



AMD Pensando
Policy and Services Manager
for Aruba CX 10000:
User Guide

August 2023



Disclaimer

The information presented in this document is for informational purposes only and may contain technical inaccuracies, omissions, and typographical errors. The information contained herein is subject to change and may be rendered inaccurate for many reasons, including but not limited to product and roadmap changes, component and motherboard version changes, new model and/or product releases, product differences between differing manufacturers, software changes, BIOS flashes, firmware upgrades, or the like. Any computer system has risks of security vulnerabilities that cannot be completely prevented or mitigated. AMD assumes no obligation to update or otherwise correct or revise this information. However, AMD reserves the right to revise this information and to make changes from time to time to the content hereof without obligation of AMD to notify any person of such revisions or changes.

THIS INFORMATION IS PROVIDED 'AS IS." AMD MAKES NO REPRESENTATIONS OR WARRANTIES WITH RESPECT TO THE CONTENTS HEREOF AND ASSUMES NO RESPONSIBILITY FOR ANY INACCURACIES, ERRORS, OR OMISSIONS THAT MAY APPEAR IN THIS INFORMATION. AMD SPECIFICALLY DISCLAIMS ANY IMPLIED WARRANTIES OF NON-INFRINGEMENT, MERCHANTABILITY, OR FITNESS FOR ANY PARTICULAR PURPOSE. IN NO EVENT WILL AMD BE LIABLE TO ANY PERSON FOR ANY RELIANCE, DIRECT, INDIRECT, SPECIAL, OR OTHER CONSEQUENTIAL DAMAGES ARISING FROM THE USE OF ANY INFORMATION CONTAINED HEREIN, EVEN IF AMD IS EXPRESSLY ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

AMD, the AMD Arrow logo, Pensando and combinations thereof are trademarks of Advanced Micro Devices, Inc. VMware ESXi™, VMware vSphere® vMotion® and VMware vCenter® are trademarks of VMware. Other product names used in this publication are for identification purposes only and may be trademarks of their respective companies.

© 2022 – 2023 Advanced Micro Devices, Inc. All Rights Reserved.

amd.com/pensando

PPD22002



Revision History

Version	Description	Date
1.0	First release	February 9, 2022
1.1	Miscellaneous updates	February 25, 2022
1.3	1.49.1-T	June 13, 2022
1.5	1.49.2-T	August 11, 2022
1.6	1.49.3-T: minor corrections, caveat on disabling vSphere DRS	September 2022
1.7	1.54.1-T: new features (see Release Notes)	December 2022
1.7.1	1.54.2-T: minor errata fixes to guide; no new functionality	February 2023
1.9	1.62.1-T: new features, including policy distribution targets, network address translation (NAT), IP collections.	May 2023
1.11	1.62.2-T Release: IPsec VPN Tunnels	August 2023



Contents

Revision History	3
Introduction	11
Key Features	11
Related Documentation	12
Glossary	13
PSM Overview	15
Initial Deployment Workflow: High-Level Overview	18
PSM Object Model	18
Firewall Objects	18
Apps, Network Security Policy	19
Key PSM Objects	20
Labels	22
PSM Installation	23
Storage Considerations	23
Data Retention	24
PSM Installation on ESXi	25
PSM Installation on KVM	26
Bootstrap the PSM Cluster	29
The PSM Graphical User Interface	32
Online Help	32
Searching	33
Global Icons	34
Server Certificate	36
API Capture	36
Create PSM User Authentication Policy and Users	37
User Authentication Policy	37
Local User Lockout Policy	40
Role-Based Access Control (RBAC)	40
Roles	41



Role Binding	43
System Upgrade	44
AFC Upgrade	44
PSM Upgrade	44
Upload PSM Upgrade Bundle	44
Create Rollout	46
AOS-CX Upgrade	48
Configuration Snapshots	49
Associating a DSS with the PSM	49
AOS-CX CLI	50
ZTP	51
AFC	52
Verification	52
Decommissioning a DSS	53
Associating the PSM to Aruba Fabric Composer	57
Firewall Policy Functionality and Configuration	58
Considerations	58
VSX and Firewall High Availability	60
Supported Topologies	61
Connection Tracking	62
Firewall Policy Configuration	63
Create a VRF	64
Create a Network Security Policy	65
Rule Overlap Detection	68
Attach Policy to a Network	71
Create VRF on AOS-CX	72
Create VLAN on AOS-CX	72
Understanding Firewall Policy Scaling Profiles	73
Switch Policy Scaling Profile	73
Verifying the Number of Rules Consumed in the Data Plane	77



Understanding Hierarchical Security Policy	84
Policy Enforcement	86
Configuration and Verification	89
Enable/Disable Individual Firewall Rules	90
Configuring Firewall Log Export	93
Firewall Log Export Policy Configuration	93
Bind Export Policy to DSS	94
Firewall Log Record Format	97
Firewall Syslog Message Examples	99
Deduplication for Firewall Logs	101
Flow Export (IPFIX)	104
Step 1a: Enable Flow Export feature globally on the switch:	104
Step 1b: Set the source IP address of the exported IPFIX packet:	104
Step 2a: Configure the Flow Export policies under the "Tenants" -> "Flow Export PSM.	ort" menu in 105
Step 2b: Applying a flow export policy at the DSS level	105
Step 2c: Apply the defined IPFIX flow-export-policy at the VRF level	107
Guidelines	107
Considerations	108
IP Flow Information Export (IE) Entities (1/2)	109
IP Flow Information Export (IE) Entities (2/2)	110
Configuring Apps	112
Protocol And Ports	113
ALG	114
DDoS Detection and Alerting: Maximum Sessions and CPS Limits	116
Maximum Session Limit	116
Maximum CPS	117
Min and Max Values	118
Configuring the Maximum Sessions / CPS on a VRF via the PSM UI	118
Configuring the Maximum Sessions/CPS on a Network via the PSM UI	119
API Examples	120



Behavior on Reaching the Maximum Session Limit	122
Behavior on Reaching the Maximum CPS Limit	123
Implication of Configuring session-limit on an Active System	125
VSX Implications	125
Multiple ALG Types/Apps/Protocols in Firewall Policy Rules	127
Steps To Configure Rules With Multiple Proto-Ports Via the PSM UI	127
Steps to configure rules with multiple ALG types via the PSM UI:	128
API Examples:	128
API Example: Policy with Rule Referencing Multiple ALG Types:	130
IP Protocols Support for Firewall Policy	130
UI Examples	131
API Examples	132
Policy Distribution Targets	134
Adding a Switch to a PDT	135
P Collections	136
Defining an IP Collection	136
Using an IP Collection	136
Caveats	138
Network Address Translation (NAT)	139
NAT in Data Center Design	139
NAT Policy Direction	139
Ingress NAT Policy	140
Egress NAT policy	140
Supported NAT Operations	140
Supported Static One-to-One NAT Types	140
Source NAT	141
Destination NAT	142
Twice NAT	144
Configure NAT Policy on the PSM	145
Switch-Side Configuration:	145



Step 1: Preparing the DSS to be in border leaf mode	145
Step 2: Configuring interface persona	146
Step 3: Advertise the post NATed addresses in IGP	146
PSM Side Configuration:	147
Step 1: Defining a policy distribution target (PDT) containing the border-leaf DSS	
devices	147
On the PSM UI:	147
Step 2: Define and apply source NAT policies	148
Step 2a: Define a required NAT policy	148
Step 2b: Apply the NAT policy on the VRF	149
Considerations	149
Example: SNAT Flow on DSM	150
Example: NAT Rule Statistics	150
Step 3: Defining and applying destination NAT	151
Step 3a: Defining a destination NAT policy	151
Step 3b: Apply the NAT policy on the VRF	152
Step 3c: Defining a destination NAT policy with both DIP and DPORT translation	153
Step 3d: Apply the defined DNAT policy on the VRF for enforcement	153
Step 3e: Defining a twice NAT policy with SIP, DIP and DPORT translation	154
Caveats	155
Stateful Firewall Flow Migration with vMotion	156
Considerations for Multi-Homed ESX Servers	157
Behavior with Flow Logs and Flow Statistics	157
Configuration	158
DSS Required AOS-CX CLI Configuration	159
Caveats	160
Configuring IPsec VPN Tunnels	161
Overview	161
IPsec Functionality Overview	161
IPsec Topology Designs	162
IPsec Active/Active with VSX:	162



IPsec Active/Standby with VSX	163
IPsec Supported Modes and Crypto Options	164
Order of Operation with Service Chaining of FW, NAT and IPsec services	166
IPsec Configuration Workflow	167
Prerequisite Configuration On the Switch	167
Configure IPsec VPN Tunnel on standalone switch (no-HA mode)	169
VSX Requirement For IPsec	174
Configure IPsec VPN With Active Standby Failover	174
Configure IPsec VPN With Active/Active Failover	180
QoS Support over IPsec VPN Tunnels	183
QoS classification	183
Inner DSCP to outer DSCP copy	184
QoS Policing	184
QoS Shaping	185
Monitor IPsec VPN Tunnels with the PSM	186
Troubleshoot IPsec VPN Tunnels With the PSM	191
Duplicate SAs Scenarios	193
Caveats	193
Monitoring the DSM via the PSM UI	196
Metrics Charts	199
PSM Automation	204
Python Language Bindings	204
Ansible Modules	204
REST API	206
Tech Support Collection	207
Appendix A: PSM Quorum High Availability	209
Appendix B: PSM Operational Network Ports	210
Appendix C: Configuring Microsegmentation in Non-AFC Environments	213
Topology	213
Configuration on the DSS	214



Global Config Mapping the Primary and Secondary VLAN	214
Host-Facing Interface Configured as Regular Trunk, Allowing Both Primary and	04.4
Secondary VLAN	214
SVI Config on Primary with Local Proxy ARP	215
Configuring VMware (ESXi)	215
Configuration on the PSM	215
Appendix D: Saving the PSM Recovery Key	216
Saving the Key	217
Recovering the Cluster	217
Appendix E: Using the PSM Network Graph to Create Security Policies	219
First Method	219
Second Method	229



Introduction

This guide describes how to install and operate the AMD Pensando Policy and Services Manager (PSM) to manage the stateful services of the Aruba CX 10000 with AMD Pensando distributed services switch (abbreviated as either CX 10000 or DSS).

The PSM can be accessed via the IP address or host name of any of the PSM cluster nodes or, if a load balancer is being used, the IP address or host name presented by the load balancer. In this document, the PSM address will be referenced as either \$PSMaddr when used in the context of shell commands or scripts, or as PSMaddr in other examples.

The PSM is managed through either its browser-based GUI or its secure RESTful API. Most examples in this document show the GUI, which is accessible at the URI https://PSMaddr.

Key Features

Core functionality supported includes:

- Distributed stateful firewall
- Microsegmentation (using PVLAN)
- DDoS detection and alerting
- Firewall logging and metrics
- Network address translation (NAT)
- IPsec VPN Tunnels
- IPFIX

 Full AOS-CX routing and switching feature set (see AOS-CX documentation for further details)¹

Fabric and services orchestration with AFC and PSM

¹ https://www.arubanetworks.com/techdocs/AOS-CX/help_portal/Content/ArubaTopics/Switches/10000.htm



Related Documentation

- Aruba CX 10000 Switch Series Installation and Getting Started Guide
- PSM Release Notes
- Release notes for AOS-CX and Aruba Fabric Composer (AFC)
- Aruba Fabric Composer User Guide
- AOS-CX Feature Guides
- Aruba transceiver data sheet

Aruba documentation can be found at the <u>Aruba 10000 Switch Series documentation portal</u>.

See the Aruba Support Portal for details on feature support.

Review the PSM release notes for details and information about new features, known issues, fixed bugs, and supported servers, cables, and switches.



Glossary

Name	Description
AFC	Aruba Fabric Composer
AOS-CX	The Aruba switch operating system, providing network services functions and management
CoPP	Control Plane Policing
Data traffic	(aka data plane traffic) the actual network data being processed by the DSS environment
DSE	Distributed Services Entity: collectively describes the services and monitorability provided by the two DSMs in a DSS
DSM	AMD Pensando Distributed Services Module (two per DSS): the stateful services execution engine of the DSS
DSS	Aruba Distributed Services Switch with AMD Pensando
Egress	Traffic leaving a host to fabric, in reference to security policies
Ingress	Traffic entering a host from fabric, in reference to security policies
ISL	Inter-Switch Link, a layer 2 interface between two VSX peer switches
Management and control traffic	(processed by the management and control plane) network communication related to the interoperability, reporting, and policy management of the DSS environment

Table 1: Glossary of terms (1/2)



Name	Description
Persona	A configuration type that can be set for a port, determining if it is connected to workloads or to the network. Can be either access for host-facing ports, or uplink for fabric-facing ports.
PVLAN	Private virtual LAN
PSM	AMD Pensando Policy and Services Manager
VRF	Virtual Routing and Forwarding instance
VSX	Aruba Virtual Switching Extension, providing high availability and redundancy capabilities
ZTP	Zero-Touch Provisioning: automated network configuration and deployment of managed devices

Table 1: Glossary of terms (2/2)



PSM Overview

The AMD Pensando Policy and Services Manager is a programmable, secure, highly available, centralized system for managing infrastructure policy, with capabilities for:

- Deploying and controlling distributed firewall security, IPsec, NAT and other functions
- Telemetry and analytics
- Troubleshooting
- Operations and maintenance: events, alerts, technical support
- Authentication, authorization, and accounting (AAA)

The PSM is designed to establish and manage consistent policies for a number of Distributed Services Switches. (Refer to the *Aruba CX 10000 Release Notes* for current support limits.)

The PSM operates as a 3-node quorum-based cluster running on virtual machines (VMs) hosted on multiple servers for fault tolerance. A PSM cluster can tolerate the loss of one controller node and continue to maintain full service. The PSM cluster is not involved in datapath operations; if it becomes unreachable or multiple nodes fail, there will be no impact on data traffic and stateful services on the DSSes it manages.



Figure 1 is a diagram of the interconnection between the PSM and the switches it manages; interactions take place through an IP network.

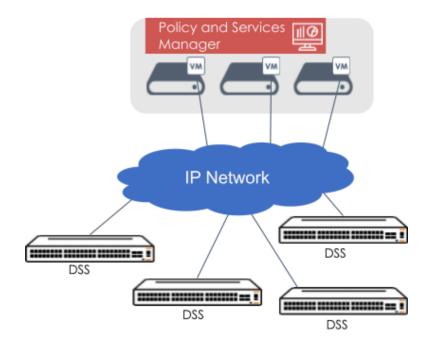


Figure 1. PSM/DSS management plane

Each DSS is configured with an IP address that is used for communication with its associated PSM over any IP network. This is referred to as its *management address*.

Each DSS runs an agent which constantly watches for incoming configuration changes upon which it must take action.

The PSM employs an *intent-based* configuration management structure, similar to Kubernetes. Any configuration changes are continuously monitored within the PSM until it has been confirmed that the changes have been propagated to all DSSes. The PSM resends configuration requests until the desired state is reported back from each DSS, as shown in Figure 2:



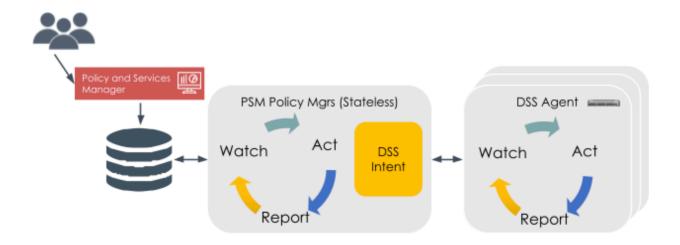


Figure 2. Working principles of intent-based configuration

Intent is expressed in terms of *policies* established for firewall and flow telemetry.



Initial Deployment Workflow: High-Level Overview

This is an outline of the steps necessary for initial deployment of a PSM cluster and its associated DSSes. Detailed steps are provided further below in this document.

Install the PSM

- Install the PSM software on either an ESX-based or KVM-based 3-node cluster.
- Configure the PSM using the bootstrap PSM.py utility.
- Save a copy of the PSM recovery key on a different server from PSM, in case the PSM needs to be rebuilt later as part of disaster recovery. (Refer to Appendix D for more details)
- Set the PSM user authentication policy, and create PSM users with appropriate roles.

• DSS Configuration

For each DSS:

- Plan for one additional IP address allocated to each DSS as a management interface, configured either from its host or via DHCP.
- Associate each DSS to the PSM
- Admit the DSS into its PSM cluster. The PSM can be configured to do this automatically.

Installation of the PSM cluster is a one-time activity; other procedures may be performed during initial installation, but will also be part of the standard operation of the PSM, performed as more DSSes are added.

PSM Object Model

The PSM's intent-based paradigm relies on the PSM object model described in this section.

Firewall Objects

The primary firewall objects are illustrated in Figure 3. The *NSPRule* (Network Security Policy Rule) specifies the firewall behavior, but is not a managed object itself. Instead, the *NetworkSecurityPolicy*² is the managed object that contains an array of NSPRule specifications.

² Refer to the Release Notes for the number of NetworkSecurityPolicy objects supported.



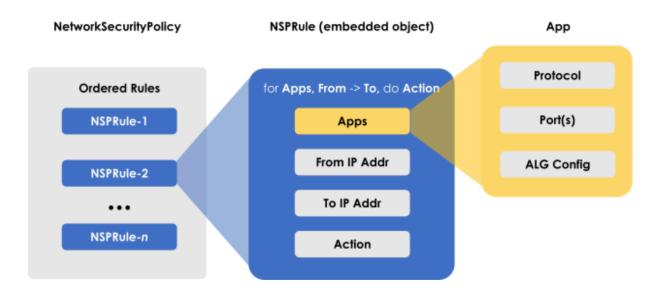


Figure 3. PSM primary firewall objects: NetworkSecurityPolicy, NSPRule, and App

Apps, Network Security Policy

In PSM terminology, an *App* is a service defined either by a protocol/port pair, or by an application level gateway (ALG) for any of several predefined apps. A *Network Security Policy* is a collection of firewall rules governing App connectivity.



Key PSM Objects

Table 3 contains sample key PSM objects. For a complete list, refer to the REST API online help available through the PSM GUI.

Object	Description
Distributed Services Entity	 Entity is a synonym for switch identified by switchname, automatically assigned when a DSS is admitted. Each DSS contains two Distributed Services Modules (DSM).
Tenant	 Individual tenant, supporting future multi-tenancy. Currently only "default" is supported.
VRF	 Virtual Routing and Forwarding. Collection of subnets. Identified by name
Network	 A Network object represents a subnet for which security policy is defined and enforced Identified by a name Contains a VRF, a VLAN ID and the associated ingress/egress security policies to be enforced.
PolicyDistribu tionTarget	 Is defined by a list of switches to which a policy can be selectively distributed to
Security Policy	 Stateful firewall security policies, defined between network endpoints (IP:port:protocol or apps) Identified by policy name Contains one or more firewall rules Firewall rules can contain IP collections
NAT Policy	 Policy containing one or more NAT rules for SNAT, DNAT or twice NAT defined in a static 1:1 format Identified by policy name Attached to VRF object with ingress/egress VRF attachment options
IPSec Policy	 Policy containing HA options for active-active and active-standby Identified by pair of tunnel definitions Each tunnel contains crypto parameters for IKE and IPSec
Арр	 Describes the networking specification of an application, service or traffic Identified by name Contains either:



- List of Ports/Protocols
- Application Layer Gateway (ALG)
- o Both
- An App object is subsequently referred to by a SecurityPolicy object

Table 3. PSM objects (part 1/2)



Object	Description
Firewall Export Policy	Syslog destination for firewall logs
FlowExport Policy	 Provides the ability to export FW logs in IPFIX format to external destination/IPFIX collector
Firewall Profiles	 Provides the ability to modify session idle timeout (stateless) and TCP timeout (stateful)
Alert Policies	 A collection of conditions that trigger operator alerts of a given severity type. Triggered alerts are then sent to designated syslog destinations
Event Policies	 The Event stream captures all configuration changes as well as system state changes. All Events can be streamed to designated syslog destinations.

Table 3. PSM objects (part 2/2)

Labels

Each object can be associated with one or more *labels* that can be used to refer to a group of objects, which is a very effective way to enable "administration at scale".



Note: Labels that begin with "io.pensando." are reserved for system use, and cannot be created or modified by the user. if the user attempts to create or modify an object's labels with a system label, the label will be silently removed from the user configuration.



PSM Installation



Note: Before installation, see the Release Notes for the minimum resource requirements needed to operate the PSM, as well as the minimum supported versions of virtualization platforms, AOS-CX and Aruba Fabric Composer in conjunction with a given PSM release.

The AMD Pensando PSM software is installed on a virtualized compute infrastructure based on VMware ESXi™ or KVM QEMU emulator. The PSM is delivered as an OVA package for ESXi, or a QCOW2 image for KVM. The recommended configuration to ensure high availability is to install three instances of the PSM software on three physical servers; a single-node PSM cluster configuration is also supported for smaller deployments. See the *Release Notes* for the maximum number of DSSes supported per PSM configuration.

Storage Considerations

The storage requirement when firewall logs are exported to the PSM shown in Tables 3 and 3a is based on the assumption that the PSM is receiving 1k logs per second.

With increased firewall logs ingestion rates, it is recommended to take into consideration future requirements when initially sizing necessary disk space. However, extra space can be added to the PSM VMs by adding an additional disk. Follow the specific instructions for the hypervisor the PSM is deployed on.

To estimate current and future storage requirements over time for maximum flow log ingestion rates for either a 3-node or 1-node PSM cluster, use Table 4:

Cluster Size	Ingestion Rate	Total Storage			
		3 Days	7 Days	14 Days	30 Days
3 nodes	Sustained 10k LPS	1.04 TB	1.66 TB	2.76 TB	5.28 TB
1 node	Sustained 2k LPS	206.16 GB	320 GB	516.4 GB	967.6 GB

Table 4. Flow log storage estimator



Data Retention

The PSM has the following retention policy, which is currently not configurable:

- Events: retained for 10 days
- Audit Logs: retained for 30 days
- Metrics: retained for a variable period of time based on roll-up
 - 1 day with 30 second granularity
 - o 5 days with 5 minute aggregation
 - o 30 days with 1 hour aggregation
 - 1 year with 1 day aggregation
- **Firewall Logs:** retained for up to 30 days (subject to disk space availability, otherwise oldest logs are overwritten).



PSM Installation on ESXi

Notes:

- Reserve the amount of memory indicated in the "Installation Requirements" section of the Release Notes for the VM.
- Dedicate a VMFS partition to the VM.
- Live migration (VMware vSphere® vMotion®) is supported.
- VMware HA is supported.

The PSM installs as a virtual appliance (OVA format file), deployed through VMware Virtual Center (vCenter) or using the VMware OVF tool. The PSM deployment depends on vApp and requires vCenter or OVF tool for installation."

- 1. Log in to vCenter. Locate the ESXi host to install a PSM node on and select "Deploy OVF Template" from the Action button.
- 2. Specify the URI or Local File name of the PSM OVA file psm. ova.
- 3. Specify the PSM VM name.
- 4. Under the storage section, select Thick Provision.
- 5. Specify the OVA properties: hostname, IP address, etc.



Note: changing PSM cluster node IP addresses after bootstrapping is not supported.

- a. If using DHCP, leave the IP address blank, and configure a static MAC address-to-IP binding (reservation) for this host in the DHCP server.
- b. It is strongly recommended that static IP addresses be used.
- c. Under Password, specify the SSH/console password.
- 6. Review details. Click "Next" to accept the warnings about advanced configuration and lack of Publisher certificate³.
- 7. Start the VM in vCenter once the OVA deployment status shows "Completed". The boot process will untar and install the PSM distribution from a read-only partition.
- 8. When the VM comes up, verify that the hostname has changed to what was specified in the OVA properties above and is not "localhost". If "localhost" appears, then contact Technical Support, as this indicates that the initialization did not complete successfully.
- 9. Login to the PSM as user root, with the password specified in the OVA properties above (if one was not defined in the OVA properties, the default password is centos). If a non-default root password is configured, it may take 1 to 2 minutes for the password

³ In this release, certificates are self-signed, triggering a warning. This may be changed to authority-signed in a future release.



to take effect after the login prompt becomes available. If this is a concern, make sure network access to the VM is disabled until the password has been reset.

Note: Deploying a 3-node cluster involves importing the psm. ova file once for each VM instance. The number of imports can be reduced by cloning the first VM as a template, and then deploying subsequent VMs from the template. If taking this approach, follow these steps:

- 10. Create the first VM from the psm.ova file.
- 11. In vCenter, choose "Clone as Template to Library" to save the VM as a Template (.vmtx) file. Be sure to give the VM a unique name.
- 12. Select the new VM in vCenter. Select the "Configure" Menu item. Expand "Settings" and select "vApp Options". Scroll down to "Properties". Click the radio button for "hostname" and the "Set Value" action to change the hostname to a unique value (typically corresponding to the VM unique name).
- 13. If applicable, apply any network-specific settings that may have been used in deploying the original VM from the psm.ova file.
- 14. Start the new VM and verify that the VM name and network setting are as intended.
- 15. Although single-node clusters are supported for smaller production deployments, it is recommended to configure a three node PSM cluster—see the *Release Notes* for the number of DSSes supported in each configuration.
 - Repeat the deployment of the OVA for the second and third nodes and assign the IP addresses before proceeding further.
 - By default, the PSM's autoadmit parameter is set to True. This means that once a DSS is pointed to a PSM to register, it will be immediately admitted into the cluster. Setting its value to False provides additional security, as it requires an operator to manually admit each DSS.

PSM Installation on KVM

Notes:

- Ensure no memory oversubscription of VMs running on the same KVM host.
- Dedicate a disk or a Logical Volume to the VM.
- 1. Verify the available vCPU, memory, and disk resources:

```
$ virsh nodecpumap
CPUs present: 72
CPUs online: 72
$ virsh nodememstats
```



```
131520292 KiB
total :
free :
               40785484 KiB
$ df -h
Filesystem
                     Size Used Avail Use% Mounted on
/dev/mapper/centos-root 50G 1.8G 49G 4% /
devtmpfs
                      32G
                           0 32G 0% /dev
                      32G 0 32G 0% /dev/shm
tmpfs
                      32G 8.9M 32G 1% /run
tmpfs
                      32G 0 32G 0% /sys/fs/cgroup
tmpfs
                   1014M 145M 870M 15% /boot
/dev/sda1
/dev/mapper/centos-home 57G 33M 57G 1% /home
                     6.3G 0 6.3G 0% /run/user/1000
tmpfs
```

2. Verify that the necessary system packages are already installed:

```
$ sudo yum install qemu-kvm qemu-img qemu-system virt-manager virt-
install libvirt libvirt-python libvirt-client bridge-utils -y
```

3. Obtain the PSM qcow2 image.

Note: the qcow2 image file will be modified by KVM; make a backup copy of the original image if you need to have a master copy.

4. Use the following command to deploy the PSM node onto KVM, substituting the actual path to the qcow2 image for the highlighted portion:

```
$ virt-install --import --name PSM1 --virt-type kvm --cpu host-passthrough --os-variant rhel7.6 --ram 32768 --vcpus 12 --
network=bridge:br0,model=virtio --disk
path=/home/user/PSM.qcow2,format=qcow2,bus=scsi --controller
scsi,model=virtio-scsi --nographics

Starting install...

Connected to domain PSM1

Escape character is ^]

[ 0.000000] Initializing cgroup subsys cpuset
[ 0.000000] Initializing cgroup subsys cpu
[ 0.000000] Initializing cgroup subsys cpuacct

--snip—
```



- 5. A console connection will activate while the VM is booting. Wait for the login prompt.
- 6. Log in with user ID root and password centos.
- 7. Run the <code>config_PSM_networking.py</code> command to set the hostname and password, and configure the static IP for this PSM VM. (Use <code>config_PSM_networking.py -h</code> to see all available parameters.)

Example: set the hostname to PSM1, root password to pensando123, and configure static IP, gateway, and DNS addresses:

```
[root@localhost ~]# config_PSM_networking.py -m PSM1 -p pensando123 - a static -i 203.0.113.49 -n 255.255.252.0 -g 203.0.113.1 -d 203.0.113,8.8.8.8
```

- 8. Use ip addr to verify the newly configured static IP address. Test logging out and logging back in to verify that the new hostname and password have taken effect.
- 9. Once everything has been verified, power off the VM:

```
$ poweroff
```

10. To deploy a PSM with more than one interface (as in this example), use the virsh command to add the second interface. The below example assumes the VM name is PSM1 and the second interface is attached to bridge br54.

```
# virsh attach-interface PSM1 bridge br54 --model virtio --config
```

11. Power on the VM and log in with the default username root and password centos .

```
# virsh start PSM1
```

12. The second interface will be detected but unconfigured. The first interface should be configured already as part of step 1. Proceed to configure the second interface (if required by your topology). Follow the steps in the next section to finish bootstrapping the PSM.



Bootstrap the PSM Cluster

Before the PSM cluster can be administered, it must be initialized via the bootstrap_PSM.py utility. (This utility is in /usr/local/bin, which is already in the root user's command path.) Below are some usage examples. The command bootstrap_PSM.py -h will show all parameters that can be specified.

Determine the IP address assigned to each PSM VM that has been deployed. In ESXi deployments this can be obtained from vCenter, or from within a CentOS VM with the command ip addr. This address is required when launching the bootstrap_PSM.py utility and is provided through the -v option.

Note: A PSM VM should have a single L3 interface that it uses to communicate to other PSM VMs as well as its DSSes. The IP address of this interface should be used in bootstrapping the cluster. The default IP route should point to this interface.

The bootstrap_PSM.py utility can be used to provide configuration information to the PSM. The following example provides a cluster name, a domain name, and the address of an NTP server, and activates automatic DSS admission. (If a PSM node has multiple interfaces, use the IP address of the PSM interface that will be used to communicate to DSSes during the bootstrap process.)

Example: Bootstrap a 3-node PSM cluster for production, specifying the three nodes' IP addresses. Before executing this command, make sure that all three PSM VMs are already running. The PSM VMs can be deployed using the same OVA, but must have unique IP addresses. The bootstrap script only needs to be executed on one of the nodes.



```
# bootstrap PSM.py -distributed services switch -clustername Demo -domain
training.local -ntpservers 10.29.5.5 -autoadmit True 192.168.71.134
192.168.68.179 192.168.71.49
2021-12-03 00:22:42.786803: * all messages printed to the console will
also be logged to the file: /var/log/pensando/pen-bootstrap-psm.log
2021-12-03 00:22:42.786834: * start PSM bootstrapping process
2021-12-03 00:22:42.786851: * - list of PSM ips: ['192.168.71.134',
'192.168.68.179', '192.168.71.49']
2021-12-03 00:22:42.786860: * - list of ntp servers: ['10.29.5.5']
2021-12-03 00:22:42.786867: * - using domain name: training.local
2021-12-03 00:22:42.786874: * - auto-admit dse: True
2021-12-03 00:22:42.786881: * - cluster-recovery-keys file path: None
2021-12-03 00:22:42.786888: * - accept EULA: False
2021-12-03 00:22:42.786897: * checking for mandatory
distributed services switch option
2021-12-03 00:22:42.786904: * checking for reachability
2021-12-03 00:22:46.790891: * connectivity check to 192.168.71.134 passed
2021-12-03 00:22:50.794810: * connectivity check to 192.168.68.179 passed
2021-12-03 00:22:54.798926: * connectivity check to 192.168.71.49 passed
```

Notes:

- 1. The cluster name must start and end with an alphanumeric character, and can only contain alphanumeric characters, dash, underscore and period.
- 2. If the PSM is not connected to the Internet or can't resolve IP names for other reasons, specify the IP addresses of the NTP servers (as shown in this example) instead of their FQDNs.

If everything completes successfully, the message below will be seen in the log:

```
-snip-
2021-12-03 00:26:17.707248: * PSM bootstrap completed successfully
2021-12-03 00:26:17.707280: * you may access PSM at https://192.168.71.134
```



The PSM browser GUI and REST API should now be available at any of the PSM addresses. Note that there is no virtual IP address for the 3-node cluster. If this is desired, a load balancer should be installed in front of the cluster.

If an admin password is not specified when bootstrapping the PSM cluster, the default is Pensando 0 \$.

Once this process completes (which may take a few minutes), open a browser connection to the PSM cluster as described in the next section, allowing you to verify that the PSM is healthy.



Note: After the PSM is bootstrapped, a copy of its recovery key should be generated and stored in a safe location, in case the PSM needs to be rebuilt later as part of disaster recovery. See <u>Appendix D</u>.



The PSM Graphical User Interface

The PSM Graphical User Interface (GUI) is accessible via a web browser at https://PSMaddr, where PSMaddr corresponds to the IP address of any of the PSM cluster nodes. Figure 4 shows a configurable dashboard that offers an overview of the status of the AMD Pensando Distributed Services Platform; the main menu on the left side provides access to the configuration of all supported features.

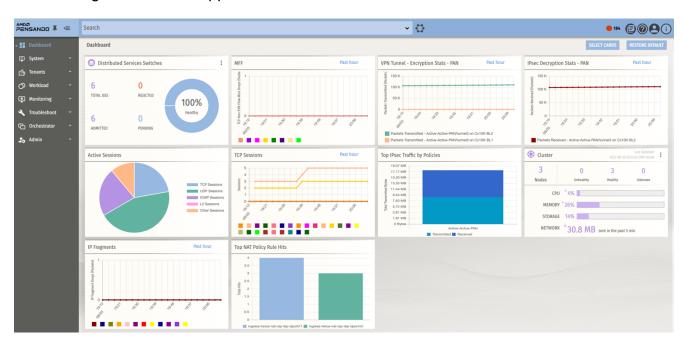


Figure 4. AMD Pensando PSM interface, showing the dashboard, with the "System" section of the main menu open; its two subsections, "Cluster" and "DSS", are visible and selectable.

Online Help

Detailed and comprehensive online help is offered in a context-sensitive manner for each page in the PSM GUI, accessible through the help icon in the upper right-hand corner:

The help icon is context sensitive, showing information related to the currently displayed GUI elements. For example, clicking the help icon while in the Networks overview will display descriptive help and examples on how to create a Network object, as shown in Figure 5. Similarly, clicking the help icon while in the Monitoring -> Alerts & Events view will show help on configuring Alert Policies.



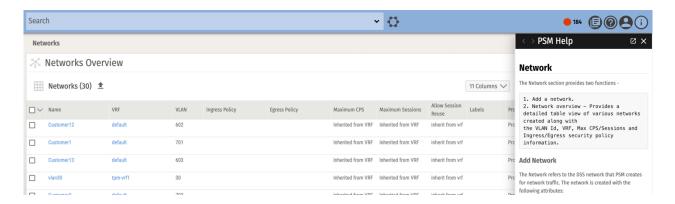


Figure 5. Example of PSM help

Online Help windows can be easily undocked, redocked, resized, or closed.

Online Help has its own presentation context, so it does not need to be closed prior to subsequent operations; selecting different items from the left-hand-side Navigation pane will automatically display the corresponding Online Help information.

Searching

The easy-to-use search facility is accessed from the search bar at the top of the screen.



Figure 6. PSM search facility

In the example in Figure 6 above, doing a free form text search for the string "ae-s7" shows a summary of the various objects where that string appears, along with a count of the number of occurrences for each object type.



Figure 7. Accessing Advanced Search



Clicking on the downward arrow on the right hand side of the text box (shown in Figure 7 above) gives access to the Advanced Search capability shown in Figure 8, where users can search based on object Category, Kind or Tag (arbitrary labels associated to objects):

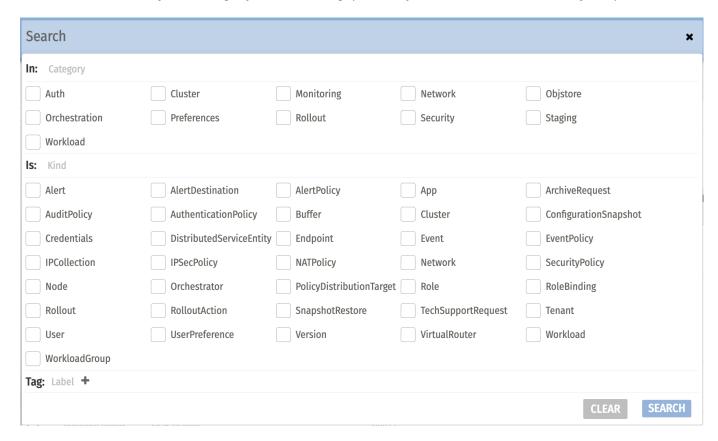


Figure 8. Advanced Search

All the keywords used in Advanced Search can also be typed directly into the search bar to avoid having to bring up the Advanced Search tab.

Global Icons

The GUI makes use of common/global icons for many actions, regardless of context, such as "Edit" or "Delete", which can be used to edit fields, add labels, or delete objects such as "VRF", "Networks", and "Security Policies", as shown in Figure 9:





Many of the tables displayed in the GUI can be exported as CSV or JSON text files, as shown in Figure 10:

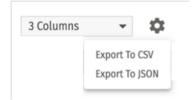




Figure 10. Example of how a table can be exported in CSV or JSON format



Server Certificate

By default, the PSM uses a self-signed certificate to authenticate itself to browser-based GUI or REST clients.

Sites may instead provide a custom key and certificate for the PSM to use. If the root certificate authority (CA) of the custom certificate is included in either the browser or the client hosts' trusted root CA certificate list, warning messages related to certificate validity will no longer be shown when accessing the PSM cluster login page.

The two supported encoded key formats are RSA and ECDSA. To change the PSM certificate, click "Admin" --> "Server Certificate". On the top right hand side, click "UPDATE". Enter the key and certificate in Privacy Enhanced Mail (PEM) format and then click "Upload" to apply the change, as shown in Figure 11.

Note: this action will not disrupt existing connections, even if they were established with a previous certificate.



Figure 11. Changing the PSM server certificate

API Capture

Users of the PSM's REST API for external integration can take advantage of the fact that the PSM GUI itself uses this API, to see examples of it in use. REST API calls sent from the GUI to the PSM as it implements the configurations created by the user can be examined using the API Capture feature.

When the API Capture menu item is selected, a view as shown in Figure 12 appears. Use this screen to browse sample API calls (in the API Capture tab) or a live capture of APIs generated while navigating the GUI (in the Live API Capture tab).

The scope of the live capture tool results is per GUI session; large responses are trimmed down to two records to present the look and feel of the response, rather than the entire response.



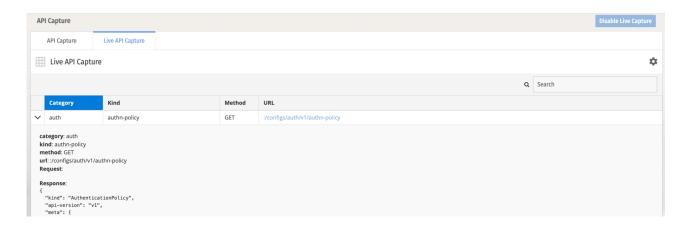


Figure 12. Example of captured REST API calls

Create PSM User Authentication Policy and Users

Each PSM will have one or more users defined. Users are assigned roles granting them privileges depending on the tasks they need to perform; during the installation process, an initial user, named admin with the password Pensandoo\$, is created with full administrator privileges.

A different name for the initial user as well as a custom password can be provided as parameters to the bootstrap_PSM.py utility used to initialize the cluster, as described in the section "Bootstrap The PSM Cluster".

User Authentication Policy

The PSM supports Local (i.e., username and password), LDAP and RADIUS authenticators, as shown in Figure 13. Creation of authenticators should be done early in the system setup process. Once two or more authenticators are created, they can be re-ordered dynamically to specify the priority with which they should be applied.

See the *PSM LDAP Configuration Guide* for specific configuration details.



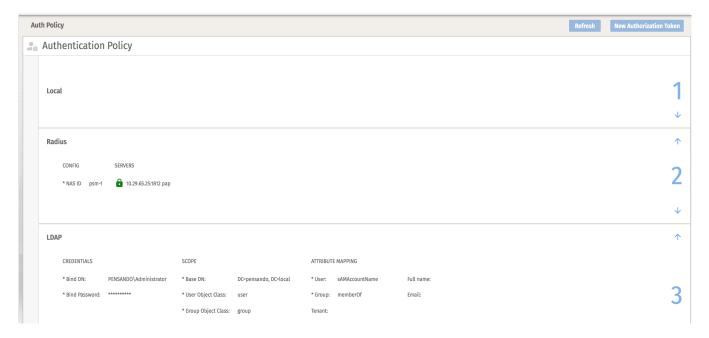


Figure 13. Managing user authentication policy

To create an LDAP Authenticator, click the "CREATE LDAP AUTHENTICATOR" button. Active Directory (AD) and OpenLDAP providers are supported.

Configure *Credentials*, *Scope* (which controls user and group entry search) and *Attribute* mapping (which contains the name of the attributes that should be extracted from the LDAP entry of the user, such as full name and email address) as appropriate, ensuring all required (*) fields are properly filled, as in Figure 14:



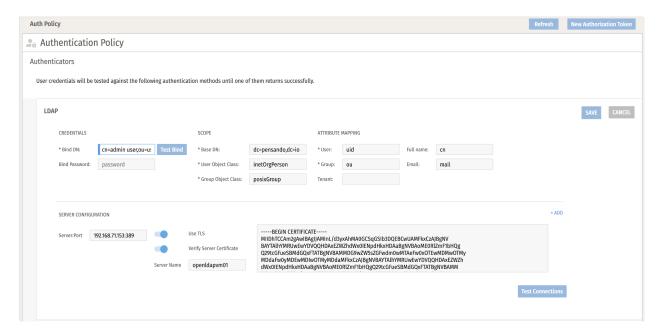


Figure 14. LDAP configuration

Once saved, the values should be visible, as shown in Figure 15. The order of the various authenticators can be changed (using the small arrows on the right-hand side).

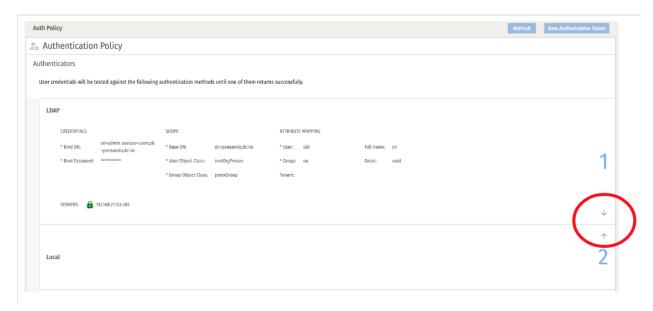


Figure 15. Changing authentication order



Local User Lockout Policy

By default, any local account on the PSM will be locked out after 10 incorrect login attempts within a 15 minute interval. This policy applies to all PSM local accounts, including admin accounts. Locked accounts can be unlocked by an admin account.

To change the values for the maximum number of attempts, navigate to $Admin \rightarrow Auth Policy$. Click the Edit icon (\nearrow) on the Local Authenticators line and set a new value. Click on the Save (\bigcirc) icon when done.

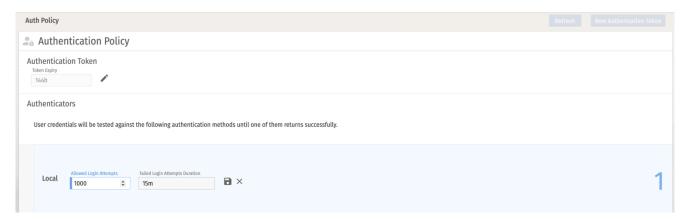


Figure 16. Changing lockout policy

It is strongly recommended that sites create a backup admin local account on the PSM in case all other admin accounts become locked.

Role-Based Access Control (RBAC)

The User Management menu gives access to the RBAC Management screen, shown in Figure 17, which allows management of users, roles, and the association of users to roles. Each action can be selected with the drop-down menu on the top right corner. It is recommended to first create one or more Roles, followed by one or more Users, and then create the corresponding associations between Roles and Users (rolebinding).



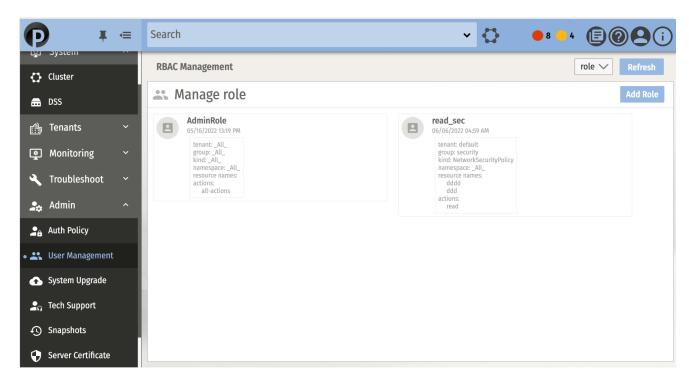


Figure 17. RBAC management

Roles

Roles are created to control access to classes of features by sets of users. Roles can have scope over various objects, which are grouped by the PSM in the categories:

- Auth
- Cluster
- Diagnostics
- Monitoring
- Network

- Objstore
- Preferences
- Rollout
- Security
- Staging



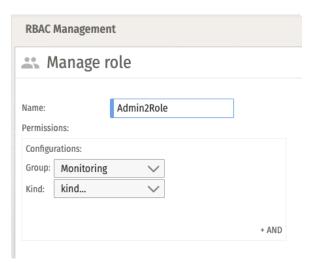


Figure 18. RBAC roles

As shown in Figure 18 above, various kinds of management aspects are available for a given Group. Once one is selected, access to actions can be added or removed, as shown in Figure 19:

- Create
- Read

- Update
- Delete



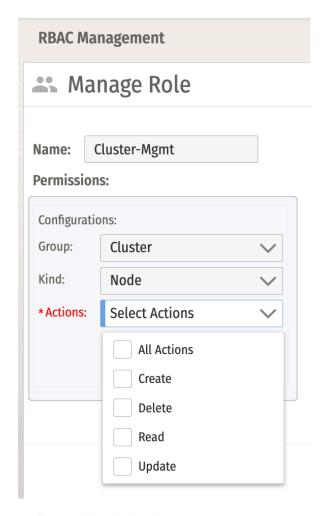


Figure 19. Assigning actions to a group

Role Binding

Once a Role is created, a corresponding rolebinding is automatically created. Rolebindings allow users to be flexibly mapped to various sets of roles. Figure 20 shows the view to modify a "rolebinding" that allows to associate any of the users defined in the system (in the left list titled Available) with the Role specified in the form. Users successfully associated with the Role appear in the right list titled Selected.

The rolebinding can be also specified using the "Group" attribute value configured in the LDAP authenticator "Attribute Mapping" section and retrieved from the LDAP user entry. This is the distinguished name of the LDAP group entry to which a user belongs.



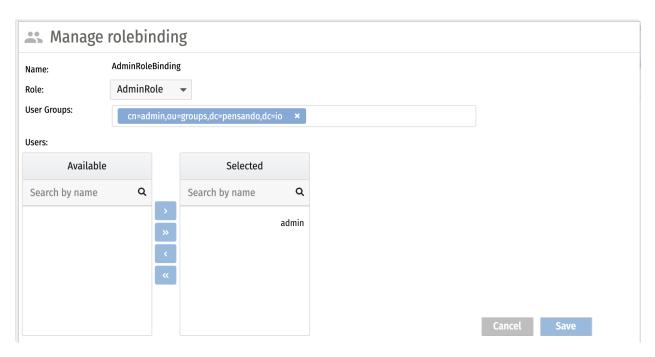


Figure 20. Rolebinding

System Upgrade

The PSM platform nodes can be upgraded using the "System Upgrade" option, available in the Admin menu. The process is broken into two tasks:

- Download the upgrade bundle from your vendor's support site.
- Upgrade the PSM cluster (approximately 10 minutes per cluster node).

When upgrading a fabric, make sure that AFC (if present) is upgraded first, then the PSM cluster nodes, and finally the CX 10000 switches.

See the PSM release notes for supported upgrade paths for AOS-CX, PSM and AFC.

AFC Upgrade

Upgrading AFC is documented in the Aruba Fabric Composer Installation Guide.

PSM Upgrade

Upload PSM Upgrade Bundle

1. Download the PSM upgrade bundle. This bundle is part of the software release package, and will have a file name like



psm_upgrade_bundle_release_number.tar.Once this file is downloaded, upload it to the PSM. Click on the ROLLOUT IMAGES button in the Admin > System Upgrade view.



Figure 21. Rollouts Overview screen



2. Click on "Upload Image File":



Figure 22. Bring up image file selector

3. Click on "Choose" and select the PSM upgrade image to be uploaded.



Figure 23. Choose rollout image file

Once uploaded, the new bundle will show in the Images repository, and will now be available to be included in a rollout configuration.



Figure 24. New upgrade image is available to select.

Create Rollout

Once the upgrade bundle is uploaded to PSM, create a rollout. The rollout can be scheduled to start at a particular date/time or immediately.

1. Return to the Admin -> System Upgrade screen (as in Figure 21), and click "Create Rollout". The rollout creation form will appear, as shown in Figure 25.



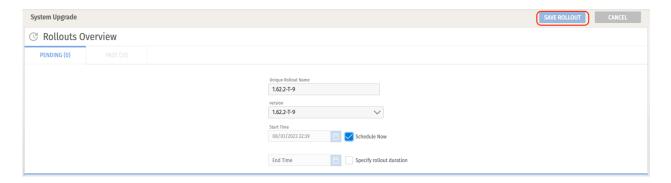


Figure 25. Specify name, version, and time to begin upgrade.

- Unique Rollout Name: Name of the rollout; can be any arbitrary name
- **Version:** Choose the version to upgrade to. The choices are auto-populated from the image(s) uploaded to the PSM.
- Start time: Time when the rollout should start.
 - Schedule Now: Select this to start the upgrade as soon as "Save Rollout" is applied.
- 2. Click on SAVE ROLLOUT to start the upgrade. If "Schedule Now" was selected, the PSM upgrade will start immediately.



AOS-CX Upgrade

For upgrading AOS-CX on the switches being managed, consult Aruba documentation at https://asp.arubanetworks.com/. High level instructions are provided here for quick reference.

1. Copy image to non-current boot bank on the DSS using the command

```
switch# copy scp://server/path/switch_image.swi
(primary|secondary) (vrf mgmt)
```

- a. The existing image in the primary or secondary location will be overwritten.
- b. Use the appropriate VRF.
- 2. Verify that the image has been copied to the DSS:

```
switch# show images
```

3. Use the boot system command as a trial check to see whether any device component updates are required:

```
switch# boot system (primary|secondary)
```

Enter n when prompted to continue.

If any non-failsafe device updates are required, enter configuration mode and enter allow-unsafe-updates 30.

If AFC is used to upgrade the switches, the next step can be skipped.

4. Start the upgrade using the command

```
switch# boot system (primary|secondary)
```

Consult Aruba AOS-CX documentation for information on related topics such as VSX Live Upgrade.



Configuration Snapshots

The PSM configuration can be saved and later restored via *Snapshots*. A PSM configuration Snapshot can be created by going to Admin->Snapshots, and clicking on SAVE A CONFIGURATION SNAPSHOT, as shown in Figure 26.



Figure 26. Configuration Snapshots screen

You may specify a snapshot name, in which case the snapshot will be saved in the local file <code>name.gz</code>; otherwise the snapshot will be saved with a filename based on the current day and time.

To restore the state of the PSM to an earlier configuration, click the "Restore config" icon corresponding to the snapshot, as shown in Figure 27.



Figure 27. Accessing the Restore config icon

The PSM will be unavailable during the configuration restore process.

Configuration backups are backward compatible: a configuration snapshot taken with an older version of the PSM software can be restored on a later version of the PSM. Features that were not supported when the snapshot was taken will not be configured upon restore.

Associating a DSS with the PSM



A DSS can be associated with a PSM using:

- The Aruba AOS-CX CLI
- ZTP (Zero Touch Provisioning), by passing PSM network addresses
- Aruba Fabric Composer (AFC) for day 0 provisioning

Note: Before associating a DSS with a PSM:

- 1. Ensure that there will be Layer 3 connectivity between the DSS and the PSM through the management or inband interface. Make sure that the PSM service ports are open for any firewall in-between; see the list of PSM-to-DSS ports in Appendix B.
- 2. Make sure that the DSS is not currently associated with another PSM. If you need to move a DSS from one PSM cluster to another PSM cluster, follow the steps in the "Decommissioning a DSS" section.

AOS-CX CLI



Note: Verify that the time is set correctly on the switch.

1. Enter configuration mode on the switch and type psm to get into the PSM configuration section. To show the commands that you can execute, enter the ? symbol (the ? will not display on the screen when you enter it).

```
switch# conf t
switch(config)# psm
switch (config-psm)# ?
  end   End current mode and change to enable mode.
  exit   Exit current mode and change to previous mode
  host   Configure the Policy and Services Manager address
  list   Print command list
  no   Negate a command or set its defaults
  show   Show running system information
```

2. Use the host command to provide the IP addresses for the three nodes of the PSM to associate the DSS with.



```
switch(config-psm)# host 203.0.113.49 203.0.113.50 203.0.113.51 vrf default
```

3. Each switch is typically managed via the out-of-band management port. In order for the PSM can be managed over the in-band (data) network, it must have either the IP address configured on the front-end port or be enabled by the following command.:

```
switch# conf t
switch(config)# ip source-interface psm ip address vrf vrf name
```

ZTP

Add the below options to <code>dhcp.conf</code>; see the Aruba <u>Using ZTP to Provision a Managed</u> <u>Device</u> documentation for further information.

```
// Global options:
# Need this for CX 10000 ZTP
option local-proxy-config code 252 = text;
option space Aruba code width 1 length width 1 hash size 4;
option Aruba.image-file code 145
option Aruba.conf-file code 144
                                               = text;
option Aruba.cop-location code 146
                                               = text;
option Aruba.http-proxy-location code 148
                                               = text;
host cx10000-xyz {
   #### DSS
   hardware ethernet 04:90:81:00:0a:ab;
    fixed-address 10.30.2.49;
   option tftp-server-name
                                   "10.30.4.188";
   vendor-option-space Aruba;
   option Aruba.conf-file
                                  "p0-29-running-config.cfg";
```

Add the lines highlighted in the example above to specify the TFTP server IP address and configuration file to use (10.30.4.188 and p0-29-running-config.cfg in the example).



The configuration file is a regular ASCII file containing the PSM IP addresses.

AFC

Refer to the "PSM Integration" section of the Aruba Fabric Composer User Guide for details.

Verification

Once the association is completed, the DSS should show up in the PSM GUI.4

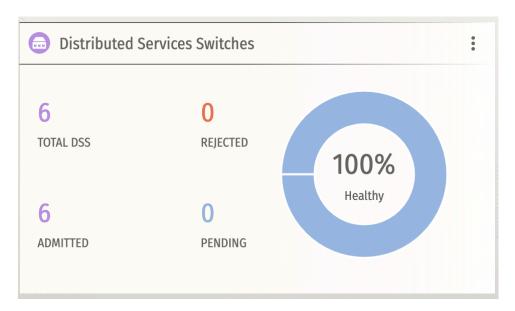


Figure 28. The PSM dashboard DSS status card, showing the number of admitted and pending DSSes. See also the System->DSS view, for a list of DSSes associated with this PSM.

⁴ The DSS may need to be manually admitted, depending on the autoadmit admission policy selected when bootstrapping the PSM quorum, as discussed <u>above</u>.



The AOS-CX CLI can also be used to verify the existing configuration:

switch# show psm

Policy and Services Manager Information

Operational Status : admitted

Host Addresses : 10.30.28.197, 10.30.28.198, 10.30.28.199

VRF : default

PSM Identifier : 10.30.18.166 Version : 1.62.2-T-9

Operational Addresses: 10.30.28.197, 10.30.28.198, 10.30.28.199

switch#

Decommissioning a DSS



Note: Once a DSS is decommissioned, all stateful policies on the DSS will be purged and there will be no stateful inspection/services performed until it is readmitted to a PSM.

This procedure can be used to move a DSS from one PSM cluster to another, by first removing the DSS from the PSM, and then removing the configuration from AOS-CX.

Notes:



- 1. If the DSS is in a non-default PDT, it must be moved to the default PDT before decommission.
- 2. To avoid traffic loss, all active ports (uplink / host-facing link / ISL link) needs to be shut before decommission.
- On the PSM, Navigate to System → DSS .
- For the DSS to be decommissioned, move the cursor over to the right end of the row corresponding to the DSS. A mouseover option will appear that reads "Decommission DSS":



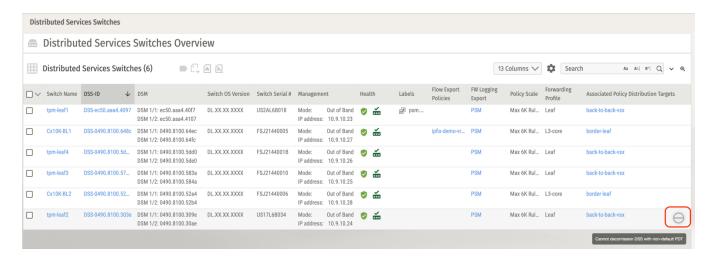


Figure 29. The Decommission icon

Click on this icon, and confirm that you want to decommission the DSS:



Figure 30. Confirm decommissioning; stateful services will no longer be active on this switch until it is readmitted to a PSM.

 Once the DSS is decommissioned, the Health icons will be updated as shown in Figure 31:

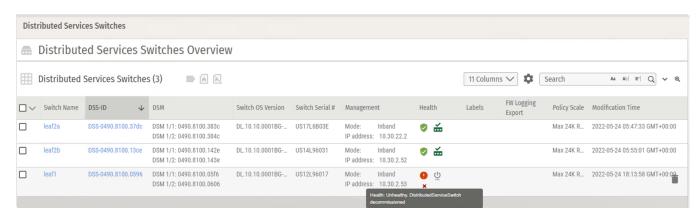




Figure 31. Health icons show that the DSS is no longer admitted.



Click on the Delete DSS () icon to delete the DSS object:

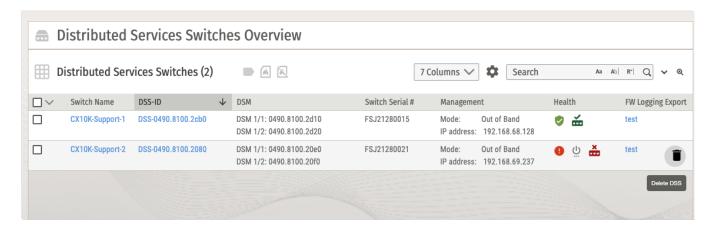


Figure 32. The Delete option becomes available when an entry is hovered over.

Confirm that you want to delete the DSS object:

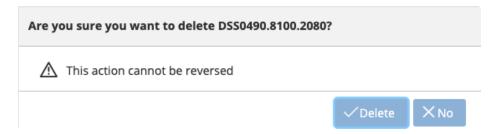


Figure 33. Confirm removing the DSS from this PSM.

Once this is done, the DSS will be removed from the PSM cluster. Once you have confirmed the DSS does not show up in the PSM GUI, proceed to the next step.



Figure 34. The removed DSS is no longer listed.

 After removing the DSS from PSM, log in to AOS-CX and remove the PSM configuration. (If you want to switch the DSS to a new PSM, you can also enter the new PSM addresses at this point.) Save the configuration and reload the switch.



```
switch# show running-config psm
psm
    host 20.3.0.37 20.3.0.38 20.3.0.39 vrf default

switch (config)# no psm
Warning: Once the PSM is removed, a reboot is required to reconnect to any PSM.

Continue (y/n)? Y

switch (config)# show running-config psm
switch (config)#

switch (config)# copy running-config startup-config
Copying configuration: [Success]

switch# boot system primary
```



Note: If the switch being decommissioned is also being managed as part of an AFC fabric, it may also need to be removed from AFC management.

Associating the PSM to Aruba Fabric Composer

Aruba Fabric Composer (AFC) automates CX switch provisioning and management, including coordination with stateful services via the PSM. It can be used to create and provision leaf-spine networks, simplify troubleshooting, and perform life cycle management.

To synchronize these capabilities with the PSM's stateful services, AFC must be configured to be associated with the PSM by providing AFC with the PSM instance's network address. Refer to the AFC documentation for details on this process.



Firewall Policy Functionality and Configuration

The CX 10000 extends the capabilities of the leaf-spine fabric to natively provide a distributed stateful firewall for east-west traffic, zero trust segmentation, and pervasive telemetry. These built-in security services help minimize attack surface within the data center and block lateral movement in attack attempts.

Functionality supported by the stateful L4 firewall includes:

- Connection tracking:
 - Initial TCP handshake validation
 - Session closing sequence validation
 - o TCP reset checks
- Application-level gateways (TFTP, DNS, FTP, MSRPC, SUNRPC, RTSP)
 - The DNS ALG, for example, tracks and correlates DNS queries with corresponding responses; once a response is received and forwarded, the ALG will accelerate aging/closing of the DNS UDP session, resulting in better DNS session scale.
 - Other ALGs follow standard protocol implementation.
- Firewall Log Export to the PSM
- Firewall Log Export to external collectors, in the default VRF context.

Network Security Policies are created, then attached to either networks, VRFs or both. When a policy is attached to a VRF it is internally applied to all networks in that VRF. *Ingress* security policies are applied to traffic entering a host and *egress* security policies are applied to traffic leaving a host. The same policy can be used for both ingress and egress, or different policies for ingress and egress can be used for more granular control.

Policy direction is from a workload/host perspective.

Considerations

- All traffic leaving the workload/host and entering the switch in host-facing ports ("access" persona) is subject to the egress policy on the switch.
- All traffic destined for the workload/host, entering the switch from the fabric side ("uplink" persona) ports, is subject to ingress policy on the switch.
- The persona CLI config option on a port is used to set the appropriate policy (ingress/egress) on the DSM.
- By default, all 10G/25G ports are configured as workload/host facing ports ("access" persona) and the 100G/40G ports are configured as fabric ports ("uplink" persona).



- If a 40G/100G port needs to be used as a workload/host facing port, then the "access" persona needs to be explicitly configured on it.
- If a 10G/25G port needs to be used as a fabric port, then the "uplink" persona needs to be explicitly configured on it.
- o Inter-switch links (ISLs) should be configured to "No Persona"
- For locally-switched flows on the switch, the traffic from the host is subject to policy processing only once and only egress policy is enforced.
- For locally-routed flows on the switch, the traffic from the host is subject to egress policy in source VLAN (pre-routing) first and then subject to ingress policy in destination VLAN (post-routing). In this case, the firewall log is generated for the ingress policy applied on the post-routed destination VLAN. No firewall log will be generated for the egress policy applied on the source VLAN.
- For PVLAN flows that are locally switched on the switch, the traffic from the host is subject to egress policy in the source VLAN (which is the secondary PVLAN) first and then subject to ingress policy in destination VLAN (which is the primary PVLAN). A firewall log record will be generated for the ingress policy applied to the destination VLAN.
- Users can choose to export Firewall Log records, which are generated for flows subject to policy evaluation.
 - If PSM is chosen as an export target for Firewall Log records, the supported sustained ingestion rate is 10K logs per second (LPS), with a burst rate of 20K LPS.
- If a security policy attached to a network has no rules, then there is an implicit default deny rule to drop all the traffic. In this scenario, there are no rule statistics available for denied flows. Flow logs generated in this scenario will not contain the policy and rule information.
- If a VLAN or VNI belonging to a given VRF needs a security policy, users *must* define network objects on the PSM for all VLANs in that VRF.
- If rules are edited within an existing in-use Firewall Policy, all existing rule statistics within the Firewall Policy will be reset.
- If a Firewall Policy is updated, existing active flows will be re-evaluated and the new updated policy will be enforced. The new policy will be enforced only after the initiator of the flow sends traffic or at least 1 packet. This dynamic flow refresh feature is not supported for data-flows of ALG type of traffic including TFTP, RTSP,SUNRPC and MSRPC ALG. The policy for these types of active ALG data flows will not be updated dynamically. For FTP, the policy for active data flows will be updated only after there is a control packet exchange from the client.
- With flow log export, there are no periodic updates for long-lived flows.



- For Leaf deployments, if route leaking is enabled on the DSS and if the VRFs involved in the route leaking are pinned to different DSMs, then stateful services on traffic between VRFs is not supported. It is recommended to use the VRF pinning CLI for statically pinning both the VRFs to the same DSM instance.
- When a DSS is acting as an L2 access switch, having different actions (PERMIT/DENY)
 for the same flow across ingress and egress policies on different VLANs is not
 permitted.
- Broadcast (ARP), L2 multicast, IP multicast and IPv6 traffic are not redirected to the DSE and therefore are not subject to policy evaluation.
- Firewall policy enforcement on VXLAN centralized gateways is not supported; this is only supported on VXLAN distributed anycast gateway designs.
- On non-AFC controlled setups, for a given VRF, the same VRF name must be used on the PSM and the DSS.
- For Edge Gateway deployment, enforcement is only supported at the VRF level.
- Bidirectional Forwarding Detection (BFD) echo packets via "persona access" ports are redirected to DSM, hence BFD should be permitted in the policy configured.
- BFD echo packets via "persona uplink" ports require "uplink-uplink" configuration under the dsm mode for correct functionality.

VSX and Firewall High Availability

Aruba VSX can be used to pair switches, increasing firewall availability by preventing application connections from being dropped when a switch fails or is upgraded.



Note: In order for VSX firewall high availability to function effectively, linkup-delay-timer and inter-switch-link peer-detect-interval must be configured.

 Configure the required linkup-delay-timer and inter-switch-link peerdetect-interval to 600 seconds under VSX in AOS-CX

```
switch# conf t
switch(config)# vsx
switch(config-vsx)# linkup-delay-timer 600
switch(config-vsx)# inter-switch-link peer-detect-
interval 600
```



• Configure OSPF max-metric using the following commands:

```
switch# conf t
switch (config)# router ospf <>
switch (config-ospf-1)# max-metric router-lsa include-stub
on-startup
```

This command advertises a high metric for 600s (default) post reload.

- When adding ports as members of an ISL LAG for VSX, make sure to configure no persona for each one.
- Connection tracking with VSX is fully supported.
- Using ALG protocols in security policies with VSX deployments is fully supported.
- Logging considerations:
 - Only the VSX node that sees the first packet in a flow will increment rule statistics.
 - With Firewall Log export, an open record will be generated by either the primary or secondary switch that receives the first flow miss, and a "close" record will be generated by both primary or secondary switches.
- The maximum session limit on VRF/network will apply to both local learn flows and to flows that get flow-synced from the VSX peer.

Supported Topologies

CX 10000 firewall can be supported in standard switching deployment architectures, including traditional 3-tier architecture with VSX (core, aggregation, and access), and Clos-based spineleaf fabrics with VXLAN overlays. Starting with the 10.12 release, CX 10000 can be deployed as an Edge Gateway to provide NAT functionality. With the 10.12.1000 release, IPsec can also be enabled on the Edge Gateway.



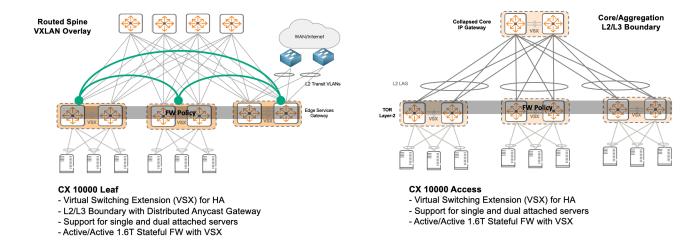


Figure 35. Deployment architectures

Connection Tracking

TCP connection tracking is always enabled on the CX 10000 platform; there is no need to explicitly enable this on PSM as part of the security profile. This feature is supported on both the standalone single-switch CX 10000 as well as the VSX pair. TCP connection tracking is a key feature as part of the stateful firewall implementation, providing detailed per-flow validation of TCP control packets during the initial 3-way handshake sequence (SYN, SYN-ACK, ACK) and also the closing sequence involving the FIN/RST packets.

As part of connection-tracking, invalid TCP control packet sequences, invalid TCP packets with incorrect flag combinations, incorrect sequence numbers in TCP control packets are detected and dropped providing a more robust and security stateful firewall.

Connection tracking on VSX provides at high level several categories of checks:

- Checks based on existing state of flow and direction of flow (i-flow/r-flow)
- Checks for invalid TCP packets based on current state of flow
- Checks for invalid sequences in each direction of flow
- Sequence number based checks for different types of TCP packets, including SYN/ACK/RST/FIN during the initial 3-way handshake and session closures due to FIN/RST

Packets are dropped for these invalid conditions and will not result in changes of the per-flow state machine.



Firewall Policy Configuration

To enable stateful L4 firewalling, follow these steps:

- Create a VRF on the PSM
- Create a Security Policy on the PSM
- Attach the Policy to a Network on the PSM
- Create VRF and VLAN on AOS-CX

The VRF and VLAN must also be defined on the switch using AOS-CX, either before or after configuring security policy for those networks in PSM. If this is not done, traffic will not be redirected within the switch to the DSM, and there will be no stateful security evaluation of flows for the specific VRF or VLAN/network.



Create a VRF

On the PSM, navigate to Tenants → VRF and click ADD VRF.



Figure 36. PSM VRF screen detail showing ADD VRF button



Provide a name for this VRF. To save, click on ADD VRF on this screen as well.

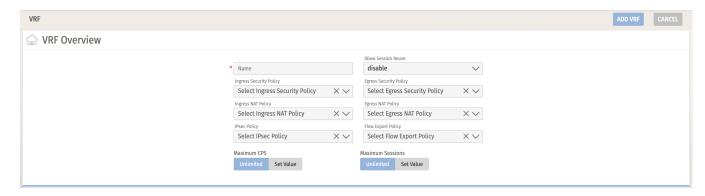


Figure 37. VRF creation screen

Note: The VRF names in AOS-CX and the PSM must match.

Create a Network Security Policy

There are two ways to create a network security policy: manually entering a predetermined policy, or by using the PSM UI network graph feature to help construct policies.

If the intended policy has already been determined, use the *table view* within the UI to define it. (An API call is available as well.) The beta feature *network graph* feature can be used instead, which aids in discovering what flows should be allowed and designing a zero trust network policy to only allow those flows. The network graph method is covered in detail in Appendix E.



To use table view, navigate to Tenants → Security Policy and click on ADD SECURITY POLICY:



Figure 38. PSM Security Policy screen detail showing ADD SECURITY POLICY button

Enter the relevant information and click CREATE POLICY to save the new policy.

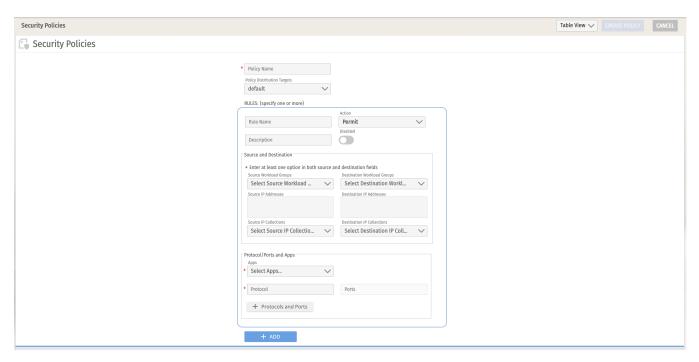


Figure 39. Creating a new security policy

Perform the following steps to create a security policy:

- Policy Name: Define a unique name for the policy
- Policy Distribution Targets: If applicable for the DSS, select the user-defined PDT this switch is already part of, or the default PDT
- Rule Name: Unique rule name for this specific rule
- Action: Depending on desired policy action or behavior for this rule, select Permit or Deny
 - Note, because of dynamic flow refresh when a rule is changed from permit to deny, the session is immediately aged out in the dataplane.



- This doesn't impact any other flows / connections active at this time that were acctive, just flows that match the rule whose action was changed to deny
- Description: If needed, apply an additional description for context about this rule
- Disabled: Default (off), which means rule will be activated once the policy is created and attached to a network or VRF. If disabled is (on) then the rule will not be active once policy is created
- Source / Destination IP Addresses: IP addresses or subnets, in CIDR format for IP based policy rules
- Source/ Destination IP Collections: IP collections allow the creation of groups in policy, for IP subnets in CIDR form making it easier to apply in policy and reference in multiple policies. See section on IP collections for further details.
- Proto-Ports: Specific protocols (udp/tcp/icmp/gre/esp/ah) or protocol reference numbers (0 254), along with ports (comma separated or dash for range) to use in policy rules.
- Apps: Used to reference apps defined in PSM for well-known applications instead of protocols and ports in policy rules. See section on Apps definition for further details.

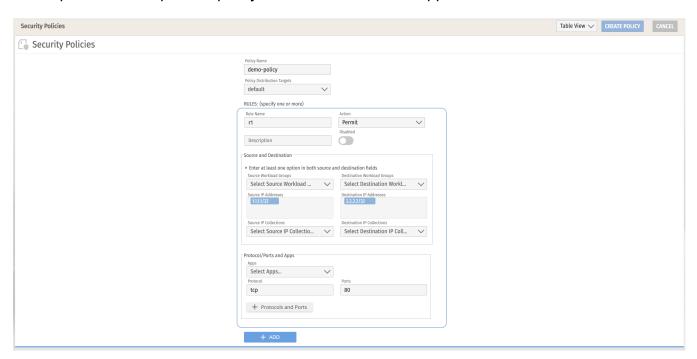


Figure 40. Security Policy creation screen

The Network Graph UI feature helps discover the relationships between endpoints within a VRF, within and between VLANs, and within or between endpoint groups. The relationships help better understand common connection occurrences within the data center that should be permitted. See Appendix E for a description of two methods for determining policies.



Rule Overlap Detection

During policy creation, if there are rules in a policy that overlap, the PSM will flag them to prevent a possible misconfiguration when configured to detect, as shown in Figures 41 and 41a.

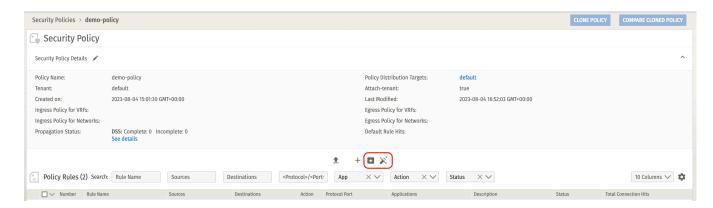


Figure 41. Enable overlapping rule detection



In the following example, the user has created 2 rules "r1" and "r2". Rules "r1" and "r2" are overlapping rules with "r1" matching HTTP traffic from "1.1/16" to "2.2/16", whereas "r2" matches HTTP traffic from a smaller subnet "1.1.1/24" to "2.2.2/24". In this config, the rule "r2" will never get matched and hence the PSM is flagging this as an overlapping rule:

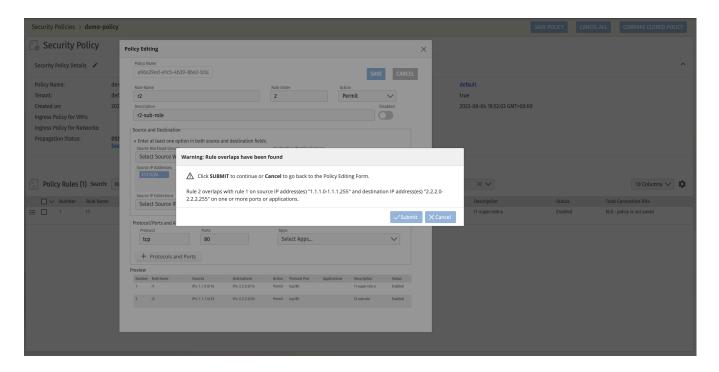


Figure 41a. Rule overlap warning

Overlapping rule detection is only a warning. You can still proceed and save a policy with overlapping rules. If the rule detection function wasn't enabled when creating a new rule, it can be enabled to scan the policy for detecting rule overlaps as shown in the following example:



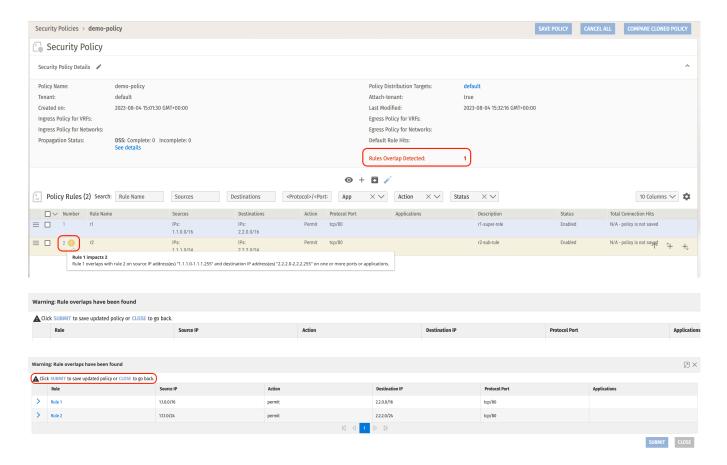


Figure 41b. Rule overlap warning

Note: It is not recommended to use overlapping rule detection for policies with large rule scale.



Attach Policy to a Network

Navigate to Tenants → Networks and click on ADD NETWORK.



Figure 42. PSM Network screen detail showing ADD button

Enter the relevant information and click CREATE NETWORK.

- Select the VRF to be used.
- Select the ingress and egress security policies.
- Specify the VLAN where this policy is to be applied. This does not create the AOS-CX VLAN.



Figure 43. Network creation screen

Once the network is created, you will be prompted to create the VLAN in AOS-CX. Creating the policy on the PSM does not automatically create the VLAN on AOS-CX.



Figure 44. Warning notice for required AOS-CX action



Create VRF on AOS-CX

If the VRF does not already exist in AOS-CX, create the VRF in AOS-CX using the AOS-CX CLI, AFC UI, or via the AOS-CX REST API. The example shown below uses the CLI.

```
switch# configure
switch (config)# vrf test
switch (config-vrf)# exit
switch (config)#
```

Create VLAN on AOS-CX

Create the VLAN via the AOS-CX CLI, AFC UI, or programmatically. The example shown below uses the CLI.

```
switch# configure
switch (config)# vlan 199
switch (config-vlan-199)# name demo-vrf
switch (config-vlan-199)# exit
switch (config)# exit
```



Understanding Firewall Policy Scaling Profiles

By default, the CX 10000 firewall can scale up to 6K rules per policy. This can be seen in the PSM UI; navigate to the cluster object and the policy scale is shown as in Figure 45:

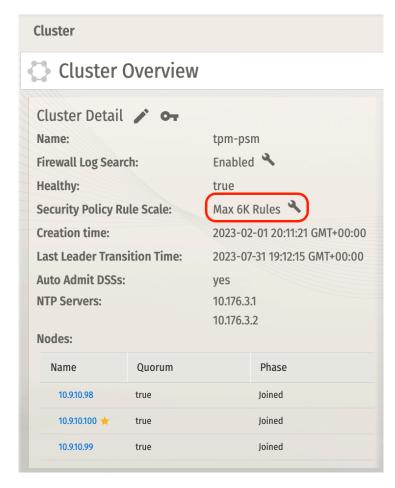


Figure 45. PSM cluster settings, including policy scale limit.

While this scale should satisfy the majority of enterprise site needs, it is not uncommon for some sites to require firewall policy scaling beyond the default. CX 10000 firewall offers the ability to increase policy scaling by switching to a different policy scaling profile, which will allow up to 24K rules per policy.

Switch Policy Scaling Profile

To change the profile, use the following workflow:

 Navigate to Tenant | Networks and click on the network name. Detach all the attached policies from the Network or VRF. If one or more policies remain attached, the policy profile change will fail.



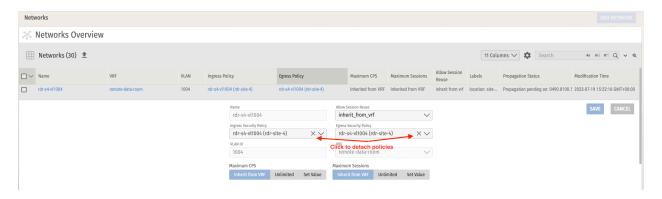


Figure 46. Detach policies

• There must be no attached policies from networks or VRF. Verify this by navigating to Tenants | Networks or VRF to confirm there is no policy attached.

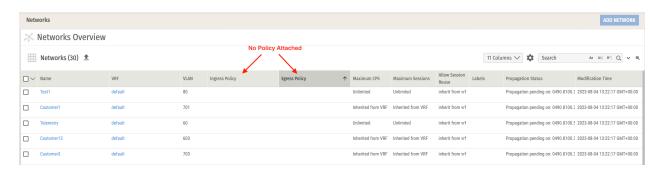


Figure 47. No policies are listed for Ingress or Egress.

• Switch the profile to "24K" under System | Cluster in the PSM UI:

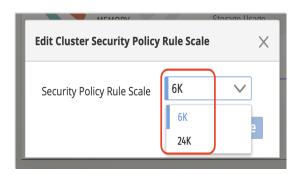


Figure 48. Changing the policy scale limit

If any policies are attached to the VRF/network, the cluster-wide scale profile change is not allowed and a pop-up message indicating the problem will appear at the top right corner:



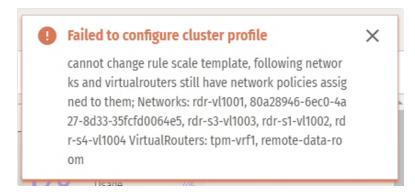


Figure 49. Failure notification due to attached policies, which must be detached in order to proceed.

• After the change is saved, a pop-up message will appear, noting that a reboot is required to activate the profile on each switch.

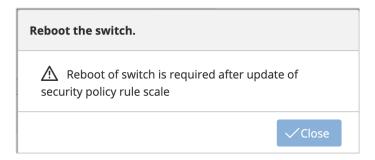


Figure 50. Alert that rebooting the switch is needed

 Before the reboot, under System | DSS, "Distributed Services Switches Overview" will show the previous scale setting of "6k" and the "Health" column will indicate a reboot is required:

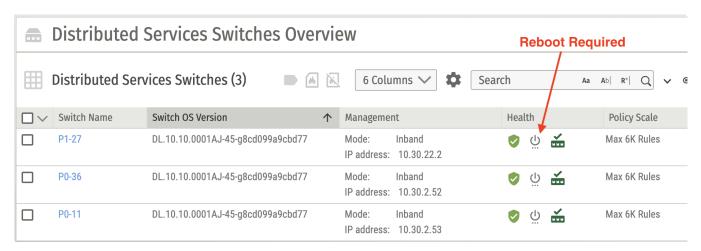


Figure 51. The power icon's presence indicates which switches need rebooting.



After the reboot, System | DSS now shows the new scale setting of "24k"

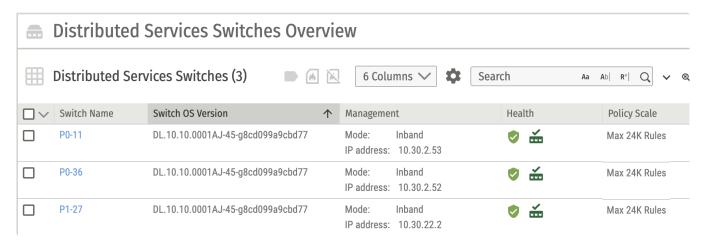


Figure 52. Switch status after the switch is rebooted and new profile is applied

NOTE: Policy Rule Scale is a cluster-wide setting; all switches managed by the same PSM cluster will have the same scale setting. Mixing different rule scale settings for different switches within the same cluster is not supported.

When a new switch joins a PSM cluster, if the default profile value on the switch does not match the value configured in the PSM, then the switch will need another reboot to get adjusted automatically.



NOTE: With a 6K policy profile:

- The max-dsm-rules per policy is set to 6138.
- Up to 80 policies can be defined if each policy is of size 6k.
- Up to 499 policies can be defined if each policy is of size <=1k.

With a 24K policy profile:

- The max-dsm-rules per policy is set to 24,570.
- Up to 17 unique policies can be defined if each policy is of size 24k.
- Up to 102 unique policies can be defined if each policy is of size <=4k

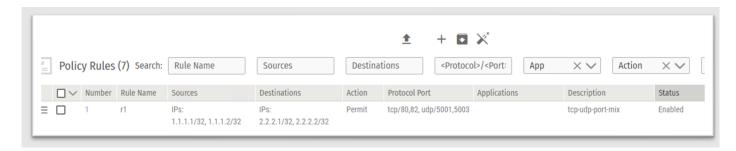
NOTE: The number of rules seen in a PSM policy is not the same as the number of rules seen by the DSM. The next section talks about the rule expansion logic between a given rule in PSM and corresponding rule in DS

Verifying the Number of Rules Consumed in the Data Plane

Before release 1.62.2-T, a given rule in PSM may get expanded into multiple internal rules on DSM. This expansion is based on how the rule is constructed in PSM. In general, the number of expanded rules in DSM is based on the formula:-

number of DSM rules = number_of_sources_in_rule * number_of_destinations_in_rule * number of proto port pairs in rule

For example, a rule definition like this on PSM would lead to 16 rules in DSM



Number of sources: 2

Number of destinations: 2

Number of proto-port-pairs: 4 (2 TCP port-pairs, 2 UDP port-pairs)

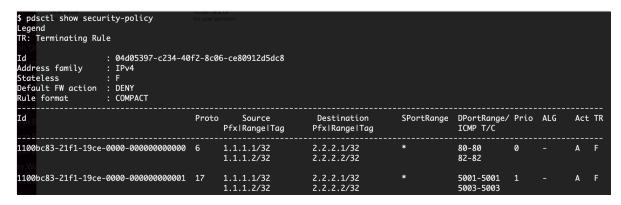
Overall expanded rules: 2*2*4 = 16 rules on DSM

Now with release 1.62.2-T, there is optimization done using compact rules, wherein multiple source IPs/prefixes, multiple destination IPs/prefixes, multiple ports (continuous/discontinuous) for a given protocol type (TCP/UDP) can be compacted with a same rule in DSM. This



exponentially helps in optimizing the number of rules consumed in DSM and helps with overall rule scale.

The above PSM rule with the compact rule implementation will look like this in DSM:



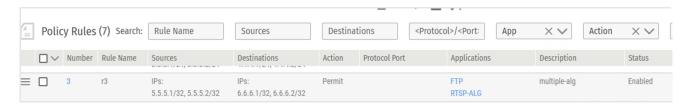
Effectively it gets programmed as 2 rules in DSM, 1 rule for TCP and 1 rule for UDP.

As shown in the above example, multiple source-prefixes, multiple destination-prefixes, multiple port numbers for a given protocol (TCP/UDP) can be compacted in a single DSM rule.

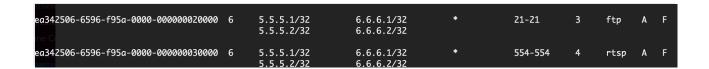
Exceptions to rule compaction:

The following are the exception to compaction of rules:

- Mix of TCP ports, UDP ports (or any other protocol) cannot be compacted. It will result
 in 1 unique rule per protocol in DSM.
- When multiple ALGs are used in the same PSM rule, it is split into 1 rule per ALG on PSM



In the above example, rule "r3" on PSM contains 2 ALG types, FTP and RTSP. Even though both ALGs are of the same protocol type (TCP), it does not get compacted in DSM but rather gets installed as 1 rule per ALG type.





With the 6K policy profile, if the number of expanded rules is >=1023, then the DSM internally combines multiple policies to accommodate them. For example, if a policy with 6K rules is created, then the DSM uses 6 internal policies of 1K rules each to support it.

With the 24K policy profile, if the number of expanded rules is >=4095, then the DSM internally combines multiple policies to accommodate them. For example, if a policy with 24K rules is created, then the DSM uses 6 internal policies of 4K rules each to support it.

In order to avoid exceeding the switch's available internal resources, it is important to be aware of how many internal policies and internal expanded rules are actually consumed in the data plane.



To verify internal policies and rules, navigate to Tenants | Security Policies, then click on the name of the policy you wish to verify. Under Security Policy Details, click on "View Details".

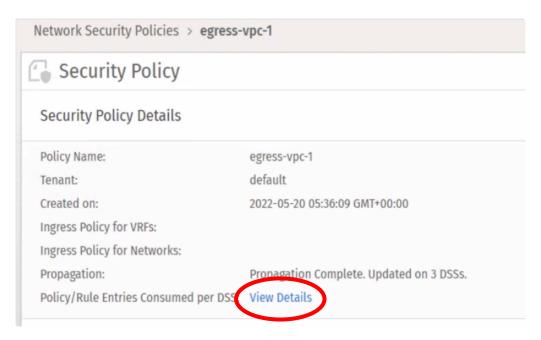


Figure 53. Select View Details to see Policy/Rule Entries Consumed per DSS.

1. A new window, as seen in figure Figure 54, shows the actual number of internal policies and actual number of rule entries consumed in hardware.

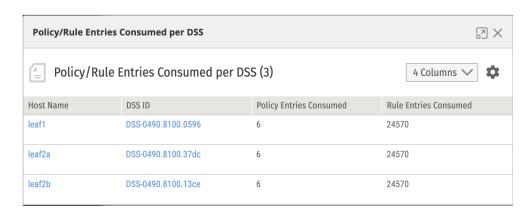


Figure 54. Detail view: Policy/Rule Entries Consumed per DSS

Alerts can be set to notify if the number of policies and rules in the data plane have reached the resource limit:

2. Navigate to Monitoring | Alerts & Events, then add a new Alert Policy



3. Click on the "OBJECT BASED ALERT POLICIES" tab:



Figure 55. Object Based Alert Policies tab selector

Type in the policy name and choose "NetworkSecurityPolicy"

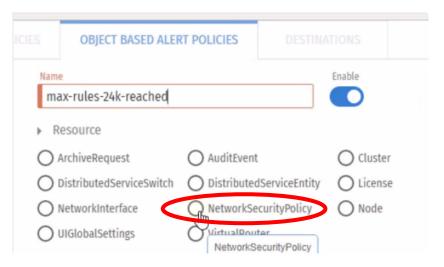


Figure 56. Object Based Alert Policy for Network Security Policy

4. In the next screen, from the "Key" dropdown menu select "status.rule-metrics-status.rule-entries-consumed"



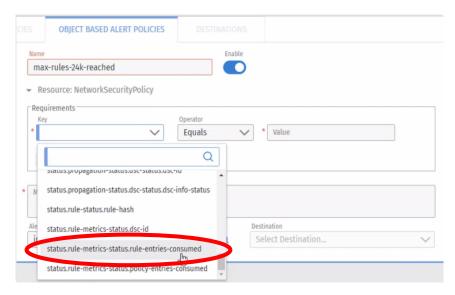


Figure 57. Object Based Alert Policy for Rule-Entries Consumed in Policy

5. Put the max allowed value of 24570 in the "Value" field and change the severity level to "warn"

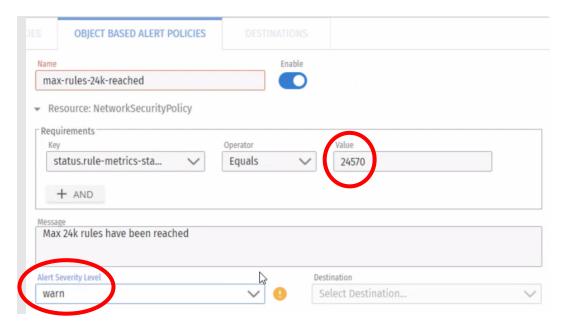


Figure 58. Selecting values and Alert Security Level

6. Similarly, create another alert policy once the internal policies number reaches 6:



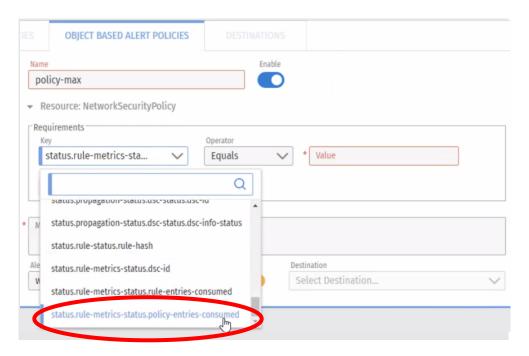


Figure 59. Object Based Alert Policy for Policy Entries Consumed

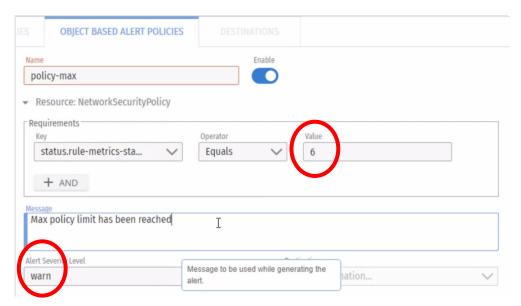


Figure 60. Selecting values and Alert Security Level for Policy Entries Consumed

With these two alert policies configured, once the internal policy number or the internal expanded rule number reaches the configured limit, alert messages will be raised to warn the administrator.



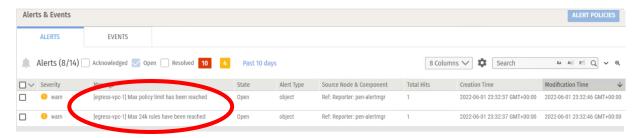


Figure 61. Warnings that the policy limit has been reached

NOTE: Profile change is a significantly disruptive operation, as it involves policy detachment and restarting switches. It is highly recommended to plan and implement the appropriate scale profile for your site during the initial design to be established when the PSM cluster is bootstrapped.

Understanding Hierarchical Security Policy

Data center networking is usually implemented as a hierarchical design: a VRF represents the higher level network, and each VRF network consists of multiple VLAN networks which represent the lower level network, as in figure 64:



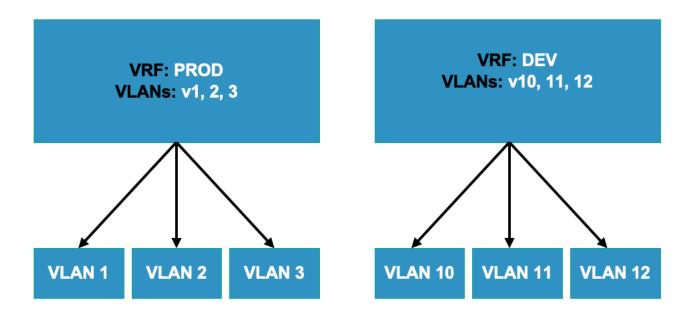


Figure 62. A typical data center hierarchical network design

Attaching and enforcing security policies at only the VLAN level may not be sufficient for some enterprise sites for any of several reasons:

- For simplicity purposes, sites may want to have a single unified security policy enforced across all VLANs within the VRF. Attaching the same policy explicitly to each and every VLAN can be cumbersome.
- In a large enterprise data center deployment, common scenarios include:
 - A set of commonly shared services are provided to all workloads in the data center, such as DNS, DHCP, or NTP.
 - Different VLAN networks provide different services such as production vs development, depending on what apps are running on them.
 - The commonly shared services are usually stable or fixed over time. Administers commonly would prefer not to change security policies on a regular basis.
 However, app-specific services may change frequently. Applications can be brought up and down regularly in a dynamic environment. Their related policies would need to be modified in turn.

The DSS hierarchical security policy model is designed to handle the above scenarios by supporting the security policy to be attached and enforced at the VRF level:



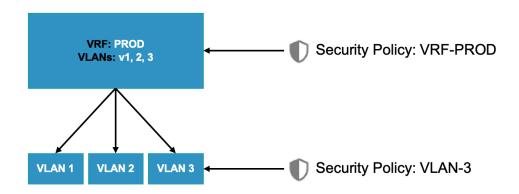


Figure 63. Attaching Security Policy

Policy Enforcement

- Two levels of policy enforcement will happen in both directions when traffic is between DSSes
- Traffic going out of the host will be subject to egress policy enforcement, first at Network level, followed by VRF level. Traffic coming into the host will be subject to ingress policy enforcement first at VRF level followed by and Network level.

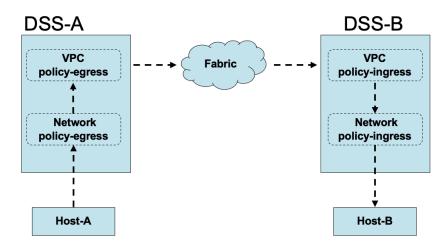


Figure 64. Egress/Ingress Policy Enforcement at VRF/Network levels



- For *local switched traffic* (between hosts connected to the same DSS):
 - Two levels of policy enforcement will happen in both directions for routed traffic and one direction (egress) for switched traffic
 - Traffic going out of the host will be subject to egress policy enforcement, first at Network level, followed by VRF level. Traffic coming into the host will be subject to ingress policy enforcement first at VRF level followed by and Network level.

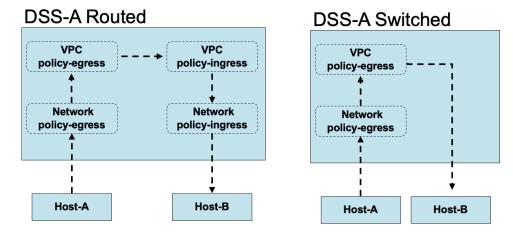


Figure 65. Egress/Ingress Policy Enforcement at VRF/Network levels

- If there is a "Deny" at any level (VRF/Network) the traffic will be denied (both ingress and egress)
- If no policy is configured, that will be considered as "Allow" and the traffic will pass
- Tables 5 and 6 list the final result for egress/ingress policy evaluation:



Network→	VRF	Final result
Allow	Allow*	Allow
Allow	Deny*	Deny
Deny*	Allow	Deny
Deny*	Deny	Deny
No policy	Allow*	Allow
No policy	Deny*	Deny
Allow*	No policy	Allow
Deny*	No policy	Deny
No policy	No policy	Allow

Table 6. Egress policy enforcement rules. For Egress, network policy is evaluated first followed by VRF policy.

* indicates rule-stats / FW log hits



VRF→	Network	Final result
Allow	Allow*	Allow
Allow	Deny*	Deny
Deny*	Allow	Deny
Deny*	Deny	Deny
No policy	Allow*	Allow
No policy	Deny*	Deny
Allow*	No policy	Allow
Deny*	No policy	Deny
No policy	No policy	Allow

Table 7. Ingress policy enforcement rules. For Ingress, VRF policy is evaluated first followed by network policy.

* indicates rule-stats / FW log hits

Rule-stats: Statistics that are maintained by DSM at a per-rule level for each policy accounting for number of packets hitting a rule during flow-create. These statistics are also exported to PSM and are available to view as "Connection Hits" in the policy UI page against each rule.

FW Log hits: A FW log is created and exported to configured destination (PSM/external) for each rule-hit within policy at the time of flow-create / flow-delete

Configuration and Verification

To apply Stateful L4 Security Policy to a VRF, navigate to Tenants \rightarrow VRF in the PSM GUI, and click on ADD VRF.



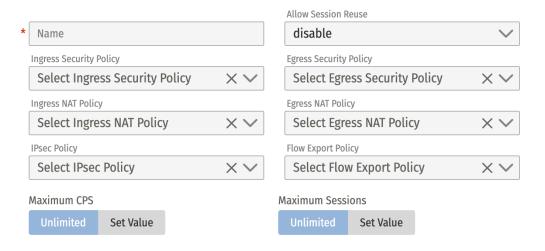


Figure 66. Hierarchical design

- Name of the VRF (string).
- Ingress Security Policy: choose a previously configured security policy.
- Egress Security Policy: choose a previously configured security policy.
- Flow export policies: choose a previously configured policy.
- The Maximum CPS and Maximum Sessions for a VRF can be set to Unlimited or to a value.
- **Maximum CPS per DSE**, which can be up to the maximum supported connections per Second (range 1000-1000,000) for the entire system.
- **Maximum Sessions per DSE**, which can be up to the maximum supported sessions (range 10,000 5000,000) for the entire system.

The VRF policies can be verified in the VRF Overview under Tenants → VRF

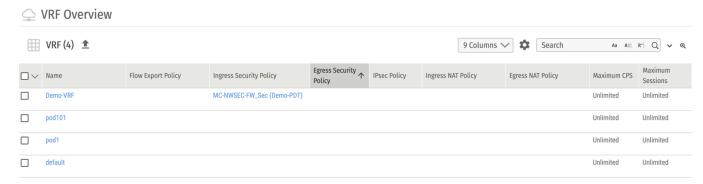


Figure 67. Hierarchical design

Enable/Disable Individual Firewall Rules

Firewall rules can be enabled or disabled individually. There are two ways to use this feature:



1. When creating a new security policy, each rule can be added with the option to disable it (rules are enabled by default):

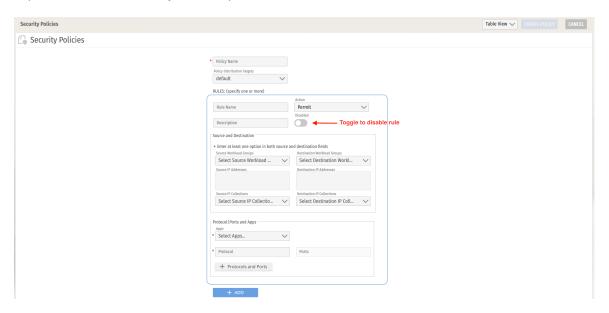


Figure 68. Specify a new rule should be disabled



2. For existing security policies, go to the Policy Editing page, where each rule can be enabled or disabled individually:

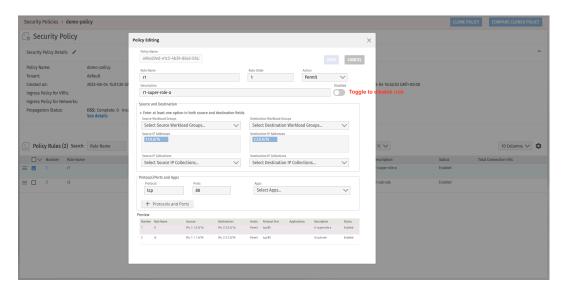


Figure 69. Disable an existing rule

NOTE: Multiple rules can be disabled or enabled at once from the security policy details screen, by selecting those rules and then using the Enable/Disable selected rules icon () that appears at the top of the rules list.



A disabled rule is indicated in the "Status" field on the Security Policy page:

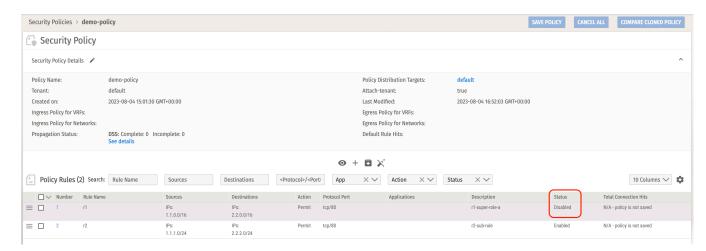


Figure 70. Identify disabled rules

Configuring Firewall Log Export

Firewall logs from the DSS can be exported to an external destination/collector, or to the PSM. Export to external collector destinations is only supported in the default VRF with inband IP.

Enabling firewall log export requires two steps:

- Defining Firewall Log export policy configuration
- Binding policy to the DSS

Firewall Log Export Policy Configuration

Navigate to Tenants → Firewall Export Policies and click on ADD FIREWALL LOG EXPORT POLICY:



Figure 71. Firewall Log Policies screen detail, showing ADD FIREWALL button

Enter the relevant information and click CREATE FIREWALL LOG POLICY.

- Fill out the mandatory fields: name, destination, transport.
- Select the format and facility override.



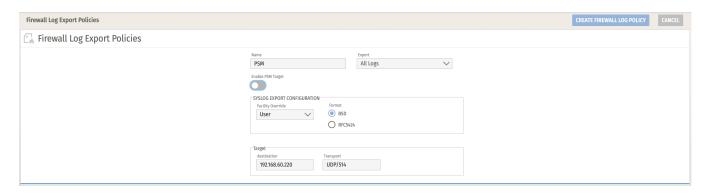


Figure 72. Firewall log policy creation screen

Figure 73 shows an example of defining a firewall log policy to export to the PSM:

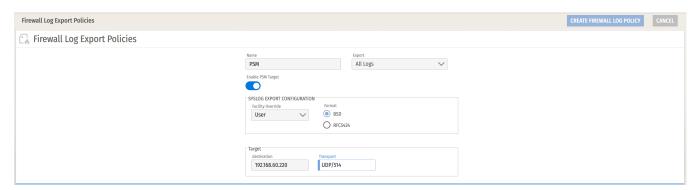


Figure 73. Firewall Log Export to PSM

Bind Export Policy to DSS

Navigate to "System → DSS" and click on the DSS-ID of the switch to apply the policy to.

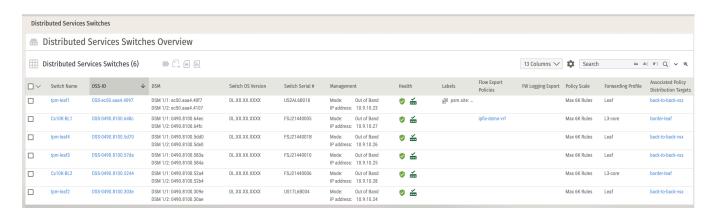


Figure 74. DSS list screen





Click on the icon to apply Firewall Log Policy:



Figure 75. Select the "assign" action.

Select the previously-defined policy, then click ASSIGN:

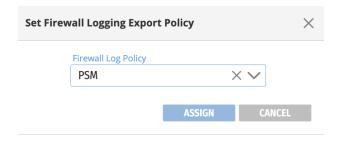


Figure 76. Policy assignment window

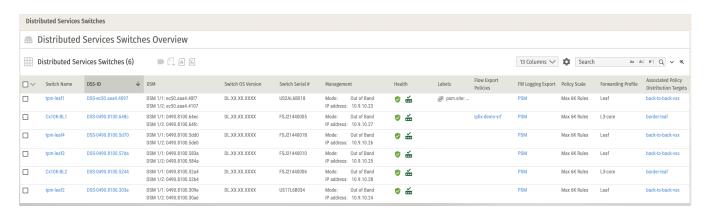


Figure 77. List of switches, shown with an attached firewall log policy

Once a firewall log policy is attached to a DSS, the list of switches should indicate the attachment, as shown in Figure 80; it will also be listed on the switch's detail page.



Firewall Log Record Format

NOTE: The order of the fields described in the table also indicates the order of the fields exported in the syslog message:

Field Name	Description
ts	Flow record timestamp, RFC3339
flowaction	Can be flow_create or flow_delete
act	Allow or Deny action applied for the session
vpcid	Source VRF UUID for the flow record
sip	Source IPv4 address of the flow
sport	Source TCP/UDP port of the flow
dip	Destination IPv4 address of the flow
dport	Destination TCP/UDP port of the flow
proto	IP protocol number
sessionid	Flow session identifier
securitypolicyid	UUID of the security policy
ruleid	Hash of the rule against which the flow was evaluated
rulename	User assigned name of the rule within the policy
iflowpkts	Packet count sent from flow Initiator to flow Responder
iflowbytes	Bytes count sent from flow Initiator to flow Responder
rflowpkts	Packet count sent from flow Responder to flow Initiator
rflowbytes	Bytes count sent from flow Responder to flow Initiator

Table 8. Firewall record fields (1/2)



Field Name	Description
vlan	VLAN-ID configured in Network Object
producttype	DSS
softwareversion	AOS-CX version
serialnumber	Serial Number of DSS
devicename	MAC address of DSS
unitid	Unit ID for DSM. Can be 1 or 2, since there are two DSMs per DSS.
version	V3
policyname	Name of security policy used to evaluate this flow
policydisplayname	Display name of security policy if policy is renamed, else null
nattranslatedsrcip	post-NAT translated source IP
nattranslateddestip	post-NAT translated destination IP
nattranslateddestpor t	post-NAT translated destination port
encrypted	Indicates if flow is subject to IPsec encryption/decryption
direction	Indicates if I-flow is from host/uplink
createreason	Indicates how the flow was created - flow_miss/flow_sync/vmotion/full_sync

Table 8. Firewall record fields (2/2)



Firewall Syslog Message Examples

Example of syslog message:

2023-04-25T05:38:51Z,flow_create,allow,4e78cf93-cf28-46eb-b6a3-4b8111f2e3e3,163.2.1.99,34695,63.3.1.88,4000,17,1048832,33602eed-3dd3-45c5-91c5-4358f95a69ca,6462113369068598675,allowudp,10,100,100,3000,DSS,DL.XX.XXX.XXXX,US17L6B03D,0490.8100.32c8,2,v3,Ingress-SG-Policy-1,,63.2.1.99,65.2.1.99,100,false,from-uplink,flow_miss



The following table gives example values for each exported field for the message displayed above:

Field	Example Value from Syslog
ts	2023-04-25T05:38:51Z
flowaction	flow_create
act	allow
vpcid	4e78cf93-cf28-46eb-b6a3- 4b8111f2e3e3
sip	163.2.1.99
sport	34695
dip	63.3.1.88
dport	4000
protocol	17
sessionid	1048832
securitypolicyid	33602eed-3dd3-45c5-91c5- 4358f95a69ca
ruleid	6462113369068598675
rulename	allow-udp
iflowpkts	10
iflowbytes	100
rflowpkts	10
rflowbytes	100
vlan	3000

Table 9. Values shown in deny rule example (1/2)



Field	Example Value from Syslog
policyname	deny-tcp-policy
producttype	DSS
AOS-CX version	DL.XX.XX.XXXX
serialnumber	US17L6B03D
devicename	0490.8100.32c8
unitid	2
version	v3
nattranslatedsrcip	63.2.1.99
nattranslatedsrcip	65.2.1.99
nattranslateddestp ort	100
encrypted	false
direction	from-uplink
createreason	flow_miss

Table 9. Values shown in deny rule example (2/2)

Deduplication for Firewall Logs

The PSM backend supports a deduplication option for the API flowlog query option. This option can be enabled via the PSM, under the <code>Tenants</code> | <code>Firewall Logs</code> page, using the <code>Dedup</code> toggle:



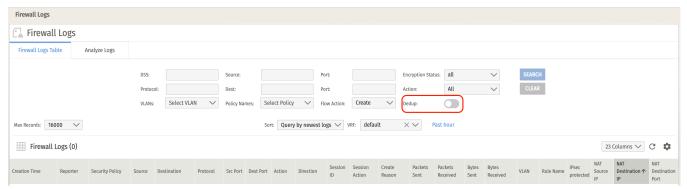


Figure 78. Enabling deduplication

When <code>Dedup</code> is enabled, duplicate flow records for a given 4-tuple are removed, When the same 4-tuple flow exists on a given switch over different time instances, only one instance, which is the latest instance of the flow record, is returned. When the same 4-tuple flow record is exported from multiple switches in the fabric, only one instance is maintained.



API users can enable flow log de-duplication with a specific type of aggregation.

```
message FwLogQuery {
    "start-time": xxx
    "end-time": xxx
    "source-ips": xxx
    "destination-ips": xxx

—snip—
    filter-out-duplicates: "do-not-filter" | "srcip-destip-destip-destiport-proto"
}
```

When submitting a JSON format request, users can either enable 4-tuple based deduplication by specifying srcip-destip-destport-proto, or disable the deduplication by specifying do-not-filter.

Notes:

- By default the query will be with do-not-filter and all the logs in response will not be deduplicated.
- srcip-destip-destport-proto will make each combination of the four tuples only have one log entry in the response.
- The filter-out-duplicates option only supports the latest 24 hours of entries, including queries from any to any IP or queries with a specific IP address.
- The filter-out-duplicates option will not work with the countOnly type of FwLogQuery.



Flow Export (IPFIX)

IP Flow export, implementing the IETF IPFIX standard, is used to gain visibility into network traffic usage patterns within data center networks, which can then be used as a basis for creating firewall policies.

Configuring IPFIX flow export on the CX 10000 switches involves the following::

- Step 1: Switch-side configuration
 - Enable flow export globally
 - Specify source IP for exported IPFIX packets
- Step 2: PSM-side configuration
 - Configure the export policies in the PSM GUI
 - Apply the configured flow export policy to DSS/VRF

Step 1a: Enable Flow Export feature globally on the switch:

```
switch(config)# dsm
switch (config-dsm)# ipfix
```

Step 1b: Set the source IP address of the exported IPFIX packet:

```
switch(config)# ip source-interface ipfix 1.1.1.1
```

or

```
switch(config)# ip source-interface ipfix interface loopback1
```

For production environments, although specifying the <code>source-interface</code> CLI option is not mandatory, it is highly recommended. Without the <code>ip source-interface</code> configuration, IPFIX packets will be exported with internal private IP addresses, and may get dropped in the underlay network due to unicast reverse path forwarding checks.



Step 2a: Configure the Flow Export policies under the "Tenants" -> "Flow Export" menu in PSM.

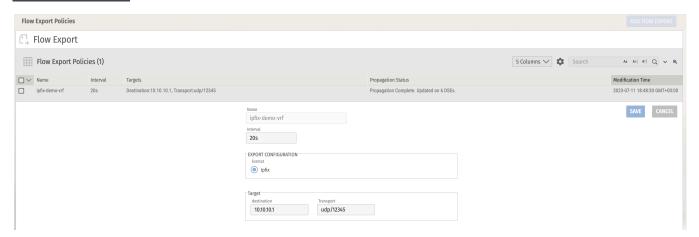


Figure 79. Flow Export Policies

In the above example, a policy called "ipfix-demo" is created with flow-export-interval of 20s with destination IP as "10.10.10.1" using UDP port of "12345". Define all the fields and then click on "Create Flow Export Policy".

Once the IPFIX policy is defined, it is propagated immediately to all registered DSSes. Each DSS receiving this IPFIX policy would start exporting the IPFIX template records (not the flow-records) to the defined external collector at the defined export frequency. This is done so that the collector can receive the IPFIX template records before receiving the actual IPFIX flow records.



Figure 80. Flow Export Policies

The next step involves applying this policy either at a DSS level or at a VRF level

Step 2b: Applying a flow export policy at the DSS level

When an IPFIX policy is applied at a DSS level, all VRFs in that DSS inherit that policy.



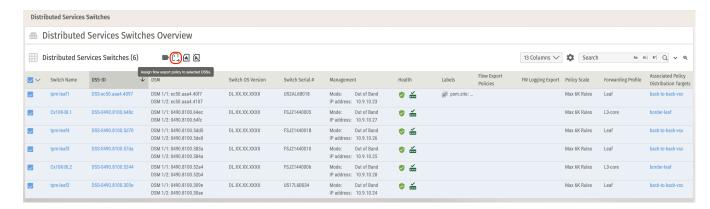


Figure 81. Click on "DSS" tab -> Select the DSS -> Click on icon "Assign flow export policy to selected DSSs"

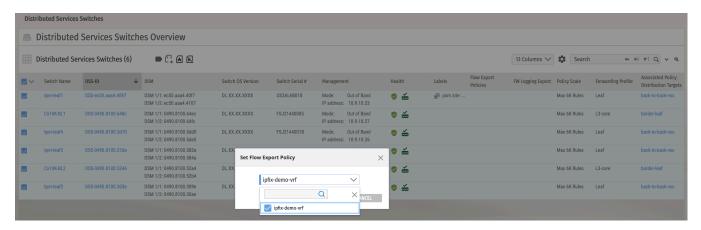


Figure 82. Selected the required IPFIX policy from the list.

This step will apply the policy ipfix-demo-vrf at the DSS level.

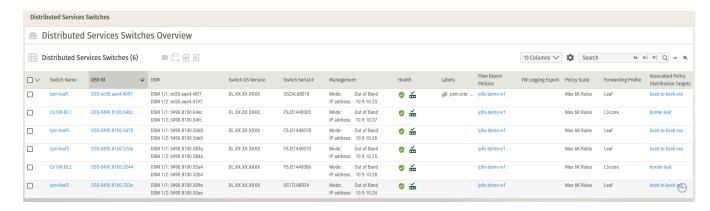


Figure 83.



Step 2c: Apply the defined IPFIX flow-export-policy at the VRF level

When IPFIX policy is applied at the VRF level, all DSSs containing that VRF will inherit that policy on that VRF

To apply the IPFIX policy on the VRF, click on "VRF" tab -> Select/Edit VRF settings -> Select policy from IPFIX policy drop-down menu

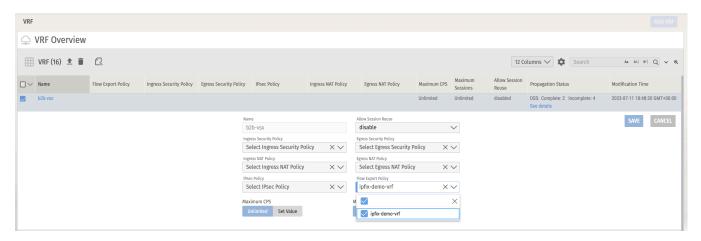


Figure 84.

Once applied, the VRF page will indicate that policy is applied on that VRF:



Figure 85.

Flow records with flow information (including source and destination IP addresses, source and destination ports, and permitted and dropped packets) are exported to the external collector(s), based on the configured interval timers (the default is 10 seconds, as shown in the screenshot below). Flows that are cleaned up due to aging or session close are exported at the next export interval, hence they can linger in the flow-table from anywhere between (0 - export-interval) seconds.

Guidelines

- The export interval can be configured from a minimum of 10 seconds (default) to a maximum of 15 minutes.
- The collector target must be reachable via IPv4 in the default VRF.



- The target can be a Virtual IP of a load balancer for a cluster of collectors, as long as it is IPv4 reachable.
- The target cannot be in a non-default VRF.
- Each export policy can have only one collector target configured.
- If the export policy is applied at the DSS level, it then applies to all VRFs in the DSS.
- A maximum of 16 policies and 16 collectors can be configured.
 - o A maximum of 2 policies and 2 collectors are allowed for any given VRF.

Considerations

- 1. If one collector has already been applied at the DSS level, then all VRFs in that DSS will only be able to add one additional collector.
- 2. If two collectors have already been applied at the DSS level, then no more collectors can be allowed on a VRF.
- 3. If no collectors are configured at the DSS level, each VRF can have up to 2 collectors. Users can either configure the same 2 collectors on all VRFs, or choose any 2 collectors for any VRF (to a maximum of 16 for the DSS).



IP Flow Information Export (IE) Entities (1/2)

Description	Name	Purpose / Value	Туре
Permit-Packets	packetTotalCount	Provides visibility on permitted packets during flow life-span	Standard
Permit-Bytes	octetTotalCount	Provides visibility on permitted bytes during flow life-span	Standard
Drop-Packets	droppedPacketTotalCoun t	Provides visibility on dropped packets during flow life-span	Standard
Drop-Bytes	droppedOctetTotalCount	Provides visibility on dropped bytes during flow life-span	Standard
Delta Permit- Packets	packetDeltaCount	Provides visibility on permitted PPS during flow life-span	Standard
Delta Permit- Bytes	octetDeltaCount	Provides visibility on permitted bandwidth during flow life-span	Standard
Delta Drop- Packets	droppedPacketDeltaCoun t	Provides visibility on dropped PPS during flow life-span	Standard
Delta Drop- Bytes	droppedOctetDeltaCount	Provides visibility on dropped bandwidth during flow life-span	Standard
Start-Timestamp in msecs	flowStartMilliseconds	Facilitates visibility on long-lived vs short-lived flows	Standard
Last-seen Timestamp in msecs	flowLastMilliseconds	Facilitates visibility on long-lived vs short-lived flows	AMD
End-Timestamp in msecs	flowEndMilliseconds	Facilitates visibility on long-lived vs short-lived flows	Standard



IP Flow Information Export (IE) Entities (2/2)

Description	Name	Purpose / Value	Туре
Flow-ID	flowld	unique flow-identifier within an observation domain	Standard
Last-seen TCP- Sequence- Number	tcpSequenceNumber	provides visibility on sender's transmit-capability in relation to tcpacknowledgement IE	Standard
Last-seen TCP- ACK-Number	tcpAcknowledgementNumber	provides visibility on recipient's receive-capability in relation to topsequencenumber IE	Standard
TCP-Retransmit Instances Count	tcpRetransmitCount	provides visibility on packet loss in TCP transport	AMD
TCP-Options Bitmap	tcpOptions	provides visibility on TCP transport options usage in the flow life-span	Standard
TCP-Flags	tcpControlBits	provides visibility on TCP- controls seen in the flow life-span	Standard
ICMP- Type/Code	icmpTypeCodeIPV4	provides visibility on abnormal IP- events relayed via ICMP	Standard
Dot1Q-Vlan-id	dot1qVlanId	provides visibility on the virtual- LAN where flow-traffic is seen	Standard
IPv4-Diffserv / IPv6-TrafficClass	ipClassOfService	provides visibility on the class-of- service experienced by flow- packets	Standard
Reason for Flow- state cleanup	flowEndReason	provides visibility on flow- cleanups: https://www.iana.org/assignments /ipfix/ipfix.xhtml#ipfix-flow-end- reason	Standard
Flow-Role	flowRole	provides visibility on initiator/responder flow-role	Standard
Source VPC/VRF-UUID	sourceVPCUUID	Provides Visibility on Source VPC/VRF	AMD



Destination VPC/VRF-UUID	destinationVPCUUID	Provides Visibility on Destination VPC/VRF	AMD
Source Subnet- UUID	sourceSubnetUUD	Provides Visibility on Source Subnet	AMD
Destination Subnet-UUID	destinationSubnetUUID	Provides Visibility on Destination Subnet	AMD
Vlan PCP Value	vlanPriority	Provides Visibility on VLAN- priority	Standard
Forwarding Status	forwardingStatus	Provides Visibility on Forwarding Status of packets https://www.rfc-editor.org/rfc/rfc7270.html#section-4.12	Standard



IPv4-TCP/UDP-FLOW-KEYS IEs

IPv6-TCP/UDP-FLOW-KEYS IEs

4B	IPv4-SIP	sourcelPV4Address	16B	IPV6-SIP	sourcelPV6Address	Standard
4B	IPv4-DIP	destinationIPV4Address	16B	IPV6-DIP	destinationIPV6Address	Standard
1B	IPv4-Protocol	protocolldentifier	1B	IPV6-Protocol	protocolldentifier	Standard
2B	L4-Source-Portnum	sourceTransportPort	2B	L4-Source- Portnum	sourceTransportPort	Standard
2B	L4-Dest-Portnum	destinationTransportPort	2B	L4-Dest-Portnum	destinationTransportPort	Standard

IPv4-ICMP-FLOW-KEYS IEs

IPv6-ICMP-FLOW-KEYS IEs

4B	IPv4-SIP	sourceIPV4Address	16B	IPV6-SIP	sourcelPV6Address	Standard
4B	IPv4-DIP	destinationIPV4Address	16B	IPV6-DIP	destinationIPV6Address	Standard
1B	IPv4-Protocol	protocolldentifier	1B	IPV6-Protocol	protocolldentifier	Standard
1B	L4-ICMP-Type	ICMP-Type	1B	L4-ICMP-Type	ICMP-Type	Standard
1B	L4-ICMP-Code	ICMP-Code	1B	L4-ICMP-Code	ICMP-Code	Standard

IPv4-OTHER-FLOW-KEYS IEs

IPv6-OTHER-FLOW-KEYS IEs

4B	IPv4-SIP	sourcelPV4Address	16B	IPV6-SIP	sourcelPV6Address	Standard
4B	IPv4-DIP	destinationIPV4Address	16B	IPV6-DIP	destinationIPV6Address	Standard
1B	IPv4-Protocol	protocolldentifier	1B	IPV6-Protocol	protocolldentifier	Standard

NON-IP-FLOW-KEYS IEs

6B	MAC-SA	sourceMacAddress	Standard
6B	MAC-DA	destinationMacAddress	Standard
2B	ETHER-TYPE	ethernetType	Standard

Configuring Apps

An App is a service defined either by a protocol/port pair, or by an application-level gateway (ALG). It allows a user to define commonly-deployed applications' protocol/ports, allowing the app's name to be used in policies instead of repeatedly entering the protocol/port information. App objects also allow for the specification of ALG configurations that define application-specific firewall behavior.

Supported ALGs include FTP, TFTP, RTSP, DNS, SUNRPC, and MSRPC. A set of 41 predefined Apps are available.



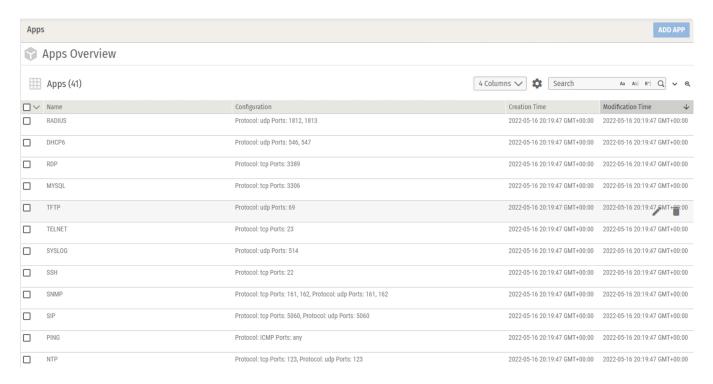


Figure 86. The Apps Overview screen

Figure 86 shows some of the predefined Apps which can be used in policy configuration. Additional apps can be created manually, by navigating to Tenants \rightarrow Apps and selecting ADD APP, as shown in Figure 87.



Figure 87. Apps screen detail, showing ADD button

Protocol And Ports

In this example, an App is created for the protocol/port pair of TCP and 443. Click on CREATE APP when complete.

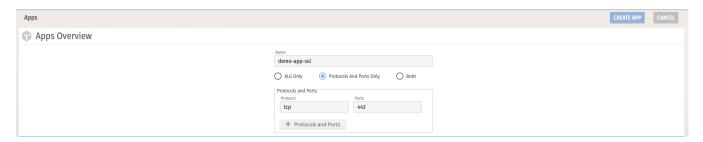




Figure 88. App definition window

This App can now be used with a security policy. When creating a rule within a policy, select the APPS radio button and choose the name of an App that was created previously.

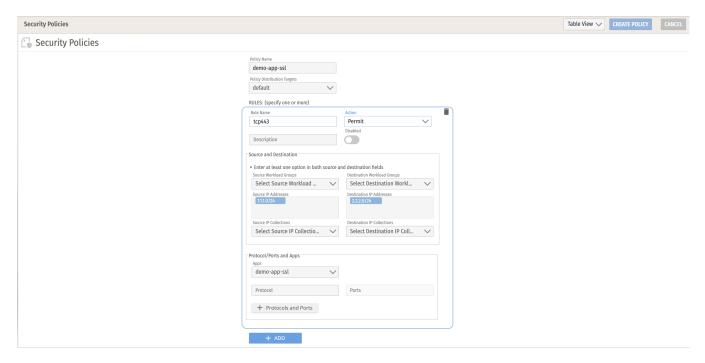


Figure 89. Adding an App to a security policy

ALG

In this example, an App is created for DNS ALG.

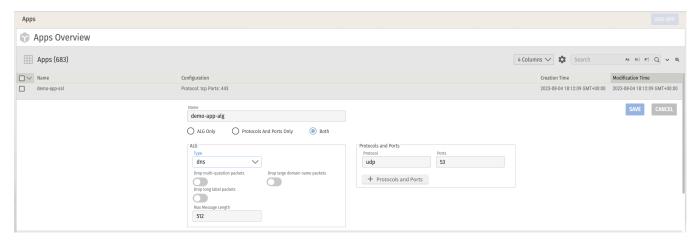


Figure 90. Creating an ALG App (compare to Figure 84)





This App can now be used with a security policy. When creating a rule within a policy, select the APPS radio button and select the name of the App that was created previously.

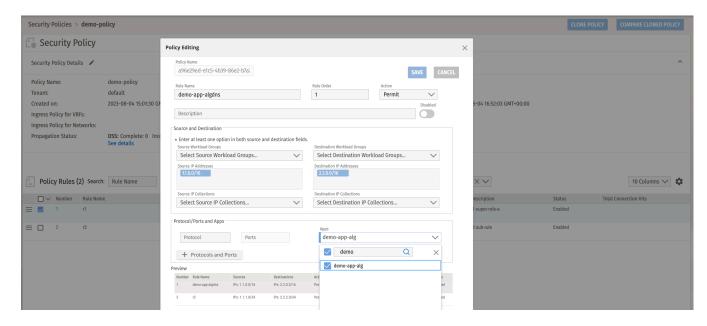


Figure 91. Adding the DNS ALG app to the policy

DDoS Detection and Alerting: Maximum Sessions and CPS Limits

Two limits can be configured for distributed denial-of-service (DDoS) protection: *maximum* session limit and *maximum* connections per second (CPS). The PSM is used to configure these limits, and the DSM enforces these limits in the data plane.

Configuring these limits can help to detect unusual network activities which might indicate a DDoS attack underway in the network, and mitigate their effect. When the session limit is enforced and reached, the switch will stop learning any new sessions, preventing the switch's flow table from being exhausted by a DDoS attack. When CPS limits are enforced, a high-rate DDoS attack (SYN attack) will be prevented from overwhelming the switch with new connection requests. All new connections will be dropped when a CPS limit is reached.

These are not per-protocol (TCP/UDP/ICMP) limits; rather, they can be either applied at VRF level or at a network level or both. This section explains details about these limits, including how and where they can be enforced and used.

Maximum Session Limit

In the CX 10000 stateful firewall implementation, a *session* is defined as a pair of flows: an *I-flow* (initiator flow) and an *R-flow* (responder flow). Note that session and CPS limits apply to total session count and not flow count. This limit can be either applied at VRF level, or at



network level, or both. When applied at the VRF level, all networks that are part of that VRF will inherit the configuration. The maximum session limit is not enforced based on strict values; there is a leeway of about 512 sessions between the configured value and the enforced value.

Maximum CPS

CPS (connections per second) is essentially the rate of incoming new connections that can be successfully processed and installed in the switch's flow table. A DDoS attack with a high rate of incoming SYN packets can potentially exhaust the switch's DSMs and cause it to start dropping valid connections, which is highly undesirable.

Configuring maximum CPS enables a limit to throttle the maximum number of new connections that can be set up. From the data plane perspective this limit is enforced by the DSM's P4 engine with the help of a policer that is applied at a per-VLAN level. The PSM user has options to set this limit as per-VRF, per-network or both.

In general, the best practice is to set general VRF-wide (applied to all networks in VRF) max session-limits and max CPS to values slightly greater than the general operating load in steady-state production. Specific network-level CPS and session limits can be applied to only those networks where more specific values (fine-tuned) are required.

Table 10 describes the behavior of max session limit and max CPS with different configurations. (UI) in parentheses refers to what is seen in the UI, and (API) in parentheses refers to the value sent in the REST payload.

VRF-Level	Network-Level	Expected Behavior
Not-configured (API)	(API) - Not configured	No CPS/max-session limits enforced. This is the default behavior.
Not-configured (API)	Inherit from VRF (UI) "-1" (API)	No CPS/max-session limits enforced
Not-configured (API)	Unlimited (UI) "0" (API)	No CPS/max-session limits enforced
Not-configured (API)	Set Value (UI) "x" sessions "y" CPS	Limit to max of "x" sessions and "y" CPS rate for the given network
Configured "x" sessions "y" CPS	Not-configured (API)	Not-configured defaults to inherit. The configured value of "x" sessions and "y" CPS will be enforced.



Configured "x" sessions "y" CPS	Inherit from VRF(UI) "-1" (API)	The network in the VRF inherits the configured value of the max session limit/rate under the VRF. User will get max of "x" sessions and "y" CPS for each network in VRF
Configured "x" sessions "y" CPS	Unlimited (UI) "0" (API)	No CPS/max-session limits enforced. NOTE: The configured value of "x" sessions and "y" CPS will not be enforced.
Configured "x1" sessions "y1" CPS	Set Value (UI) "x2" sessions "y2" CPS	Maximum session limit of "x2" sessions and "y2" CPS gets enforced for the given network

Table 10. Expected results for different options for VRF and Network-level configs

Min and Max Values

The minimum value of the maximum session limit field is 10,000. The maximum value of this field is 5M (5,000,000), well beyond the supported limit of max sessions per DSM, which is 2M sessions.

The minimum value for the max CPS limit field is 1,000. The maximum value of this field is 1,000,000 (1M), well beyond the supported limit of 800K CPS (single-switch / non-VSX).

The following section describes and gives examples of how the maximum sessions and CPS features can be configured via the PSM UI.

Configuring the Maximum Sessions / CPS on a VRF via the PSM UI

For new VRFs:

- 1. Select Tenants -> VRF from side menu
- 2. Select ADD VRF
- 3. Enter a name for the VRF
- 4. Select Set Value (under Maximum CPS), and enter value
- 5. Select Set Value (under Maximum Sessions), and enter a value



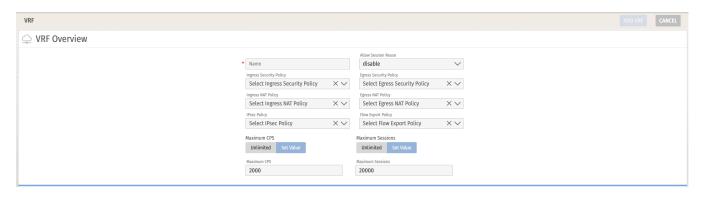


Figure 92. Adding a VRF

For existing VRFs:

- 1. Select Tenants -> VRF from side menu
- 2. Hover over the VRF you wish to modify, and click on the Update VRF (pencil) icon
- 3. Update the Maximum CPS value
- 4. Update the Maximum Sessions value

Configuring the Maximum Sessions/CPS on a Network via the PSM UI

For New Networks:

- 1. Select Network from panel (left)
- 2. Add Network
- 3. Select from one of the options ("Inherit from VRF" or "Unlimited" or "Set Value")
- 4. Create Network

For Existing Networks:

- 1. Select Network from panel (left)
- 2. Select Network
- 3. Update Network
- 4. Select from one of the options ("Inherit from VRF" or "Unlimited" or "Set Value")
- 5. Save

When "Inherit from VRF" is used, the Maximum CPS and Maximum Sessions will inherit the value from the value configured in the corresponding VRF. When Unlimited is used, no limits are enforced for Maximum sessions/ Max CPS. When "Set value" is used, the configured values will be applied and will also override the values configured at the corresponding VRF level.





Figure 93. Configuring session and CPS limits

API Examples

An example REST API call to set maximum session limit/CPS for a given VRF:

PUT: https://\$PSMaddr/configs/network/v1/tenant/default/virtualrouters/Test-VRF-1

Body:

```
"kind": "VirtualRouter",
"api-version": "v1",
"meta": {
    "name": "Test-VRF-1",
    "tenant": "default"
},
"spec": {
    "maximum-sessions-per-network-per-distributed-services-entity": 400000,
    "maximum-cps-per-network-per-distributed-services-entity": 400000
}
```

In the above example, a max session-limit of 400000 and max-CPS of 40000 is enforced on VRF Test-VRF-1.

An example REST API call to set maximum session limit/CPS for a given network:

PUT: https://\$PSMaddr/configs/network/v1/tenant/default/networks/Test-Subnet-1

Body:



In the above example, a per-network limit of 25000 sessions and 10000 CPS is set. Events/Alerts Related To Maximum Configured Session-Limit

- As the flow table is populated, a warning event will be generated when 90% of the configured max limit is reached.
- A critical Alert will be generated for a VRF/network when it reaches 100% of its configured limit.
- When the session count drops below 80% of the configured limit, an INFO event is generated.



Examples:



Figure 94. A warning event generated when 90% of the configured limit is reached

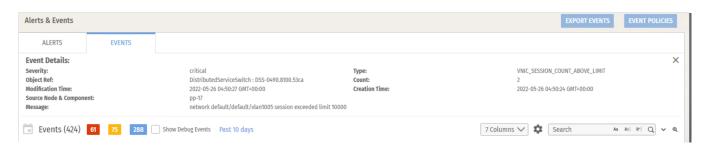


Figure 95. A critical event generated when a limit is reached

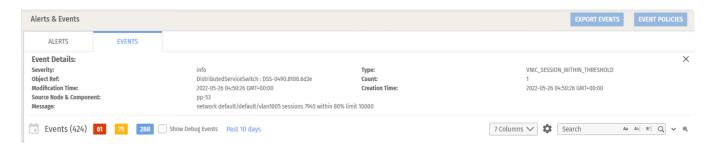


Figure 96. An INFO event generated when the count returns to below 80%.

Behavior on Reaching the Maximum Session Limit

• Flow learning (learning of new flows) will not be stopped at exactly 100% of the configured limit. An excess of 5% is allowed, so flow learning is completely stopped at 105% of the configured limit value and a critical alert will be reported to the PSM.



Behavior on Reaching the Maximum CPS Limit

When the incoming CPS/flow-create/SYN rate is higher than the configured rate, then incoming connections will start getting dropped (or policed) at the rate defined by the configuration. This policing action is done by the P4 engine itself. However, the event that gets generated will get generated only on exceeding the configured limit. No warning events for 90% of configured CPS are reported to the PSM. Also, note that it could take up to 2 minutes for the MAX CPS exceed event to get reported to the PSM.



Example of event reported at the PSM:

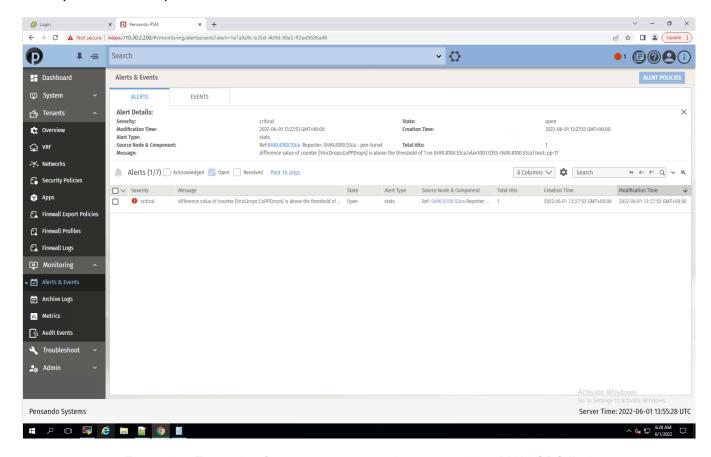


Figure 97. Example of an event generated upon reaching MAX CPS limit

In addition to checking for above alert, PSM users can create a metric chart and look for CoPP drops (see Figure 98):



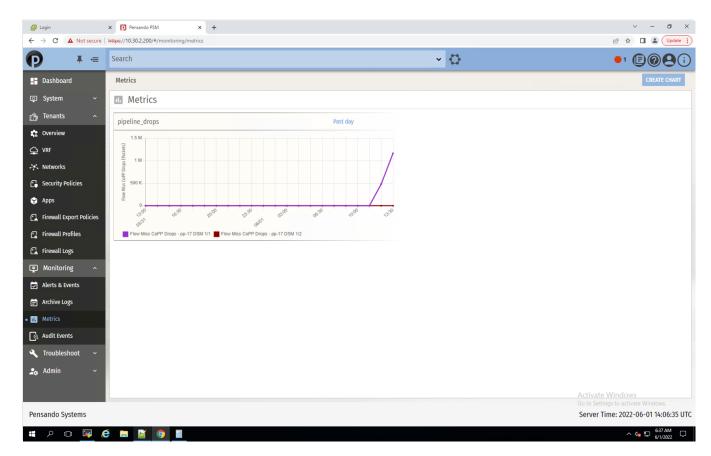


Figure 94. Example of Flow Miss CoPP Drops graph;
Max CPS exceeded

Implication of Configuring session-limit on an Active System

Configuring the session-limit value on a live system (a switch with active flows) for any given VRF/network does not have any traffic impact or disruption of existing active flows.

Active flows are not purged if the new configured value is less than the total number of active sessions for that VRF/network. The change or the new limit will only apply to new flows created after the last config change.

VSX Implications

Important considerations in VSX topology with regard to this configuration:

Each switch in VSX independently applies the configuration at a per-VRF /network level.
The PSM will push identical VRF/network configurations to both switches in VSX, so
configuration consistency is expected and independently enforced without the need to
manually coordinate between peers.



 Both flows locally learned by VSX switch and flows learned through the process of flowsync from VSX peer are accounted towards the calculation of max sessions before enforcing the max session-limit.

Consider the following examples:

CASE 1: A and B in VSX pair and switch A gets all the new flows, no flow hashes to switch B.

Configured limit is 10000 sessions on network/VRF.

Switch A can only learn a max of 10000 sessions. It will sync 10000 sessions to B. Both A and B are at max session limit of 10000 and cannot accept any more flows.

CASE 2: A and B are in VSX pair and there is equal distribution of flows from host to switch

Configured limit is 10,000 sessions on network/VRF.

In this case, each switch Switch A and Switch B can learn only up to 5K new flows from hosts since the remaining 5k flows are learnt from flow-sync from the respective VSX peer.

• The max-CPS limit is independently applied on each switch in a VSX pair. This is illustrated in the following examples:

CASE 1: A and B in VSX pair and switch A gets all the new flows, no flow hashes to switch B.

Application sends traffic at a rate of 20,000 CPS. A limit of 5,000 CPS is applied on both switches A and B.

All traffic hashes to switch A and gets throttled to 5KCPS. This 5KCPS will be flow-synced to switch B without further throttling on switch B.

Effective CPS achieved: 5K CPS.

CASE 2: A and B are in VSX pair, flows hash evenly to switch A and switch B.

Application sends traffic at a rate of 20K CPS. A limit of 5K CPS is applied to both switches A and B.

The 10K CPS traffic that hashes to A will get throttled to 5K CPS and the 10K CPS traffic that gets hashed to switch B will also get throttled to 5K CPS. Each switch will



flow sync its 5K CPS to the other peer. No further throttling takes place when it is synced to peer.

Effective CPS achieved: 10K CPS.

Multiple ALG Types/Apps/Protocols in Firewall Policy Rules

It is possible to match on multiple ALG types / multiple apps / multiple IP protocol types (TCP/UDP/ICMP/GRE/AH/ESP) within a single rule inside a PSM policy. One or more of the defined ALG types/apps/IP protocols can be used. This section provides examples of defining such a rule via the PSM UI, as well as API examples.

Steps To Configure Rules With Multiple Proto-Ports Via the PSM UI

- 1. Security Policies (left panel)
- 2. Add Security Policy
- 3. Select Proto-Ports

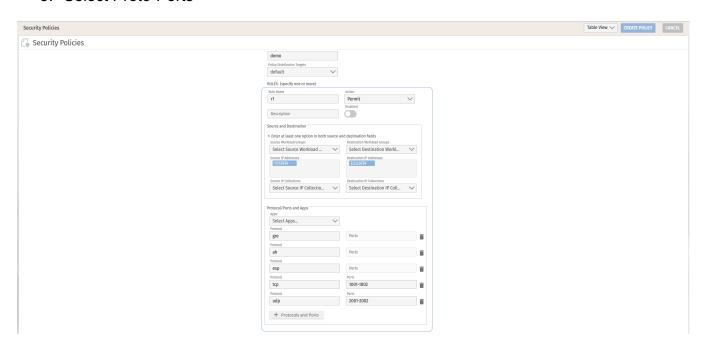


Figure 99. UI example of rules with multiple proto-ports

As shown above, a mix of TCP ports, ID ports and protocol types of ICMP, GRE, IPsec (AH/ESP) can be referenced within a single rule.

A rule can also reference multiple ALG types, as shown below:



Steps to configure rules with multiple ALG types via the PSM UI:

- 1. Security Policies (left panel)
- 2. Add Security Policy
- 3. Select Apps
- 4. From drop-down menu choose multiple defined ALG types from list

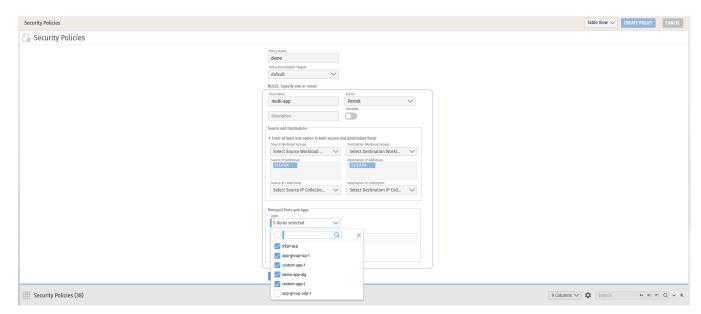


Figure 100. UI example of rules with multiple ALG types

NOTE: A policy rule can either reference multiple proto-ports (list of TCP and list of UDP ports) or multiple apps/ALG types but NOT a mix of both proto-ports and app/ALG types

API Examples:

This section provides API examples to create a policy with rules referencing either multiple protocol ports or multiple apps.

Example:

POST: https://\$PSMADDR/configs/security/v1/tenant/default/networksecuritypolicies

Request body:

```
{
    "kind": "NetworkSecurityPolicy",
    "api-version": "v1",
    "meta": {
```



```
"name": "rule-with-multiple-protocols",
    "tenant": "default"
},
"spec": {
    "attach-tenant": true,
    "rules": [
            "proto-ports": [
                     "protocol": "tcp",
                     "ports": "1001-1002,2001,3001"
                 },
                 {
                     "protocol": "udp",
                     "ports": "2001-2002,3003,4004"
                 },
                 {
                     "protocol": "icmp"
                 },
                     "protocol": "gre"
                 },
                 {
                     "protocol": "ah"
                 },
                     "protocol": "esp"
            ],
            "action": "permit",
            "from-ip-addresses": [
                 "1.1.1.1/32"
            "to-ip-addresses": [
                 "2.2.2.2/32"
        }
    ]
}
```



API Example: Policy with Rule Referencing Multiple ALG Types:

```
{
    "kind": "NetworkSecurityPolicy",
    "api-version": "v1",
    "meta": {
        "name": "rule-with-multiple-alg-types",
        "tenant": "default"
    },
    "spec": {
        "attach-tenant": true,
        "rules": [
            {
                 "apps": [
                     "FTP",
                     "DNS"
                 "action": "permit",
                 "from-ip-addresses": [
                     "1.1.1.1/32"
                 ],
                 "to-ip-addresses": [
                     "2.2.2.2/32"
                 1
            }
        ]
    }
```

IP Protocols Support for Firewall Policy

Any IP protocol can be matched inside of a firewall policy rule. The rule can either match on reserved keywords like "gre", "ah" and "esp" for GRE, IPsec-AH and IPsec-ESP protocols respectively or it can match on any valid numeric protocol number in the range of 0-254.

The following section gives examples for doing this using the PSM UI as well as the REST API.



UI Examples

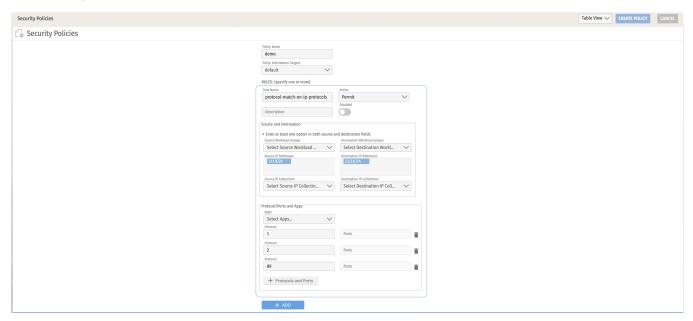


Figure 101. UI example of rules with multiple IP protocol numbers

Figure 101 shows an example of a policy created with a rule referencing a combination of multiple IP protocol numbers.

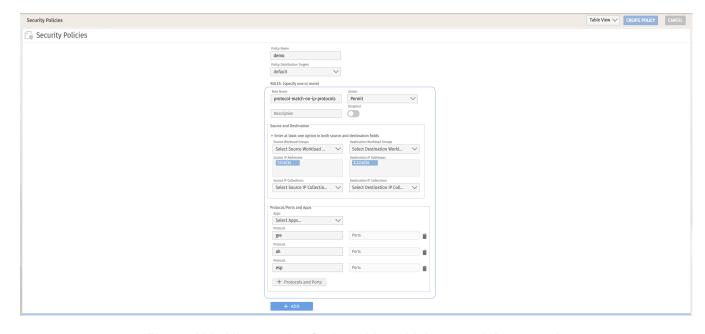


Figure 102. UI example of rules with multiple named IP protocols

Figure 102 shows an example where policy is created with a rule referencing a combination of named IP protocols such as GRE, AH or ESP (IPsec protocols).



API Examples

The following creates a policy with a rule referencing multiple IP protocol numbers:

```
{
    "kind": "NetworkSecurityPolicy",
    "api-version": "v1",
    "meta": {
        "name": "rule-with-proto-numbers",
        "tenant": "default"
    },
    "spec": {
        "attach-tenant": true,
        "rules": [
            {
                 "proto-ports": [
                         "protocol": "10"
                     },
                     {
                         "protocol": "254"
                     },
                     {
                         "protocol": "67"
                     },
                         "protocol": "202"
                     },
                         "protocol": "143"
                     },
                         "protocol": "199"
                 ],
                 "action": "permit",
                 "from-ip-addresses": [
                     "1.1.1.1/32"
                 "to-ip-addresses": [
                     "2.2.2.2/32"
            }
```



```
}
}
}
```



Policy Distribution Targets

A Policy Distribution Target (PDT) is a collection of DSSes that can be used to specify which DSSes inherit a given policy. In earlier releases, policies were always deployed on all registered switches. With PDTs, administrators have more control over the deployment and distribution of policies.

In this release, the scope of PDTs is limited to VRF-based firewall, NAT and IPsec policies. (The use of PDTs for network-based firewall policies is not currently supported.) NAT and IPsec policies make use of PDTs in their definition. In typical deployments, it is common to have a pair of VSX switches deployed as a border leaf pair. In such cases, the pair of switches in VSX *must* be defined as part of the same PDT.

The following rules apply to PDTs:

- A PDT is defined as a collection of one or more switches.
- All switches by default are part of the "default" PDT.
- A given switch can only be part of a single PDT.
- Policies can reference one or more PDTs.

NOTE: VRF default will not be redirected if switch is in L3-core or Spine profile.



Adding a Switch to a PDT

Follow these steps on the UI to add a switch or list of switches to a PDT:

On the left panel, click on "Tenants" → "Policy Distribution Targets" → "Add Policy Distribution Target". That will open a page as shown below:

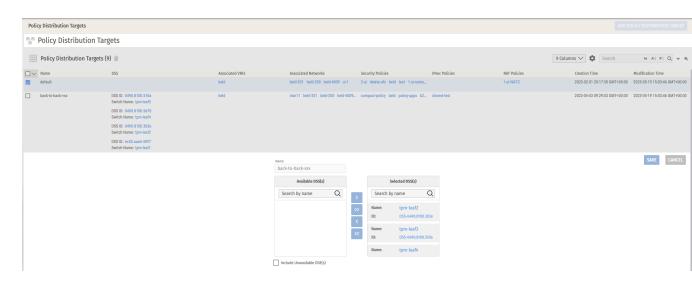


Figure 103.

 Create a PDT with a given name (e.g. "Border-Leaf-Devices") and select the given DSSes that need to be added as part of this PDT, then click "CREATE POLICY DISTRIBUTION TARGET".

If this is successful, the PDT UI page should list the created PDT and its associated switches, as shown below:



Figure 104.

Once a switch is added to a PDT, it will be moved from the default PDT to the user-defined PDT, as shown above.



IP Collections

An *IP collection* is a list of IP addresses that can be referenced later in a firewall policy or a NAT policy.

Defining an IP Collection

On the left menu panel, click on IP Collections, which opens up the IP Collections UI page.

Click on "ADD IP COLLECTION" and define a new IP collection. The IP addresses in a collection can be defined as a space-delimited list or a range with delimiter "-".



Figure 105.

In the above example, the IP addresses "61.1.50.5" and "61.1.50.6" are part of an IP Collection called client-side-ip-address-list.



Figure 106.

In the above example, an IP collection is defined as consisting of a range denoted by "-" .

Using an IP Collection

IP Collections can be referenced and used in a firewall policy or a NAT policy.

The following example shows an IP collection being referenced and used by a firewall policy:



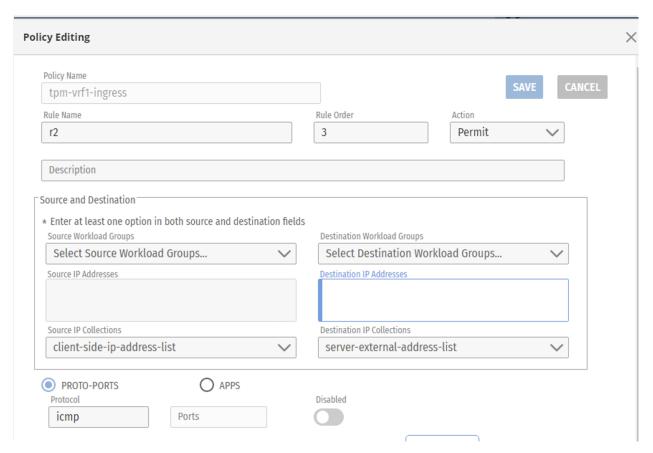


Figure 107.

In the policy rule definition UI, either the source IP address range or the destination IP address range or both can be defined as an IP collection. This facilitates the easy definition of rules that allows for logical grouping.

An IP collection can also be referenced inside of a NAT policy.



An example of a NAT policy referencing IP collections:

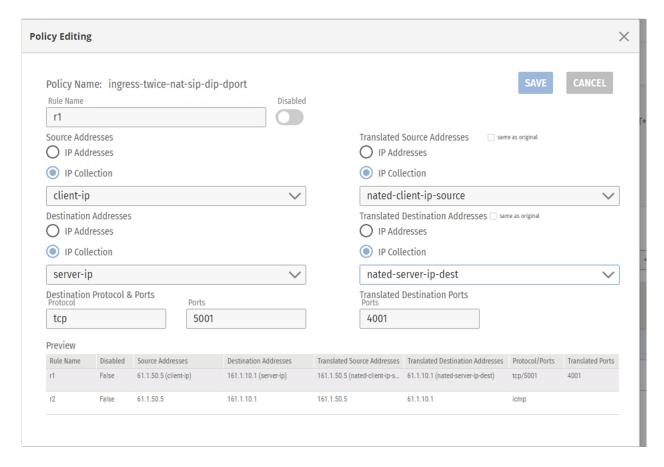


Figure 108.

Caveats

- When referenced inside of a NAT policy, an IP collection can have only one address/prefix.
- Nested IP collections are not supported; an IP collection cannot have another IP collection object as a list item.



Network Address Translation (NAT)

Network address translation (NAT) modifies a packet's source IP address, destination IP address/port, or in some cases both (called *twice NAT*). Typically, the translation is from an address in a private IP range to an address in a public (globally routable) IP range. The DSS can perform this operation as one of its distributed services.

NAT in Data Center Design

As one example, a company offering hosting services uses a data center fabric and host services inside the data center. These services are accessible internally using private IP addresses inside the data center fabric, but where these services need to be offered to clients outside of the data center, there is a need to convert these IP addresses from private space to global public space. Companies can advertise internal addresses externally either with a one-to-one static relationship (called static NAT) or with a many-to-one relationship (called dynamic NAT or many-to-one NAT/PAT).

Some organizations also want customer/client IP addresses to be translated inside of their data center fabric in their own data center fabric IP addressing scheme.

The other common use case is to design a data center fabric to accommodate hosting multiple customers by assigning a VRF to each customer. In this case, customer applications in each VRF are likely to have subnets or IP addresses that overlap with other customers' uses. Customers may need to access shared services inside of the data center in a shared VRF; one way to avoid conflict with overlapping customer IP addresses is to translate the customer-specific addresses to unique IP addresses.

NAT Policy Direction

The data center border leaf positioning of the DSS is well suited for offering NAT services, as it is able to perform NAT operation for connections coming into the data center (incoming connections) by enforcing what is called an *ingress NAT policy*, and also perform the NAT operation for outbound connections from the data center by enforcing what is called an *egress NAT policy*.



Ingress NAT Policy

All traffic entering the data center (incoming connections, as seen on the border leaf) are subject to ingress NAT policy evaluation. The upstream (external facing) ports on the border leaf devices need "persona uplink" configuration on the upstream facing external interfaces for enforcing the ingress NAT policy. Only SVI uplinks are supported in this release. L3 interfaces and L3 sub-interfaces cannot be used as uplinks.

Egress NAT policy

All traffic leaving the data center (outgoing connections, as seen on the border leaf), are subject to egress NAT policy evaluation. The internal data center fabric-facing ports must be configured with "persona access" on the DC facing internal interfaces on the border leaf. These data center fabric-facing ports also need to be SVI interfaces. L3 interfaces or L3 sub-interfaces cannot be used as data center fabric-facing ports.

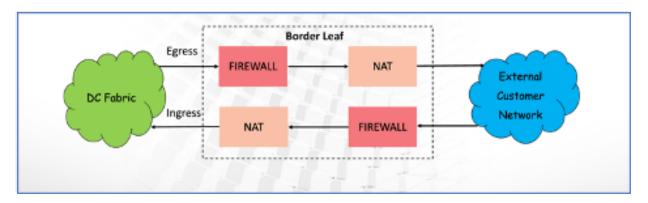


Figure 109.

In both directions, firewall policy is always applied first. In other words, firewall policy evaluation precedes NAT policy evaluation.

Supported NAT Operations

In this release, only static one-to-one NAT is supported. The term *static* refers to preconfigured mapping between pre-NAT IPv4 address/prefix/collection to post-NAT IPv4 address/prefix/collection. (One-to-many or many-to-one mapping is not allowed.) This configuration is done on the PSM.

The other form of NAT, called *dynamic NAT* or *many-to-one NAT/PAT*, is not supported in this release, but is planned for a future release.

Supported Static One-to-One NAT Types



Source NAT

In the context of a stateful firewall implementation, the term source NAT refers to when the source IPv4 address of the I-flow (initiator flow) packet is translated. For the R-flow (responder flow), the destination IPv4 address is implicitly translated by the DSS. The NAT rule itself can be defined as a one-to-one mapping for a given address (/32) or a given prefix range (/24 for example) or a given IP collection (list of IPs).

The following describes examples of source NAT as applied as ingress and egress policies:

Source NAT: Ingress Policy

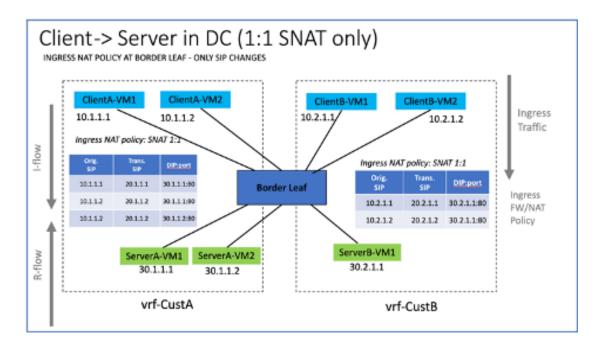


Figure 110.



Source NAT – Egress Policy:

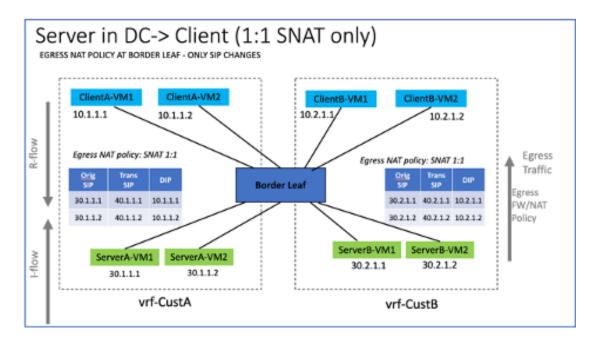


Figure 111.

Destination NAT

In the context of a stateful firewall implementation, the term *destination NAT* refers to when either only the destination IPv4 address of the I-flow packet is translated or when the destination IPv4 address and the destination port of the I-flow are translated. For the R-flow, the source IPv4 address or source IPv4 and source port is implicitly translated by the DSS. The NAT rule itself can be defined as a one-to-one mapping for a given address (/32) or a given prefix range (/24 for example) or a given IP collection (list of IPs) and destination port (if applicable).

The following describes examples of destination NAT as applied as ingress and egress policies:



Destination NAT: Ingress NAT Policy

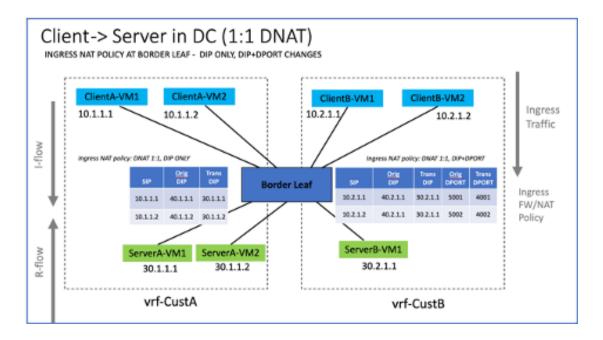


Figure 112.

Destination NAT: Egress NAT Policy

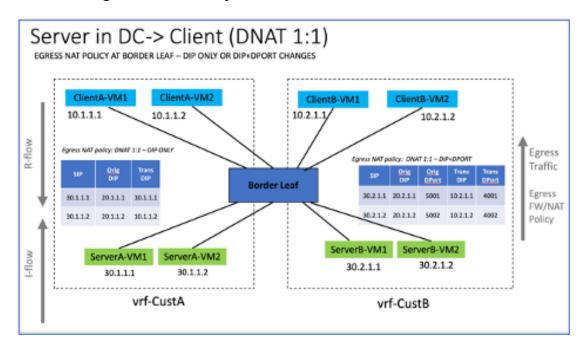


Figure 113.



Twice NAT

In the context of a stateful firewall implementation, the term *twice NAT* refers to the scenario where either both the source IPv4 address and destination IPv4 address of the I-flow get translated at the same time or the source IPv4, destination IPv4 and destination port all get translated for the same packet. For the R-flow, both the source IPv4, destination IPv4, source-port (if applicable) is NATed implicitly by the DSM. The NAT rule itself can be defined as a one-to-one mapping for a given address (/32) or a given prefix range (/24 for example) or a given IP collection for both source and destination address/prefix and destination port (if applicable).

The following describes examples of twice NAT as applied as ingress and egress policies:

Twice NAT: Ingress NAT Policy

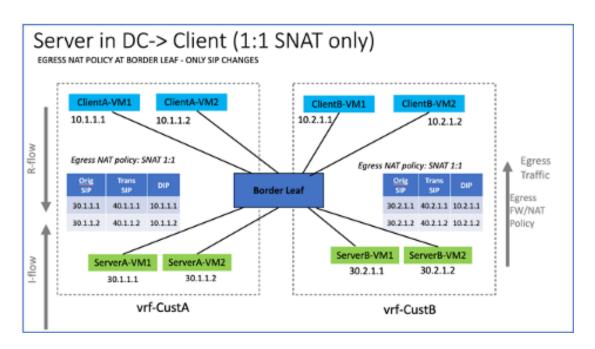


Figure 114.



Twice NAT: Egress NAT Policy

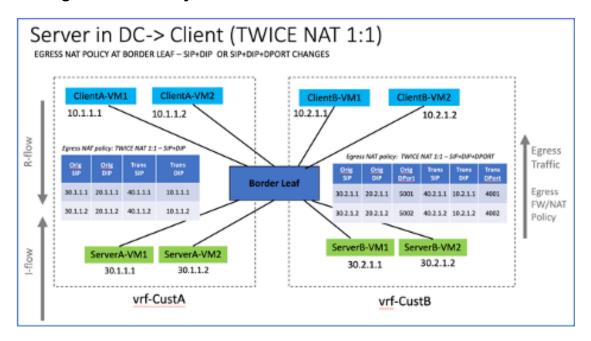


Figure 115.

Configure NAT Policy on the PSM

Before configuring NAT on the PSM, there are a few pre-requisite conditions to be met and configuration to be done on the switch. Here are the steps:

Switch-Side Configuration:

Step 1: Preparing the DSS to be in border leaf mode Issue the following AOS-CX command on the DSS:

```
tpm-leaf5(config) # profile 13-core
Save this config and reboot the switch for the changes to take effect
tpm-leaf5# copy running-config startup-config
Copying configuration: [Success]
```

Reboot the switch. After the switch comes online, make sure it is in the "L3-core" profile by issuing the following command:



```
tpm-leaf5(config) # show profiles current
Current Profile
-----
L3-core
```

Step 2: Configuring interface persona

On interfaces facing externally, configure "persona uplink":

```
tpm-leaf5(config) # int 1/1/3
tpm-leaf5(config-if) # persona uplink
```

On interfaces facing the internal DC fabric, configure "persona access":

```
tpm-leaf5(config) # int 1/1/4
tpm-leaf5(config-if) # persona access
```

Step 3: Advertise the post NATed addresses in IGP

The post-NAT address must always be advertised, either within the data center fabric, or externally, based on the direction of NAT and type of policy. If the post-NAT addresses are known, this step can be done prior to defining the NAT policy on the PSM. If not, this step can be defined after NAT policy on PSM is complete.

Example of static route definition on AOS-CX:

```
tpm-leaf5(config) # ip route 161.1.10.0/24 nullroute
vrf tpm-vrf1
```

Here 161.1.10/24 is the post NAT prefix that will be used in the NAT policy.

Advertise static routes in BGP using the following command:



```
tpm-leaf5(config) # router bgp 65003
    vrf tpm-vrf1
    address-family ipv4 unicast
    redistribute static
```

This should complete the required switch side config on the PSM.

PSM Side Configuration:

Step 1: Defining a policy distribution target (PDT) containing the border-leaf DSS devices

NAT policies are pushed to only those DSS devices that are in border leaf (BL) mode. It is typical to have a pair of DSS devices in VSX act as a BL pair for redundancy and load balancing. The DSS devices in the BL-VSX pair must be configured and added in a PDT.

On the PSM UI:

On the left-panel, click on "Tenants" -> "Policy Distribution Targets" -> "Add Policy Distribution Target". That will open a page as shown below:

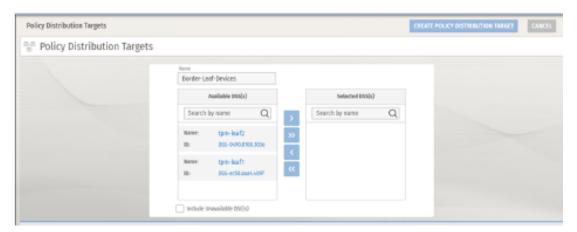


Figure 116.

Create a PDT (in this example, named border-leaf-devices), select the DSSes that need to be added to the PDT and then click "Create Policy Distribution Target".

If this is successful, the PSM "Policy Distribution Targets" page should list the created PDT and its associated switches, as shown below:



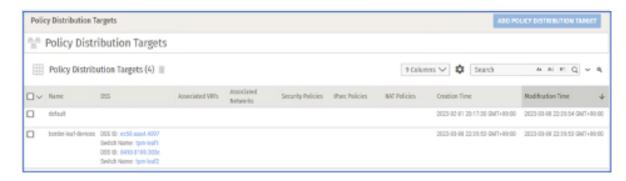


Figure 117.

Step 2: Define and apply source NAT policies

Step 2a: Define a required NAT policy

This example demonstrates the definition of an egress NAT policy that does one-to-one SNAT and applies it to VRF tpm-vrf1.

Navigate to "Tenants" -> "NAT Policies" and then select "Add NAT Policy". This will open the NAT Policy definition page:

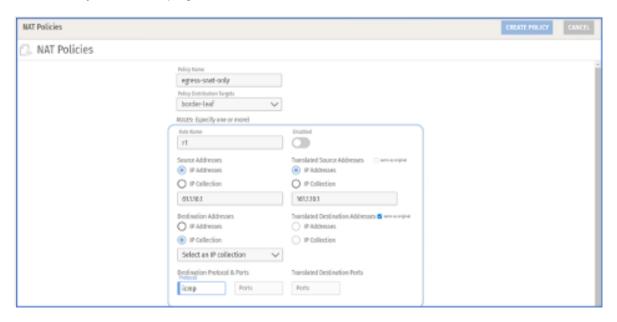


Figure 118.

Specify the following details:

Policy Name: "egress-snat-only"

Policy Distribution Targets: select the required PDT "border-leaf". Make sure this PDT is previously created and available



Rule Name: <name of the rule>: specified as "r1" here.

Source Addresses: <this is the original address/prefix> - specified as "61.1.10.1" here

Translated Address: <this is the post NAT IPv4 address/prefix> - specified as "161.1.10.1" here

Destination Protocol <icmp/tcp/udp> - specified as "icmp" here

Once all the required fields are entered, click on "Create Policy". This will create a policy called "egress-nat".

Step 2b: Apply the NAT policy on the VRF

In this step, we apply the configured NAT policy on the VRF.

In this example, will apply this policy as an egress NAT policy on the VRF

Click on the left menu panel and open the VRF page. Select the required VRF.

In the Edit VRF UI, select the Egress NAT policy as "egress-snat-only" as shown below:

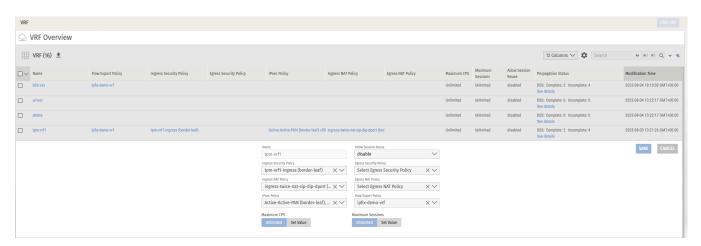


Figure 119.

That completes the UI workflow for configuring the egress SNAT policy on the VRF

Considerations

 Since firewall policy evaluation happens before NAT policy evaluation, make sure that firewall policy permits the traffic flow for NAT policy to get evaluated. Else, the packets will be dropped by the firewall policy.



- There is no need to create a NAT policy/rule for the R-flow (responder flow). The R-flow
 is implicitly installed. In the above example where SNAT changes the source IP of the Iflow source, the R-flow will implicit NAT the DIP
- In the case of VSX, flow-sync applies to NATed flows as well.

Example: SNAT Flow on DSM

In this example, endpoint source 61.1.10.1 initiates a TCP connection to EP destination 61.1.50.5 with SNAT translating the source IP to 161.1.10.1

Example of a firewall log as seen on the PSM for a SNAT-enabled flow:

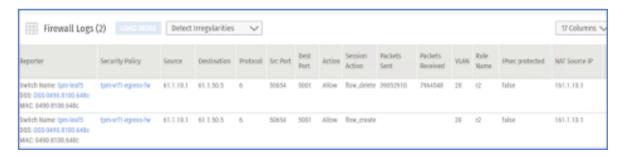


Figure 120.

As shown above, the translated source address is shown in both firewall flow_create and flow delete logs.

Example: NAT Rule Statistics

As shown in the below output, rule-based statistics are also available for NAT rules.

In the following example, the rule "r2" in NAT policy "egress-snat-only" has received 26 connection hits on "DSM1/2"

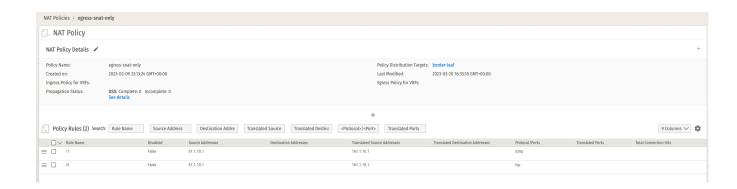




Figure 121.

The following examples show defining and applying destination NAT and twice NAT options.

Step 3: Defining and applying destination NAT

Step 3a: Defining a destination NAT policy

In this example shows the definition of an ingress NAT policy that does one-to-one DNAT with destination IP address only translation, and applies it to a VRF "tpm-vrf1"

Click on "Tenants" -> "NAT Policies" -> "Add NAT Policy". This will open up a UI page that looks like this:

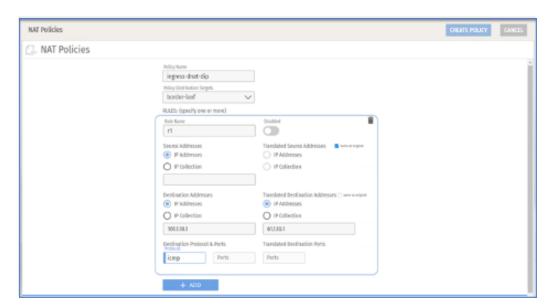


Figure 122.

Specify the following details:

- Policy Name: "ingress-dnat-dip"
- Policy Distribution Targets: select the required PDT "border-leaf". Make sure this PDT is previously created and available
- Rule Name: specified as "r1" here.
- Destination Addresses: specified as "161.1.10.1" here
- Translated Address: specified as "61.1.10.1" here
- Destination Protocol: specified as "icmp" here

Once all the required fields are entered, click on "Create Policy". This will create a policy called "ingress-dnat-dip".



Step 3b: Apply the NAT policy on the VRF

In this step, we apply the configured NAT policy on the VRF. We will apply this policy as an ingress NAT policy on the VRF.

Click on the left menu panel and open the VRF page. Select the required VRF.

In the Edit VRF UI, select the Ingress NAT policy as "ingress-dnat-ip" as shown below:

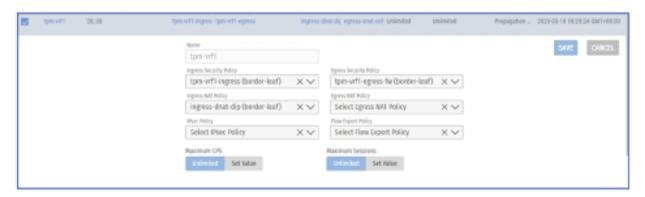


Figure 123.

This completes the UI workflow for configuring the ingress DNAT policy on the VRF

NOTE: There is no need to create a NAT policy/rule for the R-flow (responder flow). The R-flow is implicitly installed. In the above example where DNAT changes the destination IP of the I-flow source, the R-flow will implicitly NAT the SIP

Example of a firewall log as seen on the PSM for a DNAT enabled flow:

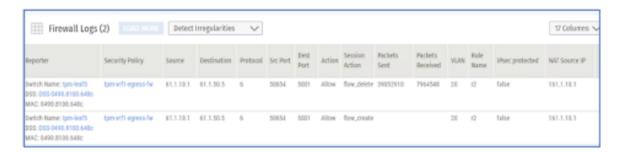


Figure 124.

As shown above, the translated destination address is shown in the firewall log as "61.1.10.1" in the flow_create and flow_delete logs for the original flow with SIP of "61.1.50.5" and DIP of "161.1.10.1".



In this section, we show an example of configuring a DNAT policy with both DIP and DPORT translation

Step 3c: Defining a destination NAT policy with both DIP and DPORT translation

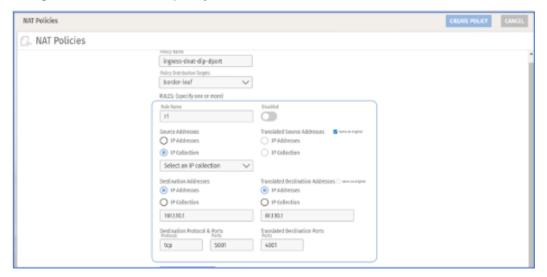


Figure 125.

Here the policy <code>ingress-dnat-dip-port</code> is applied to PDT <code>border-leaf</code>, and the rule <code>r1</code> translates both the DIP and DPORT. The DIP is translated from "161.1.10.1" to "61.1.10.1" and the DPORT is translated from "5001" to "4001".

Step 3d: Apply the defined DNAT policy on the VRF for enforcement

Example of a firewall log on the PSM that shows both DIP and DPORT translated:



Figure 126.

As shown above, the translated destination address is shown in the firewall log as "61.1.10.1" and the translated destination port is shown as "4001" in the flow_create and flow_delete logs for the original flow with SIP of "61.1.50.5" and DIP of "161.1.10.1" and DPORT of "5001"

An example of configuring an ingress twice NAT policy with SIP, DIP and DPORT translation:



Step 3e: Defining a twice NAT policy with SIP, DIP and DPORT translation

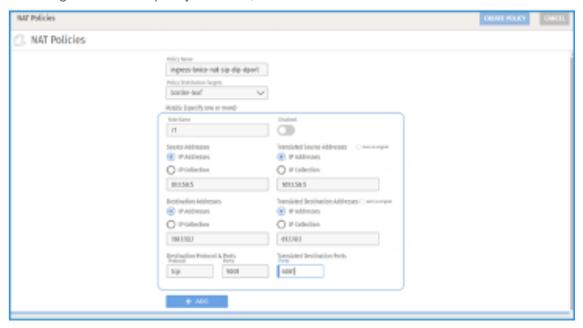


Figure 127.

The above twice NAT policy has a rule "r1" that translates the SIP from "61.1.50.5" to "161.1.50.5", the DIP from "161.1.10.1" to "61.1.10.1" and the DPORT from "5001" to "4001" for protocol "tcp". This policy will be pushed to PDT "border-leaf".

Step3f: Apply the defined twice NAT policy as an ingress policy on the VRF for enforcement

In this example, the twice NAT policy ingress-twice-nat-sip-dip-dport is applied as an ingress NAT policy on the vrf "tpm-vrf1"

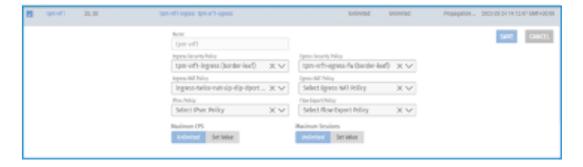


Figure 128.

Example of a firewall log on the PSM that shows SIP, DIP and DPORT translated:



As shown above, the NATed source IP is shown as "161.1.50.5", NATed destination IP is shown as "61.1.10.1" and the NATed destination port is shown as "4001" in the $flow_create$ and $flow_delete$ logs for the original flow with SIP of "61.1.50.5" and DIP of "161.1.10.1" and DPORT of "5001"

Caveats

The following are known caveats for the NAT feature in this release:

- Applicable only to DSSes in border leaf mode. NAT policies are not supported on host leaf DSS devices.
- NAT policies can only be applied at VRF level; they cannot be applied to network level.
- NAT policy cannot be applied on default VRF, only applicable for user-defined VRFs.
- ALG traffic cannot be subject to NAT policies.
- vMotion flow migration is not applicable for flows subject to NAT policies.
- Firewall logs will not contain the NAT policy and NAT rule name.
- IPv4 only. IPv6 NAT is not supported.
- Static one-to-one NAT only; no support for Dynamic NAT or many-to-one NAT/PAT options.



Stateful Firewall Flow Migration with vMotion

In the event of a vMotion migration of VMs between two ESX hosts directly connected to a DSS (or a VSX pair of DSSes), PSM integration with vCenter allows firewall flows to be statefully migrated from the original connected DSS to the new connected DSS.

The vMotion migration itself is transparent to the hosted application, as the stateful nature of flows are preserved, with applications experiencing very minimal loss during the event. The intent for flow migration is to allow connection tracking to be enabled and to preserve associated features for flows, such as flow statistics and flow logs, following a vMotion event. To support vMotion of VMs between ESX hosts connected to DSSes in the cluster at steady state, some additional information is collected from vCenter and AOS-CX.

Prerequisites:

- 1. All ESX hosts **must** be directly connected to a DSS, as this feature relies on LLDP for locality resolution.
- 2. vMotion will be supported only within the same PSM cluster: The source DSS and the destination DSS must be controlled by the same PSM cluster.
- 3. All ESX hosts must have LLDP enabled and LLDP must be enabled on all DSS ports.

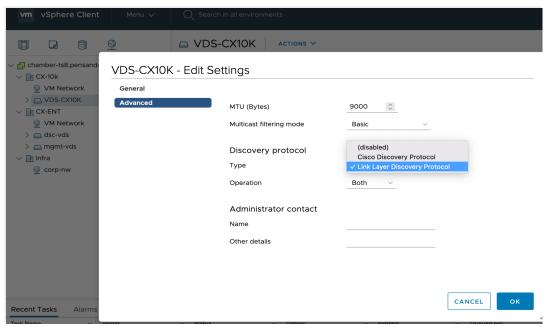


Figure 129. Enabling LLDP on a vDS

4. All DSSes **must** be reachable by each other via the default VRF in-band.



- 5. Each DSM is available on a different TCP port. They share the same common inband IP of the DSS.
 - a. NAT rules are programmed in the DSS for each DSM using the reserved L4 ports (11400-11450 for DSM1 and 11451-11502 for DSM2)
- 6. LLDP is not supported on standard vSwitches. A workload's network interfaces **must** be attached to distributed virtual switch (DVS) if stateful firewall vMotion support is needed.
- 7. vCenter versions 6.7 and 7.0 are supported.

Considerations for Multi-Homed ESX Servers

The DSS can be deployed as VSX pairs where the flows are synchronized between the pair. Hosts can then be dual-homed to the pair with the multi-chassis LAG. These hosts can be running ESX. VMs can then move from any combination of VSX pair and single homed host; for example, a single homed host to a VSX pair and back, or a VSX pair to a VSX pair. All such scenarios are supported. If the source is a VSX pair, then the flows are pulled from any one of the source DSS switches and then locally deleted on both. If the destination is a VSX pair, then the primary switch is used for the flow synch; the flows will then be synched to the secondary switch. vMotion for VMs in a PVLAN is now supported.

Behavior with Flow Logs and Flow Statistics

When a flow is migrated from the source DSS to the destination DSS:

- 1. A flow log OPEN packet is sent from the destination DSS once flow migration completes and the flow is installed. The statistics of the migrated flow are reset to 0—statistics are not carried over during flow migration. The flow log OPEN message will carry the value of "vmotion" in the "createreason" key field to indicate that the flow got inserted due to a vMotion event.
- 2. A flow log CLOSE message is sent from the source DSS once flow migration completes, and will include the flow's I-flow and R-flow packet/byte statistics.

When the flow eventually is removed/aged out on its new location on the destination DSS, another CLOSE packet is sent with I-flow and R-flow statistics that correspond to statistics on the destination DSS. The flow log CLOSE packet that is sent from the destination DSS post-vMotion will not have the original policy-name and the rule-name contained in the logs.



Configuration

1. The PSM connects to vCenter via user-provided credentials. There is an option to monitor either all or specific datacenters on the vCenter and receive notifications as appropriate.

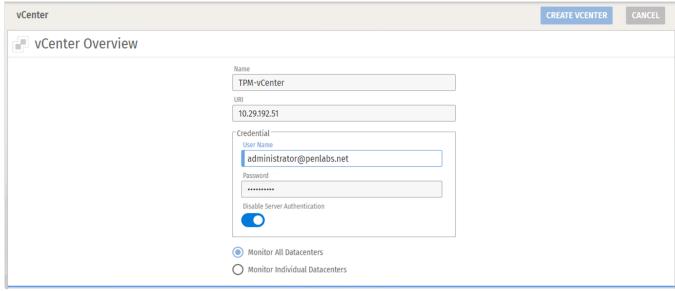


Figure 130. Add a connection to vCenter

2. The PSM reads the Host, Workloads and LLDP information from vCenter via the VMware VIM API, and is notified by vCenter of vMotion-related events.

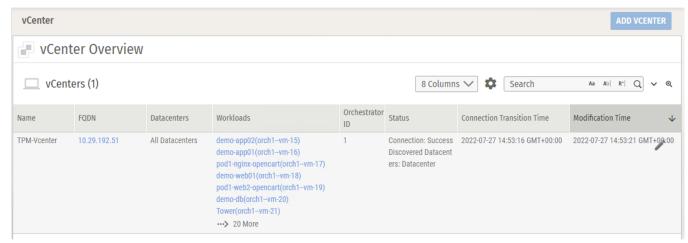


Figure 131. All the workloads imported by the PSM from vCenter



Information received from vCenter is used to create the ESXi Host to local DSS mapping.



Figure 132. Two workloads and their local mappings and tags/labels

 This database of ESC and workload/VM locality is maintained in the PSM by correlating the Host Object (ESXi Node) information and the LLDP information populated in the DSS Object.



Figure 133. A workload and its local specific mappings

DSS Required AOS-CX CLI Configuration

Neighbor resolution must be enabled using the following AOS-CX commands on each DSS:

- MAC-IP Bindings
 - New CLI to trigger the ARP snooping on DSS.

```
switch(config)# dsm
```



```
switch(config-dsm)# workload-migration
```

- DSM-DSM communication for vMotion flow migration
 - O DSM will communicate with DSS via bond interfaces created during init in vlan 4093.



Note: The following CLI configuration is required on each DSS to create the NAT rules to allow sessions establishment between the source and destination DSMs:

```
switch(config) # ip source-interface workload_migration
interface vlanX (or routeable loopback X)
```

Caveats

- Even though vCenter can be configured to support up to 8 parallel vMotion migrations, a
 DSS will process one flow migration at a time; all the vMotion move-in and move-out
 requests received are queued while processing the existing request, and then
 processed sequentially.
- Port Group VLAN changes between the source DVS and the destination DVS are not supported for the Migrating VM, even though vCenter allows it. In other words, the DPG on the source and destination DVS must have the same VLAN-ID.
- When a vMotion migration occurs for a workload from behind a non-DSS connected host to a DSS connected host, existing TCP applications may experience packet loss and re-transmissions as all mid-stream non-SYN data packets will be dropped. The existing TCP connections will time out and connections need to be re-established.
- The PSM can be configured with up to four vCenters. However, flow migration is only supported when vMotion occurs between hosts managed by the same vCenter.



Configuring IPsec VPN Tunnels

Overview

IPsec Standards: IPsec is a framework of IETF standards that provides data confidentiality, data integrity, and data authentication between participating peers. IPsec provides these security services at the IP layer; IPsec uses IKE to handle negotiation of protocols and algorithms based on the local policy, and generate the encryption and authentication keys to be used by IPsec. IPsec can be used to protect one or more data flows between a pair of hosts, between a pair of security gateways, or between a security gateway and a host.

IKE Standards: IKE (IKEv1 and IKEv2)—A hybrid protocol that implements Oakley and SKEME key exchanges inside the Internet Security Association and Key Management Protocol (ISAKMP) framework. While IKE is used with other protocols, its initial implementation is with the IPsec protocol. IKE provides authentication of IPsec peers, negotiates IPsec security associations, and establishes IPsec keys.

IPsec Functionality Overview

IPsec provides the following network security services. (In general, the local security policy dictates the use of one or more of these services.)

- Data confidentiality—The IPsec sender can encrypt packets before transmitting them across a network.
- Data integrity—The IPsec receiver can authenticate packets sent by the IPsec sender to ensure that the data has not been altered during transmission.
- Data origin authentication—The IPsec receiver can authenticate the source of the sent IPsec packets. This service is dependent upon the data integrity service.

IPsec provides secure tunnels between two peers, such as two routers. You define which packets are considered sensitive and should be sent through these secure tunnels, and you define the parameters that should be used to protect these sensitive packets by specifying the characteristics of these tunnels.

CX 10000 switches support IPsec VPN encryption to address customer requirements for site-to-site and site-to-cloud end-to-end encryption for data privacy and compliance concerns.

Data encryption and decryption is hardware-accelerated in the CX 10000 DSM dataplane to deliver high-rates of encryption throughput at rates of up to 400Gbps (200Gbps full-duplex) per switch.



IPsec Topology Designs

The following 3 types of IPsec deployment designs are supported:

- IPsec Active/Active with VSX
- IPsec Active/Standby with VSX
- IPsec no-HA mode (no VSX)

The high-level design for each of these modes:

IPsec Active/Active with VSX:

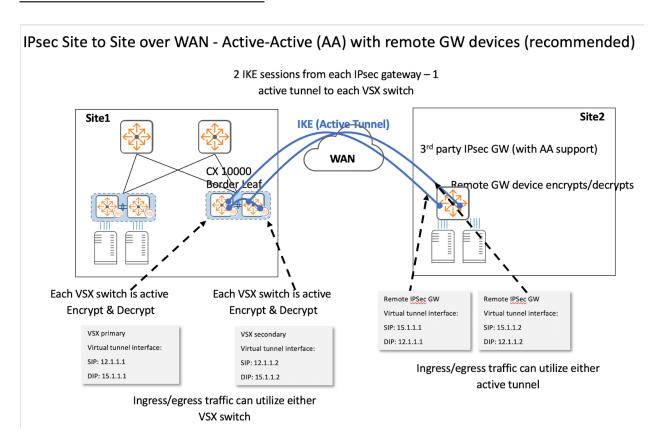


Figure 134.

This mode is the recommended design option with VSX. Here the remote IPsec GW device has 2 active IKE sessions with each VSX switch. Each VSX switch is capable of independently encrypting/decrypting the traffic providing a true Active/Active design. When one VSX node fails, IPsec traffic immediately switches over to the other switch in the VSX pair with minimal



convergence time. This mode can only be used only when the remote IPsec GW device supports 2 active tunnels. Effectively, this mode is ideal as it provides both HA redundancy and traffic load balancing.

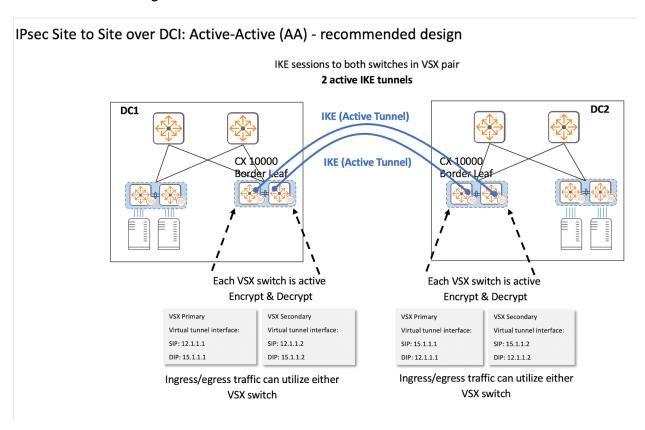


Figure 135.

In the above example, IPsec can be used to encrypt traffic over the DCI across 2 sites.

In the current release, each switch deployed as a VSX border-leaf pair at one site can have one active tunnel to each border-leaf switch in the VSX pair on the other site across the DCI link. However, a given remote network prefix is reachable only across a single IPsec tunnel. Multiple active ECMP tunnels for the same remote network prefix on each switch are currently not supported and planned for future release.

IPsec Active/Standby with VSX



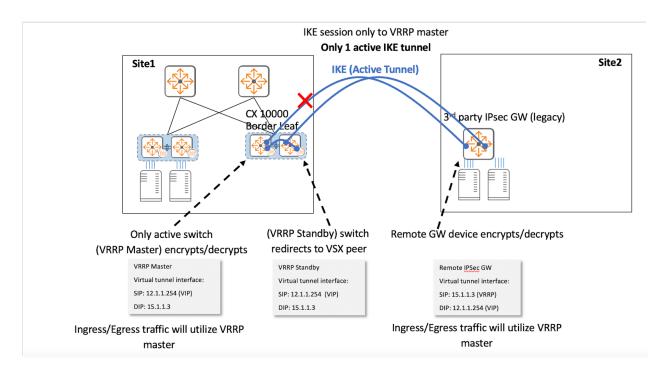


Figure 136. IPsec Site to Site: Active/Standby, for legacy remote gateway devices

This mode can be used with legacy remote IPsec GW devices that support only 1 active tunnel. In this mode, the remote IPsec GW device has 1 active IKE session with only one of the VSX nodes in the pair (the VRRP master). There is a dependency on the underlay network config to enable VRRP on the northbound uplinks SVI interface. In this mode, only one VSX node encrypts/decrypts the traffic. When the active node fails, the IPsec data-traffic will switchover to the new active node after IKE establishment. In this mode if the traffic that is subject to IPsec encryption/decryption lands on the VRRP standby switch, it is forwarded to the VRRP master switch over the ISL.

IPsec Supported Modes and Crypto Options

The following IPsec modes and crypto options are supported:

- Encapsulation Mode: Tunnel Mode
- Protocol: ESP
- IKE versions: v1, v2
- Types of Identifiers The default identifier type is ip, which can be empty as well. If
 empty then the system picks up the VTI tunnel's source & destination from the Part 1
 configuration as the ID. The rest of the ID types (fqdn, email, keyid) cannot be empty if
 specified.
 - o ip
 - keyid



- o fqdn
- o email
- *IKE Encryption Algorithms*:
 - o aes 128
 - o aes 256
 - o 3des
 - o cast 128
 - o aes gcm 128
 - o aes gcm 256
- IKE Hash Algorithms:
 - o sha 256
 - o sha 512
 - o sha 384
- IKE DH Group:
 - o group1
 - o group2
 - o group5
 - o group14
 - o group15
 - o group19
 - o group20
- IKE Authentication Method:
 - Only Pre-shared-key authentication is supported in this release
- IPsec Encryption Algorithms Supported options are:
 - o aes_gcm_128
 - o aes gcm 256
- IPsec DH Group (To enable Perfect Forward Secrecy):
 - o group1
 - o group2
 - o group5
 - o group14
 - o group15
 - o group19
 - o group20



Order of Operation with Service Chaining of FW, NAT and IPsec services

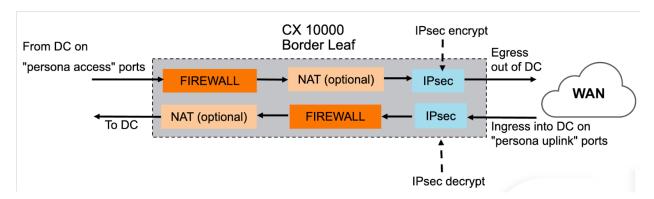


Figure 137.

As shown in the diagram above:

- For traffic entering the switch from inside the DC fabric on the "persona access" ports, here is the order of operations:
 - Firewall inspection
 - NAT translation (optional)
 - IPsec encryption
- For traffic entering the switch from outside the DC on the "persona uplink" ports, here is the order of operations:
 - IPsec decryption
 - Firewall inspection
 - NAT translation (optional)

For both directions:

- Explicit FW policy is NOT mandatory, implicit FW policy is "permit all if no explicit policy applied
- NAT is optional



IPsec Configuration Workflow

At the high level, configuring IPsec VPN tunnels on the CX 10000 switches involves two configuration operations:

- Part 1: Switch-side configuration
 - Boot the switch in L3-core profile
 - Configure the persona for the interfaces on the switch
 - Configure the required VRF, and SVI interfaces in that VRF
 - Configure the IPsec Virtual Tunnel Interface (VTI) with the correct tunnel source, tunnel destination address and VRF
- Part 2: PSM-side configuration
 - Configure the IPsec policy
 - Attach the configured policy to required VRFs

AFC can be used to automate the workflow end to end, and provision the required configuration on both switch and PSM.

Prerequisite Configuration On the Switch

Step 1: Boot the switch in the L3-core profile Issue the following AOS-CX command on the DSS:

```
switch(config) # profile 13-core
Save this config and reboot the switch for the
changes to take effect
switch# copy running-config startup-config
Copying configuration: [Success]
```

Reboot the switch. After the switch comes online, make sure it is in the "L3-core" profile by issuing the following command:

```
switch(config) # show profiles current
Current Profile
-----
L3-core
```



Step 2: Configuring interface persona

On external facing interfaces (WAN), configure "persona uplink":

```
switch(config)# int 1/1/3
switch(config-if)# persona uplink
```

On interfaces facing the internal DC fabric, configure "persona access":

```
switch(config) # int 1/1/4
switch(config-if) # persona access
```

Step 3: Configuring the tenant VRF

```
switch(config) # vrf tpm-vrf1
switch(config-vrf) #
```

Step 4a: Configure the external upstream L3 SVI interface per VRF

```
switch(config) # int vlan 30
switch(config-if) # vrf attach tpm-vrf1
switch(config-if) # ip address 61.1.30.5/24
```



Note: Only L3 SVI interfaces can be used as uplinks in this release. L3 sub-interface uplink support is planned for a future release.



Step 4b: Configure the DC internal interface

For non-VxLAN/legacy DC fabric, configure L3 SVI interface:

```
switch(config) # int vlan 20
switch(config-if) # vrf attach tpm-vrf1
switch(config-if) # ip address 61.1.20.5/24
```

For VxLAN DC fabric, configure the native L3 interface:

```
switch(config) # int 1/1/4
switch(config-if) # ip address 61.1.20.5/24
```

Configure IPsec VPN Tunnel on standalone switch (no-HA mode)

Follow the steps below to configure an IPsec tunnel on a standalone switch, also called "IPsec no-HA mode", with the remote peer.

Notes:

- 1. IPsec without HA is only recommended for POC/test purposes, not for production use.
- 2. Prior to configuring IPsec tunnels, basic networking, such as VRFs and VLAN interfaces, needs to be properly configured and functional.

Step 1: Configure the IPsec VTI tunnel interface in AOS-CX on the CX 10000 switch. Please note:

- The tunnel source IP needs to be the public-facing interface's IP. This is the IP of the upstream L3 SVI interface
- Both the tunnel source and destination can NOT be in the default VRF. They need to be reachable in the same VRF as the tunnel interface itself, which is *tpm-vrf1* in the following example.



```
switch(config) # interface tunnel 1 mode ipsec ipv4
vrf attach tpm-vrfl
source ip 61.1.30.5
destination ip 2.2.2.3
no shutdown
```

Step 2: Configure the static route for the remote network pointing to the VTI interface

```
switch(config) # ip route 3.3.3.0/24 tunnel 1 vrf
tpm-vrf1
```

In the above example, this static route needs to be advertised into the DC fabric using IGP (redistribute static). The traffic destined to prefix "3.3.3.0/24" will be encrypted and sent over the tunnel "tunnel1". In this release reachability to routes behind a remote IPsec GW needs to be defined statically. Support for dynamically learning these tunnel routes over BGP is planned for a future release.

PSM Side Configuration

Step 1: Defining a policy distribution target (PDT) containing the border-leaf DSS switch

IPsec policies are pushed to only those DSS devices that are in "L3-core" profile. A PDT needs to be defined containing the DSS border-leaf switch in L3-core profile.



Step 2: In the PSM, create the PDT and add the appropriate DSS. Note this DSS will terminate the VPN tunnel:

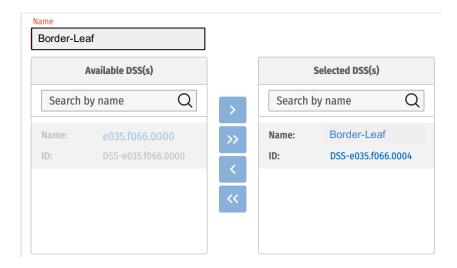


Figure 138.

Step 3: In the PSM, create the IPsec policy with desired crypto parameters Select no ha for the HA Mode drop down menu.

The Local Identifier and Remote Identifier represent the parameters IDi and IDr in the IKE RFC.



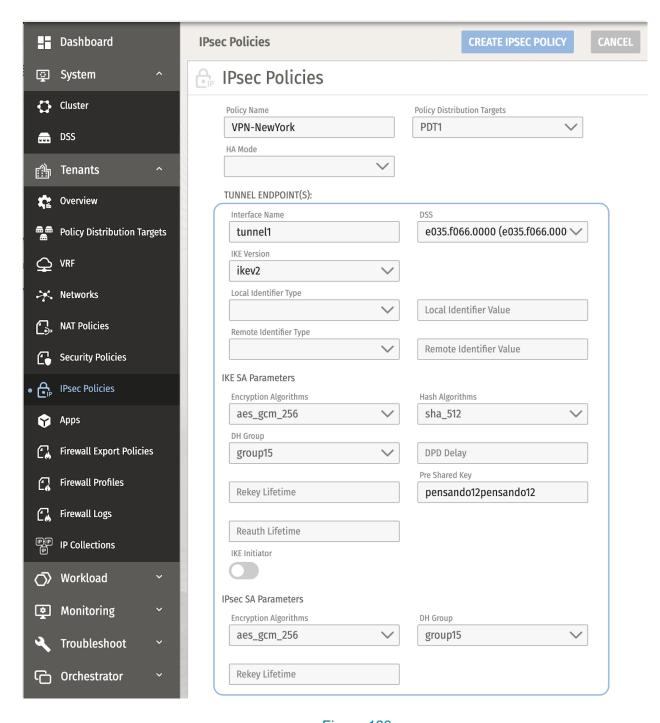


Figure 139.



NOTE:

- The tunnel interface name given in the IPsec policy needs to match the tunnel name configured on the switch. Mismatching tunnel names will fail the distribution of the IPsec policy to the desired DSS.
- IPsec VPN for each remote site requires a unique IPsec policy to be configured, so from the operation perspective, it is recommended to have the policy name match the remote site that the tunnel is meant to connect to.
- Only Pre-shared key is supported for IKE authentication in this release. Authentication based on digital certificates are planned for a future release.
- If "prefer_ikev2_support_ikev1" is selected for IKE version setting,
 - o If "IKE Initiator" is disabled, meaning responder only, CX 10000 will accept either IKE v1 or v2 negotiation.
 - o If "IKE Initiator" is enabled, CX 10000 will only initiate IKEv2 negotiation. If the remote end does not support IKEv2, the negotiation will fail

Step 4: In the PSM, attach the configured IPsec policy to the right VRF from step 1.

Note: Multiple IPsec policies can be attached to the same VRF.

This completes the configuration workflow for setting up an IPsec tunnel on the DSS in standalone mode (no HA mode) with remote IPsec GW device. Follow the required configuration steps on the remote IPsec GW to bring up IPsec configurations.

After this setup, use the following commands to verify the IPsec VTI tunnel status

```
Interface tunnell is up

Admin state is up

tunnel type IPsec IPv4

tunnel source IPv4 address 61.1.30.5

tunnel destination IPv4 address 2.2.2.3
```

The next section will cover the HA options available to deploy IPsec.



VSX Requirement For IPsec

The IPsec implementation on DSS is built on top of the existing stateful firewall implementation of the DSS. Packets that are subject to encryption are evaluated by stateful FW prior to encryption. Packets that are subject to decryption are evaluated by stateful FW after decryption. For both Active/Active and Active/Standby, it is required that the two switches are configured to be part of a VSX pair. Since stateful firewall is always involved and TCP traffic flows can be asymmetric in nature (a SYN packet that needs to be decrypted can land on switch A and a SYN-ACK packet that needs to be encrypted lands on switch B, the 2 switches A and B need to be in a VSX pair so that TCP stateful flows can be flow-synced between the 2 switches in VSX pair and a true Active/Active stateful FW functionality can be provided with both IPsec encryption and decryption support. In summary, VSX provides the Active/Active stateful FW in conjunction with redundancy and load-balancing options for IPsec encrypt/decrypt traffic.

On the CX 10000 switch, VSX is always required in both IPsec HA modes: Active/Active or Active Standby, for:

- VSX Flow synchronization needed for asymmetric TCP traffic, when deploying across
 two border leaf device. VSX is needed to synchronize all TCP stateful traffic flows
 between the two switches in a VSX pair. In case one device fails, the other device can
 take over all flows seamlessly.
- Traffic Redirection In the data center deployments, it is very common for outbound traffic to land at the CX 10000 switch that doesn't possess the active IPsec tunnel to reach the remote site. VSX is then needed to redirect the traffic through the interconnecting ISL links to the other CX 10000 switch that does have the active IPsec tunnel for encryption.

Configure IPsec VPN With Active Standby Failover

Many legacy remote VPN devices support only one active IKE/IPsec tunnel. IPsec Active/Standby) is the recommended option for such remote devices. IPsec Active/Standby failover is expected to have a higher data-path convergence times as compared to IPsec Active/Active. This is because the new IKE negotiation is initiated after the failover event and IKE needs to re-establish itself. Note: prior to configuring IPsec tunnels, basic networking needs to be configured properly and functioning, such as VRFs, VLAN interfaces and VSX redundancy, etc. In this mode it is mandatory to have VRRP enabled on the upstream SVI interface. An IPsec Active/Standby tunnel will only be UP on the VRRP master switch. A switch will only advertise IPsec tunnel routes if the next-hop tunnel interface is UP. Because of this, the prefixes behind the remote IPsec GW will be advertised only by the VRRP master.



In steady state, the IPsec active switch is the VRRP master and the IPsec standby switch is the VRRP standby switch. VRRP states dictate the IPsec active/standby switch roles. IPsec failover from the active switch to the standby switch can happen under the following scenarios:

- VRRP Status Change On a CX 10000 switch, IPsec failover is implemented to monitor the VRRP status change. If the VRRP status changes for any reason, such as link flapping, priority configuration change, etc, IPsec failover will be triggered.
- Active Device Reboot/Power-down If the active IPsec device reboot or power down for any reason, IPsec will automatically fail over to the standby device.
- *ISL Link down* The ISL link is configured to interconnect the two CX 10000 switches for VSX pairing. If the ISL link goes down for any reason, IPsec needs to go with the VSX primary switch:
 - If the VSX primary switch happens to be the VRRP active device, IPsec tunnel will not be affected.
 - If the VSX primary switch happens to be the VRRP standby device, IPsec tunnel will fail over to the standby device and this device will also become VRRP active.

NOTE: Tunnel interface admin shut will not trigger an IPsec Active/Standby failover, since there is no VRRP state change associated with that trigger.

Upon failover, the IPsec tunnel will be re-negotiated with the standby (now active) device. Once the new IPsec tunnel is up and running, the standby (now active) device will start advertising the remote network into the data center fabric, as shown in the diagram below.

Follow the steps below to configure IPsec VPN with active standby failover.



Step 1: Configure VRRP on the upstream SVI interface of both CX 10000 switches

Switch 1:

```
switch-1 (config) # interface vlan 30
vrf attach tpm-vrf1
vsx active-forwarding
ip address 61.1.30.5/24
vrrp 30 address-family ipv4
   address 61.1.30.254 primary
   no shutdown
   exit
vrrp dual-active-forwarding
```

Switch 2:

```
switch-2 (config) # interface vlan 30
description NB SVI
vrf attach tpm-vrf1
vsx active-forwarding
ip address 61.1.30.6/24
vrrp 30 address-family ipv4
   address 61.1.30.254 primary
   no shutdown
   exit
vrrp dual-active-forwarding
```



Step 2: Configure the IPsec VTI tunnel interface on both switches

Switch 1:

Note that the source address of the IPsec VTI interface is the VRRP virtual IP address configured in step 1.

```
switch-1 (config) # interface tunnel 1 mode ipsec
ipv4
vrf attach tpm-vrf1
source ip 61.1.30.254
destination ip 2.2.2.3
no shutdown
```

Switch 2:

Note that the source address of the IPsec VTI interface is the VRRP virtual IP address configured in step 1.

```
switch-2 (config) # interface tunnel 1 mode ipsec
ipv4
vrf attach tpm-vrf1
source ip 61.1.30.254
destination ip 2.2.2.3
no shutdown
```

Step 3: Configure the static route for the remote network pointing to the VTI interface on both switches

Switch 1:

```
switch-1 (config)# ip route 3.3.3.0/24 tunnel1
vrf tpm-vrf1
```



Switch 2:

```
switch-2 (config)# ip route 3.3.3.0/24 tunnel1
vrf tpm-vrf1
```

Step 4: Configure the dynamic routing protocol (such as OSPF) on both switches and advertise the static routes for the remote network into the data center fabric

```
router ospf 1 vrf tpm-vrf1
router-id 16.16.16.16
max-metric router-lsa include-stub on-startup
bfd all-interfaces
maximum-paths 32
redistribute static
area 0.0.0.0
```

As described previously, only the VRRP active switch will be advertising the remote network into the data center fabric. Preventing the VRRP standby switch from advertising the same remote network is achieved by keeping its VTI tunnel status down, as shown in the following example:

```
Interface tunnell is down
Admin state is up
Description: A/S VPN Tunnel
tunnel type IPsec IPv4
tunnel source IPv4 address 61.1.30.254
tunnel destination IPv4 address 2.2.2.3
```



Step 5: in the PSM, configure the Policy Distribution Target as described in the previous chapter.



Figure 140.

Step 6: in the PSM, configure the IPsec policy as shown in screenshots below

Note: once active_passive is selected for the HA mode, two tunnel configurations are required for the policy, one for each switch.

In the case of Active/Standby deployment, always enable the "IKE Initiator" setting in the policy configuration for faster convergence in the event of failover. Without enabling the "IKE Initiator" setting, when failover happens, the remote peer has to wait for the DPD timer to expire (10+ seconds delay) to renegotiate the tunnel.

Step 7: In the PSM, attach the configured IPsec Policy to the VRF as described in the previous chapter.



Figure 141.



Configure IPsec VPN With Active/Active Failover

This mode is the recommended mode if the remote IPsec gateway supports 2 active IKE/IPsec tunnels. With IPsec Active/Active, each switch in VSX pair can encrypt/decrypt traffic. This provides both redundancy/HA as well as traffic load-balancing at the same time.

IPsec Active/Active failover has better convergence times compared to IPsec Active/Standby failover. This is because there is no need to set up new IKE sessions after the failover event. Follow the steps below to configure IPsec VPN with Active/Active failover.

Note: prior to configuring IPsec tunnels, basic networking needs to be configured properly and functioning, such as VRFs, VLAN interfaces and VSX redundancy.

As shown in the following diagram, both CX 10000 switches will be advertising the remote network into the data center fabric.

Any of the CX 10000 switches may stop propagating the remote network into the fabric due to the following reasons:

- Device Reboot/Power-down If the CX 10000 switch reboots or powers down for any reason, its IPsec will go down as well.
- The uplink from CX 10000 to the Gateway fails, which causes the IPsec tunnel to go down
- The ISL link between the VSX pairs goes down the VSX secondary CX 10000 will shutdown all its ports and the IPsec tunnel. The VSX primary CX 10000 switch takes over all traffic

When the failover happens, only the remaining active CX 10000 switch will be advertising the remote network into the data center fabric, as shown in the diagram below.

Follow the steps below to configure IPsec VPN with Active/Active failover.



Step 1: Configure the VLAN interfaces of both CX 10000 switches

Note: VRRP is not needed for Active/Active failover.

Switch 1:

```
switch-1 (config)# interface vlan 330
vrf attach tpm-vrf1
vsx active-forwarding
ip address 61.1.33.5/24
```

Switch 2:

```
switch-2 (config) # interface vlan 330
vrf attach tpm-vrf1
vsx active-forwarding
ip address 61.1.33.6/24
```

Step 2: Configure the IPsec VTI tunnel interface on both switches

Note that the source address of the IPsec VTI interface is the physical IP address of the sourcing VLAN interface configured in step 1. Only the SVI's primary IP address is supported.

Switch 1:

```
switch-1 (config) # interface tunnel 2 mode ipsec
ipv4
vrf attach tpm-vrf1
source ip 61.1.33.5
destination ip 2.2.2.4
no shutdown
```

Switch 2:



Note that the source address of the IPsec VTI interface is the physical IP address of the sourcing VLAN interface configured in step 1.

```
switch-2 (config) # interface tunnel 2 mode ipsec
ipv4
vrf attach tpm-vrf1
source ip 61.1.33.6
destination ip 2.2.2.4
no shutdown
```

Step 3: Configure the static route for the remote network pointing to the VTI interface on both switches

Switch 1:

```
switch-1 (config)# ip route 3.3.3.3/32 tunnel2
vrf tpm-vrf1
```

Switch 2:

```
switch-2 (config) # ip route 3.3.3.3/32 tunnel2
vrf tpm-vrf1
```

Step 4: in the PSM, configure the Policy Distribution Target as described earlier in this guide.





Step 5: in the PSM, configure the IPsec policy as shown below

Note: once <code>active_active</code> is selected for the HA mode, two tunnel configurations are required for the policy, one for each switch.

Step 6: In the PSM, attach the configured IPsec policy to the VRF as described in the previous chapter.



QoS Support over IPsec VPN Tunnels

QoS classification

QoS classification offers the ability to classify data packets into non-default queues in the switch for prioritized treatment if necessary. This classification always happens at the first ingress port.



Encrypt direction:

The traffic entering the switch from inside the DC, can be classified on the incoming downstream interface into non-default queues and post-encrypted packets take this queue when egressing out on the uplink port.

Decrypt direction:

The traffic entering the switch from outside the data center can be classified on the incoming upstream SVI interface into non-default queues and post-decrypted packets take the same queue when egressing out on the downlink SVI interface.

Define an ACL based class to match on SIP, DIP, IPsec ESP IP protocol type packets: and classify them into queue 7:

By default, local-priority 7 is mapped to Q7.

Inner DSCP to outer DSCP copy

In the encrypt path, the DSCP from the inner IP header is copied over to the DSCP field in the outer IP header (tunnel DSCP). In the decrypt path, there is no copy, the inner DSCP value is retained post-decryption. This is turned on by default.

QoS Policing

Incoming traffic on each tunnel can be policed, by applying an ingress policer on the upstream SVI interface. An ACL must be defined matching on tunnel SIP, DIP and IPsec ESP protocol. The policer uses the ACL for match and it is applied on the SVI. This offers a way to police on a per-tunnel basis.

Policing is applicable only for ingress IPsec traffic and is not supported for egress traffic.



```
switch# policy pol_ip_ipsec1 10 class ip ipsec1 action cir kbps
5000000 cbs 30000 exceed drop
```

The above policer config polices traffic at the rate of 5Gbps for all traffic matching the ACL-based class "ipsec1" which is defined by the following ACL:

```
switch# class ip ipsec1
10 match esp 50.1.28.0/255.255.255.0 50.1.35.0/255.255.255.0
```

Apply the policer on the uplink SVI interface:

```
switch# int vlan1001 >>> Uplink SVI
switch# apply policy pol_ipsec1 routed-in
```

QoS Shaping

IPsec traffic can be classified into non-default queues and shapers can be used on a per-port per-queue level to shape IPsec encrypted traffic.

```
// Define the shaping profile
qos schedule-profile ipsec1
    strict queue 0
    strict queue 1
    strict queue 2
    strict queue 3
    strict queue 4
    strict queue 5
    strict queue 6
    strict queue 7 max-bandwidth 100000000 >>> Shaped to 10 Gbps
```

The above config defines a shaper on queue 7 to shape traffic to max BW of 10Gbps.



```
// Apply the defined shaper on the uplink port:
int 1/1/49 >>> Schedule profile on physical uplink port.
    apply qos schedule-profile ipsec1
```

Monitor IPsec VPN Tunnels with the PSM

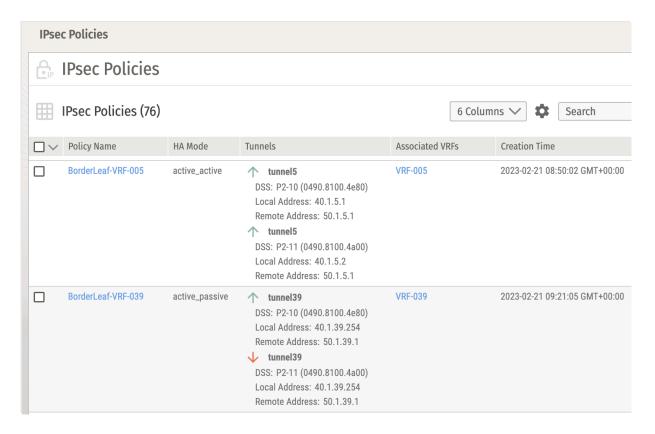
The PSM Dashboard can report on top IPsec stats, such as:

- Top 5 policies by IPsec traffic volume in total bytes
- Top 5 switches by IPsec traffic volume in total bytes
- Top 5 tunnels by IPsec traffic volume in total bytes



Admins can monitor the tunnel operational status under the IPsec policy page:

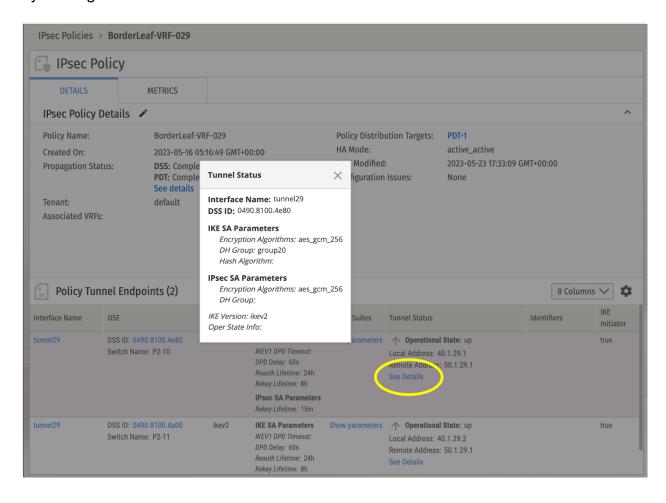




Note: In the case of Active/Active, both tunnels should be UP and in the case of Active/Standby, only the tunnel on the VRRP master node will be UP and the VRRP standby will be DOWN.

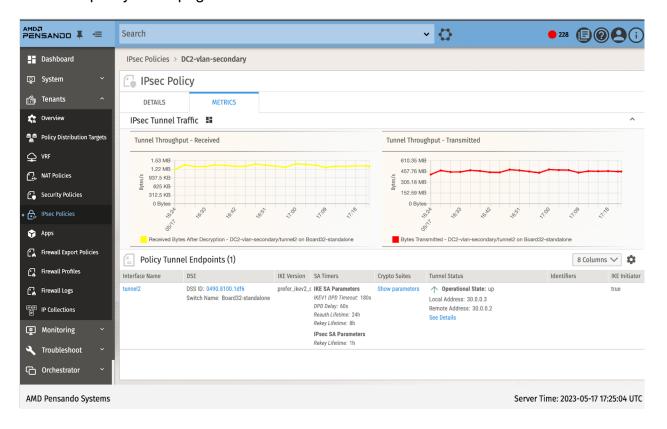


Admins may look for the individual tunnel status information in the IPsec Policy Details page, by clicking on "Tunnel Status Details":



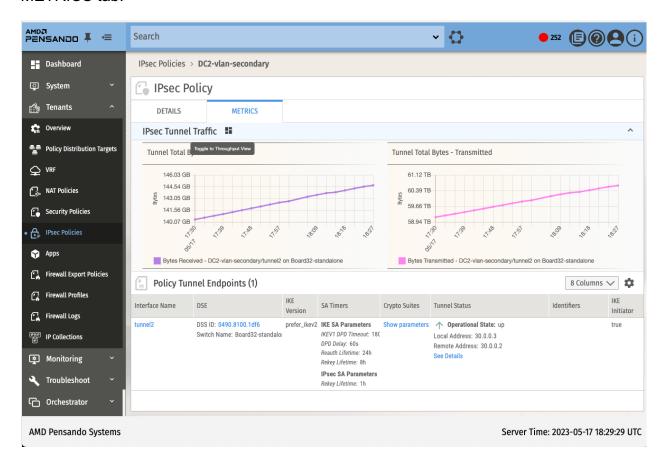


For an individual tunnel, admins can monitor its health information such as throughput under the IPsec policy detail page:





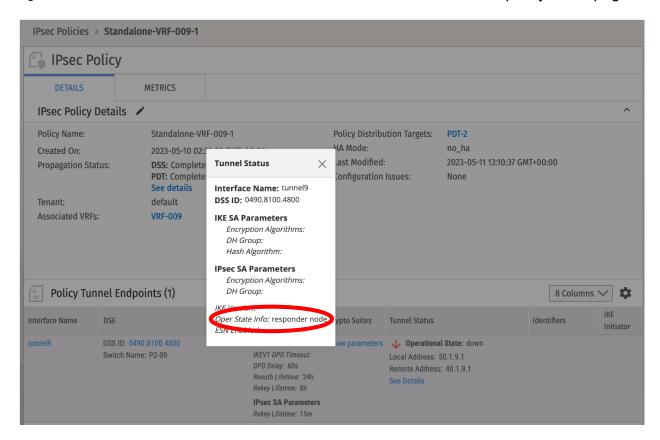
Admins may also toggle to the view of total bytes by switching from the DETAILS to the METRICS tab:





Troubleshoot IPsec VPN Tunnels With the PSM

If an IPsec tunnel is not coming up, the associated IKE control plane error can be found in the OperStateInfo field of the tunnel status structure inside the IPsec policy detail page:



In the above example, the tunnel is down because it is configured as a responder only. So if the remote peer is not initiating the IKE exchange, the tunnel won't come up.

In the cases of tunnel down due to IPsec protocol negotiation failure with the remote peer, the "OperStateInfo" field will display the IKE control plane logs. The last few log messages usually give a good indication what the issue may be. For example:



Last Few Log Messages	Possible Cause
 Err:vici: command failed: CHILD_SA 'IPsec- default/default/testipsec' not established after 4000ms 	Remote peer not reachable
 group:IKE level:1 ikesa- name:default/default/testipsec ikesa-uniqueid:26 msg:received AUTHENTICATION_FAILED notify error Err:vici: command failed: establishing CHILD_SA 'IPsec-default/default/testipsec' failed 	Mismatching preshared key or identifier
 group:IKE level:1 ikesa- name:default/default/testipsec ikesa-uniqueid:11 msg:received NO_PROPOSAL_CHOSEN notify error Err:vici: command failed: establishing CHILD_SA 'IPsec-default/default/testipsec' failed 	IKE proposal mismatch
 group:IKE level:1 ikesa-name:default/default/testipsec ikesa-uniqueid:74 msg:received NO_PROPOSAL_CHOSEN notify, no CHILD_SA built group:IKE level:1 ikesa-name:default/default/testipsec ikesa-uniqueid:74 msg:failed to establish CHILD_SA, keeping IKE_SA Err:vici: command failed: establishing CHILD_SA 'IPsec-default/default/testipsec' failed 	IPsec proposal mismatch



Duplicate SAs Scenarios

In certain circumstances, duplicate security associations (SAs) may be generated between peers over the lifetime of an SA, bypassing the uniqueness checks built into the software, leading to duplicate IKE SAs, and in turn duplicate Child SAs. Possible scenarios include:

- If both peers simultaneously reauthenticate their SA, or
- If child connections are initiated simultaneously.

These child duplicates will be tracked and reported in the PSM, and the latest SA will be used to encrypt/decrypt data traffic.

While the situation is always reported in the PSM <code>OperStateInfo</code> field, here is how admins can remove duplicate SAs manually:

- The duplicate tunnels can be torn down on the remote end.
- If the "active" tunnel on the CX 10000 end is torn down accidentally, its software will pick up another duplicate tunnel and use it to encrypt/decrypt the IPsec traffic.
- An operator can also choose to shut down and bring up (shut/no shut) the tunnel
 interface on AOS-CX, which would force termination of all existing IPsec tunnels
 between the peers and renegotiate a new tunnel. (Note: This would lead to some traffic
 being dropped, and the underlying condition that caused the duplicates could still act on
 the new tunnel.

To minimize the chance of this happening, AMD recommends using configurations that minimize the circumstances where duplicate connections may occur. This includes:

- Setting reauthentication timers of at least 24 hours for greater randomization of authentication times.
- Alternatively, disabling reauthentication on one end, or just disabling authentication in favor of IKE rekey.
- Avoid Start and Close actions on the child SAs, which may lead to duplicate SAs if not properly applied.

Caveats

The following are known caveats for the IPsec feature in this release:

- Supported only on switches in "I3-core" profile. IPsec policies are not supported on host leaf switches ("leaf" profile).
- IPsec policies can only be applied at VRF level; they cannot be applied to network level.



- IPsec policy cannot be applied on default VRF, only applicable for user-defined nondefault VRFs.
- No IPsec encrypt/decrypt support for ALG traffic .
- vMotion flow migration is not applicable for flows subject to IPsec policies.
- Firewall logs will not contain the IPsec policy name.

The following IKE/crypto functions are not supported in this release:

- IPsec Anti-Replay
- IPsec Transport mode
- IPsec NAT Traversal
- Extended Sequence Numbers (ESN)
- Digital Certificate for IKE Authentication

For IP routing over the IPsec tunnel, the following are not supported in this release:

- Ping/traceroute applications are not supported over the IPsec tunnel
- Dynamic routing protocols, such as BGP, OSPF etc, over the IPsec tunnels
- ECMP load balancing over multiple IPsec tunnels

Config Change related:

• Modification of tunnel parameters like SIP, DIP and VRF are not allowed. The tunnel needs to be deleted and re-configured with new SIP, DIP and VRF parameters. Static routes need to be deleted and re-configured as well if the tunnel parameters change.

Data-path related:

- No support for IPv6. IKE sessions and IPsec tunnels are Pv4 only. IPsec IPv4 tunnel can only encrypt IPv4 payloads, cannot encrypt IPv6 payloadsVRF route-leaking is not supported.
- In the encrypt direction, native un-encrypted traffic and post-encrypted traffic needs to be in same VRF. In the decrypt direction, the received encrypted traffic and post-decrypted native traffic needs to be in the same VRF.
- VxLAN packets cannot be encrypted over IPsec tunnel.
- IPsec cannot be used to encrypt inter-site VxLAN traffic over DCI in multi-site VxLAN topologies
- No IP fragmentation support for IPsec. After IPsec encryption, if egress MTU is less than packet-size, the packets will be dropped. The recommendation is to do path MTU discovery and adjust MTU end-to-end to avoid fragmentation post-encryption.
- IP fragments are not supported by the stateful firewall. The native packets received from inside the DC fabric or encrypted packets that the switch receives over the IPsec tunnel



- cannot be IP fragments. End-to-end MTU needs to be considered and designed to make sure that the switch does not see IP fragments.
- No support for interface statistics and SNMP MIBs on tunnel interface
- IPsec packets cannot be received from a tunnel "tunnel1" (from spoke1) and reencrypted back in another tunnel "tunnel2" (towards spoke2) with the switch acting as a hub node.
- Transit IPsec deployment is not supported with Active-Standby Failover mode.



Monitoring the DSM via the PSM UI

The PSM dashboard page provides an overview of the total number of CX 10000 switches in the fabric, the number pending admission, number rejected and a health readout.

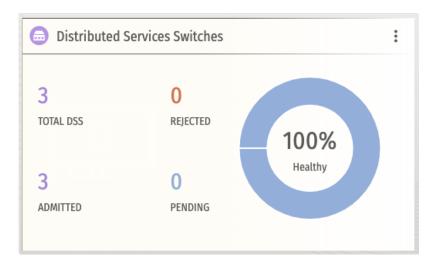


Figure 140. Summary card for CX 10000 switches from the PSM dashboard:

TOTAL DSS: Number of DSSes attached to this PSM

ADMITTED: DSSes admitted to this PSM

REJECTED: DSSes that have been rejected from joining this PSM quorum

PENDING: DSSes pending admission

The Distributed Services Switches Overview page, which can be reached by clicking on the menu symbol (*) and choosing <code>Navigate to DSSes</code>, lists top-level information, including the health of CX 10000 switches admitted to the cluster. Health status reflects the health and reachability of the DSM present in the DSS.



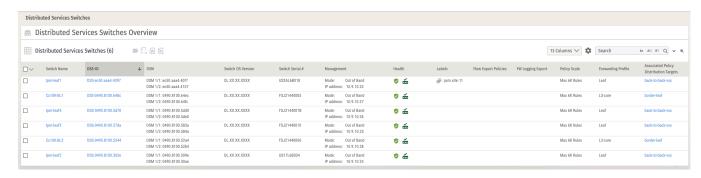


Figure 141. Distributed Services Switches Overview list

Switch Name: Name name of the DSS. Clicking on this will open a link to that

DSS's Web UI.

DSS-ID: ID of the DSS, used in metrics and logs; derived from switch MAC

address. Clicking on this will switch to this DSS's detail page.

DSM: Unique MAC address IDs of the 2 DSMs in the DSS

Switch OS Version: AOS-

AOS-CX version the switch is running

Management: Mode used to communicate between DSM and PSM

Health: Health and admission status of the DSS

Labels: Admin-definable label field

Clicking on the DSS-ID of any admitted CX 10000 in this table will switch to its Distributed Services Switch detail page, as shown in Figure 142, which provides an overview of the two DSMs in the CX 10000, and any specific Events/Alerts related to the DSMs.



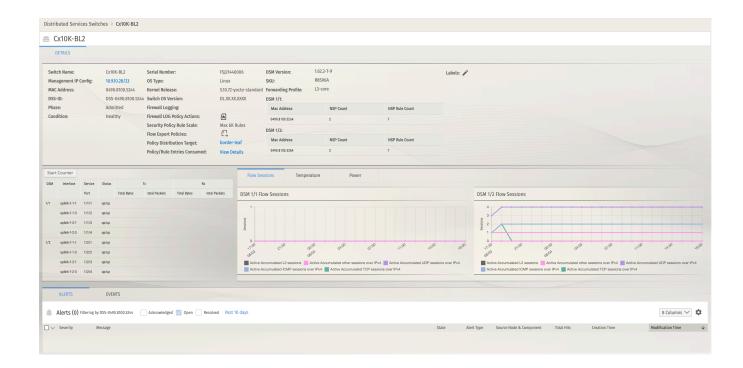


Figure 142. CX 10000 detail page

Alerts and events for all DSSes admitted to the PSM can be viewed from the Monitoring tab.

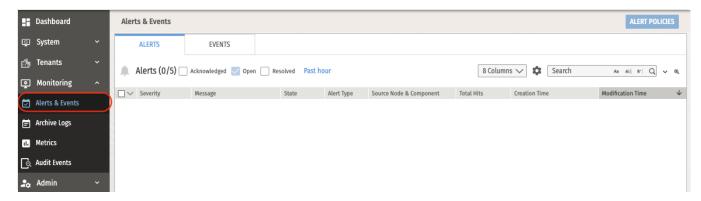


Figure 143. Monitoring -> Alerts & Events screen



There is also an option for viewing audit logs related to the DSMs and the PSM. Audit logs are a history of configuration changes related to the PSM and the DSM.

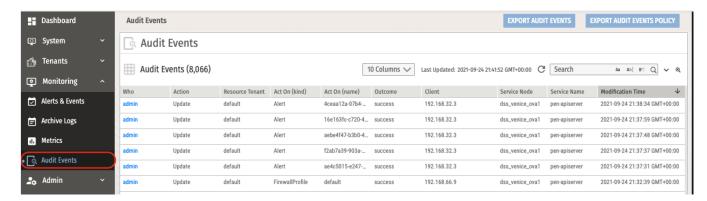


Figure 144. Monitoring -> Audit Events screen

Metrics Charts

Metrics charts can be created for various switch statistics. Select Metrics from the left menu. On the Metrics screen, select CREATE CHART:

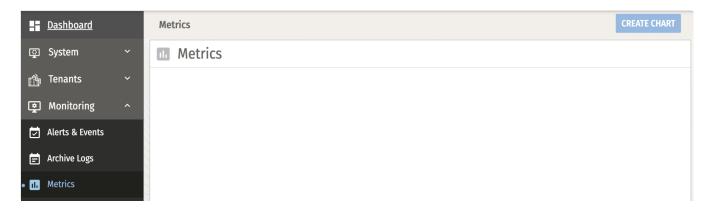


Figure 145. Metrics screen showing CREATE CHART button



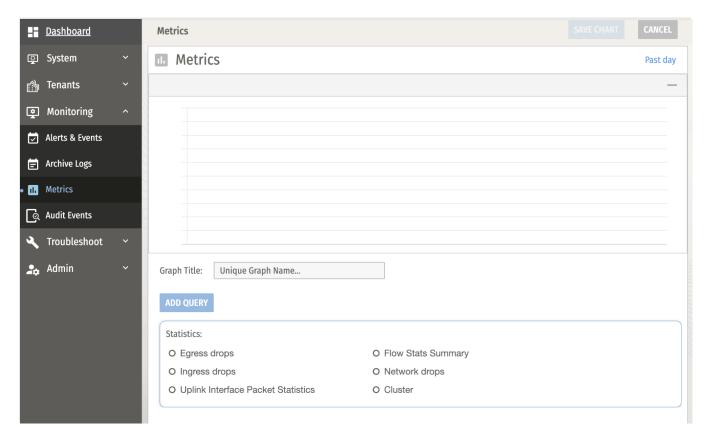


Figure 146. Select the appropriate statistics class for this chart



In Figure 147, the Tx/Rx frames are selected:

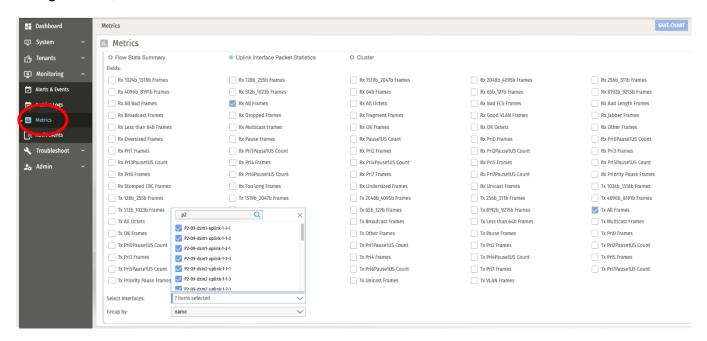


Figure 147. Creating a graph

Once the chart definition is saved, a graph is created:

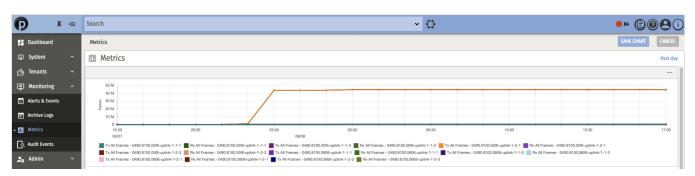


Figure 148. The ID used for selecting interfaces is the CX 10000 MAC address.

The ID shown in the result is the two DSMs that are part of the CX 10000.

First DSM MAC (reporterID) ⇒ CX 10000 system MAC + 96.

Second DSM MAC (reporterID) ⇒ CX 10000 system MAC + 112.

Any chart can be "pinned", which will place it on the PSM dashboard. To pin a chart, hover over it, and a selection of action icons will appear.



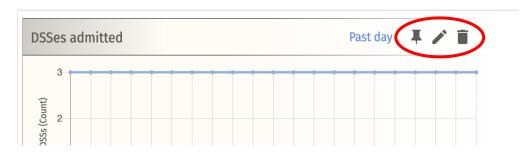


Figure 149. An example chart, showing the pin, edit, and delete controls

Select the pin () icon to pin this chart. The icon will change to a white outlined pin () to indicate its pinned status; you can unpin it by selecting it again.



Alerts and Events

There are two types of alerts that may be managed by policy. Stats Alerts are triggered based on min/max thresholds for given statistics/metrics. Object-Based Alerts are triggered based on attribute values of a given object. Once policies are created for Stats and Object-Based Alerts, the resulting alerts get sent to one of the syslog-based destinations that have been defined.

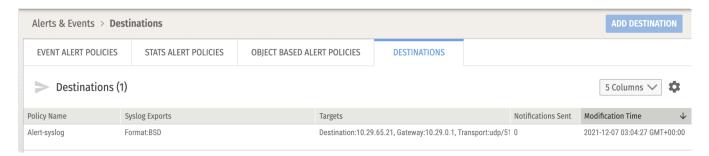


Figure 150. Viewing the list of defined alert destinations

First, select the "Destinations" tab and click "Add Destination" to configure a syslog collector that should receive the Alerts and Events.

Next, select the "Event Alert Policies" tab and click "Add Alert Policy" to provide criteria for an event to be captured. In the example below, an event is sent to the destination for any of the DSE actions. Event alert conditions can be combined into a single Alert Policy ("+AND"), or be created as individual Alert Policies.

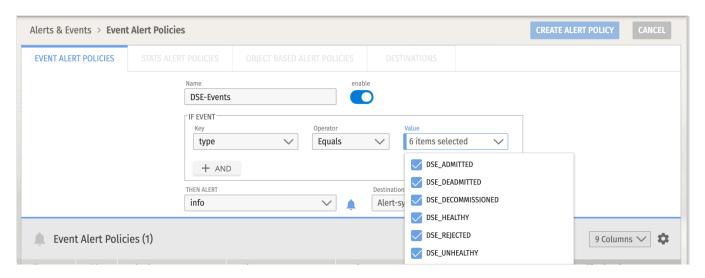


Figure 151. Adding an Alert Policy



PSM Automation

PSM automation and programmability can be controlled via the following methods:

- Python language bindings
- Ansible modules
- REST API

Python Language Bindings

Python language bindings are available through pypi.org and can be installed easily via the pip utility.

The pypi.org link is: https://pypi.org/project/pensando-dss/

The Python bindings can be easily installed via:

pip3 install pensando-dss

where "dss" indicates the bindings specific to distributed services switches.

Documentation for the Python bindings is provided in the GitHub repo: https://github.com/pensando/pypi

IPlease refer to the top-level README file.

Documentation for the objects is located at:

https://github.com/pensando/pypi/tree/main/src dss/pensando dss and includes working code examples.

All the code in the AMD Pensando PyPi repo is automatically code-generated from the PSM's Swagger specification.

Ansible Modules

A number of Ansible modules are available at:

https://gitlab.com/pensando/tbd/netops/ansible/dss-ansible-collection

Unlike the Python bindings, the Ansible modules are not auto-generated.

Examples for the corresponding playbooks are included in the module sources. The following example corresponds to creating a network security policy:



```
- hosts: localhost
  connection: local
 gather facts: no
 vars:
    psm ip: 203.0.113.42
    psm username: '{{ lookup("env", "PSM USER") }}'
    psm_passwd: '{{ lookup("env", "PSM_PASSWORD") }}'
  tasks:
    - name: Test Network Security Policy
      pnso_network_security_policy:
        state: present
        policy name: test policy new
        tenant: default
        psm user: '{{ psm username }}'
        psm password: '{{ psm passwd }}'
        psm host: '{{ psm ip }}'
        attach tenant: true
        rules:
          - proto ports:
              - protocol: udp
                ports: '111-222'
            action: permit
            from ip addresses: [ 1.1.1.1, 2.2.2.2, 3.3.3.3 ]
            to_ip_addresses: [ 5.5.5.5, 6.6.6.6, 7.7.7.7, 8.8.8.8 ]
          - proto ports:
              - protocol: tcp
                ports: '22'
            action: permit
            from ip addresses:
              - 10.10.10.10
            to ip addresses:
              - 20.20.20.20
          - proto ports:
              - protocol: udp
                ports: '169'
              - protocol: tcp
                ports: '80-92,1010-1100'
              - protocol: tcp
                ports: '9000,9100,9200'
            action: deny
            from ip addresses:
```



```
- 12.12.12

- 13.13.13.13

- 14.14.14

to_ip_addresses:

- 42.24.42.24
```

REST API

The PSM REST API documentation can be accessed at https://PSMaddr/docs, where PSMaddr corresponds to the PSM cluster address at your site.

A sample Postman collection is available at :

https://PSMaddr/docs/examples/Sample.postman collection.json

The PSM Swagger specification is available at:

https://PSMaddr/docs/generated/swaggeruri.html



Tech Support Collection

The Tech Support feature collects various logs and troubleshooting information needed by technical support teams in case of an issue.

Tech support files are collected for both the PSM and the specified CX 10000 DSSes (including their DSMs).

Individual PSM nodes and DSSes can be selected. Technical Support will provide information on what components of the PSM/DSS fabric (including selecting specific DSSes) may need to be collected.

Tech Support Requests can be created in the PSM views shown below. First, navigate to Admin -> Tech Support, and click on ADD TECH-SUPPORT REQUEST.

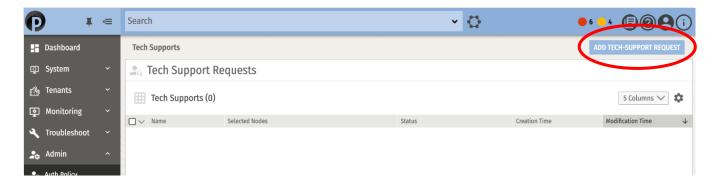


Figure 152. Tech Support screen

Specify a name for this request. A list of available PSM nodes and a list of available DSSes are shown; a search mechanism is provided to quickly find the specific switches to be included.

Once you have selected the nodes and switches to be included, click CREATE TECH SUPPORT REQUEST. It may take some time for the creation process to complete.



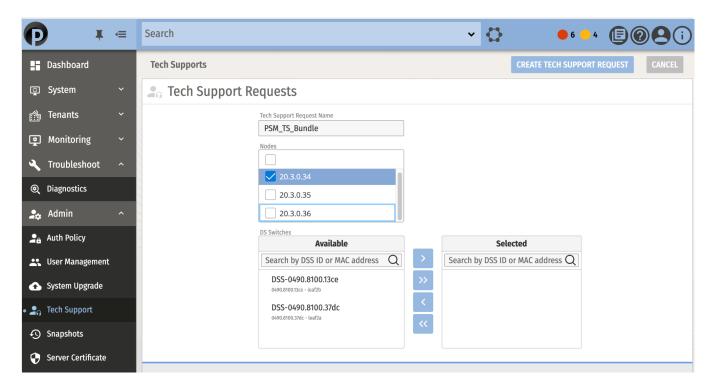


Figure 153. PSM Tech Support Requests screen

With the tech-support request completed, the new request should appear on the list of tech supports. Click on "Download all files". The zip file will be downloaded to the default location of your browser.



Appendix A: PSM Quorum High Availability

The management plane is the communication channel between DSSes and the PSM cluster (gRPC over HTTPS). This traffic includes configuration, metrics, and logs. It is functionally distinguished from the data plane: the actual network traffic being managed by the DSS environment.

The data plane, including all active stateful services, is never affected by any full or partial PSM outage. In addition, since there are three PSM VMs in a cluster, the management plane remains fully operational unless two or more PSM VMs are down or unreachable.

Table 11 describes the various PSM failure conditions and how the PSM and DSSes can tolerate different failure types. It explains the various failure conditions and the expected impact to the management (configuration, logs) and data plane (traffic forwarding) from the DSS perspective.

Scenario	Management Plane Impact	Data Plane Impact
Management plane is down between a DSS and the PSM	Configuration changes are accepted by the PSM, but will not take effect until the DSS and PSM can communicate. Metrics and logs will be buffered at the DSS as local memory availability permits	No impact to stateful services Configuration changes are not possible
One PSM node fails or becomes unreachable	Configuration changes are accepted by the PSM and applied to DSSes Metrics and logs are regularly collected	No impact to stateful services No impact on configuration changes
Two PSM nodes fail or become unreachable	The PSM does not allow new user logins and does not accept configuration changes, to avoid a "split brain" scenario. Metrics and logs are not collected by the PSM, but will be buffered at the DSS subject to local storage availability.	No impact to stateful services Configuration changes are not possible

Table 11. PSM failure conditions and impacts



Appendix B: PSM Operational Network Ports

These ports must be opened in each direction in order for the PSM cluster to function correctly.

TCP Port	Service	
From user station to PSM node		
22	sshd (for node management)	
80	redirects to 443	
443	ApiGw HTTPS	
9001	Initial POST for cluster bootstrap	
From PSM node to PSM node		
5001	etcd (peer)	
5002	etcd (client)	
6443	Kubernetes APIServer	
7000	Citadel	
7087	Citadel Query	
9002	Cluster management	
9003	ApiServer	
9004	Orchestrator Hub	
9009	Resolver	

Table 12. Required port availability (part 1/3)



TCP Port	Service	
From PSM node to PSM node (cont'd)		
9010	EventsManager	
9011	Spyglass	
9012	EventsProxy	
9014	CMD Leader Services	
9015	Rollout	
9020	TPM	
9030	TSM	
9051	VOS	
9200	Elastic (client)	
9300	Elastic (peer)	
10250	Kubelet	
10257	Kubernetes Controller Manager	
10259	Kubernetes Scheduler	
10777	Citadel Collector	
19001	Minio	

Table 12. Required port availability (part 2/3)



TCP Port	Service
From DSS to PSM	
9005	NPM
9009	Resolver
9010	EventsManager
9012	EventsProxy
9014	CMD Health Updates
9015	Rollout
9019	NIC Registration
9020	TPM
9030	TSM
9051	VOS
10777	Citadel Collector
19001	Minio

Table 12. Required port availability (part 3/3)



Appendix C: Configuring Microsegmentation in Non- AFC Environments

Topology

Figure 154 shows an example topology for PVLAN setup.

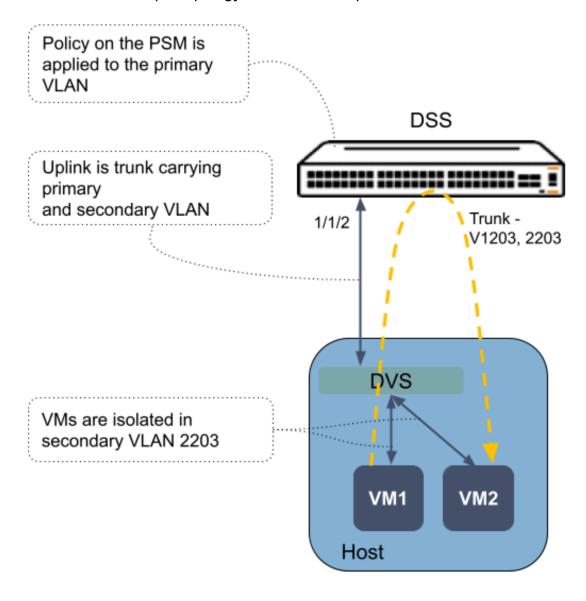


Figure 154. PVLAN setup and configuration between VMs



Configuration on the DSS

In the topology in Figure 118, traffic between VM1 and VM2 would normally be switched using the DVS. By using PVLANs, policy can be enforced on the traffic between VM1 and VM2. This stateful policy enforcement is done on the DSS.

Consider 2 VMs, VM1 and VM2 which are part of the same DVS. To enable stateful policy enforcement for traffic between VM1 and VM2:

- 1. Configure PVLAN on the ESXi server
- 2. Configure PVLAN on AOS-CX
- 3. Configure Security Policy for the primary VLAN on the PSM

The example below shows VLAN 1203 as primary VLAN and VLAN 2203 as secondary/isolated VLAN in AOS-CX.

Global Config Mapping the Primary and Secondary VLAN

```
vlan 1203
private-vlan primary
vlan 2203
private-vlan isolated primary-vlan 1203
```

Host-Facing Interface Configured as Regular Trunk, Allowing Both Primary and Secondary VLAN

```
interface 1/1/2
no shutdown
persona access
mtu 9198
no routing
vlan trunk native 1
vlan trunk allowed 1,1203,2203
```



SVI Config on Primary with Local Proxy ARP

```
# show running-config interface vlan 1203
interface vlan1203
ip address 10.6.203.2/24
active-gateway ip mac 00:00:00:01:00
active-gateway ip 10.6.203.1
ip mtu 9198
ip local-proxy-arp
Exit
```

Configuring VMware (ESXi)

Refer to VMware documentation for the appropriate procedures for configuring a PVLAN.

Configuration on the PSM

On the PSM, create the primary private VLAN and apply the appropriate policy to the particular object (ingress and/or egress):

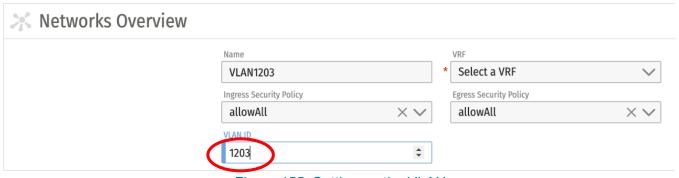


Figure 155. Setting up the VLAN



Appendix D: Saving the PSM Recovery Key

When a PSM cluster is created, a private/public key pair and corresponding self-signed certificate is generated (the cluster credentials). These credentials are used to secure communication for different PSM and DSS functions. Whenever a failed PSM node is replaced or a new PSM node is added to the cluster, these credentials are automatically passed along to the new node.

In a catastrophic situation where all of the PSM nodes are lost and a new cluster must be created, it will have new credentials, and DSSes that were admitted to the old cluster will not be able to connect to it, requiring all DSSes to be decommissioned and readmitted, even if the cluster is reloaded with a snapshot of the old cluster.

To simplify recovery from this type of loss, the PSM allows for a one-time download of its credentials (its recovery key), which can then be used with bootstrap_PSM.py when the replacement cluster is created.

After a first-time installation of a cluster, a privileged user may use either the PSM browser interface or a REST request to save the credentials to a file. Once this is done, the new cluster can be created using the original credentials, allowing the existing DSSes to remain admitted.



Saving the Key

From the System menu, go to the Cluster view. The "Download Cluster Recovery Key" icon will be present if the key has not already been downloaded; select this option, and save the file in a secure location.

NOTE: Once the key is obtained, the icon will no longer appear in the UI.

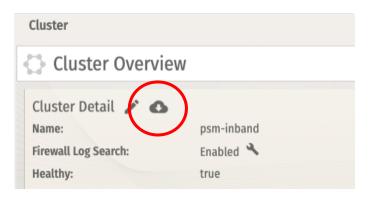


Figure 156. System/Cluster screen, showing the position of the download button

Alternatively, the key may be obtained from a REST GET call to the sysruntime/v1/cluster/recoverykeys endpoint. After either method is used, the icon will no longer appear in the UI, and a REST call to the endpoint will fail.

Note: The recovery key should be stored on a system other than those hosting the PSM.

Recovering the Cluster

To restore the cluster, three components are needed:

- 1. The recovery key file
- 2. The IP addresses previously used for the cluster
- 3. A snapshot of the cluster configuration

Follow the same procedure used to initially install the cluster, as described above, with one additional element: when running bootstrap PSM.py, include the option

-recovery_keys RECOVERY_KEYS



where RECOVERY_KEYS is replaced by the path to the file containing the saved credentials.

Note that the new cluster must use the same IP addresses as the old cluster. Restore the cluster snapshot to finish the recovery.



Appendix E: Using the PSM Network Graph to Create Security Policies

In addition to manually adding predetermined policies via table view in the UI or via the equivalent API call, the PSM UI *network graph* feature can be used instead, which aids in discovering what flows should be allowed and designing a zero trust network policy to only allow those flows. This Appendix describes two approaches to using the network graph.

First Method

The Network Graph method helps discover the relationships between endpoints within a VRF, within and between VLANs, and within or between endpoint groups. The relationships help better understand common connection occurrences within the data center that should be permitted. Through an iterative process of analyzing the behavior and connections of your endpoints and applications over a time domain, the network graph method will help discover a zero trust network policy.

Navigate to Tenants → Security Policy; click on the drop-down menu, which by default has Table View selected, and change it to Network Graph.



Figure 157. Network Security Policy screen, showing the policy selection method drop-down menu; change to Network Graph.



Use the VRF drop-down menu to select the VRF whose firewall logs you wish to evaluate. Select Past hour or Past day as the range of data to evaluate.



Figure 158. Choose the VRF and the range of data to evaluate.

The firewall logs can be filtered even more narrowly by selecting VLAN, IP, port and policy, as shown in Figure 123:

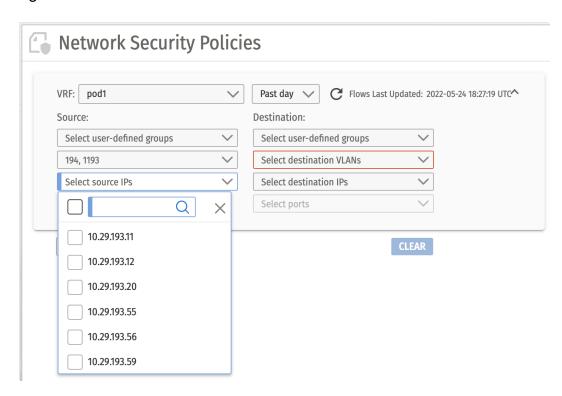


Figure 159. Restrict the flows evaluated by user group, VLAN, IP, port and policy

Select policy/rules to filter to see that the flows for the VRF selected currently have no flows protected by any policy/rules.



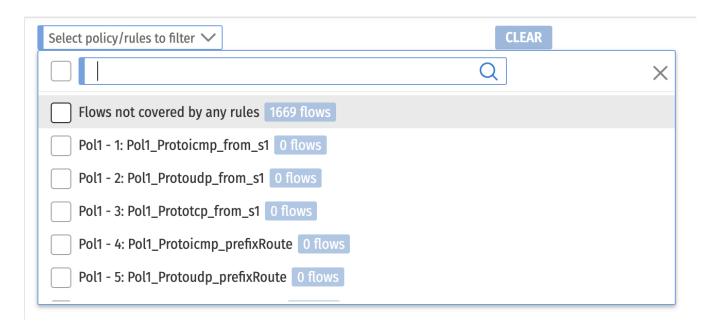


Figure 160. Check for any flows protected by policy/rules



On the right of the screen, NetSec Summary will display flows captured for the VRF, time frame, and any other filters selected:

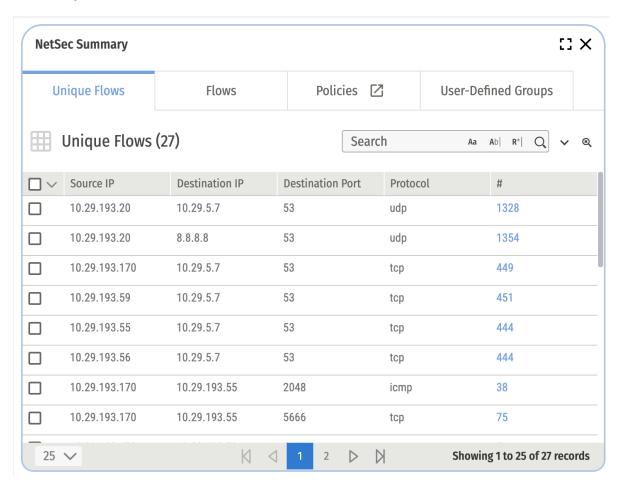


Figure 161. NetSec Summary shows the flows captured.

Sort by unique flows by clicking on the # column to filter the most commonly occurring flows from the top down; next, sort by clicking on the destination port column to filter by service and include the number of unique occurrences. The approach allows a focus on building policy based on a destination service and frequency of connections.



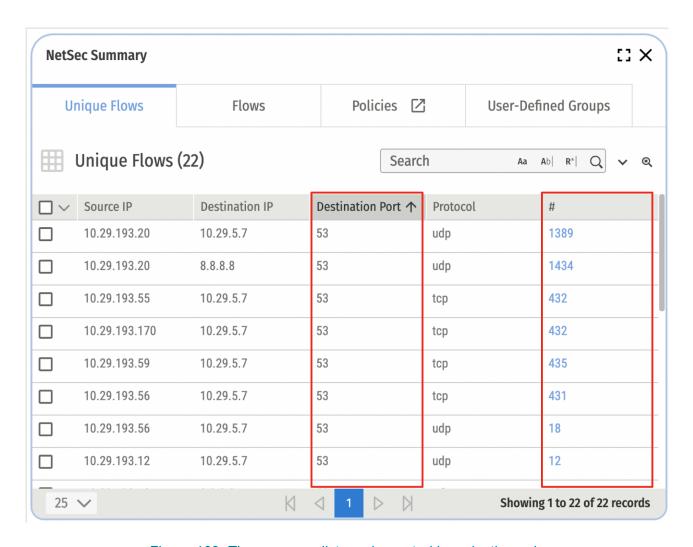


Figure 162. The summary list can be sorted by selecting columns.

Optionally, instead of sorting by column you use the search bar to filter for a specific service or IP. The search bar can be manually entered or auto-populated by right-clicking a row of interest from the unique flow table and selecting your search criteria.



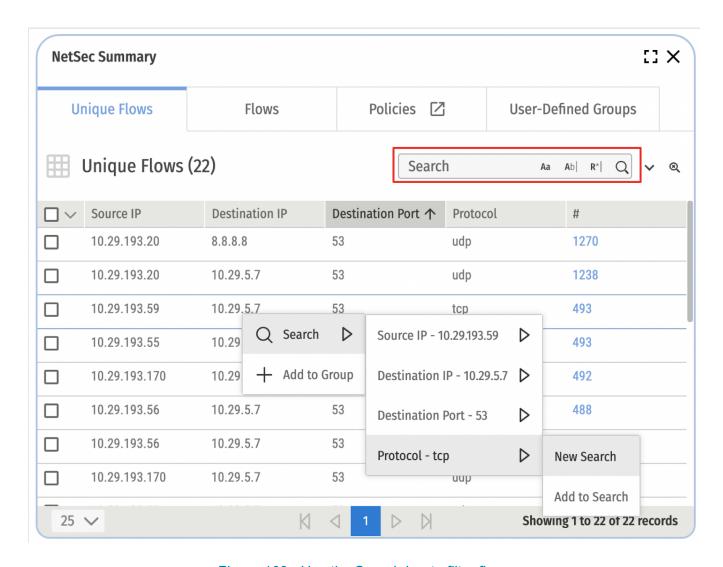


Figure 163. Use the Search bar to filter flows



Select the filtered flows to build rules for by clicking the left column box:

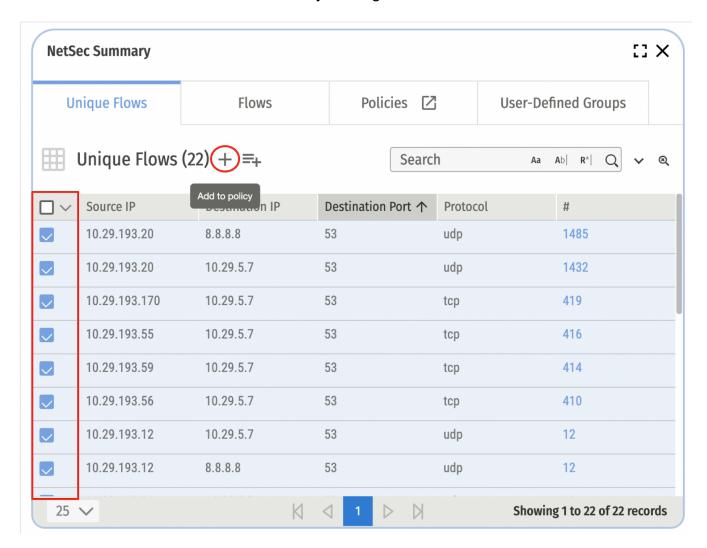


Figure 164. Check the filtered flows to build rules for, and click "Add to policy".

Click "Add to policy" (the + sign, as shown in Figure 128). Based on the flows selected, the predefined source, destination, ports and protocols are pre-populated to form a rule, which can be added to an existing or new policy. Provide a policy and rule name. If a new policy, the policy is not attached to a network or VRF automatically. Remember to click save.



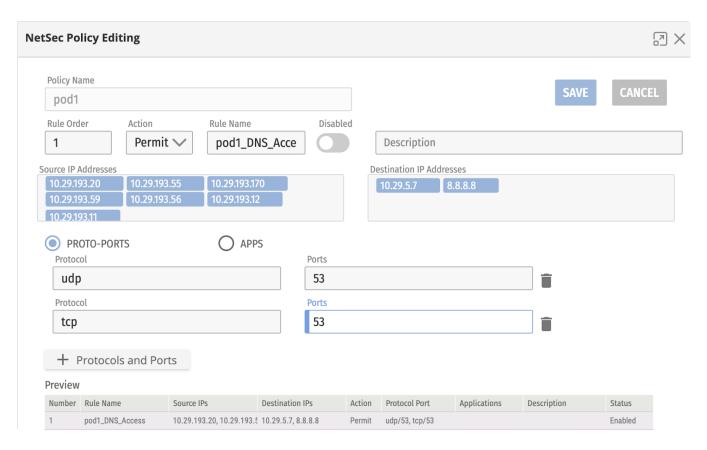


Figure 165. Rule table populated with objects from the flow table selected

To use this method for policy discovery it is essential to add a "permit any any" rule, to collect which flows would have been denied. Using a "permit any any" rule at the end of the policy assists with policy evaluation while iterating through the discovery of new flows and evaluating new time dimensions of the firewall logs within the VRF and other selected filters.

Select the Policies tab, search for your policy name, and click Insert Rule After, as shown in Figure 130. Enter a rule as shown in Figure 131, to catch all traffic that did not match rule 1.

226



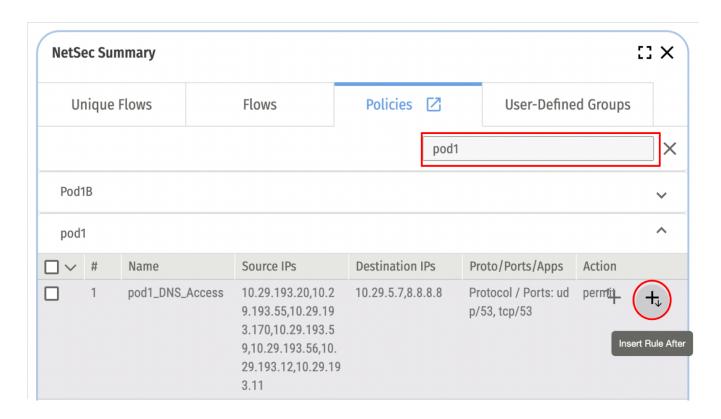


Figure 166. Inserting a rule as shown to catch all traffic that didn't match any of the specific permit rules.



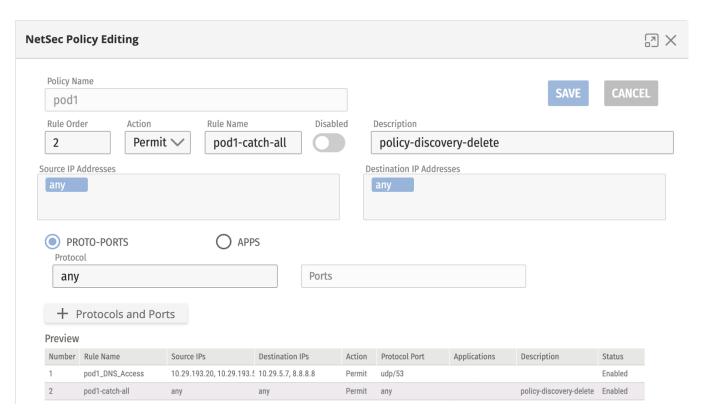


Figure 167. Creation of the catch-all rule for policy discovery. Remember to click Save.

Remember to click SUBMIT CHANGES in the top right of the screen.



Figure 168. Click SUBMIT CHANGES

At the next time domain of collected firewall logs for the VRF policy discovery, follow the steps below to filter flows to analyze. Click on <code>Select policy/rules</code> to filter the policy/rules to analyze what flows match the specified permit rules and what flows match the catch-all "permit any" rule. Any such flows that did not match a specific permit rule and matched the catch-all rule require further analysis to determine if these flows should be permitted with a specific rule. Through several iterations this process will help create a network zero trust policy for a micro, macro, or zone based segmentation strategy.

The example in Figure 133 shows that 24 hours later, 564 new flows are net new and matched the catch-all rule. These flows require evaluation to determine whether they should be considered permitted flows. The NetSec Summary, on the right of Figure 133, displays the unique flows that would have been implicitly denied if not for the catch-all permit. Iterate



through this process until you are satisfied that a zero trust implicit deny at the end of the policy will not block any needed flows.

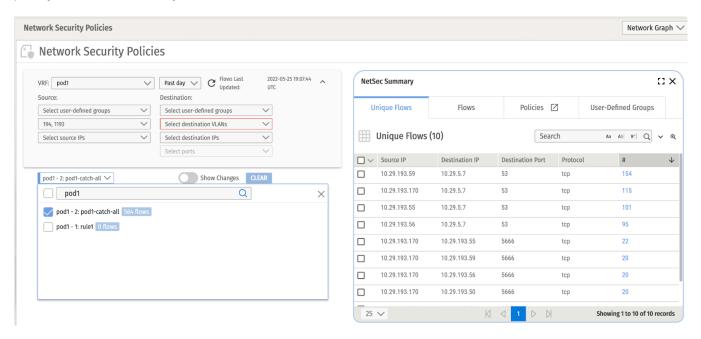


Figure 169. Analysis of catch-all rule and related flows and occurrences

Second Method

This Network Graph method helps discover the relationships between endpoints within a VRF, within and between VLANs, and within or between user-defined groups. End users who prefer to evaluate connections and relationships rendered as a graph and build policy will choose this approach. For example, you can manually create user-defined groups to analyze their application's flows (Eg: Web->App, App->DB, etc.)

Navigate to Tenants \rightarrow Security Policy; click on the drop-down menu, which by default has Table View selected, and change it to Network Graph.



Figure 170. Network Security Policy screen, showing the policy selection method drop-down menu; change to Network Graph.

Use the VRF drop-down menu to select the VRF whose firewall logs you wish to evaluate. Select Past hour or Past day as the range of data to evaluate.



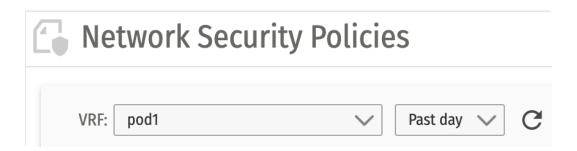


Figure 171. Choose the VRF and the range of data to evaluate.

User-defined groups (UDGs) can be manually created by clicking on the User-Defined Groups tab and manually defining each group based on known IPs and/or VLANs. Click the "Add to group" button (the "+" sign highlighted in Figure 172); the Create Group popup will appear as seen in Figure 173.

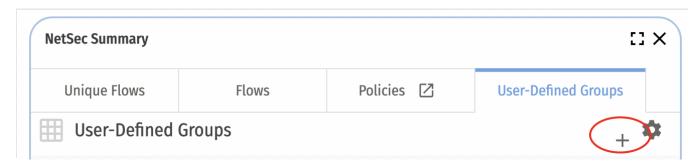


Figure 172. The User-Defined Groups tab, as shown on the right side of the Network Security Policies screen



Example of a UDG based on IP addresses and/or VLAN:

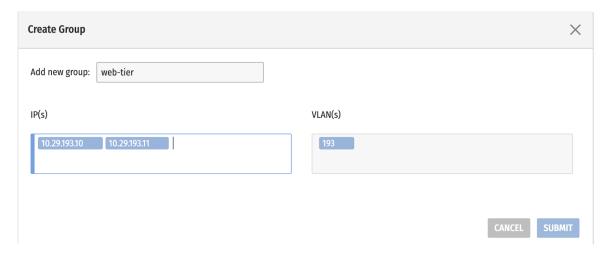


Figure 173. Create Group popup

Optionally, known groups can be uploaded from a JSON file. Select the gear icon, and choose "Upload Groups":

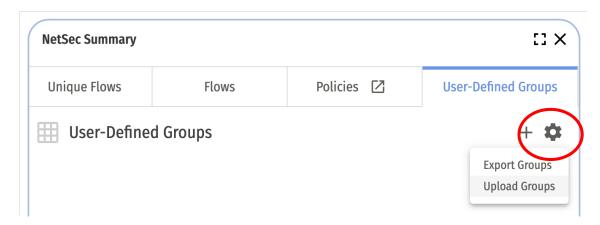


Figure 174. The gear icon accesses the Export/Upload Groups menu.



Exam`ple file:

A final option for creating a UDG is to select the Flows tab, right-click on a row, and select Add to Group (which can be new or existing):



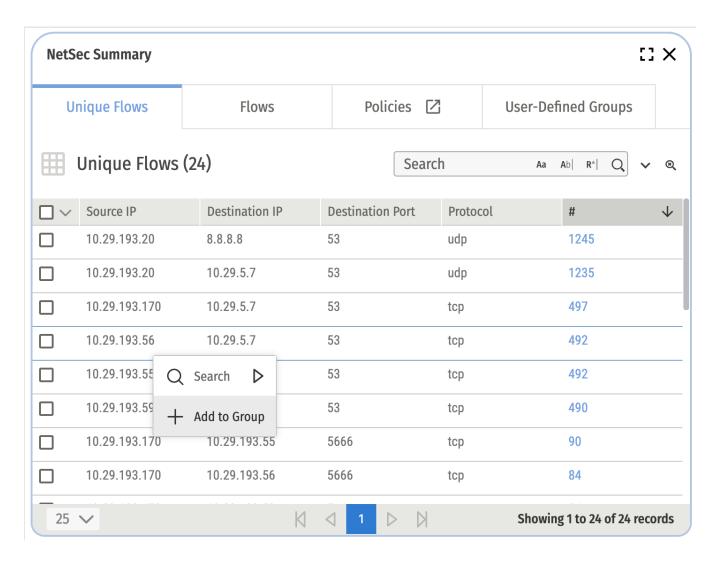


Figure 175. Creating/Updating a user-defined group by right-clicking on a row and selecting Add to Group

After creating user-defined groups, filter the flows under analysis by clicking on User-Defined Groups for the desired source and destination. The result is a rendered graph of the relationships between the groups of endpoints, as shown in Figure 176:



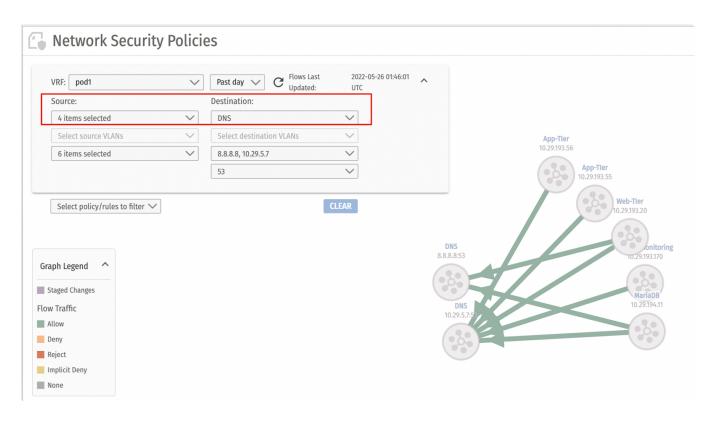


Figure 177. Selecting user-defined groups to render a graph representing UDG's relationships



Hover over a directional line to highlight the 4-tuple information of the connection as shown in Figure 178:

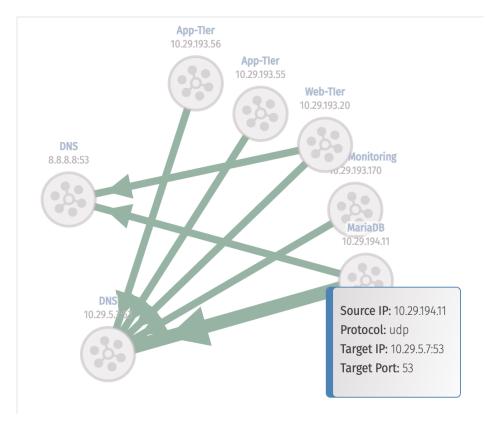


Figure 178. Hovering over directional line between MariaDB and DNS displays the 4-tuple information for the connection

To create rules based on the connections rendered in the graph, click on the directional lines of interest and right click on any of the directional lines selected as shown in Figure 179. The result is the connections are added as a new rule, as shown in Figure 180. The predefined source, destination, ports and protocols are pre-populated to form a rule, which can be added to an existing or new policy. Provide a policy and rule name. If a new policy, the policy is not attached to a network or VRF automatically. Remember to click save.



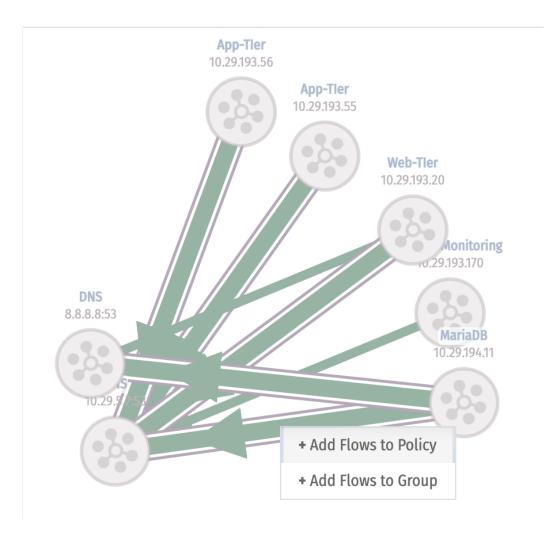


Figure 179. Click on the green directional lines to highlight and right click on a highlighted line to add to policy



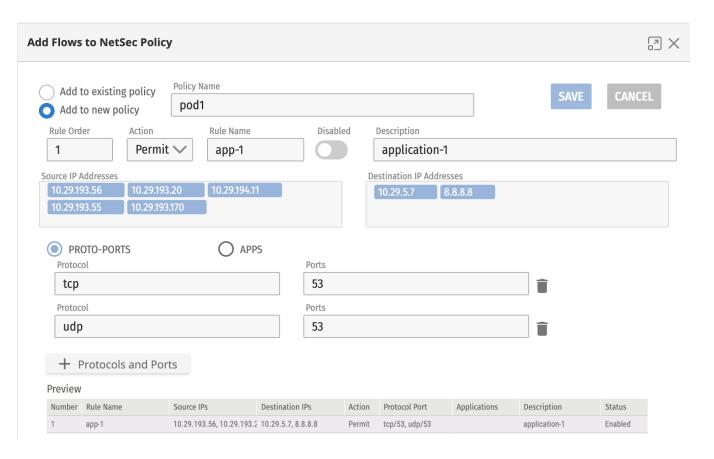


Figure 180. The highlighted connections (Figure 142) are pre-populated as a rule. Provide a name, description, select a policy and click SAVE.

To continue with policy discovery, it's also essential to add a "permit any any" to identify what flows would have been denied. Using a "permit any any" rule at the end of the policy assists with policy evaluation while iterating through the discovery of new flows and evaluating new time dimensions of the firewall logs within the VRF and other selected filters.

Select the Policies tab, search for the policy name, and click Insert Rule After as shown in figure 144. Enter a rule as shown below to catch-all traffic that didn't match rule 1.



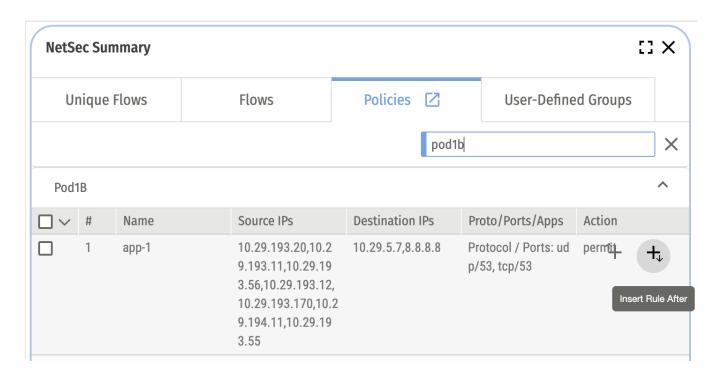


Figure 181. Filter for policy name and Insert a catch-all rule after specific permit rules

Enter a rule as shown in Figure 182 to catch all traffic that didn't match rule 1. Remember to click SAVE.



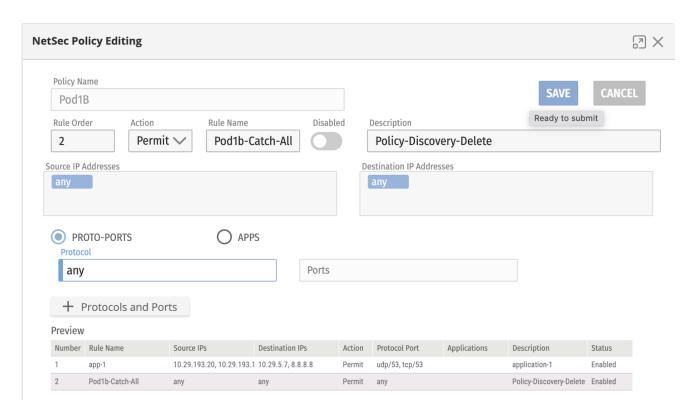


Figure 182. Create a "permit any any" rule as a catch-all rule to assist with policy discovery.

Remember to click SUBMIT CHANGES in the top right of the screen.



Figure 183. SUBMIT CHANGES button

At the next time domain of collected firewall logs for the VRF discovering policy, follow the steps below to filter flows to analyze. Click on Select policy/rules to filter the policy/rules to analyze what flows match the specified permit rules and what flows match the catch-all "permit any" rule. Any such flows that did not match a specific permit rule and matched the catch-all rule require further analysis to determine if these flows should be permitted with a specific rule. Through several iterations this process will help create a network zero trust policy for a micro, macro, or zone based segmentation strategy. In the example in Figure 184, one hour later, two new unique flows are net new and matched on the catch-all. The catch-all flows must be evaluated whether they should be permitted flows or not. The rendered graph displays the unique flows that would have been implicitly denied if not for the catch-all permit. Iterate through this process until you are satisfied with a zero trust implicit deny at the end of the policy.



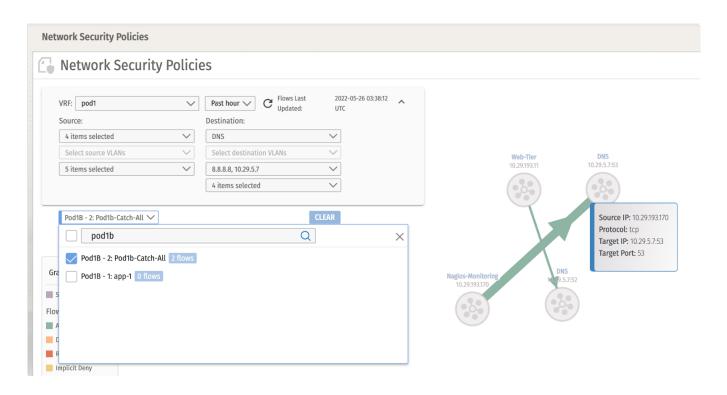


Figure 184. Select policy/rules to filter and search for a policy name. Click on the catch-all rule to render a graph showing new flows discovered.