

DANZ Monitoring Fabric User Guide

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DANZ Monitoring Fabric User Guide
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Introduction to DANZ Monitoring Fabric

This chapter introduces the DANZ Monitoring Fabric (DMF) and the user interfaces provided for out-of-band monitoring and configuration.

1.1 Overview

DANZ Monitoring Fabric (DMF) is a cloud-first Network Packet Broker (NPB) which provides a single pane-ofglass with an integrated visibility fabric. The DMF solution includes NPB functionality with the DMF Recorder Node and the Analytics Node for deeper monitoring and pervasive security of out-of-band workloads in hybrid cloud deployments.

DMF leverages an SDN-controlled fabric using high-performance, open networking (white box/brite box) switches and industry-standard x86 servers to deploy highly scalable and flexible network visibility and security solutions. Traditional, box-based, hardware-centric NPBs are architecturally limited when trying to meet the evolving security and visibility demands of Cloud Native data centers. DMF addresses the challenges of traditional NPB solutions by enabling a scale-out fabric for enterprise-wide security and monitoring, a single pane of glass for operational simplicity, and multi-tenancy for multiple IT teams, including NetOps, DevOps, and SecOps.

1.2 Out-of-band Monitoring with DANZ Monitoring Fabric

As data center networks move toward 40/100G designs, cloud computing, hyper scale data analytics, and 5G mobile services, traffic monitoring must also transition to next-generation designs. To manage the modern data center, a large portion of network traffic must be copied and aggregated from TAP or SPAN ports and forwarded to monitoring and analysis tools. These tools, used for managing network performance, application performance, security, and compliance leverage data recorders, intrusion detection systems, data leakage detectors, SLA measurement devices, and other traffic analyzers like Wireshark.

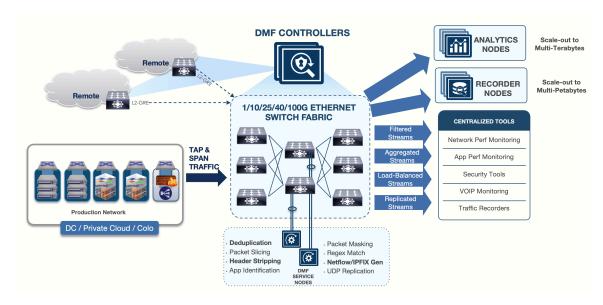
DMF delivers an open, production-grade, and scalable monitoring solution based on Software Defined Networking (SDN) technology using high-performance open-networking switches. The centralized DMF controller provides flexibility, simplifies policy management and monitoring fabric configuration, and supports cost-effective monitoring of data centers and remote sites or branches with up to several thousand TAP and SPAN ports.

DMF architecture is inspired by hyper scale networking designs and consists of the following components:

- HA pair of SDN-enabled DMF Controllers (VMs or hardware appliances), which enable simplified and centralized configuration, monitoring, and troubleshooting.
- Arista Networks SDN-enabled Switch Light OS, a production-grade, ONIE-deployable, lightweight OS, which runs on DMF Ethernet switches.
- Open Ethernet switches (white box/brite box) which use the same merchant silicon ASICs used by
 most incumbent switch vendors and have been widely deployed in production data center networks.
 These switches ship with Open Network Install Environment (ONIE) for automatic and vendor-agnostic
 installation of third-party network OS.
- DANZ Service Nodes (optional), a Data Plane Development Kit (DPDK)-powered, x86-based appliances
 that connect to the DMF, either singly or as part of a service node chain. The service node provides
 advanced packet functions, such as deduplication, packet slicing, header stripping, regex matching,
 packet masking, UDP replication, and IPFIX/NetFlow generation.

- DANZ Recorder Nodes (optional), x86-based appliances that connect to the DMF and are managed via the DMF Controller to provide petabyte packet recording, querying, and replay functions.
- Analytics Nodes (optional), x86-based appliances that integrate with the DMF to provide multi-terabit, security, and performance analytics with configurable, historical time-series dashboards.

Figure 1-1: Out-of-Band Monitoring with DANZ Monitoring Fabric



DMF lets a network operator easily deploy data center-wide monitoring with the following benefits:

- Organization-wide visibility: delivers traffic from any TAP to any tool at any time across one or multiple locations.
- Flexible, scale-out fabric deployment: supports a large number of 1G, 10G, 25G, 40G, and 100G ports (thousands per fabric).
- Multi-tenant tap and tool sharing: supports monitoring by multiple teams to enable Monitoring Fabric as a Service.
- Massive operational simplification: provides a single pane of glass for provisioning, management, monitoring and debugging through a centralized SDN controller. This feature eliminates the need for boxby-box configuration.
- Centralized programmability: a REST-based API architecture enables event-based, centralized policy
 management and automation for integrated end-to-end IT work flows. This feature leverages DMF Service
 Nodes, Analytics Nodes, and Recorder Nodes.
- Dramatic cost savings: multi-fold reduction of total cost of ownership due to open Ethernet switch
 economics, industry-standard x86 servers, optimized usage of tools, and SDN-enabled operations
 and automation.

1.3 Using the DANZ Monitoring Fabric CLI

Before connecting to the DMF controller, make sure the DMF application is running. Log in to the DMF controller using the local console or SSH to the address assigned to the DMF controller during installation.



Note: All configuration changes related to fabric switches must be made through the controller CLI, which provides configuration options in the **config-switch** submode for each switch. Do not log in to the switch to make changes directly using the switch CLI.

CLI commands are divided into modes and submodes, which restrict commands to the appropriate context. The main modes and their available commands are as follows:

login mode: commands available immediately after logging in, with the broadest possible context.

- enable mode: commands that are available only after entering the enable command.
- **config mode**: commands that have a more significant effect on system configuration and that can only be entered after entering the **configure** command. The user can also access submodes from this mode.

Enter submodes from config mode to provision specific monitoring fabric objects. For example, the switch switchname command changes the CLI prompt to (config-switch) # and lets the user configure the switch identified by the switch name.

When the user logs in via SSH to the controller, the CLI appears in login mode, where the default prompt is the system name followed by a greater than sign (>), as shown below:

```
controller-1>
```

To change the CLI to enable mode, enter the **enable** command. The default prompt for enable mode is the system name followed by a pound sign (#), as shown below:

```
controller-1> enable
controller-1#
```

To change to config mode, enter the configure command. The default prompt for config mode is the system name followed by (config) #, as shown below:

```
controller-1> config
controller-1 (config) #
```

To change to a submode, enter the command from config mode, followed by any object identifier required, as in the following example:

```
controller-1(config) # switch filter-switch-1
controller-1(config-switch) # interface ethernet54
controller-1(config-switch-if) #
```

To return to enable mode, type **end**, as shown below:

```
controller-1(config)# end
controller-1#
```

To view the path to the current CLI prompt, enter the **show this** command from any nested submode, as in the following example:

```
controller-1(config-switch-if)# show this
! switch
switch filter-switch-1
interface ethernet54
```

To view details about the configuration, enter the **show this details** command, as in the following example:

```
controller-1(config-switch-if)# show this details
! switch
switch filter-switch-1
!
interface ethernet54
no force-link-up
no optics-always-enabled
no shutdown
```

To view a list of available commands in the current or submode, enter the help command.

```
controller-1> help
For help on specific commands: help <command>
Commands:
%<n>
                         Move job to foreground
debug
echo
                         Print remaining arguments
enable
                         Enter enable mode
exit
                         Exit submode
help
                         Show help
                         Show commands recently executed
history
logout
                        Logout
                        Prefix existing commands to delete item
no
ping
                         Send echo messages
ping6
                         Send echo messages
profile
                        Configure user profile
                         Reauthenticate
reauth
                         Manage CLI sessions settings
set
show
support
                         Generate diagnostic data bundle for technical support
terminal
                         Manage CLI sessions settings
topic
                         Show documentation on topic
upload
                         Upload diagnostic data bundle for technical support
watch
                         Show output of other commands
whoami
                         Identify the current authenticated account
workflow
                         Show workflow documentation
controller-1>
```

To view detailed online help for the command, enter the help command followed by the command.

```
controller-1> help support
Support Command:
                              Generate diagnostic data bundle for technical support
Support Command Syntax: no support skip-switches skip-cluster skip-service-
nodes
                              skip-recorder-nodes sequential support [[skip-switch
es]
                              [skip-cluster] [skip-service-nodes]
                              [skip-recorder-nodes] [sequential]]
Next Keyword Descriptions:
sequential:
                              Use sequential (non-parallel) fallback collection
mode, which will be slower
                             but use fewer resources.
skip-cluster:
                              Skip cluster information from the collection.
skip-recorder-nodes: Skip recorder nodes information from the collection. skip-service-nodes: Skip service nodes information from the collection.
skip-switches:
                            Skip switches information from the collection.
Skip-switches: Skip switches information from the collection.

Support Command: Generate diagnostic data bundle for technical support
Support Command Syntax: no support skip-switches skip-cluster skip-service-
nodes
                              skip-recorder-nodes sequential support [[skip-switch
es]
                              [skip-cluster] [skip-service-nodes] [skip-recorder-
nodes] [sequential]]
Next Keyword Descriptions:
                              Use sequential (non-parallel) fallback collection
sequential:
mode, which will be slower
                             but use fewer resources.
skip-cluster:
                              Skip cluster information from the collection.
skip-recorder-nodes: Skip recorder nodes information from the collection.
skip-service-nodes: Skip service nodes information from the collection.
skip-switches: Skip switches information from the collection.
                             Skip recorder nodes information from the collection.
                             Skip service nodes information from the collection.
```

```
controller-1>
```

To display the options available for a command or keyword, enter the command or keyword followed by a question mark (?).

To view the permitted values or keywords for any command, enter the command followed by a space, and press the <Tab> key. The command completion feature displays a concise list of permitted values, as in the following example:

```
controller-1> support <TAB>
<cr> sequential skip-cluster
skip-recorder-nodes skip-service-nodes skip-switches
controller-1>
```

For information about managing administrative access to the DMF controller, refer to the **DANZ Monitoring** *Fabric 8.4 Deployment Guide*.

1.4 Using the DANZ Monitoring Fabric GUI

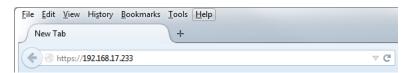
The DANZ Monitoring Fabric GUI (DMF GUI) lets the user perform similar operations to the CLI using a graphic user interface instead of text commands and options. The DMF GUI can be used with recent versions of any of the following supported browsers:

- Mozilla Firefox
- Google Chrome
- Microsoft Edge
- Internet Explorer
- Apple Safari

To connect to the DMF GUI, use the DMF controller IP address. Use the virtual IP (VIP) assigned to the cluster if that was configured during deployment. Using the VIP ensures that the user connects to the current active controller, regardless of any failover that may have occurred.

The active controller must be used for all configuration operations and for reliable information when monitoring DMF. The standby controller is provided only for redundancy in case the active controller becomes unreachable. No configuration can be performed from the standby controller, and the information displayed may not be accurate. The figure below illustrates connecting to the DMF GUI using HTTPS (*port 443*) at the IP address: *192.168.17.233*

Figure 1-2: Connecting to the DANZ Monitoring Fabric GUI



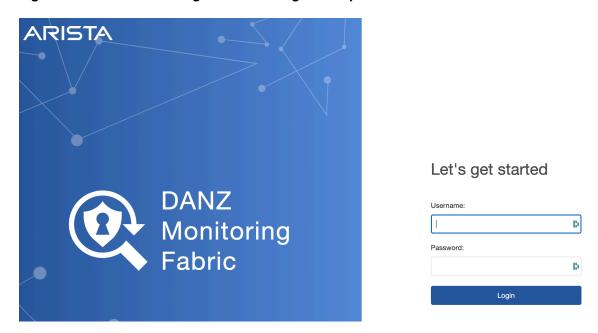
The first time a user connects to the controller, they may receive a prompt to make a security exception because the controller HTTPS server is using an unknown (self-signed) certificate authority.



Note: When using Internet Explorer, if the system time is different than the controller time, the login attempt may fail. To fix this, make sure the system being used to log in to the controller is synchronized with the controller.

After accepting the prompts, the system displays the login prompt, shown in figure below.

Figure 1-3: DANZ Monitoring Fabric GUI Login Prompt



Use the admin username and the password that was configured for the DMF controller during installation, or any user account and password configured with administrator privileges. A user in the read-only group will have access to options for monitoring fabric configuration and activity but will not be able to change the configuration.

Figure 1-4: DANZ Monitoring Fabric GUI Main Menu

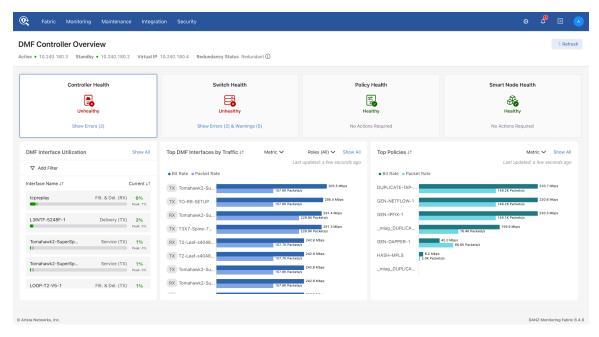


When a user logs in to the DMF GUI, they see a landing page. This page shows the **DMF Controller Overview**, dashboard and a menu bar at the top (shown above) with sub menus containing options for setting up DMF and for monitoring network activity. The menu bar includes the following sub menus:

- Fabric: manage DMF switches and interfaces.
- Monitoring: manage DMF policies, services, and interfaces.
- Maintenance: configure fabric wide settings (clock, SNMP, AAA, sFlow, Logging, Analytics Configuration).
- Integration: manage integration of vCenter instances to allow monitoring traffic using DMF.
- Security: manage administrative access.
- A profile page, that allows the user to display or change user preferences, change the password, or sign out.

The newly designed dashboard for DMF 8.4 displays information about the controller, including switches, interfaces, policies, and Smart Nodes.

Figure 1-5: DMF Controller Overview



The header displays the following basic information about the controller:

- Active IP address
- Standby IP address
- Virtual IP address
- Redundancy Status The status contains an informational tool tip that can be hovered for more details.

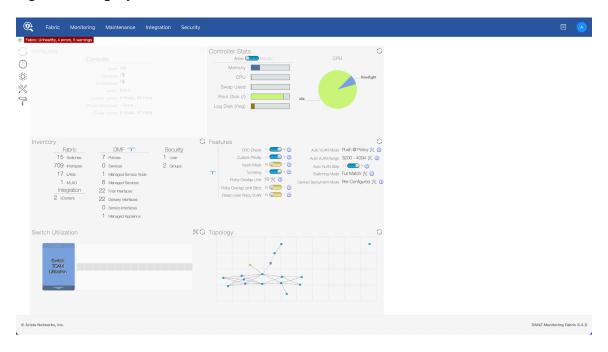
Four cards control the type of content displayed on the main section of the page. The cards are:

- Controller Health
- Switch Health
- Policy Health
- Smart Node Health

围

Note: This dashboard is on by default in the **Settings** page under the Navigation section. Toggling off displays the previous dashboard as illustrated below.

Figure 1-6: Legacy Dashboard

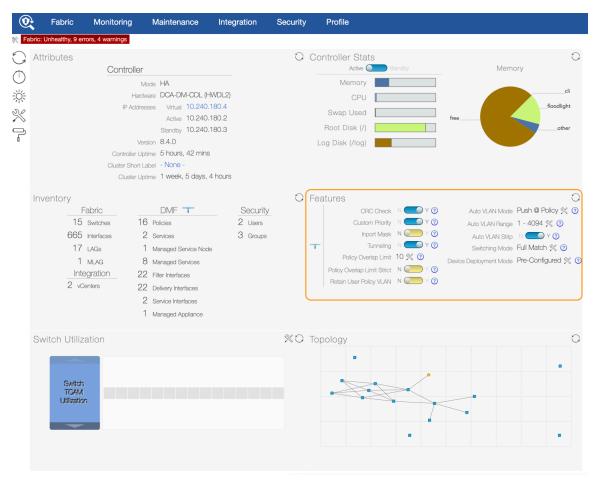


1.4.1 DMF Features Page

Overview

Prior to the DMF 8.4 release, the fabric-wide settings, specifically the Features section as shown below were available on the home page after logging in.

Figure 1-7: DMF Legacy Page (pre 8.4)



In DMF 8.4, a newly designed Dashboard replaces the former home page. The **Features** section is now the new **DMF Features** page. To navigate to the DMF Features Page, click on the **gear icon** in the navigation bar.

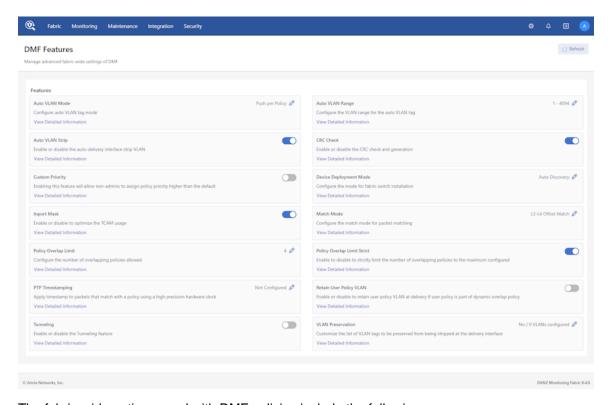
Figure 1-8: Gear Icon



Page Layout

All fabric-wide configuration settings required in advanced use cases for deploying DMF policies appear in the new DMF Features Page.

Figure 1-9: DMF Features Page



The fabric-wide options used with DMF policies include the following:

Table 1: Feature Set

Auto VLAN Mode	Auto VLAN Range
Auto VLAN Strip	CRC Check
Custom Priority	Device Deployment Mode
Inport Mask	Match Mode
Policy Overlap Limit	Policy Overlap Limit Strict
PTP Timestamping	Retain User Policy VLAN
Tunneling	VLAN Preservation

Each card on the page corresponds to a feature set.

Figure 1-10: Feature Set Card

Auto VLAN Mode Configure auto VLAN tag mode View Detailed Information

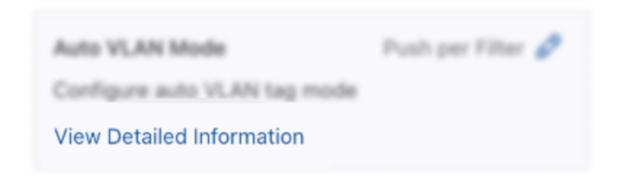
The UI displays the following:

- Feature Title
- A brief description
- · View / Hide detailed information link
- · Current Setting
- Edit Link Use the **Edit** configuration button (**pencil icon**) to change the value.

View Detailed Information

Each configuration option has detailed information. For more details, click the **View Detailed Information** link on each card.

Figure 1-11: View Detailed Information



Feature Settings

Auto VLAN Strip

1. A **toggle button** controls the configuration of this feature. Locate the corresponding card and click the **toggle** switch.

Figure 1-12: Toggle Switch



2. A confirm window pops up, displaying the corresponding prompt message. Click the **Enable** button to confirm the configuration changes or the **Cancel** button to cancel the configuration. Conversely, to disable the configuration, click **Disable**.

Figure 1-13: Confirm / Enable



3. Review any warning messages that appear in the confirmation window during the configuration process.

Figure 1-14: Warning Message - Changing



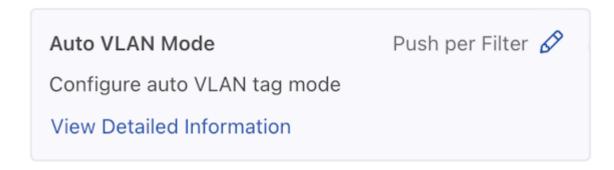
The following feature sets work in the same manner as the **Auto VLAN Strip** feature described above.

- CRC Check
- Custom Priority
- Inport Mask
- Policy Overlap Limit Strict
- Retain User Policy VLAN
- Tunneling

Auto VLAN Mode

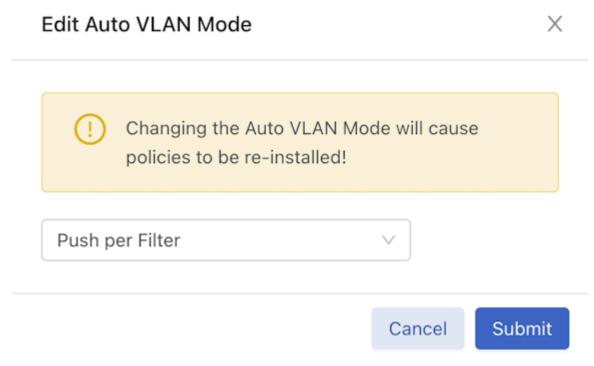
1. Control the configuration of this feature using the **Edit** icon by locating the corresponding card and clicking on the **pencil icon**.

Figure 1-15: Auto VLAN Mode Config



2. A confirmation edit dialogue window appears displaying the corresponding prompt message.

Figure 1-16: Edit VLAN Mode



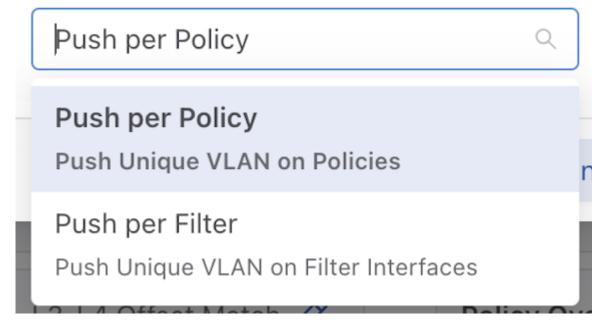
3. To configure different modes, click the drop-down arrow to open the menu.

Figure 1-17: Drop-down Example



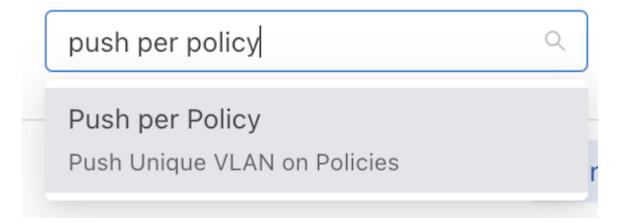
4. From the drop-down menu, select and click on the desired mode.

Figure 1-18: Push Per Policy

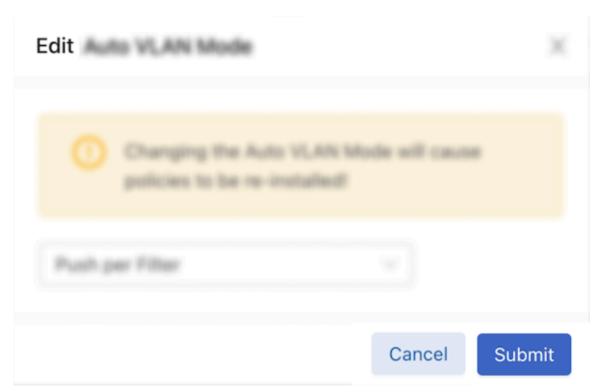


5. Alternatively, you can directly input the desired mode name in the input area.

Figure 1-19: Push Per Policy



6. Click the **Submit** button to confirm the configuration changes or the **Cancel** button to discard the changes. **Figure 1-20: Submit Button**



7. The current configuration status displays next to the edit button after successfully setting the configuration.

Figure 1-21: Current Configuration Status



The following feature sets work in the same manner as the Auto VLAN Mode feature described above.

- Device Deployment Mode
- Match Mode

Auto VLAN Range

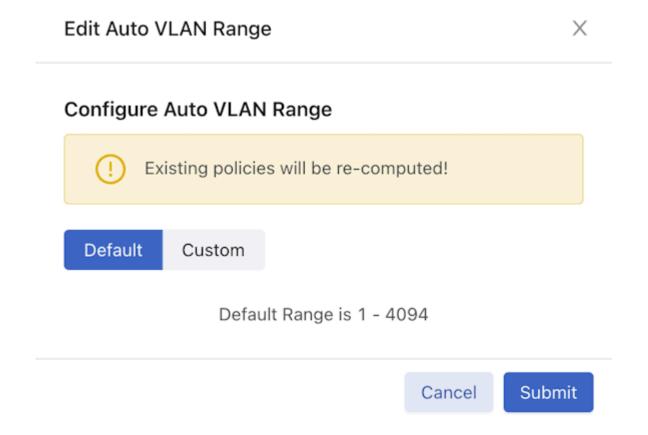
1. Control the configuration of this feature using the **Edit** icon by locating the corresponding card and clicking on the **pencil icon**.

Figure 1-22: Edit Auto VLAN Range



2. A configuration edit dialogue window pops up, displaying the corresponding prompt message. The Auto VLAN Range defaults to 1 - 4094.

Figure 1-23: Edit Auto VLAN Range



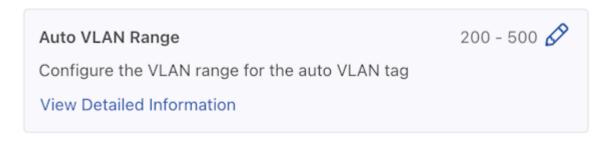
3. Click on the **Custom** button to configure the custom range.

Figure 1-24: Custom Button



- **4.** Adjust range value (minimum value: 1, maximum value: 4094). There are three ways to adjust the value of a range:
 - Directly enter the desired value in the input area, with the left side representing the minimum value of the range and the right side representing the maximum value.
 - Adjust the value by dragging the **slider** using a mouse. The left knob represents the minimum value of the range, while the right knob represents the maximum value.
 - Use the up and down arrow buttons in the input area to adjust the value accordingly. Pressing the up arrow increments the value by 1, while pressing the down arrow decrements it by 1.
- 5. Click the **Submit** button to confirm the configuration changes or the **Cancel** button to discard the changes.
- 6. After successfully setting the configuration, the current configuration status displays next to the edit button.

Figure 1-25: Configuration Change Success



Policy Overlap Limit

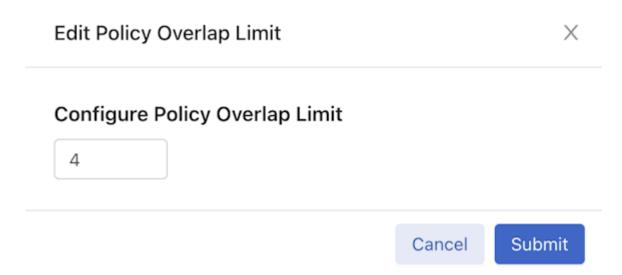
1. Control the configuration of this feature using the **Edit** icon by locating the corresponding card and clicking on the **pencil icon**.

Figure 1-26: Policy Overlap Limit



2. A configuration edit dialogue window pops up, displaying the corresponding prompt message. By default, the Policy Overlap Limit is 4.

Figure 1-27: Edit Policy Overlap Limit



- 3. Adjust the Value (minimum value: 0, maximum value: 10). There are two ways to adjust the value:
 - Directly enter the desired value in the input area.
 - Use the up and down arrow buttons in the input area to adjust the value accordingly. Pressing the up arrow increments the value by 1, while pressing the down arrow decrements it by 1.
- 4. Click the **Submit** button to confirm the configuration changes or the **Cancel** button to discard the changes.
- 5. After successfully setting the configuration, the current configuration status displays next to the edit button.

Figure 1-28: Policy Overlap Limit Change Success



VLAN Preservation

 Control the configuration of this feature using the Edit icon by locating the corresponding card and clicking on the pencil icon.

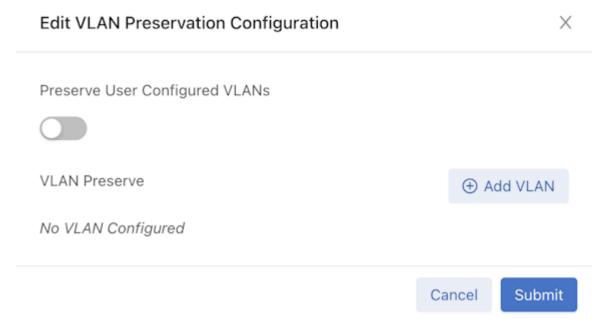
Figure 1-29: VLAN Preservation Feature Set



2. A configuration edit dialogue window appears displaying the corresponding prompt message. The VLAN Preservation defaults to:

- Preserve User Configured VLANS: Off
- Preserve VLAN: No VLAN Configured
- 3. To configure Preserve User Configured VLANs, toggle on the switch.

Figure 1-30: Edit VLAN Preservation Configuration



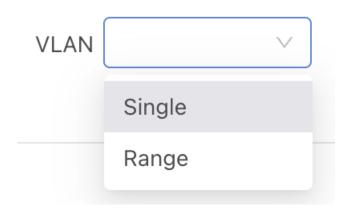
4. To configure **Preserve VLAN**, click the **Add VLAN** button to add a configuration area for preserving the VLAN value.

Figure 1-31: Preserve VLAN - Add VLAN



5. Click the drop-down button. There are two ways to configure the preserved VLAN value (minimum value: 1, maximum value: 4094) and a method to delete an entry.

Figure 1-32: VLAN Single Example



• Add Single: Choose Single in the VLAN drop-down menu, and type in the value in the input area.

Figure 1-33: Add Single VLAN



 Add Range: Choose Range in the VLAN drop-down menu, and type in the input area's minimum and maximum values.

Figure 1-34: Add VLAN Range



• **Delete**: Since there must be a corresponding number in the value input area when submitting the configuration, when accidentally adding multiple redundant VLAN configuration areas, delete the

corresponding rows by clicking the red trash can icon

Note: The feature supports combinations of any number of single values and any number of range values.

- **6.** Click the **Submit** button confirm the configuration changes or the **Cancel** button to discard the changes.
- 7. After successfully setting the configuration, the current configuration status displays next to the edit button.

Figure 1-35: Preserve VLAN Configuration Change



PTP Timestamping

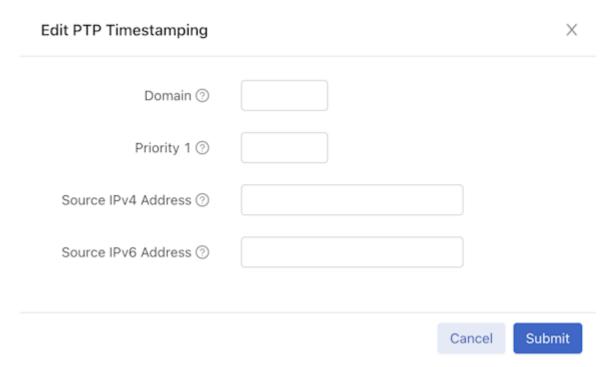
1. Control the configuration of this feature using the **Edit** icon by locating the corresponding card and clicking on the **pencil icon**.

Figure 1-36: PTP Timestamping



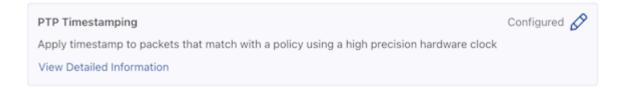
2. A configuration edit dialogue window appears displaying the corresponding prompt message. By default, these features are not configured. Enter the desired configuration value in the corresponding input area. Hover over the **question mark** icon to obtain additional explanatory information.

Figure 1-37: Edit PTP Timestamping



- 3. Click the **Submit** button to confirm the configuration changes or the **Cancel** button to discard the changes.
- **4.** After successfully setting the configuration, the current configuration status displays next to the edit button.

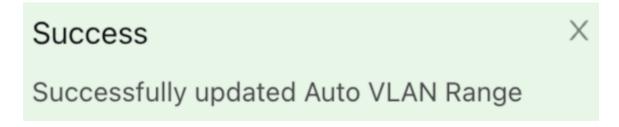
Figure 1-38: PTP Timestamping Configuration Change



Feature Setting Notification Message

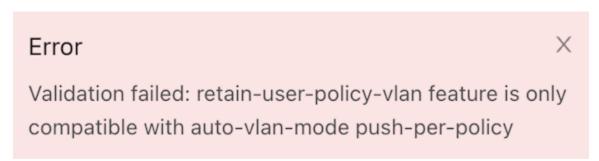
Whenever successfully configuring a feature, a success notification message pops up with specific details.

Figure 1-39: Success Message



Whenever an error occurs during the configuration of a feature, an error notification message pops up along with specific details about the error.

Figure 1-40: Failure Message



1.4.2 Dashboard Layout

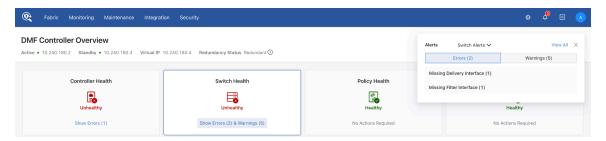
The dashboard data displays four tabs: Controller Health, Switch Health, Policy Health, and Smart Node Health. Each tab has health indicators for that category, and accessing the tab displays the relevant data below.

Figure 1-41: DMF Controller Tabs



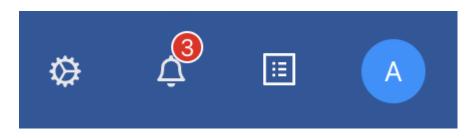
If a category contains errors or warnings, clicking on the message in the tab opens up a details window and displays the number of errors or warnings filtered by tab category.

Figure 1-42: Filtered by Category



Review errors by clicking the bell icon on the right side of the Navigation bar, and it will list all fabric errors and warnings instead of filtering by an individual tab.

Figure 1-43: Notification Bell



1.4.3 Controller Health

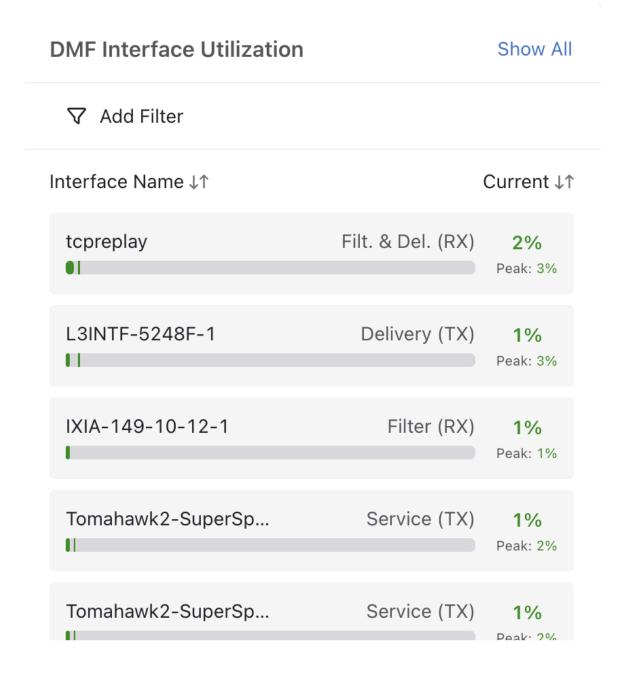
DMF Interface Utilization

This widget displays the utilization of each DMF interface as follows:

- DMF Interface Name
- Interface Role
- Traffic Direction
- Current Utilization (%)

• Peak Utilization (%)

Figure 1-44: DMF Interface Utilization



The bar indicates the current utilization and shows peak utilization with a vertical line. The color of the bar and percentage changes depending on the utilization:

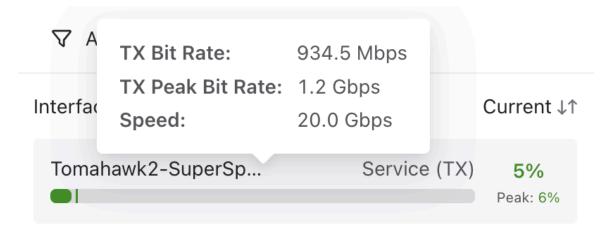
- Red means the utilization percentage is greater than 95%.
- Yellow means the utilization percentage is greater than 70%.
- Green means the utilization percentage is less than 70%.

Filter interfaces display only RX traffic, while delivery interfaces display only TX traffic. Other roles with bidirectional data can have one item for each direction of traffic, RX or TX.

The Show All button directs you to the DMF Interfaces page.

On hover, the bar shows the interface's Bit Rate, Peak Bit Rate, and Speed in bits per second.

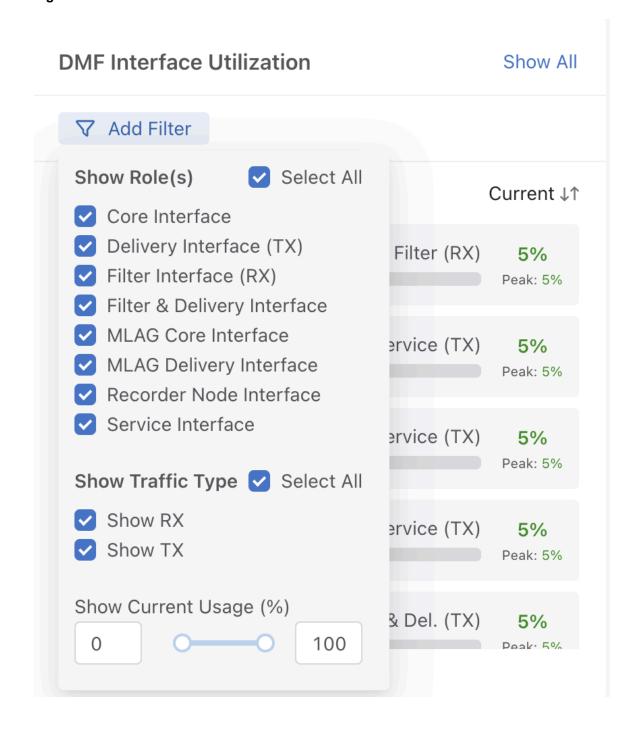
Figure 1-45: DMF Interface Utilization Hover Details



Sort interfaces by Interface Name or Current Utilization. The interfaces are sorted by current utilization (descending order) by default.

Display the interfaces by filtering using Role, Traffic Direction, and Current Utilization.

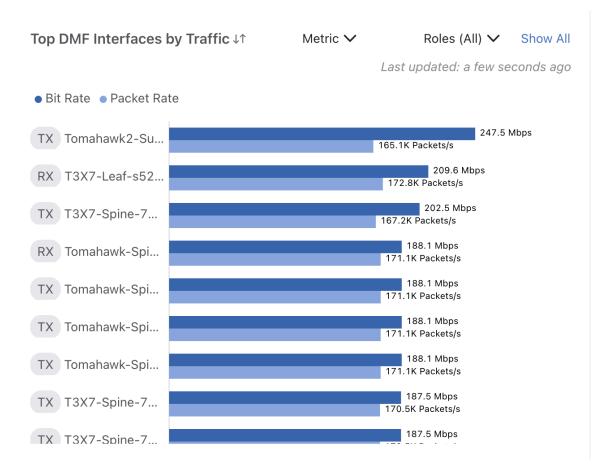
Figure 1-46: Sort Roles



Top DMF Interfaces by Traffic

This visualization displays each DMF interface's traffic (bit rate and packet rate).

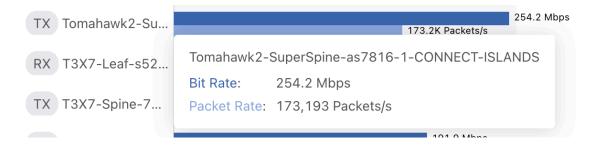
Figure 1-47: Top DMF Interfaces by Traffic



The widget shows each interface's traffic direction, DMF Interface name, bit rate, and packet rate. The **Show All** button directs you to the DMF Interfaces page. Sort interfaces by Bit Rate and filter by Metric and Role. By default, the data is sorted in descending order of bit rate.

On hover, the widget shows the DMF name, bit rate, and packet rate.

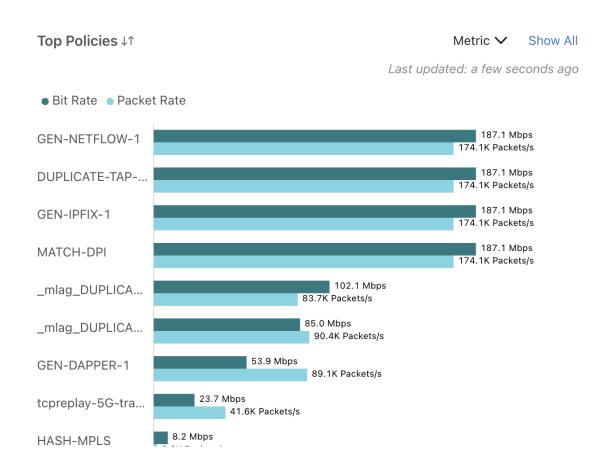
Figure 1-48: Top DMF Interfaces by Traffic Hover Details



Top Policies

The widget displays the top policies in DMF. For each policy, traffic is determined by totaling the traffic of each of its configured filter interfaces.

Figure 1-49: DMF Top Policies

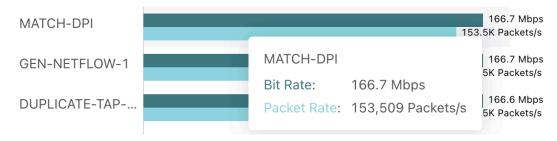


For each policy, the bar chart shows the following:

- Policy Name
- The sum of the bit rates of all filter interfaces associated with the policy.
- The sum of the packet rates of all filter interfaces associated with the policy.

On hover, the bar displays the policy name, bit rate, and packet rate.

Figure 1-50: DMF Policies Hover Details



Sort policies by Bit Rate and filter by Metric. By default, policies are sorted in descending order of bit rate. The **Show All** button directs you to the Policies page.

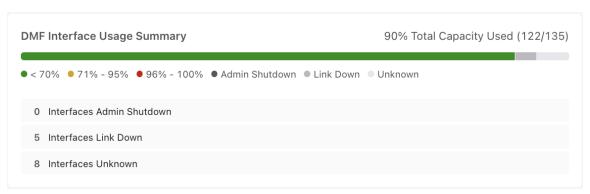
1.4.4 Switch Health

Interface Usage Summary

This widget displays the usage statistics for all DMF interfaces. The interface utilization groups all active interfaces:

- Red means that the utilization percentage is greater than 95%.
- Yellow means that the utilization percentage is greater than 70%.
- Green means that the utilization percentage is less than 70%.

Figure 1-51: DMF Interface Usage Summary

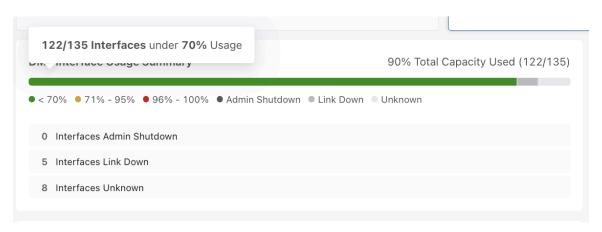


There are three other categories for DMF Interfaces with no traffic. These appear beneath the Usage Bar:

- Admin Shutdown
- Link Down
- Unknown when Interface Speed is undefined or not known
- Total Capacity Used displays with Total Capacity defined as the number of Active DMF Interfaces divided by the Number of Total DMF Interfaces

On hover, the number of interfaces in each category displays in the respective usage bar.

Figure 1-52: DMF Interface Usage Hover Details



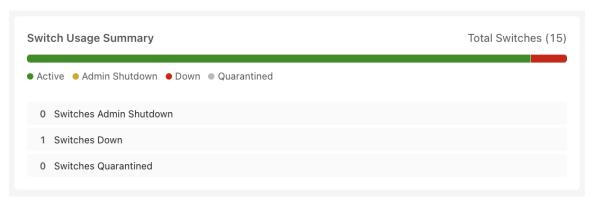
Switch Usage Summary

This widget displays the usage statistics for each switch. All switches are grouped by:

- Active (Green)
- Admin Shutdown (Yellow)
- Down (Red)

Quarantined (Grey)

Figure 1-53: DMF Switch Usage Summary



The total number of switches is displayed.

Three list items display the number of:

- Switches Admin Shutdown
- Switches Down
- · Switches Quarantined

On hover, the number of switches in each category displays in the respective usage bar.

Figure 1-54: DMF Switch Usage Hover Details



TCAM Usage Summary

This widget displays the usage statistics for the TCAM of each switch and groups all active TCAMs by usage:

- Red means that the utilization percentage is greater than 95%.
- Yellow means that the utilization percentage is greater than 70%.
- Green means that the utilization percentage is less than 70%.
- Grey means that the utilization is Unknown.

 A switch is grouped in the Unknown category when no TCAM usage statistics are available, generally from a switch being shut down or disconnected.

Figure 1-55: DMF TCAM Usage Summary



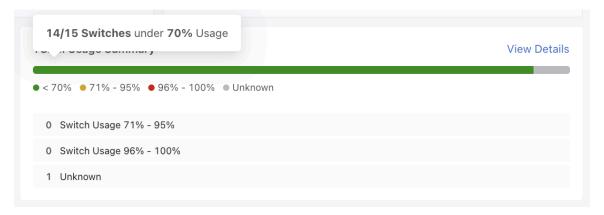
The View Details link directs you to the TCAM Utilization tab of the Switches page.

Below the Usage Bar, there are three list items displaying:

- Switch Usage 71% 95%
- Switch Usage 96% 100%
- Unknown

On hover, the number of switches in each category displays in the respective usage bar.

Figure 1-56: DMF TCAM Utilization Hover Details



DMF Interface Utilization

DMF Interface Utilization is similar to the data displayed in the Controller Health tab. Please refer to its description for more information.

Switch Utilization

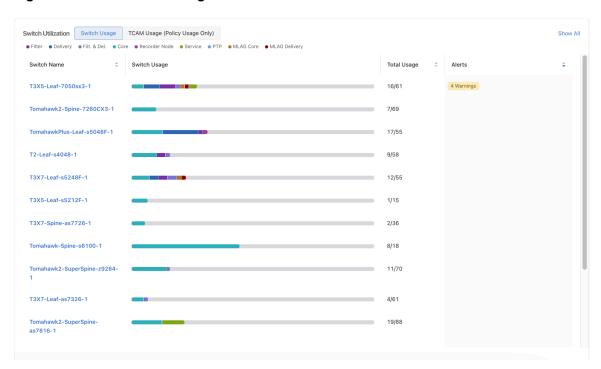
This widget contains two tabs:

- Switch Usage
- TCAM Usage

Switch Usage

The Switch Usage tab of the Switch Utilization displays essential information for each switch, including the use of each switch interface and alerts for any warnings or errors.

Figure 1-57: DMF Switch Usage Tab



The widget displays the following data for each switch:

- Switch Name (contains a link to the Switches page for that specific switch).
- Switch Usage: Each section represents the number of interfaces with a specific role.
- Total Usage: Displays the Number of Interfaces with an assigned role divided by the Total Number of Interfaces on the switch.
- Alerts: This column displays any alerts related to interfaces.
 - The yellow badge indicates the number of warnings, while the red badge shows the number of errors.

The Switch Usage column contains the number of interfaces for each role:

- Filter
- Delivery
- Filter & Delivery
- Core
- Recorder Node
- Service
- PTP
- MLAG Core
- MLAG Delivery.

Three columns can sort the table:

- · Sort the Switch Name column in alphabetical order.
- Sort the Total Usage column by percentage (%) usage (# used interfaces / # total interfaces).
- Sort the Alerts column by the total number of alerts (# warnings + # errors).

The default sort order for this table is the Alerts column in descending order and ensures the switches with the highest number of alerts are initially at the top.

On hover, the number of each interface displays.

Figure 1-58: DMF Switch Usage Filter Interfaces Hover Details

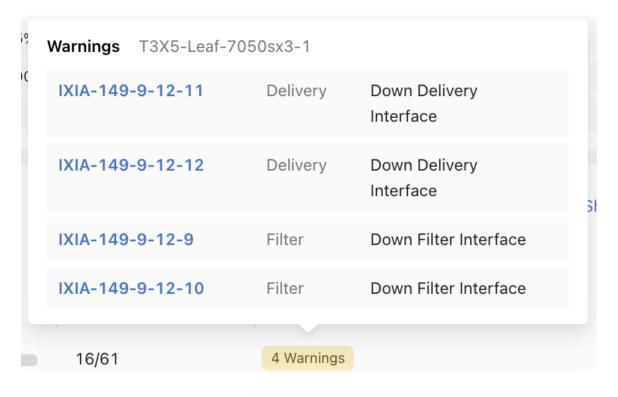


While hovering over the warnings or alerts badge, a table appears and displays Warnings for the yellow badge and Errors for the red badge, and it will also show the switch name.

Each row of the table contains the following:

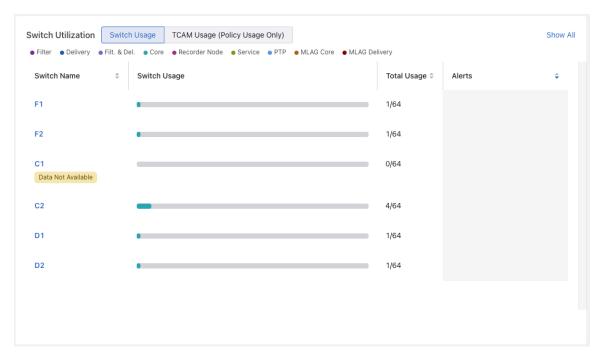
- Interface name (includes link to Interfaces/[INTERFACE-NAME] page)
- Interface role
- Alert type (e.g., Down Delivery Interface)

Figure 1-59: DMF Interface Warnings



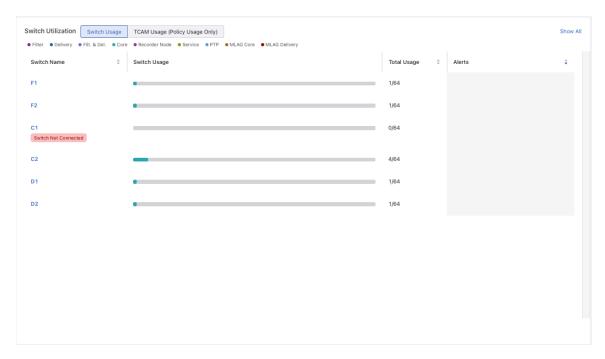
When data is unavailable for a switch (C1), there will be a yellow badge under the Switch Name that says **Data Not Available**. The Switch Usage column will have an empty usage bar, the Total Usage Column will show 0 (zero) for the number of currently used interfaces, and the Alerts column will be empty.

Figure 1-60: DMF Switch Usage - Data Not Available



When a switch is down, a red badge appears under the Switch Name that says **Switch Not Connected**. The other columns will be empty in the same way as the **Data Not Available** case.

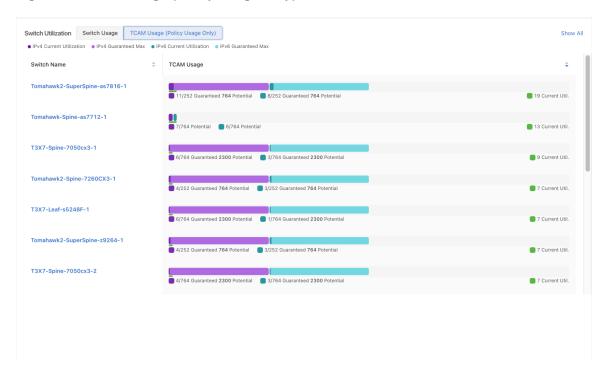
Figure 1-61: DMF Switch Usage - Switch Not Connected



TCAM Usage

The TCAM Usage widget displays the current utilization of the TCAMs for each active switch. A switch can have a TCAM for IPv4, IPv6, or both. Each TCAM has a guaranteed maximum usage and current utilization. This table compares the current utilization of each TCAM to its guaranteed maximum.

Figure 1-62: DMF Usage (Policy Usage Only)



This widget displays a TCAM Usage chart for each switch:

- The purple bar shows IPv4 Current Utilization and Guaranteed Maximum.
- The cyan bar shows IPv6 Current Utilization and Guaranteed Maximum.
- Each row will display Current Utilization (IPv4 + IPv6 Current Utilization)
- Sort by Switch Name and Current Utilization.
- Sort the Switch Name column alphabetically (descending and ascending).
- Sort the Current Utilization column in descending and ascending order (IPv4 + IPv6 Current Utilization).
- The default sort order for the table is the Current Utilization column in descending order, ensuring the switches with the highest current utilization display first.

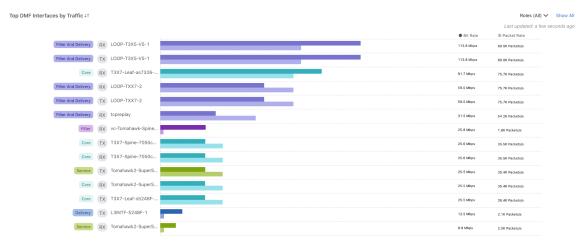
Top DMF Interfaces by Traffic

The visualization shows DMF interface traffic (bit rate and packet rate) color-coded by interface role. The roles displayed are:

- Core
- Delivery
- Filter
- Filter & Delivery
- MLAG Core
- MLAG Delivery
- Recorder Node

Service

Figure 1-63: DMF Top Interfaces by Traffic



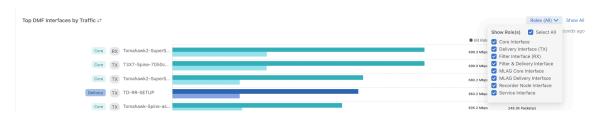
For each interface, the chart item shows:

- Interface role
- · Traffic direction
- DMF interface name
- Bit rate
- Packet rate

The **Show All** button directs you to the DMF Interfaces page.

Sort the interfaces by bit rate, which, by default, are sorted in descending bit rate order. Filter interfaces by interface role using the drop-down.

Figure 1-64: DMF Sort Interfaces by Bit Rate



1.4.5 Policy Health

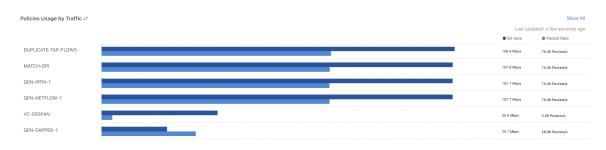
Policies Usage by Traffic

This widget displays policy traffic. For each policy, the bar chart shows:

- Name of the policy
- Bit rate

Packet rate

Figure 1-65: DMF Policies Usage by Traffic



On hover, similar information displays.

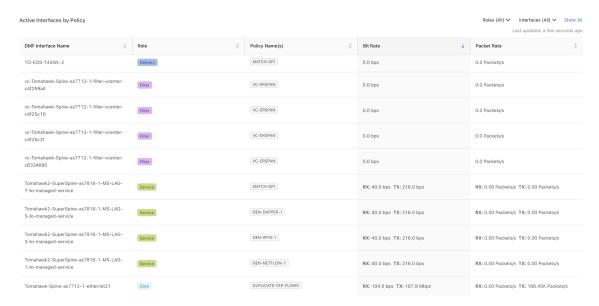
Sort policies by Bit Rate.

The **Show All** button directs you to the Policies page.

Active Interfaces by Policy

The table displays DMF interfaces associated with policies. DMF interfaces that are not associated with a policy are not displayed.

Figure 1-66: DMF Active Interfaces by Policy



The table contains the following columns:

- DMF Interface Name: The DMF name of the switch interface.
- · Role: The role of the interface.
- Policy Name(s): A list of the policies associated with the interface.
- Bit Rate: The bit rate of the interface.
- Packet Rate: The packet rate of the interface.

The **Show All** button directs you to the DMF Interfaces page.

Sort the table by each column; the items are sorted in descending bit rate order by default.

Two filters, Roles and Interfaces, allow data sorting by interface role and DMF interface name.

Figure 1-67: DMF Active Interfaces by Policy - Roles



Figure 1-68: DMF Active Interfaces by Policy - Interfaces



1.4.6 Smart Node Health

Recorder Node

The Recorder Nodes table displays Recorder Node health and the following columns:

- · Recorder Node Name
- IP Address
- MAC Address
- Recording
 - Indicates the recording configuration status, either Yes or No, for the Recorder Node.
- Storage Utilization
- Index and Packet disk storage utilization % (percentage) using the following colors:
 - Red means the utilization percentage is greater than 95%.
 - Yellow means the utilization percentage is greater than 70%.
 - Green means the utilization percentage is less than 70%.

Figure 1-69: Recorder Nodes



On hover, various details display depending on the column selected. These include:

- Free and Total Disk Usage
- Backup Storage Utilization
- Index and Packet backup disk storage utilization % (percentage) using the following colors.
 - Red means the utilization percentage is greater than 95%.
 - Yellow means the utilization percentage is greater than 70%.

- Green means the utilization percentage is less than 70%.
- · Virtual Disk Health
- · Status of Index and Packet virtual disks:
 - Green means the virtual disk's health is good.
 - · Red means the value of the virtual disk's health is bad.
- Recorder Node Fabric Interface
 - Shows the DMF interface name and its status where the Recorder Node connects to the DMF Fabric.
- Switch, Interface, and status
- Zero Touch State
- Alerts
- Errors and warnings for the Recorder Node Hovering over an error displays additional information about the errors and warnings.

The following are examples of the hover detailed information.

Figure 1-70: Example - Index Disk Storage

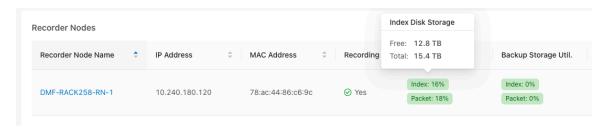


Figure 1-71: Example - Index Backup Disk Storage



Figure 1-72: Example - Recorder Node Fabric Interface



Figure 1-73: Example - Errors



The View All link takes you to the Recorder Node page.

Service Node

The Service Nodes table displays Service Node health and the following columns:

Service Node Name

- IP Address
- Service Node Interface Load
- · Zero Touch State

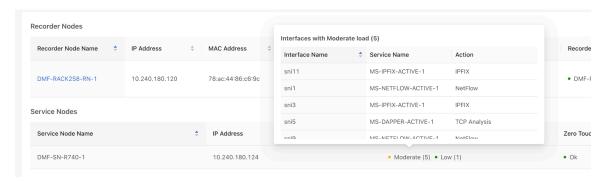
Figure 1-74: DMF Service Nodes



Hovering over the Service Node Interface Load column displays:

- Interface Name
- Service Name
- Action

Figure 1-75: DMF Service Nodes Hover Details



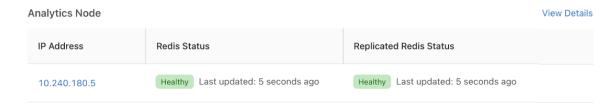
The View All link takes you to the Service Node page.

Analytics Node

The Analytics Node table displays Analytics Node health and the following columns:

- IP Address: The IP address of the configured Analytics Node.
 - Clicking on the IP Address opens the Analytics Node UI.
- Redis Status
 - Displays the status in green if healthy, along with the last updated timestamp.
 - Displays the status in red if unhealthy, along with the latest updated timestamp.
- Replicated Redis Status
 - Displays the status in green if healthy, along with the latest updated timestamp.
 - Displays the status in red if unhealthy, along with the latest updated timestamp

Figure 1-76: DMF Analytics Node



The View Details link takes you to the Analytics Node details page.

Refreshing Data

Data automatically refreshes every minute, and interface topology data automatically refreshes every 10 seconds.

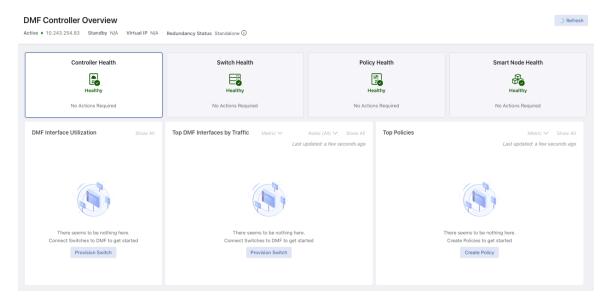
Manually refresh dashboard data using the Refresh button.

1.4.7 Empty State

When there are no provisioned switches, DMF Interface Utilization and Top DMF Interfaces by Traffic will display an Empty Component.

Each empty component contains a link to provision a switch. The system prompts the user to create a DMF interface if there are provisioned switches but no assigned DMF interfaces.

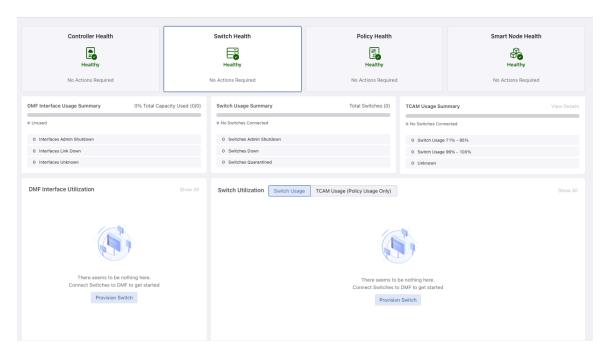
Figure 1-77: DMF Controller Overview - Empty State



Top Policies will display an Empty Component if no policies exist.

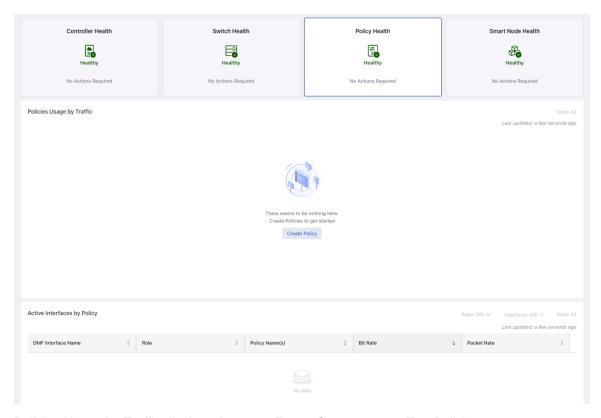
Use the Create Policy button to go to the Create Policy page.

Figure 1-78: DMF Switch Health - Empty State



The Usage Summary components will display Unused or No Switches Connected for the usage bar legend.

Figure 1-79: DMF Policy Health - Empty State



Policies Usage by Traffic displays the same Empty Component as Top Policies.

Managing DMF Switches and Interfaces

This chapter describes the basic configuration required to deploy and manage DANZ Monitoring Fabric switches and interfaces.

2.1 Overriding the Default Configuration for a Switch

By default, each switch inherits its configuration from the controller. You can use pages two through eight of the **Configure Switch** dialog to override the following configuration options for a specific switch.

- Info
- Clock
- SNMP
- SNMP traps
- Logging
- TACACS
- sFlow
- · LAG enhanced hash

2.1.1 CLI Configuration

To use the CLI to manage switch configuration, enter the following commands to enter the config-switch submode.

```
controller-1(config)# switch <switch-name>
```

Replace **switch-name** with the alias you assigned to each switch during installation, as in the following example.

```
controller-1(config) # switch DMF-SWITCH-1
controller-1(config-switch) #
```

From this submode, you can configure the specific switch and override the default configuration pushed from the DMF controller to the switch.

Detailed instructions on overriding default configuration on switches can be found in the **DANZ Monitoring Fabric 8.4 Deployment Guide**.

2.2 DMF Interfaces

To monitor traffic, you assign a role to each of the DANZ Monitoring Fabric (DMF) interfaces, which can be of the following four types:

- **Filter interfaces**: ports where traffic enters the DMF. Use filter interfaces to TAP or SPAN ports from production networks.
- Delivery interfaces: ports where traffic leaves the DMF. Use delivery interfaces to connect to troubleshooting and/or monitoring and compliance tools, including Network Performance Monitoring

- (NPM), Application Performance Monitoring (APM), data recorders, security (DDoS, Advanced Threat Protection, Intrusion Detection, etc.), and SLA measurement tools.
- Filter and delivery interfaces: ports with both incoming and outgoing traffic. Use a filter and delivery interface when the port is placed in loopback mode to send outgoing traffic back into the switch for further processing. You can also use a filter and delivery interface when transmit and receive cables are connected to two separate devices to reduce cost.
- **Service interfaces**: interfaces connected to third-party services, or network packet brokers. This includes any interface that sends or receives traffic to or from an NPB.

In addition, interfaces connected to managed service nodes and DANZ recorder nodes can be referenced in the configuration directly without assigning a role explicitly. Also, Inter-Switch Links (ISLs) which interconnect DANZ monitoring switches are automatically detected and referred to as core interfaces.

2.2.1 Using the GUI to Configure a DMF Filter or Delivery Interface

To use the DANZ Monitoring Fabric GUI to configure a fabric interface as a filter or delivery interface, complete the following steps:

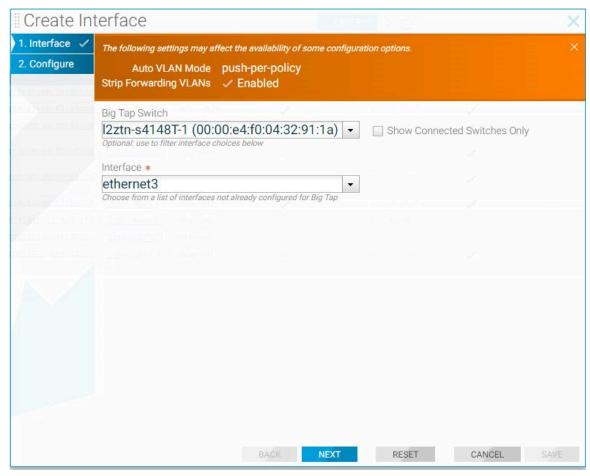
1. Select **Monitoring > Interfaces** from the main menu to display the DMF interfaces.

Figure 2-1: DMF Interfaces



2. Click the provision control (+) at the upper left of the Interfaces table to configure a new interface.

Figure 2-2: Create Interface



- 3. Select the Edit option to change the configuration of an interface that has already been configured.
- 4. Select the switch and interface from the selection lists and click Next.
 - The system displays the second **Configuration** page.
- **5.** Assign a name, IP address, and subnet mask to the interface.
- **6.** Select a radio button to assign a role to the interface:
 - Filter
 - Delivery
 - Filter and Delivery
 - Service

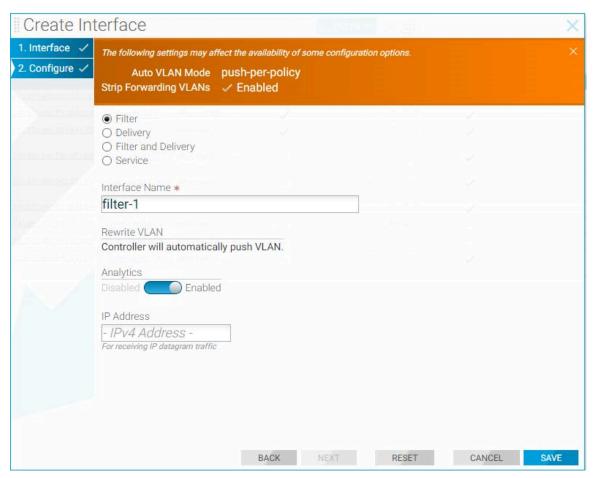


Note:

• The options available are updated based on your selection.

For example, when you select Filter, the system displays the following dialog box.

Figure 2-3: Create Interface: Filter



- Analytics is enabled by default. To disable Analytics for the interface, move the slider to Disabled. For information about Analytics refer to the Analytics Node User Guide.
- For a filter or a filter and delivery interface, you can optionally enable the Rewrite VLAN option.
- When configuring a Filter interface, you can enable the Rewrite VLAN option by identifying the VLAN in the Rewrite VLAN field.
- 7. Complete the configuration for the specific interface role.
- 8. Click **Save** to save the configuration.

2.2.2 Using the CLI to Configure a DANZ Filter or Delivery Interface

To assign a filter or delivery role to an interface, complete the following steps:

1. From the config mode, enter the switch command, identifying the switch having the interface you want to configure.

```
controller-1(config) # switch DMF-FILTER-SWITCH-1
controller-1(config-switch) #
```

Note: You can identify the switch using the alias if that has been configured, as in this example. The CLI changes to the config-switch submode, which lets you configure the specified switch.

2. From the config-switch mode, enter the interface command, as in the following example:

```
controller-1(config-switch) # interface ethernet1
```

controller-1(config-switch-if)#



Note: To view a list of the available interfaces, enter the **show switch <switch-name> interface** command, or press the **Tab** key, and the command completion feature displays a concise list of permitted values. When you identify the interface, the CLI changes to the configswitch-if mode, which lets you configure the specified interface.

3. From config-switch-if submode, enter the **role** command to identify the role for the interface. The syntax for defining an interface role (delivery, filter, filter-and-delivery, or service) is as follows:

```
[no] role delivery interface-name <name> [strip-customer-vlan] [ip-address
<ip-address>]
[nexthop-ip <ip-address> <subnet> ]
[no] role filter interface-name <name> [ip-address <ip-address>] {[rewrite vlan <vlan id (1-4094)>]} [no-analytics]
[no] role both-filter-and-delivery interface-name <name> {[rewrite vlan <vlan id (1-4094)>]} [noanalytics]
[no] role service interface-name <name>a
```

The interface-name command assigns an alias to the current interface, which typically would indicate the role assigned, as in the following example:

```
controller-1(config-switch-if) # role delivery interface-name TOOL-PORT-1
```



Note: An interface can have only one role and the configured interface name must be unique within the DANZ Monitoring Fabric.

The following examples show the configuration for filter, delivery, and service interfaces:

Filter Interfaces

```
controller-1 (config) # switch DMF-FILTER-SWITCH-1
controller-1 (config-switch) # interface ethernet1
controller-1 (config-switch-if) # role filter interface-name TAP-PORT-1
controller-1 (config-switch-if) # interface ethernet2
controller-1 (config-switch-if) # role filter interface-name TAP-PORT-2
```

Delivery Interfaces

```
controller-1(config-switch-if) # switch DMF-DELIVERY-SWITCH-1
controller-1(config-switch-if) # interface ethernet1
controller-1(config-switch-if) # role delivery interface-name TOOL-PORT-1
controller-1(config-switch-if) # interface ethernet2
controller-1(config-switch-if) # role delivery interface-name TOOL-PORT-2
```

Filter and Delivery Interfaces

```
controller-1(config-switch-if) # switch DMF-CORE-SWITCH-1
controller-1(config-switch-if) # interface ethernet1
controller-1(config-switch-if) # role both-filter-and-delivery interface-
name loopback-
port-1
controller-1(config-switch-if) # interface ethernet2
controller-1(config-switch-if) # role both-filter-and-delivery interface-
name loopback-
port-2
```

Service Interfaces

```
controller-1(config-switch-if)# switch DMF-CORE-SWITCH-1
controller-1(config-switch-if)# interface ethernet1
```

```
controller-1(config-switch-if) # role service interface-name PRE-SERVICE-P
ORT-1
controller-1(config-switch-if) # interface ethernet2
controller-1(config-switch-if) # role service interface-name POST-SERVICE-
PORT-1
```



Note:

- **a.** An interface can have only one role and the configured interface name must be unique within the DANZ Monitoring Fabric.
- b. A delivery interface will show drops under a many-to-one scenario, i.e., multiple filter interfaces pointing to single delivery interface as per policy definition. These drops should be accounted for micro bursts at egress port. For example, consider a use case of three 10G ingress ports and one 25G egress port. Even if we send a total of 25Gbps of traffic by calculation from ingress to egress, each individual ingress port still operates at 10Gbps inside the BCM chip (i.e., a total of 30G on ingress; 5Gbps traffic is still running at 10Gbps speed on wire but with a bigger interframe gap). This means the ingress may potentially oversubscribe the egress due to the 30G to 25G traffic ratio. For example, if each ingress port receives one packet at the exact same time, it causes 30G-to-25G over-subscription or micro-bursting (5Gbps traffic still gets processed at the ingress port's native speed of 10Gbps). Because the egress can only process packets up to 25Gbps, one of the packets will not get dequeued in a timely manner and will be accumulated inside the egress TX queue. If this pattern keeps on repeating, the egress queue eventually drops packets due to the TX buffer becoming full. Therefore, this behavior is expected for the case of many-to-one forwarding. If you reconfigure and use only one 25G ingress port to one 25G egress port, there is no TX drop problem at all.

2.2.3 Using the CLI to Identify a Filter Interface using Destination MAC Rewrite

The Destination MAC (D.MAC) Rewrite feature provides an option to identify the Filter interface by overriding the destination MAC address of the packet received on the filter interface. Use this feature for auto-assigned and user-configured VLANs in push-per-filter and push-per-policy modes.



Note: The D.MAC Rewrite feature VLAN preservation applies to switches running SWL OS and does not apply to 7280R/7280R2 switches running EOS.

Global Configuration

Configure this function at the filter interface level and perform the following steps using the CLI.

Select a filter switch and enter the config mode.

```
(config) # switch filter1
```

2. Select an interface from the switch that will be acting as the filter-interface.

```
(config-switch) # interface ethernet5
```

3. Create a filter interface with a name and provide the MAC address to override.

```
(config-switch-if) # role filter interface-name f1 rewrite dst-mac
00:00:00:00:03
```

CLI Show Commands

The following show command displays the ingress flow for the filter switch.

In the Entry value column, the filter switch contains dst MAC tlv: EthDst(00:00:00:00:00:03).

```
(config-policy)# show switch filter1 table ingress-flow-2
# Ingress-flow-2 Device name Entry key Entry
value
```

The core and delivery switch in the Entry value column doesn't contain dst MAC tlv as shown in the following examples.

Troubleshooting

To troubleshoot the scenario where the provided destination MAC address is attached incorrectly to the filter interface. The ingress-flow-2 table above will have a destination MAC rewrite tlv on the filter switch, but no such tlv appears on the core or delivery switch.

As an alternative, drop into the bash of the filter switch to check the flow and destination MAC rewrite.

Use the following commands for the ZTN CLI of the filter switch.

```
(config) # connect switch filter1
(ztn-config) debug admin
filter1> enable
filter1# debug bash
```

The following command prints the flow table of the filter switch.

```
root@filter1:~# ofad-ctl gt ING_FLOW2
```

Figure 2-4: Filter Switch Flow Table

```
***** Warning: this is a debug command - use caution! *****
***** Type "exit" or Ctrl-D to return to the Switch Light CLI *****
root@filter1:~# ofad-ctl gt ING FLOW2
GENTABLE : ing_flow2
GENTABLE ID : 0x0017
Table count: matched/lookup : 5743/5803
Entry count/limit : 3/4092
[IFP entry reserved count: 4
IPv4 guaranteed max: Not Supported, IPv4 potential max: 4092
IPv6 guaranteed max: Not Supported
IPv6 potential max: 4892
priority 36000 eth_type 0x88cc/0xffff cpu queue_id 0 5743p/1062455b eid 5
priority 6400 in_ports 5 eth_type 0x86dd/0xffff out_ports 1 push_vlan vlan_vid 1 eth_dst 00:00:00:00:00:00:00 0p/0b eid 8 priority 6400 in_ports 5 out_ports 1 push_vlan vlan_vid 1 eth_dst 00:00:00:00:00:00 0p/0b eid 9
                      40p/2800b eid 3
  ipv4_drop
                      20p/1630b eid 4
[ ipv6_drop
                      40p/2800b eid 7
```

The following command shows the policy flow from the filter switch to the delivery switch. The filter switch will have the assigned destination MAC in the match-field.

```
(config) # show policy-flow
# Policy Name Switch
                                             Pkts Bytes Pri T Match
            Instructions
-----|
           core1 (00:00:52:54:00:15:94:88)
                                            0
1 p1
                                                      6400 1 eth-type
ipv6, vlan-vid 1 apply: name=p1 output: max-length=65535, port=2
2 p1
           core1 (00:00:52:54:00:15:94:88) 0 0
                                                      6400 1 vlan-vid 1
            apply: name=p1 output: max-length=65535, port=2
3 p1
            delivery1 (00:00:52:54:00:00:11:d2) 0 0
                                                       6400 1 vlan-vid 1
            apply: name=p1 output: max-length=65535, port=6
            delivery1 (00:00:52:54:00:00:11:d2) 0 0 6400 1 eth-type
4 p1
ipv6, vlan-vid 1 apply: name=p1 output: max-length=65535, port=6
5 p1
            filter1 (00:00:52:54:00:d5:2c:05) 0
                                                0
                                                      6400 1
              apply: name=p1 push-vlan: ethertype=802.1Q (33024),set-field:
match-field/type=vlan-vid, match-field/vlan-tag=1,output: max-length=65535,
port=1,set-field: match-field/eth-address=00:00:00:00:00:03 (XEROX), match-
field/type=eth-dst
6 p1
            filter1 (00:00:52:54:00:d5:2c:05)
                                           0
                                                 0
                                                      6400 1 eth-type
               apply: name=p1 push-vlan: ethertype=802.1Q (33024), set-field:
ipv6
match-field/type=vlan-vid, match-field/vlan-tag=1,output: max-length=65535,
port=1,set-field: match-field/eth-address=00:00:00:00:00:03 (XEROX), match-
field/type=eth-dst
```

Considerations

- 1. The destination MAC rewrite cannot be used on the filter interface where timestamping is enabled.
- 2. The destination MAC rewrite will not work when the filter interface is configured as a receive-only tunnel interface.

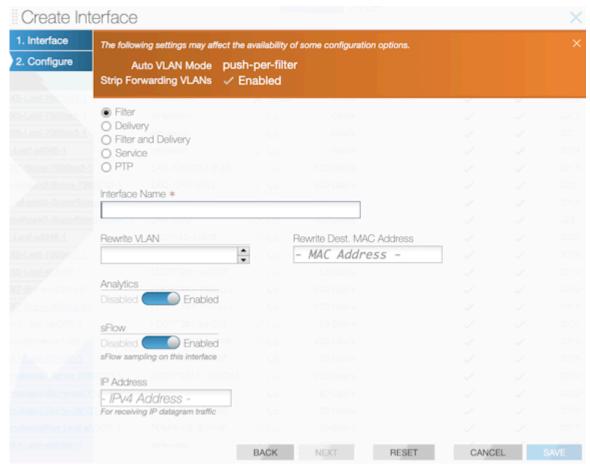
2.2.4 Using the GUI to Identify a Filter Interface using Destination MAC Rewrite

In the UI, configure the **Rewrite Dest. MAC Address** for a **Filter Interface** using one of the two workflows detailed below. The first workflow uses the **Monitoring** > **Interfaces** UI, while the second uses the **Fabric** > **Interfaces** UI. To use the second workflow, proceed to step 6, detailed below.

Workflow One: Using either the **Monitoring** > **Interfaces** (or the **Monitoring** > **Interfaces** > **Filter Interfaces**) page, proceed to the following workflow:

- 1. Create Interface
- 1. Click the table action **icon** + button to create a filter interface.
- **2.** After selecting the switch interface in the interface tab, use the **Configure** tab to assign roles.
- 3. Select the **Filter** radio button for the interface and use the **Rewrite Dest.MAC Address** input to configure the MAC address to override.

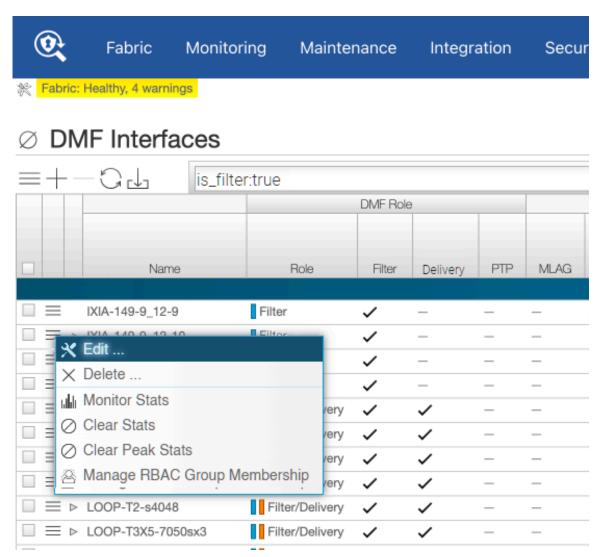
Figure 2-5: Create Interface



- 4. Click **Save** to continue.
- 2. Edit Interface

5. Select the row menu of the filter interface to configure or edit, and select **Edit**.

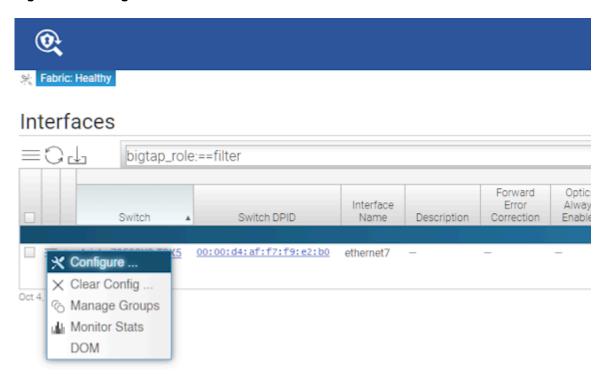
Figure 2-6: DMF Interfaces - Edit



- 6. In the Configure step, use the Rewrite Dest. MAC Address input to configure the MAC address to override.
- **3. Workflow Two**: When using the **Fabric** > **Interfaces** page, use the following workflow:

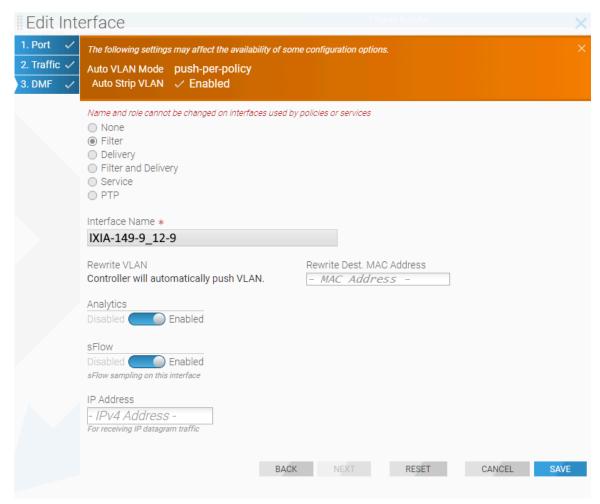
7. Select the row menu of the switch interface associated with the filter interface you want to configure and select **Configure**.

Figure 2-7: Configure Interface



8. In the DMF tab, select the Rewrite Dest.MAC Address field to enter the MAC address to be overridden.

Figure 2-8: Edit Interface DMF Rewrite Dest. MAC Address



9. Click Save to continue.

2.3 Using Interface Groups

You can create an interface group consisting of one or more filter or delivery interfaces. It is often easier to refer to an interface group when creating a policy than to explicitly identify every interface to which the policy applies.

You can use an address group in multiple policies, referring to the IP address group by name in match rules. If no subnet mask is provided in the address group, it is assumed to be an exact match. For example, for an IPv4 address group, no mask is interpreted as a mask of /32. For an IPv6 address-group, no mask is interpreted as /128.

You can identify only a single IP address group for a specific policy match rule. Address lists with both **src-ip** and **dst-ip** options cannot be used in the same match rule.

2.3.1 Using the GUI to Configure Interface Groups

To create an interface group from the **Monitoring > Interfaces** table, complete the following steps:

1. Select the **Monitoring** > **Interfaces** option.

Figure 2-9: Creating Interface Groups from Monitoring > Interfaces



- 2. On the Interfaces table, enable the check boxes for the interfaces to include in the group.
- 3. Click the **Menu** control at the top of the table and select **Group Selected Interfaces.
- 4. Complete the dialog that appears to assign a descriptive name to the interface group.



Note: You can also define an interface group using the Monitoring > Interface > Groups option.

2.3.2 Using the CLI to Configure Interface Groups

The following example shows the configuration of two interface groups: a filter interface group **TAP-PORT-GRP** and a delivery interface group **TOOL-PORT-GRP**.

```
controller-1(config-switch) # filter-interface-group TAP-PORT-GRP
controller-1(config-filter-interface-group) # filter-interface TAP-PORT-1
controller-1(config-filter-interface-group) # filter-interface TAP-PORT-2
controller-1(config-switch) # delivery-interface-group TOOL-PORT-GRP
controller-1(config-delivery-interface-group) # delivery-interface TOOL-PORT-1
controller-1(config-delivery-interface-group) # delivery-interface TOOL-PORT-2
```

To view information about the interface groups in the DMF fabric, enter the **show filter-interface-group** command, as in the following examples:

Filter Interface Groups

Delivery Interface Groups

Managing DMF Policies

This chapter describes how policies work in the DANZ Monitoring Fabric (DMF) and how to configure them.

3.1 Overview

A policy selects the traffic to be copied from a production network to one or more tools for analysis. To define a policy, identify the traffic source(s) (filter interfaces), the match rules to select the type of traffic, and destination tool(s) (delivery interfaces). The DMF controller automatically forwards the selected traffic based on the fabric topology. Define match rules to select interesting traffic for forwarding to the tools connected to the specified delivery interfaces. User can also send traffic to be processed by a managed service, such as time stamping, slicing, or deduplication, on a DMF service node. The output from the service node can then be forwarded for analysis to the appropriate tool.

Policies can be simple, but they can also be more complicated when optimizing hardware resources, such as switch TCAM space. Also, DMF provides different switching modes to optimize policies based on use cases and switch capabilities. It is recommended to plan the switching mode to use before configuring policies in a production deployment. For further information, refer to the chapter Advanced Policy Configuration.

3.2 Policy Elements

Each policy includes the following configuration elements:

- Filter interfaces: these identify the ingress ports for the traffic that needs to be analyzed for this policy.
 Choose individual filter interfaces and/or one or more filter interface groups. You can also choose Select All Filter Interfaces, intended for small-scale deployments.
- Delivery interfaces: these identify the egress ports for the traffic to be analyzed as part of this policy.
 Choose individual delivery interfaces and/or one or more delivery interface groups. Similar to filter interfaces, a Select All Delivery Interfaces option is available for small deployments.
- Action: identifies the policy action to be applied to the inbound traffic. The following actions are available:
 - **Forward**: forwards matching traffic at filter ports to the delivery ports defined in a given policy. You must select at least one or more filter and delivery interfaces.
 - Drop: drops matched traffic at the Filter ports. A policy with a drop action is often used in combination
 with another lower-priority policy to forward all traffic except the dropped traffic to tools. Drop can also
 be used to measure the bandwidth of matching traffic without forwarding it to a tool. You must select at
 least one or more filter interfaces.
 - Capture: sends the selected traffic to a physical interface on the controller to be saved in a PCAP file.
 This option works only on a hardware controller appliance, and you must select at least one or more filter interfaces. A policy with a capture action can only run for a short period of time. For continuous packet capture, use the DANZ recorder node. Refer to the chapter Using the DMF Recorder Node for details.
 - =

Note: If an action is not selected, the policy will not be installed.

• Match rules: used to select traffic. The selected traffic is treated based on the action, with the most common action being **Forward**, i.e., forward matched traffic to delivery interfaces. If a match rule is not specified, the policy is not installed. Multiple match rules can be specified in one policy, and each rule is differentiated by its rule number.



Note: The rule numbers do not define an order in which the rules will be installed or processed. The numbering just allows the user to list them in order.

- Managed services (optional): identifies additional operations to perform, such as packet slicing, time stamping, packet deduplication, packet obfuscation etc., before sending the traffic to the selected delivery interfaces.
- **Status** (optional): enables or disables the policy by using the active or inactive sub-command from the config-policy submode. By default, a policy is active when initially configured.
- Priority (optional): unless a user specifies, all policies are installed with a priority of 100. In case filter/
 ingress ports are being shared across policies, a policy with a higher priority will get access to matching
 traffic first. Traffic that is not matched by the policies with the higher priority then gets processed
 according to policies with lower priority. Overlapping policies are also not created when two policies
 have different priorities defined.
- Push VLAN (optional): when a user configures the Auto VLAN Mode push as push-per-policy (i.e., to Push Unique VLAN on Policies, every policy configured on DMF gets a unique VLAN ID. This VLAN ID is typically picked from the range 1-4094 and auto-increments by 1. However, if you want a specific policy to have a specific VLAN ID, you should first define a smaller VLAN range using the command auto-vlan-range and then pick a VLAN outside of that range to attach to a specific policy. This attachment of a specific VLAN to a specific policy can be done in the CLI using the CLI command push-vlan or in the GUI by selecting Push VLAN from the Advanced Options drop-down and then specifying the VLAN ID.
- Root switch (optional): when a core switch (or core link) goes down, existing policies using that switch are rerouted using other core switches. When that switch comes back, we do not move any policy back. In some cases, this causes traffic overload. One way to overcome this problem is to specify a root switch in each policy. When the root switch goes down, policy is rerouted through other switches. When the root switch comes back, we reroute policy through the root switch again.

Policies can include multiple filter and delivery interfaces, and services are optional. Traffic that matches the rules in any policy associated with a filter interface is forwarded to all the delivery interfaces defined in the policy.

Except for a capture action policy, a policy runs indefinitely once activated. You can optionally schedule the policy by specifying a starting time and period for which the policy should run and specify the number of received packets in the tool, after which the policy is automatically deactivated.



Note: Create and configure all interfaces and service definitions before creating a policy that uses them. Use only existing interfaces and service definitions when creating a policy. If you create a policy with interfaces or service definitions that do not exist, the policy may enter an inconsistent state. If this happens, delete the policy, create the interfaces and service definitions, and then recreate the policy.

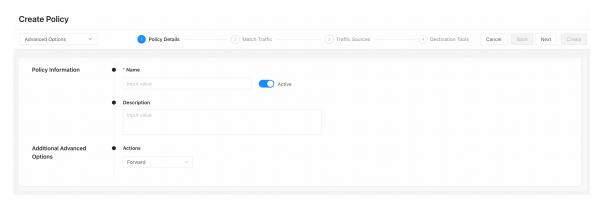
3.3 Configuring a Policy

3.3.1 Configure a Policy Using the GUI

Log in to the DMF GUI, then complete the following steps:

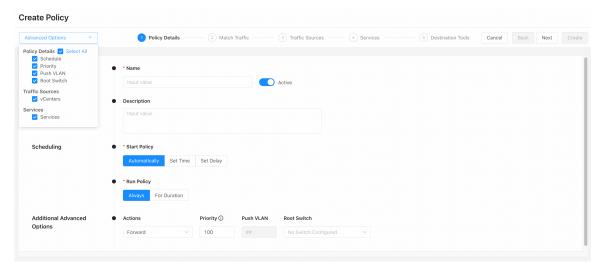
 Click Monitoring > Policies. To add a policy, click the Provision control (+) at the upper-left corner of the table.

Figure 3-1: Create Policy Page



2. Optionally, you can enable or disable advanced options by selecting or deselecting them from the drop-down menu.

Figure 3-2: Policy Configure: Enable/Disable Advanced Options



- **3.** Type a name for the policy, and optionally provide a text description.
- **4.** Select the action to be taken on packets matching the policy: forward, drop, or capture.
- **5.** Configure any of the following options, as required and click **Next**:
 - Inactive/Active: set inactive state using toggle switch to pre-provision the policy and enable it later.
 - Start Policy: specify when to begin the policy.
 - Set Time: set the schedule based on local time or UTC.
 - Run Policy: run the policy for the specified duration or as long as it is active state.

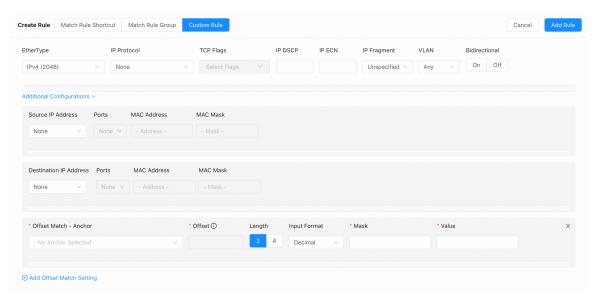
6. By default, the rule is to match on any traffic. To add a rule for matching packets in the current policy, click the **Create Rule** button. Optionally, if you have exported rules you can import them by clicking **Import Rule** and selecting the file.

Figure 3-3: Policy Configure: Match Traffic



- a. Add match criteria to the rule. The following options for matching traffic are added to the dialog.
 - Match Rule Shortcut: select one or more rules.
 - Match Rule Group: select the rule group from the drop-down menu, if the rule group has been created in Monitoring > Rule Groups. Refer to the chapter Using Rule Groups for details.
 - Custom Rule: customize the rule.

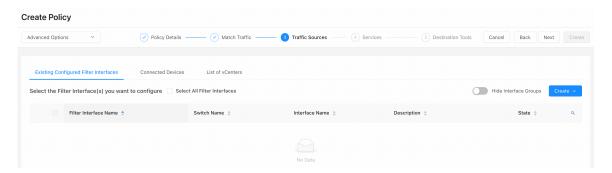
Figure 3-4: Policy Configure: Create Rule



- **b.** Use the fields provided to select traffic based on the ethertype, IP protocol, IP DSCP, or IP fragments, etc.
- c. To match on the VLAN ID, select Single, Range, or Untagged. Enter the VLAN ID to match on a single VLAN or select a range to match on a range of VLAN IDS. Additionally, you can also select or deselect Source, Destination and Offset Match from the Additional Configuration drop-down menu.
 - Note: Matching on a VLAN range may use considerable hardware resources.
- d. Identify the source IP address, port number, or MAC address to use for selecting traffic.
 - Note: If the CIDR prefix is not provided, a full mask is assumed (for example, 255.255.255.255).
- e. Identify the destination IP address, port number, or MAC address to use for selecting traffic.
- f. Select Offset Match Anchor and enter offset, mask and value etc. You can add additional offset matches by clicking on Add Offset Match Setting.
- g. Click Add Rule on the Create Rule dialog.
- 7. Click **Next** on the **Match Traffic** tab of the **Create Policy** page.

8. On the Traffic Source tab, define the source (feeds) for the traffic in the current policy.

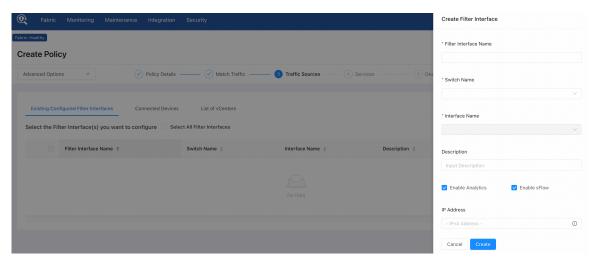
Figure 3-5: Policy Configure: Traffic Sources



To add filter interface(s) to this table, click the **Create** button and then click **Filter Interface** and complete the fields provided on the **Create Filter Interface** side drawer. Optionally, you can create the interface(s) for connected devices through the **Connected Devices** tab, entering the filter interface name(s) on the column **Configured DMF Interface Name**.

To use the filter interface(s) added, select the checkbox **Select All Filter Interfaces** to assign all filter interfaces, or select the checkbox for each desired filter interface.

Figure 3-6: Policy Configure: Create Filter Interface(s)

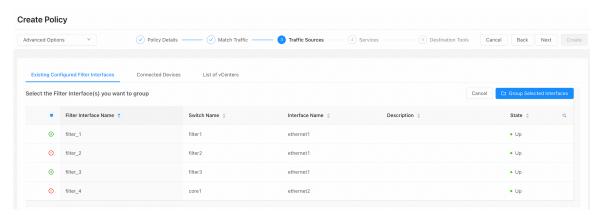


9. (Optional) Add filter interface group(s) for source traffic.

To add filter interface group(s) to the table, you should have at least one or more interfaces. Click the **Create** button, then click **Filter Interface Group**. Select the interface(s) by clicking on the **+** icon (or

clicking the - icon to deselect), then click the **Group Selected Interfaces** button. Complete the fields provided on the **Create Filter Interface Group** side drawer, then click the **Create** button.

Figure 3-7: Policy Configure: Create Filter Interface(s) Group

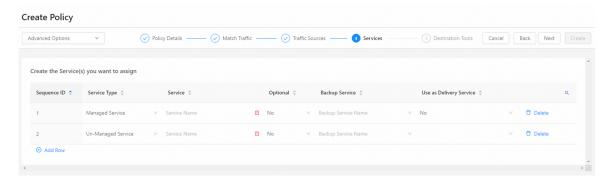


10. (Optional) Add VMware vCenter(s) for source traffic.

To select vCenter instance(s) integrated with the DMF controller as the source of traffic for the current policy, click the **List Of vCenters** tab and select the vCenter(s) checkbox. Refer to the chapter Integrating vCenter with the DANZ Monitoring Fabric for details.

- 11. After creating or selecting the traffic source interface(s), click **Next**.
- **12. (Optional)** On the **Services** tab, add managed or unmanaged services to apply the selected traffic to the current policy.

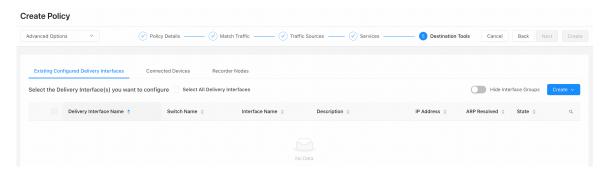
Figure 3-8: Policy Configure: Services



- a. To add managed service(s), add one or more service(s) on the Monitoring > Managed Services page. Refer to the chapter Configuring Third-party Services for details.
- **b.** After adding the managed service(s), click **Add Row**, then select **Service Type Managed Service** from the drop-down menu.
- c. Select Service Name from the Service drop-down menu, which is already created.
- **d.** To add unmanaged service(s), add one or more service(s) on the **Monitoring > Services** page. Refer to the chapter Services in the DANZ Monitoring Fabric for details.
- **e.** After adding the unmanaged service(s), click **Add Row**, then select **Service Type Un-Managed Service** from the drop-down menu.
- f. Select Service Name from the Service drop-down menu, which is already created, then click the Next button.
 - Note: When applying a NetFlow and UDP Replication managed service, move the Managed Services toggle switch to Yes.
 - **Note:** The **Use as Delivery Service** uses the configured L3 Delivery interface as a fabric exit point for the traffic egressing the Managed Service.

13. On the **Destination Tools** tab, define the delivery interface(s) for the traffic in the current policy.

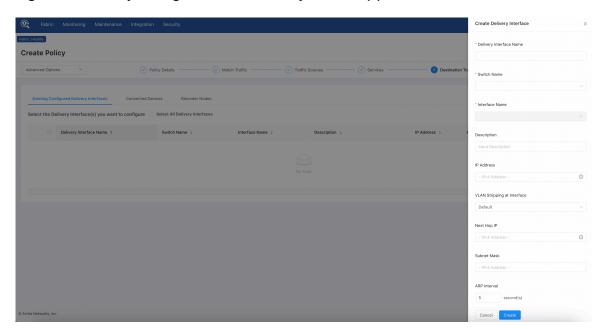
Figure 3-9: Policy Configure: Destination Tools



To add delivery interface(s) to this table, click the **Create** button, then click **Delivery Interface** and complete the fields provided on the **Create Delivery Interface** side drawer. Optionally, you can create the interface(s) for connected devices through the **Connected Devices** tab, entering the delivery interface name(s) on the column **Configured DMF Interface Name**.

To use the delivery interface(s) added, select the checkbox **Select All Delivery Interfaces** to assign all delivery interfaces, or select the checkbox for each desired delivery interface.

Figure 3-10: Policy Configure: Create Delivery Interface(s)

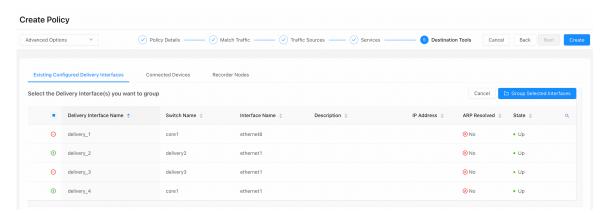


14. (Optional) Add delivery interface group(s) for destination traffic.

To add delivery interface group(s) to the table, you should have one or more interfaces. Click the **Create** button, then click **Delivery Interface Group**. Select the interface(s) by clicking on the + icon (or clicking

the - icon to deselect), then click the **Group Selected Interfaces** button. Complete the fields provided on the **Create Delivery Interface Group** side drawer, then click the **Create** button.

Figure 3-11: Policy Configure: Create Delivery Interface(s) Group



15. (Optional) Add Arista DMF recorder node(s) as delivery interface to forward the traffic to a recorder interface.

To select DMF recorder node(s) integrated with the DMF controller to receive the traffic, click the **Recorder Nodes** tab and select the **DMF Recorder Node(s)** checkbox. Refer to the chapter Using the DMF Recorder Node for details.

16. Click the **Create** button to create the policy.

3.3.2 Configure a Policy Using the CLI

Before configuring a policy, define the filter interfaces that will used in the policy.

To configure a policy, login to DMF console or SSH to the IP address assigned and complete the following steps:

1. From config mode, enter the **policy** command to name the policy and enter config-policy submode, as in the following example:

```
controller-1(config) # policy POLICY1
controller-1(config-policy) #
```

This example creates the policy *POLICY1* and enters the config-policy submode.

2. Configure one or more match rules to identify the traffic to be aggregated from the filter interfaces assigned to the policy, as in the following example.

```
controller-1(config-policy) # 10 match full ether-type ip dst-ip 10.0.0.50
255.255.255
```

This match rule (10) selects IP traffic with a destination address of 10.0.0.50.

3. Assign one or more filter interfaces, which are monitoring fabric edge ports are connected to production network TAP or SPAN ports and defined using the interface command from *config-switch-if* submode.

```
controller-1(config-policy)# filter-interface TAP-PORT-1
```



Note: The filter interfaces used in the policy should be defined before configuring the policy.

To include all monitoring fabric interfaces assigned the filter role, use the **all** keyword, as in the following example:

```
controller-1(config-policy) # filter-interface all
```

4. Assign one or more delivery interfaces, which are monitoring fabric edge ports connected to destination tools and defined using the interface command from **config-switch-if** submode.

```
controller-1(config-policy) # delivery-interface TOOL-PORT-1
```

The delivery interfaces used in the policy should be defined before configuring the policy. To include all monitoring fabric interfaces assigned the delivery role, use the **all** keyword, as in the following example:

```
controller-1(config-policy) # delivery-interface all
```

5. Define the action to take on matching traffic, as in the following example:

```
controller-1(config-policy)# action forward
```

- The forward action activates the policy so matching traffic immediately starts being forwarded to the
 delivery ports identified in the policy. The other actions are capture and drop.
- A policy is active when the configuration of the policy is complete and a valid path exists through the network from a minimum of one of the filter ports to at least one of the delivery ports.
- If a service is inserted in the policy, the policy can only become active and begin forwarding when at least one delivery port is reachable from all the post-service ports defined within the service.

To verify the operational state of the policy enter the show policy command.

```
controller-1# show policy GENERATE-IPFIX-NETWORK-TAP-1
Policy Name : GENERATE-IPFIX-NETWORK-TAP-1
Config Status : active - forward
Runtime Status : installed
Detailed Status : installed - installed to forward
Priority: 100
Overlap Priority: 0
# of switches with filter interfaces : 1
# of switches with delivery interfaces : 1
# of switches with service interfaces : 0
# of filter interfaces : 1
# of delivery interfaces : 1
# of core interfaces
# of services : 0
# of pre service interfaces: 0
# of post service interfaces: 0
Push VLAN: 3
Post Match Filter Traffic :
Total Delivery Rate : -
Total Pre Service Rate : -
Total Post Service Rate :
Overlapping Policies : none
Component Policies : none
~ Match Rules ~
# Rule
1 1 match any
                                                                          ~~~~~ Filter Interface(s) ~~~
# DMF IF Switch IF Name State Dir Packets Bytes Pkt Rate Bit Rate Counter Reset Time

| TAP-TRAFFIC-2 FILTER-SWITCH-1 ethernet16 up rx 182876967 69995305364 0 - 2022-10-31 23:13:10

# DMF IF Switch IF Name State Dir Packets Bytes Pkt Rate Bit Rate Counter Reset Time

| Tap-Traffic-2 FILTER-SWITCH-1 ethernet16 up rx 182876967 69995305364 0 - 2022-10-31 23:13:10
                                                                                                                                                          2022-10-31 23:13:10.177000 PDT
1 TAP-TRAFFIC-1 FILTER-SWITCH-1 ethernet15 up tx 182876967 69995305364 0 ~ Service Interface(s) ~
                                                                                                                                                         2022-10-31 23:13:10.177000 PDT
   Core Interface(s)
None
   Failed Path(s) ~
controller-1#
```



Note: If two policies have the same filter and delivery interfaces, and also have the same priority with similar match conditions, then incorrect statistics could be displayed for one or both policies. To alleviate this issue, either increase the priority or change the match conditions in one of the policies.

Detailed status in **show policy** command shows detailed information about a policy status. If for any reason a policy fails, the detailed status shows why the policy failed. One cause of policy failure is the TCAM

getting full. When this happens, the detailed status shows a message like Table ing_flow2 is full <switch DPID>.

- ing_flow1 is used for programming analytics tracking like DNS, DHCP, ICMP, TCP control packets, and ARP.
- *ing_flow2* is the TCAM table used for programming data forwarding.
- To delete an existing policy, use the **no policy** command and identify the policy to delete, as in the following example:

```
controller-1(config-policy) # no policy policy-name-1
Warning: submode exited due to deleted object
```

When a policy is deleted, all traffic rules associated with the policy are also deleted.

3.3.3 Define Out-of-band Match Rules Using the CLI

A policy can contain multiple match rules, and each rule is assigned a rule number. However, the rule number does not specify priority or the sequence in which the match rule is applied to traffic entering the filter ports included in a policy. Instead, if the traffic matches any of the match rules, all actions specified in the policy are applied to all matching traffic.

The following example adds two match rules to dmf-policy-1.

```
controller-1(config) # policy dmf-policy-1
controller-1(config-policy) # 10 match full ether-type ip dst-ip 10.0.0.50
255.255.255
controller-1(config-policy) # 20 match udp src-ip 10.0.1.1 255.255.255.0
controller-1(config-policy) # filter-interface filname2
controller-1(config-policy) # delivery-interface delname3
controller-1(config-policy) # action forward
```



Note: When changing an existing installed policy by adding or removing match rules, the change in policy flows is calculated and only the difference is sent to the switches in the path for that policy. The unmodified flows for that policy are not affected.

When more than one action applies to the same packet, DMF makes copies of the interesting packet. For details, refer to the chapter Advanced Policy Configuration for details.

3.3.4 Stop, Start, and Schedule a Policy Using the CLI

To enable or disable a policy, enter the active or inactive command from the config-policy submode.

To stop an action that is currently active, enter the stop command from the config-policy submode for the policy, as in the following example:

```
controller-1(config) # policy policy1
controller-1(config-policy) # stop
```

By default, if the policy action is **forward** or **drop**, the policy is active unless it is manually stopped or disabled.

To start a stopped or inactive policy immediately, enter the start now command from the config-policy submode for the policy, as in the following example:

```
controller-1(config) # policy policy1
controller-1(config-policy) # start now
```

For a policy with the **forward** action, the **start now** command causes the policy to run indefinitely. However, policies with the **capture** action run capture for **1** minute unless otherwise specified, after which

the policy becomes inactive. This prevents a capture from running indefinitely and utilizes the appliance storage capacity.

You can also use the start command with other options to schedule a stopped or inactive policy. The full syntax for this command is as follows:

start { now [duration duration] [delivery-count delivery-packet-count] | automatic | on-date-time
start-time [duration duration] seconds-from-now start-time [duration duration] [delivery-count
delivery-packet-count]

The following summarizes the usage of each keyword:

- now: starts the action immediately.
- delivery-count: runs until the specified number of packets are delivered to all delivery interfaces.
- seconds: starts the action after waiting the specified number of seconds. For example, 300+ starts the
 action in 5 minutes.
- date-time: starts the action on the specified date and time. Use the format %Y-%m-%dT%H:%M:%S.
- **duration**: if no duration is specified, a duration of **60** seconds is assigned by default. A value of **0** causes the action to run until it is manually stopped. If the **delivery-count** keyword is used with the **capture** action, the maximum duration is **900** seconds.

For example, to start a policy with the **forward** action immediately and run for **five** minutes, enter the following command:

```
controller-1(config-policy) # start now duration 300
```

The following example starts the action immediately and stops after matching 100 packets:

```
controller-1(config-policy)# start now delivery-count 100
```

The following example starts the action after waiting **300** seconds:

```
controller-1(config-policy)# start 300+
```

3.3.5 Clear a Policy Using the CLI

To remove a specific DMF policy, use the **no** keyword before the **policy** command, as in the following example:

```
controller-1(config) # no policy sample_policy
```

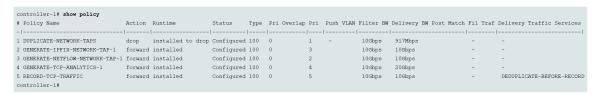
This command removes the policy **sample_policy**.

To clear all policies at once, enter the following command:

```
controller-1(config) # clear-all-configured-policy
```

3.3.6 View Policies Using the CLI

To display the policies currently configured in the DMF fabric, enter the **show policy** command, as in the following example:



This output provides the following information about each policy.

- #: a numeric identifier assigned to the policy.
- Policy Name: name of the policy.
- Action: Forward, Capture, or Drop.
- Runtime Status: a policy is active only when the configuration of the policy is complete and a valid path exists through the network from a minimum of one of the filter ports to at least one of the delivery ports (and moves on through the service ports if that is specified). When a service is inserted in the policy, the policy can only become active/forwarding when a delivery port is reachable from all the post-service ports of the service.
- **Type**: configured or dynamic. Refer to the Configuring Overlapping Policies section for details about dynamic policies created automatically to support overlapping policies.
- Priority: determines which policy is applied first.
- Overlap Priority: the priority assigned to the dynamic policy applied when policies overlap.
- Push VLAN: a feature that rewrites the outer VLAN tag for a matching packet.
- Filter BW: bandwidth used.
- Delivery BW: bandwidth used.

The following is the full command syntax for the **show policy** command:

show policy [name [filter-interfaces | delivery-interfaces | services | core | optimized-match | failed-paths | drops | match-rules | optimized-match]]

Event history can be used to determine the last time when policy flows were installed or removed. A value of **dynamic** for Type indicates that the policy was dynamically created for overlapping policies.

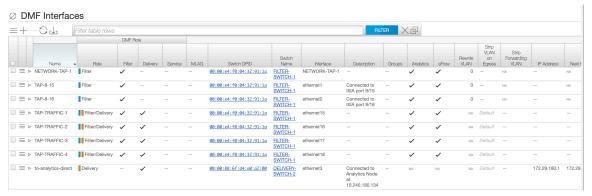
3.4 Define a Policy Using Interfaces GUI

Using the DMF Interfaces GUI, you can define a policy by selecting the interfaces from the **DMF Interfaces** table to which you want to apply the policy. The system generates a default policy that causes all traffic from the selected filter interfaces to be forwarded to the selected delivery interfaces. You can then modify the default policy to include rules for selecting the traffic and to insert one or more services between the filter and delivery interfaces.

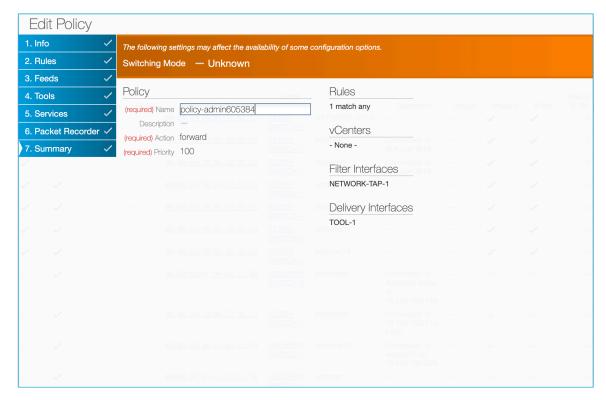
To create a DMF policy, complete the following steps:

1. Select **Monitoring > Interfaces**. The system displays the table shown in the following figure.

Figure 3-12: DMF Interfaces



- 2. Check the box of each interface that you want to define as the filter and delivery interfaces from the interfaces table.
- **3.** Click the **Menu** control at the top of the table and select **Start Policy From Selected Interfaces**. The system displays the dialog shown in the following figure.



Edit Policy Summary: this page summarizes policy that is generated automatically for the selected interfaces. This policy selects all traffic from any selected filter interface and forwards it to any selected delivery port.

- **4.** To modify the policy, click **Back**, or click the numbered dialog titles in the left column to go directly to a specific dialog.
- 5. To apply the policy, click Submit.

3.5 Define a Policy Using Host Tracker GUI

Once the monitoring fabric is set up and connected to packet feeds from the production network, DMF starts to collect information about the production network. By default, DMF provides a view of all hosts in the production network visible from the filter interfaces.

For each host that is discovered, this table displays the MAC address, the IP address, the filter interface where the host was seen, and DHCP lease information. DMF can also track DNS names of hosts by capturing DNS packets and analyzing them.

The protocols used for discovery include DNS, DHCP, and ARP. To create a DMF policy through the GUI, complete the following steps:

1. Select **Monitoring > Host Tracker**. The system displays the page shown in the following figure.

Figure 3-13: DMF Host Tracker

DMF Host Tracker Do Not Track Track										
= 0₽	FILTER	★ □ 1	2 3 50 ⊲⊳							
☐ Host Na	ame 🔺 MAC Address	Vendor	IP Address	VLAN ID	Filter Interface	First Seen	Last Seen			
□ ▷ 10.2.18.25	ac:1f:6b:6d:25:82	Super Micro Computer, Inc.	10.2.18.25	0	TAP-TRAFFIC-3	12m	12m			
□ ⊳ 10.2.18.26	ac:1f:6b:6d:24:42	Super Micro Computer, Inc.	10.2.18.26	0	TAP-TRAFFIC-1	2h	2h			
□ ⊳ 10.2.18.27	ac:1f:6b:6d:25:a8	Super Micro Computer, Inc.	10.2.18.27	0	TAP-TRAFFIC-2	51m	51m			
□ ⊳ 10.4.4.84	8c:ea:1b:94:0d:47	Edgecore Networks Corporation	10.4.4.84	0	TAP-TRAFFIC-1	19m	19m			
□ ▷ 10.4.100.35	70:72:cf:c6:f8:df	EdgeCore Networks	10.4.100.35	0	TAP-TRAFFIC-2	11m	11m			
□ ▷ 10.5.6.27	00:15:5d:06:1a:02	Microsoft Corporation	10.5.6.27	0	TAP-TRAFFIC-1	19m	19m			
□ ⊳ 10.5.6.28	00:15:5d:06:1a:00	Microsoft Corporation	10.5.6.28	0	TAP-TRAFFIC-1	19m	19m			
□ ⊳ 10.8.20.212	70:72:cf:dc:98:c8	EdgeCore Networks	10.8.20.212	0	TAP-TRAFFIC-3	53s	53s			
□ ⊳ 10.8.20.214	70:72:cf:b6:00:36	EdgeCore Networks	10.8.20.214	0	TAP-TRAFFIC-1	10m	10m			
□ ⊳ 10.8.22.37	d4:ae:52:d1:3d:ab	Dell Inc.	10.8.22.37	0	TAP-TRAFFIC-1	19m	19m			

- 2. To create a DMF policy from this page, select the available host entries.
- 3. Check the boxes for the filter interfaces
- 4. Click the Menu control in the upper left corner above the table and select Start Policy from Selected Hosts. The system displays the Edit Policy dialog box with the information derived from the selected hosts.
- **5.** To view the physical filter interfaces, click the expansion control.
 - **Note:** If you enable the host tracker option using the DNS protocol for tracking, DNS traffic cannot be forwarded by DMF policies to the delivery interfaces.
- **6.** Use the other pages on the **Edit Policy** dialog to define the other components of the policy, such as filter and traffic destinations.
- 7. To modify the policy, click **Back**, or click the numbered dialog titles in the left column to go directly to a specific dialog.
- 8. To apply the policy, click Submit.

3.6 Using the Packet Capture Action in a Policy

You can capture packets into a PCAP file for later processing or analysis. The captured packets are stored on the DMF controller hardware appliance. This feature is intended for a quick look at a small amount of traffic. For continuous packet capture and storage, use the DMF Recorder Node, described in the chapter Using the DMF Recorder Node.



Note: Storing PCAP files is supported only with the hardware appliance and it is not possible running the controller in a virtual machine. The DMF hardware appliance normally provides **200** GB of storage capacity, but the hardware appliance is optionally available with **1** TB of storage capacity.

To enable this feature, connect one of the DMF controller hardware interfaces to a fabric switch interface defined as a DMF delivery interface.

Figure 3-14: DMF Controller Hardware Appliance

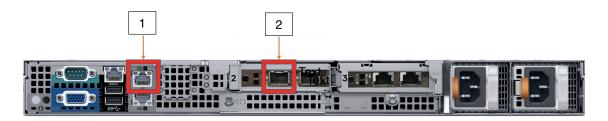
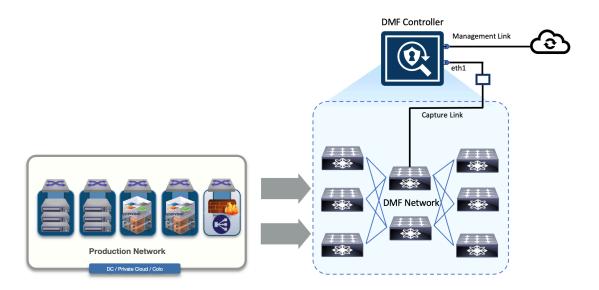


Table 2:

1 1G Management Port

2 10G Management Port

Figure 3-15: Capturing Packets on the DMF Appliance



To capture packets, define a policy with filter ports and match rules to select the interesting traffic. Specify the capture action in the policy, then schedule the policy for a duration or packet count. In the illustrated example, a service has been included in the policy to modify the packets before they are captured, but this optional.

By default, when the policy action is **capture**, the policy is not active until you schedule the policy. Packet captures are always saved on the master (active) controller. In case of HA failover, previous packet captures are left on the controller where they were initially saved.

By default, PCAP files are automatically removed after seven days. This default value can be changed via the following CLI command with command option.

```
controller-1(config) # packet-capture retention-days <tab-key>
<retention-days> Configure packet capture file retention period in days.
   Default is 7 days
controller-1(config) #
```

3.7 Define a Policy with a Packet Capture Action Using the CLI

Use the packet-capture-retention-days command to change the number of days to retain PCAP files. To view the current setting, use the show packet-capture retention-days <retention-days> command.

To remove PCAP files immediately, use the **delete packet-capture files** command. You can delete the files associated with a specific policy, as in the following example:

controller-1(config-policy)# delete packet-capture files policy capture file 2022-02-24-07-31-25-34d9a85a.pcapng The following command assigns the **capture** action to the current policy and schedules the packet capture to start immediately and run for **60** seconds.

```
controller-1(config-policy)# action capture
controller-1(config-policy)# start now duration 60
```

For a policy with the **forward** action, the **start now** command causes the policy to run indefinitely. However, policies with the **capture** action run capture for **1** minute unless otherwise specified, after which the policy becomes inactive. This prevents a capture from running indefinitely and utilizes the appliance storage capacity.

The following command starts the capture immediately and runs until it captures 1000 packets:

```
controller-1(config-policy) # start now delivery-count 1000
```

Once the packet capture is complete, the PCAP file can be downloaded via HTTP using the URL displayed when entering the **show packet-capture files** command, as shown in the following example.

To view the storage used and remaining for PCAP files, enter the **show pcap-storage** command, as in the following example:

```
controller-1 > show packet-capture disk-capacity
Disk capacity : 196GB
controller-1> show packet-capture disk-usage
Disk usage : 258MB
controller-1>
```

To view the number of days PCAP files are retained before deletion, use the **show packet-capture retention-days** command as in the following example:

```
controller-1> show packet-capture retention-days
```

To view the history of packet captures, enter the following command:

Viewing Information about Monitoring Fabric and Production Networks

This chapter describes how to view information about the DANZ Monitoring Fabric and connected production networks.

4.1 Monitoring DMF Interfaces

4.1.1 Using the GUI to Monitor DMF Interfaces

Click the **Menu** control to view statistics for the specific interface and select **Monitor Stats**. The system displays the following dialog box.

Figure 4-1: Monitor Interface Stats



This window displays statistics for up to four selected interfaces and provides a line graph (sparkline) that indicates changes in packet rate or bandwidth utilization. The auto-refresh rate for these statistics is ten seconds. Mouse over the sparkline to view the range of values represented. To clear statistics for an interface, click the **Menu** control and select **Clear Stats**.

To view statistics for multiple interfaces, enable the checkbox to the left of the **Menu** control for each interface, click the **Menu** control at the top of the table, and select **Monitor Selected Stats**.

Figure 4-2: Monitoring > Interfaces



To view the interfaces assigned a specific role, use the **Monitoring > Interfaces** command and select the **Filter**, **Delivery**, or **Service** sub-option from the menu.

4.1.2 Viewing Oversubscription Statistics

To view peak bit rate statistics, which can be used to monitor bandwidth utilization due to oversubscription, click the **Menu** control at the upper left corner of the **Interfaces** table, select **Show/Hide Columns**, and enable the **Peak Bit Rate** checkbox on the dialog box that appears.

After enabling the **Peak Bit Rate** column, a column appears in the **Interfaces** table that indicates the relative bandwidth utilization of each interface. When less than **50%** of the bandwidth is used, the bar appears green; **50-75%** changes the bar to yellow, and over **75%** changes the bar color to red.

To display statistics for a specific interface, select **Monitor Stats** from the **Menu** control to the left of the row.

To reset the statistics counters, select Clear Stats from the Menu control.



Note: DMF 8.4 version controllers generate SNMP traps for link saturation and packet loss. Please refer to the DMF 8.4 Deployment Guide - SNMP Trap Generation for Packet Drops and Link Saturation chapter for more information.

4.1.3 Using the CLI to Monitor Interface Configuration

To display the currently configured interfaces, enter the **show interface-names** command, as shown in the following example.

```
Ctrl-2> show interface-names
------ Filter Interface(s)
# DMF IF
                  IF Name Dir State Speed VLAN Tag Analytics
       Switch
Ip address Connected Device
-----
1 Lab-traffic Arista-7050SX3-T3X5 ethernet7 rx up 10Gbps 0 True
~ Delivery Interface(s) ~
None.
~ Service Interface(s) ~
None.
# DMF IF Switch
                    IF Name Dir
Connected Device
----|------|
1 PR-NewHW-Intf Arista-7050SX3-T3X5 ethernet25 bidirectional up 25Gbps PR-
2 RMA-CNrail-intf Arista-7050SX3-T3X5 ethernet35 bidirectional up
                                      25Gbps
RMA-CNrail ens1f0
```



Note: The name is used when configuring a policy.

To display a summary of the current DMF configuration, enter the **show fabric** command, as in the following example.

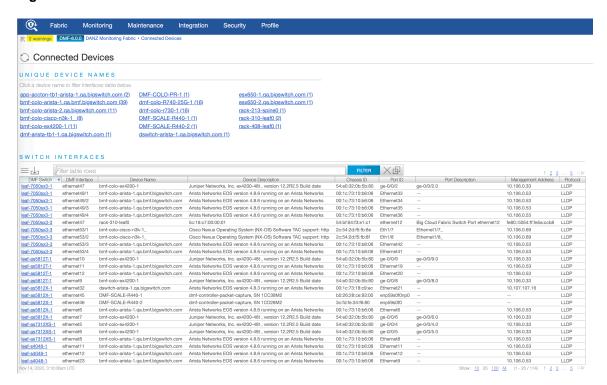
```
Match mode: 13-14-offset-match
Number of delivery interfaces : 6
Max pre-service BW (bps) : 20Gbps
Auto VLAN mode : push-per-policy
Number of switches with delivery interfaces : 2
Number of managed devices : 1
Uptime : 5 hours, 4 minutes
Total ingress traffic (bps) : 160bps
Max filter BW (bps) : 221Gbps
Auto Delivery Interface Strip VLAN : True
Number of core interfaces: 12
Overlap : True
Number of switches with filter interfaces : 2
State : Enabled
Max delivery BW (bps) : 231Gbps
Total pre-service traffic (bps) : 200bps
Track hosts : True
Number of filter interfaces : 5
Number of active policies : 2
Number of policies : 5
~~~~~~~ Aggregate Interface Statistics ~~~~~~~
# Interface Type Dir Packets Bytes Pkt Rate Bit Rate
1 Filter Interface rx 2444 455611 0
2 Delivery Interface tx 4050 421227 0
                                       160bps
168bps
-----example truncated-----
controller-1#
```

4.2 Viewing Devices Connected to the Monitoring Fabric

4.2.1 Using the GUI to View Fabric Connected Devices

To view a display of the devices connected to the controller, select **Fabric > Connected Devices** from the main menu. The system displays the following screen.

Figure 4-3: Connected Devices



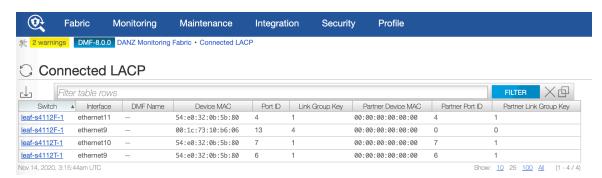
The **Switch Interfaces** table displays the unique devices connected to each out-of-band filter or delivery switch. It lists the MAC address (Chassis ID) of each interface on every device connected to the fabric as a separate device.

The **Unique Device Names** table is a list of all unique device names with a count of interfaces in parentheses. Clicking a row in this list filters the contents of the **Switch Interfaces** table.

To view a display of the devices discovered by the controller through Link Aggregation Control Protocol (LACP), select **Fabric > Connected LACP** from the main menu.

The system displays the following screen.

Figure 4-4: Connected LACP



This page displays the devices discovered by the controller through LACP.

4.2.2 Using the CLI to View Switch Configuration

To verify switch interface configuration, enter the **show** topology command, as in the following example:

```
controller> show topology
                              Filter Interface(s) ~~~~~
# DMF IF Switch IF Name state speed Connected Device
1 f1
                filter-sw-1 s11-eth1 up 10 Gbps
filter-sw-1 s11-eth2 up 10 Gbps
                                                        10 Gbps
    ~~~~~~~~~~~ Delivery Interface(s) ~~~~~~~
         IF Switch IF Name state speed Connected Device
 # DMF IF Switch IF Name
1 d1 filter-sw-2 s12-eth1 up 10 Gbps
2 d2 filter-sw-2 s12-eth2 up 10 Gbps
------ Service Interface(s)
                                                        10 Gbps
# DMF IF Switch IF Name Dir state speed Connected Device
1 post-serv-intf-1 core-sw-1 s9-eth2 up 10 Gbps 2 pre-serv-intf-1 core-sw-1 s9-eth1 up 10 Gbps
                                                                    10 Gbps
                 ----- Core Interface(s) -----
 # Src Switch Src IF Src Speed Dst Switch Dst IF Dst Speed
DMF IF Switch IF Role State Packets Bytes Pkt Rate Bit Rate
1 fl filter-sw-1 s11-eth1 filter up 0 0 0 0 0 2 f2 f2 filter-sw-2 s12-eth1 delivery up 8 600 0 0 4 d2 filter-sw-2 s12-eth2 delivery up 8 600 0 0 6 - core-sw-3 s13-eth2 core up 3432 257400 0 7 - delivery-sw-2 s15-eth3 core up 3431 257325 0 8 - delivery-sw-1 s14-eth3 core up 3430 257250 0 9 - core-sw-2 s10-eth1 core up 3429 257175 0 10 - filter-sw-1 s11-eth3 core up 3431 257325 0 11 - core-sw-3 s13-eth2 core up 3432 257400 0 12 - filter-sw-2 s12-eth3 core up 3432 257400 0
                                                                                                             32 bps
                                                                                     600 0

257400 0

257325 0

257250 0

257175 0

257325 0

257400 0

257175 0
                                                                                                            32 bps
                                                                                                            32 bps
                                                                                                            32 bps
                                                                                                            32 bps
                                                                                                            32 bps
                                                                                                           32 bps
                                                                                                            32 bps
```

4.3 Viewing Information about a Connected Production Network

Once the monitoring fabric is set up and connected to packet feeds from the production network, DMF starts to gather information about the production network. By default, DMF provides a view of all hosts in the production network visible from the filter interfaces. You can get a view of this information on the GUI page, under **Monitoring > Host Tracker**. As shown below, you can see the host MAC address, IP address, when and on which filter interface traffic from the host was seen, and DHCP lease information. To display this information, enter the **show tracked-hosts** command, as shown in the following example.

	IP Address ra info	MAC Address	Host name	Filter interfaces	VLANs	Last see
-						
- :	10.0.0.3	40:a6:d9:7c:9f:9f	Apple	wireless-poe-1	0	1 hours
	10.0.0.6	98:fe:94:1c:37:06	Apple	wireless-poe-1	0	42 min
	10.0.0.6	dc:2b:61:81:64:45	Apple	wireless-poe-1	0	3 hours
	10.0.0.7	20:c9:d0:48:f3:3d	Apple	wireless-poe-1	0	2 hours
	10.0.0.11	60:03:08:9b:4f:48	Apple	wireless-poe-1	0	13 min
	10.0.1.3	14:10:9f:e4:e6:bf	Apple	wireless-poe-1	0	51 min

DMF also tracks the DNS names of hosts by capturing and analyzing packets using a number of different protocols. To manage host-name tracking, from config-analytics mode, use the track command, which has the following syntax:

[no] track { arp | dns | dhcp | icmp }

For example, the following command enables tracking using DNS:

```
controller-1(config)# analytics
```

controller-1(config-analytics)# track dns



Note: If you enable DNS for tracking, DNS traffic will not be included in DMF policies.

You can also exclude host tracking for a specific filter interface by using the **no-analytics** option with the **role** command.

```
controller-1(config) # switch DMF-FILTER-SWITCH-1
controller-1(config-switch) # interface ethernet20
controller-1(config-switch-if) # role filter interface-name TAP-PORT-01 no-
analytics
```

This command disables all host tracking on interface *TAP-PORT-01*.

4.3.1 Using the CLI to View Connected Devices and LAGs

Some information on devices in the production network, which is discovered using LLDP and CDP, can be seen using the **show connected-devices** command. The information helps in determining if filter interfaces are connected to the intended production device.

Use the **show connected-devices** command from login mode to display the devices connected to the DANZ Monitoring Fabric. This command displays information about devices connected to DMF switch interfaces. The information is extracted from link-level protocol packets such as LLDP, CDP, and UDLD. Expired link-level information is ignored.

Users can see the most recent events related to particular connected devices via the CLI command show connected-devices history device alias.

```
Selected Connected devices history DM-RCOORDER-NOOE

Porice Name

SUM-RECOORDER-NOOE

Fig. 120-24-11-19-01-19-11-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-01-19-0
```

If a DMF switch interface is connected to a SPAN port, inaccurate information may be displayed because some vendor devices mirror link-level packets to the SPAN port.

To display details about the link aggregation groups connected to the DMF switch interfaces use the **show connected-lacp** command. The information is extracted from LACP protocol packets. Expired LACP information is ignored. The following is an example:

controller-1> show connected-lacp									
# Switch	IF Name	DMF name	Device Mac	Port ID	Link Group	Key Partner Device	Mac Partner Port	t ID Partner Link Group Ke	y
-									
1 DMF-SWITCH-1	ethernet1		5c:16:c7:02:b8:01	23	10	00:00:00:00:00:00	0	0	
2 DMF-SWITCH-1	ethernet14		5c:16:c7:02:b8:01	23	10	00:00:00:00:00:00	0	0	
3 DMF-SWITCH-1	ethernet16		5c:16:c7:02:b6:01	42	3	00:00:00:00:00:00	0	0	
4 DMF-SWITCH-1	ethernet2		5c:16:c7:02:b6:01	42	3	00:00:00:00:00:00	0	0	

Using the DMF Service Node Appliance

This chapter describes how to configure the managed services provided by the DMF Service Node Appliance.

5.1 Overview

The DMF Service Node comes with multiple interfaces that can be connected to traffic for processing and analysis. Each interface can be programmed independently to provide any of the supported managed-service actions.

To create a managed service, identify a switch interface connected to the service node, specify the service action, and configure the service action options.

Configure a DMF policy to use the managed service by name. This causes the controller to forward traffic selected by the policy to the service node. The processed traffic is returned to the monitoring fabric using the same interface and is forwarded to the tools (delivery interfaces) defined in the DMF policy.

If the volume of traffic selected by the policy is too much for a single service node interface, define a LAG on the switch connected to the service node, then use the LAG interface when defining the managed service. All the service node interfaces connected to the LAG are then configured to perform the same action. The traffic selected by the policy is automatically load balanced among the LAG member interfaces, and the return traffic is distributed in the same way.

5.2 Changing the Service Node Default Configuration

Configuration settings are automatically downloaded to the service node from the DMF controller to eliminate the need for box-by-box configuration. However, you can override the default configuration for a service node from the *config-service-node* submode for any service node.



Note: In the current release, these options are available only from the CLI, and are not included in the DMF GUI.

To change the CLI mode to config-service-node, enter the following command from config mode on the Active DMF controller:

```
controller-1(config) # service-node <service_node_alias>
controller-1(config-service-node) #
```

Replace **service_node_alias** with the alias you want to use for the service node. This alias is associated with the hardware MAC address of the service node, using the mac command. The hardware MAC address configuration is mandatory for the service node to interact with the DMF controller.

Use any of the following commands from **config-service-node** submode to override the default configuration for the associated service node:

- admin password: set the password to log in to the service node as an admin user.
- banner: set the service node pre-login banner message.
- description: set a brief description.
- logging: enable service node logging to the controller.
- mac: configure a MAC address for the service node.
- ntp: configure the service node to override default parameters.

• snmp-server: configure an SNMP trap host that will receive SNMP traps from the service node.

5.3 Using SNMP to Monitor DPDK Service Node Interfaces

Starting with **BMF Release 7.1.1**, you can directly fetch the counters and status of the service node interfaces handling traffic (DPDK interfaces). The following are the supported OIDs.

```
interfaces MIB: #.1.3.6.1.2.1.2#
ifMIBObjects MIB: #.1.3.6.1.2.1.31.1#
```



Note: SNI DPDK (traffic) interfaces are identified by a three-digit number between 101 and 116.

In the following example, interface **sni5** (105) is handling data traffic. To fetch the packet count, use the following command:

```
snmpget -v2c -c public 10.106.6.5 .1.3.6.1.2.1.31.1.1.6.105
IF-MIB::ifHCInOctets.105 = Counter64: 10008
```

To fetch the counters for packets exiting the service node interface, enter the following command:

```
snmpget -v2c -c public 10.106.6.5 .1.3.6.1.2.1.31.1.1.10.105
IF-MIB::ifHCOutOctets.105 = Counter64: 42721
```

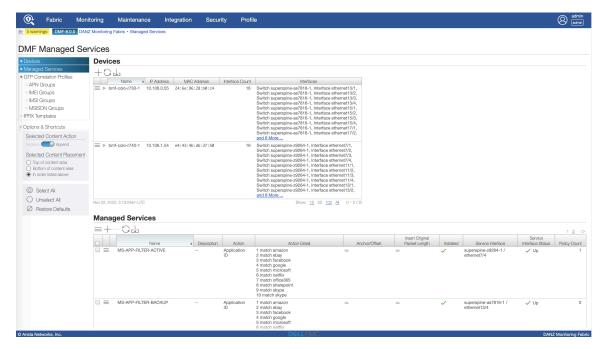
To fetch Link Up and Down status, enter the following command:

```
[root@TestTool anet]# snmpwalk -v2c -c onlon1 10.106.6.6 .1.3.6.1.2.1.
2.2.1.8.109
IF-MIB::ifOperStatus.109 = INTEGER: down(2)
[root@TestTool anet]# snmpwalk -v2c -c onlon1 10.106.6.6 .1.3.6.1.2.1.
2.2.1.8.105
IF-MIB::ifOperStatus.105 = INTEGER: up(1)
```

5.4 Configuring Managed Services

To view, edit, or create DMF managed services, select the **Monitoring > Managed Services** option.

Figure 5-1: Managed Services



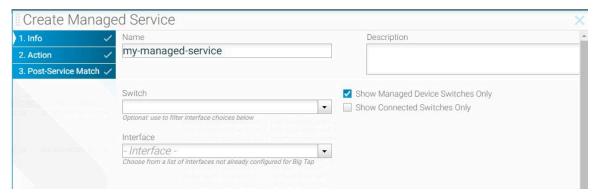
This page displays the service node appliance devices connected to the DMF controller and the services that have been configured on the controller.

5.4.1 Using the GUI to Define a Managed Service

To create a new managed service, complete the following steps:

1. Click the **Provision** control (+) in the upper left corner of the **Managed Services** table. The system displays the **Create Managed Service** dialog, shown in the following figure.

Figure 5-2: Create Managed Service: Info



- 2. Assign a name to the managed service.
- 3. (Optional) Provide a text description of the managed service.
- **4.** Select the switch and interface where the service will be provided.

The **Show Managed Device Switches Only** checkbox, which is enabled by default, limits the switch selection list to service node appliances. To limit the display to connected switches, enable the **Show Connected Switches Only** checkbox.

- 5. Select the action from the Action selection list, which provides the following options.
 - Application ID
 - **Deduplication**: Deduplicate selected traffic, including NATted traffic.
 - GTP Correlation
 - Header Strip: Remove bytes of packet starting from zero till selected Anchor and offset bytes
 - Header Strip Cisco Fabric Path Header: Remove Cisco Fabric Path encapsulation header
 - Header Strip ERSPAN Header: Remove Encapsulated Remote Switch Port Analyzer Encapsulation header
 - Header Strip Genev1 Header: Remove Generic Network Virtualization Encapsulation header
 - Header Strip L3 MPLS Header: Remove Layer 3 MPLS encapsulation header
 - Header Strip LISP Header: Remove Locator Separation Protocol Encapsulation header
 - Header Strip VXLAN Header: Remove Virtual Extensible LAN Encapsulation header
 - IPFIX: Generate IPFIX by selecting matching traffic and forward to specified collectors.
 - Mask: Mask sensitive information as specified by user in packets fields.
 - NetFlow: Generate a NetFlow by selecting matching traffic and forward to specified collectors.
 - Pattern-Drop: Drop matching traffic.
 - Pattern Match: Forward matching traffic.
 - Session Slice: Slice TCP sessions.
 - Slice: Slice the given number of bytes based on the specified starting point in the packet.
 - TCP Analysis
 - **Timestamp**: Identify the time that the packet is received by the service node.
 - UDP Replication: Copy UDP messages, such as syslog or NetFlow messages, to multiple IP destinations.
- **6.** (Optional) Identify the start point for service actions.

You can identify the start point for the deduplication, mask, pattern-match, pattern-drop services, or slice services using one of the keywords listed below.

- packet-start: add the number of bytes specified by the *integer* value to the first byte in the packet.
- **I3-header-start**: add the number of bytes specified by the *integer* value to the first byte in the Layer 3 header.
- **I4-header-start**: add the number of bytes specified by the *integer* value to the first byte in the layer-4 header.
- **I4-payload-start**: add the number of bytes specified by the *integer* value to the first byte in the layer-4 user data.
- *integer*: specify the number of bytes to offset for determining the start location for the service action, relative to the specified start keyword.
- 7. To assign a managed service to a policy, enable the checkbox on the **Managed Services** page of the **Create Policy** or **Edit Policy** dialog.
- **8.** To create a backup service, select the backup service from the Backup Service selection list. The backup service is used when the primary service is not available.

5.4.2 Using the CLI to Define a Managed Service



Note: When connecting a LAG interface to the DMF service node appliance, member links should be of same speed and can span across multiple service nodes. The maximum number of supported member links per LAG interface is 32, but this number varies based on switch platform. Please refer to the hardware guide for the exact details of the supported configuration.

To configure a service to direct traffic to a DMF service node, complete the following steps:

1. Define an identifier for the managed service by entering the following command:

```
controller-1(config) # managed-service DEDUPLICATE-1
controller-1(config-managed-srv) #
```

This enters the config-managed-srv submode, where you can configure a DMF managed service.

2. (Optional) Configure a description for the current managed service by entering the following command:

```
controller-1(config-managed-srv) # description "managed service for policy
    DEDUPLICATE-1"
```

The following are the commands available from this submode:

- description: provide a service description
- post-service-match: select traffic after applying the header strip service
- Action sequence number in range [1 20000]: identifier of service action
- service-interface: associate an interface with the service
- 3. Use a number in the range [1 20000] to identify a service action for a managed service.

The following summarizes the available service actions. See the subsequent sections for details and examples for specific service actions.

- dedup {anchor-offset | full-packet | routed-packet}
- header-strip {I4-header-start | I4-payload-start | packet-start }[offset]
- decap-cisco-fp {drop}
- decap-erspan {drop}
- decap-geneve {drop}
- decap-l3-mpls {drop}
- decap-lisp {drop}
- decap-vxlan {drop}
- mask {mask/pattern} [{packet-start | I3-header-start | I4-header-start | I4-payload-start}
 mask/offset[[mask/mask-start mask/mask-end] }
- netflow Delivery_interface Name
- ipfix Delivery interface Name
- udp-replicate Delivery_interface Name
- tcp-analysis Delivery_interface Name



Note: The IPFIX, NetFlow, and udp-replicate service actions enable a separate submode in which you can define one or more specific configurations. One of these services must be the last service applied to the traffic selected by the policy

- pattern-drop pattern [{I3-header-start | I4-header-start | packet-start }]
- pattern-match pattern [{I3-header-start | I4-header-start | packet-start }] |
- slice {packet-start | I3-header-start | I4-header-start | I4-payload-start} integer}
- timestamp

For example, the following command enables packet deduplication on the routed packet:

```
controller-1(config-managed-srv)# 1 dedup routed-packet
```

- **4.** Optionally, identify the start point for the mask, pattern-match, pattern-drop services, or slice services.
- 5. Identify the service interface for the managed service by entering the following command:controller-1(config-managed-srv)# service-interface switch DMF-CORE-SWITCH-1 ethernet40.

To increase the bandwidth available to the managed service, use a port channel instead of an interface. The following example enables lag-interface1 for the service interface:

```
\verb|controller-1| (\verb|config-managed-srv|) # \textbf{ service-interface switch DMF-CORE-SWITCH-1 lag1}|
```

6. Apply the managed service within a policy like any other service, as shown in the following examples for deduplication, NetFlow, pattern matching (forwarding), and packet slicing services.



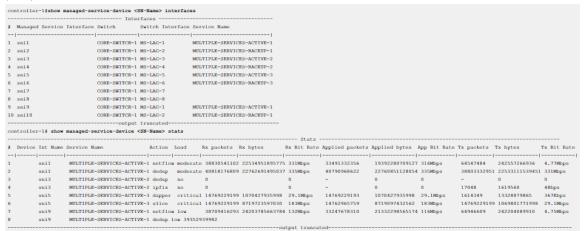
Note: The same managed service can be used in multiple DMF policies. For example, if you configure a packet slicing managed-service, this can be used in multiple DMF policies.

5.4.3 Monitoring Managed Services

To identify managed services bound to a service node interface and the health status of the respective interface, use the following commands:

```
controller-1# show managed-service-device <SN-Name> interfaces
controller-1# show managed-service-device <SN-Name> stats
```

For example, the following command shows the managed services handled by the Service Node Interface (SNI):





Note: The show managed-service-device <SN-Name> stats <Managed-service-name> command filters the statistics of a specific managed service.

The Load column above can reflect no, low, moderate, high, and critical health indicators. These health indicators are represented by green, yellow, and red under **DANZ Monitoring Fabric > Managed Services > Devices > Service Stats**. They reflect the processor load on the service node interface at that instant of time, but do not show the bandwidth of the respective data port (SNI) handling traffic. A sample snapshot of the **Service Stats** output is shown below.

Figure 5-3: Service Node Interface Load Indicator



5.5 Deduplication Action

The DMF Service Node enhances the efficiency of network monitoring tools by eliminating duplicate packets. Duplicate packets can be introduced into the out-of-band monitoring data stream by receiving the same flow from multiple TAP or SPAN ports spread across the production network. Deduplication eliminates these duplicate packets and allows a more efficient use of passive monitoring tools.

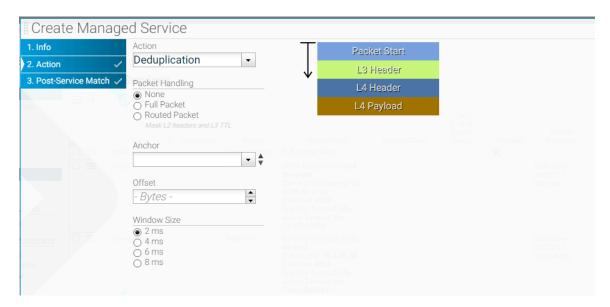
The DMF Service Node provides three modes of deduplication for different types of duplicate packets.

- Full packet deduplication: deduplicates packets that are incoming and are exactly identical at the L2/L3/ L4 layers.
- Routed packet deduplication: as packets traverse a IP network, the mac address changes from hop
 to hop. Routed packet deduplication allows the user to match on packets from the start of the L3
 header onwards.
- Natted packet deduplication: to perform natted deduplication, the service node compares packets in the configured window that are identical from the start of the L4 payload onwards. To use natted packet deduplication, complete the following fields as required:
 - Anchor: Packet Start, L2 Header Start, L3 Header Start, or L3 Payload Start fields.
 - Offset: the number of bytes from the anchor where the deduplication check begins.

The time window within which the service node looks for duplicate packets is configurable. You can select between **2ms** (the default), **4ms**, **6ms**, and **8ms**.

GUI Configuration

Figure 5-4: Create Managed Service>Action: Deduplication Action



CLI Configuration

```
Controller-1(config) # show running-config managed-service MS-DEDUP-FULL-PACKET ! managed-service MS-DEDUP-FULL-PACKET description 'This is a service that does Full Packet Deduplication' 1 dedup full-packet window 8 service-interface switch CORE-SWITCH-1 ethernet13/1
```

```
Controller-1(config)#
```

```
Controller-1(config) # show running-config managed-service MS-DEDUP-ROUTED-PACKET
! managed-service MS-DEDUP-ROUTED-PACKET
description 'This is a service that does Routed Packet Deduplication'
1 dedup routed-packet window 8
service-interface switch CORE-SWITCH-1 ethernet13/2
Controller-1(config) #
```

```
Controller-1(config) # show running-config managed-service MS-DEDUP-NATTED-PACKET
! managed-service MS-DEDUP-NATTED-PACKET
description 'This is a service that does Natted Packet Deduplication'
dedup anchor-offset 14-payload-start 0 window 8
service-interface switch CORE-SWITCH-1 ethernet13/3
Controller-1(config) #
```



Note: The existing command is augmented to show deduplication percentage. The command syntax is show managed-service-device <SN- name> stats <dedup-service-name>

5.6 Header Strip Action

This action removes specific headers from the traffic selected by the associated DMF policy. Alternatively, you can define custom header stripping based on the starting position of the Layer-3 header, the Layer-4 header, the Layer-4 payload, or the first byte in the packet.

Use the following decap actions isolated from the header-strip configuration stanza:

- decap-erspan: remove the Encapsulated Remote Switch Port Analyzer (ERSPAN) header.
- decap-cisco-fabric-path: remove the Cisco FabricPath protocol header.
- decap-I3-mpls: remove the Layer-3 Multi-protocol Label Switching (MPLS) header.
- decap-lisp: remove the LISP header.
- decap-vxlan [udp-port vxlan port]: remove the Virtual Extensible LAN (VXLAN) header.
- decap-geneve: remove the Geneve header.



Note: For the Header Strip and Decap actions, you can apply post-service rules to select traffic after stripping the original headers.

To customize the header-strip action, use one of the following keywords to strip up to the specified location in each packet:

- I3-header-start
- I4-header-start
- I4-payload-start
- packet-start

You can also input a positive integer representing the offset from which the strip action begins. If the offset is omitted, the header stripping begins from the first byte in the packet.

GUI Configuration

Figure 5-5: Create Managed Service: Header Strip Action



After assigning the required actions to the header stripping service, click **Next** or click **Post-Service Match**.

The system displays the **Post Service Match** page, which can be used with the header strip service action.

Figure 5-6: Create Managed Service: Post Service Match for Header Strip Action



CLI Configuration

The header-strip service action lets you strip the header and replace it in one of the following ways:

- Add the original L2 src-mac, and dst-mac.
- Add the original L2 src-mac, dst-mac, and ether-type.
- Specify a completely custom **src-mac**, **dst-mac**, and **ether-type** to be added.

The following are examples of custom header stripping:

This example strips the header and replaces it with the original L2 src-mac and dst-mac.

```
! managed-service
managed-service MS-HEADER-STRIP-1
1 header-strip packet-start 20 add-original-12-dstmac-srcmac
service-interface switch CORE-SWITCH-1 ethernet13/1
```

This example adds the original L2 src-mac, dst-mac, and ether-type.

```
! managed-service
managed-service MS-HEADER-STRIP-2
1 header-strip packet-start 20 add-original-12-dstmac-srcmac-ethertype
service-interface switch CORE-SWITCH-1 ethernet13/2
```

This example specifies a completely custom src-mac, dst-mac and ether-type to be added.

```
! managed-service
managed-service MS-HEADER-STRIP-3
1 header-strip packet-start 20 add-custom-12-header 00:11:01:02:03:04
00:12:01:02:03:04
0x800
service-interface switch CORE-SWITCH-1 ethernet13/3
```

5.6.1 Configuring the Post-service Match

The post-service match configuration option enables matching on inner packet fields after the DMF Service Node performs header stripping. This option is applied on the post-service interface after the service node completes the strip service action. Feature benefits include the following:

- The fabric can remain in L3/L4 mode. You do not need to change to offset match mode.
- · Easier configuration.
- All match conditions are available for the inner packet.
- Policy requires only one managed service to perform the strip service action.

With this feature enabled, DMF knows exactly where to apply the post-service match. The following is an example of this configuration.

```
! managed-service
managed-service MS-HEADER-STRIP-4
service-interface switch CORE-SWITCH-1 interface ethernet1
1 decap-13-mpls
!
post-service-match
1 match ip src-ip 1.1.1.1
2 match tcp dst-ip 2.2.2.0 255.255.255.0
! policy
policy POLICY-1
filter-interface TAP-1
delivery-interface TOOL-1
use-managed-service MS-HEADER-STRIP-4 sequence 1
```

5.7 IPFIX and Netflow Actions

IP Flow Information Export (IP FIX), also known as NetFlow v10, is an IETF standard defined in *RFC 7011*. The IPFIX generator (agent) gathers and transmits information about flows, which are sets of packets that contain all the keys specified by the IPFIX template. The generator observes the packets received in each flow and forwards the information to the IPFIX collector (server) in the form of a flowset.

Starting with the *BMF-7.1.0* release, NetFlow v9 (Cisco proprietary) and IPFIX/NetFlow v10 are both supported. Configuration of the IPFIX managed service is similar to configuration for earlier versions of NetFlow with the exception of the UDP port definition. NetFlow v5 collectors typically listen over *UDP port 2055*, while IFPIX collectors listen over *UDP port 4739*.

NetFlow records are typically exported using User Datagram Protocol (UDP) and collected using a flow collector. For a NetFlow service, the service node takes incoming traffic and generates NetFlow records. The

original packets are dropped by the service node and the generated flow records, containing meta data about each flow, are forwarded out the service node interface.

5.7.1 IPFIX Template

The IPXIF template consists of the key element IDs representing IP flow, field element IDs representing actions the exporter has to perform over IP flows matching key element IDs, the template ID number for uniqueness, collector information, and eviction timers

To define a template, configure keys of interest representing the IP flow, and fields which identify the values measured by the exporter, the exporter information, and the eviction timers. To define the template, select the **Monitoring > Managed Service > IPFIX Template** option from the DMF GUI, or enter the <code>ipfix-template < template-name > command in config mode</code>, replacing **template-name** with a unique identifier for the template instance.

5.7.2 IPFIX Keys

An IPFIX key lets you specify the characteristics of the traffic you want to monitor, such as source and destination MAC or IP address, VLAN ID, Layer-4 port number, and QoS marking. The generator includes flows in a flowset that have all the attributes specified by the keys in the template applied. The flowset is updated only for packets that have all the specified attributes. If a single key is missing, the packet is ignored. To see a listing of the keys supported in the current release of the DMF Service Node, select the **Monitoring > Managed Service > IPFIX Template** option from the DMF GUI, or type help key in **configipxif-template** submode. The following are the keys supported in the current release:

- destination-ipv4-address
- · destination-ipv6-address
- · destination-mac-address
- · destination-transport-port
- dot1q-priority
- dot1q-vlan-id
- ethernet-type
- icmp-type-code-ipv4
- icmp-type-code-ipv6
- ip-class-of-service
- ip-diff-serv-code-point
- · ip-protocol-identifier
- ip-ttl
- · ip-version
- policy-vlan-id
- records-per-dmf-interface
- source-ipv4-address
- source-ipv6-address
- · source-mac-address
- source-transport-port
- vlan id



Note: The **policy-vlan-id** and **records-per-dmf-interface** keys are Arista Proprietary Flow elements. The **policy-vlan-id** key helps to query per-policy flows information at Arista Analytics-node (Collector) in **push-per-policy** deployment mode. The **records-per-dmf-interface** key helps to identify filter interfaces tapping the traffic. The following limitations apply at the time of IPFIX template creation:

 Controller will not allow the key combination of source-mac-address and records-per-dmfinterface in push-per-policy mode. Controller will not allow the key combinations of policy-vlan-id and records-per-dmf-interface in push-per-filter mode.

5.7.3 IPFIX Fields

A field defines each value that is updated for the packets received by the generator that match the specified keys. For example, fields can be included in the template to record the number of packets, the largest and smallest packet size, or the start and end time of the flowset. To see a listing of the fields supported in the current release of the DMF Service Node, select the **Monitoring > Managed Service > IPFIX Template** option from the DMF GUI, or type help in **config-ipxif-template** submode. The following are the fields supported in the current release:

- · flow-end-milliseconds
- flow-end-reason
- flow-end-seconds
- · flow-start-milliseconds
- · flow-start-seconds
- maximum-ip-total-length
- maximum-layer2-total-length
- maximum-ttl
- minimum-ip-total-length
- minimum-layer2-total-length
- minimum-ttl
- octet-delta-count
- packet-delta-count
- tcp-control-bits

5.7.4 Active and Inactive Timers

After the number of minutes specified by the active timer, the flowset is closed and forwarded to the IPFIX collector. The default active timer is one minute. During the number of seconds set by the inactive timer, if no packets are received that match the flow definition, the flowset is closed and forwarded without waiting for the active timer to expire. The default value for the inactive time is **15** seconds.

5.7.5 Example Flowset

The following is a Wireshark view of an IPFIX flowset.

Figure 5-7: Example IPFIX Flowset in Wireshark

```
▼ Set 2 [id=22222] (1 flows)
    FlowSet Id: (Data) (22222)
     FlowSet Length: 44
     [Template Frame: 5 (received after this frame)]
  ▼ Flow 1
       Dot1q Vlan Id: 1700
       SrcPort: 7000
       SrcAddr: 21.0.0.0
       DstPort: 8000
       DstAddr: 20.0.0.3
       Packets: 8514359
       MinTTL: 0
       MaxTTL: 0
       [Duration: 60.001000000 seconds (milliseconds)]
          StartTime: Oct 12, 2018 13:26:02.184000000 PDT
          EndTime: Oct 12, 2018 13:27:02.185000000 PDT
```

The following is a running-config that shows the IPFIX template used to generate this flowset.

Example IPFIX Template

```
! ipfix-template
ipfix-template Perf-temp
template-id 22222
key destination-ipv4-address
key destination-transport-port
key dot1q-vlan-id
key source-ipv4-address
key source-transport-port
field flow-end-milliseconds
field flow-end-reason
field flow-start-milliseconds
field maximum-ttl
field minimum-ttl
field packet-delta-count
```

5.7.6 Using the GUI to Define an IPFIX Template

To define an IPFIX template, complete the following steps:

- 1. Select the Monitoring > Managed Services option.
- 2. On the DMF Managed Services page, select IPFIX Templates from the left panel.

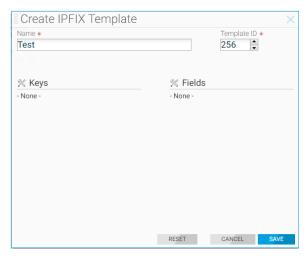
The system displays the IPFIX Templates section in the right panel.

Figure 5-8: IPFIX Templates



3. To create a new template, click the provision (+) icon in the upper left corner of the **IPFIX Templates** section.

Figure 5-9: Create IPFIX Template



4. To add an IPFIX key to the template, click the **Settings** control in the **Keys** section. The system displays the following dialog.

Figure 5-10: Select IPFIX Keys



5. Enable each checkbox for the keys you want to add to the template and click **Select**.

6. To add an IPFIX field to the template, click the **Settings** control in the **Fields** section. The system displays the following dialog:

Figure 5-11: Select IPFIX Fields



- 7. Enable the checkbox for each field you want to add to the template and click **Select**.
- 8. On the Create IPFIX Template page, click Save.

The new template is added to the **IPFIX Templates** table, with each key and field listed in the appropriate column. You can now use this customized template to apply when defining an IPFIX managed service.

5.7.7 Using the CLI to Define an IPFIX Template

1. Create an IPFX template.

```
controller-1(config) # ipfix-template IPFIX-IP
controller-1(config-ipfix-template) #
```

This changes the CLI prompt to the *config-ipfix-template* submode.

2. Define the keys to use for the current template, using the following command:

[no] key { ethernet-type | source-mac-address | destination-mac-address | dot1q-vlan-id | dot1q-priority | ip-version | ip-protocol-identifier | ip-class-of-service | ip-diff-serv-code-point | ip-ttl | sourceipv4-address | destination-ipv4-address | icmp-type-code-ipv4 | source-ipv6-address | destination-ipv6-address | icmp-type-code-ipv6 | source-transport-port | destination-transport-port }

The keys specify the attributes of the flows to be included in the flowset measurements.

3. Define the fields to use for the current template, using the following command:

[no] field { packet-delta-count | octet-delta-count | minimum-ip-total-length | maximum-ip- total-length | flow-start-seconds | flow-end-seconds | flow-end-reason | flow-start-milliseconds | flow-end-milliseconds | minimum-layer2-total-length | maximum-layer2-total- length | minimum-ttl | maximum-ttl }

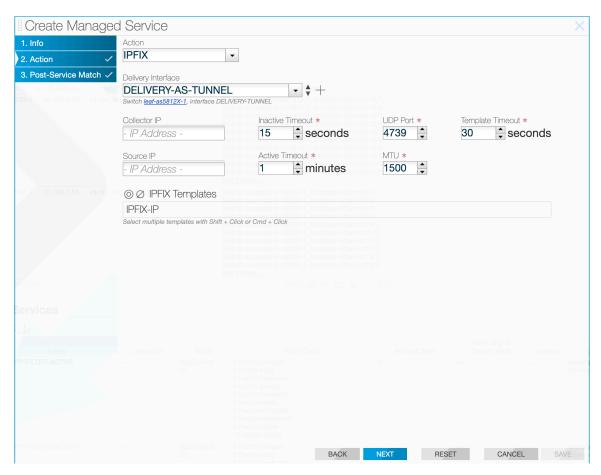
The fields specify the measurements to be included in the flowset.

You can now use the template when defining the IPFIX action.

5.7.8 Using the GUI to Define an IPFIX Service Action

Select IPFIX from the **Action** selection list on the **Create Managed Service > Action** page.

Figure 5-12: Selecting IPFIX Action in Create Managed Service



Complete the following required configuration:

- · Assign a delivery interface.
- Configure the collector IP address.
- · Identify the IPFIX template.

The following configuration is optional:

- · Inactive timeout:
- Active timeout: length of time between each IPFIX flowset for a specific flow.
- Source IP: source address to use for the IPFIX flowsets.
- UDP port: UDP port to use for sending IPFIX flowsets.
- MTU: MTU to use for sending IPFIX flowsets.

After completing the configuration, click **Next**, and then click **Save**.

5.7.9 Using the CLI to Define an IPFIX Service Action

Define a managed service and define the IPFIX action.

```
controller(config) # managed-service MS-IPFIX-SERVICE
controller(config-managed-srv) # 1 ipfix TO-DELIVERY-INTERFACE
controller(config-managed-srv-ipfix) # collector 10.106.1.60
```

```
controller(config-managed-srv-ipfix)# template IPFIX-TEMPLATE
```

The active-timeout and inactive-timeout commands are optional

To view the running-config for a managed service using the IPFIX action, enter the following command:

```
controller1# show running-config managed-service MS-IPFIX-ACTIVE
! managed-service
managed-service MS-IPFIX-ACTIVE
service-interface switch CORE-SWITCH-1 ethernet13/1
!
1 ipfix TO-DELIVERY-INTERFACE
collector 10.106.1.60
template IPFIX-TEMPLATE
```

To view the IPFIX templates, enter the following command:

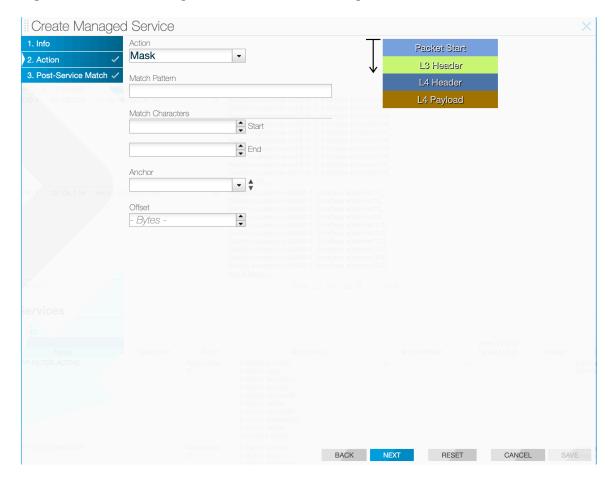
5.8 Packet-masking Action

The packet-masking action lets you hide specific characters in a packet, such as a password or credit card number, based on offsets from different anchors, and by matching characters using regular (regex) expressions.

The mask service action applies the specified mask to the matched packet region.

GUI Configuration

Figure 5-13: Create Managed Service: Packet Masking



CLI Configuration

```
Controller-1(config) # show running-config managed-service MS-PACKET-MASK
! managed-service
managed-service MS-PACKET-MASK
description "This service masks pattern matching an email address in payload
with X"

1 mask ([a-zA-Z0-9._-]+@[a-zA-Z0-9._-]+.[a-zA-Z0-9_-]+)
service-interface switch CORE-SWITCH-1 ethernet13/1
```

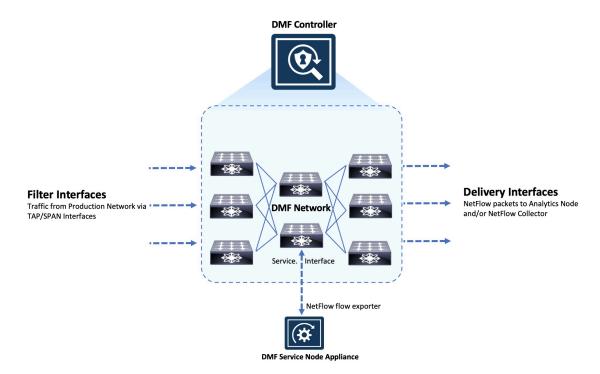
5.9 Arista Analytics Node Capability

Starting with *BMF-7.2.1* release Arista Analytics Node capabilities are enhanced to handle NetFlow V5/V9 and IPFIX Packets. All these flows data are represented with the Netflow index.



Note: Starting with *BMF Release 7.1.0*, NetFlow flow record generation is enhanced for selecting VxLAN traffic. For VxLAN traffic, flow processing is based on inner headers, with the VNI used as part of the key for flow lookup, because IP addresses can overlap between VNIs.

Figure 5-14: NetFlow Managed Service



NetFlow records are exported using User Datagram Protocol (UDP) to one or more specified NetFlow collectors. The NetFlow collector IP address and the destination UDP port must be configured on the DMF Service Node. The default UDP port is **2055**.



Note: No other service action, except the UDP replication service, can be applied after a NetFlow service action because part of the NetFlow action is to drop the packets.

5.9.1 Configuring the Arista Analytics Node Using the GUI

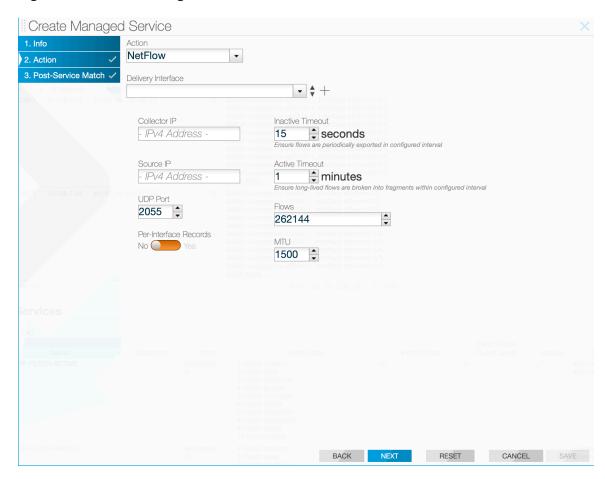
From the **Arista Analytics Node** dashboard, filter rules can be applied to display specific flow information.

The following are the options available on this page:

- Delivery interface: interface to use for delivering NetFlow records to collectors. Note that the next-hop address must be resolved for service to be active.
- Collector IP: identify the IP address of the NetFlow collector.
- Inactive timeout: use the inactive-timeout command to configure the interval of inactivity before NetFlow times out. The default is 15 seconds.
- Source IP: specify a source IP address to use as the source of the NetFlow packets.
- Active timeout: use active timeout to configure a period of time that a NetFlow can be generated continuously before it is automatically terminated. The default is one minute.
- UDP port: change the UDP port number used for the NetFlow packets. The default is 2055.
- Flows: specify the maximum number of NetFlow packets allowed. The allowed range is 32768 to 1048576.
 The default is 262144.
- Per-interface records: identify the filter interface where the NetFlow packets were originally received. This information can be used to identify the hop-by-hop path from the filter interface to the NetFlow collector.

MTU: change the Maximum Transmission Unit (MTU) used for NetFlow packets.

Figure 5-15: Create Managed Service: NetFlow Action



5.9.2 Configuring the Arista Analytics Node Using the CLI

Use the **show managed-services** command to display ARP resolution status.



Note: The DMF controller resolves ARP messages for each NetFlow collector IP address on the delivery interface that matches the defined subnet. The subnets defined on the delivery interfaces cannot overlap, and must be unique for each delivery interface.

When you enter the 1 netflow command and identify the name of the configuration, the submode changes to the *config-managed-srv-netflow* mode, where you can view and configure a specific NetFlow configuration.

The DMF Service Node replicates NetFlow packets received without changing the source IP address. Packets that do not match the specified destination IP address as well as packets that are not IPv4 or UDP are passed through. To configure a NetFlow managed service, complete the following steps:

1. Configure the IP address on the delivery interface.

This IP address should be the next-hop IP address from the DANZ Monitoring Fabric towards the NetFlow collector.

```
CONTROLLER-1 (config) # switch DMF-DELIVERY-SWITCH-1
CONTROLLER-1 (config-switch) # interface ethernet1
CONTROLLER-1 (config-switch-if) # role delivery interface-name NETFLOW-DELIV
ERY-PORT ip-address 172.43.75.1 nexthop-ip 172.43.75.2 255.255.255
```

2. Configure the rate-limit for the NetFlow delivery interface.

```
CONTROLLER-1(config) # switch DMF-DELIVERY-SWITCH-1
CONTROLLER-1(config-switch) # interface ethernet1
CONTROLLER-1(config-switch-if) # role delivery interface-name NETFLOW-DELIV
ERY-PORT ip-address 172.43.75.1 nexthop-ip 172.43.75.2 255.255.252
CONTROLLER-1(config-switch-if) # rate-limit 256000
```



Note: The rate limit must be configured when enabling Netflow. When upgrading from a version of DMF before release *6.3.1*, the Netflow configuration is not applied until a rate limit is applied to the delivery interface.

3. Configure the NetFlow managed service using the 1 netflow command followed by an identifier for the specific NetFlow configuration.

```
CONTROLLER-1(config) # managed-service MS-NETFLOW-SERVICE CONTROLLER-1
(config-managed-srv) # 1 netflow NETFLOW-DELIVERY-PORT CONTROLLER-1
(config-managed-srv-netflow) #
```

The following commands are available in this submode:

- active-timeout: configure the maximum length of time the NetFlow is transmitted before it is ended (in minutes).
- collector: configure the collector IP address, and change the UDP port number or the MTU.
- inactive-timeout: configure the length of time that the NetFlow is inactive before it is ended (in seconds).
- max-flows: configure the maximum number of flows managed.

You can optionally limit the number of flows or change the inactivity timeout using the max-flows or active-timeout, or inactive-timeout commands.

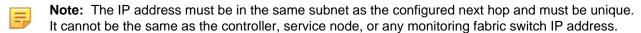
4. Configure the IP address of the NetFlow collector using the following command:

```
collector <ip4-address>[udp-port<integer>][mtu <integer>][records-per-int
erface]
```

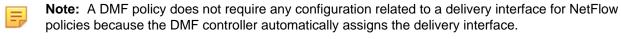
The IP address, in IPV4 dotted-decimal notation, is required. The MTU and UDP port are required only if you want to change these parameters from the defaults. You can enable the **records-per-interface** option to allow identification of the filter interfaces from which the Netflow originated. You can configure the Arista Analytics Node to display this information, as described in the **DMF User Guide**.

The following is an example of changing the Netflow UDPF port to **9991**.

```
collector 10.181.19.31 udp-port 9991
```



5. Configure the DMF policy with the forward action and add the managed service to the policy.



The example below shows the configuration required to implement two NetFlow service instances (MS-NETFLOW-1 and MS-NETFLOW-1).

```
! switch
switch DMF-DELIVERY-SWITCH-1
!
interface ethernet1
role delivery interface-name NETFLOW-DELIVERY-PORT-1 ip-address 10.3.1.1
nexthop-ip 10.3.1.2 255.255.255.0
interface ethernet2
```

```
role delivery interface-name NETFLOW-DELIVERY-PORT-2 ip-address 10.3.2.1
nexthop-ip 10.3.2.2 255.255.255.0
! managed-service
managed-service MS-NETFLOW-1
service-interface switch DMF-CORE-SWITCH-1 interface ethernet11/1
1 netflow NETFLOW-DELIVERY-PORT-1
collector-ip 10.106.1.60 udp-port 2055 mtu 1024
managed-service MS-NETFLOW-2
service-interface switch DMF-CORE-SWITCH-2 interface ethernet12/1
1 netflow NETFLOW-DELIVERY-PORT-1
collector-ip 10.106.2.60 udp-port 2055 mtu 1024
! policy
policy GENERATE-NETFLOW-1
action forward
filter-interface TAP-INTF-DC1-1
filter-interface TAP-INTF-DC1-2
use-managed-service MS-NETFLOW-1 sequence 1
1 match any
policy GENERATE-NETFLOW-2
action forward
filter-interface TAP-INTF-DC2-1
filter-interface TAP-INTF-DC2-2
use-managed-service MS-NETFLOW-2 sequence 1
1 match any
```

5.10 Pattern-drop Action

The pattern-drop service action drops matching traffic.

Pattern matching allows content-based filtering beyond Layer-2, Layer-3, or Layer-4 Headers. This functionality allows filtering on the following packet fields and values:

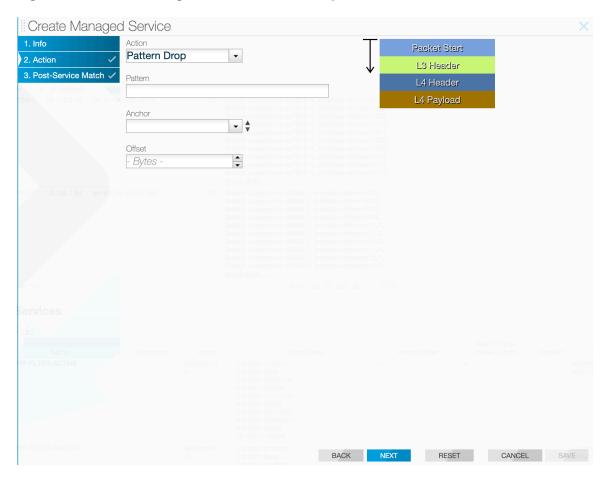
- URLs and user agents in the HTTP header
- patterns in BitTorrent packets
- encapsulation headers for specific parameters including GTP, VXLAN, and VN-Tag
- subscriber device IP (user-endpoint IP)

Pattern matching allows Session-aware Adaptive Packet Filtering (SAPF) and can identify HTTPS transactions on non-standard SSL ports. It can filter custom applications, and can separate control traffic from user data traffic.

Pattern matching is also useful for enforcing IT policies, such as identifying hosts using unsupported operating systems or dropping unsupported traffic. For example, the Windows OS version can be identified and filtered based on the user-agent field in the HTTP header. The user-agent field may appear at variable offsets, so a regular expression search is used to identify the specified value wherever it occurs in the packet.

GUI Configuration

Figure 5-16: Create Managed Service: Pattern Drop Action



CLI Configuration

```
Controller-1(config) # show running-config managed-service MS-PACKET-MASK
! managed-service
managed-service MS-PACKET-MASK
description "This service drops traffic that has an email address in its
payload"
1 pattern-drop ([a-zA-Z0-9._-]+@[a-zA-Z0-9._-]+.[a-zA-Z0-9_-]+)
service-interface switch CORE-SWITCH-1 ethernet13/1
```

5.11 Pattern-match Action

The pattern-match service action matches and forwards matching traffic and is otherwise similar to the pattern-drop service action.

Pattern matching allows content-based filtering beyond Layer-2, Layer-3, or Layer-4 Headers. This functionality allows filtering on the following packet fields and values:

- URLs and user agents in the HTTP header
- patterns in BitTorrent packets
- encapsulation headers for specific parameters including GTP, VXLAN, and VN-Tag
- subscriber device IP (user-endpoint IP)

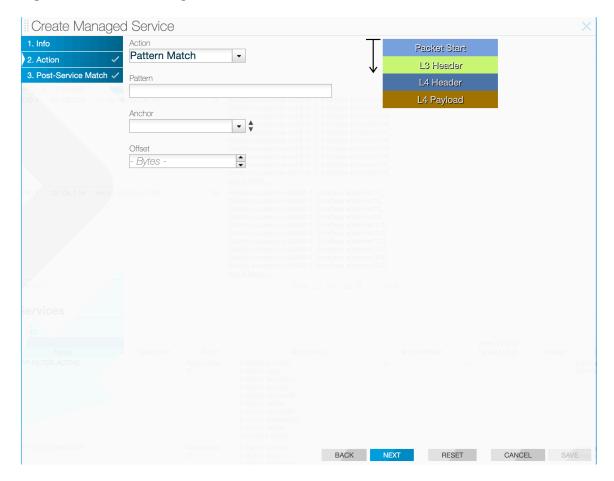
 Pattern matching allows Session Aware Adaptive Packet Filtering and can identify HTTPS transactions on non-standard SSL port. It can filter custom applications and can separate control traffic from user data traffic.

Pattern matching allows Session-aware Adaptive Packet Filtering (SAPF) and can identify HTTPS transactions on non-standard SSL ports. It can filter custom applications, and can separate control traffic from user data traffic.

Pattern matching is also useful for enforcing IT policies, such as identifying hosts using unsupported operating systems or dropping unsupported traffic. For example, the Windows OS version can be identified and filtered based on the user-agent field in the HTTP header. The user-agent field may appear at variable offsets, so a regular expression search is used to identify the specified value wherever it occurs in the packet.

GUI Configuration

Figure 5-17: Create Managed Service: Pattern Match Action



CLI Configuration

Use the **pattern-match** *pattern* keyword for enabling the pattern-matching service action. Specify the pattern to match for packets to submit to the packet slicing operation.

The following example matches traffic with the string Windows NT 5. (0-1) anywhere in the packet and delivers the packets to the delivery interface **TOOL-PORT-TO-WIRESHARK-1**. This service is optional, and is applied to TCP traffic to destination **port 80**.

```
! managed-service
managed-service MS-PATTERN-MATCH
description 'regular expression filtering'
```

```
1 pattern-match 'Windows\\sNT\\s5\\.[0-1]'
service-interface switch CORE-SWITCH-1 ethernet13/1
! policy
policy PATTERN-MATCH
action forward
delivery-interface TOOL-PORT-TO-WIRESHARK-1
description 'match regular expression pattern'
filter-interface TAP-INTF-FROM-PRODUCTION
riority 100
use-managed-service MS-PATTERN-MATCH sequence 1 optional
1 match tcp dst-port 80
```

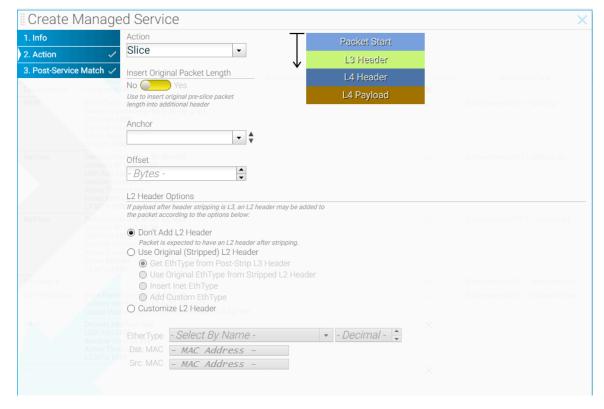
5.12 Slice Action

The slice service action slices the given number of packets based on the specified starting point in the packet. Packet slicing reduces packet size to increase processing and monitoring throughput. Passive monitoring tools process fewer bits while maintaining the vital, relevant portions of each packet. Packet slicing can significantly increase the capacity of forensic recording tools. Packet slicing can be applied by specifying the number of bytes to forward based on an offset from the following locations in the packet:

- Packet start
- L3 header start
- L4 header start
- · L4 payload start

GUI Configuration

Figure 5-18: Create Managed Service: Slice Action



This page provides the option to insert an additional header containing the original header length.

CLI Configuration

Use the **slice** keyword for enabling the packet slicing service-action.

You can insert an additional header containing the original header length, as shown in the following example:

```
! managed-service
managed-service my-service-name
1 slice 13-header-start 20 insert-original-packet-length
service-interface switch DMF-CORE-SWITCH-1 ethernet20/1
```

The following example truncates the packet from the first byte of the Layer-4 payload, preserving just the original Ethernet header. The service is optional and is applied to all TCP traffic from *port 80* with the destination IP address *10.2.19.119*

```
! managed-service
managed-service MS-SLICE-1
description 'slicing service'
1 slice 14-payload-start 1
service-interface switch DMF-CORE-SWITCH-1 ethernet40/1
! policy
policy slicing-policy
action forward
delivery-interface TOOL-PORT-TO-WIRESHARK-1
description 'remove payload'
filter-interface TAP-INTF-FROM-PRODUCTION
priority 100
use-managed-service MS-SLICE-1 sequence 1 optional
1 match tcp dst-ip 10.2.19.119 255.255.255.255 src-port 80
```

5.13 Packet Slicing on the 7280 Switch

This feature removes unwanted or unneeded bytes from a packet at a configurable byte position (offset). This approach is beneficial when the data of interest is situated within the headers or early in the packet payload. This action reduces the volume of the monitoring stream, particularly in cases where payload data is not necessary.

Another use case for packet slicing (slice action) can be removing payload data to ensure compliance with the captured traffic.

Within the DMF fabric, two types of slice-managed services (packet slicing service) now exist. These types are distinguished based on whether installing the service on a service node or an interface of a supported switch. The scope of this document is limited to the slice-managed service configured on a switch. The managed service interface is the switch interface used to configure this service.

All DMF 8.4 compatible 7280 switches support this feature. Use the show switch all property command to check which switch in DMF fabric supports this feature. The feature is supported if the Min Truncate Offset and Max Truncate Offset properties have a non-zero value.



Note: The CLI output example above is truncated for illustrative purposes. The actual output will differ.

5.13.1 Using the CLI to Configure Packet Slicing - 7280 Switch

Use the following steps to configure slice managed service on a switch.

- 1. Create a managed service using the managed-service service name command.
- 2. Add slice action with packet-start anchor and an **offset** value between the supported range as reported by the show switch all property command.
- 3. Configure the service interface under the config-managed-srv submode using the service-interface switch switch-name interface-name command as shown in the following example.

```
> enable
# config
(config) # managed-service slice-action-7280-J2-J2C
(config-managed-srv) # 1 slice packet-start 101
(config-managed-srv) # service-interface switch 7280-J2-J2C Ethernet10/1
```

- 1. This feature requires the service interface to be in MAC loopback mode.
- **4.** To set the service interface in MAC loopback mode, navigate to the **config-switch-if** submode and configure using the **loopback-mode** mac command as shown in the following example.

```
(config) # switch 7280-J2-J2C
(config-switch) # interface Ethernet10/1
(config-switch-if) # loopback-mode mac
```

- 2. Once a managed service for slice action has been created, any policy can use it.
- 5. Enter the config-policy submode, and chain the managed service using the use-managed-service service same sequence command.

```
(config) # policy timestamping-policy
(config-policy) # use-managed-service slice-action-7280-J2-J2C sequence 1
```

Key points to consider while configuring the slice action on a supported switch:

- 1. Only the packet-start anchor is supported.
- 2. Offset should be within the Min/Max truncate size bounds reported by the show switch all property command. If the configured value is beyond the bound, then we choose the closest value of the range.

For example, if the user configures the offset as 64, and the min truncate offset reported by switch properties is 100, then the offset used is 100. If the configured offset is 10,000 and the max truncate offset reported by the switch properties is 9236, then the offset used is 9236.

- **3.** A configured offset for slice managed service includes FCS when programmed on a switch interface and means an offset of 100 will result in a packet size of 96 bytes (accounting for 4-byte FCS).
- 4. Configuring an offset below 17 is not allowed.
- **5.** The same service interface cannot chain multiple managed services.
- 6. The insert-original-packet-length option is not applicable for switch-based slice managed service.

CLI Show Commands

Use the **show policy policy name** command to see the runtime state of a policy using the slice managed service. The command shows the service interface information and stats.

```
Controller# show policy packet-slicing-policy
Policy Name : packet-slicing-policy
Config Status : active - forward
Runtime Status : installed
Detailed Status : installed - installed to forward
Priority : 100
Overlap Priority : 0
# of switches with filter interfaces : 1
# of switches with delivery interfaces : 1
# of filter interfaces : 1
# of filter interfaces : 1
# of delivery interfaces : 1
# of core interfaces : 0
# of services : 1
# of pre service interfaces : 1
# of post service interfaces : 1
# of post service interfaces : 1
```

```
Push VLAN : 1
Post Match Filter Traffic : -
Total Delivery Rate : -
Total Pre Service Rate : -
Total P
```

Use the **show managed-services** command to view the status of all the managed services, including the packet-slicing managed service on a switch.

5.13.2 Using the GUI to Configure Packet Slicing - 7820 Switch

Perform the following steps to configure or edit a managed service.

Managed Service Configuration

1. To configure or edit a managed service, navigate to the **DMF Managed Services** page from the **Monitoring** menu and click **Managed Services**.

Figure 5-19: Managed Services

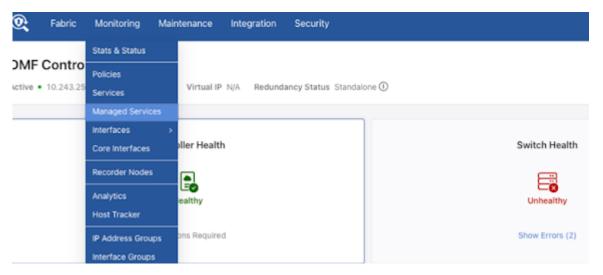
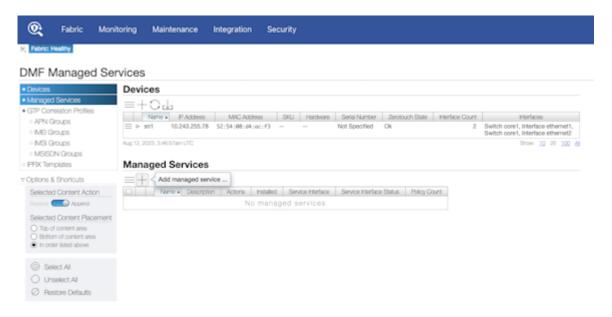
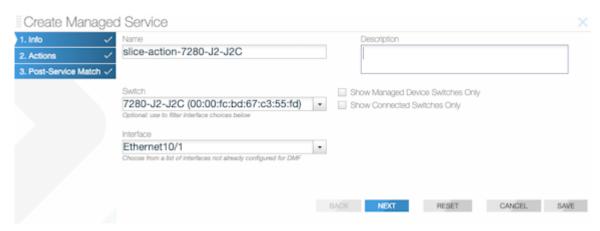


Figure 5-20: DMF Managed Services Add managed service



2. Configure a managed service interface on a switch that supports packet slicing. Make sure to deselect the **Show Managed Device Switches Only** checkbox.

Figure 5-21: Create Managed Service



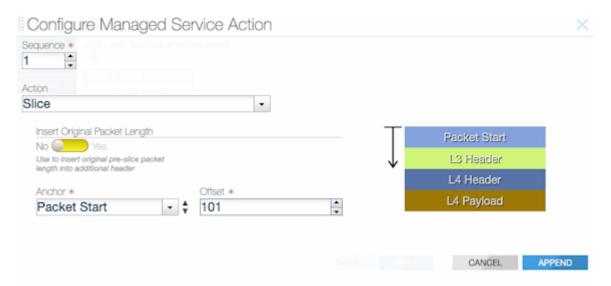
3. Configure a new managed service action using **Add Managed service action**. The action chain supports only one action when configuring packet slicing on a switch.

Figure 5-22: Add Managed service action



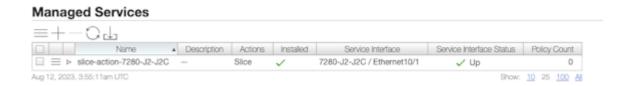
4. Use **Action** > **Slice** with **Anchor** > **Packet Start** for configuring the packet slicing managed service on a switch.

Figure 5-23: Configure Managed Service Action



5. Click Append to continue. The slice action appears in the Managed Services page.

Figure 5-24: Slice Action Added

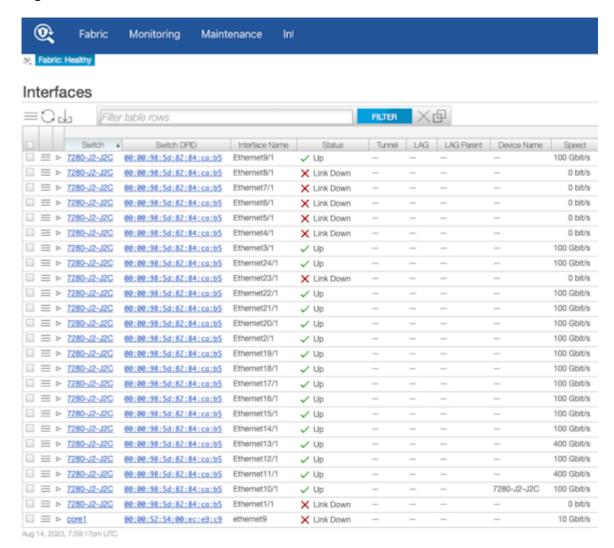


1. Interface Loopback Configuration

The managed service interface used for slice action must be in MAC loopback mode.

6. Configure the loopback mode in the **Fabric > Interfaces** page by clicking on the **configuration icon** of the interface.

Figure 5-25: Interfaces



=

Note: The image above has been edited for documentation purposes. The actual output will differ.

7. Enable the toggle for MAC Loopback Mode (set the toggle to Yes).

Figure 5-26: Edit Interface



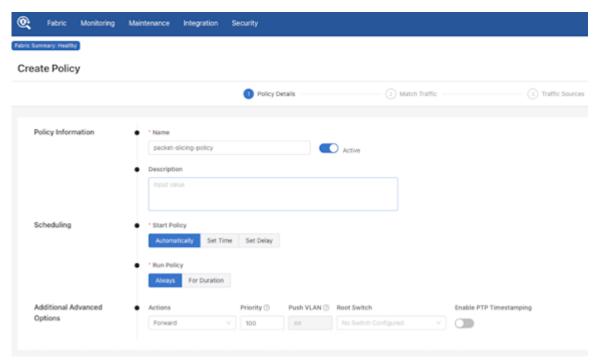
- 8. After all configuration changes are done **Save** the changes.
- 2. Policy Configuration
- **9.** Create a new policy from the **DMF Policies** page.

Figure 5-27: DMF Policies Page



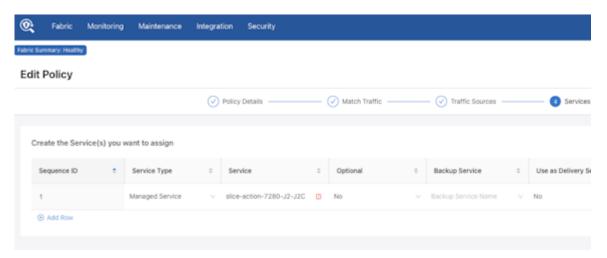
10. Add the previously configured packet slicing managed service.

Figure 5-28: Create Policy



11. Select **Managed Service** under the **Service Type** option and the previously configured slice managed service.

Figure 5-29: Service Type - Managed Service



12. The slice managed service (packet-slicing-policy) appears in the DMF Policies page.

Figure 5-30: DMF Policy Configured





Note: The image above has been edited for documentation purposes. The actual output will differ.

5.13.3 Troubleshooting Packet Slicing

The **show switch all property** command provides upper and lower bounds of packet slicing action's offset. If bounds are present, the feature is supported; otherwise, the switch does not support the packet slicing feature.

The show fabric errors managed-service-error command provides information when DMF fails to install a configured packet slicing managed service on a switch.

The following are some of the failure cases:

- The managed service interface is down.
- 2. More than one action is configured on a managed service interface of the switch.
- 3. Managed service interface on a switch is neither a physical interface nor a LAG port.
- 4. A non-slice managed service is configured on a managed service interface of a switch.
- **5.** The switch does not support packet slicing managed service, and its interface is configured with slice action.
- 6. Slice action configured on a switch interface is not using a packet-start anchor.
- 7. The managed service interface is not in MAC loopback mode.

Use the following commands to troubleshoot packet slicing issues.

The show switch switch name interface interface name dmf-stats command provides Rx and Tx rate information for the managed service interface.

The show switch switch name interface interface name stats command provides Rx and Tx counter information for the managed service interface.

```
Controller# show switch 7280 interface Ethernet10/1 stats
# Name Rx Pkts Rx Bytes Rx Drop Tx Pkts Tx Bytes Tx Drop
-|------|------|------|------|
1 Ethernet10/1 22 843477 0 5140 845937 0
```

Considerations

- Managed service action chaining is not supported when a switch interface is used as a managed service interface.
- 2. When configured for a supported switch, the managed service interface for slice action can only be a physical interface or a LAG.
- 3. When using packet slicing managed service, packets ingressing on the managed service interface are not counted in the ingress interface counters, which affects the output of the show switch switch name interface interface name stats and show switch switch name interface interface name dmf-stats commands. This issue does not impact byte counters; all byte counters will show the original packet size, not the truncated size.

5.14 Session-slice Action

The session-slice action tracks the state of a TCP session (distinguished by its source IP address, source port, destination IP address and destination port), and counts the number of packets sent in both directions (client-to-server and server-to-client). After recognizing the session, the action transmits a user-configured number of packets to the tool node.

A session is usually identified by tracking the packets of the three-way TCP handshake that establishes the session. However, observing the three-way handshake is not necessary, since a new session will be created for any TCP packet that does not match an existing session.

Once a TCP session has been recognized and the session-slice action is applied, the service node tracks packets in both directions, and drops them after the counts in both directions meet a threshold configured by the user on the controller.

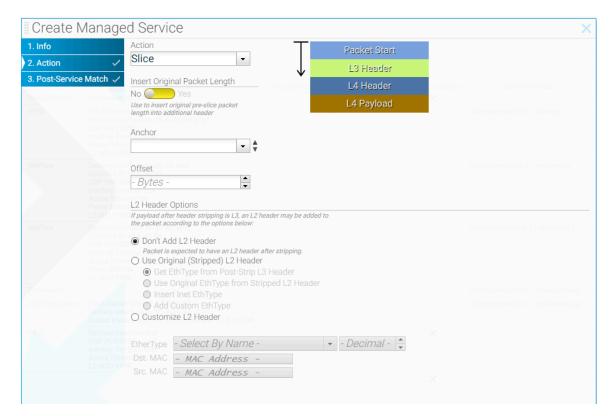


Note: The count of packets in one direction may exceed the user-configured threshold, because fewer packets have arrived in the other direction. Counts in both directions must be greater than or equal to the threshold before packets are dropped.

A maximum of **512K** IPv4 and **512K** IPv6 sessions can be tracked and sliced simultaneously per service-node interface.

GUI Configuration

Figure 5-31: Create Managed Service: Slice Action



This page provides the option to configure the number of packets the service node accounts for.

CLI Configuration

Use the **session-slice** keyword to enable TCP the session-slice service action.

The following example allows the service node to account for a new TCP session followed with 10 packets. Additional packets received from this TCP session are dropped.

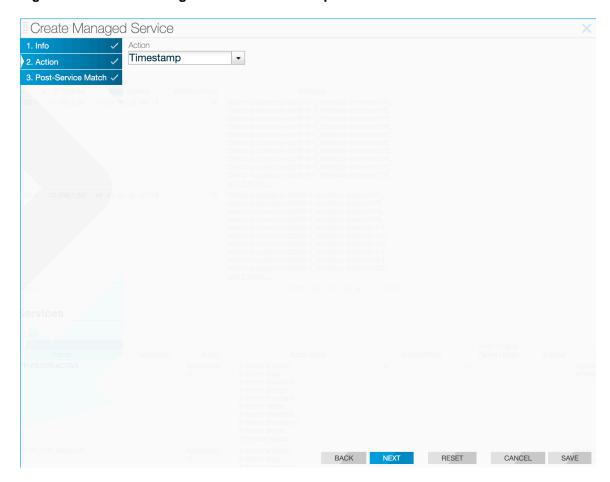
```
! managed-service
managed-service SESSION-SLICE
!
1 session-slice
slice-after 10
```

5.15 Timestamp Action

The timestamp service action identifies and timestamps every packet it receives with the time that the packet is received by the service node for matching traffic.

GUI Configuration

Figure 5-32: Create Managed Service: Timestamp Action



CLI Configuration

```
! managed-service
managed-service MS-TIMESTAMP-1
1 timestamp
service-interface switch CORE-SWITCH-1 ethernet15/3
```

5.16 UDP-replication Action

The UDP-replication service action copies UDP messages, such as syslog or NetFlow messages, and sends the copied packets to a new destination IP address.

A rate limit must be configured when enabling UDP replication. When upgrading from a version of BMF before release **6.3.1**, the UDP-replication configuration is not applied until a rate limit is applied to the delivery interface.

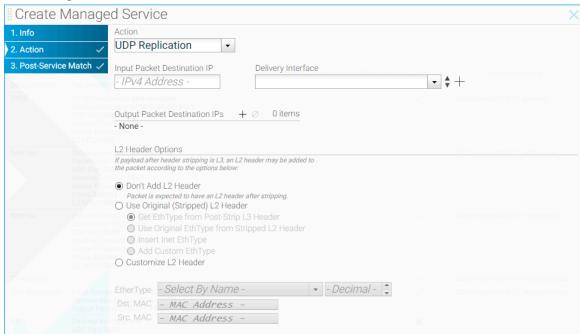
The following is an example of applying a rate limit to a delivery interface used for UDP replication:

```
CONTROLLER-1 (config) # switch DMF-DELIVERY-SWITCH-1
CONTROLLER-1 (config-switch) # interface ethernet1
CONTROLLER-1 (config-switch-if) # role delivery interface-name udp-delivery-1
CONTROLLER-1 (config-switch-if) # rate-limit 256000
```



Note: No other service action can be applied after a UDP-replication service action.

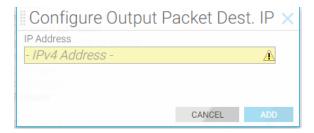
GUI Configuration



You can use the UDP-replication service to copy UDP traffic, such as syslog messages or NetFlow packets, and send the copied packets to a new destination IP address. This lets you send traffic to more destination syslog servers or NetFlow collectors than would otherwise be allowed.

Enable the checkbox for the destination for the copied output, or click the provision control (+) and add the IP address in the dialog that appears.

Figure 5-33: Configure Output Packet Destination IP



For the header-strip service action only, configure the policy rules for matching traffic after the header-strip service action has been applied. After completing pages 1-4, click **Append** and enable the checkbox to apply the policy.

Click Save to save the managed service.

CLI Configuration

When you enter the 1 udp-replicate command and identify the name of the configuration, the submode changes to the *config-managed-srv-udp-replicate* submode, where you can view and configure a specific UDP-replication configuration.

```
controller-1(config) # managed-service MS-UDP-REPLICATE-1
controller-1(config-managed-srv) # 1 udp-replicate DELIVERY-INTF-TO-COLLECTOR
controller-1(config-managed-srv-udp-replicate) #
```

From this submode, define the destination address of the packets to copy and the destination address where you want to send the copied packets.

```
controller-1(config-managed-srv-udp-replicate) # in-dst-ip 10.1.1.1
controller-1(config-managed-srv-udp-replicate) # out-dst-ip 10.1.2.1
```

5.17 Redundancy of Managed Services in Same DMF Policy

In this method, users can use a second managed service as a backup service in the same DMF policy. The backup service is activated only when the primary service becomes unavailable for any reason. The backup service can be on the same service node and/or core switch, or on a different service node and/or core switch.



Note: Transitioning from active to backup managed service require reprogramming of switches and associated managed appliances. This reprogramming, done seamlessly, will result in a slight loss of traffic.

5.17.1 Using the GUI to Configure a Backup Managed Service

To assign a managed service as a backup service in a DMF policy, complete the following steps:

1. Select Monitoring > Policies and click the Provision control (+) to create a new policy.

2. Configure the policy as required. when you get to the **Services** section, click the Provision control (+) at the top of the **Managed Services** table.

Figure 5-34: Policy with Backup Managed Service



- 3. Select the primary managed service from the Managed Service selection list.
- 4. Select the backup service from the Backup Service selection list and click Append.

5.17.2 Using the CLI to Configure a Backup Managed Service

To implement backup managed services, complete the following steps:

Identify the first managed service.

```
managed-service MS-SLICE-1
1 slice 13-header-start 20
service-interface switch CORE-SWITCH-1 lag1
```

2. Identify the second managed service.

```
managed-service MS-SLICE-2
1 slice 13-header-start 20
service-interface switch CORE-SWITCH-1 lag2
```

3. Configure the policy where you refer to the backup managed service.

```
policy SLICE-PACKETS
action forward
delivery-interface TOOL-PORT-1
filter-interface TAP-PORT-1
use-managed-service MS-SLICE-1 sequence 1 backup-managed-service MS-SLICE-2
1 match ip
```

5.18 Application Identification

Application Identification monitors applications identified from packets taken from filter interfaces and sent through the fabric by sending IPFIX reports to a collector. Filter by forwarding or dropping packets from specific applications before sending them to the tools.



Note: Application identification is supported on R640 Service Nodes (DCA-DM-SC and DCA-DM-SC2).

5.18.1 Using the CLI to Configure Application Identification

Configure this feature through the controller in managed services.

There are two application identification services to configure:

- app-id
- app-id-filter

Configuration Steps of app-id-filter and app-id Combined

You can follow the configuration steps described in the services above to configure app-id-filter and app-id together. However, in this case, app-id should use a higher **seq num** than app-id-filter. Thus, the traffic is processed through the app-id-filter policy first, then through app-id. This behavior can be helpful to monitor certain types of traffic.

Note: The two drawbacks of this configuration are app-id dropping the original traffic, and this type of service chaining can cause a performance hit and high memory utilization.

5.18.2 Using the CLI to Configure app-id

Perform the following steps to configure app-id:

- 1. Create a managed service. Enter the service interface.
- 2. Choose the app-id managed service with this command: <seq num> app-id.
 - The above command should enter the app-id submode, which supports two configuration parameters: collector and 13-delivery-interface. Both are required.
- 3. To configure the IP address of the IPFIX collector, enter the following command: collector ip-address.
 - The UDP port and MTU parameters are optional: the default values are 4739 and 1500 respectively.
- 4. To configure the delivery interface, enter the command: 13-delivery-interface delivery interface name.

Below is an example of app-id configuration that sends IPFIX application records to the collector (analytics node) at IP address 192.168.1.1 over the configured delivery interface named app-to-analytics:

```
managed-service ms
service-interface switch core1 ethernet2
!
1 app-id
collector 192.168.1.1
13-delivery-interface app-to-analytics
```

With this configuration in place check the analytics node for application reports and visualizations. For instance, a flow is classified internally with the following tuple: ip, tcp, http, google, google_maps. As a consequence, the analytics node displays the most specific app ID for this flow as google_maps under appName.

5.18.3 Using the CLI to Configure app-id-filter

Perform the following steps to configure app-id-filter:

- 1. Create a managed service. Enter the service interface.
- 2. Choose the app-id managed service with this command: <seq num> app-id-filter.

 The above command should enter the app-id-filter submode, which supports two configuration parameters: app and filter-mode. app is required while filter-mode is optional and has a default value of forward.
- 3. To configure the application name, enter the following command: app application name.

 Tip: Press the tab key after entering the app keyword to see all possible application names. Type in a partial name and press tab to see all possible choices to auto-complete the name. The entered application name must match a name in this list of app names. A service node must be connected to the controller

for this list to appear. Any number of apps can be entered one at a time with the app application name command. An example of a (partial) list of names is shown below:

Figure 5-35: Command Example

```
dmf-dogfood-controller-1(config-managed-srv-dpi-filter)# app goog
google
                    google_desktop
                                          google_picasa
                                                                google_toolbar
google_accounts
                    google_docs
                                          google_play
                                                                google_translate
google_ads
                    google_earth
                                         google_play_music google_trusted_store
                 google_gen
google_groups
                                         google_plus
google_analytics
                                                                google_weblight
google_appengine
                                          google_safebrowsing googlebot
                     google_inbox
google_cache
                                          google_skymap
google_calendar
google_classroom
                    google_localguides
                                          google_spaces
google_classroom
                    google_maps
                                          google_sprayscape
                     google_photos
google_code
                                          google_tags
```

4. The filter-mode parameter supports two modes: forward and drop. Enter filter-mode forward to allow the packets to be forwarded based on the applications that have been configured. Enter filter-mode drop to drop these packets.

An example of app-id-filter configuration that drops all facebook and google packets:

```
! managed-service
managed-service ms
service-interface switch core1 ethernet2
!
1 app-id-filter
app facebook
app google
filter-mode drop
```



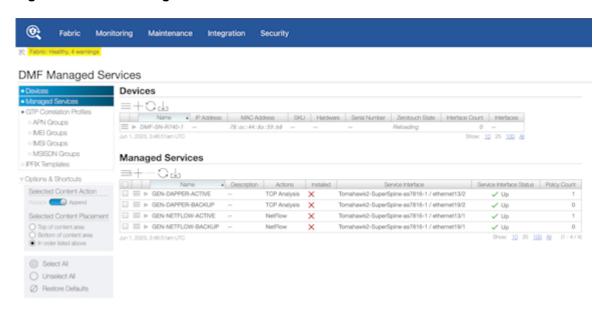
CAUTION: The app-id-filter configuration filters based on flows. For example, if a session is internally identified with the following tuple: ip, tcp, http, google, google_maps, then adding any of these parameters to the filter list permits or drops all the packets matching such parameters after classification is determined (e.g., adding tcp to the filter list permits or blocks packets from the aforementioned 5-tuple flow as well as all other tcp flows). Use caution when filtering using lower layer protocols and apps.

5.18.4 Using the GUI to Configure app-id and app-id-filter

The new managed service actions "App ID" and "App ID Filter" are added in the Managed Service workflow. Perform the following steps to complete the configuration.

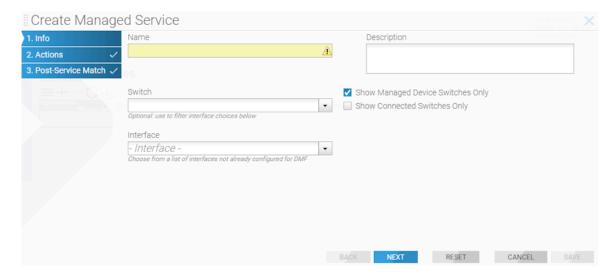
1. Navigate to the **Monitoring > Managed Services** page. Click the table action + icon button to add a new managed service.

Figure 5-36: DMF Managed Services



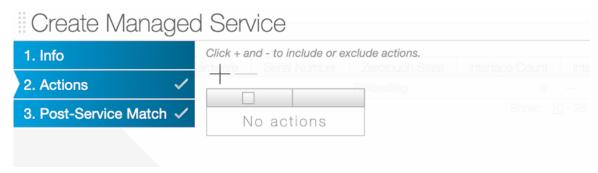
2. In the Info step, configure the Name, Switch, and Interface inputs.

Figure 5-37: Info



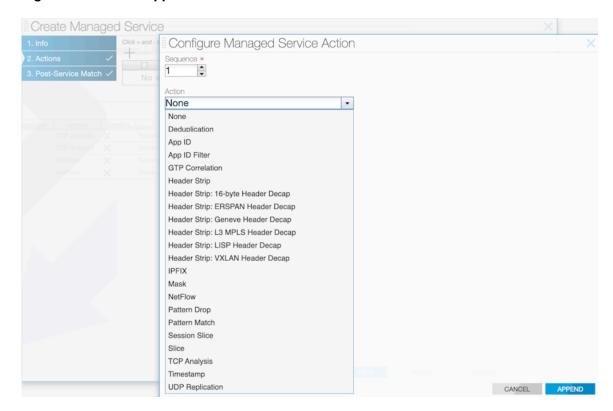
3. In the **Actions** step, click the + icon to add a new managed service action.

Figure 5-38: Add App ID Action



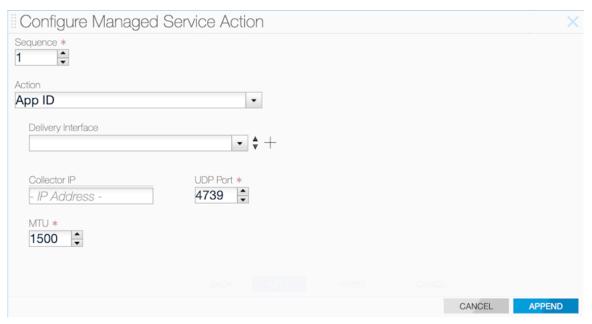
4. To Add the App ID Action, select App ID from the action selection input:

Figure 5-39: Select App ID



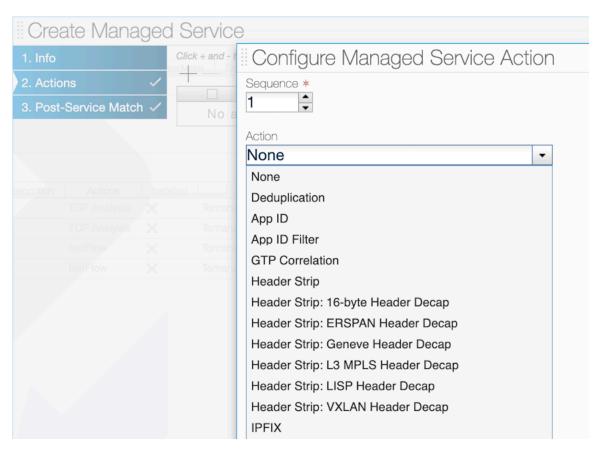
5. Fill in the **Delivery Interface**, **Collector IP**, **UDP Port** and **MTU** inputs and click **Append** to include the action in the managed service:

Figure 5-40: Delivery Interface



6. To Add the App ID Filter Action, select App ID Filter from the action selection input:

Figure 5-41: Select App ID Filter



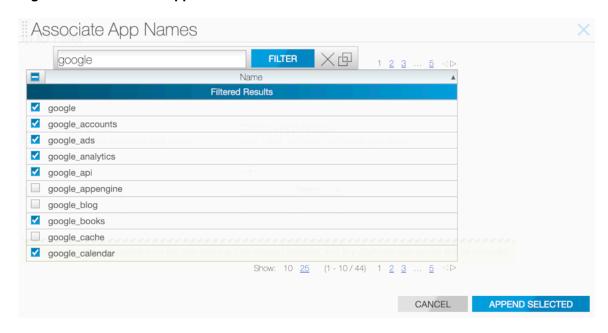
7. Select the **Filter** input as Forward or Drop action:

Figure 5-42: Select Filter Input



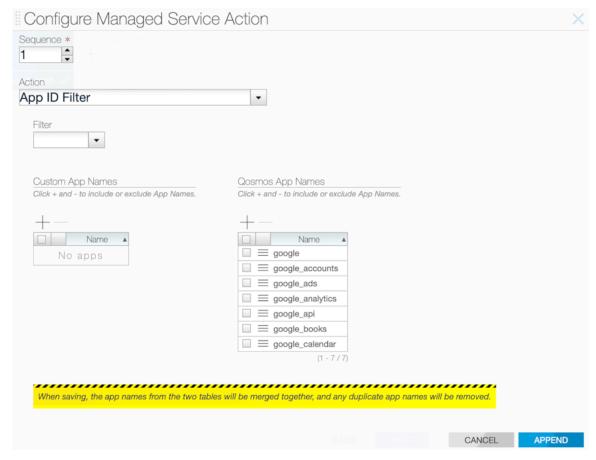
- 8. Use the **Qosmos App Names** section to add app names from Qosmos.
 - a. Click the + button to open a modal pane to add an app name.
 - **b.** All the app names are listed in a table. Use the text search to filter out app names. Select the checkbox for app names to include and click **Append Selected**.
 - **c.** Repeat the above step to add more app names, as necessary.

Figure 5-43: Associate App Names



9. The selected app names are now listed. Use the - icon button to remove any app names, if necessary:

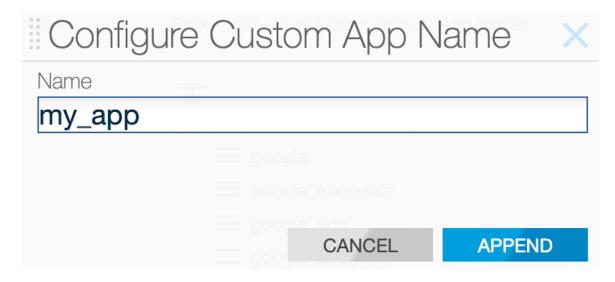
Figure 5-44: Application Names



If the required app names are not present in the **Qosmos App Names**, add a custom app name under the **Custom App Names** section. This name has to exist in the namespace of Qosmos app names above or will not be filtered.

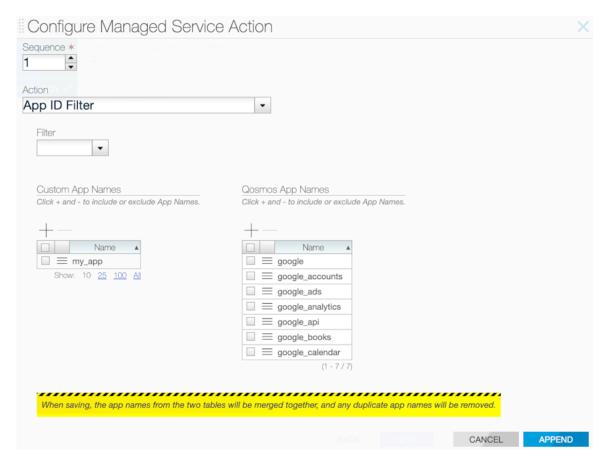
Click the + button to open a modal pane to add an app name. Enter a custom app name and click Append.

Figure 5-45: Configure Custom Name



11. The custom app names are now listed. Use the - icon button to remove any app names, if necessary.

Figure 5-46: Custom App Names



12. Click the **Append** button at the bottom to add the action to the managed service and click **Save** to save the managed service.

5.18.5 Dynamic Signature Updates (Beta Version)

This beta feature allows the app-id and app-id-filter services to classify newly supported applications at runtime rather than waiting for an update in the next DMF release. Perform such runtime service updates during a maintenance cycle. There can be issues with backward compatibility if attempting to revert to a too-old bundle. You should adopt only supported versions. In the controller's CLI, perform the following steps as recommended:

- 1. Remove all policies containing app-id or app-id-filter. Remove the app-id and app-id-filter managed services from the policies using the command: no use-managed-service in policy config.

 Arista Networks recommends this step to avoid errors and service node reboots during the update process. A warning message is printed right before confirming a push. Proceeding without this step may work but is not recommended as there is a risk of service node reboots.
 - **Note:** In the command displayed below, the update file is a specific file provided by Arista Networks.
- **2.** To pull the signature file onto the controller node, use the command:

```
C1(config)# app-id pull-signature-file user@host:path to file.tar.gz
Password:
file.tar.gz 5.47MB 1.63MBps 00:03
```

3. Fetch and validate the file using the command:

```
C1(config)# app-id fetch-signature-file file://file.tar.gz
Fetch successful.
Checksum : abcdefgh12345
Fetch time : 2023-08-02 22:20:49.422000 UTC
Filename : file.tar.gz
```

4. To see which files are currently saved on the controller node after the fetch operation is successful, use the following command:

```
C1(config)# app-id list-signature-files
# Signature-file Checksum Fetch time
-|-----|
1 file.tar.gz abcdefgh12345 2023-08-02 22:20:49.422000 UTC
```

邑

Note: Only the files listed by this command can be pushed to service nodes.

5. Push the file from the controller to the service nodes, use the following command:

```
C1(config)# app-id push-signature-file file.tar.gz

App ID update: WARNING: This push will affect all service nodes

App ID update: Remove policies configured with app-id or app-id-filter

before continuing to avoid errors

App ID update: Signature file: file.tar.gz

App ID update: Push app ID signatures to all Service Nodes? Update ("y" or

"yes" to continue): yes

Push successful.

Checksum : abcdefgh12345

Fetch time : 2023-08-02 22:20:49.422000 UTC

Filename : file.tar.gz

Sn push time : 2023-08-02 22:21:49.422000 UTC
```

6. Add the app-id and app-id-filter managed services back to the policies.

As a result of adding back app-id, service nodes are now able to identify and report new applications to the analytics node.

After adding back app-id-filter, new application names should appear in the app-id-filter controller app list. To test this, enter app-id-filter submode and press **tab** to see the full list of applications. New identified applications should appear in this list.

7. To delete a signature file from the controller, use the command below.



Note: You are only allowed to delete a signature file that is not actively in use by any service node, which needs to keep a working file in case of issues—attempting to delete an active file causes the command to fail.

```
C1(config)# app-id delete-signature-file file.tar.gz
Delete successful for file: file.tar.gz
```

Useful Information

The fetch and delete operations are synced with standby controllers as follows:

- fetch: when a fetch is successful on the active controller, it invokes the fetch rpc on the standby controller by providing a signed HTTP URL as the source. This URL points to an internal REST API that provides the recently fetched signature file.
- delete: the active controller invokes the delete rpc call on the standby controllers.

The controller stores the signature files in this location: /var/lib/capture/appidsignatureupdate.

On a service node, files are overwritten and always contain the full set of applications.



Note: An analytics node cannot display these applications in the current version.

This step is only for informational purposes:

• The bundle version on the service node may be checked by entering the **show service-node app-id-bundle-version** command in the service node CLI, as shown below.

Figure 5-47: Before Update

```
[SD-appid84x-Hormigueros-SN1(config)# show service-node app-id-bundle-version
Name : bundle_version
[Data : 1.640.2-24 (build date Mar 2 2023)
```

Figure 5-47: After Update

```
[SD-appid84x-Hormigueros-SN1(config)# show service-node app-id-bundle-version Name : bundle_version [Data : 1.650.2-22 (build date Apr 27 2023)
```

5.18.6 CLI Show Commands

In the service node CLI use the following **show** command:

```
> show service-node app-id-bundle-version
```

This command shows the version of the bundle being used. An instance of app-id or app-id-filter must be configured or an error message is displayed.

```
dmf-service-node-1> show service-node app-id-bundle-version
Name : bundle_version
data : 1.640.2-24 (build date Mar 2 2023)
```

5.18.7 Syslog Messages

Syslog messages for configuring the app-id and app-id-filter services are included in a service node's syslog through journalctl.

A service node syslog registers events for the app-id add/modify/delete actions.

These events contain the keywords dpi and dpi-filter which correspond to app-id and app-id-filter.

For example:

```
Adding dpi for port, Modifying dpi for port, Deleting dpi for port,

Adding dpi filter for port, Modifying dpi filter for port, Deleting dpi filter for port,
```

App appname does not exist - An invalid app name was entered.

Addition/modification/deletion of app names in an app-id-filter managed-service in the controller node's CLI influences the policy refresh activity and these events are registered in floodlight.log.

5.18.8 Scale

Max concurrent sessions are currently set to permit less than 200k active contexts per core. Surpassing this threshold may cause some flows not to be processed. The new flows will not be identified or filtered if this is surpassed. Entries for inactive flows time out over a few minutes and a few seconds after the session ends.

Heavy application traffic load degrades performance.

5.18.9 Troubleshooting and Considerations

Troubleshooting

- If IPFIX reports do not appear on an analytics node or collector, ensure the UDP port is correctly configured and check if the analytics node is receiving traffic.
- If the app-id-filter's app list does not appear, ensure a service node is connected using 'show service-node' on the controller.
- Be aware that a flow may contain other ids and protocols when using app-id-filter. For example, the
 specific application for a flow may be google_maps, but there may be protocols or broader applications
 under it, such as SSH, HTTP, or Google. Adding google_maps will filter this flow. However, adding SSH
 will also filter this flow. Therefore, adding any of these to the filter list will cause packets of this flow to be
 forwarded/dropped.
- During a dynamic signature update, if service node reboots occur, it is most likely because some policies
 are still configured with app-id or app-id-filter at the time of the update. If these are not removed, they
 may cause service nodes to reboot. To avoid this problem, remove those policies before an update and
 perform an update during a maintenance window.

Considerations

- If using a drop filter, a small amount of packets may slip through the filter before determining an
 application ID for a flow. When using a forward filter, a small amount of packets may not be forwarded. A
 small amount is estimated to be between 1 and 6 packets at the beginning of a flow.
- If using a drop filter, add the 'unknown' app ID to the filter list to drop any traffic that was unable to be identified if these packets are unwanted.
- The controller must be connected to a service node for the app-id-filter's app list to appear. If the list does
 not appear and you don't remember the application names, use the app-id to send reports to the analytics
 node, and the application names seen there can be used to configure an app-id-filter. The name must
 match exactly.
- For app-id, a report is only generated for a flow once that flow has been fully classified. Therefore, the
 number of reported applications may not match the total number of flows. These reports are sent once
 enough applications are identified on the service node. If many applications are identified, the reports
 will be sent quickly. However, if only a few applications are identified, these reports may be sent every
 10 seconds.
- For app-id, there may be some instances where multiple reports are generated for the same 5-tuple.
- The app-id and app-id-filter services are more resource-intensive than other services. Combining them in a service chain or configuring many instances of them may lead to degradation in performance.

5.19 Redundancy of Managed Services Using Two DMF Policies

In this method, users can use a second policy with a second managed service to provide redundancy. The idea here is to duplicate the policies, but assign a lower policy priority to the second DMF policy. In this case, the backup policy (and by extension, the backup service) will always be active but will not receive any relevant traffic until the primary policy goes down. This method provides true redundancy at the policy, service-node, and core switch levels, but it uses additional network and node resources.

An example is provided below:

```
! managed-service
managed-service MS-SLICE-1
1 slice 13-header-start 20
service-interface switch CORE-SWITCH-1 lag1
!
managed-service MS-SLICE-2
1 slice 13-header-start 20
```

```
service-interface switch CORE-SWITCH-1 lag2
! policy
policy ACTIVE-POLICY
priority 101
action forward
delivery-interface TOOL-PORT-1
filter-interface TAP-PORT-1
use-managed-service MS-SLICE-1 sequence 1
1 match ip
policy BACKUP-POLICY
priority 100
action forward
delivery-interface TOOL-PORT-1
filter-interface TAP-PORT-1
use-managed-service MS-SLICE-2 sequence 1
1 match ip
```

5.20 Cloud Services Filtering

The DANZ Monitoring Fabric supports the filtering of traffic to specific services hosted in the public cloud. Filtered traffic is redirected to customer tools. This is achieved by reading the source and destination IP address of specific flows, identifying the Autonomous System number they belong to, tagging the flows with their respective AS numbers, and redirecting the flows to customer tools for consumption.

The following is the list of services supported:

- amazon: traffic with src/dst IP belonging to Amazon
- · ebay: traffic with src/dst IP belonging to eBay
- facebook: traffic with src/dst IP belonging to FaceBook
- google: traffic with src/dst IP belonging to Google
- microsoft: traffic with src/dst IP belonging to Microsoft
- netflix: traffic with src/dst IP belonging to Netflix
- office365: traffic for Microsoft Office365
- sharepoint: traffic for Microsoft Sharepoint
- · skype: traffic for Microsoft Skype
- twitter: traffic with src/dst IP belonging to Twitter
- default :traffic not matching other rules in this service. Supported types are **match** or **drop**.

The option **drop** instructs the DMF Service Node to drop packets matching the configured application.

The option **match** instructs the DMF Service Node to deliver packets to the delivery interfaces connected to the customer tool.

A default drop action is auto-applied as the last rule, except when the last rule is configured as match default. It instructs the DMF Service Node to drop packets if either of the following conditions are met:

- Source IP address or destination IP address of stream doesn't belong to any AS number.
- Source IP address or destination IP address of stream is associated with an AS number, but has no specific action set.

5.20.1 Cloud Services Filtering Configuration

Managed Service Configuration

```
Controller(config)# managed-service <name>
Controller(config-managed-srv)#
```

Service Action Configuration

```
Controller(config-managed-srv)# 1 app-filter
Controller(config-managed-srv-appfilter)#
```

Filter Rules Configuration

```
Controller(config-managed-srv-appfilter) # 1 drop sharepoint
Controller(config-managed-srv-appfilter) # 2 match google
Controller(config-managed-srv-appfilter) # show this
! managed-service
managed-service sf3
service-interface switch CORE-SWITCH-1 ethernet13/1
!
1 service- app-filter
1 drop sharepoint
2 match google
```

A policy having a managed service with app-filter as the managed service, but with no matches specified will fail to install. The example below shows a policy incomplete-policy having failed due to the absence of a Match/Drop rule in the managed service incomplete-managed-service.

```
Controller(config) # show running-config managed-service incomplete-managed-service
! managed-service incomplete-managed-service
1 app-filter
Controller(config) # show running-config policy R730-sf3
! policy
policy incomplete-policy
action forward
delivery-interface TOOL-PORT-1
filter-interface TAP-PORT-1
use-managed-service incomplete-managed-service sequence 1
1 match any
```

```
Controller(config-managed-srv-appfilter) # show policy incomplete-policy
Policy Name : incomplete-policy
Config Status : active - forward
Runtime Status : one or more required service down
Detailed Status : one or more required service down - installed to
forward
Priority : 100
Overlap Priority : 0
```

5.21 Multiple Services Per Service Node Interface

Starting with the release of **DANZ Monitoring Fabric 8.1.0**, the service-node capability is augmented to support more than one service action per service-node interface. Though this feature is economical in terms of per-interface cost, it could cause packets to be dropped in a high-volume traffic environment. Use this feature judiciously.

An example is shown below:

```
controller-1# show running-config managed-service Test
! managed-service
managed-service Test
service-interface switch CORE-SWITCH-1 ethernet13/1
```

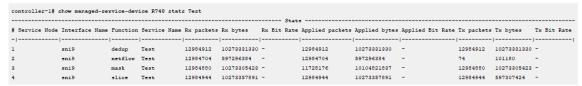
```
1 dedup full-packet window 2
2 mask BIGSWITCH
3 slice 14-payload-start 0
!
4 netflow an-collector
collector 10.106.6.15 udp-port 2055 mtu 1500
```

This feature replaces the **service-action** command with sequential numbers. The allowed range of sequence numbers is **1-20000**. In the above example, the sequence numbering impacts the order in which the managed services influence the traffic.



Note: On upgrade to **DANZ Monitoring Fabric release 8.1.0** and later, the service-action CLI will be automatically replaced with sequence number(s).

Specific managed service statistics can be viewed via the following CLI command:



The above information can also be viewed in the DMF GUI at **Monitoring > Managed Services > Devices > Service Stats**.





Note: Following limitations apply for this mode of configuration:

- The NetFlow/IPFIX-action configuration should not be followed by the timestamp service action.
- The UDP-replication action configuration should be the last service in the sequence.
- The header-stripping service with post-service-match rule configured should not be followed by the NetFlow, IPFIX, udp-replication, timestamp and TCP-analysis services.

Using the DMF Recorder Node

This chapter describes how to configure the DMF Recorder Node to record packets from DMF filter interfaces. For related information, refer to the following:

- Installing and configuring DMF Recorder Node: DANZ Monitoring Fabric Deployment Guide
- Integrating DMF Recorder Node with Analytics: Arista Analytics User Guide
- Stenographer Queries: Stenographer Reference for DMF Recorder Node
- DMF Recorder Node REST API: DMF Recorder Node REST APIs

6.1 Overview

The DMF Recorder Node is integrated with the DANZ Monitoring Fabric for single-pane-of-glass monitoring. A single DMF controller can manage multiple Recorder Nodes, delivering packets for recording through Out-of-Band policies. The DMF controller also provides central APIs for packet queries across one or multiple recorder nodes and for viewing errors, warnings, statistics, and the status of connected recorder nodes.

A DMF out-of-band policy directs matching packets to be recorded to one or more recorder nodes. A recorder node interface identifies the switch and port used to attach the recorder node to the fabric. A DMF policy treats these as delivery interfaces and adds them to the policy so that flows matching the policy are delivered to the specified recorder node interfaces.

6.2 Configuration Summary

At a high level, three steps are required for using the recorder node.

- **Step 1:** Define a recorder node.
- **Step 2:** Define a DMF policy to select the traffic to forward to the recorder node.
- Step 3: View and analyze the recorded traffic.

The recorder node configuration on the DMF controller includes the following:

- **Name**: Each recorder node requires a name that is unique among recorder nodes in the connected fabric. If the name is removed, all configuration for the given recorder node is removed.
- Management MAC address: Each recorder node must have a management MAC address that is unique in the connected fabric.
- Packet removal policy: This defines the behavior when the recorder node disks reach capacity. The
 default policy causes the earliest recorded packets to be overwritten by the most recent packets. The other
 option is to stop recording and wait until space is available.
- Record enable or Record disable: Recording of packets is enabled by default, but it can be enabled or disabled for a specific recorder node.
- Static auth tokens: Static auth tokens are pushed to each recorder node as an alternative form of authentication in headless mode, when the DMF controller is unreachable, or by third-party applications that do not have or do not need DMF controller credentials.
- Controller auth token: The recorder node treats the controller as an ordinary client and requires it to present valid credentials in the form of an authentication token. The DMF controller authentication token is automatically generated but can be reset upon request.

- **Pre-buffer**: This buffer, which is defined in minutes, is used for proactive network monitoring without recording and retaining unnecessary packets. Once the buffer is full, the oldest packets are deleted.
- Maximum disk utilization: This defines the maximum disk utilization in terms of a percentage between 5% and 95%. When the configured utilization is reached, the packet removal policy is enforced. The default maximum disk utilization is 95%.
- Maximum packet age: This defines the maximum age in minutes of any packet in the recorder node. It
 can be used in combination with the packet removal policy to control when packets are deleted based on
 age rather than disk utilization alone. When not set, the maximum packet age is not enforced and packets
 are kept until the maximum disk utilization is reached.

6.3 Indexing Configuration

The recorder node indexing configuration defines the fields that can be used to query packets on the recorder node. By default, all indexing fields are enabled in the indexing configuration. You can selectively disable indexing fields you do not wish to use in recorder node queries.

Disabling indexing fields has two advantages. First, it reduces the index space required for each packet recorded. Second, it improves query performance by reducing unnecessary overhead. It is recommended that unnecessary indexing fields be disabled.

The recorder node supports the following indexing fields:

- MAC Source
- MAC Destination
- VLAN 1: Outer VLAN ID
- VLAN 2: Inner/Middle VLAN ID
- VLAN 3: Innermost VLAN ID
- IPv4 Source
- IPv4 Destination
- IPv6 Source
- IPv6 Destination
- IP protocol
- Port Source
- · Port Destination
- MPLS
- Community ID
- MetaWatch Device ID
- MetaWatch Port ID



Note: The Outer VLAN ID indexing field must be enabled in order to query the recorder node using a DMF policy name or a DMF filter interface name.

To understand how indexing configuration can be leveraged to your advantage, consider the following examples:

Example 1: To query packets based on applications defined by unique transport ports, disable all indexing fields except source and destination transport ports. This results in only transport ports being saved as meta data for each packet recorded. This greatly reduces per-packet index space consumption and also increases the speed of recorder-node queries.

However, you will not be able to effectively query on any other indexing field because that meta data was not saved when the packets were recorded.

Example 2: The recorder node supports community ID indexing, which is a hash of IP addresses, IP protocol, and transport ports that can be used to identify a flow of interest. If the recorder node use case is to query based on community ID, it might be redundant to index on IPv4 source and destination addresses, IPv6 source and destination addresses, IP protocol, and transport port source and destination addresses.

6.4 Pre-buffer Configuration and Events

The recorder node pre-buffer is a circular buffer in which packets to be recorded are received. When enabled, the pre-buffer feature allows for retention of the packets received by the recorder node for a specified length of time prior to an event that triggers recording of buffered and future packets to disk. In the absence of an event, the recorder node will record into this buffer, deleting the oldest packets in the buffer when the buffer reaches capacity. When a recorder node event is triggered, the packets in the pre-buffer are saved to disk, and the packets received from the time of the event trigger to the time of the event termination are saved directly to disk upon termination of the event, received packets are received and retained in the pre-buffer until the next event. By default, the pre-buffer feature is disabled, indicated by a value of zero minutes.

For example, if you configure the pre-buffer to thirty minutes, up to thirty minutes of packets will be received by the buffer. When you trigger an event, the packets currently in the buffer are recorded to disk, and packets newly received by the recorder node bypass the buffer and are written directly to disk until the event is terminated. When you terminate the event, the pre-buffer resets, accumulating received packets for up to the defined thirty-minute pre-buffer size.

The packets associated with an event can be queried, replayed, or analyzed using any type of recorder node query. Each triggered event is identified by a unique, user-supplied name, which can be used in the query to reference packets recorded in the pre-buffer prior to and during the event itself.

6.5 Using an Authentication Token

When using a DMF controller authentication token, the recorder node treats the DMF controller as an ordinary client and requires it to present valid credentials either in the form of an HTTP basic username and password or an authentication token.

Static authentication tokens are pushed to each recorder node as an alternative form of authentication in headless mode, when the DMF controller is unreachable, or by third-party applications that do not have or do not need controller credentials.

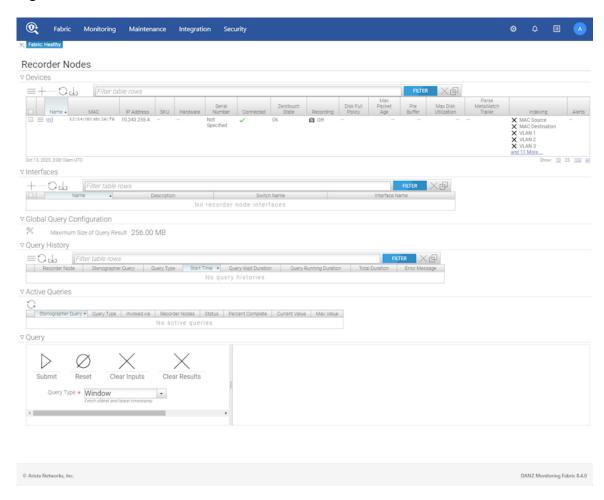
6.6 Using the GUI to Add a Recorder Device

To configure a recorder node or update the configuration of an existing recorder node, complete the following steps:

Select Monitoring > Recorder Nodes from the main menu bar of the DMF GUI.

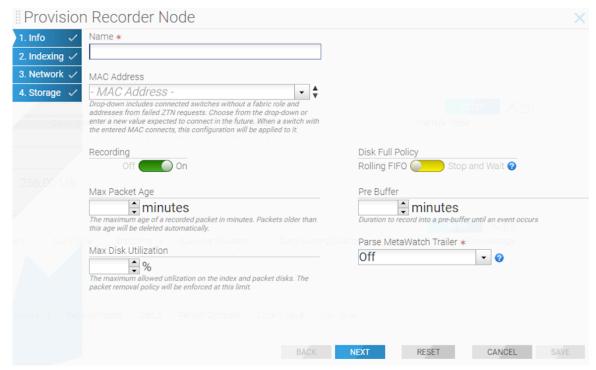
The system displays the page shown below.

Figure 6-1: Recorder Nodes



2. To add a new recorder node, click the provision control (+) at the top of the **Recorder Nodes Devices** table.

Figure 6-2: Provision Recorder Node



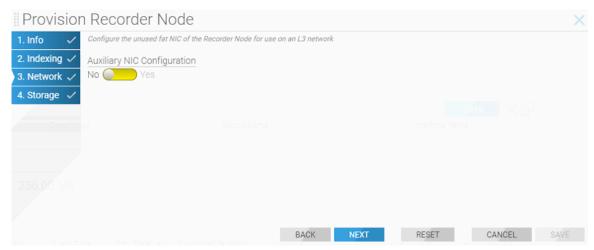
- 3. Complete the following required fields:
 - Assign a name to the recorder node.
 - Set the MAC address of the recorder node. Obtain the MAC address from the chassis ID of the connected device, using the Fabric > Connected Devices option.
- **4.** Configure the following options as needed:
 - **Recording**: Recording is enabled by default. To disable recording on the recorder node, move the **Recording** slide to **Off**. When recording is enabled, the recorder node records the matching traffic directed from the filter interface defined in a DMF policy.
 - **Disk Full Policy**: Change the **Disk Full Policy** to **Stop and Wait** if required. The default packet removal policy is **Rolling FIFO** (First In First Out), which means the oldest packets will be deleted to make room for newer packets. This occurs only when the recorder node disks are full. The alternative removal policy is **Stop and Wait**, which causes the recorder node to stop recording when the disks are full and wait until disk space becomes available. Disk space can be made available by leveraging the recorder node delete operation to remove all or selected time ranges of recorded packets.
 - Max Packet Age: Change the Max Packet Age to set the maximum number of minutes that recorded
 packets will be kept on the recorder node. Packets recorded are discarded after the specified number
 of minutes. This defines the maximum age in minutes of any packet in the recorder node. It can be
 used in combination with the Disk Full Policy to control when packets are deleted based on age rather
 than disk utilization alone. When unset, Max Packet Age is not enforced.
 - Pre-Buffer: Assign the number of minutes the recorder node pre-buffer allows for windowed retention
 of packets received by the recorder node for a specified length of time. By default, the Pre-Buffer is
 set to zero minutes (disabled). With a nonzero Pre-Buffer setting, when you trigger a recorder event,
 any packets in the pre-buffer are saved to disk, and any packets received by the recorder after the
 trigger are saved directly to disk. When you terminate an ongoing recorder event, a new pre-buffer is
 established in preparation for the next event.
 - Max Disk Utilization: Specify the maximum utilization allowed on the index and packet disks. The Disk Full Policy will be enforced at this limit. If left unset, then the disks space will be used to capacity.

- Parse MetaWatch Trailer: Determine when the MetaWatch trailer should be parsed.
 - Off: When set to Off, the recorder node will not parse the MetaWatch trailer, even if it is present in incoming packets.
 - Auto: When set to Auto, the recorder node will look for a valid timestamp in the last 12 bytes of the packet. If it matches the system timestamp closely enough, the trailer will be parsed by the recorder node.
 - **Force**: When set to **Force**, recorder node will assume the last 12 bytes of packet is a MetaWatch trailer and parse it, even if it did not find a valid timestamp.
- 5. Configure either local or external storage for the node using the appropriate procedure from below.

6.6.1 Configuring a Node to Use Local Storage

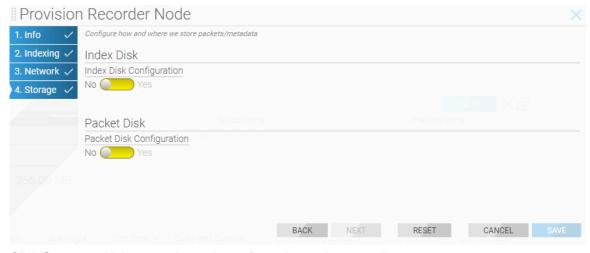
- 1. To configure a node to use local storage, use the following steps:
- 1. **Network**: To use local storage, set the **Auxiliary NIC Configuration** to default (**No**) as shown in the figure below.

Figure 6-3: Network Provisioning



2. Storage: To use local storage, set the Index Disk Configuration and Packet Disk Configuration to default (No) as shown in the figure below.

Figure 6-4: Configure to Use Local Storage

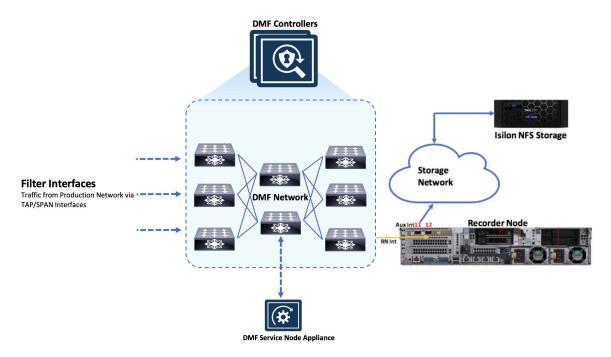


3. Click **Save** to add the recorder node configuration to the controller.

6.6.2 Configuring a Node to Use External Storage

To store packets on external storage with an NFS mount, the auxiliary interface of the recorder node has to be connected to the network and subnet where the NFS storage is located as displayed in the figure below.

Figure 6-5: Topology to Use External Storage



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Note: Volume for index and packet on the NFS storage should be created first. Refer to vendor-specific NFS storage documentation about how to create the volume (or path).

To configure a recorder node for external NFS storage, update the configuration of an existing recorder node or add a new node with the following steps:



Note: For release 7.2, only Isilon NFS storage is supported.

 Network: For external NFS storage, such as Isilon, the auxiliary interface of the recorder node should be connected to a network and subnet which has reachability to Isilon NFS storage. Set the **Auxiliary NIC Configuration** slide to **YES** and assign an IP address to the auxiliary interface as shown in the figure below. Ensure the IP address for the auxiliary interface is not in the same subnet as the recorder node management IP address.

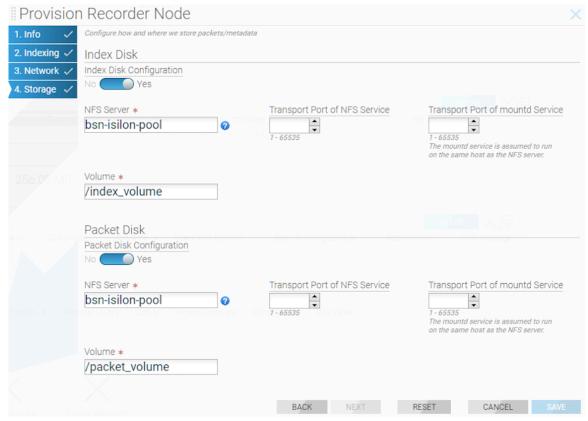
Figure 6-6: Provision External Storage



- 2. Storage: To specify the location of the external NFS storage, configure the following options:
 - Index Disk Configuration and Packet Disk Configuration are disabled by default (slide set to NO). Set the slide for both Index and Packet Disk Configuration to YES.
 - NFS Server [Index and Packet Disk Configuration]: assign the IP address or host name for the NFS Server (e.g., Isilon Smart Connect host name).
 - Transport Port of NFS Service [Index and Packet Disk Configuration]: if no value is specified, default will be used (2049). Specify a value for this if the NFS storage has been configured to use something other than the default.
 - Transport Port of Mounted Service [Index and Packet Disk Configuration]: if no value is specified, the default will be used. Specify a value for this if the NFS storage mounted service has been configured to use something other than default.
 - Index Disk Configuration- Volume and path on the NFS server where the index will be stored.

Packet Disk Configuration- Volume and path on the NFS server where packets will be stored.

Figure 6-7: Provision External Storage



3. Click **Save** to add the recorder node configuration to the controller.



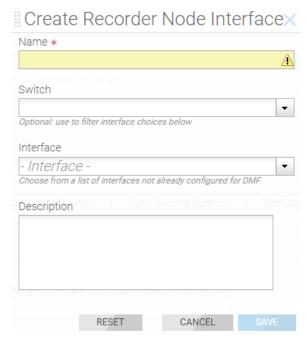
Note: If the configuration of a previously added packet recorder is edited to use external storage from local storage or vice versa, then the packet recorder must be rebooted.

6.7 Configuring a Recorder Node Interface

To record packets to a recorder node using a DMF policy, configure a DMF Recorder Node interface that defines the switch and interface in the monitoring fabric where the recorder node is connected. The DMF Recorder Node interface is referenced by name in the DMF policy as the destination for traffic matched by the policy. To configure a DMF Recorder Node interface, complete the following steps:

1. Click the provision control (+) at the top of the **Recorder Node Interfaces** table. The system displays the following page:

Figure 6-8: Create DMF Recorder Node Interface



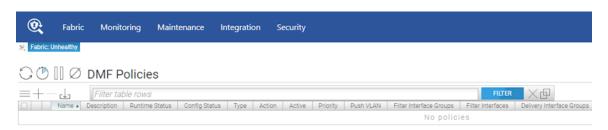
- 2. Assign a name for the DMF Recorder Node interface in the Name field.
- **3.** Select the switch containing the interface that connects the recorder node to the monitoring fabric.
- **4.** Select the interface that connects the recorder node to the monitoring fabric.
- 5. (Optional) Type information about the interface in the **Description** field.
- **6.** Click **Save** to add the configuration to the DMF controller.

6.8 Using the GUI to Assign a Recorder Interface to a Policy

To forward traffic to a recorder node, include one or more recorder node interfaces as a delivery interface in a DMF policy.

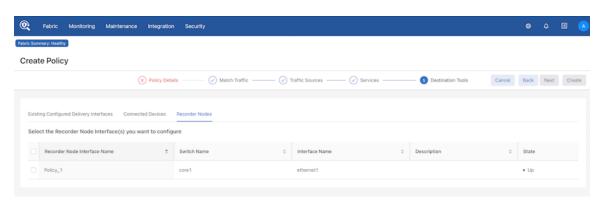
When you create a new policy or edit an existing policy, you can select the recorder node interfaces from the **Monitoring** > **Policies** dialog, as shown in the following screen.

Figure 6-9: DMF Policies



To create a Recorder Node interface, proceed to the **Monitoring** > **Recorder Nodes** page and click the + in the Interface section. While creating a policy, from the **Destination Tools** > **Recorder Nodes** page, select the Recorder Node interface previously configured following the procedure mentioned above.

Figure 6-10: Recorder Node - Create Policy



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Note: The Recorder Node interface can only be selected and not created in the create policy dialogue.

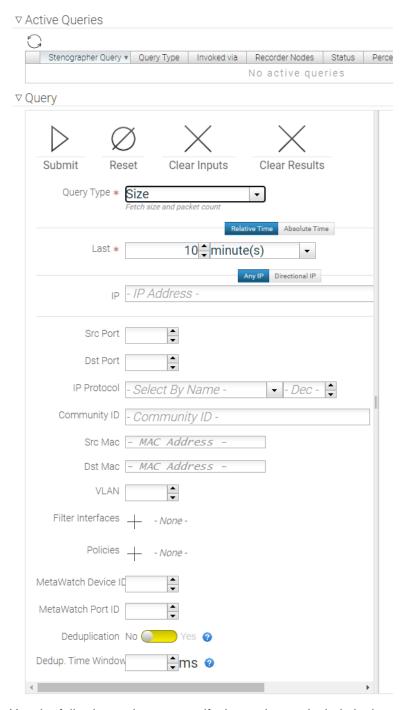
6.9 Using the GUI to Define a Recorder Query

The recorder node records all the packets received on a filter interface that match the criteria defined in a DMF policy. Recorded packets can be recalled from or analyzed on the recorder node using a variety of queries. Use the options in the recorder node **Query** section to create a query and submit it to the recorder node for processing. The following queries are supported:

- Window: Retrieves the timestamps of the oldest and most recent packets recorded on the recorder.
- **Size**: Provides the number of packets and their aggregate size in bytes that match the filter criteria specified.
- **Application**: Performs deep packet inspection to identify applications communicating with the packets recorded and that match the filter criteria specified.
- Packet-data: Retrieves all the packets that match the filter criteria specified.
- **Packet-object**: The packet object query extracts unencrypted HTTP objects from packets matching the given stenographer filter.
- HTTP, HTTP Request, and HTTP Stat: Analyzes HTTP packets, extracting request URLs, response codes, and statistics.
- DNS: Analyzes any DNS packets, extracting query and response meta data.
- Replay: Replays selected packets and transmits them to the specified delivery interface.
- IPv4: Identifies and dissects distinct IPv4 flows.
- IPv6: Identifies and dissects distinct IPv6 flows.
- TCP: Identifies and dissects distinct TCP flows.
- TCP Flow Health: Analyzes TCP flows for information such as maximum RTT, retransmissions, throughput, etc.
- UDP: Identifies and dissects distinct UDP flows.
- Hosts: Identifies all the unique hosts that match the filter criteria specified.
- RTP Stream: Characterizes the performance of Real Time Protocol streaming packets.

After making a selection from the **Query Type** list, the system displays additional fields that can be used to filter the retrieved results, as shown below:

Figure 6-11: Packet Recorder Node Query



Use the following options to specify the packets to include in the query:

- **Relative Time**: A time range relative to the current time in which look for packets.
- Absolute Time: A specific time range in which to look for packets.
- Any IP: Include packets with the specified IP address in the IP header (either source or destination).
- Directional IP: Include packets with the specified source and/or destination IP address in the IP header.
- Src Port: Include packets with the specified protocol port number in the Src Port field in the IP header.
- Dst Port: Include packets with the specified protocol port number in the Dst Port field in the IP header.

- IP Protocol: Select the IP protocol from the selection list or specify the numeric identifier of the protocol.
- Community ID: Select packets with a specific BRO community ID string.
- Src Mac: Select packets with a specific source MAC address.
- **Dst Mac**: Select packets with a specific destination MAC address.
- VLAN: Select packets with a specific VLAN ID.
- **Filter Interfaces**: Click the provision (+) control and, in the dialog that appears, enable the checkbox for one or more filter interfaces to which the query should be restricted. To add interfaces to the dialog, click the provision (+) control on the dialog and select the interfaces from the list that is displayed.
- **Policies**: Click the provision (+) control and, in the dialog that appears, enable the checkbox for one or more policies to which the query should be restricted. To add policies to the dialog, click the provision (+) control on the dialog and select the policies from the list that is displayed.
- **Max Bytes**: This option is only available for packet queries. Specify the maximum number of bytes returned by a packet query in a PCAP file.
- **Max Packets**: This option is only available for packet queries. Specify the maximum number of packets returned by a packet query in a PCAP file.
- **MetaWatch Device ID**: Filter packets with the specified MetaWatch device ID.
- MetaWatch Port ID: Filter packets with the specified MetaWatch port ID.

Alternatively, Global Query Configuration can be used to set the byte limit on packet query results.

Figure 6-12: Global Query Configuration

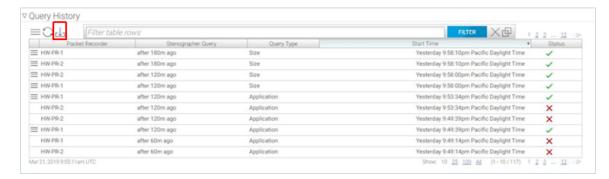
✓ Global Query Configuration✓ Maximum Size of Query Result 2.00 kB

6.10 Viewing Query History

You can view the gueries that have been submitted to the recorder node using the GUI or CLI.

To use the GUI to view the query history, select **Monitoring > Recorder Nodes** and scroll down to the **Query History** section.

Figure 6-13: Monitoring > Recorder Nodes > Query History



The **Query History** section displays the gueries submitted to each recorder node and the status of the query.

To download the query results, select **Download Results** from the **Menu** control for a specific query. To export the query history, click the **Export** control at the top of the table (highlighted in the figure above, to the right of the **Refresh** control).

To display query history using the CLI, enter the following command:

con #	troller-1> show i	cecorder-node query-history Query	Туре	Start	Duration
1 2				2019-03-20 09:52:38.021000 P 2019-03-20 09:52:38.021000 P	

6.11 Using the CLI to Manage the DMF Recorder Node

6.11.1 Basic Configuration

To perform basic recorder node configuration, complete the following steps:

1. Assign a name to the recorder node device.

```
controller-1(config)# recorder-node device rn-alias
```

2. Set the MAC address of the recorder node.

```
controller-1(config-recorder-node) # mac 18:66:da:fb:6d:b4
```

If the management MAC is unknown, it can be determined from the chassis ID of connected devices.

controller-1> show connected-devices packet-recorder										
# Switch	IF Name	DMF name	SPAN? I	Device Name	Device Description	Chassis ID	Port ID	Port Description	Management Address	Protocol
-1			-							
1 bt-1b9-1	ethernet50		False :	recorder-1	DMF Recorder Node, SN HLZYHH2	18:66:da:fb:6d:b4	3c:fd:fe:1f:0f:82	enpl30s0fl	10.4.100.200	LLDP

3. Define the recorder node interface name.

```
controller-1(config) # recorder-fabric interface Intf-alias
controller-1(config-pkt-rec-intf) #
```

Any alphanumeric identifier can be assigned for the name of the recorder node interface, which changes the submode to *config-pkt-rec-intf*, where an optional description can be provided. This submode allows you to specify the switch and interface where the recorder node is connected.

4. Provide an optional description and identify the switch interface connected to the recorder node.

```
controller-1(config-pkt-rec-intf)# description 'Delivery point for recorder-
node'
controller-1(config-pkt-rec-intf)# recorder-interface switch Switch-z9100
ethernet37
```

5. (Optional) **Recording**: Recording is enabled by default. To disable recording, enter the following commands:

```
controller-1(config) # recorder-node device rn-alias
controller-1(config-recorder-node) # no record
```

6. (Optional) Disk Full Policy: By default, Disk Full Policy is set to rolling-fifo, which means oldest packets will be deleted to make room for newer packets when recorder node disks are full. This configuration can be changed to stop-and-wait, which will allow the recorder node to stop recording until disk space becomes available. Enter the commands below to configure Disk Full Policy to stop-and-wait.

```
controller-1(config) # recorder-node device rn-alias
controller-1(config-recorder-node) # when-disk-full stop-and-wait
```

7. (Optional) Max Packet Age: This defines the maximum age in minutes of any packet in the recorder node. By default, Max Packet Age is not set, which means no limit is enforced. When Max Packet Age is set, packets recorded on the recorder node will be discarded after the specified number of minutes. To set the maximum number of minutes that recorded packets will be kept on the recorder node, enter the following commands:

```
controller-1(config) # recorder-node device rn-alias
controller-1(config-recorder-node) # max-packet-age 30
```

This sets the maximum time to keep recorded packets to 30 minutes.

Note: Max Packet Age can be used in combination with the packet removal policy to control when packets are deleted based on age rather than disk utilization alone.

8. (Optional) Max Disk Utilization: This defines the maximum disk utilization in terms of a percentage between 5% and 95%. When this utilization is reached, the Disk Full Policy (rolling-fifo or stop-and-wait) is enforced. If unset, the default maximum disk utilization is 95%; however, it can be configured using the following commands:

```
controller-1(config) # recorder-node device rn-alias
controller-1(config-recorder-node) # max-disk-utilization 80
```

9. (Optional) Disable any indexing configuration fields that will not be used in subsequent recorder node queries. All indexing fields are enabled by default. To disable a specific indexing option, enter the following commands from the *config-recorder-node-indexing* submode. To re-enable a disabled option, enter the command without the no prefix.

Use the following command enter the recorder node indexing submode:

```
controller-1(config-recorder-node) # indexing
controller-1(config-recorder-node-indexing) #
```

Then use the following commands to disable any fields that will not be used in subsequent queries:

- Disable MAC Source indexing: no mac-src
- Disable MAC Destination indexing: no mac-dst
- Disable outer VLAN ID indexing: no vlan-1
- Disable inner/middle VLAN ID indexing: no vlan-2
- Disable innermost VLAN ID indexing: no vlan-3
- Disable IPv4 Source indexing: no ipv4-src
- Disable IPv4 Destination indexing: no ipv4-dst
- Disable IPv6 Source indexing: no ipv6-src
- Disable IPv6 Destination indexing: no ipv6-dst
- Disable IP Protocol indexing: no ip-proto
- Disable Port Source indexing: no port-src
- Disable Port Destination indexing: no port-dst
- Disable MPLS indexing: no mpls
- Disable Community ID indexing: no community-id
- Disable MetaWatch Device ID: no mw-device-id
- Disable MetaWatch Port ID: no mw-port-id

For example, the following command disables indexing for the destination MAC address:

```
controller-1(config-recorder-node-indexing) # no mac-src
```

10. Identify the recorder node interface by name in an out-of-band policy.

```
controller-1(config) # policy RecorderNodePolicy
controller-1(config-policy) # use-recorder-fabric-interface intf-1
controller-1(config-policy) #
```

11. Configure the DMF policy to identify the traffic to send to the recorder node.

```
controller-1(config-policy) # 1 match any
controller-1(config-policy) # # filter-interface FilterInterface1
controller-1(config-policy) # # action forward
```

This example forwards all traffic received in the monitoring fabric on filter interface FilterInterface1 to the recorder node interface. The following is the running-config for this example configuration:

```
recorder-fabric interface intf-1
description 'Delivery point for recorder-node'
recorder-interface switch 00:00:70:72:cf:c7:cd:7d ethernet37
policy RecorderNodePolicy
action forward
filter-interface FilterInterface1
use-recorder-fabric intf-1
1 match any
```

6.11.2 Authentication Token Configuration

Static authentication tokens are pushed to each recorder node as an alternative form of authentication in headless mode, when the DMF controller is unreachable, or by third-party applications that do not have or do not need DMF controller credentials in order to query the recorder node.

To configure the recorder node with a static authentication token, use the following commands:

```
controller-1(config)# recorder-node auth token mytoken
Auth : mytoken
Token : some_secret_string <--- secret plaintext token displayed once here
controller-1(config)# show running-config recorder-node auth token
! recorder-node
recorder-node auth token mytoken $2a$12$cwt4PvsPySXrmMLYA.Mnyus9DpQ/bydGWD4LEhNL6xhPpkKNLzqWS <---hashed token shows in running
config</pre>
```

The DMF controller uses its own hidden authentication token to query the recorder node. To regenerate the controller authentication token, use the following command:

```
controller-1(config) # recorder-node auth generate-controller-token
```

6.11.3 Configuring the Pre-buffer

To enable the pre-buffer or change the time allocated, enter the following commands:

```
controller-1(config) # recorder-node device <name>
controller-1(config-recorder-node) # pre-buffer <minutes>
```

Replace *name* with the name of the recorder node. Replace *minutes* with the number of minutes to allocate to the pre-buffer.

6.11.4 Triggering a Recorder Node Event

To trigger an event for a specific recorder node, enter the following command from enable mode:

```
controller-1# trigger recorder-node <name> event <event-name>
```

Replace *name* with the name of the recorder node and replace *event-name* with the name to assign to the current event.

6.11.5 Terminating a Recorder Node Event

To terminate a recorder node event, use the following command:

```
controller-1# terminate recorder-node <name> event <event-name>
```

Replace *name* with the name of the recorder node and replace *event-name* with the name of the recorder node event to terminate.

6.11.6 Viewing Recorder Node Events

To view recorder node events, enter the following command from enable mode:

6.12 Using the CLI to Run Recorder Node Queries



Note: The DMF controller prompt is displayed immediately after entering a query or replay request, but the query continues in the background. If you try to enter another replay or query command before the previous command is completed, an error message is displayed.

6.12.1 Packet Replay

To replay the packets recorded by a recorder node, enter the replay recorder-node command from enable mode.

```
controller-1# replay recorder-node <name> to-delivery <interface> filter
  <stenographer-query>
[realtime | replay-rate <bps> ]
```

The following are the options available with this command.

- name: Specify the recorder node for which you wish to replay the recorded packets from.
- interface: The name of the DMF delivery interface to which the packets should be delivered.
- stenographer-query: The filter used to look up desired packets.
- (Optional) **real-time**: Replay the packets at the original rate recorded by the specified recorder node. The absence of this parameter will result in a replay up to the line rate of the recorder node interface.
- (Optional) replay-rate bps: Specify the number of bits per second to be used for replaying the packets
 recorded by the specified recorder node. The absence of this parameter will result in a replay up to the line
 rate of the recorder node interface.

The following command shows an example of a replay command using the **to-delivery** option.

```
controller-1# replay recorder-node packet-rec-740 to-delivery eth26-del filter
  'after 1m ago'
controller-1#
Replay policy details:
controller-1# show policy-flow | grep replay
1 __replay_131809296636625 packet-as5710-2 (00:00:70:72:cf:c7:cd:7d) 0 0 6400 1
in-port 47 apply: name=__replay_131809296636625 output: max-length=65535,
    port=26
```

6.12.2 Packet Data Query

You can use a packet query to search the packets recorded by a specific recorder node. The operation uses a Stenographer query string to filter only the interesting traffic. The query returns a URL that can be used to download and analyze the packets using Wireshark or other packet-analysis tools.

From enable mode, enter the query recorder-node command.

```
switch # query recorder-node <name> packet-data filter <stenographer-query>
```

The following is the meaning of each parameter:

- name: Identify the recorder instance.
- packet-data filter stenographer-query: Look up only the packets that match the specified Stenographer
 query.

The following example shows the results returned:

```
switch # query packet-recorder hq-bmf-packet-recorder-1 packet-data filter "after in ago and src host 8.8.

8.8"

Packet Query Results

Individual URL(s): /pcap/_packet_recorder_/hq-bmf-packet-recorder-1-2018-10-19-08-19-59-40b3dd8e.

peap

Extror(s) -

None.

Packet queries can be referenced on the controller using the show packet-capture files policy

packet_recorder_command. Any HTTP citient can be used to download the files using the URLs indicated.

switch) show packet-capture files policy _packet_recorder_| had

Packet Capture Files for Selected Folicy

Packet For Files For Selected Folicy

Packet For Files For Selected For Selecte
```

6.12.3 Packet Object Query

The packet object query extracts unencrypted HTTP objects from packets matching the given stenographer filter. To run a packet object query, run the following query command:

```
switch# query recorder-node bmf-integrations-pr-1 packet-object filter 'after
5m ago'
```

The following example shows the results returned:

Untar the folder to extract the HTTP objects.

6.12.4 Size Query

You can use a size query to analyze the number of packets and the total size of the packets recorded by a specific recorder node. The operation uses a Stenographer query string to filter only the interesting traffic.

To run a size query, enter the query recorder-node command from enable mode.

```
# query recorder-node <name> size filter <stenographer_query>
```

The following is the meaning of each parameter:

- name: Identify the recorder node.
- size filter stenographer-query: Analyze only the packets that match the specified Stenographer query.

The following example shows the results returned:

```
switch# query recorder-node <hq-bmf-packet-recorder-1> size filter "after 1m
   ago and src host 8.8.8."
    Summary Query Results ~
# Packets : 66
Size : 7.64KB
    Error(s) ~
None.
```

6.12.5 Window Query

You can use a window query to analyze the oldest available packet and most recent available packet recorded by a specific recorder node.

To run a window query, enter the query recorder-node command from enable mode.

```
switch# query recorder-node <name> window
```

The following is the meaning of each parameter:

• name: Identify the recorder node.

The following example shows the results returned:

```
switch# query recorder-node hq-bmf-packet-recorder-1 window
~~~~~~~~~~ Window Query Results ~~~~~~~~~
Oldest Packet Available : 2020-07-30 05:01:08 PDT
Newest Packet Available : 2020-10-19 08:14:21 PDT
~ Error(s) ~
None.
```

6.12.6 Stopping a Query

You can use the abort recorder-node command to stop the current query running on the specified recorder. From enable mode, enter the following command:

```
controller-1# abort recorder-node <name> filter <string>
```

Replace *name* with the name of the recorder node, and use the **filter** keyword to identify the specific filter used to submit the query. If the specific query being run is unknown, an empty-string filter of "" can be used to terminate any running query.

```
controller-1# abort recorder-node hq-bmf-packet-recorder-1 filter ""
Abort any request with the specified filter? This cannot be undone. enter
   "yes" (or "y") to continue:
   yes
Result : Success
~ Error(s) ~
None.
```

6.13 Using RBAC to Manage Access to the DMF Recorder Node

You can use Role-Based Access Control (RBAC) to manage access to the DMF Recorder Node by associating a recorder node with an RBAC group.

To restrict access for a specific recorder to a specific RBAC group, use the CLI or GUI as described below.

6.13.1 RBAC Configuration Using the CLI

1. Identify the group to which you want to associate the recorder node.

Enter the following command from config mode on the active DMF controller:

```
controller-1(config) # group test
controller-1(config-group) #
```

2. Associate one or more recorder nodes with the group.

Enter the following CLI command from the *config-group* submode:

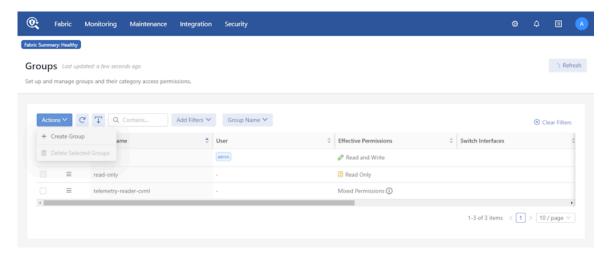
```
controller-1(config-group)# associate recorder-node <device-name>
```

Replace *device-name* name with the name of the recorder node, as in the following example:

```
controller-1(config-group) # associate recorder-node HW-PR-1
```

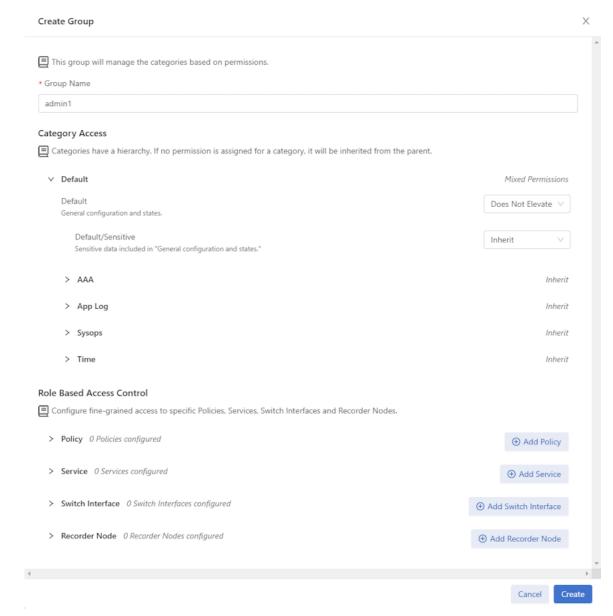
6.13.2 RBAC Configuration Using the GUI

Select Security > Groups, and select Edit from the Actions and click + Create Group.
 Figure 6-14: Create Security Group



2. Enter a Group Name.

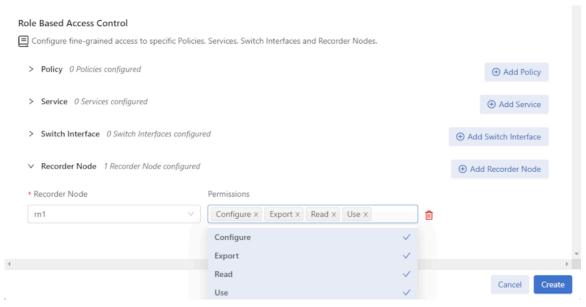
Figure 6-15: Create Group



- 3. Under the Role Based Access Control section select Add Recorder Node.
- **4.** Select the **Recorder Node** from the selection list, and assign the permissions required.
 - Read: The user can view recorded packets.
 - Use: The user can define and run queries.
 - Configure: The user can configure packet recorder instances and interfaces.

Export: The user can export packets to a different device.

Figure 6-16: Associate Recorder Node



5. Click Create.

6.14 Using the CLI to View Information About a Recorder Node

This section describes how to monitor and troubleshoot recorder node status and operation. The recorder node stores packets on the main hard disk and the indices on the SSD volumes.

6.14.1 Viewing the Recorder Node Interface

To view information about the recorder node interface information, use the following command:

6.14.2 Viewing Recorder Node Operation

Information about a recorder node interface used as a delivery port in a DMF out-of-band policy is displayed in a list. Recorder node interfaces are listed as dynamically-added delivery interfaces.

```
Ctrl-2(config) # show policy PR-policy
Policy Name
Config Status
: active - forward
Runtime Status
: installed
Detailed Status
: installed - installed to forward
Priority
: 100
Overlap Priority
# of switches with filter interfaces
# of switches with delivery interfaces : 1
# of switches with delivery interfaces : 1
# of switches with service interfaces : 0
# of filter interfaces : 1
# of delivery interfaces : 1
# of core interfaces : 0
# of pre service interfaces : 0
Push VLAN : 1
Post Match Filter Traffic : 1.51Gbps
```

6.14.3 Viewing Errors and Warnings

The following table lists the errors and warnings that may be displayed by a recorder node. In the CLI, these errors and warnings can be displayed by entering the following commands:

- show fabric errors
- show fabric warnings
- show recorder-node errors
- show recorder-node warnings

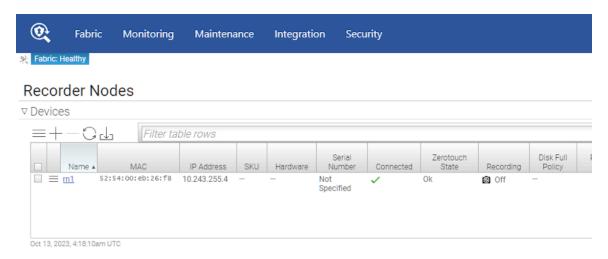
Table 3: Errors and Warnings

Туре	Condition	Cause	Resolution
Error	Recorder Node (RN) management link down	RN has not received controller LLDP	Wait 30s if the recorder node is newly configured. Verify it is not connected to a switch port that is a DMF interface.
Error	RN fabric link down	Controller has not received RN LLDP	Wait 30s if recorder node is newly configured. Check it is online otherwise.
Warning	Disk/RAID health degraded	Possible hardware degradation	Investigate specific warning reported. Could be temperature issue. Possibly replace indicated disk soon.
Warning	Low disk space	Packet or index disk space has risen above threshold	Prepare for disk full soon
Warning	Disk full	Packet or index disk space is full. Packets are being dropped or rotated depending on removal policy.	Do nothing if removal policy is rolling-FIFO. Consider erasing packets to free up space otherwise.
Warning	Recorder misconfiguration on a DMF interface	A recorder node has been detected in the fabric on a switch interface that is configured as a filter or delivery interface.	Remove the conflicting interface configuration, or recable the recorder node to a switch interface not defined as a filter or delivery interface.

6.15 Using the GUI to view Recorder Node Statistics

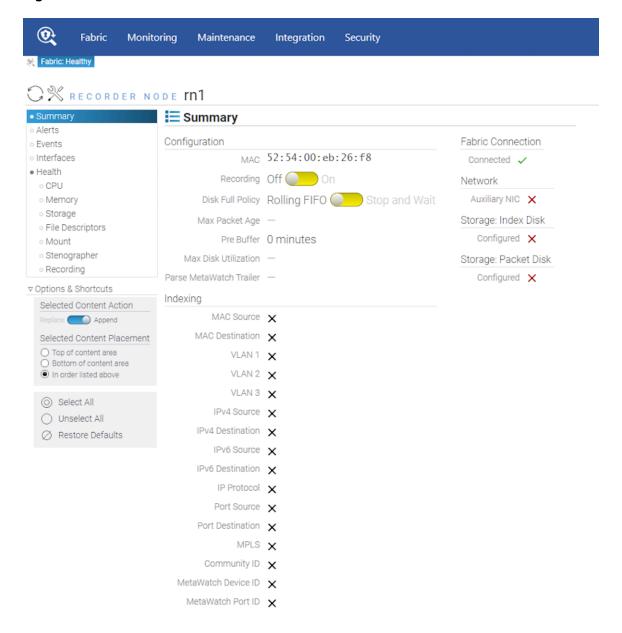
Recorder node statistics can be viewed by clicking on the recorder node alias from the **Monitoring > Recorder Nodes** page.

Figure 6-17: List of Connected Recorder Nodes



Click a **Recorder Node** to display the available recorder node statistics. All statistics are disabled/ hidden by default.

Figure 6-18: Available Recorder Node Statistics



Statistics can be enabled/viewed by simply clicking on them. Selected statistics are highlighted in blue.

Figure 6-19: Selected Recorder Node Statistics



The recorder node shows health statistics for the following:

CPU: CPU health displays the compute resource utilization of the recorder node.

Figure 6-20: Recorder Node CPU Health Statistics



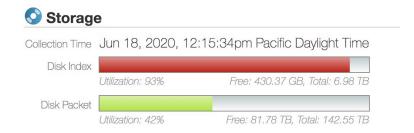
Memory: Memory related stats are displayed, such as total memory, used, free, available, etc.

Figure 6-21: Recorder Node Memory Statistics



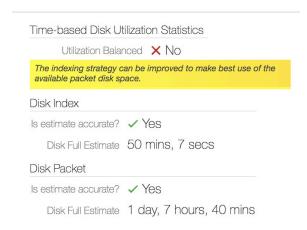
Storage: Storage health displays the storage utilization percentage along with total and available capacity of Index and Packet virtual disks.

Figure 6-22: Recorder Node Storage Statistics



Time-based Disk Utilization Statistics: Time-based Disk Utilization Statistics provides an estimated time period until the Index and Packet virtual disks reach full storage capacity. This estimate is calculated based on data points (incoming data rate) collected periodically from recorder node for a certain time duration. Note that if the collected data points are insufficient to calculate the disk-full estimate, it will show inaccurate. However, once a sufficient number of data points are collected, the estimate will be calculated and displayed automatically.

Figure 6-23: Time-based Disk Utilization Statistics



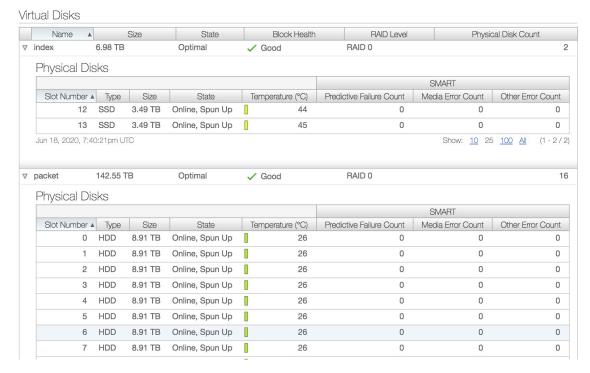
Virtual Disks: Virtual Disks health stats displays the Index and Packet virtual disks size, state, health and RAID level configuration.

Figure 6-24: Recorder Node Virtual Disk Details



Click on the drop-down arrow next to the virtual disk name to obtain information regarding participating physical disks, such as slot numbers, type, size, state, temperature and Dell's Self Monitoring Analysis and Report Technology (SMART) stats, such as errors and failures, if any.

Figure 6-25: Recorder Node Virtual Disk Statistics



File Descriptors: the File Descriptor section displays the following:

- File Descriptors (current): Current number of files open in the entire system.
- Max System File Descriptors: Highest number of open files allowed on the entire system.
- Max Stenographer File Descriptors: Highest number of open files allowed for Stenographer application.

Figure 6-26: Recorder Node File Descriptors Statistics



Mount: Mount section displays the Index and Packet disk mount information, such as volume name, mount point, file system type and mount health.

Figure 6-27: Recorder Node Mount Information



Stenographer: Stenographer Statistics are displayed as follows:

Figure 6-28: Recorder Node Stenographer Statistics



- **Initialized**: Displays the Stenographer application running state. A green check mark indicates that the application was initialized successfully. When the Stenographer application is starting up, a red x mark is expected. During this time, recording and querying is disallowed.
- Tracked Files: Tracked files are the total number of files stored under each CPU instance thread.
- Cached Files: Cached files are the number of files that are open and have a file descriptor.
- Max Cached Files: Maximum cached files is the total number of files that are allowed to be open.

These numbers are further divided and displayed for each recording thread and can be viewed in the **Recording Threads** table:

Figure 6-29: Recorder Node Max Cached Files Statistics

			1 2 3 4
Instance 🔺	Tracked Files	Cached Files	Max Cached Files
0	1,188	2,376	187,500
1	1,186	2,372	187,500
2	1,195	2,390	187,500
3	1,262	2,524	187,500
4	3,574	7,148	187,500

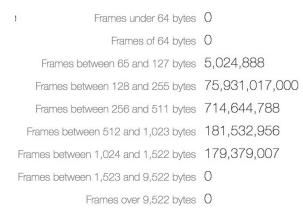
Recording: Recording stats displays packet stats, such as dropped packets, total packets and collection time for each CPU core.

Figure 6-30: Recorder Node Statistics



The following displays packet size distribution stats.

Figure 6-31: Recorder Node Packet Size Distribution Statistics



The following displays interface errors, such as CRC errors, frame length errors and back pressure errors:

Figure 6-32: Recorder Node Interface Errors



6.16 Changing the Recorder Node Default Configuration

Configuration settings are automatically downloaded to the recorder node from the DMF controller, which eliminates the need for box-by-box configuration. However, you can override the default configuration for a recorder node from the *config-recorder-node* submode for any recorder node.



Note: In the current release, these options are available only from the CLI, and are not included in the DMF controller GUI.

To change the CLI mode to *config-recorder-node*, enter the following command from config mode on the active DMF controller:

controller-1(config) # recorder-node device <instance>

Replace *instance* with the alias you want to use for the recorder node. This alias is associated with the MAC hardware address, using the mac command.

Use any of the following commands from config-recorder-node submode to override the default configuration for the associated recorder node:

- banner: Set the recorder node pre-login banner message
- mac: Configure the MAC address for the recorder node

Additionally, the below configurations can be overridden to use values specific to the recorder node or can also be used in a merge-mode along with the configuration inherited from the DMF controller:

- ntp: Configure recorder node to override default timezone and NTP parameters.
- snmp-server: Configure recorder node SNMP parameters and traps.
- logging: Enable recorder node logging to controller.
- tacacs: Set TACACS defaults, server IP address(es), timeouts and keys.

The following commands can be used, from the *config-recorder-node* submode, to change the default configuration on the recorder node:

- ntp override-global: Override global time configuration with recorder node time configuration.
- snmp-server override-global: Override global SNMP configuration with recorder node SNMP configuration.
- snmp-server trap override-global: Override global SNMP trap configuration with recorder node SNMP trap configuration.
- logging override-global: Override global logging configuration with packet recorder logging configuration.
- tacacs override-global: Override global TACACS configuration with recorder node TACACS configuration.

To configure the recorder node to work in a merge mode by merging its specific configuration with that of the DMF controller, execute the following commands in the *config-recorder-node* submode:

- ntp merge-global: Merge global time configuration with recorder node time configuration.
- snmp-server merge-global: Merge global SNMP configuration with recorder node SNMP configuration.
- snmp-server trap merge-global: Merge global SNMP trap configuration with recorder node SNMP trap configuration.
- logging merge-global: Merge global logging configuration with recorder node logging configuration.

TACACS configuration does not have a merge option. It can either be inherited completely from the DMF controller or overridden to use only the recorder node specific configuration.

6.17 Large PCAP Queries

To run large PCAP queries to the recorder node, access the recorder node via a web browser. This allows you to run packet queries directly to the recorder node without specifying the maximum byte or packet limit for the PCAP file (which is required if the query is executed from the DMF Controller).

To access the recorder node directly, use the URL https://RecorderNodeIP in a web browser, as shown below:

Figure 6-33: URL to Recorder Node

https://10.106.8.7

The following page will be displayed:

Figure 6-34: Recorder Node Page

Recorder Node IP Address:						
BMF Controller Username:						
BMF Controller Password:						
Stenographer Query Filter:	after 1m ago and src hos					
Stenographer Query ID: so	me-unique-identifier					
Save pcap as: filename						
Submit Request						

- Recorder Node IP Address: Enter the IP address of the target recorder node.
- **DMF Controller Username**: Provide the DMF controller username.
- **DMF Controller Password**: Provide the password for authentication.
- Stenographer Query Filter: The query filter can be used to filter the query results to look for specific
 packets. For example, to search for packets with a source IP address of 10.0.0.145 in the last 10 minutes,
 use the following filter:

```
after 10m ago and src host 10.0.0.145
```

• Stenographer Query ID: Starting in DMF 8.0, a Universally Unique Identifier (UUID) is required to run queries. To generate a UUID, run the following command on any Linux machine and use the result as the Stenographer query ID:

```
$ uuidgen
b01308db-65f2-4d7c-b884-bb908d111400
```

- Save pcap as: Provide the file name to be used for this PCAP query result.
- **Submit Request**: Click on **Submit Request**. This will send a query to the specified recorder node, and it will save the PCAP file with the provided file name to the default download location for the browser.

6.18 Recorder Node Management Migration L3ZTN

After the first boot (initial configuration) is completed, the recorder node can be removed from the old controller, and it can be pointed to a new controller via the CLI in the case of a Layer-3 topology mode.



Note: In order for appliances to connect to the DMF controller in Layer-3 Zero Touch Network (L3ZTN) mode, the DMF controller deployment mode must be configured as pre-configure.

To migrate management to a new controller, follow the steps below:

1. Remove the recorder node and switch from the old controller using the commands below:

```
controller-1(config) # no recorder-node device <RecNode>
controller-1(config) # no switch <Arista7050>
```

- 2. Add the switch to the new controller.
- 3. SSH to the recorder node and configure the new controller IP using the zerotouch 13ztn controller-ip command:

```
controller-1(config) # zerotouch 13ztn controller-ip 10.2.0.151
```

- **4.** After pointing the recorder node to use the new controller, reboot the recorder node.
- 5. Once the recorder node is back online, the DMF controller should receive the ZTN request.

controller-1(config) \$ show zerotouch request							
Request-history	Tp address	Action	Timestamp	Result	Message		
-							
1 24:6e:96:78:58:b4 (Dell)	10.106.8.7	switch-light-manifest	2021-05-26 18:25:05.149000 UTC	unable-to-service	ZTN is not allowed for this device: No application configuration for device mac 24:6e:96:78:58:b4		

6. After the DMF controller has received a ZTN request from the recorder node, it can be added to the DMF controller running-configuration using the below command:

```
controller-1(config) # recorder-node device RecNode
controller-1(config-recorder-node) # mac 24:6e:96:78:58:b4
```

7. The recorder node should now be added to the new DMF controller. It can be verified using the command below:

controller-1(config) # show zerotouch request							
# Request-history	Ip address Action	Timestamp	Result	Message			
-			-				
1 24:6e:96:78:58:b4 (Del1)	10.106.8.7 switch-light-manife	st 2021-05-26 18:25:05.149000 UT	C unable-to-service	e ZTN is not allowed for this device: No application configuration for device mac 24:6e:96:78:58:b4			

6.19 Recorder Node CLI

The following commands are available from the recorder node:

The **show version** command can be used to view the version and image information that recorder node is running on.

```
RecNode(config)# show version
Controller Version: DMF Recorder Node 8.1.0 (bigswitch/enable/dmf-8.1.x #5)
RecNode(config)#
```

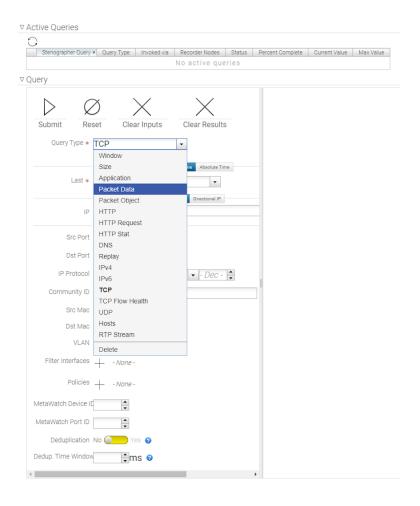
The **show controllers** command can be used to view the connected DMF controllers to the recorder node. Note that if the recorder node is connected to a DMF controller cluster, then all the cluster nodes should be listed in the command output:

6.20 Multiple Queries

The GUI can be used to run multiple recorder node queries

To run queries on recorded packets by the recorder node, navigate to the **Monitoring > Recorder Nodes** page.

Under the **Query** section, click on the **Query Type** drop-down to select the type of analysis that you would like to run on the recorded packets as shown below:



After selecting the query type, you can use filters to limit or narrow the search to obtain specific results. Providing specific filters also helps to complete the query analysis faster. In the following example, the query result for the TCP query type will return the results for IP address **10.240.30.24** for the past **10** minutes.

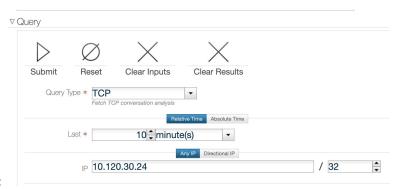


Figure 6-35:

After entering the desired filters, click on the **Submit** button. The **Progress** dialog will be displayed, showing the **Elapsed Time** and **Progress** percentage of the running query:



While a query is in progress, another query can be initiated from a new DMF controller web session. The query progress can be viewed under the **Active Queries** section:



6.21 Ability to Deduplicate Packets - Query from Recorder Node

For Recorder Node queries, the recorded packets matching a specified query filter may contain duplicates when packet recording occurs at several different TAPs within the same network; i.e., as a packet moves through the network, it may be recorded multiple times. The dedup feature removes duplicate packets from the query results. By eliminating redundant information, packet deduplication improves query results' clarity, accuracy, and conciseness. Additionally, the dedup feature significantly reduces the size of query results obtained from packet query types.

6.21.1 Using the CLI to Deduplicate Packets

In the DMF controller CLI, packet deduplication is available for the packet data, packet object, size, and replay query types. Deduplication is turned off by default for these queries. To enable deduplication, "dedup" must be added to the end of the query command after all optional values have been selected (if any).

The following are command examples of enabling deduplication.

Enabling deduplication for a size query:

```
controller# query recorder-node rn size filter "before 5s ago" dedup
```

Enabling deduplication for a packet data query specifying a limit for the size of the PCAP file returned in bytes:

controller# query recorder-node rn packet-data filter "before 5s ago" limitbytes 2000 dedup

Enabling deduplication for a replay query:

controller# replay recorder-node rn to-delivery dintf filter "before 5s ago"
 dedup

Enabling deduplication for a replay query specifying the replay rate:

controller# replay recorder-node rn to-delivery dintf filter "before 5s ago"
replay-rate 100 dedup

A time window (in milliseconds) can also be specified for deduplication. The time window defines the time required between timestamps of identical packets to no longer be considered duplicates of each other. For example, for a time window of 200 ms, two identical packets with timestamps that are 200 ms (or less) apart are duplicates of each other. In contrast, if the two identical packets had timestamps more than 200 ms apart, they would not be duplicates of each other.

The time window must be an integer between 0 and 999 (inclusive) with a default time window of 200 ms when deduplication is enabled and no set time window value.

To configure a time window value, **dedup-window** must be added after **dedup** and followed by an integer value for the time window.

controller# query recorder-node rn size filter "before 5s ago" dedup dedupwindow 150

6.21.2 Using the GUI to Deduplicate Packets

In the DMF controller GUI, packet deduplication is available for the packet data, packet object, size, replay, application, and analysis query types. Deduplication is not enabled by default for these queries. To enable deduplication perform the following steps:

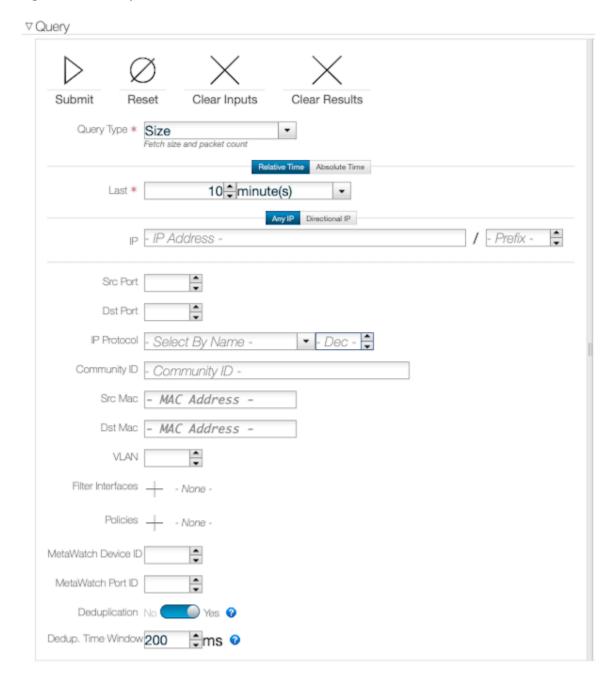
- 1. Set the toggle switch deduplication to **Yes** in the query submission window.
- 2. Specify an optional time window (in milliseconds) as required by entering an integer between 0 and 999 (inclusive) into the **Deduplication Time Window** field. The time window will default to 200 ms if no time window value is set.
- 3. Click Submit to continue.



Note: If a time window value is specified, but deduplication is not toggled, packet deduplication will not occur.

The following is an example of enabling deduplication for a size query specifying a time window value.

Figure 6-36: Query



6.21.3 Limitations

Expect a query with packet deduplication enabled to take longer to complete than with packet deduplication disabled. Hence, packet deduplication, by default, is disabled.

The maximum time window value permitted is 999 ms to ensure that TCP retransmissions are not regarded as duplicates, assuming that the receive timeout value for TCP retransmissions (of any kind) is at least 1 second. If the receive timeout value is less than 1 second (particularly, exactly 999 ms or less), then it is possible for TCP retransmissions to be regarded as duplicates when the time window value used is larger than the receive timeout value.

Due to memory constraints, removing some duplicates may not occur as expected. This scenario is likely to occur if a substantial amount of packets match the query filter, which all have timestamps within the specified time window from each other. We refer to this scenario as the query having exceeded the packet window capacity. To mitigate this from occurring, decrease the time window value or use a more specific query filter to reduce the number of packets matching the query filter at a given time.

Link Aggregation

This chapter describes how to configure link aggregation groups between switches, between switches and tools, or between switches and taps.

7.1 Configuring Link Aggregation

Link aggregation lets you combine multiple LAN links and/or cables in parallel. Link aggregation provides a high level of redundancy and higher transmission speed.



Note: When connecting a Link Aggregation Group (LAG) to a DMF Service Node appliance, member links can be connected to multiple DMF Service Node appliances with data ports of the same speed.

DMF provides a configurable method of hashing for load distribution among the members of a LAG. The enhanced hashing algorithm automatically assigns the best hashing type for the switch and traffic. This setting also lets you manually select the packet types and fields used for load distribution among the members of a port-channel interface. For the supported switch platforms, enhanced mode and symmetric hashing are enabled by default. With symmetric hashing, bidirectional traffic between two hosts going out on a port channel is distributed on the same member port.

The default hashing option uses the best available packet header field that applies to each packet and that is supported by the switch. These fields can include the following:

- IPv4
- IPv6
- MPLS (disabled by default)
- L2GRE packet

If none of these headers can be used, Layer-2 header fields (source MAC address, destination MAC address, VLAN-ID, and ethertype) are used to distribute traffic among the LAG member interfaces. Hashing on the following packet header fields is enabled by default:

- hash 12 dst-mac eth-type src-mac vlan-id
- hash ipv4 dst-ip src-ip
- hash ipv6 dst-ip src-ip
- hash 12gre inner-13 dst-ip src-ip
- hash symmetric



Note: VN-tagged packets and QinQ packets are treated as L2 packets and Layer-2 headers are used to distribute traffic among LAG member interfaces for these packets:

7.1.1 Using the GUI to Configure Link Aggregation Groups

To view, manage, or create Link Aggregation Groups (LAGs) in the monitoring fabric, complete the following steps:

1. Select **Fabric > LAGs** from the main menu.

Figure 7-1: Link Aggregation Groups



2. To create a new LAG, click the provision control (+) at the upper left corner of the table.

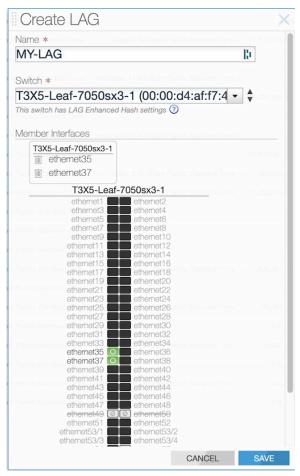
Figure 7-2: Create LAG



3. Enter a name for the LAG.

4. Select the switch where you want to create the LAG.

Figure 7-3: Create LAG



5. Select the interfaces to include in the LAG and click **Submit**.

7.1.2 Using the CLI to Configure Link Aggregation Groups

- 1. Use the lag-interface command to enter the config-switch-lag-if submode, where you can define the LAG member interfaces and specify the type of load distribution (hashing) to use for the LAG.
- 2. Use the member command to add an interface to a LAG. Enter this command for each interface you want to add to the LAG. To remove an interface, use the no member version of the command.

For example, the following commands add two interfaces to a LAG named *my-lag*.

```
controller-1(config) # switch DMF-FILTER-SWITCH-1
controller-1(config-switch) # lag-interface mylag
controller-1(config-switch-lag-if) # member ethernet13
controller-1(config-switch-lag-if) # member ethernet14
```

- **3.** To configure multiple delivery interfaces as a LAG, complete the following steps:
 - a. Assign a name to the LAG and enter *config-switch-lag-if* submode.

```
controller-1(config)# switch DMF-DELIVERY-SWITCH-1
controller-1(config-switch)# lag-interface lag1
controller-1(config-switch-lag-if)#
```

b. Assign members to the LAG.

```
controller-1(config-switch-lag-if)# member ethernet39
controller-1(config-switch-lag-if)# member ethernet40
```

c. To view the configured LAGs, enter the show lag command, as in the following example:

```
controller-1> show lag
```

7.1.3 Configuring Hashing Fields

To configure the hashing fields manually via the CLI, use the lag-enhanced-hash command to enter **config-switch-hash** mode as in the following example:

```
controller1(config) # switch DMF-FILTER-SWITCH-1
controller1(config-switch) # lag-enhanced-hash
controller1(config-switch-hash) #
```

The hash commands have the following syntax:

• To hash on GTP fields, pick one of the following options:

```
controller1(config-switch-hash) # hash gtp
header-first-byte Configure fields to identify GTP traffic
port-match Configure UDP tunnel port match entry
```

To hash on IPv4 fields, pick one of the following options:

```
controller1(config-switch-hash) # hash ipv4
<cr>
dst-ip Destination IPv4 address (optional)
l4-dst-port TCP/UDP destination port (optional)
l4-src-port TCP/UDP source port (optional)
protocol IP protocol (optional)
src-ip Source IPv4 address (optional)
vlan-id Vlan Id (optional)
```

To hash on IPv6 fields, pick one of the following options

```
controller1(config-switch-hash) # hash ipv6
<cr>
dst-ip Collapsed destination IPv6 address (optional)
14-dst-port TCP/UDP destination port (optional)
14-src-port TCP/UDP source port (optional)
nxt-hdr Next Header (optional)
src-ip Collapsed source IPv6 address (optional)
vlan-id Vlan Id (optional)
```

To hash on Layer-2 fields, pick one of the following options:

```
controller1(config-switch-hash) # hash 12
dst-mac Destination xMAC address
eth-type Ethernet Type
src-mac Source MAC address
vlan-id Vlan Id
```

To hash on L2GRE fields, pick one of the following options:

```
controller1(config-switch-hash)# hash 12gre
inner-12 Use inner L2 fields for hash computation (optional)
inner-13 Use inner L3 fields for hash computation (optional)
```

• To hash on MPLS labels, pick one of the following options:

```
controller1(config-switch-hash)# hash mpls
<cr>
label-1 Lower 16 bits of MPLS label 1 (optional)
label-2 Lower 16 bits of MPLS label 2 (optional)
label-3 Lower 16 bits of MPLS label 3 (optional)
label-hi-bits Higher 4 bits of MPLS Labels 1,2 and 3 (optional)
```

To manually configure the hash seeds:

```
controller1(config-switch) # hash seeds
<First hash seed> Configure seed1 for hash computation
controller1(config-switch-hash) # hash seeds 3809
<cr>
<Second hash seed> Configure seed2 for hash computation (optional)
controller1(config-switch-hash) # hash seeds 3809 90901
<cr>
```

· To enable/disable symmetric hashing

```
controller1(config-switch-hash)# hash symmetric
<cr>
disable Disable symmetric hashing
enable Enable symmetric hashing
```

7.1.4 L2 GRE Key Hashing

The L2 GRE Key-based hashing feature introduced in DMF 8.4 allows the L2 GRE packets to hash based on the L2 GRE (Tunnel) Key on Core DMF switches.

Previously, L2 GRE payload-based hashing (InnerL2 or InnerL3) applied only to L2 GRE packets terminated at DMF delivery or filter switches. If a user wanted to hash L2 GRE packets transiting a DMF core switch, the L2 GRE payload-based hashing across port-channel interfaces would not have been functional as the L2 GRE tunnel was not terminating on the core DMF switch.

With the L2 GRE Key-based hashing feature, users can now hash L2 GRE packets based on the L2 GRE Key on core DMF switches.



Note: The L2 GRE Key-based hashing feature applies to switches running SWL OS and does not apply to switches running EOS.

CLI Configuration

L2 GRE Key-based hashing is supported only for the IPv4-based packets with L2 GRE payload. This feature does NOT support the IPv6 packets with L2 GRE payloads.

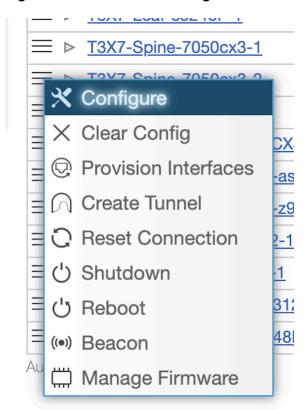
Enable the L2 GRE Key hashing by setting the 12-gre-key parameter as shown in the following example.

```
Controller-Active# show running-config switch DMF-SWITCH-1
! switch
switch DMF-SWITCH-1
mac c0:d6:82:17:fd:5a
!
lag-enhanced-hash
hash ipv4 l2-gre-key
hash symmetric disable
```

UI Configuration

1. Configure the L2 GRE Key Hashing in the UI for a switch in the **Fabric** > **Switches** page using the table row menu action **Configure** option.

Figure 7-4: Fabric Switch Configure Menu

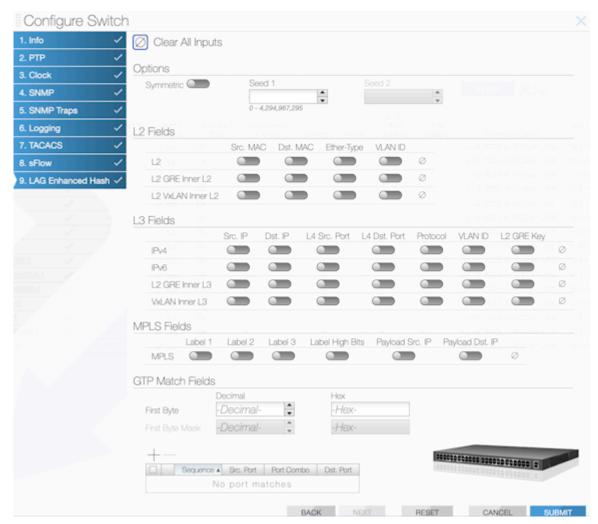


2. Enable the L2 GRE Key for the IPv4 packets in the LAG Enhanced Hash step.



Note: The L2 GRE Key is unsupported for IPv6 and VxLAN Inner L3.

Figure 7-5: Configure Switch L2 GRE Key



3. Click the **Submit** button to save the configuration.

CLI Commands

Use the following CLI commands to verify settings and to troubleshoot any issues that may arise.

show lag-enhanced-hash

While logged into a switch use the following commands to troubleshoot this feature.

```
L2GRE L2 Fields:
L2GRE L3 Fields:
VXLAN L2 Fields:
 VXLAN L3 Fields:
 root@DMF-SWITCH-1:~# ofad-ctl bshell getreg RTAG7 HASH CONTROL L2GRE MASK A
 RTAG7 HASH CONTROL L2GRE MASK A.ipipe0[1][0x6a001\overline{9}00]=0xffffffff
 : <L2GRE TUNNEL GRE KEY MASK A=0xffffffff>
 root@DMF-SWITCH-1:~# ofad-ctl bshell getreg RTAG7 HASH CONTROL L2GRE MASK B
 RTAG7 HASH CONTROL L2GRE MASK B.ipipe0[1][0x6a001a00]=0xffffffff
 : <L2GRE TUNNEL GRE KEY MASK B=0xffffffff>
 root@s5248f-1:~# ofad-ctl bshell getreg RTAG7 L2GRE PAYLOAD L2 HASH FIELD BMAP
 RTAG7 L2GRE PAYLOAD L2 HASH FIELD BMAP.ipipe0[1][0x6a001b00]=0: <
 L2GRE PAYLOAD L2 BITMAP B=0, L2GRE PAYLOAD L2 BITMAP A=0>
 root@s5248f-1:~# ofad-ctl bshell getreg RTAG7 L2GRE PAYLOAD L3 HASH FIELD BMAP
 RTAG7 L2GRE PAYLOAD L3 HASH FIELD BMAP.ipipe0[1][0 \times 6 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 = 0.01 =
 L2GRE PAYLOAD L3 BITMAP B=0, L2GRE PAYLOAD L3 BITMAP A=0>
 root@DMF-SWITCH-1:~#
```



Note: The L2GRE_KEY offset is the same as the SRCL4 and DSTL4 offset in hardware. Hence, the hardware requires setting SRCL4 and DSTL4 hash fields and the L2GRE_KEY hash field to hash the packets using the L2GRE_KEY.

7.1.5 VxLAN Hashing

VxLAN hashing enables hashing on a VxLAN payload, including hashing on the Inner L3 Source IP, Inner L3 Destination IP, Inner L2 Source MAC, and inner L2 Destination MAC. This only applies to terminated cases.

Symmetric hashing works with VxLAN packet Inner L3 Source IP/Destination IP, Inner L4 Source Port/Destination Port, and Outer L3 Source IP/Destination IP.



Note: VxLAN hashing applies to switches running SWL OS.

CLI Configuration

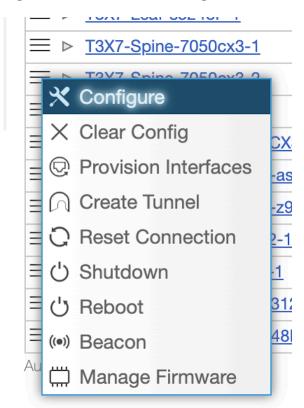
VxLAN hashing includes hashing on L2 and L3 and the setting of at least one parameter enabled under the switch construct on Controller CLI:

```
# lag-enhanced-hash
hash vxlan inner-12 dst-mac
hash vxlan inner-13 dst-ip
```

UI Configuration

1. Configure the VxLAN Hashing in the UI for a switch in the **Fabric** > **Switches** page using the table row menu action **Configure** option.

Figure 7-6: Fabric Switch Configure Menu



- 2. In the LAG Enhanced Hash step, configure the following fields depending on your requirements:
 - L2 VxLAN Inner L2 fields
 - VxLAN Inner L3 fields

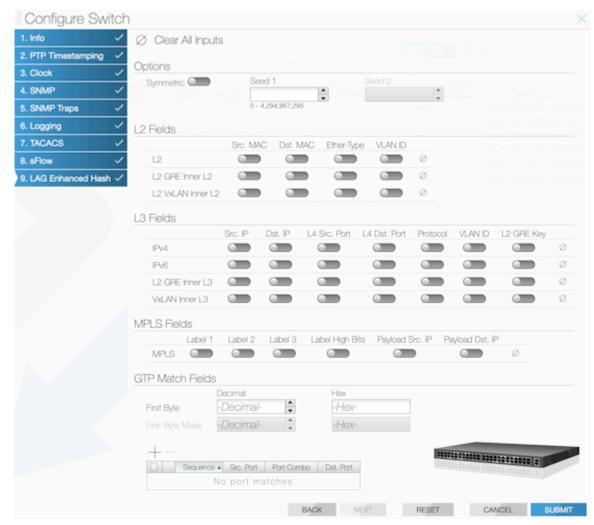


Note:

- L2 GRE Key is not supported for VxLAN hash fields.
- Cannot simultaneously specify enhanced hash for L2 GRE Inner L2 and Inner L3.

• Cannot simultaneously specify enhanced hash for VxLAN Inner L2 and Inner L3.

Figure 7-7: Configure Switch LAG Enhanced Hash



3. Click the Submit button to save the configuration.

CLI Commands

Use the following CLI commands to verify settings and to troubleshoot any issues that may arise.

show lag-enhanced-hash

Use the following commands to troubleshoot this feature. For example, when the hashing happens on VxLAN payload inner L3 Src IP.

```
VXLAN L3 Fields:
IP4SRC_L0 IP4SRC_HI

root@mrv1:~# ofad-ctl bshell getreg RTAG7_HASH_CONTROL_4
RTAG7_HASH_CONTROL_4.ipipe0[1][0x6a000700]=3:

<VXLAN_PAYLOAD_HASH_SELECT_B=1,VXLAN_PAYLOAD_HASH_SELECT_A=1,DISABLE_H
ASH_VXLAN_B=0,DISABLE_HASH_VXLAN_A=0>

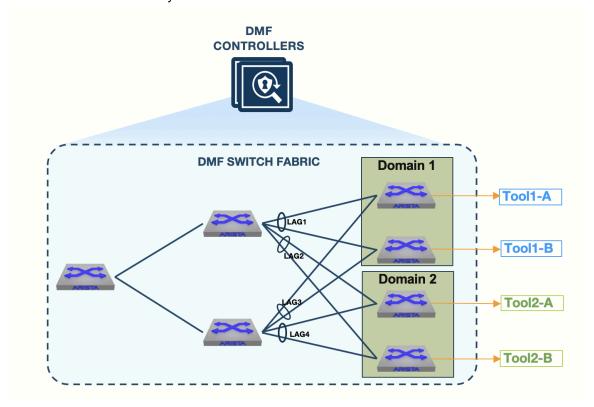
root@mrv1:~# ofad-ctl bshell getreg RTAG7_VXLAN_PAYLOAD_L2_HASH_FIELD_BMAP
RTAG7_VXLAN_PAYLOAD_L2_HASH_FIELD_BMAP.ipipe0[1][0x6a001d00]=0: <
VXLAN_PAYLOAD_L2_BITMAP_B=0,VXLAN_PAYLOAD_L2_BITMAP_A=0>

root@mrv1:~# ofad-ctl bshell getreg RTAG7_VXLAN_PAYLOAD_L3_HASH_FIELD_BMAP
RTAG7_VXLAN_PAYLOAD_L3_HASH_FIELD_BMAP.ipipe0[1][0x6a001e00]=0x1800c00
: <VXLAN_PAYLOAD_L3_BITMAP_B=0xc00,VXLAN_PAYLOAD_L3_BITMAP_A=0xc00>
```

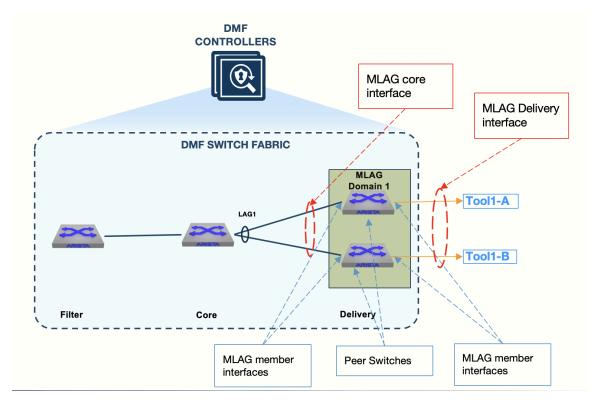
7.2 Pseudo Multi-Chassis Link Aggregation

Currently in DMF, we support Link Aggregation Groups (LAGs) that allow 2 or more physical interfaces on the same DMF switch to be aggregated into 1 logical interface to increase the aggregate bandwidth and provide link redundancy against link failure. This feature works well if all the tools are connected to the same DMF delivery switch, which is typically the case when customer tools are co-located in the same physical location. However, in cases where tools are located in different data centers or physical locations, where a single DMF switch cannot connect to all the tools, load-balancing across two DMF delivery switches is required.

A pseudo Multi-chassis Link Aggregation Group (MLAG) provides delivery switch redundancy where each delivery switch is connected to a multi-homed tool. With MLAG, traffic is hashed on the upstream DMF switch across two active-active links toward the delivery switches. In case one of the switches fails, the traffic will be switched over to the healthy switch.



7.3 MLAG Components



- MLAG Domain: An MLAG domain is a logical grouping of two delivery switches that will participate in an MLAG.
- Peer Switch: Member switches added into the MLAG domain.
- **MLAG Interface**: An MLAG interface, configured under the MLAG domain, is a logical binding of two physical interfaces or LAG interfaces, one from each peer switch.
- Core MLAG Link: A fabric-facing MLAG link. A core switch LAG interface, whose members connect to the two peer switches participating in the MLAG domain.
- **Delivery MLAG Link**: An MLAG interface that is assigned the delivery interface role. This interface is used in a policy as a delivery interface.
- MLAG Member Interface: A physical interface or a LAG interface added into an MLAG interface.
- **DMF Policy**: A user-configured DMF policy that contains at least one MLAG delivery interface.
- Dynamic MLAG Domain Policy: Dynamically configured policies that follow the naming convention
 mlag<DMF- policy>_<DeliverySwitch>. For one user-configured MLAG policy, a policy that
 uses at least one MLAG delivery interface, two dynamic MLAG domain policies are created, one for each
 peer switch.

7.4 MLAG Limitations

- An MLAG domain cannot have more than two switches.
- A switch can only be a part of one MLAG domain.
- An MLAG interface can only have two member interfaces.
- An MLAG interface can only have one interface (physical interface or LAG interface) from each peer switch.
- Tunnel interfaces are not supported as members in MLAG interface configuration.

7.5 Configuring an MLAG via the CLI

To configure an MLAG, use the following steps:

 Configure an MLAG domain by specifying an alias, and add peer switches that will be participating in the MLAG.

```
Controller-1(config) # mlag-domain MLAG-Domain1
Controller-1(config-mlag-domain) # peer-switch DeliverySwitch-1
Controller-1(config-mlag-domain) # peer-switch DeliverySwitch-2
```

2. Configure the core MLAG interface.

```
Controller-1(config-mlag-domain) # mlag-interface MLAG-Core-Intf
Controller-1(config-mlag-domain-if) # member switch DeliverySwitch-1
interface ethernet50
Controller-1(config-mlag-domain-if) # member switch DeliverySwitch-2
interface ethernet50
```

The above MLAG interface configuration selects one physical interface from each peer switch added into the MLAG domain. This MLAG interface is fabric-facing, which means that **ethernet50** of **DeliverySwitch-1** and **ethernet50** of **DeliverySwitch-2** are connected to the DMF core switch, where traffic hashing is performed.

3. Configure the core LAG interface, a LAG interface on the core switch. The members of the LAG interface are connected to the peer switches in the MLAG domain. This configuration ensures that the traffic will be hashed toward the two connected delivery switches.

```
Controller-1 (config) # switch CoreSwitch-1
Controller-1 (config-switch) # lag-interface Core-LAG
Controller-1 (config-switch-lag-if) # member ethernet10
Controller-1 (config-switch-lag-if) # member ethernet20
```

4. Configure the delivery MLAG interface by specifying an interface alias and selecting one member from each delivery switch.

```
Controller-1(config-mlag-domain-if) # mlag-interface MLAG-Del-Intf
Controller-1(config-mlag-domain-if) # member switch DeliverySwitch-1
  interface ethernet1
Controller-1(config-mlag-domain-if) # member switch DeliverySwitch-2
  interface ethernet1
Controller-1(config-mlag-domain-if) # role delivery interface-name MLAG-Tool-1
```

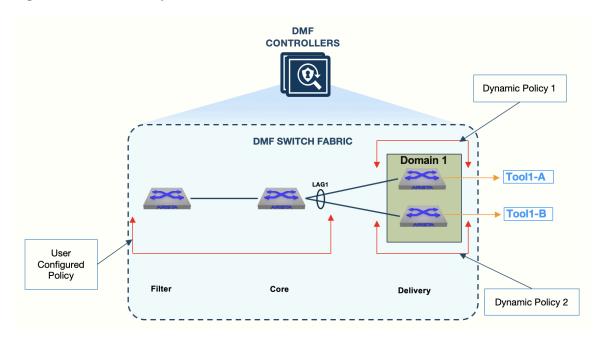
The above MLAG interface configuration selects one physical interface from each peer switch added into the MLAG domain. The members of this MLAG interface, *ethernet1* of *DeliverySwitch-1* and *ethernet1* of *DeliverySwitch-2*, are connected to multi-homed tools. Note that unlike the core MLAG interface, the delivery MLAG interface is assigned the delivery role and its interface name is configured, so that it can be used in DMF policies as a delivery interface.

5. Configure a DMF policy by following the procedure shown below:

```
Controller-1(config) # policy Policy-1
Controller-1(config-policy) # action forward
Controller-1(config-policy) # 1 match any
Controller-1(config-policy) # filter-interface Filter-1
Controller-1(config-policy) # delivery-interface MLAG-Tool-1
```

The above policy is configured using the *MLAG-Tool-1* interface configured in **Step 4**. Configuring the policy to use an MLAG delivery interface will result in two dynamic policies, one for each peer switch. Refer to the following topology for the policy breakdown.

Figure 7-8: MLAG Policy Breakdown



As seen in the topology above:

- The user-configured policy delivers traffic from the filter switch to the core switch LAG interface.
- Dynamic Policy 1 delivers traffic to delivery switch 1.
- Dynamic Policy 2 delivers traffic to delivery switch 2.

The following output displays the three policies as configured on the DMF controller:



Below are the details for each policy:

Policy: Policy-1 Interfaces

- Filter Interface(s) section lists the filter interface configured for the policy, *Policy-1*.
- Core Interface(s) section lists the interfaces that connect the filter switch and the core switch selected for the policy.
- MLAG Core Interface(s) section displays the core LAG interface that hashes the traffic towards the peer switches.
- MLAG Delivery Interface(s) section lists the delivery MLAG interface members.

Policy: _mlag_Policy-1_DeliverySwitch-1 Interfaces

- Filter Interfaces(s) section lists the dynamically configured interface name on **DeliverySwitch1** to which the core switch is connected.
- MLAG Delivery Interface(s) section lists the delivery MLAG interface member on DeliverySwitch1.

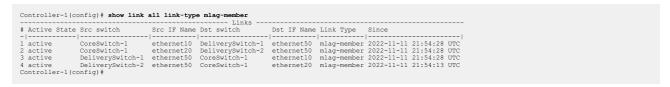
Policy: _mlag_Policy-1_DeliverySwitch-2 Interfaces

• Filter Interfaces(s) section lists the dynamically configured interface name on **DeliverySwitch2** to which the core switch is connected.

MLAG Delivery Interface(s) section lists the delivery MLAG interface member on DeliverySwitch2.

7.6 MLAG Link Discovery

Link Layer Discovery Protocol (LLDP) is used to discover MLAG links. When the DMF controller receives an LLDP message, it looks for the switch and interface names. If the switch is a part of an MLAG domain, and the reported interface corresponds to the MLAG interface, then it is classified as an MLAG link.



7.7 Configure MLAG via GUI

To configure an MLAG domain from the GUI, go to the **Fabric > MLAGs** tab.

Figure 7-9: Fabric -> MLAGs page

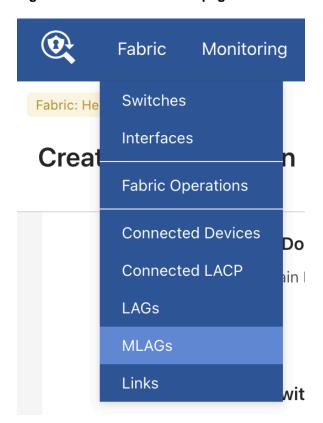


Figure 7-10: Create MLAG page



Click on Create MLAG Domain and enter the following:

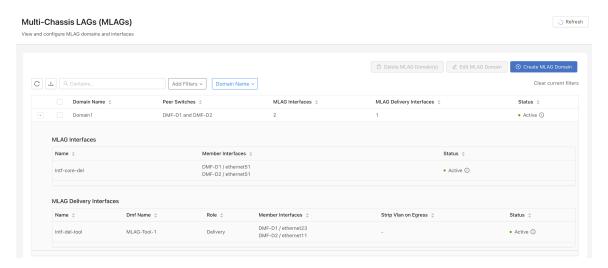
- **Domain Name**: Enter the MLAG domain alias.
 - Peer Switch 1: From the drop-down, select the first switch that will be participating in the MLAG domain.
 - **Peer Switch 2**: From the drop-down, select the second switch that will be participating in the MLAG domain.
- MLAG Interfaces: Enter an alias for the fabric-facing MLAG interface. This interface connects the core switch to the peer switches in the MLAG domain.
 - **Peer Switch 1 and Peer Switch 2**: After selecting peer switches under the domain name, the peer switches under the MLAG interface will automatically be selected.
 - Interface 1: Select the member interface that connects the core switch to DeliverySwitch-1
 - Interface 2: Select the member interface that connects the core switch to *DeliverySwitch-2*.
- MLAG Delivery Interfaces: Enter an alias for each MLAG delivery interface.
 - **DMF Interface Name**: Enter the DMF interface name for the MLAG delivery interface. This alias will be used to identify the delivery interface while configuring the DMF policy.
 - Strip VLAN on Egress: Select the strip VLAN configuration for the MLAG delivery interface
 - Peer Switch 1 and Peer Switch 2: These will be automatically selected based on the peer switches selected under the domain name.
 - Interface 1: Select the member interface on Peer Switch 1.
 - Interface 2: Select the member interface on Peer Switch 2.

Click on the Create button to save the above configuration.

Figure 7-11: MLAG Domain State



Figure 7-12: MLAG Domain Expanded View

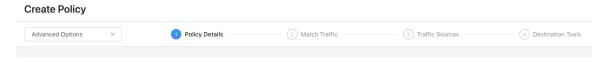


The above screenshot displays the MLAG domain status. Click on the + button to expand the MLAG domain configuration and status of each MLAG interface.

7.8 Create MLAG Policy from GUI

To configure an MLAG policy, go to **Monitoring > Policies** page. Click on the + to add a new policy, and configure all four of the below attributes:

Figure 7-13: Configure MLAG Policy

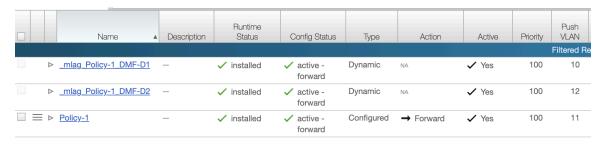


- Policy Details: Assign a unique name to the policy.
- Match Traffic: Specify the traffic rule for the policy.
- Traffic Source: Select the filter interface (traffic source) for the policy.
- Destination Tools: Select an MLAG delivery interface for the policy using the DMF interface name MLAG-Tool-1.

7.9 Viewing Policy Statistics in the GUI

Once the MLAG policy is configured, it can be viewed under **Monitoring > Policies** along with the dynamic policies created as part of the MLAG policy.

Figure 7-14: MLAG Policy



To view the policy statistics, click on the MLAG policy menu \rightarrow Monitor Interfaces. The following dialog box will open:

Figure 7-15: Policy Interface Statistics

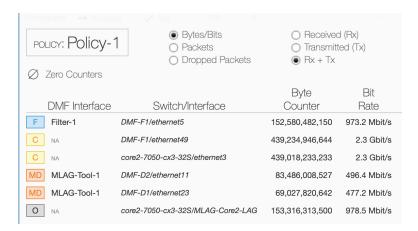


Table 4: DMF Policy Statistics

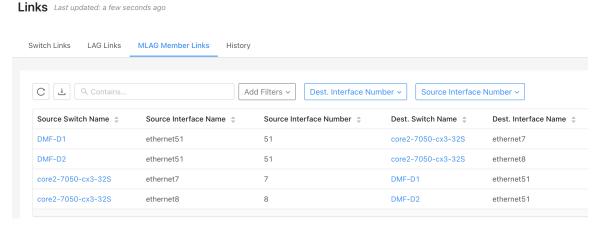
DMF Interfaces	Description						
[F] - Filter	Filter-1 is the filter interface selected for the policy.						
DMF Interface: Filter-1							
[C] - Core	Link between the filter switch and the core switch (core						
DMF Interface: N/A	switch interface).						
[C] - Core	Link between the filter switch and the core switch (filter						
DMF Interface: N/A	switch interface).						
[O] - Other	LAG interface configured on the core switch.						
DMF Interface: N/A							
[MD] - MLAG Delivery	MLAG delivery interface member 1.						
DMF Interface: MLAG-Tool-1							
[MD] - MLAG Delivery	MLAG Delivery interface member 2.						
DMF Interface: MLAG-Tool-1							

There are no DMF interface names associated with core interfaces and core switch LAG interfaces; therefore, non-filter and delivery interfaces show N/A for DMF interface names.

7.10 Viewing MLAG Links in the GUI

To view the MLAG links, go to **Fabric > Links > MLAG Member Links** tab.

Figure 7-16: MLAG Member Links



The above screenshot shows the MLAG links established between the core switch and the peer switches that are part of the MLAG domain. The links are discovered via LLDP message exchange.

7.11 Using LAG Interfaces as Members in MLAG Interfaces

MLAG interface members can be physical interfaces or LAG interfaces to increase bandwidth. To add a LAG member to an MLAG interface, use the following procedure:

1. Configure the LAG interface on Peer Switch 1.

```
Controller-1 (config) # switch DeliverySwitch-1
Controller-1 (config-switch) # lag-interface LAG-peer-switch-1
Controller-1 (config-switch-lag-if) # member ethernet11
Controller-1 (config-switch-lag-if) # member ethernet12
```

2. Configure the LAG interface on Peer Switch 2.

```
Controller-1(config) # switch DeliverySwitch-2
Controller-1(config-switch) # lag-interface LAG-peer-switch-2
Controller-1(config-switch-lag-if) # member ethernet11
Controller-1(config-switch-lag-if) # member ethernet12
```

3. Add the configured LAG interfaces as members into the MLAG interface.

```
Controller-1(config) # mlag-domain Domain1
Controller-1(config-mlag-domain) # mlag-interface MLAG-LAG-Del-Intf
Controller-1(config-mlag-domain-if) # member switch DeliverySwitch-1
   interface LAG-peer-switch-1
Controller-1(config-mlag-domain-if) # member switch DeliverySwitch-2
   interface LAG-peer-switch-2
Controller-1(config-mlag-domain-if) # role delivery interface-name MLAG-LAG-Tool-1
```

4. Configure the DMF policy using the delivery interface MLAG-LAG-Tool-1.

```
Controller-1(config) # policy Policy-1
Controller-1(config-policy) # action forward
Controller-1(config-policy) # 1 match any
Controller-1(config-policy) # filter-interface Filter-1
Controller-1(config-policy) # delivery-interface MLAG-LAG-Tool-1
```



Note: Traffic will not hash toward tools if the core switch LAG has the same number of member interfaces as the LAG on the peer switches of MLAG delivery.

Workaround:

- Ensure that the hash fields on the core switch and MLAG peer switches are different, OR
- Ensure that the number of member interfaces in the LAG interface configured on the core switch is different from the number of members in the LAG interface configured on peer switches.

7.12 Overlapping Policies in LAGs

An overlapping policy is dynamically configured if two configured policies share at least one filter interface, and at least one of the delivery interfaces is different.

When two DMF policies that are configured to use an MLAG interface as a delivery interface overlap, the following policies are created:

- 1. Policy-1 is configured to use the filter interface Filter-1, and the delivery interface MLAG-Tool-1.
- 2. Policy-2 is configured to use the filter interface Filter-1, and the delivery interface MLAG-Tool-2.
- 3. The above two policies will result in a overlapping policy. An overlapping policy will be configured following the naming convention _Policy-1_o_Policy-2.

Once the overlapping policy is calculated for the two user configured policies, two dynamic policies will be configured: one policy for each peer switch in the MLAG domain and one for each of the three policies listed above.

Table 5: Dynamic Policies

MLAG Dynamic Policy	Parent Policy	Delivery Switch/Peer switch				
_mlag_Policy-1_DeliverySwitch-1	Policy-1	DeliverySwitch-1				
_mlag_Policy-1_DeliverySwitch-2	Policy-1	DeliverySwitch-2				
_mlag_Policy-2_DeliverySwitch-1	Policy-2	DeliverySwitch-1				
_mlag_Policy-2_DeliverySwitch-2	Policy-2	DeliverySwitch-2				
_mlag Policy-1_o_Policy-2_DeliverySwitch-1	_Policy-1_o_Policy-2	DeliverySwitch-1				
_mlag Policy-1_o_Policy-2_DeliverySwitch-2	_Policy-1_o_Policy-2	DeliverySwitch-2				

The following policies, *Policy-1* and *Policy-2*, share the same filter interface, *Filter-1*, but they are configured to use different delivery interfaces, *MLAG-Tool-1* and *MLAG-Tool-2*. No priority is configured; therefore, these policies will be using the same default priority.

Policy-1 Configuration

```
policy Policy-1
action forward
delivery-interface MLAG-Tool-1
filter-interface Filter-1
1 match ip src-ip 200.200.0.0 255.255.255.0
```

Policy-2 Configuration

```
policy Policy-2
action forward
delivery-interface MLAG-Tool-2
filter-interface Filter-1
1 match ip dst-ip 100.100.0.0 255.255.255.0
```

The above two policies will result in an overlapping policy.

Controller-1(config)# sho		Runtime Status	Туре	Priority	Overlap	Priy	Push VL	AN F	ilter BW	Delivery BW	Post Match	h Filt Traff	Del Traffi	c Services
1 Policy-1 2 Policy-2 3 _Policy-1_o_Policy-2	forward	installed	Configured Configured Dynamic	100 100 100		0 0 1		1 3 5	25Gbps 25Gbps 25Gbps	80Gbps 80Gbps 80Gbps		314Mbp 314Mbp 314Mbp	s 315Mbp	S

- Policy-1: User-configured policy to forward packets matching source IP 200.200.0.0/24 to MLAG-Tool-1.
- Policy-2: User-configured policy to forward packets matching destination IP 100.100.0.0/24 to MLAG-Tool-2.
- _Policy-1_o_Policy-2: A dynamically configured overlapping policy with higher Overlap Priority to ensure
 that if a packet matches rules from both the policies (source IP of 200.200.0.1 and destination IP of
 100.100.0.1) it will be forwarded to both MLAG-Tool-1 and MLAG-Tool-2.

Following are the dynamic policies configured for each delivery switch in the MLAG Domain.

Policy-1 Dynamic Policies

# Policy Name	Action Runtime State	is Type	Priority Overlap	Priority Push	VLAN FI	lter BW	Delivery BW Post Mat	ch Fil Traff Del Traff Services
-			-					
4 _mlag_Policy-1_DeliverySwitch-1	forward installed	Dynamic	100	1	2	40Gbps	1Gbps	-
5 _mlag_Policy-1_DeliverySwitch-2	forward installed	Dynamic	100	1	6	40Gbps	1Gbps	

- mlag Policy-1 DeliverySwitch-1: MLAG dynamic policy for Policy-1 for DeliverySwitch-1.
- _mlag_Policy-1_DeliverySwitch-2: MLAG dynamic policy for Policy-1 for DeliverySwitch-2.

Policy-2 Dynamic Policies

# Policy Name	Action Runtime Status	Type	Priority Overlap	Pri Pus	sh VLAN	Filter BW	Delivery BW Post	Match Fil Traff Del Traff Services
-		1						
6 _mlag_Policy-2_DeliverySwitch-1	forward installed	Dynamic	100	1	9	40Gbps	10Gbps	-
7 _mlag_Policy-2_DeliverySwitch-2	forward installed	Dynamic	100	1	7	40Gbps	10Gbps	-

- _mlag_Policy-2_DeliverySwitch-1: MLAG dynamic policy for Policy-2 for DeliverySwitch-1.
- _mlag_Policy-2_DeliverySwitch-2: MLAG dynamic policy for Policy-2 for DeliverySwitch-2.

_Policy-1_o_Policy-2 Dynamic Policies

The following policies have higher Overlap Priority as compared to the rest of the policies. This is to prioritize the overlapping traffic to be forwarded to both *DeliverySwitch-1* and *DeliverySwitch-2*.



- _mlag Policy-1_o_Policy-2_DeliverySwitch-1: MLAG dynamic policy for overlapping policy for DeliverySwitch-1.
- _mlag Policy-1_o_Policy-2_DeliverySwitch-2: MLAG dynamic policy for overlapping policy for DeliverySwitch-2.

Tunneling Between Data Centers

This chapter describes how to establish Generic Routing Encapsulation (GRE) and/or Virtual Extensible LAN (VxLAN) tunnels between DMF switches in different locations or between a DMF switch and a third-party device.

8.1 Understanding Tunneling

DMF can forward traffic between two DMF switches controlled by the same controller over a tunnel. This feature can be used to extend a DMF deployment across multiple data centers or branch offices over networks connected by Layer-3 networks. This feature supports centralization or distribution of tools and taps across multiple locations when they cannot be cabled directly.



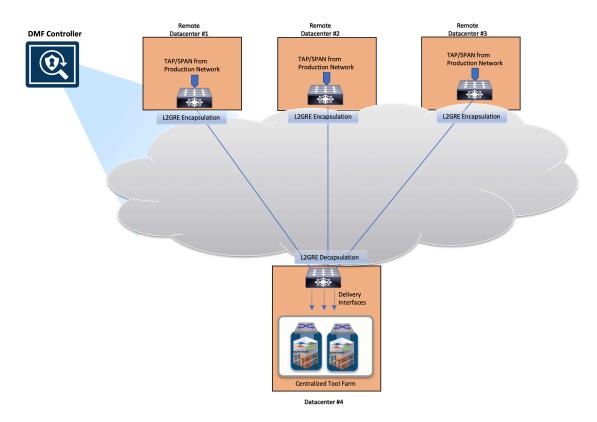
Note: For a list of the switches that support tunneling, refer to the **DANZ Monitoring Fabric 8.4 Hardware Compatibility List**. The **DANZ Monitoring Fabric 8.4 Verified Scale Guide** indicates the number of tunnels supported by each supported switch (Verified Scalability Values/encap tunnels/decap tunnels).

When enabling tunneling between DMF switches, keep the following in mind:

- Connect switch ports in the main data center and the remote location to the appropriate WAN routers, and ping each interface to make sure that IP connectivity is established.
- Create tunnel endpoints and configure the tunnel attributes on each end of the tunnel.
- The CRC Check option must be enabled if tunneling is enabled, which it is by default. If CRC checking has been disabled, re-enable it before configuring a tunnel.
- In case of GRE tunnels, the optional gre-key-decap value on the receiving end must match the GRE
 key value of the sender. You can set multiple values on the same tunnel to decapsulate traffic with
 different keys.
- Multiple tunnels can be initiated from a single switch. For each tunnel (transmit-only or bidirectional), a separate encap-loopback-interface must be configured.

• The loopback-mode must be set to mac on the encap-loopback-interface.

Figure 8-1: Connecting DMF Switches Using a Layer-2 GRE Tunnel





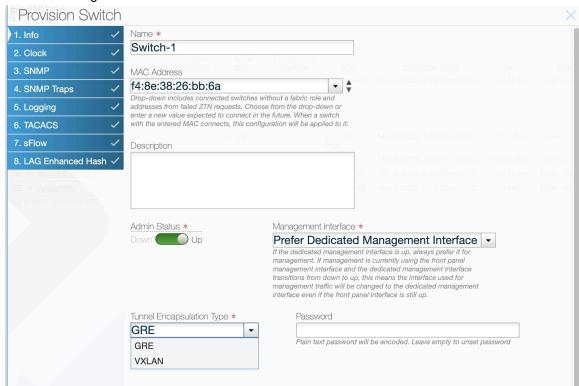
Note: For EOS switches running DMF 8.4: L2GRE tunneling is supported on Arista 7280R3 switches only and subject to the following limitations:

- L2GRE tunnels are not supported on DMF 7280R and 7280R2 switches.
- Wildcard tunnel decapsulation is not supported.
- DSCP configuration is not supported.
- Traffic steering for traffic arriving on an L2GRE tunnel will only allow for matching based on inner src/dst IP, IP protocol, and inner L4 src/dst port.
- Packets may only be redirected to a single L2GRE tunnel.
- Packets may not be load-balanced across multiple L2GRE tunnels.
- Only IPv4 underlays in the default VRF are supported.
- Matching on inner IPv6 headers may not be supported.
- The maximum number of tunnels on EOS Jericho switches is 32.
- There is no bi-directional tunnel support. The parent/uplink router-facing interface is used for either encapsulation or decapsulation, but not simultaneously.
- When using tunnel-as-a-filter, there is no inner L3/L4 matching support immediately after decapsulation in the same switch pass. Using a loopback may potentially work around this limitation.
- VxLAN tunnels are currently NOT supported on 7280 switches.

8.2 Encapsulation Type

DMF supports VxLAN tunnel type along with Level-2 Generic Routing Encapsulation (L2GRE). Tunnel type is a per-switch configuration, which means that the switch pipeline can either be set to VxLAN or L2GRE. Once the switch pipeline is set, all tunnels configured on the switch will use the same tunnel type.

The encapsulation type can be configured in the GUI while adding a new switch into the DMF controller as shown in the figure below:



The encapsulation type can be edited for an existing switch from the **Fabric > Switches > Configure Switch** page as shown in the figure below:



The encapsulation type can also be configured or edited from the CLI in configuration mode:

```
Ctrl-1(config) # switch Switch-1
Ctrl-1(config-switch) # tunnel-type
gre Select GRE as the tunnel type of the switch. (default selection)
vxlan Select VxLAN as the tunnel type of the switch.
```

The switch pipeline mode can be viewed from the CLI using the following command:

In the above CLI output, **Switch-1** and **Switch-3** are using the VxLAN tunnel type as seen in the Pipeline Mode column. **Switch-2** is using the L2GRE tunnel type.

8.3 Using Tunnels in Policies

Tunnels can be used as a core link, as a filter interface, or as a delivery interface. The most common use case is for linking multiple sites, in which case the tunnel is treated as a core link. If used as a core link, DMF automatically discovers the link as if it was a physical link and determines connectivity (link-state) in the same manner. If the tunnel goes down for any reason, DMF treats the failure as it would a physical link failure.

Another typical use case for the tunnel is as A filter interface to decapsulate L2 GRE/VxLAN tunneled production traffic, or a tunnel initiated by another DMF instance managed by a different DMF controller. Tunnel endpoint can also be used as a delivery interface to encapsulate filtered monitoring traffic to send to analysis tools or to send to another DANZ Monitoring Fabric managed by a different DMF controller.



Note: By default, sFlow and other Arista Analytics meta data cannot be generated for decapsulated L2 GRE/VxLAN tunneled production traffic on a tunnel interface configured as a filter interface. In order to generate this meta data, create a policy with a filter interface as a tunnel interface and send the decapsulated traffic to a MAC loopback port configured in a filter-and-delivery role. Now create a second policy with the filter interface as the MAC loopback port and the delivery interface going to the tools. The sFlow and meta data will now be generated for the decapsulated tunnel traffic.

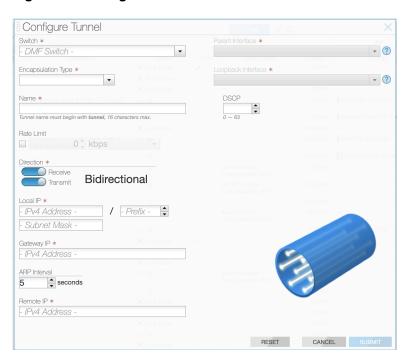
8.4 Using the GUI to Configure a GRE Tunnel

To configure a VxLAN tunnel, complete the following steps:

- 1. Select Fabric > Switch.
- 2. On the **Switches** page, click the **Menu** control to the left of the switch or interface to include in the tunnel and select **Create Tunnel**.

Alternatively, tunnels can be configured from the **Fabric > Interfaces** page by clicking on the top **Menu Control > Create Tunnel** option. The system displays the dialog as shown in the figure below:

Figure 8-2: Configure VxLAN Tunnel



- 3. Complete the fields on this page, as described below.
 - **Switch**: From the drop down, select the DMF switch.
 - **Encapsulation Type**: The encapsulation type will automatically be selected based on the pipeline mode of the selected switch.
 - Name: Name of the tunnel, beginning with the word tunnel.
 - Rate Limit (Optional): Packets entering the tunnel can be rate limited to restrict the bandwidth usage of the tunnel. This can help ensure that a WAN link is not saturated with monitoring traffic being tunneled between sites. This setting is applicable on the tunnel encapsulation side.
 - **Direction**: Direction can be bidirectional, transmit-only or receive-only. For bidirectional tunnels, the tunnel direction should be bidirectional on both ends. For uni-directional tunnels from remote to main datacenter, the tunnel direction is transmit-only on the remote datacenter switch and receive-only on the main data center switch.
 - Local IP: Local IP address and subnet mask in CIDR format (/nn).
 - Gateway IP: IP address of the default (next-hop) gateway.
 - Remote IP: This is the IPv4 address of the other end (remote end) of the tunnel.
 - **Parent Interface**: Physical port or port-channel interface associated with the tunnel. This is the destination interface for the tunnel.
 - **Loopback Interface**: A physical interface on each switch with a transmit-only or a bidirectional tunnel endpoint. This physical interface will be used for tunnel encapsulation purposes, and cannot be used for any other DMF purpose, such as a filter, delivery, service, or core interface.
 - **DSCP** (Optional): Mark the tunnel traffic with the specified DSCP value.
- **4.** After configuring the appropriate options, click **Submit**.



Note: This procedure should be configured on both switches, at each end of the tunnel. The Auto VLAN mode must be set to **Push Per Policy** Or **Push Per Filter Interface**.

8.5 Using the CLI to Configure a GRE Tunnel

To configure a GRE tunnel using the CLI, complete the following steps:

- 1. Connect switch ports (on remote and main datacenter) to their respective WAN routers and ensure that they can communicate via IP.
- 2. Enable tunneling on the DMF network by entering the following command from config mode:

```
controller-1(config) # tunneling
Tunneling is an Arista Licensed feature. Please ensure that you have
  purchased the license
for tunneling before using this feature. enter "yes" (or "y") to continue:
  yes
controller-1(config) #
```

3. Configure the MAC loopback mode, as shown in the following example:

```
controller-1(config) # switch DMF-CORE-SWITCH
controller-1(config-switch) # interface ethernet7
controller-1(config-switch-if) # loopback-mode mac
```

4. Create tunnel endpoints.

The following CLI example configures a bi-directional tunnel from *remote-dc1-filter-sw* to *main-dc-delivery-sw*:

```
!
switch remote-dc1-filter-sw
gre-tunnel-interface tunnel1
remote-ip 192.168.200.50
gre-key-decap 4097 === 4097 is the VPN key used for the tunnel ID
```

```
parent-interface ethernet6
local-ip 192.168.100.50 mask 255.255.255.0 gateway-ip 192.168.100.1
direction bidirectional encap-loopback-interface ethernet38
!
switch main-dc-delivery-sw
gre-tunnel-interface tunnel1
remote-ip 192.168.100.50
gre-key-decap 4097 === 4097 is the VPN key used for the tunnel ID
parent-interface ethernet5
local-ip 192.168.200.50 mask 255.255.255.0 gateway-ip 192.168.200.1
direction bidirectional encap-loopback-interface ethernet3
```

The following CLI example configures a uni-directional tunnel from *remote-dc1-filter-sw* to *main-dc-delivery-sw*:

```
!
switch remote-dc1-filter-sw
gre-tunnel-interface tunnel1
remote-ip 192.168.200.50
gre-key-decap 4097 === 4097 is the VPN key used for the tunnel ID
interface parent-interface ethernet6
local-ip 192.168.100.50 mask 255.255.255.0 gateway-ip 192.168.100.1
direction transmit-only encap-loopback-interface ethernet38
!
switch main-dc-delivery-sw
gre-tunnel-interface tunnel1
remote-ip 192.168.100.50
gre-key-decap 4097 === 4097 is the VPN key used for the tunnel ID
parent-interface ethernet5
local-ip 192.168.200.50 mask 255.255.255.0 gateway-ip 192.168.200.1
direction receive-only
```

8.5.1 Using the CLI to Rate Limit the Packets on a GRE Tunnel

Packets entering the GRE tunnel can be rate limited to limit bandwidth usage by the tunnel and help ensure that a WAN link is not saturated with monitoring traffic being tunneled between sites. This setting is applicable on the tunnel encapsulation side.



Note: The minimum recommended value for rate limiting on the tunnel interface is **25** kbps. If you set a value below this, the switch will still set the rate limit value to **25** kbps.

```
switch DMF-CORE-SWITCH-1
gre-tunnel-interface tunnel1
direction bidirectional encap-loopback-interface ethernet10
-----example truncated-----
interface ethernet10
rate-limit 1000
```

8.5.2 Using the CLI to View GRE Tunnel Interfaces

All CLI show commands for regular interfaces can be used for GRE tunnel interfaces, and the show running-config command can be used to view the configuration of tunnel interfaces.

Enter the **show** tunnel command to see the configuration parameters as well as runtime state for a tunnel interface.

```
controller-1# show tunnel
# Switch DPID Tunnel Name Tunnel Status Direction Src IP Dst IP Parent Name Loopback Name
| Tunnel Name Tunnel Status Direction Src IP Dst IP Parent Name Loopback Name
| Tunnel Name Tunnel Status Directional 198.82.215.1 216.47.143.1 ethernet5:1 ethernet6
| Tunnel Status Directional Status Directional 198.82.215.1 216.47.143.1 ethernet5:1 ethernet6
| Tunnel Status Directional Status Directional 192.168.43.1 ethernet11:3 ethernet5
| Tunnel Status Directional 192.168.43.1 ethernet1 ethernet17
| Tunnel Name Tunnel Status Direction Src IP Dst IP Parent Name Loopback Name
| Tunnel Name Tunnel Status Direction Src IP Dst IP Parent Name Loopback Name
```

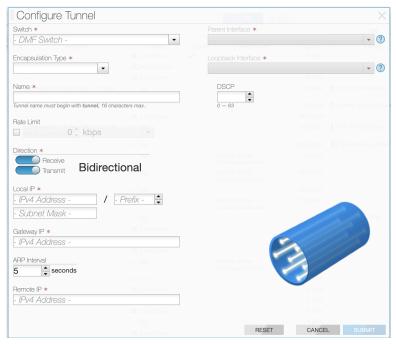
8.6 Using the GUI to Configure a VxLAN Tunnel

To configure a VxLAN tunnel using the GUI, complete the following steps:

- Select Fabric > Switch.
- 2. On the **Switches** page, click the **Menu** control to the left of the switch or interface to include in the tunnel and select **Create Tunnel**.

Alternatively, tunnels can be configured from the **Fabric > Interfaces** page by clicking on the top **Menu Control > Create Tunnel** option. The system displays the dialog as shown in the figure below:

Figure 8-3: Configure VxLAN Tunnel



- 3. Complete the fields on this page, as described below:
 - **Switch**: From the drop down, select the DMF switch.
 - **Encapsulation Type**: Encapsulation type will automatically be selected based on the pipeline mode of the selected switch.
 - Name: Name of the tunnel, beginning with the word tunnel.
 - Rate Limit (Optional): Packets entering the tunnel can be rate limited to restrict bandwidth usage of the tunnel. This can help ensure that a WAN link is not saturated with monitoring traffic being tunneled between sites. This setting is applicable on the tunnel encap side.
 - Direction: bidirectional, transmit-only or receive-only. For bidirectional tunnels, tunnel-direction should be bidirectional on both ends. For uni-directional tunnels from remote to main datacenter, tunneldirection is transmit only on the remote datacenter switch and the tunnel-direction is receive-only on the main data center switch.
 - Local IP: Local IP address and subnet mask in CIDR format (/nn).
 - Gateway IP: IP address of the default (next-hop) gateway.
 - Remote IP: This is the IPv4 address of the other end (remote end) of the tunnel.

- **Parent Interface**: Physical port or port-channel interface associated with the tunnel. This is the destination interface for the tunnel.
- **Loopback Interface**: A physical interface on each switch with a transmit-only or a bidirectional tunnel endpoint. This physical interface will be used for tunnel encapsulation purposes, and cannot be used for any other DMF purpose, such as a filter, delivery, service, or core interface.
- **DSCP** (Optional): Mark the tunnel traffic with the specified DSCP value.
- **4.** After configuring the appropriate options, click **Submit**.



Note: This procedure should be configured on both switches, at each end of the tunnel. The Auto VLAN mode must be set to **Push Per Policy** Or **Push Per Filter Interface**.

8.7 Using the CLI to Configure a VxLAN Tunnel

To configure a VxLAN tunnel using the CLI, complete the following steps:

- 1. Connect switch ports (on remote and main datacenter) to their respective WAN routers and ensure that they can communicate via IP.
- 2. Enable tunneling on the DMF network by entering the following command from config mode:

```
controller-1(config) # tunneling
Tunneling is an Arista Licensed feature. Please ensure that you have
  purchased the license
for tunneling before using this feature. enter "yes" (or "y") to continue:
  yes
  controller-1(config) #
```

3. Configure the MAC loopback mode, as shown in the following example:

```
controller-1(config) # switch DMF-CORE-SWITCH
controller-1(config-switch) # interface ethernet7
controller-1(config-switch-if) # loopback-mode mac
```

4. Create tunnel endpoints.

The following CLI example configures a bi-directional tunnel from *remote-dc1-filter-sw* to *main-dc-delivery-sw*:

```
!
switch remote-dc1-filter-sw
vxlan-tunnel-interface tunnel1
remote-ip 192.168.200.50
parent-interface ethernet6
local-ip 192.168.100.50 mask 255.255.255.0 gateway-ip 192.168.100.1
direction bidirectional encap-loopback-interface ethernet38
!
switch main-dc-delivery-sw
vxlan-tunnel-interface tunnel1
remote-ip 192.168.100.50
parent-interface ethernet5
local-ip 192.168.200.50 mask 255.255.255.0 gateway-ip 192.168.200.1
direction bidirectional encap-loopback-interface ethernet3
```

The following CLI example configures a uni-directional tunnel from *remote-dc1-filter-sw* to *main-dc-delivery-sw*:

```
!
switch remote-dc1-filter-sw
vxlan-tunnel-interface tunnel1
remote-ip 192.168.200.50
interface parent-interface ethernet6
```

```
local-ip 192.168.100.50 mask 255.255.255.0 gateway-ip 192.168.100.1 direction transmit-only encap-loopback-interface ethernet38 !

switch main-dc-delivery-sw vxlan-tunnel-interface tunnel1 remote-ip 192.168.100.50 parent-interface ethernet5 local-ip 192.168.200.50 mask 255.255.255.0 gateway-ip 192.168.200.1 direction receive-only
```

8.7.1 Using the CLI to Rate Limit the Packets on a VxLAN Tunnel

Packets entering the VxLAN tunnel can be rate limited to limit bandwidth usage by the tunnel and help ensure that a WAN link is not saturated with monitoring traffic being tunneled between sites. This setting is applicable on the tunnel encapsulation side.



Note: The minimum recommended value for rate limiting on the tunnel interface is **25** kbps. If you set a value below this, the switch will still set the rate limit value to **25** kbps.

```
switch DMF-CORE-SWITCH-1
vxlan-tunnel-interface tunnel1
direction bidirectional encap-loopback-interface ethernet10
<snip>
interface ethernet10
rate-limit 1000
```

8.7.2 Using the CLI to View VxLAN Tunnel Interfaces

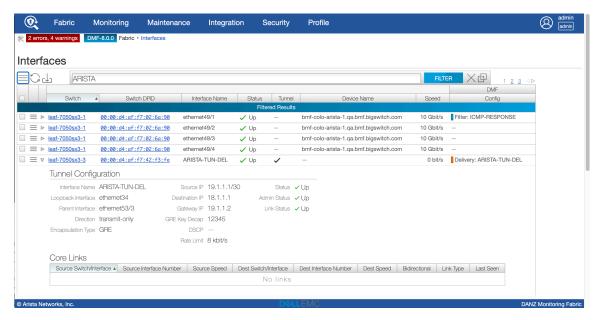
All CLI show commands for regular interfaces can also be used for tunnel interfaces. The show running-config command can be used to display the configuration of tunnel interfaces.

Enter the **show** tunnel command to see the configuration parameters as well as runtime state for a VxLAN tunnel interface.

8.8 Viewing or Modifying Existing Tunnels

To view or modify the configuration of an existing tunnel, use the **Fabric > Interfaces** option. To view the tunnel configuration, expand the interface. The tunnel configuration is displayed, as shown in the following figure:

Figure 8-4: Tunnel Interfaces



The expanded row displays the status and other properties of the tunnel configured for the selected interface. Use the **Menu** control and select **Configure Tunnel** to modify the tunnel configuration. Select **Delete Tunnel** to remove the tunnel.

8.9 Using a Tunnel with User-defined Offsets

With an L2-GRE or VxLAN tunnel, matching traffic on a user-defined offset results in dropping interesting traffic. The offset calculation is thrown off by the tunnel header, and traffic that you want to select may be dropped. This behavior is due to the way switch hardware calculates the anchor and offset with respect to incoming packets. When the core link is a tunnel, the anchor and offset calculation is different when encapsulating packets compared to when decapsulating.

There are two ways to work around this issue:

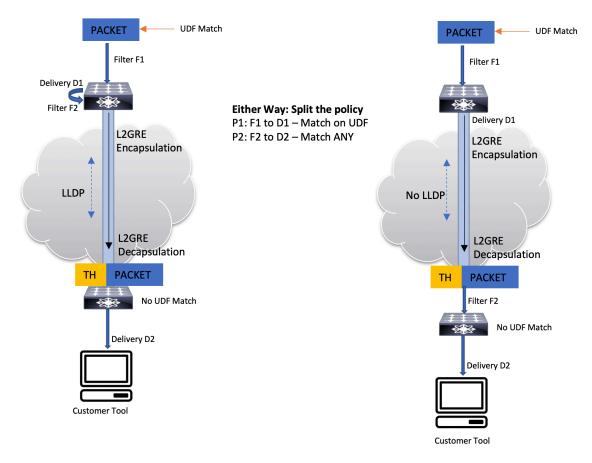
- · Avoid matching on user-defined offsets on tunnel interfaces
- Avoid using a tunnel as a core link when matching on a user-defined offset

You can avoid matching on user-defined offsets when the ingress filter interface is a tunnel by filtering on the user-defined offset before the traffic enters a tunnel used as a filter interface. This preserves the LLDP messaging on the core tunnel link, but it requires an extra physical loopback interface on the encapsulating switch. Figure below illustrates both of these workarounds. In either case, a UDF match is applied to the ingress traffic on filter interface F. For example, the policy might apply a match at offset 20 after the start of the L4 header. In both workarounds, the policy has been split into two policies:

P1: F to D1, match on user-defined offset P2: F1 to D, match any.

In the example on the left, the ingress interface on the decapsulating switch, which is included in a core tunnel link, no longer has to calculate the user-defined offset. This solution preserves LLDP messages on the tunnel link, but requires an extra loopback interface.

Figure 8-5: Using Tunnels with User-Defined Offsets



In the example on the right, the tunnel endpoints are configured as filter and delivery interfaces. This solution avoids using the tunnel as a core link and does not require an extra physical loopback interface. However, LLDP updates are lost on the tunnel link.

Integrating vCenter with the DANZ Monitoring Fabric

This chapter describes how to integrate VMware vCenter with the DANZ Monitoring Fabric and monitor Virtual Machines (VM) in the vCenter.

9.1 Overview

The DANZ Monitoring Fabric allows you to integrate with and monitor VMs in a VMware vCenter cluster. After integrating a vCenter with the DMF fabric, you can use DMF policies to select different types of traffic from specific VMs and apply managed services, such as deduplication or header slicing, to the selected traffic.

Currently, the following versions of VMware vCenter are supported for monitoring:

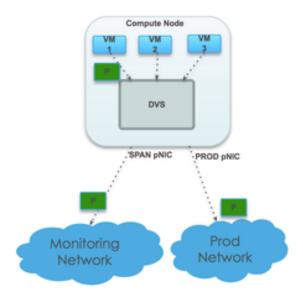
- vCenter Server 6.5.0
- vCenter Server 6.7.0
- vCenter Server 7.0.0
- vCenter Server 8.0.0

The DANZ Monitoring Fabric provides two options to monitor a VMware vCenter cluster:

• Monitoring using span ports: Using this method, you can monitor VMware vCenter clustering using a separate monitoring network. The advantage of this configuration is that it has no impact on the production network, and has a minimal effect on compute node CPU performance. However, in this configuration each compute node must have a spare NIC that can be used for monitoring traffic.

The following figure illustrates the topology used for local SPAN configuration:

Figure 9-1: Mirroring on a Separate SPAN Physical NIC (SPAN)



Monitoring using ERPAN/L2GRE tunnels: You can also use Remote SPAN (ERSPAN) to monitor VMs
running on the ESX hosts within a vCenter instance integrated with DMF. This lets you monitor traffic to
and from VMs anywhere in the network and does not require a dedicated physical interface card on the

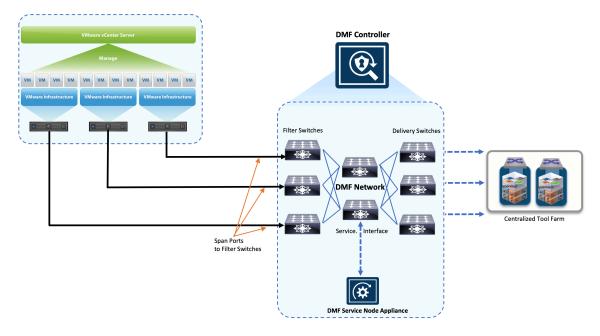
ESX host. However, ERSPAN can potentially affect network performance, especially if you are monitoring VMs connected to the DMF controller over WAN links or production networks with high utilization.

9.2 Using SPAN to Monitor VMs

This section describes the configuration required to integrate the DMF controller with one or more vCenter instances and to monitor traffic from VMs connected to the VMware vCenter after integration.

The following figure illustrates the topology required for integrating a vCenter instance with the monitoring fabric and for delivering the traffic selected by DMF policies to specified delivery ports connected to different monitoring tools.

Figure 9-2: VMware vCenter Integration and VM Monitoring



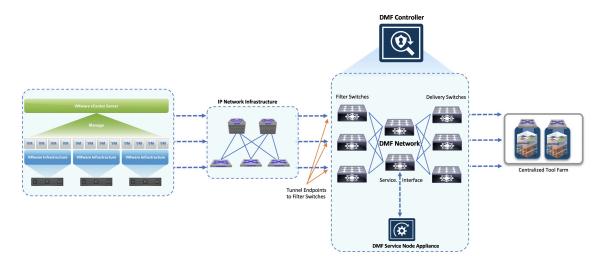
When integrated with vCenter, the DMF controller uses Link Layer Discovery Protocol (LLDP) to automatically identify the available filter interfaces that are connected to the vCenter instance.

9.3 Using ERSPAN to Monitor VMs

You can use Remote SPAN (ERSPAN) to monitor VMs running on the ESX hosts within a VMware vCenter instance integrated with the DANZ Monitoring Fabric. This lets you monitor traffic to and from VMs anywhere in the network and does not require a dedicated physical interface card on the ESX host. However, ERSPAN

can potentially affect network performance, especially if you are monitoring VMs connected to the DMF controller over WAN links or production networks with high utilization.

Figure 9-3: Using ERSPAN to Monitor VMs



The procedure for deploying ERSPAN is similar to SPAN but requires an additional step to define the tunnel endpoints used on the DMF network to terminate the ERSPAN session.

9.3.1 Configuration Summary for vCenter Integration

The following procedure summarizes the high-level steps required to integrate the vCenter and monitor traffic to or from selected VMs:

- (For ERSPAN only) Define the tunnel endpoint.
 Identify a fabric interface connected to the vCenter instance for the tunnel endpoint by entering the tunnel-endpoint command in config mode. To define the tunnel endpoint, refer to the *Defining a Tunnel Endpoint* section.
- 2. Provide the vCenter address and credentials.
 - The vSphere extension on the DMF controller discovers an inventory of VMs and the associated details for each VM.
- 3. Select the VMs to monitor on the DMF controller.
 - The DMF controller uses APIs to invoke the vSphere vCenter instance.
 - vSphere calls the DVS to create a SPAN session. The preferred option is to SPAN on a separate physical NIC. However, you can also use ERSPAN by tunneling to the remote interface.
- **4.** Create policies in DMF to filter, replicate, process, and redirect traffic to tools.

When using tunnels with ERSPAN, DMF terminates the tunnels using the specified tunnel endpoint. A DMF policy for monitoring VM traffic using a SPAN session must include the required information regarding the vCenter configuration. All match conditions, including User-Defined ofFsets (UDFs) are supported.

The policy used for selecting VM traffic to monitor is similar to other DMF polices except that the filtering interfaces are orchestrated automatically (filter interfaces are auto-discovered cannot be specified manually). All managed-service actions are supported.

9.4 Defining a Tunnel Endpoint

You can predefine the tunnel endpoints to be used for creating tunnels when monitoring VMware vCenter traffic using either the GUI or the CLI.

GUI Procedure

To manage tunnel endpoints in the GUI, select **Monitoring > Tunnel Endpoints**.

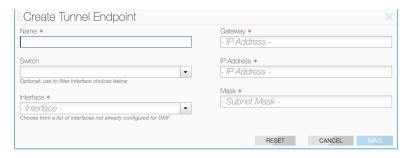
Figure 9-4: Monitoring > Tunnel Endpoints



This page lists the tunnel endpoints that are already configured and provides information about each endpoint.

To create a new tunnel endpoint, click the provision (+) control at the upper left corner of the **Tunnel Endpoints** table.

Figure 9-5: Create Tunnel Endpoint



To create the tunnel endpoint, complete the following information on this dialog and click Save:

- Name: Type a descriptive name for the endpoint.
- Switch: Select the DMF switch from the selection list where the endpoint interface is configured.
- Interface: Select the interface from the selection list to use for the endpoint.
- Gateway: Type the address of the default gateway.
- IP Address: Type the IP address of the endpoint.
- Mask: Type the subnet mask for the endpoint.

CLI Procedure

To configure a tunnel endpoint using the CLI, enter the tunnel-endpoint command from config mode using the following syntax:

```
controller-1(config) # tunnel-endpoint <name> switch <switch> <interface> ip-
address <address> mask
<mask> gateway <address>
```

For example, the following command defines **ethernet24** on **F-SWITCH-1** as a tunnel endpoint named **OSEP1**:

```
controller-1(config)# tunnel-endpoint ERSPAN switch CORE-SWITCH ethernet7 ip-
address 172.27.1.1
mask 255.255.255.0 gateway 172.27.1.2
```

The IP address assigned to this endpoint is **172.27.1.1**, and the next hop address for connecting to the vCenter via ERSPAN is **172.27.1.2**.

9.5 Wildcard Tunnels for VMware vCenter Monitoring

The current implementation of VMware vCenter creates one tunnel interface from every ESXi host to DMF.

Using a wildcard tunnel on DMF for VMware vCenter reduces the number of tunnels created.

Platform Compatibility

This feature is only compatible with switches that support wildcard tunneling. The following DMF supported switch models currently support wildcard tunnels:

- DCS-7050SX3-48YC8
- DCS-7050CX3-32S
- DCS-7050SX3-48YC8
- DCS-7050SX3-96YC8
- DCS-7050SX3-48YC12
- DCS-7260CX3-64E
- DCS-7260CX3-64
- DCS-7050TX3-48C8
- DCS-7050SX3-48C8
- Dell S5212F-ON
- Dell S5248F-ON
- Dell Z9264F-ON
- Dell S4112F-ON
- Dell S5232F-ON

9.5.1 Configuration

Configure wildcard tunnels using the CLI or the GUI.

9.5.2 Using the CLI to create Wildcard Tunnels

The CLI construct wildcard-tunnels is available as a configuration option when configuring a VMware vCenter in DMF, as shown below:

Table 6: Commands

cluster Configure tunnel-endpoint for cluster

default-tunnel-endpoint Configure tunnel endpoints

description Provide a description for this vCenter

hashed-password (to log into vCenter)

host-name Set the vCenter host name

mirror-type Set the vCenter vm monitoring mode

mirrored-packet-length Set the mirrored packet length

password Set the vCenter password (to log into vCenter)

sampling-rate Set the packet sampling rate

user-name Set the vCenter user name (to log into vCenter)

wildcard-tunnels Enable wildcard tunnels

Enable wildcard tunnels by setting the above leaf parameter, as shown in the following example of vCenter configuration on the controller node.

```
Controller-C1(config) # vcenter VC1
Controller-C1(config-vcenter) # wildcard-tunnels
Controller-C1(config-vcenter) # show this
! vcenter
vcenter VC1
wildcard-tunnels
Controller-C1(config-vcenter) #
```

Similarly, disable wildcard tunnels by issuing the no command as shown below:

```
Controller-C1(config-vcenter)# show this
! vcenter
vcenter VC1
wildcard-tunnels
Controller-C1(config-vcenter)# no wildcard-tunnels
Controller-C1(config-vcenter)# show this
! vcenter
vcenter VC1
Controller-C1(config-vcenter)#
```

Show Commands

There is no specific show command for wildcard tunnels, but it can be checked in the vCenter running config. In addition, the **show tunnels** command shows the tunnels created for the selected vCenter configuration with a wildcarded remote IP address.

Troubleshooting

Verify error and warnings are clear using the show fabric errors and show fabric warnings commands. The show tunnels command displays tunnels created based on the vCenter configuration on the controller with a wildcarded remote IP address. To display tunnels programmed on the switch use the show switch <name> table gre-tunnel command.

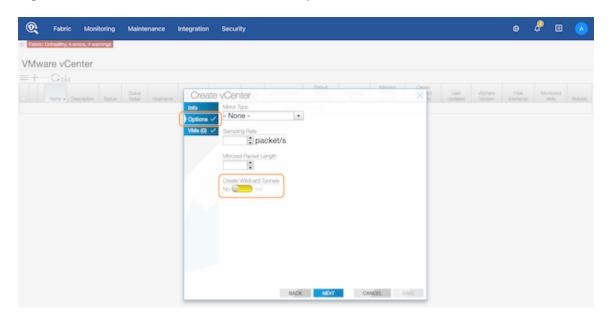
9.5.3 Using the GUI to create Wildcard Tunnels

Use the DMF GUI to create wildcard tunnels as outlined below.

Navigate to the Integration > VMware vCenter page.

As part of the **Options** step of the **Add/Edit vCenter** workflow, enable wildcard tunnels using the **Create Wildcard Tunnels** toggle input. By default, the feature is disabled, as shown below:

Figure 9-6: VMware vCenter Create vCenter Options



9.5.4 Limitations

Wildcard tunnels are only supported on select Broadcom® switch ASICs, ensure your switch model supports this feature before configuring it for vCenter.

Please refer to the Platform Compatibility section for more information.

9.6 Using the GUI to Integrate a vCenter Instance

To integrate a vCenter instance with DMF to begin monitoring VMs, select **Integration > vCenter** from the **DMF** menu bar.

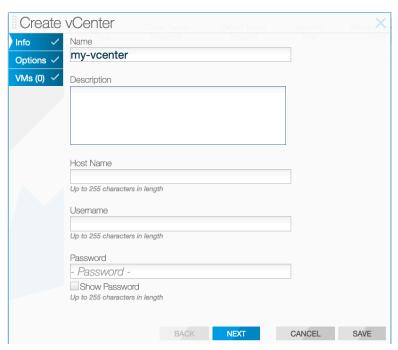
Figure 9-7: Integration > vCenter



This page displays information about the vCenter instances that have been integrated with DMF. To add a vCenter instance for integration with DMF, complete the following steps:

1. Click the provision control (+) at the top of the table.

Figure 9-8: Create vCenter: Info

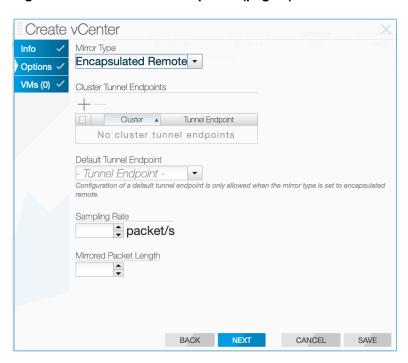


- **2.** Type an alphanumeric identifier for the vCenter instance, and (optionally) add a description in the fields provided.
- **3.** Identify the vCenter host name to be integrated.
- **4.** Enter the vCenter username and password for authenticating to the vCenter instance.

These credentials are used by the DMF controller when communicating with the vCenter host.

5. Click Next.

Figure 9-9: Create vCenter: Options (page 2)



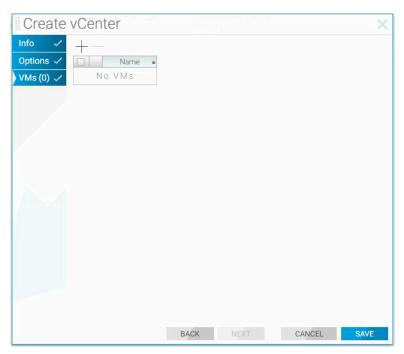
This page lets you define the mirror type as SPAN or ERSPAN. When you select ERSPAN, the following additional fields are provided to complete the ERSPAN configuration:

- Cluster Tunnel Endpoints (optional)
- **Default Tunnel Endpoint** (required)
- Sampling Rate (optional)
- Mirrored Packet Length (optional)

Use **Cluster Tunnel Endpoints** to specify a common tunnel endpoint for all the ESXi hosts in the cluster. Use **Default Tunnel Endpoint** to specify a common tunnel endpoint for all the ESXi hosts regardless of the cluster. When both cluster and default tunnel endpoints are configured, all hosts in clusters form tunnels using the cluster-specific configuration, and all the other hosts that are not a part of any cluster use the default configuration to form tunnels.

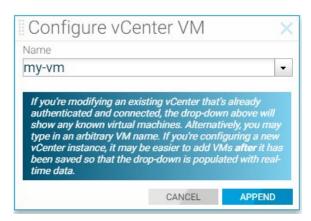
6. Click Next.

Figure 9-10: Create vCenter/VMs



7. To add a VM for monitoring, click the provision control (+).

Figure 9-11: Configure vCenter VM



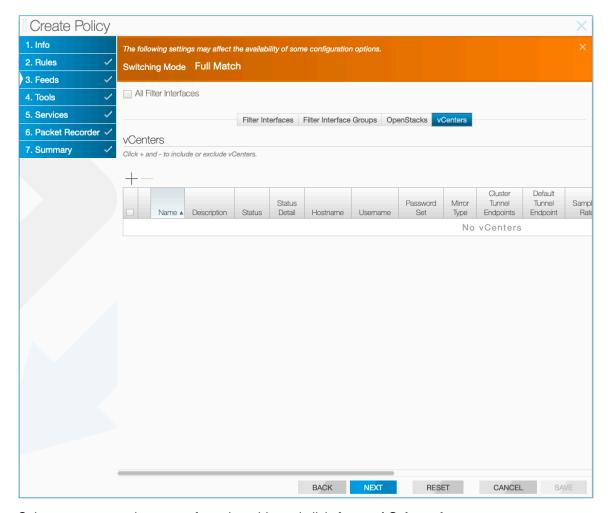
You can select VMs from the selection list after the vCenter has been integrated and the VMs have been discovered, or you can manually add the VM hostname.

- **8.** After identifying the VM to monitor, click **Append**.
- **9.** On the **VMs** of the **Create vCenter** dialog, click **Save**.

9.6.1 Using a vCenter Instance as the Traffic Source in a DMF Policy

To identify a vCenter instance integrated with the DMF controller as the source of traffic for a DMF policy, click the **vCenters** tab on the **Feeds** page of the **Create Policy** dialog.

Figure 9-12: Identifying Managed Service Feeds



Select one or more instances from the table and click **Append Selected**.

To add an existing instance to the table, click the provision control (+) at the top of the table and complete the fields provided by the **Associate vCenter** dialog.

To define a new instance, click the provision control (+) at the top of the **Associate vCenters** table and complete the fields provided by the **Create vCenters** dialog. You can also use the **Integration > vCenters** option to complete the same configuration.

9.7 Using the CLI to Integrate a vCenter Instance

To configure the DMF controller for monitoring VMs on a locally connected vCenter instance, complete the following steps:

1. Add the vCenter instance details by entering the following commands:

```
controller-1(config) # vcenter vc-1
controller-1(config-vcenter) # host-name 10.8.23.70
controller-1(config-vcenter) # password 094e470e2a121e060804
```

```
controller-1(config-vcenter) # user-name root
```

2. Specify the mirror type by entering the following commands:

```
controller-1(config-vcenter)# mirror-type span | erspan
controller-1(config-vcenter)# sampling-rate 60
controller-1(config-vcenter)# mirrored-packet-length 60
```

The sampling-rate and mirrored-packet-length commands are optional.

3. For ERSPAN mirroring, a tunnel endpoint configuration is needed. Use the cluster command to specify a common tunnel endpoint for all the ESXi hosts in the cluster. Use the default-tunnel-endpoint command to specify a common tunnel endpoint for all the ESXi hosts regardless of the cluster. When both the cluster and default-tunnel-endpoint commands are used, all hosts in clusters form tunnels using the cluster-specific configuration and all the other hosts that are not a part of any cluster use the default configuration to form tunnels.

```
controller-1(config-vcenter)# default-tunnel-endpoint VCEP1
controller-1(config-vcenter)# cluster <cluster-name> tunnel-endpoint
<tunnel-endpoint-name>
```

Using the **tab** auto-complete feature with the cluster suggests existing cluster names associated with the vCenter.

4. Add the VMs you want to monitor by entering the following commands:

```
controller-1(config-vcenter)# vm-monitoring
controller-1(config-vcenter-vm-monitoring)# vm vm-2001
controller-1(config-vcenter-vm-monitoring)# vm vm-2002
```

5. To view the vCenter configuration, enter the **show running-config vcenter** command as in the following example:

```
controller-1# show running-config vcenter
! vcenter
vcenter vc-1
hashed-password 752a3a3211040e0200090409090611
host-name 10.8.23.70
mirror-type span
mirrored-packet-length 60
sampling-rate 60
user-name administrator@vsphere.local
!
vm-monitoring
vm vm-2001
vm vm-2002
```

6. Configure the policies specifying the match rules and delivery interfaces.

```
controller-1(config) # policy dmf-policy-with-vcenter
controller-1(config-policy) # action forward
controller-1(config-policy) # vcenter vc-1
controller-1(config-policy) # 1 match any
controller-1(config-policy) # delivery-interface TOOL-PORT-03
```

The filter interfaces are automatically learned using LLDP. All the hosts belonging to vc-1 that have physical connections to DMF switches become the filter interfaces. If new connections are made later on (or existing connections are changed), policies will be recomputed with the new interfaces.

7. To view the automatically assigned filter interfaces, enter the **show running-config policy** command, as in the following example:

```
controller-1# show running-config policy dmf-policy-with-vcenter
```

```
! policy policy-with-vcenter action forward delivery-interface TOOL-PORT-03 filter-interface vc-filter-1 origination vc-10-9-19-7--filter-interface filter-vcenter vc-1 match any
```

8. To configure the DMF controller for monitoring VMs on a second locally connected vCenter instance, add the VMs you want to monitor and configure the DMF policies to specify the match rules and delivery interfaces.

```
(config) # vcenter vc-2
(config-vcenter) # host-name 10.8.23.71
(config-vcenter) # password 094e470e2a121e060804
(config-vcenter) # user-name root
(config-vcenter) # mirror-type span
(config-vcenter) # sampling-rate 60
(config-vcenter) # mirrored-packet-length 60
(config-vcenter) # vm-monitoring
(config-vcenter-vm-monitor) # vm vm-1001
(config-vcenter-vm-monitor) # vm vm-1002
```

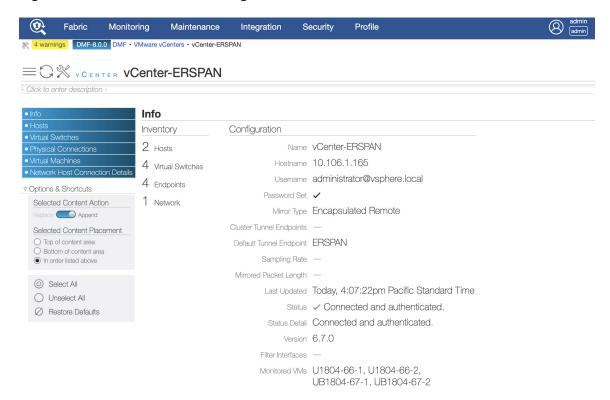
9. Configure the policy for the second vCenter instance.

```
(config) # policy dmf-policy-with-vcenter-2
(config-policy) # vcenter vc-2
(config-policy) # 1 match any
(config-policy) # delivery-interface TOOL-PORT-02
```

9.8 Using the GUI to View vCenter Configuration

After integrating a vCenter instance, click the link in the vCenter table to view vCenter activity.

Figure 9-13: VMware vCenter Configuration



This page displays information about the configuration of the vCenter instance. To view information about vCenter resources, scroll down to the following sections:

- Hosts
- Virtual Switches
- Physical Connections
- Virtual Machines

· Network Host Connection Details

Figure 9-14: Hosts, Virtual Switches, and Physical Connections

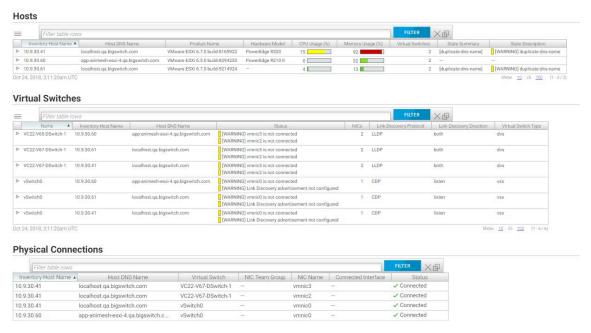
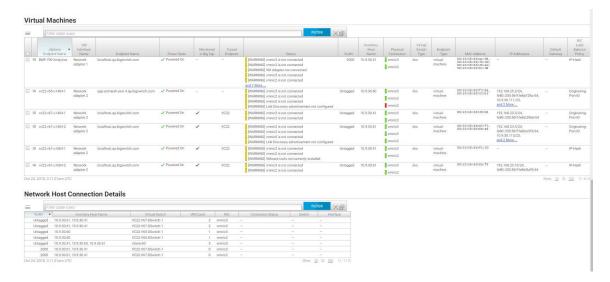


Figure 9-15: Virtual Machines and Network Host Connection Details



9.9 Using the CLI to View vCenter Configuration

To view the vCenter configuration in the CLI, use the **show vcenter** command, as in the following examples:

controller-1# show vcenter # vCenter Name vCenter Host Name or IP Last vCenter Update Time Detail State						
vc-10-9-0-75 10.9.0.75 2017-09-09	18:02:35.980000 PDT	Connected and authenticated.				
vc-10-9-0-76 10.9.0.76 2017-09-09	18:02:36.488000 PDT	Connected and authenticated.	6.5.0			
vc-10-9-0-77 10.9.0.77 2017-09-09	18:02:35.908000 PDT	Connected and authenticated.	6.0.0			
vc-10-9-0-78 10.9.0.78 2017-09-09	18:02:33.507000 PDT	Connected and authenticated.	6.5.0			
vc-10-9-0-79 10.9.0.79 2017-09-09	18:02:32.248000 PDT	Connected and authenticated.	6.5.0			
vc-10-9-0-80 10.9.0.80 2017-09-09	18:02:32.625000 PDT	Connected and authenticated.	6.0.0			
vc-10-9-0-81 10.9.0.81 2017-09-09	18:02:34.672000 PDT	Connected and authenticated.	6.0.0			
vc-10-9-0-82 10.9.0.82 2017-09-09	18:02:33.008000 PDT	Connected and authenticated.	6.0.0			
vc-10-9-0-83 10.9.0.83 2017-09-09	18:02:30.011000 PDT	Connected and authenticated.	6.0.0			

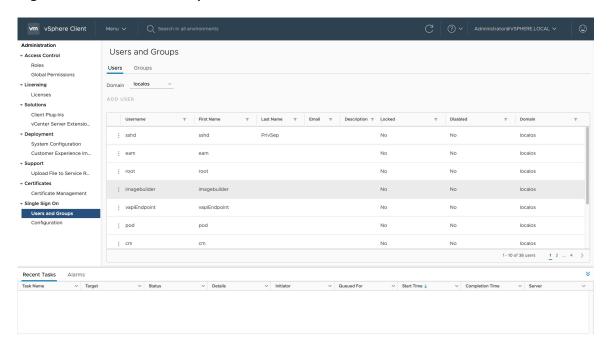
```
10 vc-10-9-0-84 10.9.0.84 2017-09-09
11 vc-10-9-0-85 10.9.0.85 2017-09-09
12 vc-10-9-0-86 10.9.0.86 2017-09-09
13 vc-10-9-0-87 10.9.0.87 2017-09-09
14 vc-10-9-0-88 10.9.0.88 2017-09-09
                                                          18:02:33.024000 PDT
                                                                                                        Connected and authenticated. 6.5.0
                                                           18:02:34.827000 PDT
                                                                                                        Connected and authenticated. 6.0.0
                                                          18:02:35.164000 PDT
                                                                                                        Connected and authenticated. 6.0.0
                                                          18:02:38.042000 PDT
18:02:37.212000 PDT
                                                                                                        Connected and authenticated. 6.5.0
Connected and authenticated. 6.0.0
15 vc-10-9-0-89 10.9.0.89 2017-09-09
                                                          18:02:33.436000 PDT
                                                                                                        Connected and authenticated. 6.5.0
controller-1# show vcenter vc-10-9-0-75
# vCenter Name vCenter Host Name or IP Last vCenter Update Time
                                                                                                        Detail State
                                                                                                                                                  vSphere Version
1 vc-10-9-0-75 10.9.0.75 2017-09-09
controller-1#
controller-1# show vcenter vc-10-9-0-75 detail
vCenter Name : vc-10-9-0-75
vCenter Host Name or IP : 10.9.0.75
Last vCenter Update Time : 2017-09-09 18:02:49.463000 PDT Detail State : Connected and authenticated.
vSphere Version : 6.5.0
controller-1# show vcenter vc-10-9-0-75 error
vCenter Name : vc-10-9-0-75
vCenter Host Name or IP : 10.9.0.75
State : connected
Detail State : Connected and authenticated.
controller-1#
```

9.10 Minimum Permissions for Non-admin Users

For a non-admin user to add, remove, edit, or monitor a vCenter via the DANZ Monitoring Fabric, the privilege level assigned to the non-admin user should be VSPAN operation. To assign VSPAN operation privileges to a user, do the following:

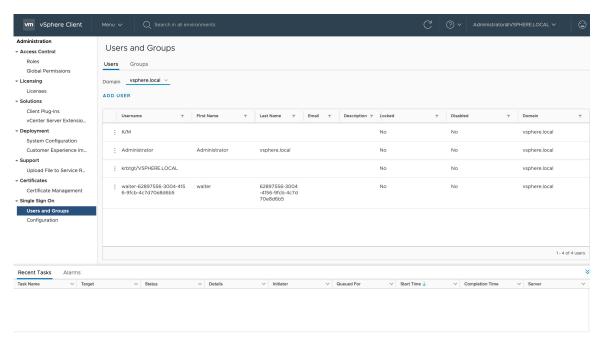
- 1. From the vCenter GUI, navigate to Menu > Administration.
- 2. Once on the page, click on the Users and Groups link in the navigation bar on the left.

Figure 9-16: Users and Groups



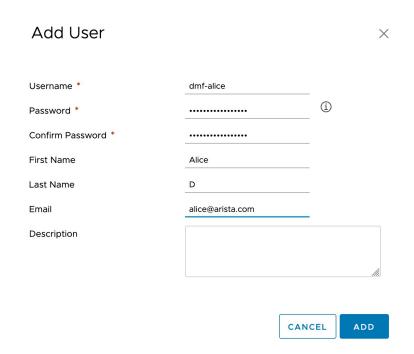
3. Click on the **Users** tab and make sure the appropriate domain is selected (in this case, the domain is vsphere.local).

Figure 9-17: Domain Selection



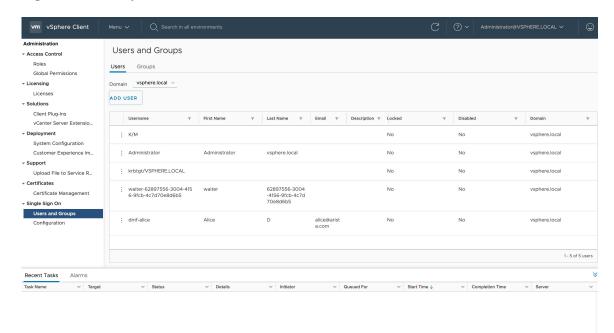
 Next click on the ADD USER link and create the desired user. (In the example below, we create a user called dmf-alice.)

Figure 9-18: Add a New User



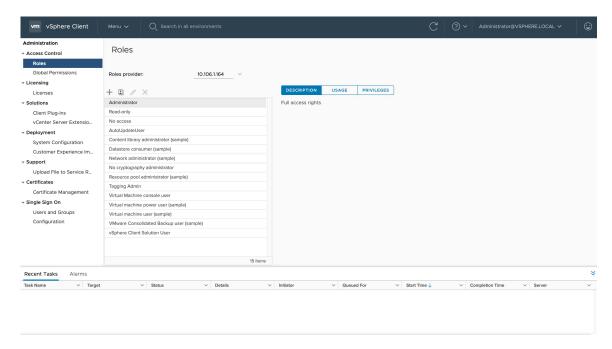
5. Verify that the newly created user is on the **Users and Groups** page.

Figure 9-19: Verify User Has Been Created



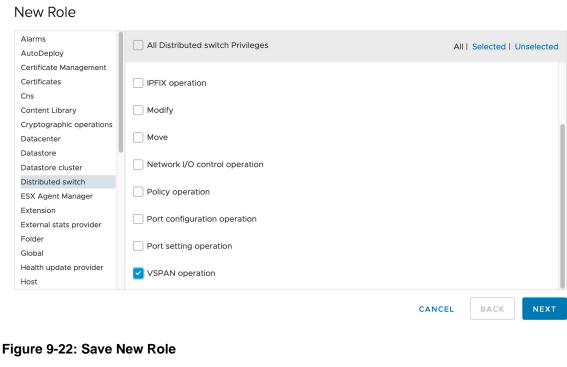
6. Once the desired user has been created, create and assign a role to this user. Click on **Roles** under **Access Control** in the navigation bar on the left. Next click on the **+** sign to add a new role.

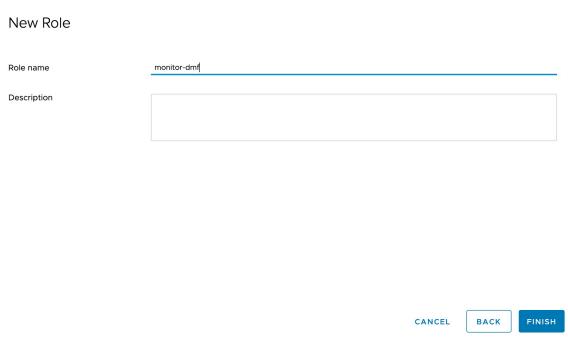
Figure 9-20: Add a New Role



7. In the New Role pop up dialog, select Distributed Switch from the left and then scroll down to find and select VSPAN operation as the role. Click Next and give the new role a new name. (In the example below, we named the new role *monitor-dmf*.) Click Finish to create the new role.

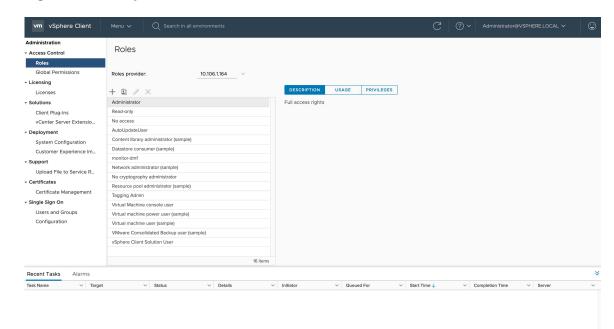
Figure 9-21: Select Role Type





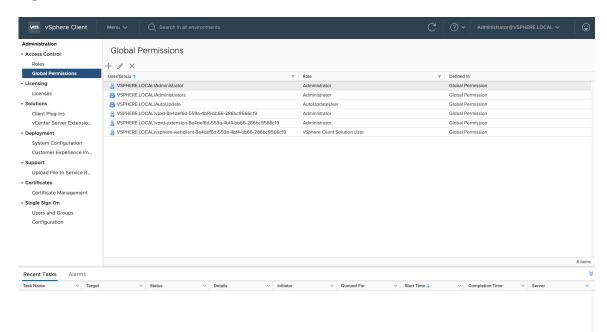
8. Verify that the new role has been created on the **Roles** page.

Figure 9-23: Verify New Role Has Been Created



9. To assign the new role to the new user, click the **Global Permissions** link in the navigation bar on the left. Next click on the **+** sign to assign the new role.

Figure 9-24: Global Permissions

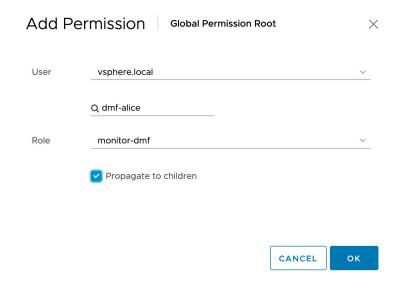


10. In the **Add Permission** dialog, type the newly created username and select the newly created role as shown in the figure below.



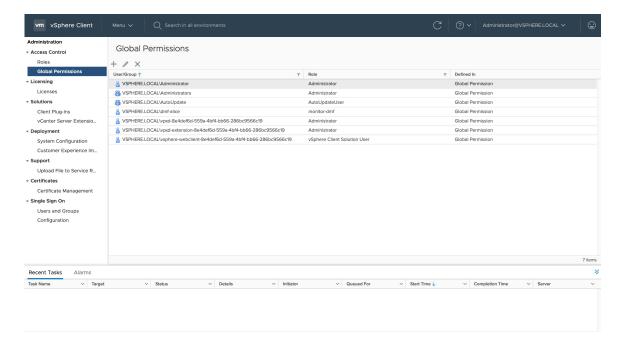
Note: Do not forget to check the Propagate to children checkbox.

Figure 9-25: Assign Role to User



11. Verify that the newly created role has been assigned to the newly created user.

Figure 9-26: Verify Role Assignment to User



Chapter 10

Advanced Fabric Settings

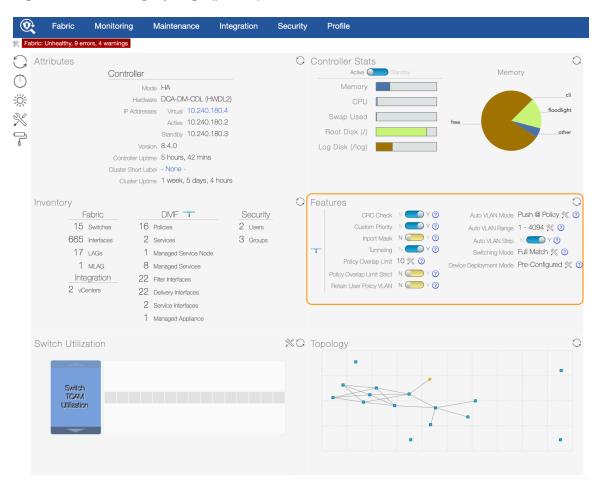
This chapter describes fabric-wide configuration options that are required in advanced use cases for deploying DMF policies.

10.1 Configuring Advanced Fabric Settings

Overview

Prior to the DMF 8.4 release, the fabric-wide settings, specifically the Features section as shown below were available on the home page after logging in.

Figure 10-1: DMF Legacy Page (pre 8.4)



In DMF 8.4, a newly designed Dashboard replaces the former home page. The **Features** section is now the new **DMF Features** page. To navigate to the DMF Features Page, click on the **gear icon** in the navigation bar.

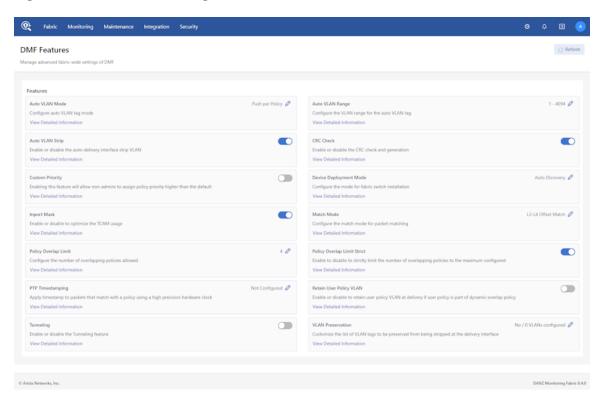
Figure 10-2: Gear Icon



Page Layout

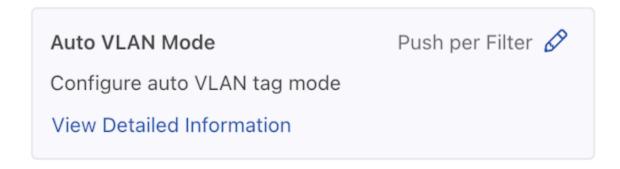
All fabric-wide configuration settings required in advanced use cases for deploying DMF policies appear in the new DMF Features Page.

Figure 10-3: DMF Features Page



Each card on the page corresponds to a feature set.

Figure 10-4: Feature Set Card Example



The UI displays the following:

- Feature Title
- A brief description
- View / Hide detailed information link
- Current Setting
- Edit Link Use the **Edit** configuration button (**pencil icon**) to change the value.

The fabric-wide options used with DMF policies include the following:

Table 7: Feature Set

Auto VLAN Mode Auto VLAN Range

Auto VLAN Strip CRC Check

Custom Priority Device Deployment Mode

Inport Mask Match Mode

Policy Overlap Limit Policy Overlap Limit Strict
PTP Timestamping Retain User Policy VLAN

Tunneling VLAN Preservation

10.2 Managing VLAN Tags in the Monitoring Fabric

VLAN tags are often used by analysis tools to identify the filter interface where the traffic was received. How VLAN IDs are assigned to traffic depends on which auto-VLAN mode is enabled. The system automatically assigns the VLAN ID from a configurable range of VLAN IDs, which by default is from 1 to 4094. Available auto-VLAN modes behave as follows:

- **push-per-policy (default)**: Automatically adds a unique VLAN ID to all traffic selected by a specific policy. This setting enables tag-based forwarding.
- **push-per-filter**: Automatically adds a unique VLAN ID from the default auto-VLAN range (**1-4094**) to each filter interface. A custom VLAN range can be specified using the **auto-vlan-range** command. Any VLAN ID not in the auto-VLAN range can be manually assigned to a filter interface.

The VLAN ID assigned to policies or filter interfaces remains the same after controller reboot or failover. However, it changes if the policy is removed and added back again. Also, when the VLAN range is changed, existing assignments are discarded and new assignments are made.

The push-per-filter feature preserves the original VLAN tag, but if the packet already has two VLAN tags the outer VLAN tag is rewritten with the assigned VLAN ID.

The following table summarizes how VLAN tagging occurs with the different auto-VLAN modes:

Table 8: VLAN Tagging Across VLAN Modes

Traffic with VLAN tag type	push-per-policy Mode (Applies to all supported switches)	push-per-filter Mode (Applies to all supported switches)
Untagged	Pushes a single tag	Pushes a single tag
Single tag	Pushes an outer (second) tag	Pushes an other (second) tag
Two tags	Pushes an outer (third) tag. Except on T3 based switches it rewrites the outer tag. Due to this outer customer VLAN is replaced by DMF policy VLAN.	Rewrites the outer tag. Due to this outer customer VLAN is replaced by DMF filter VLAN.



Note: When you enable push-per-policy, the **auto-delivery-interface-vlan-strip** feature is enabled if it was disabled prior to enabling push-per-policy. When you enable push-per-filter, the global delivery strip option is not enabled if it was previously disabled.

The following table summarizes how different auto-VLAN modes affect the applications and services supported.



Note: Matching on untagged packets cannot be applied to DMF policies when in push-perpolicy mode.

Table 9: Auto-VLAN Mode Comparison

Auto-VLAN Mode	Supported Platform	TCAM Optimization in the Core	L2 GRE Tunnels Support	Q-in-Q Packets Preserve Both Original Tags	Support DMF Service Node Services	Manual Tag to Filter Interface
Push-per- policy (default)	All	Yes	Yes	Yes	All	Policy tag overwrites manual
Push-per- filter	All	No	Yes	No	All	Configuration not allowed



Note: Tunneling is supported with full-match or offset-match modes but not with I3-I4-match mode.

Tag-based forwarding, which improves traffic forwarding and reduces TCAM utilization on the monitoring fabric switches, is enabled only when you choose the push-per-policy option.

When the mode is push-per-filter, the VLAN that is getting pushed or rewritten can be displayed using the show interface-names command as shown below:

~~	Fil	ter Interface(s)	~~~~~~~~~	~~~~	~~~~~		~~~~~~	~~~~~~~	~~		
#	DMF IF	Switch IF	Name	Dir	State	Speed	VLAN Tag	Analytics	Ip address	Connected D	evice
1	TAP-PORT-eth1	FILTER-SW1	ethernet1	rx	up	10Gbps	5	True			
2	TAP-PORT-eth10	FILTER-SW1	ethernet10	rx	up	10Gbps	10	True			
3	TAP-PORT-eth12	FILTER-SW1	ethernet12	rx	up	10Gbps	11	True			
4	TAP-PORT-eth14	FILTER-SW1	ethernet14	rx	up	10Gbps	12	True			
5	TAP-PORT-eth16	FILTER-SW1	ethernet16	rx	up	10Gbps	13	True			
6	TAP-PORT-eth18	FILTER-SW1	ethernet18	rx	up	10Gbps	14	True			
7	TAP-PORT-eth20	FILTER-SW1	ethernet20	rx	up	10Gbps	16	True			
8	TAP-PORT-eth22	FILTER-SW1	ethernet22	rx	up	10Gbps	17	True			

10.3 Auto VLAN Mode

VLAN tags are also often used by analysis tools to identify the filter interface where the traffic was received. How VLAN IDs are assigned to traffic depends on which of Auto VLAN modes is enabled. The system automatically assigns the VLAN ID from a configurable range of VLAN IDs, which by default is from 1 to 4094.

- Push per Policy (default): Automatically adds a unique VLAN ID to all traffic selected by a specific policy. This setting enables tag-based forwarding.
- Push per Filter: Automatically adds a unique VLAN ID, from the default auto-vlan-range (1-4094) to each filter interfaces. New vlan range can be specified using the auto-vlan-range command. VLAN ID not in auto-vlan-range can be used to manually assign to filter interfaces.

The following table summarizes how VLAN tagging occurs with the different Auto VLAN modes.

Traffic with VLAN tag type	push-per-policy Mode	push-per-filter Mode
	(Applies to all supported switches)	(Applies to all supported switches)
Untagged	Pushes a single tag	Pushes a single tag
Single tag	Pushes an outer (second) tag	Pushes an other (second) tag
Two tags	Pushes an outer (third) tag. Except on T3 based switches it rewrites the outer tag. Due to this outer customer VLAN is replaced by DMF policy VLAN.	Rewrites the outer tag. Due to this outer customer VLAN is replaced by DMF filter VLAN.



Note: When users enable push-per-policy, the auto-delivery-interface-vlan-strip feature is enabled if it was disabled prior to enabling push-per-policy.

When users enable push-per-filter feature, the global delivery strip option is not enabled if it was previously disabled.

The following table summarizes how different Auto VLAN modes affect the applications and services supported.



Note: Matching on untagged packets cannot be applied to DMF policies when in push-perpolicy mode.

Auto-VLAN Mode	Supported Platform	TCAM Optimization in the Core	L2 GRE Tunnels Support	Q-in-Q Packets Preserve Both Original Tags	Supported DMF Service Node Services	Manual Tag to Filter Interface
Push per Policy (default)	All	Yes	Yes	Yes	All	Policy tag overwrites manual
Push per Filter	All	No	Yes	No	All	Configuration not allowed

Tag-based forwarding, which improves traffic forwarding and reduces TCAM utilization on the monitoring fabric switches, is enabled only when users choose the push per policy option.

Use the CLI or the GUI to configure Auto VLAN Mode as described in the following topics.

- Configuring Auto VLAN Mode using the CLI
- Configuring Auto VLAN Mode using the GUI

10.3.1 Configuring Auto VLAN Mode using the CLI

To set the auto VLAN mode, complete the following steps:

1. When the auto VLAN mode is set to push-per-filter, you can define the range of VLAN IDs to be automatically assigned by entering the following command from config mode:

```
auto-vlan-range vlan-min <start> vlan-max <end>
```

Replace **start** and **end** with the first and last VLAN ID in the range to use for assignment. For example, the following command assigns a range of 100 VLAN IDs from **3994** to **4094**:

```
controller-1(config)# auto-vlan-range vlan-min 3994 vlan-max 4094
```

2. Select the VLAN mode using the following command from config mode:

```
auto-vlan-mode command { push-per-filter | push-per-policy }
```

The effect of these options is summarized in the Managing VLAN Tags in the Monitoring Fabric section.

For example, the following command adds a unique outer VLAN tag to each packet received on each filter interface:

```
controller-1(config) # auto-vlan-mode push-per-filter
Switching to auto vlan mode would cause policies to be re-installed. Enter
"yes" (or "y")
to continue: y
```

3. To display the configured VLAN mode, enter the show fabric command, as in the following example:

```
controller-1# show fabric
Number of switches
Inport masking
                                     : True
                                     : 2018-11-02 23:42:29.183000 UTC
Start time
Number of unmanaged services
                                     : 0
Filter efficiency
                                    : 1:1
Number of switches with service interfaces : 0
Total delivery traffic (bps) : 411Kbps
Number of managed service instances
                                    : 0
Number of service interfaces
                                    : 0
Match mode
                                    : full-match
Number of delivery interfaces
                                    : 13
Max pre-service BW (bps)
                                  : push-per-filter
Auto VLAN mode
Number of switches with delivery interfaces: 4
Number of managed devices
                                     : 1
Uptime
                                    : 2 days, 19 hours
Total ingress traffic (bps)
                                    : 550Kbps
Max overlap policies (0=disable)
                                    : 10
Auto Delivery Interface Strip VLAN
                                  : False
Number of core interfaces
                                    : 219
Max filter BW (bps)
                                    : 184Gbps
Number of switches with filter interfaces : 5
                                    : Enabled
Max delivery BW (bps)
                                    : 53Gbps
Total pre-service traffic (bps)
Track hosts
                                    : True
Number of filter interfaces
Number of active policies
                                     : 3
Number of policies
-----output truncated-----
```

4. To display the VLAN IDs assigned to each policy, enter the show policy command, as in the following example:

```
controller-1> show policy
# Policy Name Action Runtime Status Type Priority Overlap Priority
←→Push VLAN Filter BW Delivery BW Post Match Filter Traffic Delivery Traffic
-------
1 GENERATE-NETFLOW-RECORDS forward installed Configured 100 0 4

← 100Gbps 10Gbps - - DMF-OOB-NETFLOWSERVICE

2 P1 forward inactive Configured 100 0 1
\leftrightarrow - 1Gbps - -
3 P2 forward inactive Configured 100 0 3
\leftrightarrow - 10Gbps - -
4 TAP-WINDOWS10-NETWORK forward inactive Configured 100 0 2

← 21Gbps 1Gbps - -

5 TIMESTAMP-INCOMING-PACKETS forward inactive Configured 100 0 5
_{\leftarrow} - 100Gbps - - DMF-OOB-TIMESTAMPINGSERVICE
controller -1>) #
```



Note: The strip VLAN option, when enabled, removes the outer VLAN tag, including the VLAN ID applied by any rewrite VLAN option.

10.3.2 Configuring Auto VLAN Mode using the GUI

Auto VLAN Mode

1. Control the configuration of this feature using the **Edit** icon by locating the corresponding card and clicking on the **pencil icon**.

Figure 10-5: Auto VLAN Mode Config

Auto VLAN Mode

Push per Filter 🔗

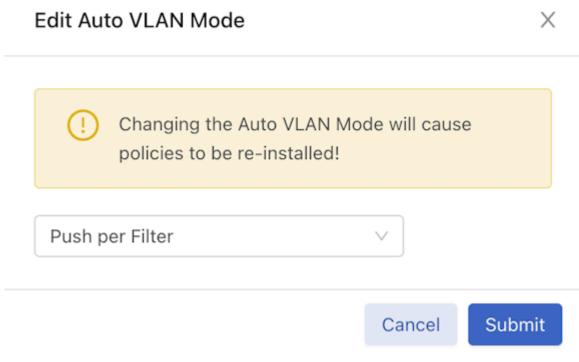


Configure auto VLAN tag mode

View Detailed Information

2. A confirmation edit dialogue window appears displaying the corresponding prompt message.

Figure 10-6: Edit VLAN Mode



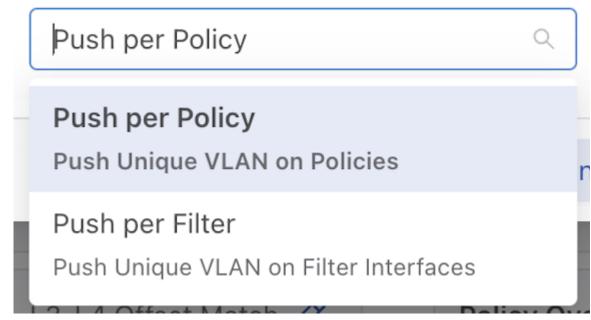
3. To configure different modes, click the drop-down arrow to open the menu.

Figure 10-7: Drop-down Example



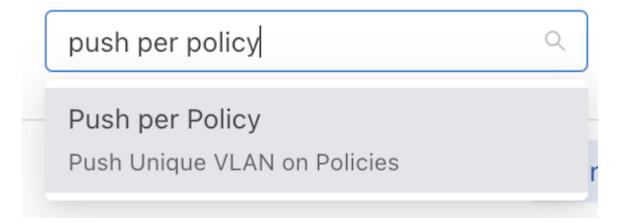
4. From the drop-down menu, select and click on the desired mode.

Figure 10-8: Push Per Policy

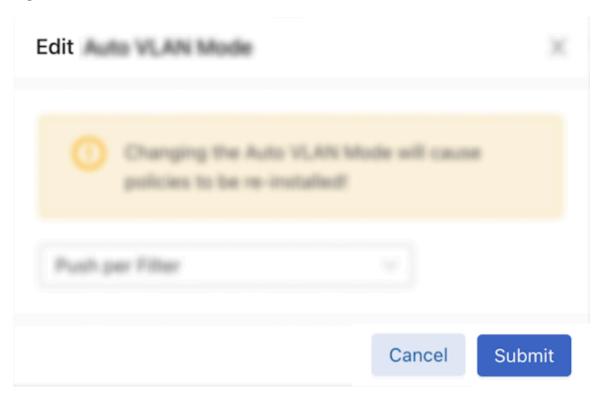


5. Alternatively, you can directly input the desired mode name in the input area.

Figure 10-9: Push Per Policy



Click the Submit button to confirm the configuration changes or the Cancel button to discard the changes.
 Figure 10-10: Submit Button



7. The current configuration status displays next to the edit button after successfully setting the configuration. Figure 10-11: Current Configuration Status



The following feature sets work in the same manner as the Auto VLAN Mode feature described above.

- Device Deployment Mode
- Match Mode

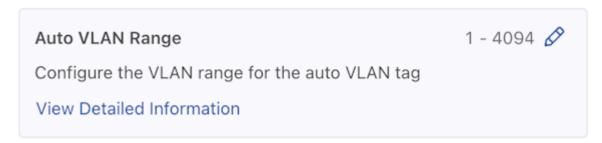
10.4 Auto VLAN Range

Auto VLAN Range

The range of automatically generated VLANs only applies when setting Auto VLAN Mode to push-per-filter. VLANs are picked from the range 1 - 4094 when not set.

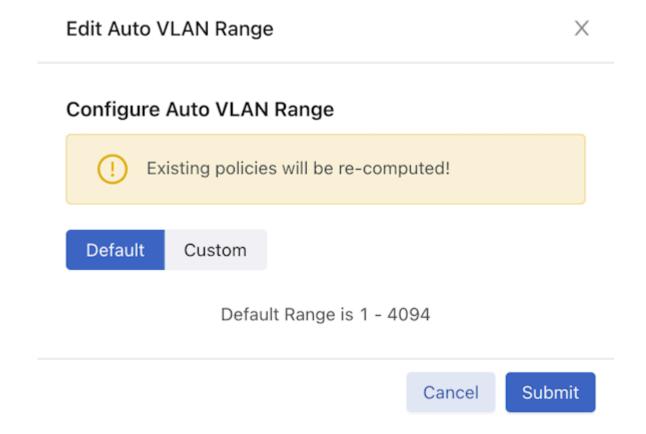
1. Control the configuration of this feature using the **Edit** icon by locating the corresponding card and clicking on the **pencil icon**.

Figure 10-12: Edit Auto VLAN Range



2. A configuration edit dialogue window pops up, displaying the corresponding prompt message. The Auto VLAN Range defaults to 1 - 4094.

Figure 10-13: Edit Auto VLAN Range



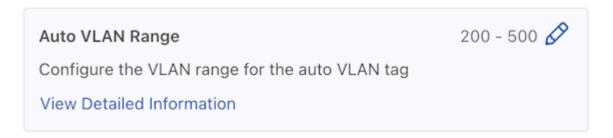
3. Click on the **Custom** button to configure the custom range.

Figure 10-14: Custom Button



- **4.** Adjust range value (minimum value: 1, maximum value: 4094). There are three ways to adjust the value of a range:
 - Directly enter the desired value in the input area, with the left side representing the minimum value of the range and the right side representing the maximum value.
 - Adjust the value by dragging the **slider** using a mouse. The left knob represents the minimum value of the range, while the right knob represents the maximum value.
 - Use the up and down arrow buttons in the input area to adjust the value accordingly. Pressing the up arrow increments the value by 1, while pressing the down arrow decrements it by 1.
- 5. Click the **Submit** button to confirm the configuration changes or the **Cancel** button to discard the changes.
- 6. After successfully setting the configuration, the current configuration status displays next to the edit button.

Figure 10-15: Configuration Change Success



Configuring Auto VLAN Range using the CLI

To set the Auto VLAN Range, complete the following:

```
auto-vlan-range vlan-min start vlan-max end
```

To set the Auto VLAN Range, complete the following steps. Replace *start* and *end* with the first and last VLAN ID in the desired range. For example, the following command assigns a range of 100 VLAN IDs from 3994 to 4094:

```
controller-1(config)# auto-vlan-range vlan-min 3994 vlan-max 4094
```

10.5 Auto VLAN Strip

The strip VLAN option removes the outer VLAN tag before the packet is forwarded to a delivery interface. If the packet has two VLAN tags, only the outer tag is removed. If it has no VLAN tag, the packet is not modified. Users can remove the VLAN ID on traffic forwarded to a specific delivery interface, globally for all delivery interfaces. The strip VLAN option removes any VLAN ID applied by the rewrite VLAN option.

The strip vlan option removes the VLAN ID on traffic forwarded to delivery interface. The following are the two methods available:

- Remove VLAN IDs fabric-wide for all delivery interfaces. This method removes only the VLAN tag added by DMF Fabric.
- On specific delivery interfaces. This method has four options
 - Keep all tags intact. This will preserve VLAN tag added by DMF Fabric and other tags in the traffic using strip-no-vlan option during delivery interface configuration.
 - Remove only the outer VLAN tag added by the DANZ Monitoring Fabric using strip-one-vlan option during delivery interface configuration.
 - Remove only the second (inner) tag. This will preserve VLAN (outer) tag added by DMF Fabric
 and remove second (inner) tag in the traffic using strip-second-vlan option during delivery
 interface configuration.
 - Remove two tags. Removes the outer VLAN tag added by DMF fabric and inner vlan tag in the traffic using strip-two-vlan option during delivery interface configuration.



Note: The strip vlan command for a specific delivery interface overrides fabric-wide strip vlan option.

By default, the VLAN ID is stripped, when it is added by DMF as a result of enabling the following options.

- Push per Policy
- Push per Filter
- Rewrite VLAN under filter-interfaces

Tagging and stripping VLANs as they ingress and egress DMF differs based on whether the switch is a Trident 3 based switch or not.

Use the CLI or the GUI to configure Auto VLAN Strip as described in the following topics.

- Auto VLAN Strip using the CLI
- · Auto VLAN Strip using the GUI

10.5.1 Auto VLAN Strip using the CLI

The strip VLAN option removes the outer VLAN tag before the packet is forwarded to a delivery interface. If the packet has two VLAN tags, only the outer tag is removed. If it has no VLAN tag, the packet is not modified. You can remove the VLAN ID on traffic forwarded to a specific delivery interface or globally for all delivery interfaces. The strip VLAN option removes any VLAN ID applied by the rewrite VLAN option.

The following are the two methods available:

- Remove VLAN IDs fabric-wide for all delivery interfaces: This method removes only the VLAN tag added by the DMF Fabric.
- Remove VLAN IDs only on specific delivery interfaces: This method has four options:
 - Keep all tags intact. This will preserve VLAN tag added by DMF Fabric and other tags in the traffic using **strip-no-vlan** option during delivery interface configuration.
 - Remove only the outer VLAN tag added by the DANZ Monitoring Fabric using the **strip-one-vlan** option during delivery interface configuration.
 - Remove only the second (inner) tag. This will preserve VLAN (outer) tag added by DMF and remove the second (inner) tag in the traffic using the **strip-second-vlan** option during delivery interface configuration.
 - Remove two tags. Removes the outer VLAN tag added by DMF fabric and the inner VLAN tag in the traffic using the **strip-two-vlan** option during delivery interface configuration.



Note: The strip vlan command for a specific delivery interface overrides the fabric-wide strip VLAN option.

By default, the VLAN ID is stripped when it is added by DMF as a result of enabling the following options:

- · push-per-policy
- push-per-filter
- rewrite vlan under filter-interfaces

To see the current auto-delivery-interface-vlan-strip configuration, enter the following command:

```
controller-1> show running-config feature details
! deployment-mode
deployment-mode pre-configured
! auto-delivery-interface-vlan-strip
auto-delivery-interface-vlan-strip
! auto-vlan-mode
auto-vlan-mode push-per-policy
! auto-vlan-range
auto-vlan-range vlan-min 3200 vlan-max 4094
! crc
crc
! match-mode
match-mode full-match
! tunneling
tunneling
! allow-custom-priority
allow-custom-priority
! inport-mask
no inport-mask
! overlap-limit-strict
no overlap-limit-strict
! overlap-policy-limit
overlap-policy-limit 10
! packet-capture
packet-capture retention-days 7
```

To see the current auto-delivery-interface-vlan-strip state, enter the following command:

```
controller-1> show fabric
Number of switches: 5
Inport masking: True
Start time : 2018-10-16 22:30:03.345000 UTC
Number of unmanaged services : 0
Filter efficiency: 3005:1
Number of switches with service interfaces : 0
Total delivery traffic (bps) : 232bps
Number of managed service instances : 0
Number of service interfaces: 0
Match mode : 13-14-match
Number of delivery interfaces: 24
Max pre-service BW (bps) :
Auto VLAN mode : push-per-policy
Number of switches with delivery interfaces : 5
Number of managed devices : 1
Uptime: 21 hours, 53 minutes
Total ingress traffic (bps) : 697Kbps
Max overlap policies (0=disable): 10
Auto Delivery Interface Strip VLAN: True
```

To disable this global command, enter the following command:

```
controller-1(config-switch-if) # no auto-delivery-interface-vlan-strip
```

The delivery interface level command to strip the VLAN overrides the global auto-delivery-interface-vlan-strip command. For example, when global VLAN stripping is disabled or when you want to override the default strip option on a delivery interface use the below options:

When you want to strip the VLAN added by DMF fabric on a specific delivery interface, use the following command:

```
controller-1(config-switch-if)# role delivery interface-name TOOL-PORT-1 strip-
one-vlan
```

When global VLAN stripping is enabled, it strips only the outer VLAN ID. If you want to remove outer VLAN ID that was added by DMF as well as the inner VLAN ID, enter the following command:

```
controller-1(config-switch-if) # role delivery interface-name TOOL-PORT-1 strip-
two-vlan
```

To strips only the inner VLAN ID and preserve the outer VLAN ID that was added by DMF, use the following command:

```
controller-1(config-switch-if)# role delivery interface-name TOOL-PORT-1 strip-
second-vlan
```

To preserve the VLAN tag added by DMF and other tags in the traffic, use the following command:

```
controller-1(config-switch-if) # role delivery interface-name TOOL-PORT-1 strip-
no-vlan
```



Note: For all modes VLAND stripping is supported at both the global and and delivery interface levels. The **rewrite-per-policy** and **rewrite-per-filter** options have been removed in **BMF Release 6.0** because the related use cases are now supported by the **push-per-policy** and **push-per-filter** options.

The syntax for the strip VLAN ID feature is as follows:

```
controller-1(config-switch-if) # role delivery interface-name <name> [strip-no-
vlan | strip-onevlan | strip-second-vlan | strip-two-vlan]
```

You can use the option to leave all VLAN tags intact, to remove the outermost tag, to remove the second (inner) tag, or to remove the outermost two tags.

By default, VLAN stripping is enabled and it removes the outer VLAN added by DMF.

To preserve the outer VLAN tag, enter the strip-no-vlan command, as in the following example, which preserves the outer VLAN ID for traffic forwarded to delivery interface *TOOL-PORT-1*:

```
controller-1(config-switch-if) # role delivery interface-name TOOL-PORT-1 strip-
no-vlan
```

When global VLAN stripping is disabled, the following commands remove the outer VLAN tag, added by DMF, on packets transmitted to the specific delivery interface **ethernet20** on **DMF-DELIVERY-SWITCH-1**:

```
controller-1(config) # switch DMF-DELIVERY-SWITCH-1
controller-1(config-switch) # interface ethernet20
controller-1(config-switch-if) # role delivery interface-name TOOL-PORT-1 strip-one-vlan
```

To restore the default configuration, which is to strip the VLAN IDs from traffic to every delivery interface, enter the following command:

```
controller-1(config)# auto-delivery-interface-vlan-strip
This would enable auto delivery interface strip VLAN feature.
Existing policies will be re-computed. Enter "yes" (or "y") to continue: yes
```

As mentioned earlier, tagging and stripping VLANs as they ingress and egress DMF differs based on whether the switch uses a Trident 3 chipset. The following scenarios show how DMF behaves in different VLAN modes with various knobs set.

- VLAN mode: Push per Policy
- Filter interface on any switch except a Trident 3 switch
- Delivery interface on any switch
- Global VLAN stripping is enabled

Table 10: Behavior of Traffic as It Egresses with Different Strip Options on a Delivery Interface

VLAN tag type	No Configuration	strip-no-VLAN	strip-one-VLAN	strip-second- VLAN	strip-two-VLAN
	DMF policy VLAN is stripped automatically on delivery inter- face using default global strip VLAN added by DMF	DMF policy VLAN and customer VLAN preserved	Strips the outermost VLAN that is DMF policy VLAN	DMF policy VLAN is preserved and outermost customer VLAN is removed	Strip two VLANs, DMF policy VLAN and customer outer VLAN removed
Untagged	Packets exit DMF as untagged packets	Packets exit DMF as singly tagged packets. VLAN in the packet is DMF policy VLAN.	Packets exit DMF as untagged packets	Packets exit DMF as single- tagged traffic. VLAN in the packet is DMF policy VLAN.	Packets exit DMF as untagged traffic.
Singly Tagged	Packets exit DMF as single-tagged traffic with customer VLAN.	Packets exit DMF as doubly tagged packets. Outer VLAN in the packet is DMF policy VLAN.	Packets exit DMF as single-tagged traffic with customer VLAN.	Packets exit DMF as single- tagged traffic. VLAN in the packet is DMF policy VLAN.	Packets exit DMF as untagged traffic.
Doubly Tagged	Packet exits DMF as doubly tagged traffic. Both VLANs are customer VLANs.	Packet exits DMF as triple- tagged packets. Outermost VLAN in the packet is the DMF policy VLAN.	Packet exits DMF as doubly tagged traffic. Both VLANs are customer VLANs.	Packet exits DMF as double- tagged packets. Outer VLAN is DMF policy VLAN, inner VLAN is inner customer VLAN in the original packet.	Packet exits DMF as singly tagged traffic. VLAN in the packet is the inner customer VLAN.

Scenario 2

- VLAN Mode: **Push per Policy**
- Filter interface on any switch except a Trident 3 switch
- Delivery interface on any switch
- Global VLAN strip is disabled

Table 11: Behavior of Traffic as It Egresses with Different Strip Options on a Delivery Interface

VLAN tag type	No Configuration	strip-no-VLAN	strip-one-VLAN	strip-second- VLAN	strip-two- VLANs
	DMF policy VLAN and customer VLAN are preserved	DMF policy VLAN and customer VLAN are preserved	Strips only the outermost VLAN that is DMF policy VLAN	DMF policy VLAN is preserved and outer most customer VLAN is removed	Strip two VLANs, DMF policy VLAN and customer outer VLAN removed
Untagged	Packet exits DMF as singly tagged packets. VLAN in the packet is DMF policy VLAN.	Packet exits DMF as singly tagged packets. VLAN in the packet is DMF policy VLAN.	Packet exits DMF as untagged packets	Packet exits DMF as single- tagged traffic. VLAN in the packet is DMF policy VLAN.	Packet exits DMF as untagged traffic.
Singly Tagged	Packet exits DMF as doubly tagged packets. Outer VLAN in packet is DMF policy VLAN and inner VLAN is customer outer VLAN.	Packet exits DMF as doubly tagged packets. Outer VLAN in the packet is DMF policy VLAN.	Packet exits DMF as single-tagged traffic with customer VLAN.	Packet exits DMF as single- tagged traffic. VLAN in the packet is DMF policy VLAN.	Packets exits DMF as untagged traffic.
Doubly Tagged	Packet exits DMF as triple- tagged packets. Outermost VLAN in the packet is the DMF policy VLAN.	Packet exits DMF as triple- tagged packets. Outermost VLAN in the packet is the DMF policy VLAN.	Packet exits DMF as doubly tagged traffic. Both VLANs are customer VLANs.	Packet exits DMF as doubly tagged packets. Outer VLAN is DMF policy VLAN, inner VLAN is inner customer VLAN in the original packet.	Packet exits DMF as singly tagged traffic. VLAN in the packets is the inner customer VLAN.

- VLAN Mode Push per Policy
- Filter interface on a Trident 3 switch
- Delivery interface on any switch
- Global VLAN strip is **enabled**

Table 12: Behavior of traffic as it egresses with different strip options on a delivery interface

VLAN tag type	No Configuration	strip-no-VLAN	strip-one-VLAN	strip-second- VLAN	strip-two-VLAN
	DMF policy VLAN is stripped automatically on delivery interface using default global strip VLAN added by DMF	DMF policy VLAN and customer VLAN preserved	Strips the outermost VLAN that is DMF policy VLAN	DMF policy VLAN is preserved and outermost customer VLAN is removed	Strip two VLANs , DMF policy VLAN and customer outer VLAN removed
Untagged	Packet exits DMF as untagged packets	Packet exits DMF as singly tagged packets. VLAN in the packet is DMF policy VLAN.	Packet exits DMF as untagged packets	Packet exits DMF as single- stagged traffic. VLAN in the packet is DMF policy VLAN.	Packet exits DMF as untagged traffic.
Singly Tagged	Packet exits DMF as single-tagged traffic with customer VLAN.	Packet exits DMF as doubly tagged packets. Outer VLAN in the packet is DMF policy VLAN.	Packet exits DMF as single tagged traffic with customer VLAN.	Packet exits DMF as single- tagged traffic. VLAN in the packet is DMF policy VLAN.	Packet exits DMF as untagged traffic.
Doubly Tagged	Packet exits DMF as singly tagged traffic. VLAN in the packet is the inner customer VLAN	Packet exits DMF as doubly tagged traffic. Outer customer VLAN is replaced by DMF policy VLAN.	Packet exits DMF as singly tagged traffic. VLAN in the packet is the inner customer VLAN.	Packet exits DMF as singly tagged traffic. VLAN in the packet is the DMF policy VLAN.	Packet exits DMF as untagged traffic.

- VLAN Mode Push per Filter
- Filter interface on any switch
- Delivery interface on any switch
- Global VLAN strip is **enabled**

Table 13: Behavior of Traffic as It Egresses with Different Strip Options on a Delivery Interface

VLAN tag type	No Configuration	strip-no-VLAN	strip-one-VLAN	strip-second- VLAN	strip-two-VLAN
	DMF filter VLAN is stripped automatically on delivery interface using global strip VLAN added by DMF.	DMF filter VLAN and customer VLAN preserved.	Strips the outermost VLAN that is DMF filter VLAN.	DMF filter VLAN is preserved and outermost customer VLAN is removed.	Strip two VLANs, DMF filter interface VLAN and customer outer VLAN removed.
Untagged	Packet exits DMF as untagged packets	Packet exits DMF as singly tagged packets. VLAN in the packet is DMF filter interface VLAN.	Packet exits DMF as untagged packets	Packet exits DMF . as single tagged traffic. VLAN in the packet is DMF filter inter- face VLAN.	Packet exits DMF as untagged traffic.
Singly Tagged	Packet exits DMF as singly tagged traffic. VLAN in the packet is the customer VLAN.	Packet exits DMF as doubly tagged packets. Outer VLAN in the packet is DMF filter interface VLAN.	Packet exits DMF as singly tagged traffic. VLAN in the packet is the customer VLAN.	Packet exits DMF as singly tagged traffic. VLAN in the packet is DMF filter interface VLAN.	Packet exits DMF as untagged traffic.
Doubly Tagged	Packet exits DMF as singly tagged traffic. VLAN in the policy is the inner customer VLAN.	Packet exits DMF as doubly tagged traffic. Outer customer VLAN is replaced by DMF filter interface VLAN.	Packet exits DMF as singly tagged traffic. VLAN in the policy is the inner customer VLAN.	Packet exits DMF as singly tagged traffic. VLAN in the policy is the DMF filter interface VLAN.	Packet exits DMF as untagged traffic.

- VLAN Mode Push per Filter
- Filter interface on any switch
- Delivery interface on any switch
- Global VLAN strip is disabled

Table 14: Behavior of Traffic as It Egresses with Different Strip Options on a Delivery Interface

VLAN tag type	No Configuration	strip-no-VLAN	strip-one-VLAN	strip-second- VLAN	strip-two-VLAN
	DMF filter VLAN is stripped automatically on delivery interface using global strip VLAN added by DMF.	DMF filter VLAN and customer VLAN preserved.	Strips the outermost VLAN that is DMF filter VLAN.	DMF filter VLAN is preserved and outermost customer VLAN is removed.	Strip two VLANs, DMF filter interface VLAN and customer outer VLAN removed.
Untagged	Packet exits DMF as singly tagged packets. VLAN in the packet is DMF filter interface VLAN.	Packet exits DMF as singly tagged packets. VLAN in the packet is DMF filter interface VLAN.	Packet exits DMF as untagged packets	Packet exits DMF as singly stagged traffic. VLAN in the packet is DMF filter interface VLAN.	Packet exits DMF as untagged traffic.
Singly Tagged	Packet exits DMF as doubly tagged traffic. Outer VLAN in the packet is DMF filter VLAN and inner VLAN is the customer VLAN.	Packet exits DMF as doubly tagged packets. Outer VLAN in the packet is DMF filter interface VLAN.	Packet exits DMF as single tagged traffic. VLAN in the packet is the customer VLAN.	Packet exits DMF as singly tagged traffic. VLAN in the packet is DMF filter interface VLAN.	Packet exits DMF as untagged traffic.
Doubly Tagged	Packet exits DMF as doubly tagged traffic. Outer customer VLAN is replaced by DMF filter interface VLAN.	Packet exits DMF as doubly tagged traffic. Outer customer VLAN is replaced by DMF filter interface VLAN.	Packet exits DMF as singly tagged traffic. VLAN in the policy is the inner customer VLAN.	Packet exits DMF as singly tagged traffic. VLAN in the policy is the DMF filter interface VLAN.	Packet exits DMF as untagged traffic.

10.5.2 Auto VLAN Strip using the GUI

Auto VLAN Strip

1. A **toggle button** controls the configuration of this feature. Locate the corresponding card and click the **toggle** switch.

Figure 10-16: Toggle Switch



2. A confirm window pops up, displaying the corresponding prompt message. Click the **Enable** button to confirm the configuration changes or the **Cancel** button to cancel the configuration. Conversely, to disable the configuration, click **Disable**.

Figure 10-17: Confirm / Enable



3. Review any warning messages that appear in the confirmation window during the configuration process.

Figure 10-18: Warning Message - Changing



The following feature sets work in the same manner as the **Auto VLAN Strip** feature described above.

- CRC Check
- Custom Priority
- Inport Mask
- Policy Overlap Limit Strict
- Retain User Policy VLAN
- Tunneling

10.6 CRC Check

If the Switch CRC option is enabled, which is the default, each DMF switch drops incoming packets which enter the fabric with a CRC error. The switch generates a new CRC if the incoming packet was modified using one of the options that modify the original CRC checksum, which include the push VLAN, rewrite VLAN, strip VLAN, and L2 GRE tunnel options.



Note: The Switch CRC option must be enabled to use the DMF tunneling feature.

If the Switch CRC option is disabled, DMF switches do not check the CRC of incoming packets and do not drop packets with CRC errors. Also, switches do not generate a new CRC if the packet is modified. This mode is useful, if packets with CRC errors need to be delivered to a destination tool unmodified for analysis. If users disable the Switch CRC option, make sure that the destination tool does not drop packets having CRC errors. Also recognize that CRC errors will be caused by modification of packets by DMF options so that these CRC errors are not mistaken for CRC errors from the traffic source.



Note: When the Switch CRC option is disabled, packets going to the Service Node or Recorder Node are dropped because a new CRC is not calculated when push-per-policy or push-per-filter adds a VLAN tag.

Enable and disable CRC Check using the steps described in the following topics.

- CRC Check using the CLI
- CRC Check using the GUI

10.6.1 CRC Check using the CLI

If the Switch CRC option is enabled, which is the default, each DMF switch drops incoming packets which enter the fabric with a CRC error. The switch generates a new CRC if the incoming packet was modified using one of the options that modify the original CRC checksum, which include the push VLAN, rewrite VLAN, strip VLAN, and L2 GRE tunnel options.



Note: The Switch CRC option must be enabled to use the DMF tunneling feature.

If the Switch CRC option is disabled, DMF switches do not check the CRC of incoming packets and do not drop packets with CRC errors. Also, switches do not generate a new CRC if the packet is modified. This mode is useful if packets with CRC errors need to be delivered to a destination tool unmodified for analysis. If you disable the Switch CRC option, make sure that the destination tool does not drop packets having CRC errors. Also recognize that CRC errors will be caused by modification of packets by DMF options so that these CRC errors are not mistaken for CRC errors from the traffic source.

To disable the Switch CRC option, enter the following command from config mode:

```
controller-1(config) \# no crc Disabling CRC mode may cause problems to tunnel interface. Enter "yes" (or "y") to continue: \mathbf{y}
```

To re-enable the Switch CRC option after it has been disabled, enter the following command from config mode:

```
controller-1(config) # crc
Enabling CRC mode would cause packets with crc error dropped. Enter "yes" (or
"y
") to continue: y
```



Tip: To enable/disable the CRC through the GUI, refer to the chapter, Check CRC using the GUI.



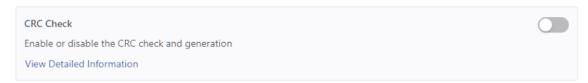
Note: When the Switch CRC option is disabled, packets going to the service node or recorder node are dropped because a new CRC is not calculated when **push-per-policy** or **push-per-filter** adds a VLAN tag.

10.6.2 CRC Check using the GUI

From the DMF Features page, proceed to the CRC Check feature card and perform the following steps to enable the feature.

1. Select the CRC Check card.

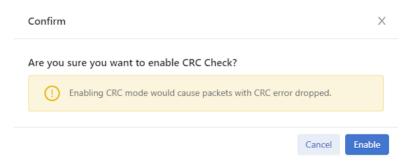
Figure 10-19: CRC Check Disabled



2. Toggle the CRC Check switch to On.

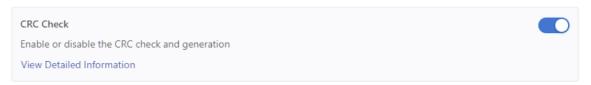
3. Confirm the activation by clicking **Enable** or **Cancel** to return to the DMF Features page.

Figure 10-20: Enable CRC Check



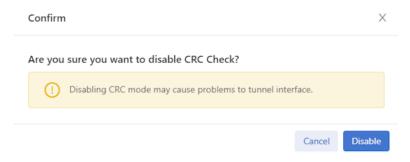
4. CRC Check is running.

Figure 10-21: CRC Check Enabled



5. To disable the feature, toggle the CRC Check switch to **Off**. Click **Disable** and confirm.

Figure 10-22: Disable CRC Check



The feature card updates with the status.

Figure 10-23: CRC Check Disabled



10.7 Custom Priority

When custom priorities are allowed, non-admin users may assign policy priorities between 0 and 100 (the default value). However, when custom priorities are not allowed, the default priority 100 will be automatically assigned to non-admin users' policies.

Enable and disable Custom Priority using the steps described in the following topics.

- Custom Priority using the CLI
- Custom Priority using the GUI

10.7.1 Configuring Custom Priority using the GUI

From the DMF Features page, proceed to the Custom Priority feature card and perform the following steps to enable the feature.

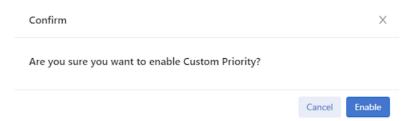
1. Select the Custom Priority card.

Figure 10-24: Custom Priority Disabled



- **2.** Toggle the Custom Priority switch to **On**.
- 3. Confirm the activation by clicking **Enable** or **Cancel** to return to the DMF Features page.

Figure 10-25: Enable Custom Priority



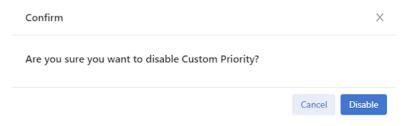
4. Custom Priority is running.

Figure 10-26: Custom Priority Enabled



5. To disable the feature, toggle the **Custom Priority** switch to **Off**. Click **Disable** and confirm.

Figure 10-27: Disable Custom Priority



The feature card updates with the status.

Figure 10-28: Custom Priority Disabled



10.7.2 Configuring Custom Priority using the CLI

To enable the Custom Priority, enter the following command:

```
controller-1(config)# allow-custom-priority
```

To disable the Custom Priority, enter the following command:

```
controller-1(config) # no allow-custom-priority
```

10.8 Device Deployment Mode

Complete the fabric switch installation in one of the following two modes:

Layer 2 Zero Touch Fabric (L2ZTF, Auto-discovery switch provisioning mode)

In this mode, which is the default, Switch ONIE software automatically discovers the controller via IPv6 local link addresses and downloads and installs the appropriate Switch Light OS image from the controller. This installation method requires all the fabric switches and the DMF controller to be in the same Layer 2 network (IP subnet). Also, suppose the fabric switches need IPv4 addresses to communicate with SNMP or other external services. In that case, users must configure IPAM, which provides the controller with a range of IPv4 addresses to allocate to the fabric switches.

Layer 3 Zero Touch Fabric (L3ZTF, Preconfigured switch provisioning mode)

When fabric switches are in a different Layer 2 network from the controller, log in to each switch individually to configure network information and download the ZTF installer. Subsequently, the switch automatically downloads Switch Light OS from the controller. This mode requires communication between the controller and the fabric switches to occur using IPv4 addresses, and no IPAM configuration is required.

The following table summarizes the requirements for installation using each mode:

Requirement	Layer 2 mode	Layer 3 mode
Any switch in a different subnet from the controller	No	Yes
IPAM configuration for SNMP and other IPv4 services	Yes	No
IP address assignment	IPv4 or IPv6	IPv4
Refer to this section (in User Guide)	Using L2 ZTF (Auto-Discovery) Provisioning Mode	Changing to Layer 3 (Pre- Configured) Switch Provisioning Mode

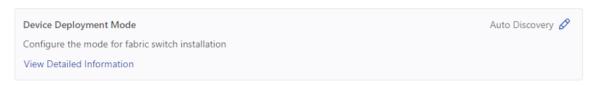
All the fabric switches in a single fabric must be installed using the same mode. If users have any fabric switches in a different IP subnet than the controller, users must use Layer 3 mode for installing all the switches, even those in the same Layer 2 network as the controller. Installing switches in mixed mode, with some switches using ZTF in the same Layer 2 network as the controller, while other switches in a different subnet are installed manually or using DHCP is unsupported.

10.8.1 Configuring Device Deployment Mode using the GUI

From the DMF Features page, proceed to the Device Deployment Mode feature card and perform the following steps to manage the feature.

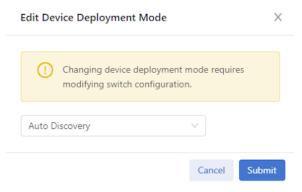
1. Select the Device Deployment Mode card.

Figure 10-29: Device Deployment Mode - Auto Discovery



2. Enter the edit mode using the **pencil icon**.

Figure 10-30: Configure Device Deployment Mode



3. Change the switching mode as required using the drop-down menu. The default mode is **Auto Discovery**.

Figure 10-31: Device Deployment Mode Options

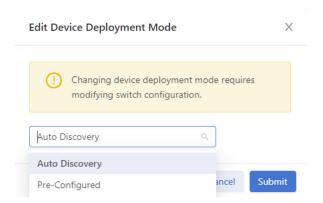
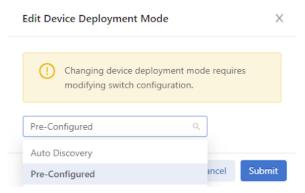


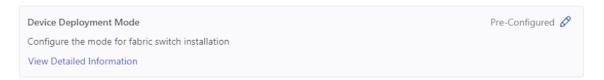
Figure 10-31: Device Deployment Mode - Pre-Configured Option



4. Click **Submit** and confirm the operation when prompted.

5. The Device Deployment Mode status updates.

Figure 10-33: Device Deployment Mode - Status Update



10.8.2 Configuring Device Deployment Mode using the CLI

Device Deployment Mode has two options, select desired option either auto-discovery or pre-configured as shown below:

```
controller-1(config) # deployment-mode auto-discovery
Changing device deployment mode requires modifying switch configuration. Enter
"yes" (or "y") to continue: y

controller-1(config) # deployment-mode pre-configured
Changing device deployment mode requires modifying switch configuration. Enter
"yes" (or "y") to continue: y
```

10.9 Inport Mask

Enable and disable Inport Mask using the steps described in the following topics.

- · Configure Inport Mask using the CLI
- Configure Inport Mask using the GUI

10.9.1 InPort Mask using the CLI

DANZ Monitoring Fabric implements multiple flow optimizations to reduce the number of flows that are programmed in the DMF switch TCAM space. This feature enables effective usage of TCAM space, and it is on by default.

When this feature is off, TCAM rules are applied for each ingress port belonging to the same policy. For example, in the following topology, if a policy were configured with 10 match rules and filter-interface as F1 and F2, then 20 (10 for F1 and 10 for F2) TCAM rows were consumed.

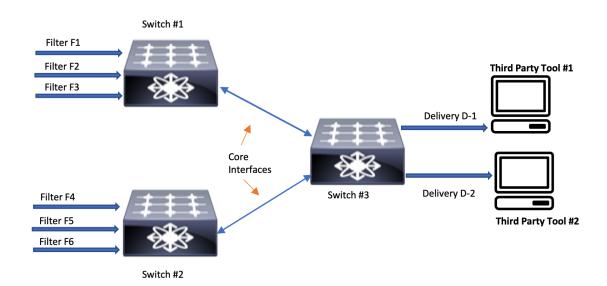
Figure 10-34: Simple Inport Mask Optimization



With inport mask optimization, only **10** rules are consumed. This feature optimizes TCAM usage at every level (filer, core, delivery) in the DMF network.

Consider the more complex topology illustrated below:

Figure 10-35: Complex Inport Mask Optimization



In this topology, if a policy has **N** rules, without in-port optimization, the policy will consume **3N** at **Switch 1**, **3N** at **Switch 2**, and **2N** at **Switch 3**. With the in-port optimization feature enabled, the policy consumes only **N** rules at each switch.

However, this feature loses a level of granularity in the statistics available because there is only one set of flow mods for multiple filter ports per switch. Statistics without this feature are maintained per filter port per policy.

With inport optimization enabled, the statistics are combined for all input ports sharing rules on that switch. You can obtain filter port statistics for different flow mods for each filter port. However, this requires disabling inport optimization, which is enabled by default.

To disable the inport optimization feature, enter the following command from config mode:

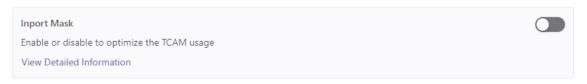
controller-1(config)# controller-1(config)# no inport-mask

10.9.2 Inport Mask using the GUI

From the DMF Features page, proceed to the Inport Mask feature card and perform the following steps to enable the feature.

Select the Inport Mask card.

Figure 10-36: Inport Mask Disabled



2. Toggle the Inport Mask switch to On.

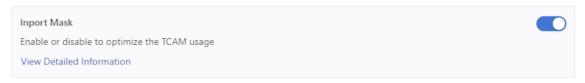
3. Confirm the activation by clicking Enable or Cancel to return to the DMF Features page.

Figure 10-37: Enable Inport Mask



4. Inport Mask is running.

Figure 10-38: Inport Mask Enabled



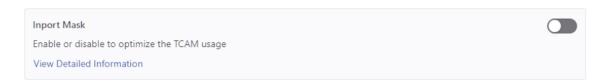
5. To disable the feature, toggle the Inport Mask switch to Off. Click Disable and confirm.

Figure 10-39: Disable Inport Mask



The feature card updates with the status.

Figure 10-40: Inport Mask Disabled



10.10 Match Mode

Switches have finite hardware resources available for packet matching on aggregated traffic streams. This resource allocation is relatively static and must be configured in advance. The DANZ Monitoring Fabric supports three allocation schemes, which are referred to as switching (match) modes:

- L3-L4 mode (default mode): With L3-L4 mode, fields other than src-mac and dst-mac can be used for specifying policies. If there are no policies using src-mac or dst-mac, using the L3-L4 mode allows a larger number of match rules per switch.
- Full-match mode: With full-match mode, all matching fields, including src-mac and dst-mac, can be used while specifying policies.
- L3-L4 Offset mode: L3-L4 offset mode allows matching beyond the L4 header up to 128 bytes from the beginning of the packet. The number of matches per switch in this mode is the same as in full-match mode. As with L3-L4 mode, matches using src-mac and dst-mac are not permitted.



Note: Changing switching modes causes all fabric switches to disconnect and reconnect with the controller. Also, all existing policies will be reinstalled. The switching mode applies to all DMF switches in the DANZ Monitoring Fabric. You can switch between modes, but any match rules that are incompatible with the new mode will fail.

10.10.1 Setting the Match Mode Using the CLI

To use the CLI to set the *match* mode, enter the following command:

```
controller-1(config) # match-mode {full-match | 13-14-match | 13-14-offset-
match}
```

For example, the following command sets the *match* mode to *full-match* mode:

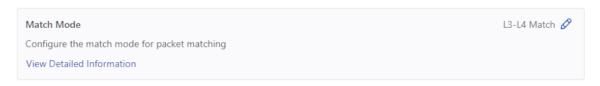
```
controller-1(config) # match-mode full-match
```

10.10.2 Setting the Match Mode Using the GUI

From the DMF Features page, proceed to the Match Mode feature card and perform the following steps to enable the feature.

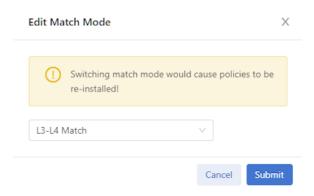
Select the Match Mode card.

Figure 10-41: L3-L4 Match Mode



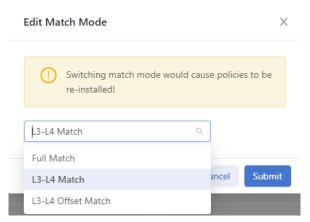
2. Enter the edit mode using the **pencil icon**.

Figure 10-42: Configure Switching Mode



3. Change the switching mode as required using the drop-down menu. The default mode is L3-L4 Match.

Figure 10-43: L3-L4 Match Options



4. Click **Submit** and confirm the operation when prompted.



Note: If the existing configuration of the monitoring fabric is incompatible with the specified switching mode, an error message is displayed.

10.11 Retain User Policy VLAN

Enable and disable Retain User Policy VLAN using the steps described in the following topics.

- Retain User Policy VLAN using the CLI
- · Retain User Policy VLAN using the GUI

10.11.1 Retain User Policy VLAN using the CLI

This feature will send traffic to a delivery interface with the user policy VLAN tag instead of the overlap dynamic policy VLAN tag for traffic matching the dynamic overlap policy only. This feature is supported only in *push-per-policy* mode. For example, policy *P1* with filter interface *F1* and delivery interface *D1*, and policy *P2* with filter interface *F1* and delivery interface *D2*, and overlap dynamic policy *P1_o_P2* is created when the overlap policy condition is met. In this case, the overlap dynamic policy is created with filter interface *F1* and delivery interfaces *D1* and *D2*. The user policy *P1* assigns a VLAN (*VLAN 10*) and *P2* assigns a VLAN (*VLAN 20*) when it is created, and the overlap policy also assigns a VLAN (*VLAN 30*) when it is dynamically created. When this feature is enabled, traffic forwarded to *D1* will have a policy VLAN tag of *P1* (*VLAN 10*) and *D2* will have a policy VLAN tag of policy *P2* (*VLAN 20*). When this feature is disabled, traffic forwarded to *D1* and *D2* will have the dynamic overlap policy VLAN tag (*VLAN 30*). By default, this feature is disabled.

Feature Limitations:

- A overlap dynamic policy will fail when the overlap policy has filter (F1) and delivery interface (D1) on the same switch (switch A) and another delivery interface (D2) on another switch (switch B).
- Post-to-delivery dynamic policy will fail when it has a filter interface (F1) and a delivery interface (D1) on the same switch (switch A) and another delivery interface (D2) on another switch (switch B).
- Overlap policies may be reinstalled when a fabric port goes up or down when this feature is enabled.
- Double-tagged VLAN traffic is not supported and will be dropped at the delivery interface.
- Tunnel interfaces are not supported with this feature.
- Only IPv4 traffic is supported; other non-IPv4 traffic will be dropped at the delivery interface.
- Delivery interfaces with IP addresses (L3 delivery interfaces) are not supported.
- This feature is not supported on EOS switches (Arista 7280 switches).
- Delivery interface statistics may not be accurate when displayed using the **sh policy** command. This will happen when policy **P1** has **F1**, **D1**, **D2** and policy **P2** has **F1**, **D2**. In this case, overlap policy

P1_o_P2 will be created with delivery interfaces **D1**, **D2**. Since **D2** is in both policies **P1** and **P2**, overlap traffic will be forwarded to **D2** with both the **P1** policy VLAN and the **P2** policy VLAN. The **sh policy** <**policy_name>** command will not show this doubling of traffic on delivery interface **D2**. Delivery interface statistics will show this extra traffic forwarded out of the delivery interface.

To enable this feature, enter the following command:

```
controller-1(config)# retain-user-policy-vlan
This will enable retain-user-policy-vlan feature. Non-IP packets will be
dropped at delivery. Enter
"yes" (or "y") to continue: yes
```

To see the current Retain Policy VLAN configuration, enter the following command:

```
controller-1> show fabric
Number of switches: 14
Inport masking: True
Number of unmanaged services: 0
Number of switches with service interfaces: 0
Match mode: 13-14-offset-match
Number of switches with delivery interfaces: 11
Filter efficiency: 1:1
Uptime: 4 days, 8 hours
Max overlap policies (0=disable) : 10
Auto Delivery Interface Strip VLAN: True
Number of core interfaces : 134
State : Enabled
Max delivery BW (bps) : 2.18Tbps
Health: unhealthy
Track hosts : True
Number of filter interfaces: 70
Number of policies: 101
Start time: 2022-02-28 16:18:01.807000 UTC
Number of delivery interfaces : 104
Retain User Policy Vlan : True
```

This feature can be used with the **strip-second-vlan** option during delivery interface configuration to preserve the outer DMF fabric policy VLAN, strip the inner VLAN of traffic forwarded to a tool, or the **strip-no-vlan** option during delivery interface configuration.

10.11.2 Retain User Policy VLAN using the GUI

From the DMF Features page, proceed to the Retain User Policy VLAN feature card and perform the following steps to enable the feature.

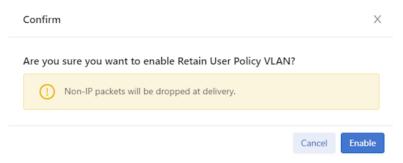
Select the Retain User Policy VLAN card.

Figure 10-44: Retain User Policy VLAN Disabled



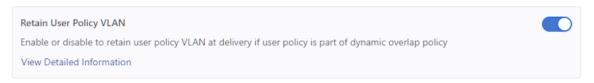
- 2. Toggle the Retain User Policy VLAN switch to On.
- 3. Confirm the activation by clicking **Enable** or **Cancel** to return to the DMF Features page.

Figure 10-45: Enable Retain User Policy VLAN



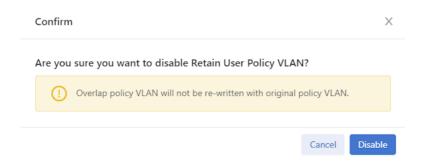
4. Retain User Policy VLAN is running.

Figure 10-46: Retain User Policy VLAN Enabled



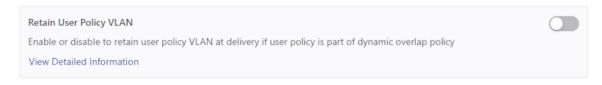
5. To disable the feature, toggle the Retain User Policy VLAN switch to Off. Click Disable and confirm.

Figure 10-47: Disable Retain User Policy VLAN



The feature card updates with the status.

Figure 10-48: Retain User Policy VLAN Disabled



10.12 Tunneling

For more information about Tunneling please refer to the Understanding Tunneling section.

Enable and disable Tunneling using the steps described in the following topics.

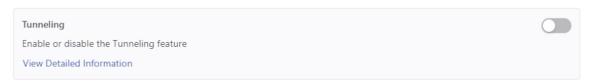
- Configure Tunneling using the GUI
- Configure Tunneling using the CLI

10.12.1 Configuring Tunneling using the GUI

From the DMF Features page, proceed to the Tunneling feature card and perform the following steps to enable the feature.

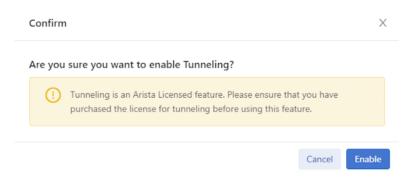
Select the Tunneling card.

Figure 10-49: Tunneling Disabled



- 2. Toggle the Tunneling switch to On.
- 3. Confirm the activation by clicking **Enable** or **Cancel** to return to the DMF Features page.

Figure 10-50: Enable Tunneling





Note: CRC Check must be running before attempting to enable Tunneling. An error message displays if CRC Check is not enabled. Proceeding to click Enable results in a validation error

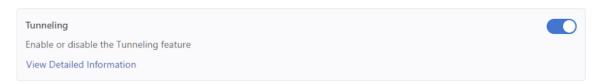
message. Refer to the CRC Check section for more information on configuring the CRC Check feature.

Figure 10-51: CRC Check Warning Message



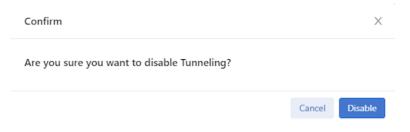
4. Tunneling VLAN is running.

Figure 10-52: Tunneling Enabled



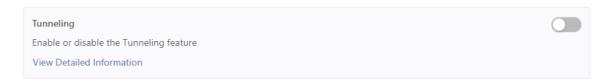
5. To disable the feature, toggle the Tunneling switch to **Off**. Click **Disable** and confirm.

Figure 10-53: Disable Tunneling



The feature card updates with the status.

Figure 10-54: Tunneling VLAN Disabled



10.12.2 Configuring Tunneling using the CLI

To enable the Tunneling, enter the following command:

```
Controller-1(config) # tunneling
Tunneling is an Arista Licensed feature.
Please ensure that you have purchased the license for tunneling before using this feature.
Enter "yes" (or "y") to continue: y controller-1(config) #
```

To disable the Tunneling, enter the following command:

```
controller-1(config) # no tunneling
This would disable tunneling feature? Enter "yes" (or "y") to continue: y
controller-1(config) #
```

10.13 VLAN Preservation

In DMF, meta data is appended to the packets forwarded by the fabric to a tool attached to a delivery interface. This meta data is encoded primarily in the outer VLAN tag of the packets.

By default (using the auto-delivery-strip feature), this outer VLAN tag is always removed on egress upon delivery to a tool.

The VLAN preservation feature introduces a choice to selectively preserve a packet's outer VLAN tag instead of stripping or preserving all of it.

VLAN preservation works in both push-per-filter and push-per-policy mode for auto-assigned and user-configured VLANs.



Note: VLAN preservation applies to switches running SWL OS and does not apply to switches running EOS.

This functionality only supports 2000 VLAN ID and port combinations per switch.

Support for VLAN preservation is on select Broadcom® switch ASICs. Ensure your switch model supports this feature before attempting to configure it.

10.13.1 Using the CLI to Configure VLAN Preservation

VLAN preservation can be configured at two levels: global and local. A local configuration can override the global configuration.

Global Configuration

Enable VLAN preservation globally using the vlan-preservation command from the config submode to apply a global configuration.

```
(config) # vlan-preservation
```

Two options exist while in the config-vlan-preservation submode:

- preserve-user-configured-vlans
- preserve-vlans

Use the help function to list the options by entering a ? (question mark).

```
(config-vlan-preservation) # ?
Commands:
preserve-user-configured-vlans
  delivery interfaces
preserve-vlan
  delivery interfaces
Configure VLAN ID to preserve for all
```

Use the **preserve-user-configured-vlans** option to preserve all user-configured VLANs. The packets with the user-configured VLANs will have their fabric-applied VLAN tags preserved even after leaving the respective delivery interface.

```
(config-vlan-preservation)# preserve-user-configured-vlans
```

Use the **preserve-vlan** option to specify and preserve a particular VLAN ID. Any VLAN ID may be provided. In the following example, the packets with VLAN ID 100 or 200 will have their fabric-applied VLAN tags preserved upon delivery to the tool.

```
(config-vlan-preservation)# preserve-vlan 100
(config-vlan-preservation)# preserve-vlan 200
```

Local Configuration

This feature applies to delivery and both-filter-and-delivery interface roles.

Fabric-applied VLAN tag preservation can be enabled locally on each delivery interface as an alternative to the global VLAN preservation configuration. To enable this functionality locally, enter the following configuration submode using the if-vlan-preservation command to specify either one of the two available options. Use the help function to list the options by entering a ? (question mark).

Use the **preserve-user-configured-vlans** option to preserve all user-configured VLAN IDs in **push-per-policy** or **push-per-filter** mode on a selected delivery interface. All packets egressing such delivery interface will have their user-configured fabric VLAN tags preserved.

```
(config-switch-if-vlan-preservation) # preserve-user-configured-vlans
```

Use the **preserve-vlan** option to specify and preserve a particular VLAN ID. For example, if any packets with VLAN ID 100 or 300 egress the selected delivery interface, VLAN IDs 100 and 300 will be preserved.

```
(config-switch-if-vlan-preservation) # preserve-vlan 100
(config-switch-if-vlan-preservation) # preserve-vlan 300
```



Note: Any local vlan-preservation configuration overrides the global configuration for the selected interfaces by default.

On an MLAG delivery interface, the local configuration follows the same model, as shown below.

```
(config-mlag-domain-if) # if-vlan-preservation member role
(config-mlag-domain-if) # if-vlan-preservation
(config-mlag-domain-if-vlan-preservation) # preserve-user-configured-vlans
preserve-vlan
```

To disable selective VLAN preservation for a particular delivery or both-filter-and-delivery interface, use the following command to disable the feature's global and local configuration for the selected interface:

CLI Show Commands

The following show command displays the name of the device on which VLAN preservation is enabled and the information about which VLAN is preserved on specific selected ports. Use the data in this table primarily for debugging purposes.

10.13.2 Using the GUI to Configure VLAN Preservation

VLAN preservation can be configured at two levels: global and local. A local configuration can override the global configuration. Follow the steps outlined below to configure a Global Configuration (steps 1 - 4), Local Configuration (steps 5-7) or an MLAG Delivery Interface configuration within a MLAG domain (step 8).

1. Global Configuration

1. To view or edit the global configuration, navigate to the DMF Features page by clicking the gear icon in the top right of the navigation bar.

Figure 10-55: DMF 8.4 Menu Bar



The DMF Feature page is new in DMF release 8.4. It allows for managing fabric-wide settings for DMF.

2. Scroll to the VLAN Preservation card.

Figure 10-56: DMF Features Page

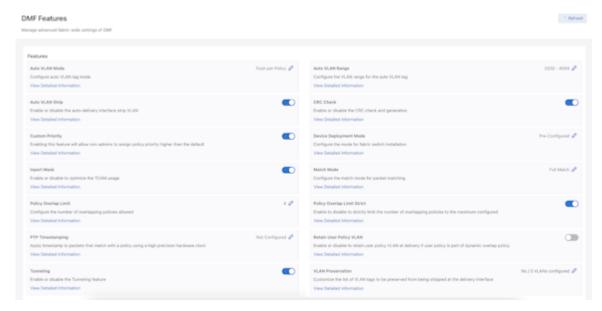
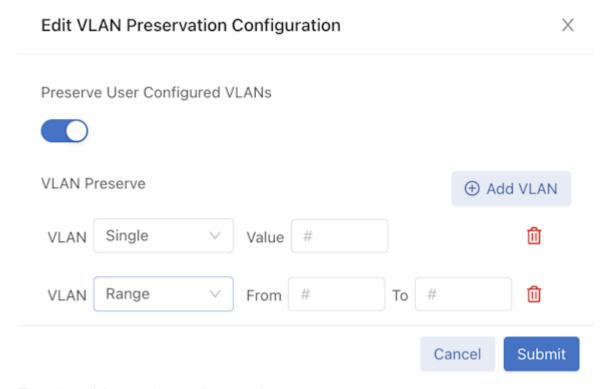


Figure 10-57: VLAN Preservation Card



3. Click the Edit button (pencil icon) to configure or modify the global VLAN Preservation feature settings.

Figure 10-58: Edit VLAN Preservation Configuration

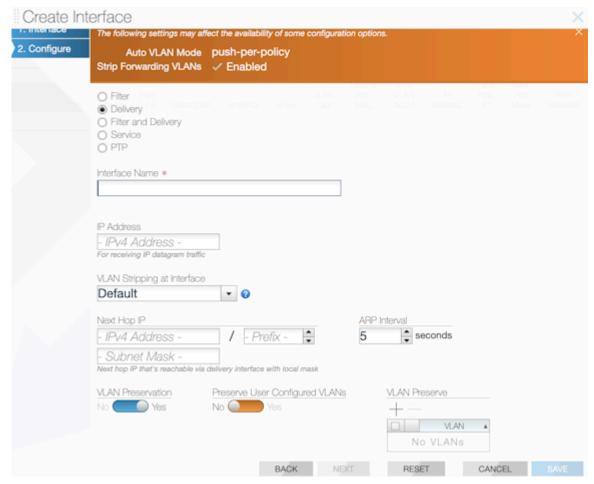


The edit modal screen has two input sections:

- Toggle on or off the Preserve User Configured VLANs.
- Enter the parameters for VLAN Preserve using the following functions:
 - Use the Add VLAN button to add VLAN IDs.
 - Select the Single VLAN type drop-down to add a single VLAN ID.
 - Select the Range VLAN type drop-down to add a continuous VLAN ID range.
 - Use the Trash button (delete) to delete a single VLAN ID or a VLAN ID range.
- 4. Click the **Submit** button to save the configuration.
- 2. Local Configuration

5. The VLAN Preservation configuration can be applied per-delivery interface while configuring or editing a delivery or filter-and-delivery interface in the Monitoring Interfaces page and Monitoring Interfaces > Delivery Interfaces page.

Figure 10-59: Monitoring Interfaces Delivery Interface Create Interface



- **6.** The following inputs are available for the local feature configuration:
 - Toggle the Preserve User Configured VLANs button to on. Use this option to preserve all userconfigured VLAN IDs in push-per-policy or push-per-filter mode on a selected delivery interface. The packets with the user-configured VLANs will have their fabric-applied VLAN tags preserved even after leaving the respective delivery interface.
 - VLAN Preserve. Use the + and icon buttons to respectively add and remove VLAN IDs.
 - Toggle the VLAN Preservation button to on. Disabling this option will ignore this feature configuration given globally/locally for this delivery interface. This is enabled by default.
- 7. Click the **Save** button to save the configuration.
- 3. VLAN Preservation for MLAG Delivery Interfaces

8. Configure VLAN preservation for MLAG delivery interfaces using **Fabric** > **MLAGs** page while configuring a MLAG Domain toggling the **VLAN Preservation** and **Preserve User Configured VLANs** switches to **on** (as required).

Figure 10-60: Create MLAG Domain

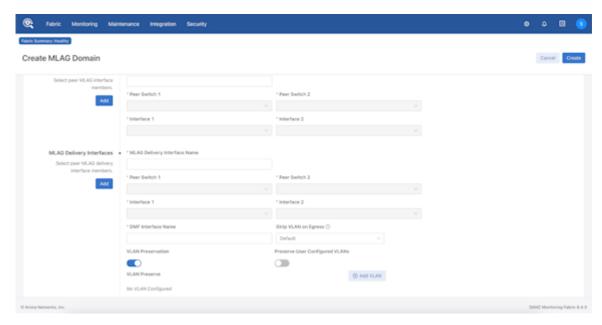


Figure 10-61: MLAG VLAN Preservation & Preserve User Configured VLANs



10.13.3 Troubleshooting

Use the following commands to troubleshoot the scenario in which a tool attached to a delivery interface expects a packet with a preserved VLAN tag, but instead, there is no tag attached to it; double-check the following.

 Verify the running config and review if the VLAN preservation configuration is enabled for that VLAN ID and on that delivery interface.

```
(config-vlan-preservation) # show running-config | grep "preserve"
! vlan-preservation
vlan-preservation
preserve-vlan 100
```

2. Verify the show switch switch-name table vlan-preserve output. It displays the ports and VLAN ID combinations that are enabled.

3. The same configuration can be verified from a switch (e.g., core1) by using the command below:

4. Verify if a switch has any associated preserve VLAN warnings among the fabric warnings like so:

```
(config-vlan-preservation)# show fabric warnings | grep "preserve
1 delivery1 (00:00:52:54:00:85:ca:51) Switch 00:00:52:54:00:85:ca:51 cannot
preserve VLANs for some interfaces due to resource exhaustion.
```

If you find any preserve VLAN fabric warnings, please contact the Arista Support Team for assistance.

10.14 Reuse of Policy VLANs

From *DMF Release 8.2* policies will be allowed to reuse policy VLANs for policies in different switch islands. A switch island is an isolated fabric managed by a single pair of controllers; there is no dataplane connection between fabrics in different switch islands. For example, with a single controller pair managing six switches (*switch1*, *switch2*, *switch3*, *switch4*, *switch5*, and *switch6*), you can create two fabrics with three switches each (*switch1*, *switch2*, *switch3* in one switch island and *switch4*, *switch5*, and *switch6* in another switch island), as long as there is no dataplane connection between switches in the different switch islands.

There is no command needed to enable this feature. As long as the above condition is met, you can create policies in each switch island with the same policy VLAN tag.

In the above-mentioned condition, you can assign the same policy VLAN to two policies in different switch islands using the push-vlan <vlan-tag> command under policy configuration. For example, policy P1 in switch island 1 assigned push-vlan 10 and policy P2 in switch island 2 assigned the same vlan tag 10 using push-vlan 10 under policy configuration.

When two switch islands are connected by a dataplane link, they become one switch island. In that case two policies cannot use same policy vlan tag, so one of the policies (*P1* or *P2*) will become inactive.

10.15 Rewriting the VLAN ID for a Filter Interface

If a destination tool is shared with multiple filter interfaces, you can use the VLAN identifier assigned by the rewrite VLAN option to identify the ingress filter interface for specific packets. To use the rewrite VLAN option for this purpose, assign a unique VLAN identifier to each filter interface. This VLAN ID should be outside the auto-VLAN range.



Note: You can not enable the rewrite VLAN feature on filter interfaces in push-per-policy mode. If you try, a validation error is displayed. This feature is available only in the push-per-filter mode.

The following commands change the VLAN tag on packets received on the interface ethernet10 on f-switch1 to 100. The role command in this example also assigns the alias TAP-PORT-1 to Ethernet interface 10.

```
controller-1(config) # switch f-switch1
controller-1(config-switch-if) # interface ethernet10
controller-1(config-switch-if) # role filter interface-name TAP-PORT-1 rewrite
    vlan 100
```

The rewrite VLAN option overwrites the original VLAN frame tag, if it was already tagged, and this changes the CRC checksum so it no longer matches the modified packet. The switch CRC option, which is enabled by default, rewrites the CRC after the frame has been modified so that a CRC error does not occur.



Note: Starting with *BMF Release 7.1.0*, you can simultaneously rewrite the VLAN ID and MAC address. This lets you to use VLAN rewriting to isolate traffic while using MAC rewriting to forward traffic to specific VMs.

10.16 Reusing Filter Interface VLAN IDs

A DMF fabric comprises groups of switches, known as islands, connected over the data plane. There are no data plane connections between switches in different islands. When Push-Per-Filter forwarding is enabled, monitored traffic is forwarded within an island using the VLAN ID associated with a Filter Interface. These VLAN IDs are configurable. Previously, the only recommended configuration was for these VLAN IDs to be globally unique.

This feature adds official support for associating the same VLAN ID with multiple Filter Interfaces as long as they are *in different islands*. This feature provides more flexibility when duplicating Filter Interface configurations across islands and helps prevent using all available VLAN IDs.

Note that within each island, VLAN IDs must still be unique, which means that Filter Interfaces in the same group of switches cannot have the same ID. Suppose you try to reuse the same VLAN ID within an island. In that case, a fabric error is generated, and only the first Filter Interface (as sorted alphanumerically by DMF name) remains in use.

Configuration

This feature does not require any special configuration beyond the existing Filter Interface configuration workflow.

Troubleshooting

A fabric error occurs if the same VLAN ID is configured more than once in the same island. The error message includes the Filter Interface name, the switch name, and the VLAN ID that is not unique. When encountering this error, pick a different non-conflicting VLAN ID.

Filter Interface invalid VLAN errors can be displayed in the CLI using the following command:

It is helpful to know all of the switches in an island. The following command lists all of the islands (referred to in this command as **switch clusters**) and their switch members:

```
>show debug switch-cluster
# Member
-|-----|
1 core1, filter1
```

It can also be helpful to know how the switches within an island are interconnected. Use the following command to display all the links between the switches:

Considerations

- VLAN IDs must be unique within an island. Filter Interfaces in the same island with the same VLAN ID are not supported.
- This feature only applies to manually configured Filter Interface VLAN IDs. VLAN IDs that are automatically assigned are still unique across the entire fabric.

10.17 Using Push-per-filter Mode

The push-per-filter mode setting does not enable tag-based forwarding. Each filter interface is automatically assigned a VLAN ID; the default range is from 1 to 4094. To change the range, use the auto-vlan-range command.

You can manually assign a VLAN that is not included in the currently defined range to a filter interface.

To manually assign a VLAN to a filter interface in *push-per-filter* mode, complete the following steps:

1. Change the auto-vlan-range from the default (1-4094) to a limited range, as in the following example:

```
controller-1(config)# auto-vlan-range vlan-min 1 vlan-max 1000
```

The example above configures the auto-VLAN feature to use VLAN IDs from 1 to 1000.

2. Assign a VLAN ID to the filter interface that is not in the range assigned to the auto-VLAN feature.

```
controller-1(config) # role filter interface-name TAP-1 rewrite vlan 1001
```

10.18 Tag-based Forwarding

The DMF controller configures each switch with forwarding paths based on the most efficient links between the incoming filter interface and the delivery interface, which is connected to analysis tools. The TCAM capacity of the fabric switches may limit the number of policies that you can configure. The controller can also use VLAN tag-based forwarding, which reduces the TCAM resources required to implement a policy.

Tag-based forwarding is automatically enabled when the auto-VLAN Mode is push-per-policy, which is the default. This configuration improves traffic forwarding within the monitoring fabric. The assigned VLAN tags are used for forwarding traffic to the correct delivery interface, which saves TCAM space. This feature is especially useful when using switches based on the Tomahawk chipset because these switches have higher throughput but reduced TCAM space.

10.19 Prefix Optimizations

A policy can match with a large number of IPv4 or IPv6 addresses. These matches can be configured explicitly on each of the match rules or the match rules can use an address group. With prefix optimization, which is based on IPv4, IPv6, and TCP ports, DMF uses efficient masking algorithms to minimize the number of flow entries in hardware.

Example 1: Optimize same mask addresses.

```
controller-1(config) # policy ip-addr-optimization
controller-1(config-policy) # action forward
controller-1(config-policy) # delivery-interface TOOL-PORT-1
controller-1(config-policy) # filter-interface TAP-PORT-1
controller-1(config-policy) # 10 match ip dst-ip 1.1.1.0 255.255.255.255
controller-1(config-policy) # 11 match ip dst-ip 1.1.1.1 255.255.255.255
controller-1(config-policy) # 12 match ip dst-ip 1.1.1.2 255.255.255
```

```
controller-1(config-policy)# 13 match ip dst-ip 1.1.1.3 255.255.255.255
controller-1(config-policy)# show policy ip-addr-optimization optimized-match
Optimized Matches:
10 ether-type 2048 dst-ip 1.1.1.0 255.255.255.252
```

Example 2: Generic prefix optimization. In this case, if there is a generic prefix, all the specific addresses are not programmed in TCAM.

```
controller-1(config) # policy ip-addr-optimization
controller-1(config-policy) # action forward
controller-1(config-policy) # delivery-interface TOOL-PORT-1
controller-1(config-policy) # filter-interface TAP-PORT-1
controller-1(config-policy) # 10 match ip dst-ip 1.1.1.0 255.255.255.255
controller-1(config-policy) # 11 match ip dst-ip 1.1.1.1 255.255.255.255
controller-1(config-policy) # 12 match ip dst-ip 1.1.1.2 255.255.255.255
controller-1(config-policy) # 13 match ip dst-ip 1.1.1.3 255.255.255.255
controller-1(config-policy) # 100 match ip dst-ip 1.1.0.0 255.255.0.0
controller-1(config-policy) # show policy ip-addr-optimization optimized-match
Optimized Matches :
100 ether-type 2048 dst-ip 1.1.0.0 255.255.0.0
```

Example 3: IPv6 prefix optimization. In this case, if there is a generic prefix, the specific addresses are not programmed in the TCAM.

```
controller-1(config) # policy ip-addr-optimization
controller-1(config-policy) # 25 match ip6 src-ip 2001::100:100:100:0
   FFFF:FFFFF::0:0
controller-1(config-policy) # 30 match ip6 src-ip 2001::100:100:100:0
   FFFF:FFFF::0
controller-1(config-policy) # show policy ip-addr-optimization optimized-match
Optimized Matches :
30 ether-type 34525 src-ip 2001::100:100:100:0 FFFF:FFFF::0
```

Example 4: Different subnet prefix optimization. In this case, addresses belonging to different subnets are optimized.

```
controller-1(config) # policy ip-addr-optimization
controller-1(config-policy) # 10 match ip dst-ip 2.1.0.0 255.255.0.0
controller-1(config-policy) # 11 match ip dst-ip 3.1.0.0 255.255.0.0
controller-1(config-policy) # show policy ip-addr-optimization optimized-match
Optimized Matches : 10 ether-type 2048 dst-ip 2.1.0.0 254.255.0.0
```

10.20 Switch Dual Management Port

10.20.1 Overview

When a DMF switch disconnects from controller, the switch is taken out of the fabric causing service interruptions. The dual management feature provides a solution to the problem by providing physical redundancy of the switch-to-controller management connection. This is achieved by allocating a switch data path port to be bonded with its existing management interface and thereby acting as a standby management interface. Hence, it eliminates a single-point failure in the management connectivity between the switch and the controller.

Once an interface on a switch is configured for management, this configuration persists across reboots and upgrades until the management configuration is explicitly disabled on the controller.

You can configure an interface for dual management using either the CLI or the GUI.



Note: Along with the configuration on the controller detailed below, dual management requires a physical connection in the same subnet as the primary management link from the data port to a management switch.

10.20.2 Configuring Dual Management Using the CLI

1. From config mode, specify the switch which needs to be configured with dual management as in the following example:

```
Controller-1(config) # switch DMF-SWITCH-1
Controller-1(config-switch) #
```

The CLI changes to the config-switch submode, which lets you configure the specified switch.

2. From *config-switch* mode, enter the interface command to specify the interface which needs to be configured as the standby management interface:

```
Controller-1(config-switch) # interface ethernet40
Controller-1(config-switch-if) #
```

The CLI changes to the config-switch-if submode, which lets you configure the specified interface.

3. From *config-switch-if* mode, enter the management command to specify the role for the interface:

```
Controller-1(config-switch-if) # management
Controller-1(config-switch-if) #
```



Note: When an interface is assigned to management, no other interface-specific commands are honored for that interface (e.g., shut- down, role, speed, etc.).

10.20.3 Configuring Dual Management Using the GUI

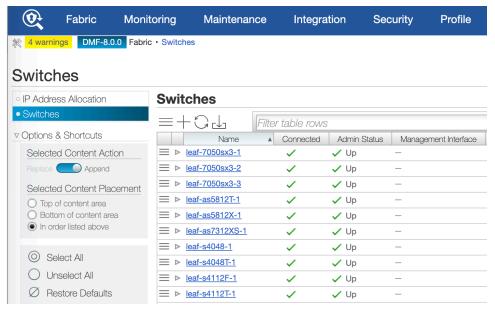
1. Select **Fabric > Switches** from the main menu.

Figure 10-62: Controller GUI Showing Fabric Menu List



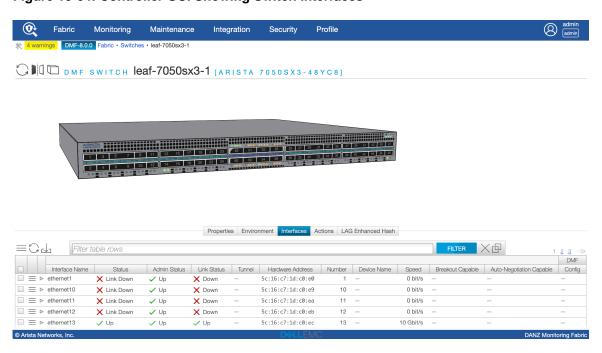
2. Click on the name of the switch that needs to configured with dual management.

Figure 10-63: Controller GUI Showing Inventory of Switches



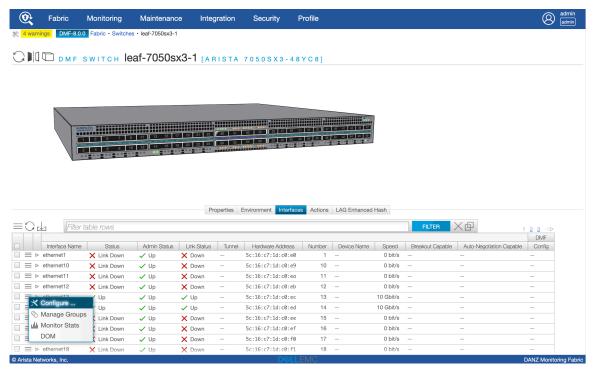
3. Click on the Interfaces tab.

Figure 10-64: Controller GUI Showing Switch Interfaces



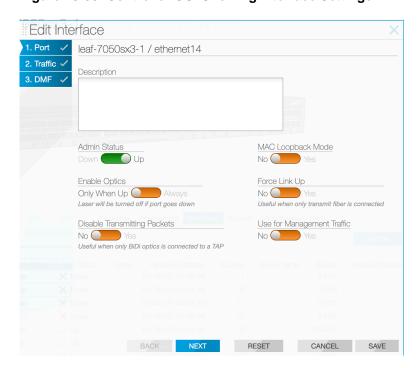
4. Identify the interface to be configured as the standby management interface.

Figure 10-65: Controller GUI Showing Configure Knob



- 5. Click on the button to the left of the identified interface, then click on **Configure**.
- 6. Set Use for Management Traffic to Yes. This configures the interface to standby management role.

Figure 10-66: Controller GUI Showing Interface Settings



10.20.4 Management Interface Selection

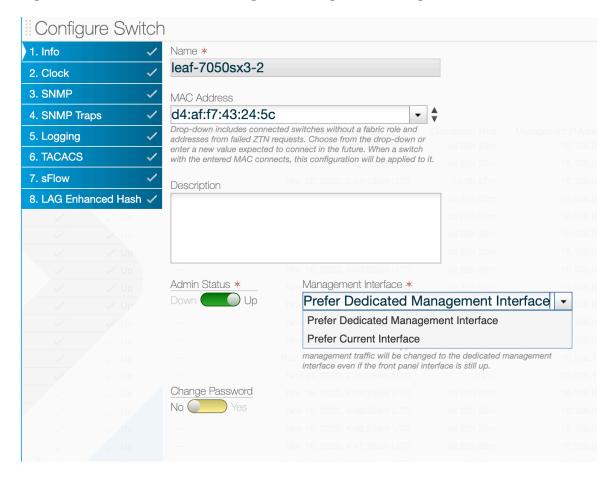
By default, the dedicated management interface serves as the management port, with the front panel data port acting as backup only when the management interface is unavailable:

- When the dedicated management interface fails, the front panel data port becomes active as the management port.
- When the dedicated management interface comes back, it becomes the active management port again.

When the management network is undependable, this can lead to switch disconnects. Management interface selection allows you to choose what happens when the management interface comes back up after a failover. This selection can be made using the GUI or the CLI.

Using the GUI

Figure 10-67: Controller GUI Showing Dual Management Settings



Using the CLI

```
Controller-1(config) # switch DMF-SWITCH-1
Controller-1(config-switch) #management-interface-selection ?
prefer-current-interface Set management interface selection algorithm
prefer-dedicated-management-interface Set management interface selection
algorithm (default selection)
Controller-1(config-switch) #
```

If you select Prefer Dedicated Management Interface (the default), when the dedicated management interface goes down, the front panel data port becomes the active management port for the switch. When

the dedicated management port comes back up, the dedicated management port becomes the active management port again and the front panel data port is put in admin down state.

If you select Prefer Current Interface, when the dedicated management interface goes down, the front panel data port still becomes the active management port for the switch. However, when the dedicated management port comes back up, the front panel data port continues to be the active management port.

10.20.5 Switch Fabric Management Redundancy Status

To check the status of all switches configured with dual management as well as the interface which is being actively used for management, enter the following command in the CLI:

Controller-1# show switch all mgmt-stats

10.20.6 Additional Notes

- A maximum of one data-plane interface on a switch can be configured as a standby management interface.
- The switch management interface ma1 is a bond interface, having oma1 as the primary slave and the data plane interface as the secondary slave.
- The bandwidth of the data-plane interface is limited regardless of the physical speed of the interface. Arista recommends immediate remediation when the oma1 link fails.

10.21 Controller Lockdown

Controller lockdown mode, when enabled, disallows user configuration such as policy configuration, inline configuration, and rebooting of fabric components, and disables data path event processing. If there is any change in the data path, it will not be processed.

The primary use case for this feature is planned management switch upgrade. During a planned management switch upgrade, DMF switches are disconnected from the controller, and DMF policies are reprogrammed and disrupt traffic forwarding to tools. Enabling this feature before starting a management switch upgrade will not disrupt the existing DMF policies when DMF switches disconnects from controller, thereby forwarding traffic to the tools.



Note: DMF policies are reprogrammed when the switches reconnect to the DMF fabric when controller lockdown mode is disabled after management switch upgrade is completed. Controller lockdown mode is a special operation and should not be enabled for a prolonged period.

- Operations such as switch reboot, controller reboot, controller failover, controller upgrade, policy configuration, etc are disabled when controller lockdown mode is enabled.
- The command to enable controller lockdown mode, system control-plane-lockdown enable, is not saved to running config. Hence, controller lockdown mode is disabled after controller power down/up. When failover happens with a redundant controller configured, the new active controller will be in controller lockdown mode but may not have all policy information.
- In controller lockdown mode, copying running config to a snapshot will not include the system control-plane-lockdown enable command.
- When this feature is enabled, the CLI prompt will start with the prefix LOCKDOWN.
- Link up/down and other events that happen during controller lockdown mode are processed after controller lockdown mode is disabled.
- All the events handled by the switch are processed in controller lockdown mode. For example, if one
 member of a LAG fails, traffic is hashed to other members automatically in controller lockdown mode.
 Likewise, all switch-handled events related to inline are processed in controller lockdown mode.

Use the below commands to enable controller lockdown mode. Only an admin user can enable or disable this feature.

```
Controller# configure
Controller(config)# system control-plane-lockdown enable
Enabling control-plane-lockdown may cause service interruption. Do you want to continue ("y" or "yes
" to continue):yes
LOCKDOWN Controller(config)#
```

To disable controller lockdown mode, use the command below:

```
LOCKDOWN Controller(config)# system control-plane-lockdown disable
Disabling control-plane-lockdown will bring the fabric to normal operation.
This may cause some
service interruption during the transition. Do you want to continue ("y" or "yes" to continue):

yes
Controller(config)#
```

Advanced Policy Configuration

This chapter describes advanced features and use cases for DMF policies.

11.1 Advanced Match Rules

Optional parameters of a match rule (such as **src-ip**, **dst-ip**, **src-port**, **dst-port**) must be listed in a specific order. To determine the permitted order for optional keywords, use the tab key to display completion options. If the keywords in a match rule are not entered in the correct order, the following message is displayed:

```
Error: Unexpected additional arguments ...
```

11.1.1 Match Fields and Criteria

The following summarizes the different match criteria available:

- src-ip, dst-ip, src-mac, and dst-mac are maskable. If the mask for src-ip, dst-ip, src-mac, or dst-mac is not specified, it is assumed to be an exact match.
- For **src-ip** and **dst-ip**, the mask can be specified in either CIDR notation (for example /24) or dotted-decimal notation (for example, **255.255.255.0**).
- For **src-ip** and **dst-ip**, the mask must be contiguous. For example, a mask of **255.0.0.255** or **0.0.255.255** is not supported.
- For tcp, the tcp-flags option lets you match on the following TCP flags: URG, ACK, PSH, RST, SYN, and FIN.

The following match combinations are not allowed in the same match rule in the same DMF policy.

- src-ip-range and dst-ip-range
- src-ip address group and dst-ip address group
- · ip-range and ip address group

You can match on user-defined L3/L4 offsets instead of matching on these criteria. However, you cannot use both methods of matching packets in the same DANZ Monitoring Fabric. Switching between these match modes may cause policies defined under the previous mode to fail.

Match rules can be applied to the following fields in the packet header:

```
dscp-value Match on DSCP value. Value range is 0..63
dst-ip Match dst ip
dst-port Match dst port
is-fragment Match if the packet is IP fragmented
is-not-fragment Match if the packet is not IP fragmented
13-offset Match on 13 offset
14-offset Match on 14 offset
range-dst-ip Match dst-ip range
range-dst-port Match dst port ramge
range-src-ip Match src-ip range
range-src-port Match src port range
src-ip Match src ip
src-port Match src port
untagged Untagged (no vlan tag)
vlan-id Match vlan-id
vlan-id-range Match vlan-id range
```

<ip-proto> IP Protocol



Warning: Matching on untagged packets cannot be applied to DMF policies when in *push-per-policy* mode

If a policy match rule has more than one field, a logical AND is used. For example, the following rule matches if the packet has **src-ip** *1.1.1.1* AND **dst-ip** *2.2.2.2*:

```
1 match ip src-ip 1.1.1.1 255.255.255.255 dst-ip 2.2.2.2 255.255.255.255
```

If these fields are configured in two different match rules, a logical OR is used. For example, the following matches if packet has **src-ip** 1.1.1.1 OR **dst-ip** 2.2.2.2:

```
1 match ip src-ip 1.1.1.1 255.255.255.255
2 match ip dst-ip 2.2.2.2 255.255.255
```

A match rule with the any keyword matches all traffic entering the filter interfaces in a policy:

```
controller-1(config) # policy dmf-policy-1
controller-1(config-policy) # 10 match any
```

The following commands match on the TCP SYN and SYN ACK flags:

```
1 match tcp tcp-flags 2 2
2 match tcp tcp-flags 18 18
```



Note: In the DMF GUI, when you configure a match on TCP flags, the current GUI workflow sets the hex value of the TCP flags for the mask attribute as well. If you have configured a different value for the tcp-flags and tcp-flags-mask attributes in a rule via the DMF CLI, editing the rule in the GUI will override the tcp-flags-mask.

11.1.2 Match-except Rules

The following summarizes match-except rules with examples:

- They allow a policy to permit packets that meet the match criteria, except packets that match the value specified using the except command.
- Match-except only supports IPv4 source-IP and IPv4 destination-IP match fields.

```
Permit src-ip network, except ip-address
1 match ip src-ip 172.16.0.0/16 except-src-ip 172.16.0.1
Permit dst-ip network, except subnet
1 match ip dst-ip 172.16.0.0/16 except-dst-ip 172.16.128.0/17
```

• In a rule, the except condition can only be used with either src-ip or dst-ip, but not with src-ip and dst-ip together.

```
Except being used with src-ip
1 match icmp src-ip 172.16.0.0/16 except-src-ip 172.16.0.1 dst-ip
172.16.0.0/16

Except being used with dst-ip
1 match icmp src-ip 224.248.0.0/24 dst-ip 172.16.0.0/16 except-dst-ip
172.16.0.0/18
```

Except-src-ip or except-dst-ip can only be used after a match for src-ip or dst-ip, respectively.

```
Incorrect match rule
1 match icmp except-src-ip 192.168.1.10
Correct match rule
```

```
1 match icmp src-ip 192.168.1.0/24 except-src-ip 192.168.1.10
```

 In a match rule, only one IP address, or one subnet (range of IP addresses) can be used with the except command.

```
Deny a subnet

1 match ip dst-ip 172.16.0.0/16 except-dst-ip 172.16.0.0/18

Deny an IP address

1 match ip dst-ip 172.16.0.0/16 except-dst-ip 172.16.0.1
```

11.1.3 Matching with IPv6 Addresses

The value of the EtherType field determines whether the src-ip field to match is IPv4 or IPv6. The DMF controller displays an error if there is a mismatch between the EtherType and the format of the IP address.

DMF supports IPv6 address/mask matching, either on src-IP or dst-IP. Optionally, UDP/TCP ports can be used with the IPv6 ad- dress/mask match. You must specify an address/mask or a group; ranges are not supported for IPv6 addresses.



Note: Match rules containing both MAC addresses and IPv6 addresses are not accepted and cause a validation error.

- - Omit Leading Zeros: Specify IPv6 addresses by omitting leading zeros. For example, IPv6 address 1050:0000:0000:0000:0000:0600:300c:326b may be written as 1050:0:0:0:5:600:300c:326b.

DMF does not support IPv4 address embedded IPv6 address format. For example, neither 0:0:0:0:0:0:0:0:101.45.75.219 nor ::101.45.75.219 can be used. Both IPv4 and IPv6 mask must be CIDR format. For example, FFFF:FFFF:FFFF:0:0:0:0:0 is valid in DMF, but FFFF:0:0:FFFF:FFFF:0:0:0:0:0 is not a valid mask. Both the colon-separated hexadecimal representation and the CIDR-style mask format are supported. The following example shows the correct format for IPv6 addresses and subnet masks:

```
controller-1(config) # policy dmf-ipv6-policy
controller-1(config-policy) # 10 match ip6 src-ip 2001::0 ffff:ffff:
f:ffff:0:0:0:0:0
controller-1(config-policy) # 11 match ip6 dst-ip 2001:db8:122:344::/64
controller-1(config-policy) # filter-interface all
controller-1(config-policy) # action drop
```

11.1.4 Port and VLAN Range Matches

DMF policy supports matching on source and destination port ranges with optimized hardware resource utilization. Efficient masking algorithms are used to minimize the number of flow entries in hardware for each VLAN range. For example, a VLAN range of **12-99** uses only five flows in hardware.



Note: Use the untagged keyword to match traffic without a VLAN tag.

You must provide the IP protocol information when using source and destination port ranges, which are supported for IPv4 and IPv6 for TCP and UDP. These keywords have the following options:

- range-dst-ip: Match dst-ip range.
- range-dst-port: Match dst port range.

- range-src-ip: Match src-ip range.
- range-src-port: Match src port range.

Either **src-port-range** or **dst-port-range** or both can be specified in each match rule, as shown in the following example:

```
controller-1(config) # policy ip-port-range-policy
controller-1(config-policy) # 10 match tcp range-src-port 10 100
controller-1(config-policy) # 15 match udp range-dst-port 300 400
controller-1(config-policy) # 20 match tcp range-src-port 10 2000 range-dst-port 400 800
controller-1(config-policy) # 30 match tcp6 range-src-port 8 20
controller-1(config-policy) # 40 match tcp6 range-src-ip 1:2:3:4::/64 range-src-port 10 300
controller-1(config-policy) # filter-interface all
controller-1(config-policy) # delivery-interface all
controller-1(config-policy) # action forward
```

DMF policy also supports matches for VLAN ID range with optimized hardware resource utilization. A VLAN ID range can be combined with a source port or destination port range, but you cannot use all three ranges in a single match. The following example shows a valid use of the VLAN ID range option;

```
controller-1(config) # policy vlan-range-policy
controller-1(config-policy) # 10 match mac vlan-id-range 30 400
controller-1(config-policy) # 20 match full ether-type ip protocol 6 vlan-id-
range 1000 3000 srcip 1.
1.1.1 255.255.255.255 src-port-range 100 500
```

To determine the number of flow entries required for a range, use the **optimized-match** option, as shown in the following example:

```
controller-1(config-policy) # show running-config policy
! policy
policy vlan-range-policy
action forward
delivery-interface TOOL-PORT-1
filter-interface TAP-PORT-1
10 match mac vlan-id-range 12 99
controller-1(config-policy) # show policy vlan-range-policy optimized-match
Optimized Matches :
10 vlan-min 12 vlan-max 15
10 vlan-min 16 vlan-max 31
10 vlan-min 32 vlan-max 63
10 vlan-min 64 vlan-max 95
10 vlan-min 96 vlan-max 99
```

11.1.5 User-defined Filters

Starting with **BMF Release 7.1.0**, up to eight two-byte user-defined offsets are allowed on each switch. To view the currently defined offsets, select **Monitoring > User Defined Offsets**.



Note: In order for a user-defined filter to work accurately, the DMF controller must be in push-perpolicy mode.

If you select the **User Defined Offsets** option when the L3-L4 Offset Match switching mode is not enabled, the system displays a message asking you to enable the correct match mode.

After enabling the L3-L4 Offset Match mode, when you select **Monitoring > User Defined Offsets** the system displays a table that lists the offsets currently defined.



Note: Matching on a user-defined offset is not recommended when forwarding traffic to a tunnel, because some packets may be dropped.

Each offset match has the following four components:

- Anchor: Specified from where user can define the matching criteria. There are 3 options to choose from:

 a) L3-start: Start of layer 3 header.
 b) L4-start: Start of layer 4 header.
 c) Packet-start: Start of the packet from layer 2 header.
- Offset: The number of bytes from the specified anchor.
- Length: The number of bytes to be matched. User can match 2 or 4 bytes.
- Value: The value to be matched of the specified length, which can be specified in hexadecimal, decimal, or IPv4 format.
- Mask: The value that is ANDed with the match value.



Note: DMF allows users to combine up to four 4-byte user-defined offsets or up to eight 2-byte offsets to match up to sixteen bytes in the same match condition. In this case, the multiple offset matching conditions in a single match statement will be considered ANDed. For example, to match on eight bytes, in a single match condition, define two user-defined offsets and configure two rules in an AND fashion so that the first rule matches on the first four bytes and the second rule matches on the remaining four bytes.

Each switch can be configured with a maximum of eight different offsets matching two bytes each, which can be used in a single policy, or in any combination in different policies. In the example below, the policy matches on a value of *0x00001000* at offset *40* from the start of the L3-header and a value of *0x00002000* at offset *64* from the start of the L4-header.

```
controller-1(config-policy)# 1 match udp dst-port 2152 13-offset 40 length 4
value 0x00001000 mask
0xffffffff 14-offset 64 length 4 value 0x00002000 mask 0xffffffff
```

To display the values configured in the user-defined-offset table, enter the show user-defined-offset command.

User-defined filtering is supported on Trident 3 switches. The following are the UDF limitations on a Trident 3 switch in comparison to a non-Trident 3 switch:

UDF Features	Non-Trident 3	Trident 3
Total UDF Length	16 bytes	12 bytes
Minimum Chunk Size	2 bytes	2 bytes
Packet Start (Layer 2 Anchor)	8 offsets	2 offsets
Layer 3 Anchor	8 offsets	6 offsets
Layer 4 Anchor	8 offsets	6 offsets
Layer 2 Offset Range	0 - 126 bytes	0 - 62 bytes
Layer 3 Offset Range	0 - 114 bytes	0 - 112 bytes
Layer 4 Offset Range	0 - 96 bytes	0 - 112 bytes



Note: For a complete list of supported switches and their corresponding Network ASIC types (Trident 3, Trident 2 etc), please refer to the *DMF Hardware Compatibility List*.

11.2 Using the Filter and Delivery Role with MAC Loopback for a Two-stage Policy

The Filter and Delivery role can be used with a MAC (software) loopback to support monitoring as a service. This option uses a two-stage policy to replicate the incoming feed from one or more filter interfaces and send it to multiple intermediate interfaces (one per end customer or organization).

The end customer can define policies on the intermediate interface for forwarding to customer-specific tools. These intermediate interfaces must also be assigned the Filter and Delivery role enabled with the MAC loopback option. This method eliminates the need for a physical loopback cable and a second interface, which simplifies the deployment of monitoring as a service.

When multiple user-defined policies with overlapping rules select traffic from the same filter interfaces for forwarding to different delivery interfaces, overlapping policies are automatically generated to replicate the requisite traffic to the delivery interfaces. The number of overlapping policies increases exponentially with the number of user-defined policies.

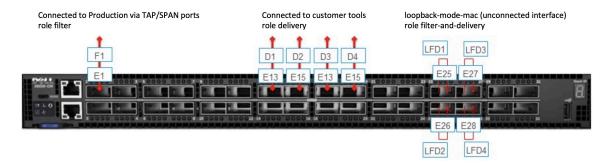
The total number of policies in the fabric is limited by switch hardware limits. The mechanism of using a Filter and Delivery role with a MAC loopback can also be useful for eliminating scale and operational issues seen with overlapping policies.

To configure an interface with the Filter and Delivery role and enable the MAC (software) loopback option, use the loopback-mode mac command to assign an unused interface as a loopback. The physical interface is enabled by this command without requiring a physical connection to the interface. You can use a software loopback interface for copying traffic in any scenario where you might use a physical loopback.

You can also assign the Filter and Delivery role to a software loopback interface, which lets you use a single interface for copying traffic to multiple destination interfaces. When you assign this role to an interface in loopback mode, you can then use the interface as a delivery interface in relation to the original filter interface, and as a filter interface in relation to the final destination interface.

The following figure illustrates the physical configuration for a switch that uses four software loopback interfaces to copy traffic from a single filter interface to four different tools:

Figure 11-1: Using Software Loopback Interfaces to Avoid Overlapping Policies



This configuration is used to copy different types of traffic from a single filter interface (*F1*) to four different delivery interfaces (*D1* to *D4*). Assigning the Filter and Delivery role to the software loopback interfaces (*LFD1* through *LFD4*) lets you do this with four physical interfaces. Physical loopbacks would require twice as many interfaces.

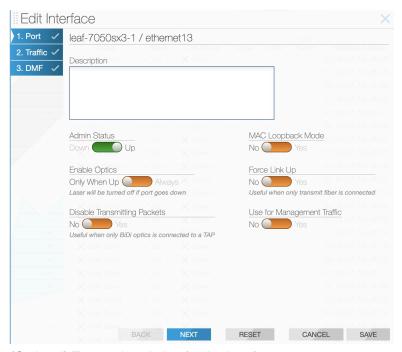
11.2.1 Using the GUI To Configure a Filter and Delivery Interface with MAC Loopback

To configure an interface with the Filter and Delivery role and enable the MAC (software) loopback option in the GUI, complete the following steps:

- Display the available interfaces by selecting Fabric > Interfaces.
 The system displays the Interfaces page, which lists the interfaces connected to the DMF fabric.
- 2. Click the **Menu** control for the interface you want to use and select **Configure** from the pull-down menu.

The system displays the following dialog:

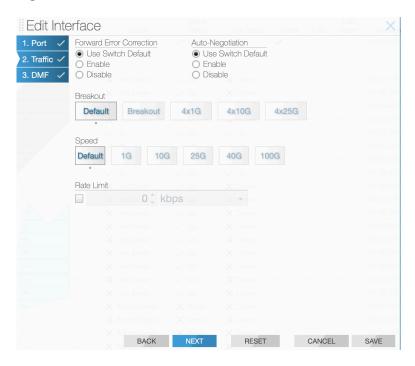
Figure 11-2: Fabric > Interfaces > Edit Interface > Port



- 3. (Optional) Type a description for the interface.
- 4. Enable the MAC Loopback Mode slider.

5. Click Next.

Figure 11-3: Fabric > Interfaces > Edit Interface > Traffic



6. (Optional) Configure Rate Limiting, if required, and click Next.

Figure 11-4: Fabric > Interfaces > Edit Interface > DMF



7. Enable the Filter and Delivery radio button.

You can optionally enable the **Rewrite VLAN** option.



Note: The rewrite VLAN ID feature cannot be used with tunneling.

8. Click **Save** to complete and save the configuration.

11.2.2 Using the CLI To Configure a Filter and Delivery Interface with MAC Loopback

The CLI interface configuration for copying traffic to multiple delivery ports is shown in the following example:

```
switch DMF-FILTER-SWITCH-1
admin hashed-password
$6$5niTlgPm$Jc24qOMF.hxNPI20DvnKaFZKYD61Io59IMp3O4xIdwVTu2hx0s8Djpvz9xXAXXndiSkKe5jH.9PKoHHrWviS10
mac 70:72:cf:dc:99:5c
interface ethernet1
role filter interface-name TAP-PORT-1
interface ethernet13
role delivery interface-name TOOL-PORT-1
interface ethernet15
role delivery interface-name TOOL-PORT-1
interface ethernet17
role delivery interface-name TOOL-PORT-3
interface ethernet19
role delivery interface-name TOOL-PORT-4
interface ethernet25
loopback-mode mac role both-filter-and-delivery interface-name LOOPBACK-PORT-1
interface ethernet26
```

```
loopback-mode mac
role both-filter-and-delivery interface-name LOOPBACK-PORT-2
interface ethernet27
loopback-mode mac
role both-filter-and-delivery interface-name LOOPBACK-PORT-3
interface ethernet28
loopback-mode mac
role both-filter-and-delivery interface-name LOOPBACK-PORT-4
```

The following example shows how five policies can be used to implement this use case without creating overlapping policies. Without the use of the loopback interfaces to copy the traffic to separate filter interfaces, sixteen overlapping policies would be created.

```
! policy
policy TAP-NETWORK-1
action forward
delivery-interface LOOPBACK-PORT-1
delivery-interface LOOPBACK-PORT-2
delivery-interface LOOPBACK-PORT-3
delivery-interface LOOPBACK-PORT-4
filter-interface TAP-PORT-1
1 match any
policy DUPLICATED-TRAFFIC-1
action forward
delivery-interface TOOL-PORT-1
filter-interface LOOPBACK-PORT-1
1 match ip src-ip 100.1.1.1 255.255.255.252
policy DUPLICATED-TRAFFIC-2
action forward
delivery-interface TOOL-PORT-2
filter-interface LOOPBACK-PORT-2
1 match ip dst-ip 100.1.1.1 255.255.255.252
policy DUPLICATED-TRAFFIC-3
action forward
delivery-interface TOOL-PORT-3
filter-interface LOOPBACK-PORT-3
1 match tcp src-port 1234
policy DUPLICATED-TRAFFIC-4
action forward
delivery-interface TOOL-PORT-4
filter-interface LOOPBACK-PORT-4
1 match tcp dst-port 80
```

You can use **show policy** command to verify the policy configuration.

11.3 Rate Limiting Traffic to Delivery Interfaces

You can limit the traffic rate on a delivery interface, which can be a regular interface, a port channel, a tunnel interface, or a loopback interface.

For information about using rate limiting on tunnels, refer to the Using the CLI to Rate Limit the Packets on a VxLAN Tunnel section.

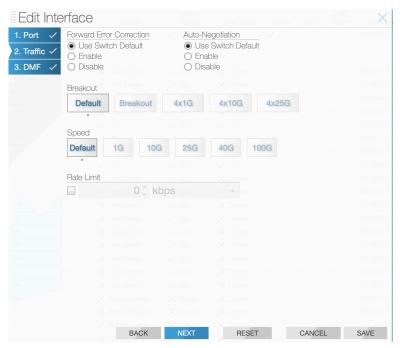
Use kbps to configure the rate-limit for regular delivery interface. Arista recommends configuring the rate limit in multiples of *64* kbps.

11.3.1 Rate Limiting Using the GUI

To use the GUI to set the rate limit for an interface, complete the following steps:

- 1. Select Fabric > Interfaces.
- 2. Click the Menu control for a specific interface and select Configure.
- 3. Click Next or select Traffic to display the Traffic page on the Edit Interface dialog.

Figure 11-5: Setting the Rate Limit for an Interface



- 4. Enable the Rate Limit checkbox.
- 5. Use the number spinner to set the number of Kbps to which the traffic should be limited.
- 6. Click Save.

11.3.2 Rate Limiting Using the CLI

CLI Procedure

The following example applies a rate limit of 10 Mb/s to the delivery interface tobcotDelivery:

```
CONTROLLER-1 (config) #switch DMF-DELIVERY-SWITCH-1
CONTROLLER-1 (config-switch) # interface ethernet1
CONTROLLER-1 (config-switch-if) # role delivery interface-name TOOL-PORT-1
CONTROLLER-1 (config-switch-if) # rate-limit 10240
```

To view the configuration, enter the show this command, as in the following example:

```
CONTROLLER-1(config-switch-if) # show this
! switch
switch DMF-DELIVERY-SWITCH-1
!
interface ethernet1
rate-limit 10000
role delivery interface-name TOOL-PORT-1
CONTROLLER-1 (config-switch-if) #
```

To rate limit a port channel, configure the rate limit for each of the member interfaces. If the port channel has two member interfaces, configure individual rate limits for each member interface.

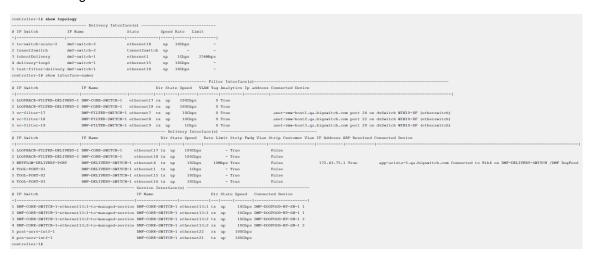
```
lag-interface lag1
hash-type 13
```

```
member ethernet43
member ethernet45
interface ethernet43
rate-limit 10000 <----- set the rate-limit to 10 Mbps
interface ethernet45
rate-limit 128000 <----- set the rate-limit to 128 Mbps</pre>
```

To display the configured rate limit, use the **show topology** and **show interface-names** commands, as in the following examples:



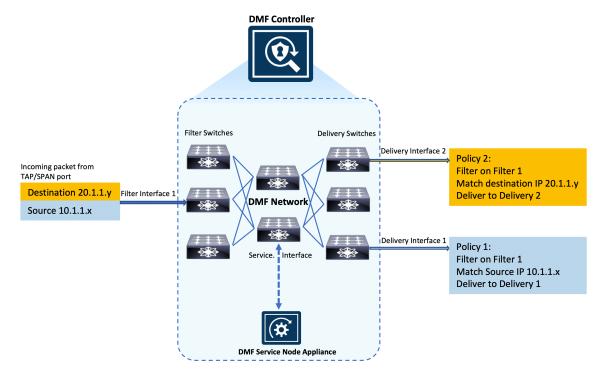
Note: In the current release, for LAG and tunnel interfaces, the Rate Limit column does not show the configured value.



11.4 **Configuring Overlapping Policies**

When two or more policies have one or more filter ports in common, the match rules in these policies may intersect. If the priorities are different, the policy with the higher priority takes effect. However, if the policies have the same priority, the policies overlap as illustrated in the figure below:

Figure 11-6: Overlapping Policies



In the policy illustrated, packets received on interface Filter 1 with the source-IP address 10.1.1.x/24 are delivered to D1. In a separate policy, with the same priority, packets received at Filter 1 with the destination IP address 20.1.1.y/24 are delivered to D2. With both these policies applied, when a packet arrives at F1 with a source IP address 10.1.1.5/24 and a destination IP address of 20.1.1.5/24, the packets are copied and forwarded to both **D1** and **D2**. This behavior is caused by the DMF policy overlap feature, which is enabled by default.

DMF manages overlapping policies automatically by copying packets received on the same filter interface that match multiple rules, but which the policy forwards to different delivery interfaces.

Two policies are said to be overlapping when all of the following conditions are met:

- At least one delivery interface is different.
- At least one filter interface is shared.
- Match rules across policies intersect, which occurs under these conditions:
 - The match rules match on the same field but a different value OR both policies have the same configured priority (or same default priority).
 - The match rules match on completely different fields.



Note: Automatically created dynamic policies will be visible in the **show policy** command. However, they will not visible in the running config, nor can they get deleted manually.

When overlapping policies are detected, by default DMF performs the following operations:

- Creates a new dynamic policy that aggregates the policy actions.
- Assigns policy names, using this dynamic policy naming convention: <policy1> o <policy2>

- Adds match combinations and configuration as appropriate.
- Assigns a slightly higher priority to the new aggregated policy so that it overrules the overlapping policies, which as a result only applies to traffic that does not match the new aggregated policy. An incremental value of .1 is added to the original policy priority. For example, if the original policies have a priority of 100, the dynamic policy priority is 101.



Note: When changing the configurable parameters in an existing DMF out-of-band policy, any counters associated with the policy, including service-node-managed services counters, are reset to zero.

Starting with **BMF Release 7.1.0**, the overlap-limit-strict command, which is enabled by default, strictly limits the number of overlapping policies to the maximum configured using the overlap-policy-limit command. For example, when the maximum number of overlapping policies is set to four (the default) and you create a fifth policy using the same filter interface, the operation fails with a validation error. To disable strict enforcement, use the no overlap-limit-strict command.



Note: After upgrading from *BMF Release 7.0.x*, the overlap-strict-limit command is disabled and must be manually enabled to enforce configurable policy limits.

11.4.1 Configuring the Policy Overlap Limit Using the GUI

Policy Overlap Limit

Perform the following steps to configure the Policy Overlap Limit.

1. Control the configuration of this feature using the **Edit** icon by locating the corresponding card and clicking on the **pencil icon**.

Figure 11-7: Policy Overlap Limit

Policy Overlap Limit

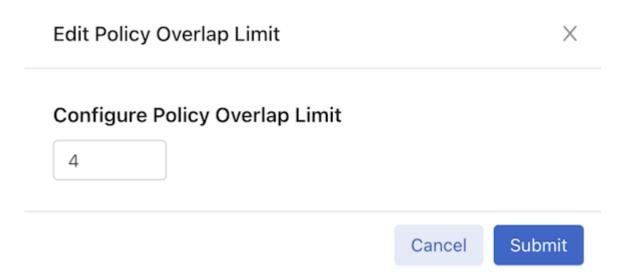
0

Configure the number of overlapping policies allowed

View Detailed Information

2. A configuration edit dialogue window pops up, displaying the corresponding prompt message. By default, the Policy Overlap Limit is 4.

Figure 11-8: Edit Policy Overlap Limit



- 3. Adjust the Value (minimum value: 0, maximum value: 10). There are two ways to adjust the value:
 - Directly enter the desired value in the input area.
 - Use the up and down arrow buttons in the input area to adjust the value accordingly. Pressing the up arrow increments the value by 1, while pressing the down arrow decrements it by 1.
- 4. Click the **Submit** button to confirm the configuration changes or the **Cancel** button to discard the changes.
- 5. After successfully setting the configuration, the current configuration status displays next to the edit button.

Figure 11-9: Policy Overlap Limit Change Success



11.4.2 Configuring the Overlapping Policy Limit Using the CLI

By default, the number of overlapping policies allowed is *four*. The maximum number that you can configure for overlapping policies is *ten*. To disable the overlapping policy feature, set the overlap policy limit to *zero*.

To change the default limit for overlapping policies, use the following command:

```
controller-1(config) # overlap-policy-limit <integer>
```

Replace *integer* with the maximum number of overlapping policies to support fabric-wide.

For example, the following command sets the number of overlapping policies supported to the maximum value (10):

```
controller-1(config)# overlap-policy-limit 10
```

The following command disables the overlapping policies feature:

```
controller-1(config)# overlap-policy-limit 0
```



Note: If you set the Policy Overlap Limit to *zero*, be careful that your policies do not overlap. If active policies overlap after disabling this feature, the forwarding result may be unpredictable.

11.4.3 Using the CLI to View Overlapping Policies

To view statistics for dynamic (overlapping) policies, enter the **show policy** command. If an overlapping policy is listed in the output, the parent policies are identified, as in the following example:

In this example:

- show overlap _P1_O_P2, lists component policies: source P1, P2.
- show P1, lists dynamic policies: overlap _P1_O_P2.

To view the details for a specific overlapping policy, append the policy name to the **show policy** command, as in the following example:

```
Controller-|(config-policy) * show policy _pl_o_p2
Policy Name: _pl_o_p2
Policy Name: _pl_o_p3
Rolling Name: _pl_o_p3
Policy Name: _pl_o_p3
Rolling Name: _pl_o_p4
Rolling Name: _pl_o_
```

11.4.4 Configuring the Policy Overlap Limit Strict using the GUI

The Policy Overlap Limit Strict option, **enabled** by default, strictly limits the number of overlapping policies to the maximum configured. For example, when the maximum number of overlapping policies is set to 4 (the default) and users create a fifth policy using the same filter interface, the operation fails with a validation error.

From the DMF Features page, proceed to the Configuring the Policy Overlap Limit Strict feature card.

1. Select the Configuring the Policy Overlap Limit Strict card.



Note: The Policy Overlap Limit Strict option is **enabled** by default. The following steps guide if the Policy Overlap Limit Strict option is disabled.

Figure 11-10: Policy Overlap Limit Strict Disabled



- 2. Toggle the Configuring the Policy Overlap Limit Strict switch to On.
- 3. Confirm the activation by clicking **Enable** or **Cancel** to return to the DMF Features page.

Figure 11-11: Enable Policy Overlap Limit Strict



4. Retain Configuring the Policy Overlap Limit Strict is running.

Figure 11-12: Policy Overlap Limit Strict Enabled



To disable the feature, toggle the Configuring the Policy Overlap Limit Strict switch to Off. Click Disable and confirm.

Figure 11-13: Disable Policy Overlap Limit Strict



The feature card updates with the status.

Figure 11-14: Policy Overlap Limit Strict Disabled



11.4.5 Configuring the Policy Overlap Limit Strict using the CLI

The Policy Overlap Limit Strict option, **enabled** by default, strictly limits the number of overlapping policies to the maximum configured. For example, when the maximum number of overlapping policies is set to 4 (the default) and users create a fifth policy using the same filter interface, the operation fails with a validation error.

Use the following commands to disable or enable the Policy Overlap Limit Strict feature using the CLI.

```
controller-1(config) # no overlap-limit-strict
controller-1(config) # overlap-limit-strict
```

11.5 Viewing Information about Policies

Installing and activating overlapping policies may take more than a minute, depending on the number of overlapping policies and the number of rules in each policy.

11.5.1 Viewing Policy Flows

The **show policy-flow** command lists all the flows installed by the DMF application on the switches in the monitoring fabric. The following is the command syntax:

```
show policy-flow [<policy_name>]
```

Flows are sorted on a per-policy basis. Each flow entry includes the policy name for which it is configured. The packet and byte count is associated with each flow entry, as shown in the following example:

11.5.2 Viewing Packets Dropped by Policies

The **drops** option displays the current value of the transmit drop packet counters at the filter, delivery, and core interfaces for the specified policy, as shown in the following example:

11.6 Using Rule Groups

You can use an IP address group in multiple policies, referring to the group by name in match rules. If no subnet mask is provided in the address group, it is assumed to be an exact match. For example, for an IPv4 address group, no mask is interpreted as a mask of /32. For an IPv6 address group, no mask is interpreted as /128.

You can identify only a single IP address group for a specific policy match rule. Address lists with both **src-ip** and **dst-ip** options cannot be used in the same match rule.

11.6.1 Using the GUI to Configure Rule Groups

To create an interface group from the **Monitoring > Interfaces** table, complete the following steps:

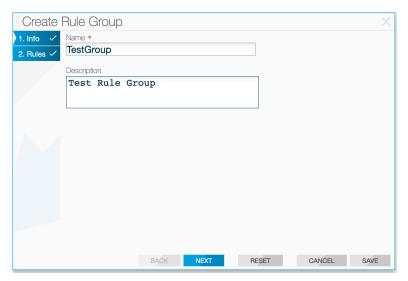
1. Select the **Monitoring > Rule Groups** option.

Figure 11-15: Creating Rule Groups



- 2. On the Rule Groups table, click on the + sign to create a new rule group.
- 3. In the pop-up menu, enter your preferred name for the rule group and, optionally, a description.

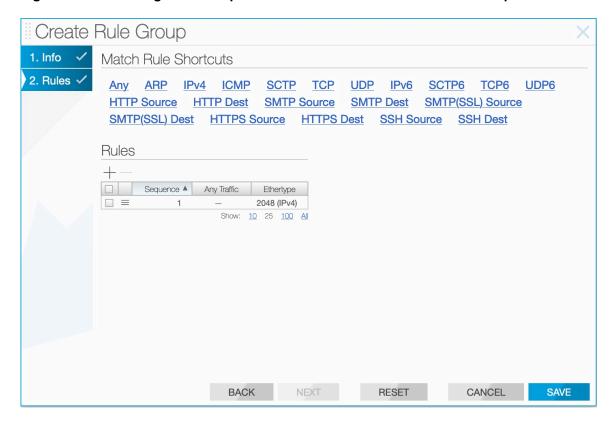
Figure 11-16: Creating Rule Groups: Enter a Rule Group Name and Description



4. Click **NEXT** to add specific rules to your rule group.

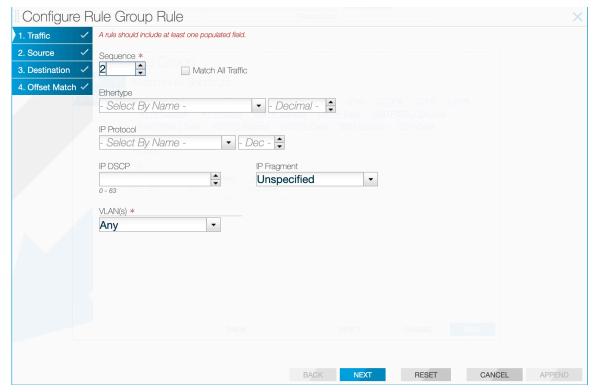
5. In this section of the pop-up, you can add predefined rules by clicking on the options provided. In the example below, we add a rule to match all IPv4 traffic by clicking on **IPv4**.

Figure 11-17: Creating Rule Groups: Add a Predefined Rule to the Rule Group



6. As an alternative to the previous step, you can add your own custom rules by clicking the **+** sign under **Rules** and adding necessary fields in the new pop-up screen.

Figure 11-18: Creating Rule Groups: Add Custom Rules to the Rule Group



- 7. Complete the dialog that appears to assign a descriptive name to the rule group.
- 8. You can now add this rule group to DMF policies as a match condition.

11.6.2 Using the CLI to Configure Interface Groups

The following example shows how to configure two interface groups: a filter interface group **TAP-PORT-GRP** and a delivery interface group **TOOL-PORT-GRP**.

```
controller-1(config-switch) # filter-interface-group TAP-PORT-GRP
controller-1(config-filter-interface-group) # filter-interface TAP-PORT-1
controller-1(config-filter-interface-group) # filter-interface TAP-PORT-2
controller-1(config-switch) # delivery-interface-group TOOL-PORT-GRP
controller-1(config-delivery-interface-group) # delivery-interface TOOL-PORT-1
controller-1(config-delivery-interface-group) # delivery-interface TOOL-PORT-2
```

To view information about the interface groups in the DMF fabric, enter the **show filter-interface-group** command, as in the following examples:

Filter Interface Groups

Delivery Interface Groups

11.7 PTP Timestamping

DMF rewrites the source MAC address of packets that match a policy with a 48-bit timestamp value sourced from a high-precision hardware clock.

- A switch with filter interface should be connected to a PTP network with a dedicated interface for the
 Precision Time Protocol. With a valid PTP interface, the switch will be configured in boundary clock mode
 and can sync the hardware clock with an available Grandmaster clock.
- Once a policy is configured to use timestamping, any packet matching on this policy will get its source MAC address rewritten with a timestamp value. Same holds true for any overlapping policy that carries traffic belonging to a user policy with timestamp enabled.
- Following options are available to configure a switch in boundary mode:
 - domain: Value for dataplane PTP domain (0-255) (optional)
 - Priority1: Value of priority1 dataplane PTP (0-255) (optional)
 - Source IPv4 Address: Used to restamp PTP messages from a switch to the endpoints (optional)
 - Source IPv6 Address: Used to restamp PTP messages from a switch to the endpoints (optional)
- Following options are available to configure an interface with role "ptp":
 - Announce Interval: Set ptp announce interval between messages (-3,4). Default is 1 (optional)
 - Delay Request Interval: Set ptp delay request interval between messages (-7,8). Default is 5
 (optional)
 - **Sync Message Interval**: Set ptp sync message interval between messages (-7,3). Default is 0 (optional)
 - PTP VIan: VLANs used for Trunk or Access mode of operation for a ptp interface
- A policy should have enabled timestamping and have its filter interfaces on a switch with valid PTP config
 to get its packets timestamped.

11.7.1 Platform Compatibility

The timestamping feature is supported on 7280R3 switches.

Use the show switch all property command to check which switch in DMF fabric supports timestamping. If the following properties exist in the output, the feature is supported:

- ptp-timestamp-cap-replace-smac
- ptp-timestamp-cap-header-48bit
- ptp-timestamp-cap-flow-based

```
# show switch all property
                                    PTP Timestamp Supported Capabilities
# Switch
-|-----| ...
1 S1 (00:00:2c:dd:e9:96:2b:ff) ...
                                    ptp-timestamp-cap-replace-smac,
                               . . .
                                    ptp-timestamp-cap-header-64bit,
                                    ptp-timestamp-cap-header-48bit,
                               . . .
                                    ptp-timestamp-cap-flow-based,
                               . . .
                                    ptp-timestamp-cap-add-header-after-12
                               . . .
2 S2 (00:00:cc:1a:a3:91:a7:6c)
                               . . .
2 S3 (00:00:cc:1a:a3:c0:94:3e)
```



Note: The CLI output example above is truncated for illustrative purposes. The actual output will differ.

11.7.2 Configuration

The following three sections describe the configuration for PTP and timestamping:

- PTP Switch Configuration
- PTP Interface Configuration
- Policy Configuration for Timestamping



Note: Configuring the PTP domain for the distribution of PTP-based time sync in the network is beyond the scope of this document. We assume the network exists with a PTP domain and all necessary components.

11.7.3 Configuring PTP Timestamping using the CLI

Configure the switch at a global level under the **config** submode in the CLI or for each switch under the **config-switch** submode. Irrespective of the place, it has the following options:

- 1. Domain: Set the data plane PTP domain. The default value is 0. Valid values are [0 to 255] inclusive.
- 2. Priority1: Set the value of priority1 data plane PTP. The default value is 128. Valid values are [0 to 255] inclusive.
- 3. Source-ipv4-address: This is the source IPv4 address used to restamp PTP messages from this switch to the endpoints. Some master clock devices do not accept default source IP (0.0.0.0), it can be configured to sync with such devices. The default is 0.0.0.0
- 4. Source-ipv6-address: This is the source IPv6 address used to restamp PTP messages from this switch to the endpoints. Some master clock devices do not accept default source IP (::/0), it can be configured to sync with such devices The default is ::/0

All fields are optional, and default values are selected if not configured by the user.

Global Configuration

The global configuration is a central place to provide a common switch config for PTP. It only takes effect after creating a **ptp-interface** for a switch. Under the **config** submode, provide PTP switch properties using the following commands:

```
> enable
# config
(config) # ptp priority1 0 domain 1 source-ipv4-address 1.1.1.1
```

Local Configuration

The local configuration provides a local PTP configuration or overrides a global PTP config for a selected switch. Select the switch using the command switch switch name. PTP switch config (local or global) only takes effect after creating a **ptp-interface** for a switch. Under the config-switch submode, provide local PTP switch properties using the following commands:

```
(config) # switch eos
(config-switch) # ptp priority1 1 domain 2
```

11.7.4 Configuring PTP Timestamping using the GUI

Global Configuration

To view or edit the global PTP configuration, navigate to the DMF Features page by clicking the gear icon.

Figure 11-19: DMF Menu Gear Icon



The DMF Feature page is new in DMF release 8.4. It provides fabric-wide settings management for DMF.

Scroll to the PTP Timestamping card and click the edit button (pencil icon) to configure or modify the global PTP Timestamping settings.

Figure 11-20: DMF Features Page

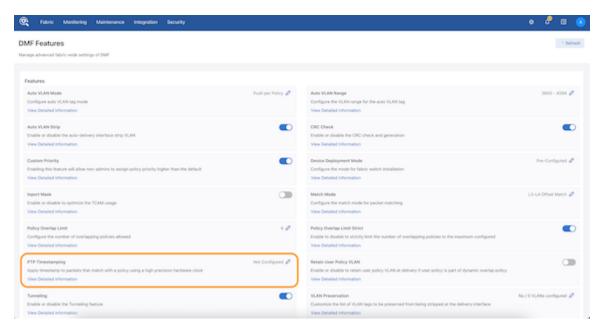
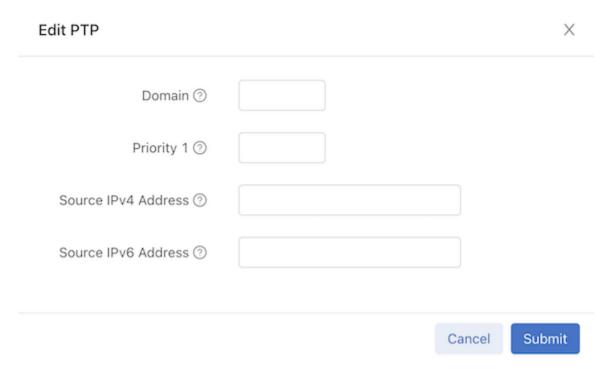


Figure 11-21: Edit PTP



Local Configuration

Provide a local PTP configuration for the switch or override global PTP configuration for a selected switch while configuring or editing a switch configuration (under the PTP step) using the **Monitoring > Switches** page.

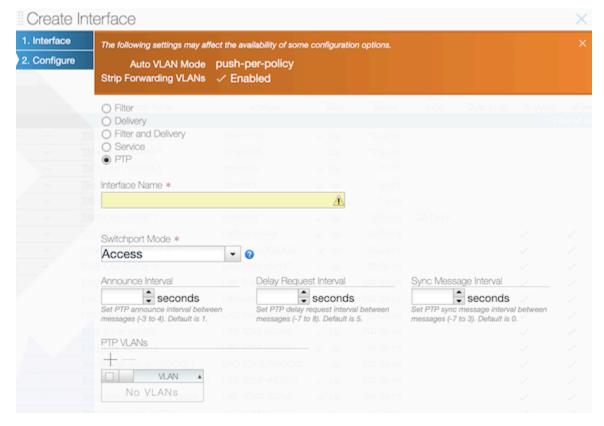
Figure 11-22: Configure Switch



PTP Interface Configuration

Configure a PTP Interface on the **Monitoring** > **Interfaces** page.

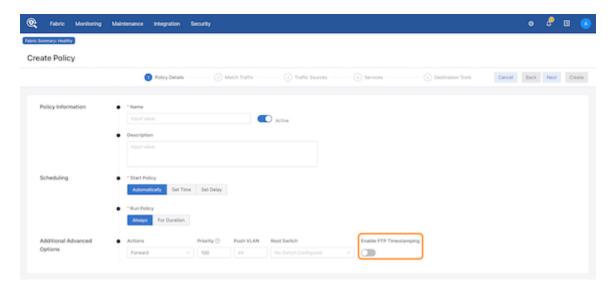
Figure 11-23: Create Interface



Timestamping Policy Configuration

DMF supports flow-based timestamping. This function requires programming a policy to match relevant traffic and enable timestamping for the matched traffic. In the Create/Edit Policy workflow (on the **Monitoring** > **Policies** page), use the Enable PTP Timestamping toggle to enable or disable timestamping.

Figure 11-24: Create Timestamping Policy



11.7.5 PTP Interface Configuration

A switch that syncs its hardware clock using PTP requires a physical front panel interface of the switch to be configured as a PTP interface. This interface is solely responsible for communication with the master clock and has no other purpose.

To configure the PTP interface, select an interface on the switch, as illustrated in the following command.

```
(config-switch)# interface Ethernet6/1
```

Use the role command to assign a **ptp** role and interface name and select **switchport-mode** for the specified interface.

```
(config-switch-if) # role ptp interface-name ptp1 access-mode announce-interval
1 delay-request-interval 1 sync-message-interval 1
```

Switchport is required to configure a PTP interface. The options for switchport mode are:

- trunk-mode
- access-mode
- routed-mode

The switchport mode configuration for a PTP interface is necessary to match the PTP master switch's interface configuration. The master switch could be configured to communicate PTP messages with or without a vlan tag. Use the trunk-mode with appropriate ptp vlan when the neighbor is configured for the same. If the neighbor's interface is in switch-port access mode or routed mode, we can use either of these to match it on the filter switch.

Other fields are optional; a default value is selected when no configuration is provided.

Optional fields:

- announce-interval: Set PTP to announce interval between messages [-3,4]. The default value is 1.
- delay-request-interval: Set PTP delay request interval between messages [-7,8]. The default value is 5.
- sync-message-interval: Set PTP sync message interval between messages (-7,3). The default value is 0.

Depending on the switchport mode selected for this interface, you can provide VLANs that will be associated with the selected *ptp-interface* using the following commands:

```
(config-switch-if) # ptp vlan 1
(config-switch-if) # ptp vlan 2
```

In routed switchport mode, we ignore the configured VLANs. In access switchport mode, the first VLAN is used for programming while ignoring the rest. In trunk switchport mode, all configured VLANs are programmed into the switch.

11.7.6 Policy Configuration for Timestamping

DMF supports flow-based timestamping. This function requires programming a policy to match relevant traffic and enable timestamping for the matched traffic.

Create a policy using the command policy policy name.

Under config-policy submode, enable timestamping using the following command:

```
(config-policy) # use-timestamping
```

11.7.7 Using the CLI Show Commands

PTP State Show Commands

Use the show switch switch name ptp info masters | interface | local-clock command to obtain the PTP state of the selected switch.

The show switch switch name ptp info command summarizes the switch's PTP state and the PTP interfaces' status.

```
Controller# show switch eos ptp info
PTP Mode: Boundary Clock
PTP Profile: Default ( IEEE1588 )
Clock Identity: 0x2c:dd:e9:ff:ff:96:2b:ff
Grandmaster Clock Identity: 0x44:a8:42:ff:fe:34:fd:7e
Number of slave ports: 1
Number of master ports: 1
Slave port: Ethernet1
Offset From Master (nanoseconds): -128
Mean Path Delay (nanoseconds): 71
Steps Removed: 2
Skew (estimated local-to-master clock frequency ratio): 1.0000080070748882
Last Sync Time: 00:52:44 UTC Aug 09 2023
Current PTP System Time: 00:52:44 UTC Aug 09 2023
Interface
              State
                            Transport
                                          Delay
Mechanism
Et1 Slave
                ipv4
                              e2e
Et47Master
                ipv4
```

The show switch switch name ptp master command provides information about the PTP master and grandmaster clocks.

```
Controller# show switch eos ptp master
Parent Clock:
Parent Clock Identity: 0x28:99:3a:ff:ff:21:81:d3
Parent Port Number: 10
Parent IP Address: N/A
Parent Two Step Flag: True
```

```
Observed Parent Offset (log variance): N/A
Observed Parent Clock Phase Change Rate: N/A

Grandmaster Clock:
Grandmaster Clock Identity: 0x44:a8:42:ff:fe:34:fd:7e
Grandmaster Clock Quality:
Class: 127
Accuracy: 0xfe
OffsetScaledLogVariance: 0x7060
Priority1: 120
Priority2: 128
```

The show switch switch name ptp interface interface name command provides PTP interface configuration and state on the device.

```
Controller# show switch eos ptp interface Ethernet1
Ethernet1
Interface Ethernet1
PTP: Enabled
Port state: Slave
Sync interval: 1.0 seconds
Announce interval: 2.0 seconds
Announce interval timeout multiplier: 3
Delay mechanism: end to end
Delay request message interval: 2.0 seconds
Transport mode: ipv4
Announce messages sent: 3
Announce messages received: 371
Sync messages sent: 4
Sync messages received: 739
Follow up messages sent: 3
Follow up messages received: 739
Delay request messages sent: 371
Delay request messages received: 0
Delay response messages sent: 0
Delay response messages received: 371
Peer delay request messages sent: 0
Peer delay request messages received: 0
Peer delay response messages sent: 0
Peer delay response messages received: 0
Peer delay response follow up messages sent: 0
Peer delay response follow up messages received: 0
Management messages sent: 0
Management messages received: 0
Signaling messages sent: 0
Signaling messages received: 0
```

The show switch switch name ptp local-clock command provides PTP local clock information.

```
Controller# show switch eos ptp local-clock
PTP Mode: Boundary Clock
Clock Identity: 0x2c:dd:e9:ff:ff:96:2b:ff
Clock Domain: 0
Number of PTP ports: 56
Priority1: 128
Priority2: 128
Clock Quality:
Class: 248
Accuracy: 0x30
OffsetScaledLogVariance: 0xffff
Offset From Master (nanoseconds): -146
Mean Path Delay: 83 nanoseconds
Steps Removed: 2
```

```
Skew: 1.0000081185368557

Last Sync Time: 01:01:41 UTC Aug 09 2023

Current PTP System Time: 01:01:41 UTC Aug 09 2023
```

Policy State Show Commands

Use the show policy command to see if timestamping is enabled for any policy.

11.7.8 Configuration Validation Messages

In push-per-policy mode, a validation exception occurs if a policy uses NetFlow managed-service with **records-per-interface** option and the same policy also uses timestamping. The following message appears:

```
Validation failed: Policy policyl cannot have timestamping enabled along with header modifying netflow service.

Netflow service netflowl is configured with records-per-interface in push-per-policy mode
```

In **push-per-policy** mode, a validation exception occurs if a policy uses the ipfix managed-service (using a template with **records-per-dmf-interface key**) and the same policy also uses timestamping. The following message appears:

```
Validation failed: Policy policyl cannot have timestamping enabled along with header modifying ipfix service.

Ipfix service ipfixl is configured with records-per-dmf-interface in push-per-policy mode
```

Only unicast source-ipv4-address or source-ipv6-address are allowed in the switch PTP config.

Examples of invalid ipv6 addresses: "ff02::1", "ff02::1a", "ff02::d", "ff02::5"

```
Validation failed: Source IPv6 address must be a unicast address
```

Examples of invalid ipv4 addresses: "239.10.10.10", "239.255.255.255", "255.255.255.255"

```
Validation failed: Source IPv4 address must be a unicast address
```

11.7.9 Troubleshooting

A policy programmed to use timestamping can fail for the following reasons:

- 1. The filter switch does not support syncing its hardware clock using PTP.
- **2.** The PTP interface is not configured, or the interface is inactive.
- 3. PTP switch config or PTP interface config is invalid/ incomplete.
- 4. The PTP interface is configured on a logical port (Lag / Tunnel).

Reasons for failure will be available in the runtime state of the policy and viewed using the **show policy policy name** command.

As the Platform Compatibility Section describes, use the **show switch all properties** command to confirm a switch supports the feature.

11.7.10 Limitations

The source MAC address of the user packet is re-written with a 48-bit timestamp value on the filter switch. This action can exhibit the following behavior changes or limitations:

- 1. Dedup managed service will not work as expected. A high-precision timestamp can be different for duplicate packet matching on two different filter interfaces. Thus, the dedup managed service will consider this duplicate packet to be different in the L2 header. To circumvent this limitation, use an anchor/offset in the dedup managed-service config to ignore the source MAC address.
- 2. Any Decap managed service except for decap-13-mpls will remove the timestamp information header.
- 3. The user source MAC address is lost and cannot be recovered when using this feature.
- **4.** The rewrite-dst-mac feature cannot be used on the filter interface that is part of the policy using the timestamping feature.
- **5.** In push-per-filter mode, if a user has src-mac match condition as part of their policy config, the traffic will not be forwarded as expected and can get dropped at the core switch.
- 6. The in-port masking feature will be disabled for a policy using PTP timestamping.
- 7. Logical ports (Lag/Tunnel) as PTP interfaces are not allowed.

Appendix A

Stenographer Reference for DMF Recorder Node

This appendix provides information about composing Stenographer queries and submitting them through REST API.

A.1 Stenographer Query Syntax

The DMF Recorder Node accepts Stenographer queries using a syntax based on the Berkeley Packet Filter (BPF) syntax. If a malformed BPF string is entered, the recorder node will respond with an error. The entire BPF grammar is not supported, but query strings can be composed using the predicates listed in the following table:

Table 15: Table 1: Supported Stenographer BPF Query Strings

BPF Predicate	Value	Description
before <i>value</i>	time	string before the specified time
before <i>value</i> m ago	duration	before value minutes ago
before <i>value</i> h ago	duration	before value hours ago
before <i>value</i> d ago	duration	before value days ago
before <i>value</i> w ago	duration	before value weeks ago
after <i>value</i>	time string	after the specified time
after <i>value</i> m ago	duration	after value minutes ago
after <i>value</i> h ago	duration	after value hours ago
vlan <i>value</i>	VLAN ID	match the specified VLAN tag (outer, inner, or inner inner)
outer vlan <i>value</i>	VLAN ID	match the specified outer VLAN tag
inner vlan <i>value</i>	VLAN ID	match the specified inner VLAN tag (or middle tag of triple-tagged packets)
inner vlan <i>value</i>	VLAN ID	match the specified innermost VLAN tag of triple-tagged packets
src mac <i>value</i>	MAC address	match the specified MAC address in typical colon-delimited form (e.g. 11:22:33:44:55)
dst mac <i>value</i>	MAC address	match the specified MAC address in typical colon-delimited form (e.g. 11:22:33:44:55)
mpls <i>value</i>	MPLS label	match the specified MPLS label
src host <i>value</i>	IPv4/v6 address	match the specified source address exactly
dst host value	IPv4/v6 address	match the specified destination address exactly
src net <i>value</i>	IPv4/v6 address	match the specified source address with an optional CIDR mask. All octets of address must be specified, e.g. good → 1.2.3.0/24, bad → 1.2.3/24
src net <i>value</i> mask <i>value</i>	IPv4/v6 address	match the specified source address with masked with the specified address

BPF Predicate	Value	Description
dst net <i>value</i>	IPv4/v6 address	match the specified destination address with an optional CIDR mask. All octets of address must be specified, e.g. good → 1.2.3.0/24, bad → 1.2.3/24
dst net value mask <i>value</i>	IPv4/v6 address	match the specified destination address with masked with the specified address
ip proto <i>value</i>	protocol number	match the specified IP protocol number
icmp		match ICMP packets (shortcut for "ip proto 1")
tcp		match TCP packets (shortcut for "ip proto 6")
udp		match UDP packets (shortcut for "ip proto 17")
src port value	transport port number	match the specified transport port number
dst port value	transport port number	match the specified transport port number
cid <i>value</i>	Community ID	match the provided community ID in standard version:base-64 encoded form (e.g. 1:hO+sN4H +MG5MY/8hIrXPqc4ZQz0=)
policy <i>value</i>	DMF policy name	match the forwarding VLAN(s) of the specified DMF policy. Only supported through the DMF controller. Not supported when using a Recorder Node REST API directly.
filter-interface <i>value</i>	DMF filter interface name	match the forwarding VLAN of the specified filter interface. Only supported through the DMF controller. Not supported when using a Recorder Node REST API directly.
event <i>value</i>	Recorder Node event name	match the time range of the specified event. Only supported through the DMF controller. Not sup- ported when using a Recorder Node REST API directly.
and		logical "and"

BPF Predicate	Value	Description
&&		logical "and"
or		logical "or"
		logical "or"
(begin grouping
)		end grouping

A.2 Example Stenographer Queries



Note: It is recommended that a specific time range always be included in each query.

After two hours ago but before one hour ago, search for all packets to or from Google DNS (8.8.8.8).

```
(after 2h ago and before 1h ago) and (src host 8.8.8.8 or dst host 8.8.8.8)
```

In the last twenty-four hours, search for all SSH (TCP port 22) packets destined to IP 10.4.100.200.



Note: This will not match any SSH packets from 10.4.100.200.

```
after 24h ago and dst host 10.4.100.200 and tcp and src port 22
```

Within the last five minutes, search for all packets to or from 10.1.1.100. And, in the five minutes before that, search for all packets to or from 10.1.100.101.

```
(after 5m ago and (src host 10.1.1.100 or dst host 10.1.1.100)) or (after 10m ago and before 5m ago and (src host 10.1.1.101 or dst host 10.1.1.101))
```

Within the timespan of event abc and within the last hour, search for all SSH (TCP port 22) packets destined to IP 1.2.3.4.

```
(event abc or after 1h ago) and dst host 1.2.3.4 and tcp and dst port 22
```

Within the timespan defined by the intersection of events abc and def, search for all packets sent from any IP in subnet 1.2.3.0/24 that were seen on filter interface xyz.

```
(event abc and event def) and filter-interface xyz and src net 1.2.3.0/24 .. note:: To use the filter-interface predicate, the DMF controller must be in the push-per-filter Auto VLAN mode.
```

Within the last five minutes, search for all packets sent from IP 1.2.3.4 that were sent to the DMF Recorder Node using DMF policy abc.

```
after 5m ago and policy abc and src host 1.2.3.4
.. note::
To use the policy predicate the DMF controller must be in the push-per-policy or push-per-
filter Auto VLAN mode. When in push-per-policy auto-vlan-mode, the policy's forwarding tag will
be queried. When in push-per-filter mode, the forwarding tags of the filter interfaces used in
```

the policy are queried.

Within the last five minutes, search for all packets with any VLAN tag 100.

after 5m ago and vlan 100

Within the last five minutes, search for all packets with an outer VLAN tag 100.

after 5m ago and outer vlan 100

Within the last five minutes, search for all packets with an inner (or middle) VLAN tag 100.

after 5m ago and inner vlan 100

Within the last five minutes, search for all triple-tagged packets with innermost VLAN tag 100.

after 5m ago and inner inner vlan 100

Within the last five minutes, search for packets belonging to a flow with community ID of 1:hO+sN4H +MG5MY/8hIrXPqc4ZQz0=.

after 5m ago and cid 1:hO+sN4H+MG5MY/8hIrXPqc4ZQz0=

This matches packets in each direction of the flow, if applicable.

Within the last five minutes, search for all L2 broadcast packets originating from MAC address 11:22:33:44:55:66.

after 5m ago and src mac 11:22:33:44:55:66 and dst mac ff:ff:ff:ff:ff

DMF Recorder Node REST API

The REST server is available over HTTPS on the default port (443) using either of the two authentication methods supported:

- HTTP basic: The client presents a valid username and password for the controller with which the recorder is connected. The DMF Recorder Node verifies at the DMF controller if the provided username and password is valid and has sufficient privileges to use the Recorder REST API.
- Authentication tokens: Revocable authentication tokens are accepted by the DMF Recorder Node REST
 API as an alternative to HTTP basic. Valid authentication tokens are configured in the controller and
 pushed down to the DMF Recorder Node using a gentable. Any client with a valid authentication token will
 be permitted to query the DMF Recorder Node REST API without real time consultation with the controller.

Some APIs accept a Stenographer query string as input or return a Stenographer query string as output. A Stenographer query string is a BPF-like syntax for defining the scope of a query. Packets that match this scope are included in the query result or operation. For details about the Stenographer query syntax supported by the DMF Recorder Node, refer to Stenographer Reference for DMF Recorder Node. The DMF Recorder Node provides a REST API so that clients can look up packets and meta data. The REST server runs securely (HTTPS) on TCP port 443.

B.1 Authentication

Clients must either authenticate using a valid DANZ Monitoring Fabric controller username and password over HTTP Basic or with an authentication token that has been configured on the DMF controller specifically for DMF Recorder Node REST API authentication.

B.1.1 Basic HTTP Authentication

A valid DMF controller username and password can be used to authenticate with a DMF Recorder Node over its REST API. The recorder node delegates authentication to the DMF controller. If the username and password provided are valid, the recorder node proceeds to authorize the user for the recorder node REST endpoint being invoked.

In the following example, a query is made using the HTTP Basic method of authentication:

```
$ curl https://1.2.3.4/query/window -u admin:12345 -k | python -m json.tool
% Total % Received % Xferd Average Speed Time Time Time Current
Dload Upload Total Spent Left Speed
100 79 100 79 0 0 143 0 --:--:-- 143
{
"begin": "2019-01-23 15:15:23 +0000 UTC",
"end": "2019-02-04 17:39:52 +0000 UTC"
}
```

In this example, the recorder node IP address is **1.2.3.4**. The username on the DMF controller is **admin** and the password is **12345**.

B.1.2 Authentication with an Authentication Token

The use of an authentication token is primarily designed for third-party applications and automation scripts where creating an account or storing a username and password is not desirable. This method can also allow access to a DMF Recorder Node if the management network connection to the controller is disrupted.

To create an authentication token, login to the DMF controller associated with the recorder node, then complete the following steps:

1. Change to config mode on the active DMF controller.

```
controller-1# configure
controller-1(config)#
```

2. Define the authentication token using a unique name.

```
controller-1(config) # recorder-node auth token my-token
Auth : my-token
Token : the-secret-token
```



Note: This name does not need to be secret. This example uses the name my-token.

The controller generates a secret token for you (in this example, the-secret-token). Treat this token as private. Anyone who presents it to the DMF Recorder Node can use the DMF Recorder Node REST APIs.



Note: Only the non-reversible hash of this token is stored on the DMF Recorder Node and controller. There is no way to recover the token if it is lost. (See below for how to revoke the token in the event it is lost or compromised.)

The controller stores the token hash and the name assigned, which can be seen by entering the **show** running-config recorder-node command, as in the following example:

```
controller-1(config)# show running-config recorder-node auth token
! recorder-node
recorder-node auth token my-token $2a$12$pXm62tl5rMD8c4vSrzU6X.DTjeoBmRUw
ZvTkvNXatsZ8TFb4PxanC
```

If the token is lost or compromised, remove it from the controller and the controller will fail any attempt to authenticate to the recorder using the token.

```
controller-1(config) # no recorder-node auth token my-token
controller-1(config) # show running-config recorder-node auth token
controller-1(config) #
```

The following example shows a query using the authentication token method. The authentication token is defined in the HTTP request as the value of the cookie header.

```
$ curl https://1.2.3.4/query/inventory/window --header "Cookie:plaintext-
secret-auth-token" -k |
python
-m json.tool
% Total % Received % Xferd Average Speed Time Time Time Current
Dload Upload Total Spent Left Speed
100 79 100 79 0 0 83 0 --:--:-- --:-- 83
{
"begin": "2019-01-23 15:15:23 +0000 UTC",
"end": "2019-02-04 17:50:46 +0000 UTC"
}
```

In this example, the DMF Recorder Node IP address is **1.2.3.4**. The authentication token has already been generated on the DMF controller associated with the recorder node and is included in the cookie header as plaintext-secret-auth-token.

You must include the plaintext authentication token and not the token hash, which is saved in the controller running configuration. If you do not know the plaintext token, revoke access for the token and generate a new one. Make note of the plaintext value displayed after the token has been generated.

B.2 DMF Recorder Node API Headers

The supported REST API HTTP header entries are listed in the following table:

Table 16: DMF Recorder Node REST API HTTP Headers

Header	Value Type	Description
Steno-Limit-Bytes:value	integer	max number of bytes to accept in a packet query response
Steno-Limit-Packets:value	integer	max number of packets to accept in a packet query response
Cookie:value	string	auth token to use in lieu of HTTP basic auth

B.3 DMF Recorder Node REST APIs

The supported DMF Recorder Node REST APIs are listed below:

B.3.1 /ready

- Description: Is the DMF Recorder Node able to accept queries? Return payload indicates progress towards start up completion.
- HTTP Method: GET
- Request Payload:
- Return MIME Type:
- · Return Payload:

```
{
"current-value": <int>,
"max-value": <int>,
"percent-complete": <float>
}
```

- · Return Status Code:
 - 200, ready
 - 503, not ready

B.3.2 /query/window

- Description: Get timestamp of oldest and newest packet available for query.
- . HTTP Method: GET
- Request Payload:
- Return MIME Type: application/json
- Return Payload:

```
{
"begin" : <RFC-3339>,
"end" : <RFC-3339>
}
```

Return Status Code:

- 200, success
- 400, input error
- 500, internal error
- 503, not ready

B.3.3 /query/size

- Description: Get count and aggregate size of packets matching provided filter.
- HTTP Method: POST
- · Request Payload: Stenographer query string
- Return MIME Type: application/json
- · Return Payload:

```
{
"packet-count" : <int>,
"aggregate-size" : <int>
}
```

- · Return Status Code:
 - 200, success 400, input error
 - 500, internal error
 - 503, not ready

B.3.4 /query/application

- Description: Perform DPI on packets matching provided filter. DPI is performed using nDPI.
- HTTP Method: POST
- · Request Payload: Stenographer query string
- Return MIME Type: application/json
- · Return Payload: Defined by nDPI
- Return Status Code:
 - 200, success
 - 400, input error
 - 500, internal error
 - 503, not ready

B.3.5 /query/packet

- Description: Download pcap of packets matching provided filter.
- HTTP Method: POST
- · Request Payload: Stenographer query string
- Return MIME Type: application/vnd.tcpdump.pcap
- · Return Payload: .pcap file
- Return Status Code:
 - 200, success
 - 400, input error
 - 500, internal error
 - 503, not ready

B.3.6 /query/analysis[filter="<stenographer-query-string>"][type ="<analysis-type>"]

- Description: Perform an analysis on the packets matching the stenographer query string. Supported values for *analysis-type* are:
 - analysis_http_tree
 - analysis_http_stat
 - analysis_http_req_tree
 - analysis_http_srv_tree
 - analysis_dns_tree
 - analysis_hosts
 - analysis_conv_ipv4
 - analysis_conv_ipv6
 - analysis_conv_tcp
 - analysis_conv_udp
 - analysis_rtp_streams
 - analysis_sip_stat
 - analysis_conv_sip
 - analysis_tcp_packets
 - analysis_tcp_flow_health
- HTTP Method: GET
- Request Payload:
- Return MIME Type: application/json
- Return Payload: Determined by the analysis type selected.
- Return Status Code:
 - 200, success
 - 400, input error
 - 500, internal error
 - 503, not ready

B.3.7 /query/replay/request[filter="<stenographer-query-string>"][real-time="<boolean>"]

- Description: Asynchronously request packets matching filter be replayed into the monitoring fabric. Replay is performed using tcp replay.
- HTTP Method: POST
- · Request Payload:
- Return MIME Type: application/json
- Return Payload:

```
"id" : <int>,
"message": <string>
}
```

- Return Status Code:
 - 200, success
 - 400, input error
 - 500, internal error
 - 503, not ready

B.3.8 /query/replay/request[filter="<stenographer-query-string>"][speed-mbps="<int>"]

- Description: Asynchronously request packets matching filter be replayed into the monitoring fabric. Replay is performed using tcp replay.
- HTTP Method: POST
- · Request Payload:
- Return MIME Type: application/json
- Return Payload:

```
{
"id" : <int>,
"message": <string>
}
```

- Return Status Code:
 - 200, success
 - 400, input error
 - 500, internal error
 - 503, not ready

B.3.9 /query/replay/done

- Description: Check the status of a replay matching the provided ID. Message contains replay result from tcp replay.
- HTTP Method: POST
- · Request Payload: Replay ID
- Return MIME Type: application/json
- Return Payload:

```
{
"id" : <int>,
"done" : <boolean>,
"message": <string>
}
```

- Return Status Code:
 - 200, success
 - 400, input error
 - 404, replay ID unknown
 - 406, replay not done
 - 500, internal error
 - 503, not ready

B.3.10 /erase/packet[filter="<stenographer-query-string>"]

- Description: Erase packets matching the provided filter. Note that any packet not matching the filter but in the same packet file of a packet matching the filter will also be deleted.
- HTTP Method: POST
- · Request Payload:
- Return MIME Type: application/json
- Return Payload:

```
{
"bytes-erased" : <int>,
"message" : <string>
```

}

- Return Status Code:
 - 200, success
 - 400, input error
 - 500, internal error
 - 503, not ready

B.3.11 /event/update[trigger="<boolean>"][name="<string>"][pre-buffer-minutes="<int>"]

- Description: Trigger or terminate the named event. Set pre-buffer-minutes to 0 to use the available prebuffer.
- HTTP Method: POST
- · Request Payload:
- Return MIME Type: application/json
- · Return Payload:

```
{
"message" : <string>,
"event-queued" : <boolean>
}
```

- Return Status Code:
 - 200, success
 - 400, input error
 - 500, internal error
 - 503, not ready

B.3.12 /abort/query

- Description: Terminate a particular query defined by the provided Stenographer query string.
- HTTP Method: POST
- · Request Payload:
- Return MIME Type: application/json
- Return Payload:

```
{
"message" : <string>
}
```

- · Return Status Code:
 - 200, success
 - 400, input error
 - 500, internal error
 - 503, not ready

B.3.13 /abort-all/query

- Description: Terminate all running queries.
- HTTP Method: POST
- Request Payload:
- · Return MIME Type: application/json

· Return Payload:

```
{
"message" : <string>
}
```

- Return Status Code:
 - 200, success
 - 400, input error
 - 500, internal error
 - 503, not ready

B.3.14 /queries

- Description: Determine the currently running queries, enumerated by the Stenographer query string of the query.
- HTTP Method: GET
- · Request Payload:
- Return MIME Type: application/json
- Return Payload:

```
{
"queries" : [
<stenographer-query-string>, ...
]
}
```

- · Return Status Code:
 - 200, success
 - 400, input error
 - 500, internal error
 - 503, not ready

B.3.15 /status/query

- Description: Determine how far a given query has progressed. This can be used to estimate the time remaining to run the query.
- HTTP Method: GET
- Request Payload:
- Return MIME Type: application/json
- · Return Payload:

```
{
"query" : <stenographer-query-string>, "current-value" : <int>,
"max-value" : <int>, "percent-complete" : <float>
}
```

- Return Status Code:
 - 200, success
 - 400, input error
 - 500, internal error
 - 503, not ready

B.3.16 /status/all

- Description: Determine how far all queries have progressed. This can be used to estimate the time remaining to run the queries.
- HTTP Method: GET
- · Request Payload:
- Return MIME Type: application/json
- Return Payload:

```
"queries" : [

{
  "query" : <stenographer-query-string>,
  "current-value" : <int>,
  "max-value" : <int>,
  "percent-complete" : <float>
},
...
]
```

- Return Status Code:
 - 200, success
 - 400, input error
 - 500, internal error
 - 503, not ready

Configuring Third-party Services

C.1 Services in the DANZ Monitoring Fabric

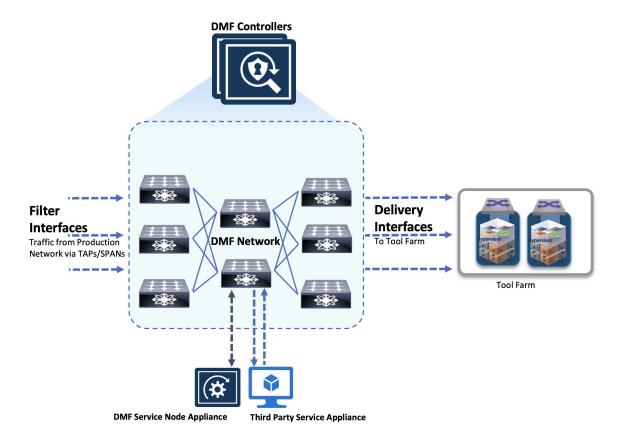
Services in the DANZ Monitoring Fabric refer to packet modification operations provided by third-party network packet brokers (NPBs), referred to as service nodes. Services can include various operations that refine or modify the data stream that is delivered to analysis tools.

Each service instance is assigned a numeric identifier because multiple services can be specified for a given policy. Services are applied in sequential order; a service with a lower sequence number is applied first.

Service nodes are optional sets of devices that process interesting traffic before it is forwarded to the delivery ports specified by the policy. Example services include time-stamping packets, packet slicing, or payload obfuscation. To configure a service node:

- Create all the pre-service and post-service interfaces that will be used with the service.
- Create a service node and add pre-service and post-service interfaces using the DMF interface names.

Figure C-1: Using Services with a Policy



In the figure above, the time-stamping service is applied first, followed by the packet-slicing service. The illustration shows the CLI commands used to associate the service with a specific policy. For the illustrated policy, the packet path is as follows:

- 1. Filter interface (F3)
- 2. Time-stamping service node (pre-service and post-service interfaces)
- 3. (optional) Packet-slicing service node (pre-service and post-service interfaces)
- 4. Delivery-interface (D2)

Once a service has been included in a policy, it is only optional if specifically defined as optional. If not defined as optional in the policy, packet forwarding does not occur when the service is not available. For example, if the packet-slicing service is configured as optional and if a pre-service or post-service interface assigned to that service node is down, then the service is skipped and the packets are delivered to the *D2* delivery interface after the time-stamping service is completed. However, if at least one pre-service and post-service interface is not available for the time-stamping service, packets are not forwarded to the delivery interfaces by this policy.

Configure all the service interfaces before you create a service definition that uses them.



Note: Before defining a service, first create the service interface names. Otherwise, the service might enter an inconsistent state. If that happens, delete the service definition, create the interfaces, then re-create the service definition. Alternatively, re-create the service definition without the nonexistent interfaces.

A DMF service can have multiple pre-service and post-service interfaces. A Link Access Group (LAG) can be used either as a pre-service or a post-service interface.



Note: For any DMF service, Arista strongly recommends configuring the post-service and pre-service interfaces on the same switch.

C.1.1 Using the GUI to Configure a DMF Unmanaged Service

To create a DMF unmanaged service, perform the following steps:

Select Monitoring > Services.

The system displays the following table:

Figure C-2: DMF Unmanaged Service



This table lists the services configured for the DANZ Monitoring Fabric and lets you add, delete, or modify existing services.

2. To create a new service, click the provision control (+) at the upper-left corner of the table.

The system displays the following dialog:

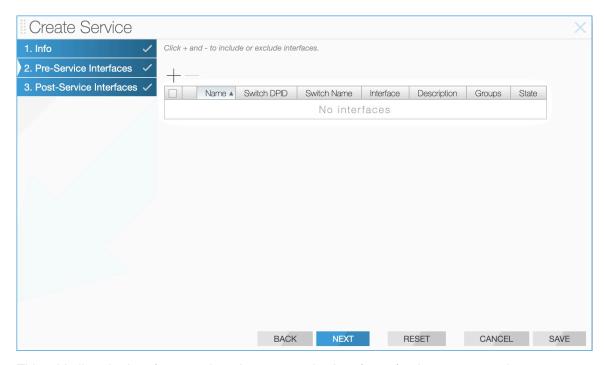
Figure C-3: Create Service Dialog: Info



 $\textbf{3.} \quad \text{Type a unique name for the service and optional text description, then click } \textbf{Next}.$

The system displays the following dialog:

Figure C-4: Create Service Dialog: Pre-service Interfaces

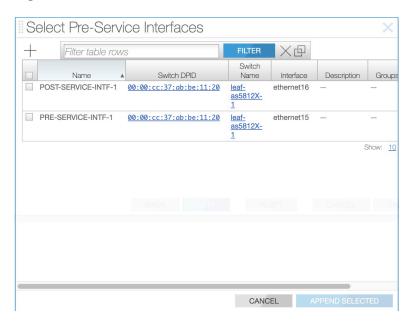


This table lists the interfaces assigned as pre-service interfaces for the current service.

4. To add a pre-service interface, click the provision control (+) at the top of the table.

The system displays the following dialog:

Figure C-5: Select Pre-service Interfaces

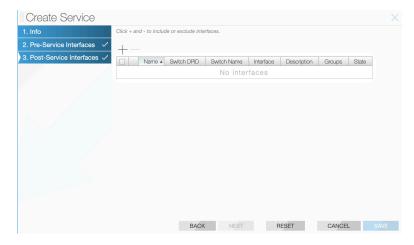


This table lists the interfaces available for assignment as pre-service interfaces. To configure a new interface, click the provision control (+) at the top of the table. The system displays a dialog for adding a service interface.

- **5.** Enable the checkbox for one or more interfaces to assign as a pre-service interface for the current service and click **Append Selected**.
- 6. On page two of the Create Service Interface dialog, click Next.

The system displays the following dialog:

Figure C-6: Create Service Dialog: Post-service Interfaces

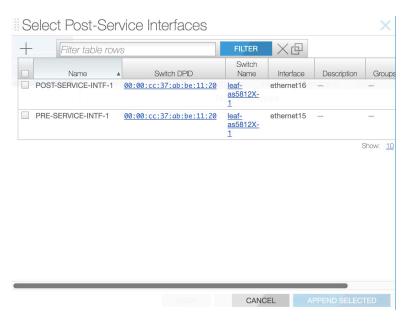


This table lists the interfaces assigned as post-service interfaces for the current service.

7. To add a post-service interface, click the provision control (+) at the top of the table.

The system displays the following dialog.

Figure C-7: Select Post-service Interfaces



This table lists the interfaces available for assignment as post-service interfaces.

To configure a new interface, click the provision control (+) at the top of the table. The system displays a dialog for adding a service interface, as described in the **Configuring DMF Unmanaged Services** section.

- **8.** Enable the checkbox for one or more interfaces to assign as a post-service interface for the current service and click **Append Selected**.
- 9. Click Save on page three of the Create Service Dialog.

C.1.2 Using the CLI to Configure a DMF Unmanaged Service

In the DANZ Monitoring Fabric, third-party tools that provide packet manipulation services, such as time stamping and packet slicing, are referred to as DMF Unmanaged Services. These are optional devices that process traffic from filter interfaces before being forwarded to delivery interfaces.



Note: Once a service is added to a policy, it is no longer optional unless you specifically define it as optional. If not defined as optional, packets are not forwarded by the policy if the service is not available.

To configure an unmanaged service using the CLI, complete the following steps:

1. Create one or more pre-service interfaces for delivering traffic to the NPB, as in the following example.

```
controller-1(config-switch-if)# switch DMF-CORE-SWITCH
controller-1(config-switch-if)# interface s9-eth1
controller-1(config-switch-if)# role service interface-name pre-serv-intf-1
```

2. Create one or more post-service interfaces for receiving traffic from the NPB, as in the following example:

```
controller-1(config-switch-if) # interface s9-eth2
controller-1(config-switch-if) # role service interface-name post-serv-intf-1
```

3. Create a service node and add at least one pre-service and at least one post-service interface using the DMF interface names, as in the following example:

```
controller-1(config) #controller-1(config) # unmanaged-service THIRD-PARTY-S
ERVICE-1
controller-1(config-unmanaged-srv) # description "this is a third-party
   unmanaged service"
controller-1(config-unmanaged-srv) # pre-service PRE-SERVICE-INTF-1
controller-1(config-unmanaged-srv) # post-service POST-SERVICE-INTF-1
```

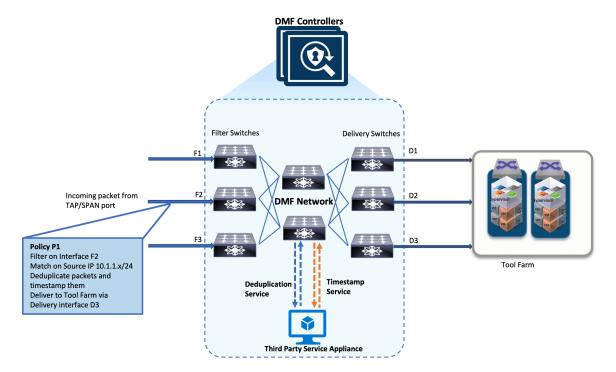
To list the services that have been configured in the DMF fabric, enter the **show unmanaged-services** command, as in the following example:

To display information about a service, specify the service name, as in the following example:

C.2 Service Insertion and Chaining in a DMF Policy

To configure a DMF policy that uses services provided by an NPB, add the use-service command to the policy. Services can be configured in series, called chaining, as shown below:

Figure C-8: Service Insertion and Chaining



Because multiple services can be specified in a given policy, specify the sequence number of each service instance so the services are applied in order for the policy traffic. A lower sequence number means the service is applied first.

To configure a DMF out-of-band policy that uses services provided by an NPB, use the use-service command from the config-policy submode to add the service to the policy.

The following are the configuration commands for implementing the illustrated example:

```
controller-1(config) # policy DMF-POLICY-1
controller-1(config-policy) # use-service UMS-DEDUPLICATE-1 sequence 100
controller-1(config-policy) # use-service UMS-TIMESTAMP-1 sequence 101
```

In this example, the packet deduplication service is applied first, followed by time stamping. If all the preservice interfaces or all the post-service interfaces for the packet-slicing service nodes are down, then this service is skipped if it is configured as optional. In this example, the time-stamping service is applied before the packet deduplication service, and the packet deduplication service is configured as optional.

```
controller-1(config) # policy DMF-POLICY-1
controller-1(config-policy) # use-service UMS-TIMESTAMP-1 sequence 100
controller-1(config-policy) # use-service UMS-DEDUPLICATE-1 sequence 101
    optional
    .. note::
If a service is inserted, the policy can only become active and begin
    forwarding when at
least one delivery port is reachable from all the post-service interfaces
    defined for the service.
```

To display the run time services being applied, enter the **show policy** command from any mode.

Appendix D

References

D.1 Related Documents

The following documentation is available for **DANZ Monitoring Fabric**:

- DANZ Monitoring Fabric Release Notes
- DANZ Monitoring Fabric User Guide
- DANZ Monitoring Fabric Deployment Guide
- DANZ Monitoring Fabric Hardware Compatibility List
- DANZ Monitoring Fabric Hardware Guide
- DANZ Monitoring Fabric Verified Scale Guide
- DANZ Monitoring Fabric REST API Guide
- DANZ Monitoring Fabric SNMP MIB Reference Guide