Reflect, Rejoice, Envision

Navigating this year's oneAPI Journey

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All information provided in this deck is subject to change without notice Contact your Intel representative to obtain the latest Intel product specifications and roadmaps

Welcome!

Our computing world over the past 4+ decades:

run your code anywhere.

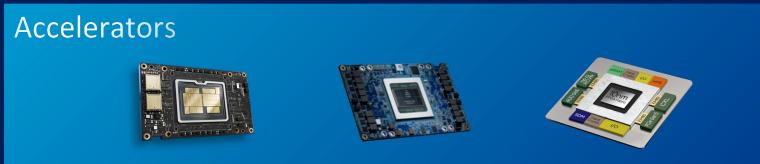
Why should the world of accelerators be any different?

Developer Challenges

Unprecedented capabilities offered by accelerators

Developer Dilemma: Restrict where to run or bear the porting expense

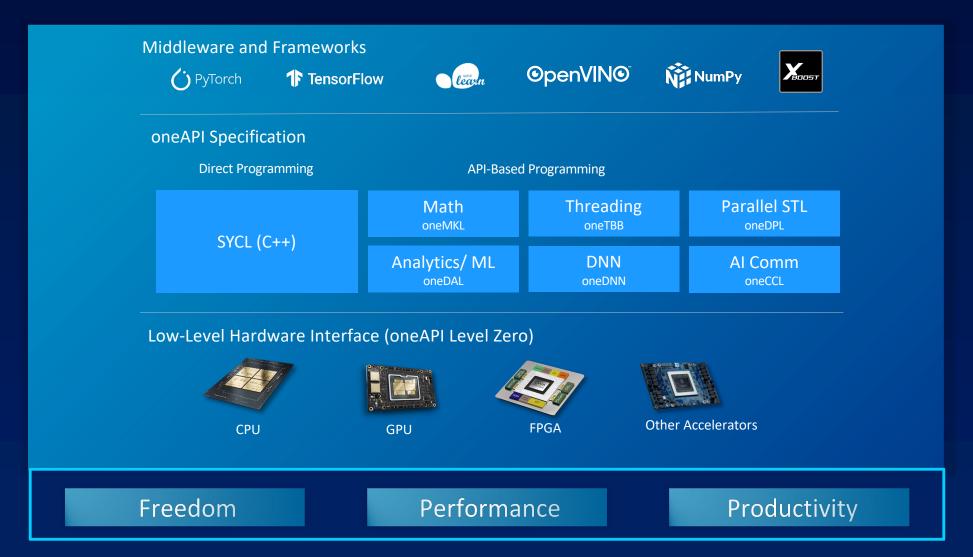






We want to make accelerator programming portable and open

oneAPI

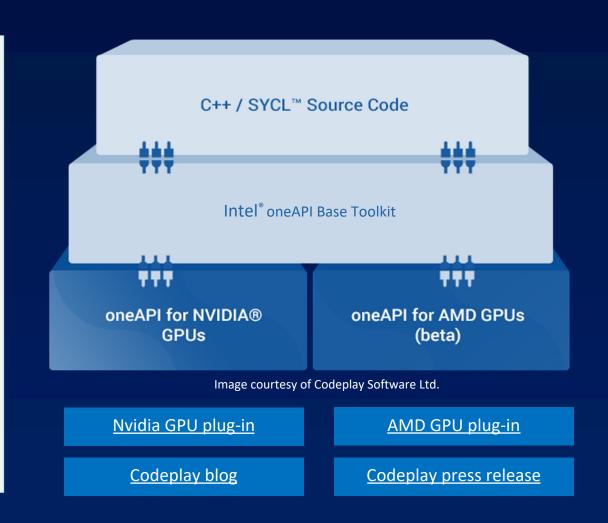


oneAPI Plug-ins for Nvidia* & AMD*

Codeplay Support for Nvidia & AMD GPUs to Intel® oneAPI Base Toolkit

oneAPI for NVIDIA & AMD GPUs

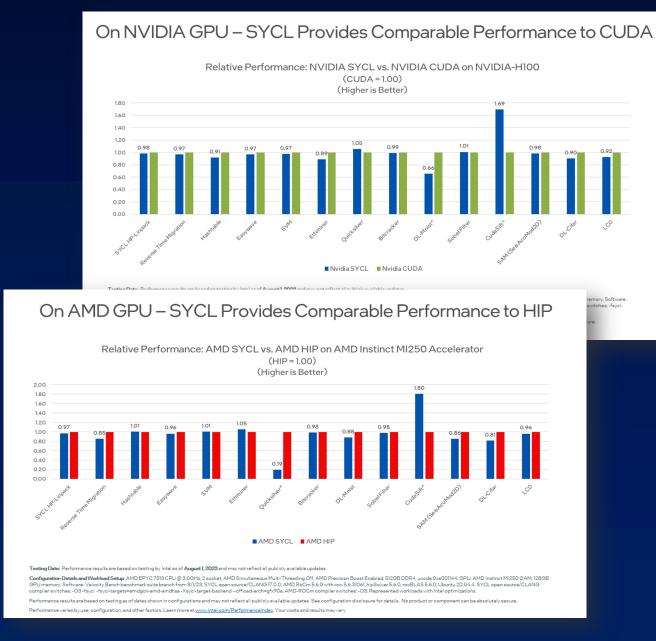
- Binary plugins to Intel[®] oneAPI
 DPC++/C++ Compiler
- Quarterly updates in-sync with SYCL
 2020 conformance & performance



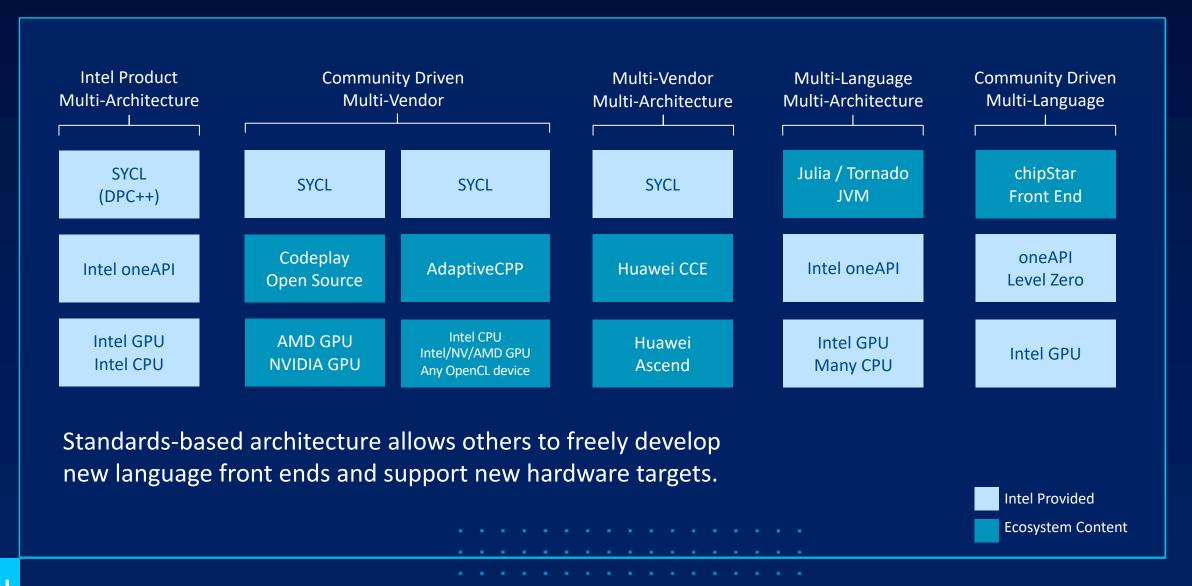
Accelerating Choice with SYCL* on NVIDIA and AMD

Khronos Group Standard

- Open, standards-based
- Multi-architecture performance
- Comparable performance to native:
 - CUDA on Nvidia GPUs
 - HIP on AMD GPUs
- Extension of widely used C++ language



Ecosystem Driven Innovation





Open, unified standard accelerator programming model that delivers cross-platform performance and productivity

Now governed by the Linux Foundation



Commitment to Open and Scalable Acceleration

Unified Acceleration (UXL) Foundation

- Governance: Linux Foundation's Joint Development Foundation
- Mission: Unify the heterogeneous compute ecosystem around open standards
- Starting point: oneAPI Specification (oneAPI.io)
- Goal: broad-based industry participation and contributions
- SIGs: Al, Hardware, Language, Math
- Join Us: Participate in SIGs
 - www.UXLFoundation.org

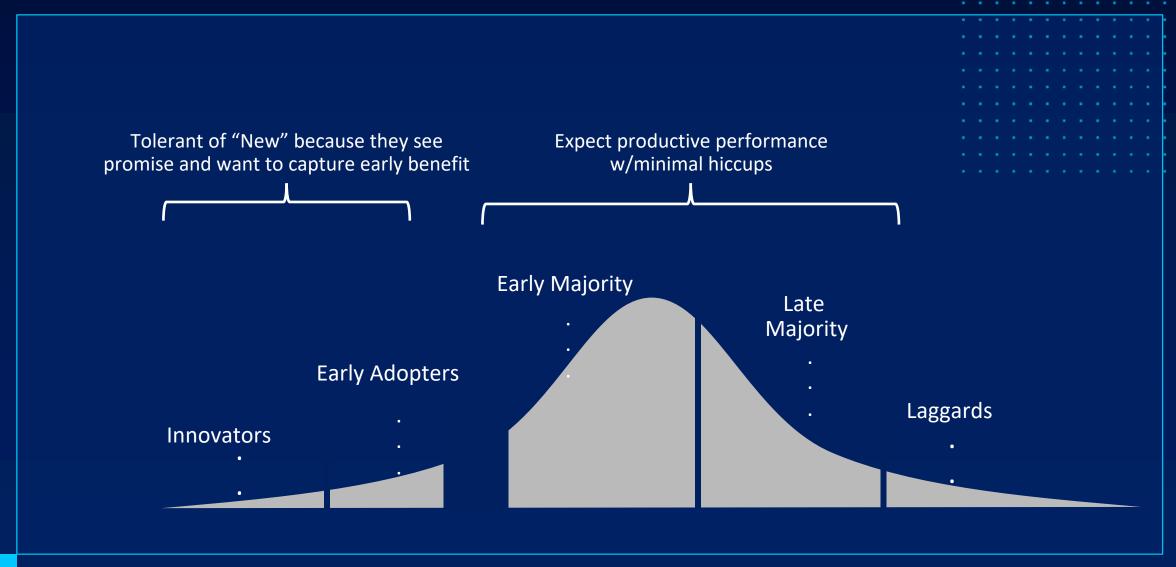




UXL Foundation Structure



New Technology Adoption

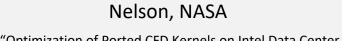




oneAPI Centers of Excellence

Super Computing '23 Success Stories from oneAPI Innovators





"Optimization of Ported CFD Kernels on Intel Data Center GPU Max 1550 Using oneAPI ESIMD"











Dr. Valerio Pascucci, UoU

"Scalable and Portable Blending of Massive Image Mosaics Using Intel® oneAPI Tools"





UC San Diego

Dr. Andreas Goetz, UCSD

"Powering Amber Molecular Dynamics Simulations with oneAPI"

Success Stories in SYCL

THE UNIVERSITY OF TENNESSEE KNOXVILLE

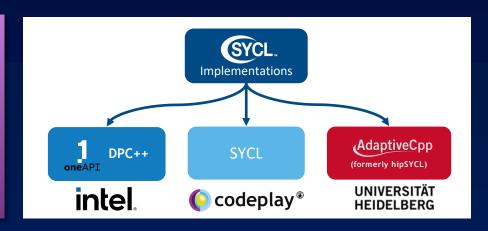
Full port of Ginkgo (popular linear algebra library) to SYCL



Migrated CUDA → SYCL to create "single, portable code" with competitive perf & lower power



#2 system in the world running oneAPI





"SYCL version gave us portability, and we could run the code on Intel® GPUs and CPUs, and NVIDIA* GPUs"

SAMSUNG MEDISON

".. one source code for performance acceleration on different kinds of hardware"



One of the most widely used HPC codes uses SYCL, calling it "a revolution for portability"



"By using the Intel® DPC++ Compatibility Tool, over 90% of our hand-tuned CUDA* code was migrated"



For the first time, deployed the Massive Image Blending capability on any cloud resource

From Concept to Deployment

Top Computing Infrastructures, leading applications



Deployed in top computing infrastructure Both with Intel and non-Intel hardware



Leading applications and Infrastructure

Intel Software Developer Tools Use Cases

Multiarchitecture Performance & Productivity Value for Customers

HPC



Argonne rolled out <u>Aurora performance</u> using Intel® Data Center GPU Max Series



TACC's Frontera Supercomputer uses oneAPI to accelerate exascale scientific computing



<u>Univ.of Cambridge</u> strives for zettascale using oneAPI



Accelerating Google Cloud for HPC
Video | Podcast

AI/ML/DL



Red Hat optimizing
Data Science Workflows



Scaling HuggingFace Transformer and Optimum Performance with Intel Al



Optimize performance of IBM Watson with NLP & NLU



Advance PyTorch through Intel
Optimizations

Rendering



<u>Univ. of Tennessee</u> used oneAPI to enable a cloud-based Rendering-as-a-Service (RaaS) environment Ground Truth

Down Sampled (512:1)



<u>Univ. of Calif. at Davis</u> increased performance by 3x & delivered 100x data compression for scientific rendering¹



Stephen Hawking Centre for Cosmology Visualizes Cosmos Physics



The Addams Family 2/Cinesite achieved up to 25% efficiency in rendering¹

CUDA* Code Migration to SYCL*



Preparing NAMD molecular dynamics for Aurora
Supercomputer



LAMMPS: Speeding Exascale Material Discovery



University of Stockholm GROMACS 2022



Samsung Medison Uses oneAPI to Power Obstetric Ultrasound Systems



University of Utah
Using Massive Image Dataset
Binding Using SYCL

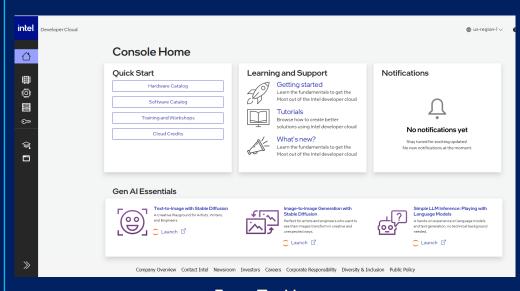


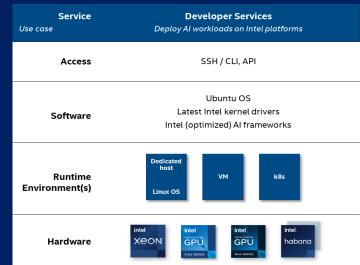
- 1. See Notices & Disclaimers for configuration details. Refer to software.intel.com/articles/optimization-notice for more information regarding performance & optimization choices in Intel software products. For workloads and configurations visit www.lntel.com/PerformanceIndex. Results may vary. Intel does not control or audit third-party data. You should consult other sources to evaluate accuracy. *Other names and brands may be claimed as the property of others. SYCL is a trademark of the Khronos Group Inc.
- 2. Source for CUDA to SYCL migration: https://www.intel.com/content/www/us/en/developer/tools/oneapi/ecosystem-support.html



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For AI and Accelerated Computing







Easy To Use

Access to The Latest Hardware & Software

Standards-based Developer Stack

Or Download oneAPI Developer Tools

Accelerating Multiarchitecture Compute on Intel CPUs and GPUs – Available Now!













Hardware Choice

- Expand AI & HPC capabilities on Intel CPUs & GPUs with broader standards coverage including near complete SYCL* 2020 implementation
- Get faster performance on Python numeric workloads with new GPU support
- Enjoy scalable real-time rendering with expanded GPU support

Performance

- Maximize performance on upcoming 5th gen Intel®
 Xeon® Scalable & Intel® Core™ Ultra processors
- Accelerate AI performance, efficiency & innovation with improved deep learning framework CPU and GPU optimizations and faster Modin data tasks with new GPU support

Productivity

- Get AI frameworks & tools faster with a flexible, streamlined process for individual downloads & preset bundles
- Rapid elimination of memory leaks, uninitialized memory, thread data races, deadlocks, and undefined behavior on Intel CPUs with popular LLVM sanitizers

In Preview

Run C++ standard parallel algorithms (PSTL) on both CPU and GPU

Efficient scheduling to heterogenous compute resources

Launch multiple GPU operations via SYCL Graph

Native bindless image support via SYCL Graph

Learn, Develop & Contribute with the Community



For Developers
Intel® Innovators



For Professors

Educator Program



For Students
Student Ambassador



For Researchers
Centers of Excellence



For Startups
Intel Liftoff





Visit intel.com/oneapi

In Closing



Productively develop and deploy portable software



Choose your hardware.
Don't let your software choose it for you.



Make accelerated computing open and portable – Like things have been for the 4 prior decades



Join us in this mission



Thank you!

Notices & Disclaimers - 1 of 2

Performance varies by use, configuration and other factors. Learn more at www.intel.com/PerformanceIndex. Results may vary.

Performance results are based on testing as of dates shown in configurations and may not reflect all publicly available updates. See backup for configuration details. No product or component can be absolutely secure.

Texas Advanced Computing Center (TACC) Frontera references

Article: <u>HPCWire: Visualization & Filesystem Use Cases Show Value of Large Memory Fat Notes on Frontera</u>.

www.intel.com/content/dam/support/us/en/documents/memory-and-storage/data-center-persistent-mem/Intel-Optane-DC-Persistent-Memory-Quick-Start-Guide.pdf
software.intel.com/content/www/us/en/develop/articles/introduction-to-programming-with-persistent-memory-from-intel.html
wreda.github.io/papers/assise-osdi20.pdf

KFBIO

KFBIO m. tuberculosis screening detectron2 model throughput performance on 2nd Intel® Xeon® Gold 6252 processor; NEW: Test 1 (single instance with PyTorch 1.6: Tested by Intel as of 5/22/2020. 2-socket 2nd Gen Intel® Xeon® Gold 6252 Processor, 24 cores, HT On, Turbo ON, Total Memory 192 GB (12 slots/16 GB/2666 MHz), BIOS: SSE5C620.86B.02.01.0008.031920191559 (ucode: 0x500002c), Ubuntu 18.04.4 LTS, kernel 5.3.0-51-generic, mitigated Test 2 (24 instances with PyTorch 1.6: Tested by Intel as of 5/22/2020. 2-socket 2nd Gen Intel Xeon Gold 6252 Processor, 24 cores, HT On, Turbo ON, Total Memory 192 GB (12 slots/16 GB/2666 MHz), BIOS: SSE5C620.86B.02.01.0008.031920191559 (ucode: 0x500002c), Ubuntu 18.04.4 LTS, kernel 5.3.0-51-generic, mitigated BASELINE: (single instance with PyTorch 1.4): Tested by Intel as of 5/22/2020. 2-socket 2nd Gen Intel Xeon Gold 6252 Processor, 24 cores, HT On, Turbo ON, Total Memory 192 GB (12 slots/16 GB/2666 MHz), BIOS: SSE5C620.86B.02.01.0008.031920191559 (ucode: 0x500002c), Ubuntu 18.04.4 LTS, kernel 5.3.0-51-generic, mitigated.

Tangent Studio

Configurations for Render Times with Intel® Embree, testing conducted by Tangent Animation Labs. Render farm: 8x Intel® Core™ processors +hyperthread*2 + 128gig. In-office workstations: Intel® Xeon® processors HP blade c7000 chassis, with HP460 gen8 blades - 2x Intel Xeon E5-2650 V2, Eight Core 2.6GHz-128GB. Software: Blender 2.78 with custom build using Intel® Embree. For more information on Tangent's work with Embree, watch this video:

www.youtube.com/watch?time_continue=251&v=_2la4h8q3xs&feature=emb_logo

Recreation of the performance numbers can be recreated using Agent327, Blender and Embree.

Chaos Group - Up to 90% Memory Reduction for Displacement

Testing conducted by Chaos Group with Intel® Embree 2020. Software Corona Renderer 5 with Intel Embree. Up to 90% memory reduction calculated using Corona Renderer 5 with regular displacement grids per triangle of 154 bytes versus Corona Renderer 5 with Intel Embree, which has a displacement capability grid of 12 bytes per grid triangle. (12/154 = 7.8% usage or >90% memory reduction.) Recreation of the performance numbers can be accomplished using Corona Renderer 5 and Embree. For more information, visit the Corona Renderer Blog: blog.corona-renderer.com/corona-renderer-5-for-3ds-max-released/

The Addams Family 2 - Gained a 10% to 20%—and sometimes 25%—efficiency in rendering, saving thousands of hours in rendering production time.

Testing Date: Results are based on data conducted by Cinesite 2020-21. 10% to up to 25% rendering efficiency/thousands of hours saved in rendering production time/15 hrs per frame per shot to 12-13 hrs.

Cinesite Configuration: 18-core Intel® Xeon® Scalable processors (W-2295) used in render farm, 2nd gen Intel® Open Image Denoise.

Your costs and results may vary.

Intel technologies may require enabled hardware, software or service activation.

Intel does not control or audit third-party data. You should consult other sources to evaluate accuracy.

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Notices & Disclaimers - 2 of 2

HippoScreen increased AI performance by 2.4x - Test configurations Intel® Xeon® Gold 6330 CPU @ 2.00 GHz, 2 sockets, 28 cores per socket, note: www.intel.com /performanceindex

<u>Univ. of Calif. at Davis achieved 3x performance increase & >100x data compression for scientific rendering</u> – VIDI researchers achieved compression rates of several hundred times by implementing a new compression mechanism that uses a combination of positional encoding (Figure 2) and multilayer perceptrons (Figure 3) to learn a mapping from sampling positions to volume densities. Figure 1. A comparison of training results between the proposed method and two state-of-the-art techniques: fV-SRN, which was adjusted to match the models' compression ratios, and tthresh, which was adjusted to match our models' PSNRs after 20k steps of training. Configurations: Models were trained on Windows* machine with RTX 3090, while fV-SRN models were trained on a Linux* machine with a faster RTX 3090Ti and Intel® Xeon® Scalable processor (E5-2699) due to operating system compatibility issues. The tthresh experiments were run on an 88-core Linux server with 256 GB of memory because tthresh is a CPU-based algorithm. The table indicates experiments that ran out of memory (as OOM). The method outperforms state-of-the-art techniques, with the best and worst results within each category highlighted in red and gray, respectively. Figure 13. Relative speed-up times when compared to the baseline ray-marching renderer. An Intel® Xeon® Scalable processor (E5-2699) with 256 gigabytes of memory were the 88-core/176-thread workhorses used to render datasets and train the machine learning models that powered these projects. More details are in *Instant Neural Representation for Interactive Volume Rendering*

The Addams Family 2/Cinesite achieving up to 25% efficiency in rendering - Testing Date: Results are based on data conducted by Cinesite 2020-21. 10% to up to 25% rendering efficiency/thousands of hours saved in rendering production time/15 hrs per frame per shot to 12-13 hrs. Cinesite Configuration: 18-core Intel® Xeon® Scalable processors (W-2295) used in render farm, 2nd gen Intel Xeon processor-based workstations (W-2135 and -2195) used. Rendering tools: Gaffer, Arnold, along with optimizations by Intel® Open Image Denoise.

University of Utah -: the performance for growing problem sizes (from 10'000x10'000 pixels to 40'000x40'000 mosaic) using Intel CPU (Intel® Xeon® Platinum 8480+) and GPU (Intel® Data Center GPU Max 1100) available on the Intel® Developer Cloud and using the original code on an NVIDIA A6000 on a workstation.

Ali- DP Testing Date: Performance results are based on testing by Alibaba as of August 21, 2022. Intel does not control or audit third-party data. You should consult other sources to evaluate accuracy.

Configuration Details and Workload Setup:. 3rd Gen Intel® Xeon® Scalable processors 8369B CPU @ 2.70GHz, 32v CPU(s), 64G memory, 40G ESSD. Lammps configuration file: Lammps default configuration file. Release: 23 Jun 2022, Iteration Count: 2M, Number of test processes and threads: 32P1T, 16P2T, 8P4T. Comparing compilers: GCC-10.2, Intel(R) oneAPI DPC++/C++ Compiler 2022.0.0 (2022.0.0.20211123). Performance evaluation indicators: the exectuion time. Performance results are based on testing as of dates shown in configurations and may not reflect all publicly available updates. See configuration disclosure for details. No product or component can be absolutely secure. Performance varies by use, configuration, and other factors. Learn more at www.intel.com/PerformanceIndex. Your costs and results may vary

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